

SDNFV FINAL PROJECT

SDN Network as Virtual Router

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Deadline: 2024/12/19

- Review of Labs
- Virtual Router Explained
- Virtual Router Specification
- ONOS App and Services in Use
- In Used App Configurations
- Virtual Router Workflow
- Project Information and Installation
- Supplement
- Scoring Criteria
- Reference

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Review of Labs

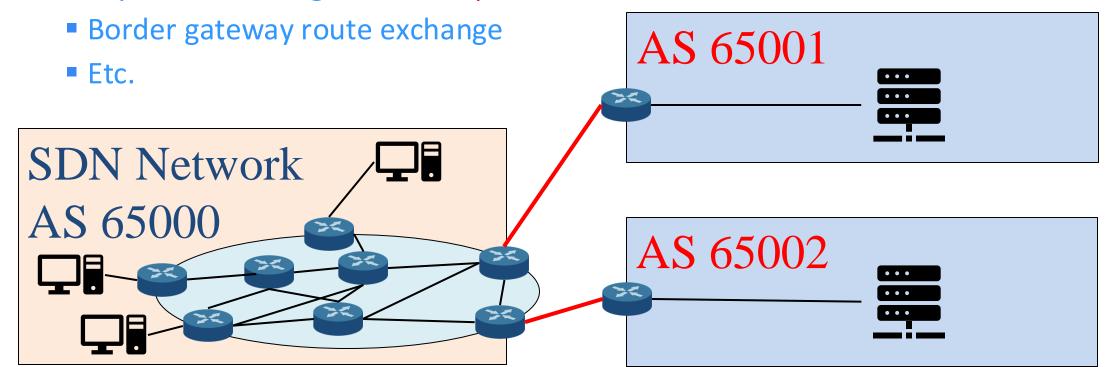
- Lab2
 - ONOS API
 - Flow rules
- Lab3
 - Mac learning
 - Proxy ARP
- Lab4
 - Intent
 - Meter Table
- Lab5 Network Function Virtualization
 - Simulate Autonomous Systems (AS)

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SDN-enabled Virtual Router

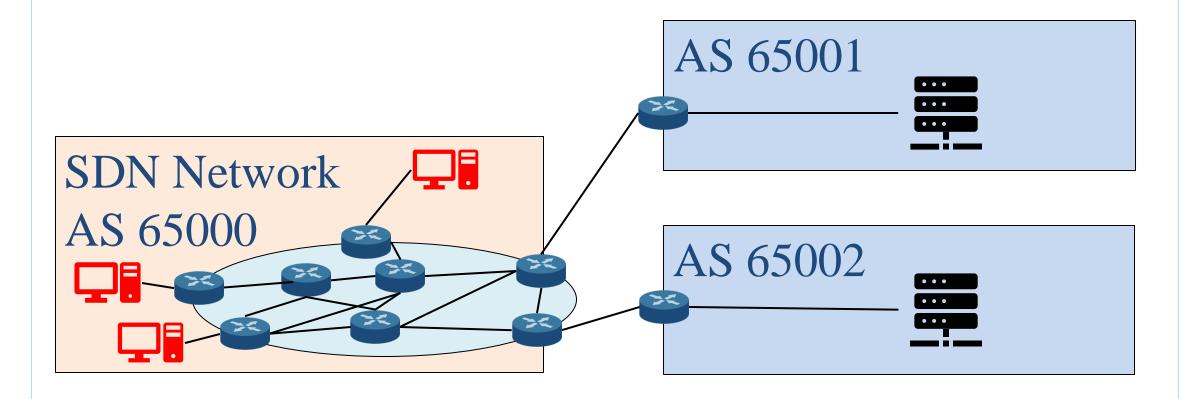
- SDN Network with virtual router
 - Use openflow switches and flowrules to simulate router behavior
 - For instance:
 - Layer2 forwarding for next hop communication





Traffic Types

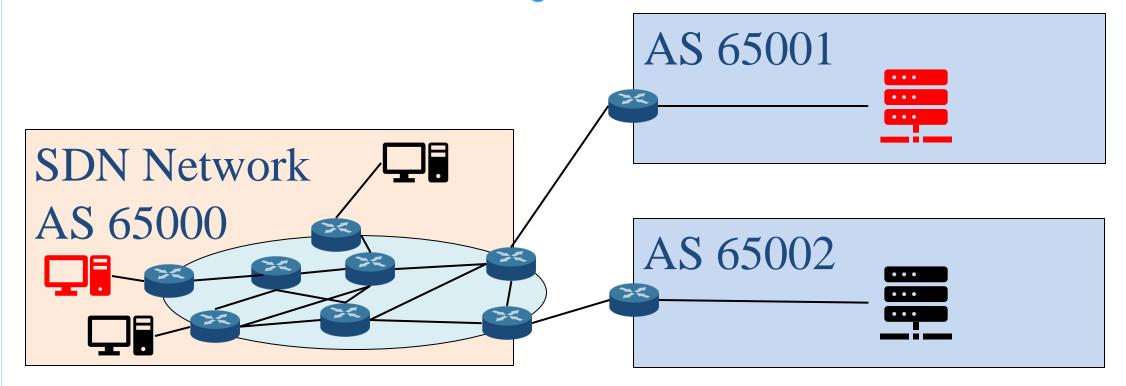
- Intra-domain Traffics
 - Where hosts within the same AS communicates with each other.
 - SDN handles the traffic.





Traffic Types (cont.)

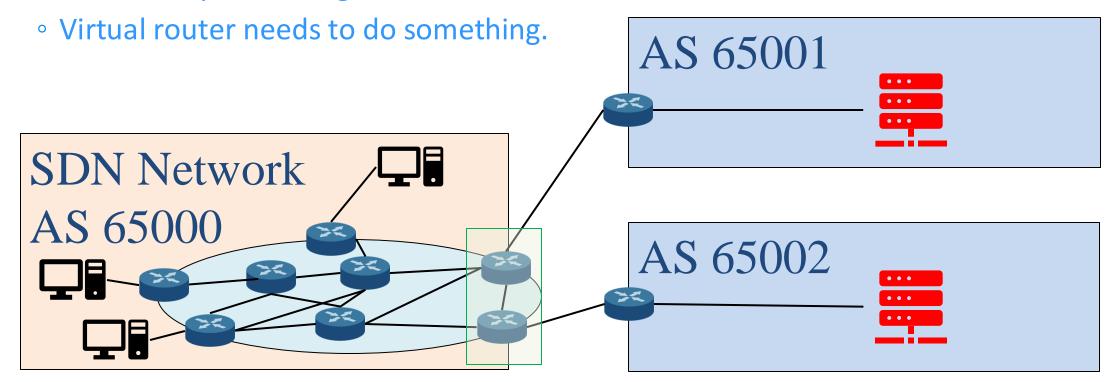
- Inter-domain Traffics
 - Where an external host from other domain communicates with an internal host.
 - The traffic pass through gateways.
 - Virtual router needs to do something.





Traffic Types (cont.)

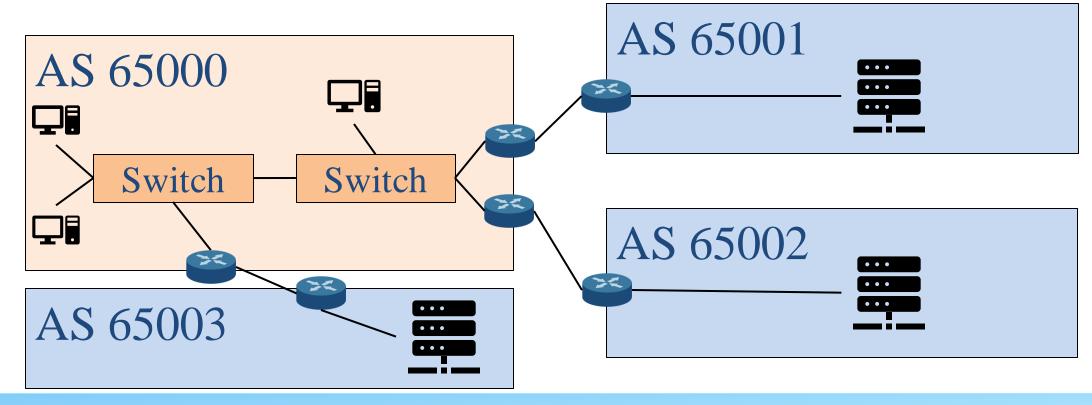
- Transit Traffics
 - Where **hosts** from different domains communicates with one another bypass the SDN network.
 - The traffic pass through virtual router.





Networks with Physical Routers

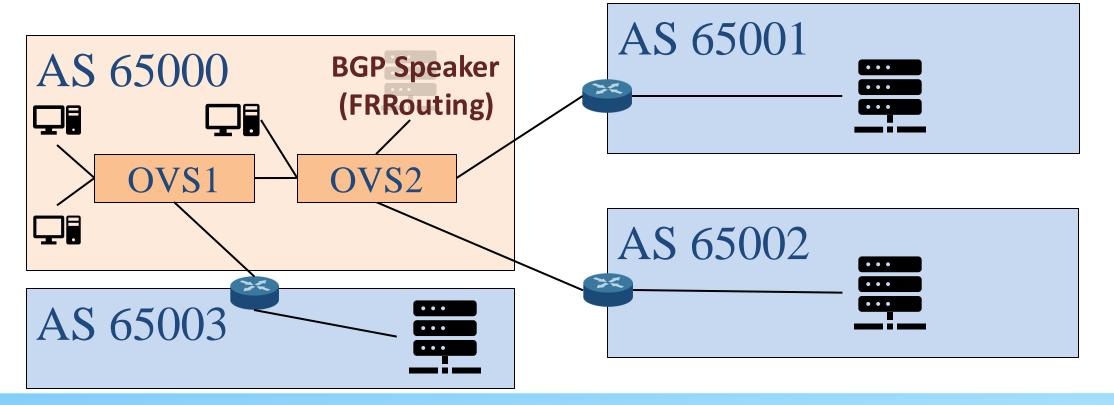
- Physical routers
 - 1. Deal with routing decision.
 - 2. Deal with gateway exchange.
- Every edge requires a router, running eBGP and iBGP protocols.





SDN Networks with Virtual Routers

- SDN-enabled Virtual Routers
 - Doesn't requires router connection to edge.
 - Only one BGP speaker is enough.
 - Doesn't need a real gateway.



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Goal

- Intra-domain host communication
 - Handled by Bridge APP
- Inter-domain host communication
 - SDN domain <-> Other domain
- Transit host communication
 - Other domain <-> SDN domain <-> Other domain

vRouter Specification

- Intra AS packet forwarding and packet-in request
 - Lab3
- Arp Reply for devices in AS
 - Lab3
- Inter-domain eBGP traffic topology
 - Lab5
- Routing table maintenance
 - Lab5
- Flowrules for intra/inter/transit domain traffic
 - vRouter APP
- > IPv4 and IPv6 Dual stack
 - With Additional IPV6 Capability !!!!

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ARP in IPv6

- ARP are only for IPv4s, how does IPv6 know the MAC address of the target?
- Neighbor Discovery Protocol (NDP)
 - ICMPv6 Messages
 - Neighbor Solicitation (Type 135)
 - Similar to ARP request
 - Neighbor Advertisement (Type 136)
 - Similar to ARP response

Type	Code	Checksum
	Content	

ICMPv6 Packet



ARP App Extension for IPv6

Handle certain packets

```
findNDP(pc.inPacket().parsed()).ifPresent(ndPayload -> {
    processNDPPacket(pc, ndPayload);
});
```

Example code to determine neighbor solicitation packet type

```
private Optional<NeighborSolicitation> findNDP(Ethernet packet) {
302
             return Stream.of(packet)
303
                      .filter(Objects::nonNull)
304
                      .map(Ethernet::getPayload)
305
                      .filter(p -> p instanceof IPv6)
306
                      .filter(Objects::nonNull)
307
                      .map(IPacket::getPayload)
308
309
                      .filter(p -> p instanceof NeighborSolicitation)
                      .map(p -> (NeighborSolicitation) p)
310
311
                      .findFirst();
312
```

17

• Simple way to build a neighbor advertisement packet

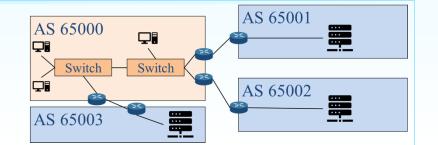
```
outPacket(
pc.inPacket().receivedFrom(),

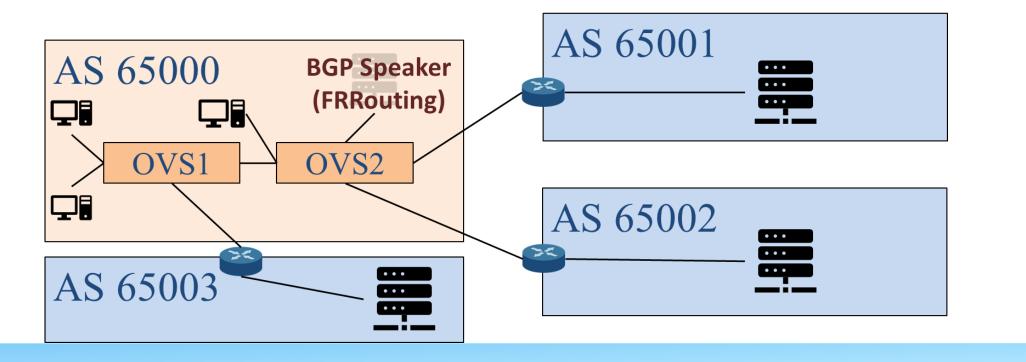
ByteBuffer.wrap(NeighborAdvertisement.buildNdpAdv(vip6, vmac, packet).serialize()));
```



Virtual Router BGP Connection

- Physical router:
 - External routers connect with the border gateway.
- Virtual router:
 - External routers connect with BGP Speaker.
 - ➤ Need to delegate BGP Speaker IP to edge switch.

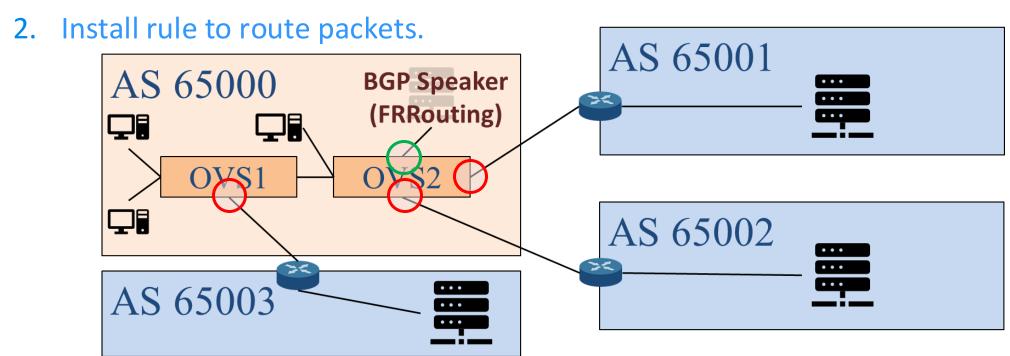






BGP Speaker IP Delegation and Routing

- 1. Delegate BGP speaker IP to the WAN Connect Point on edge switch.
 - 1) Determine WAN Connect Point.
 - 2) Config (via netcfg) WAN Connect Point interface.
- 2. Route packet between BGP speaker Connect Point and WAN Connect Point.
 - 1. Determine BGP speaker connect point.





WAN Connect Point Configuration

- Create a configuration file for WAN Connect Point
 - Making external routers think that the BGP Speaker is at the Connect Point.

```
Connect Point
        "ports":
            "of:0000ceefffee9943/3": {
                 "interfaces": [
                                               Interface Config
                         "name": "intf1",
                         "ips": [
                             "192.168.70.1/24",
                             "fd70::1/64",
                             "fe80::42:c0ff:fea8:46fd/128"
10
11
```

*NOTE

This only gives ONOS controller information of the interface and its IPs. How to make BGP speaker receive packets designated to the IP is your work!

13

14



WAN Connect Point Information Retrieval

Use ONOS Interface Service to retrieve WAN Connect Point.

Import Interface service

```
36 import org.onosproject.net.intf.InterfaceService;
```

Reference interface service

```
@Reference(cardinality = ReferenceCardinality.MANDATORY)
protected InterfaceService interfaceService;
```

Query WAN Connect Point information from the interface service

interfaceService.getMatchingInterface(IpAddress.valueOf("192.168.70.1")).connectPoint()



Zebra FIB Pushing

- Zebra supports a Forwarding Information Base (FIB) Push Interface (FPI)
 - FPI allows an external component to learn the forwarding information.
- Forwarding Plane Manager (FPM)
 - Receives FIB
 - Decode FIB into routes
- FIB pushing:
 - FPM establishes a TCP connection with Zebra
 - Zebra pushes FIB to FPM
- In this project, we use ONOS built-in FPM to collect FIB from zebra.

karaf@root > app activate org.onosproject.fpm



BGP Route Retrieval with Route Service

- Route Service will collect route information via FPM APP.
- Routes provided by Route Service contains next hop info for target subnet.

```
karaf@root > routes
                           01:57:40
B: Best route, R: Resolved route
Table: ipv4
B R Network
                       Next Hop Source (Node)
> * 172.17.1.0/24
                       192.168.63.2
                                      FPM (192.168.70.1)
  Total: 1
Table: ipv6
B R Network
                                               Next Hop
                                                                                      Source (Node)
                                                                                      FPM (192.168.70.1)
> * 2400:6180::/48
                                               fe80::42:c0ff:fea8:46fd
> * 2400:6180:100::/40
                                                                                      FPM (192.168.70.1)
                                               fe80::42:c0ff:fea8:46fd
```

Route Service provide routing table query API.

routeService.getRouteTables()



ONOS Route Service Usage

Update dependencies in pom.xml file.

Import methods.

```
import org.onosproject.routeservice.xxx;
```

```
@Reference(cardinality = ReferenceCardinality.MANDATORY)
protected RouteService routeService;
```

Read the docs

https://javadoc.io/doc/org.onosproject/onos-cli/1.8.1/org/onosproject/incubator/net/routing/package-summary.html

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Enabling FPM Module

To enable FPM, you have to set –M fpm in zebra_options at /etc/frr/daemons

```
# The watchfrr, zebra and staticd daemons are always started.
16
    bgpd=yes
    ospfd=no
    ospf6d=no
    ripd=no
    ripngd=no
22 isisd=no
    pimd=no
    pim6d=no
    ldpd=no
    nhrpd=no
    eigrpd=no
   babeld=no
    sharpd=no
    pbrd=no
31 bfdd=no
   fabricd=no
   vrrpd=no
    pathd=no
35
36
    # If this option is set the /etc/init.d/frr script automatically loads
    # the config via "vtysh -b" when the servers are started.
    # Check /etc/pam.d/frr if you intend to use "vtysh"!
40
    vtysh_enable=yes
    zebra_options=" -A 127.0.0.1 -s 90000000 -M fpm"
```



FRRouting Configuration

Configurations in /etc/frr/frr.conf

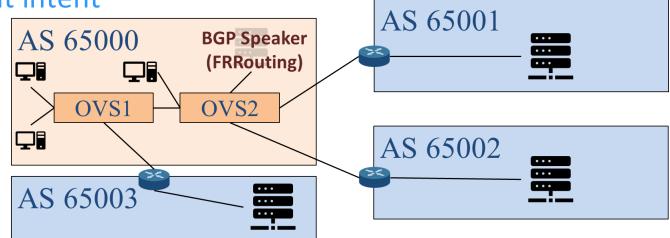
```
BGP configuration for frr
    frr defaults datacenter
                                    FPM connection
                                                                         Announce IPv4 prefix on IPv4 Interface
    fpm connection ip 192.168.100.1 port 2620
                                                                        address-family ipv4 unicast
                                                                   28
                                                                         network 172.16.1.0/24
    router bgp 65010
    bgp router-id 192.168.70.1
                                                                   29
                                                                         neighbor 192.168.63.2 activate
                       Peer Group (template) for neighbors
    timers bgp 3 9
                                                                         neighbor 192.168.70.253 activate
    neighbor PEER peer-group
                                                                         no neighbor fd63::2 activate
                                                                   31
    neighbor PEER ebgp-multihop
                                                                         no neighbor fd70::fe activate
                                                                   32
    neighbor PEER timers connect 5
                                                                        exit-address-family
    neighbor PEER advertisement-interval 5
                                                                   34
    neighbor 192.168.63.2 remote-as 65011
                                                                        address-family ipv6 unicast
    neighbor 192.168.63.2 peer-group PEER Use the template
                                                                   36
                                                                         network 2a0b:4e07:c4:1::/64
    neighbor 192.168.70.253 remote-as 65000
    neighbor 192.168.70.253 password winlab.nycu BGP Passwords
                                                                         neighbor fd70::fe activate
17
                                                                         neighbor fd63::2 activate
    neighbor 192.168.70.253 peer-group PEER
                                                                         no neighbor 192.168.63.2 activate
    neighbor 192.168.70.253 solo
                                   Don't advertise the prefix
    neighbor fd63::2 remote-as 65011
                                                                         no neighbor 192.168.70.253 activate
                                                                   40
    neighbor fd63::2 peer-group PEER that you received
                                                                        exit-address-family
                                                                   41
    neighbor fd70::fe remote-as 65000
                                                                   42
                                                                                            Same as IPv6 Interface
    neighbor fd70::fe password winlab.nycu
                                                                        log stdout
    neighbor fd70::fe peer-group PEER
    neighbor fd70::fe solo
                                           NOTE* Older versions of FRRouting might not work, this is just an example
```

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BGP Message Exchange

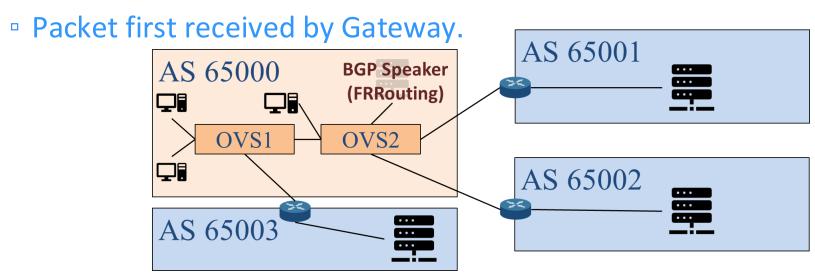
- In order to exchange BGP message with neighbor router
 - Neighbor discovery for L2 connectivity
 - Proxy ARP APP handles ARPs and NDPs on behalf of BGP Speaker.
 - L3 forwarding for BGP Messages
- L3 forwarding for BGP Messages?
 - Incoming
 - Hint: MultiPointToSinglePoint intent
 - Outgoing
 - 3333





Virtual Gateway and Inter-domain Routing

- Gateway and Routing
 - Assume Gateway IP: 192.168.1.254/24
 - Packets originated from 192.168.1.0/24 towards other networks
 - Packet first sent to Gateway.
 - Packet coming from other networks destined 192.168.1.0/24

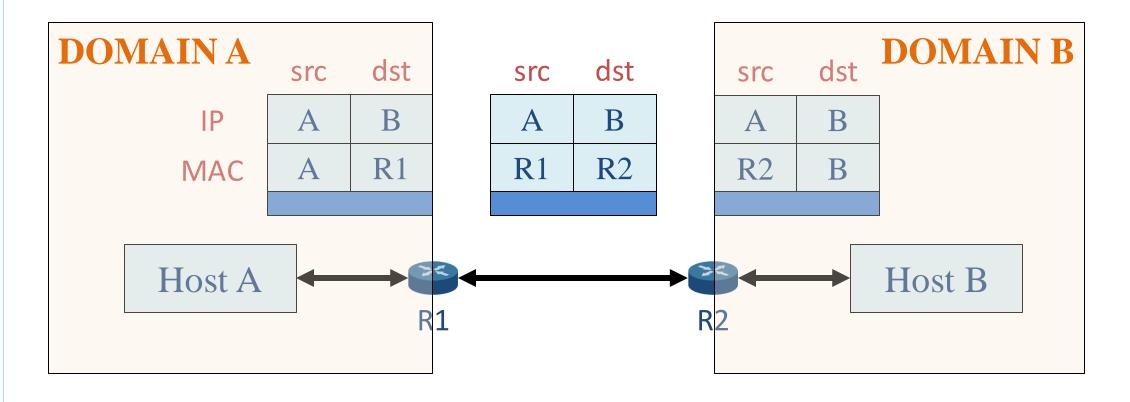


- IP is the logical address of ultimate destination.
 - But, MAC is the physical address of the next hop.



Gateway Traffic Handling Example

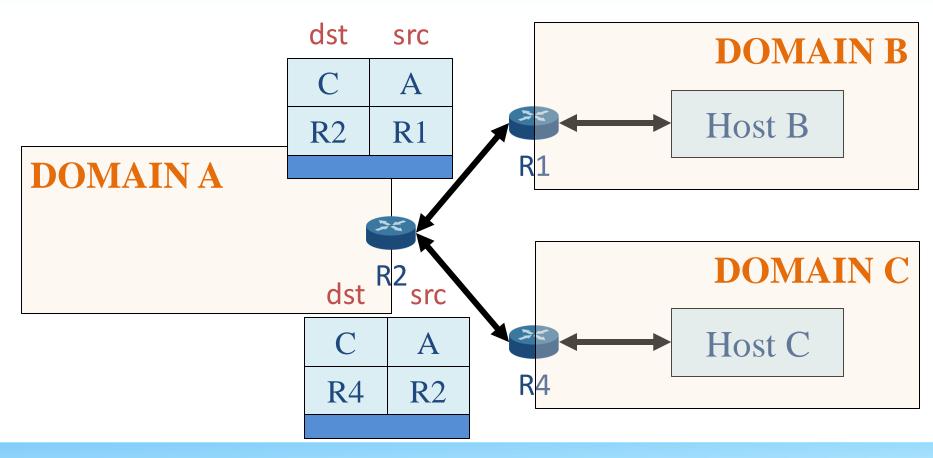
- Any packets within the domain only knows about the gateway's MAC.
- After analyzing the information (IP), it will change the according MAC and sends the packet out.





Transit Traffics

• Transit traffics are in fact two interdomain traffics.



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Linux Network Brief Introduction

Network Namespaces

- Provide a way to create isolated network environments within a Linux system.
- Allow processes to have their own network stack, including interfaces, routing tables, and firewall rules.
- Each Container have it's own Network Namespace.
- A network Bridge is a kernel created logical L2 switch
- Veth devices, short for virtual Ethernet devices
- Use **veth pairs** to connect Network Namespaces or Bridges together.



Linux Network Brief Introduction (cont.)

- Mapping to physical instruments.
- Namespace = node (computer/server)
- Veth pair = 2 network interface cards (NIC) that connects to each other
- Bridge = switch
- If you want to connect your computer to a switch
 - Create a veth pair (Create 2 NIC that connects to each other)
 - Connect one NIC to your namespace
 - Connect the other one to your bridge





Linux Network Brief Introduction (cont.)

- Mapping to physical instruments.
- Namespace = node (computer/server)
- Veth pair = 2 network interface cards (NIC) that connects to each other
- Bridge = switch
- How to find a container's namespace (ns)?
 - o Locate docker pid
 n0ball@SDN-NFV:~/workspace\$ docker inspect -f '{{.State.Pid}}' \$(docker ps -aqf "name=sdnfv-demo")
 1761815
 - It is at file `/proc/\$pid/ns/net`
- Similarly you can connect two namespaces (containers) with the same mechanism.





Ubuntu IP Command Introduction

- Normally, we can use 'ip netns exec' command to execute commands inside a namespace; however, it will only search ns for directories in '/var/run/netns'
- Two ways to run 'ip netns exec' in container namespace
 - Create a soft link `ln -sfT /proc/\$pid/ns/net /var/run/netns/\$pid`
 - Use nsenter command `nsenter -t \$pid -n <command>`
- Useful ip commands
 - `ip link add <name> type <type>`: Create a NIC by the type.
 - 'ip link set <name> up': Bring up (enable) the NIC.
 - `ip address add <ip> dev <name>`: Add an ip address to the NIC.
 - 'ip route show': Show current routes.
 - `ip route add {<ip> | default} via {ip}: Add a route.



Docker Network Namespace Introduction

```
nOball@SDN-NFV:~/workspace$ docker run -d --rm --name sdnfv-demo alpine:3.2 sleep 10m Create a container named sdnfv-demo
46cc48421aa17e80733c73cc93ff6cc3567a25edcf123336111f930553b7c27a
n0ball@SDN-NFV:~/workspace$ docker inspect -f '{{.State.Pid}}' $(docker ps -aqf "name=sdnfv-demo") Find the pid of the container
1768219
n@ball@SDN-NFV:~/workspace$ sudo ln -s /proc/1768219/ns/net /var/run/netns/1768219 Make soft link so that ip netns can find container ns
n0ball@SDN-NFV:~/workspace$ sudo ip netns exec 1768219 ip a
1: lo: <LOOPBACK,UP,LOWER UP> mtu 65536 gdisc noqueue state UNKNOWN group default glen 1000
   link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00
   inet 127.0.0.1/8 scope host lo
      valid lft forever preferred lft forever
                                                                                                  Show interface information of ns
   inet6 ::1/128 scope host
      valid lft forever preferred lft forever
1520: eth0@if1521: <BROADCAST,MULTICAST,UP,LOWER UP> mtu 1500 qdisc noqueue state UP group default
   link/ether 02:42:ac:11:00:02 brd ff:ff:ff:ff:ff link-netnsid 0
   inet 172.17.0.2/16 brd 172.17.255.255 scope global eth0
      valid_lft forever preferred_lft forever
noball@SDN-NFV:~/workspace$ sudo ip netns exec 1768219 ip link add eth-test type dummy Create a dummy NIC using netns command
nOball@SDN-NFV:~/workspace$ docker exec sdnfv-demo ip a
1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN qlen 1000
   link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00
                                                                                         Show interface information of the container
   inet 127.0.0.1/8 scope host lo
      valid_lft forever preferred_lft forever
   inet6 ::1/128 scope host
                                             NIC is created inside the container
      valid_lft forever preferred_lft forever
2: eth-test: <BROADCAST,NOARP> mtu 1500 qdisc noop state DOWN glen 1000
    link/ether 1a:e4:0a:9a:56:c7 brd ff:ff:ff:ff:ff
1520: eth0@if1521: <BROADCAST,MULTICAST,UP,LOWER UP,M-DOWN> mtu 1500 qdisc noqueue state UP
   link/ether 02:42:ac:11:00:02 brd ff:ff:ff:ff:ff
   inet 172.17.0.2/16 brd 172.17.255.255 scope global eth0
      valid_lft forever preferred_lft forever
```



Tunnel and VXLAN

- A Tunnel send data over a network by encapsulating packets within other packets.
 - Commonly used to connect different networks, provide secure communication, bypass firewalls.
 - Applications
 - Virtual Private Networks (VPN)
 - Generic Routing Encapsulation (GRE)
 - Virtual Extensible LAN (VXLAN)
 - Types
 - Layer 2: Transmit data that is higher or equal to Layer 2
 - Layer 3: Transmit data that is higher or equal to Layer 3
- VXLAN (L2 Tunnel)
 - Designed to help build large, scalable L2 networks over existing L3 networks



Wireguard

 TA will provide a Wireguard configuration file Remember, the last number of your IP is your ID (x) Run the follow command to install wireguard n0ball@SDN-NFV:~/workspace\$ apt install -y wireguard Copy the configuration file to wg0 n0ball@SDN-NFV:~/workspace\$ cp xxx.conf /etc/wireguard/wg0.conf 14 Bring up the Wireguard interface n0ball@SDN-NFV:~/workspace\$ sudo wg-quick up wg0 Check if Wireguard is good Wireguard gateway This is Wireguard gateway n0ball@SDN-NFV:~/workspace\$ ping 192.168.61.254 PING 192.168.61.254 (192.168.61.254) 56(84) bytes of data. 64 bytes from 192.168.61.254: icmp_seq=1 ttl=64 time=10.2 ms VXLAN Target

n0ball@SDN-NFV:~/workspace\$ ping 192.168.60 200 This is your X

PING 192.168.60.200 (192.168.60.200) 56(84) bytes of data. 64 bytes from 192.168.60.200: icmp seg=1 ttl=63 time=12.6 ms

```
# AUTOGENERATED FILE - DO NOT EDIT
# This file uses wg-quick format.
# See https://man7.org/linux/man-pages/man8/wg-quick.8.html#CONFIGURATION
# Lines starting with the -WGP- tag are used by
# the WireGuard Portal configuration parser.
# -WGP- WIREGUARD PORTAL CONFIGURATION FILE
# -WGP- version unknown
 Interface
  -WGP- Peer: EgPpCagJ1r6mBzTYjYrnUQt0bC6Xc41a8Ga31gcdbmI=
  -WGP- Created: 2024-10-27 15:00:59.085921029 +0000 UTC
  -WGP- Updated: 2024-10-27 15:00:59.090268647 +0000 UTC
# -WGP- Display name: Peer EgPpCagJ stu
# -WGP- PublicKey: EgPpCagJ1r6mBzTYjYrnUQt0bC6Xc41a8Ga31gcdbmI=
# -WGP- Peer type: client
# Core settings
PrivateKey = wAr/OZnGxxxxxxxxxxxxxxxxxxxxxYGlkTx3xBxxxx
Address = 192.168.61 \frac{1}{\beta^2} This is your ID (x)
# Misc. settings (optional)
MTU = 1420
# Interface hooks (optional)
        Some wireguard version requires port
PublicKey = yhjlxxxxkMOuD5xxxxxEbxxxxHsOxxxxxaUa+6y5n1xxxx=
Endpoint = 10.10.100.250 51820
AllowedIPs = 192.168.60.0/23,fe60::/64
PresharedKey = tweIi0pRxxxxQyxxxxoY7E1xxxBXDMxxxt6L+5xxxx=
PersistentKeepalive = 16
```



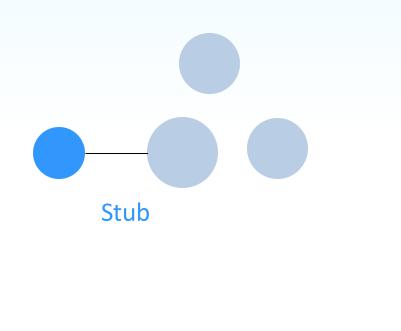
Maximum Transmission Unit (MTU)

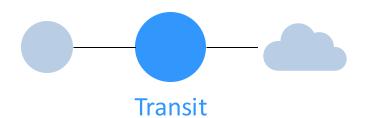
- The largest size (in bytes) of a network packet that can be transmitted over a particular interface or network medium without fragmentation.
- Default to 1500 Bytes.
- What Happens if Packet Size Exceeds the MTU?
 - Fragmentation
 - Drop (Especially IPv6)
- Suggested subtraction of MTU due to encapsulation
 - VXLAN: 50 Bytes
 - Wireguard: 80 Bytes

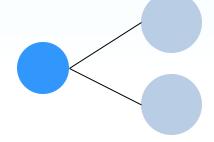


Autonomous System (AS)

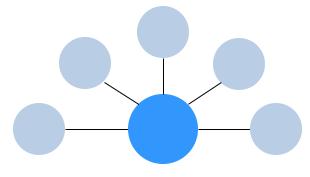
AS Types







Multi Homed



Internet Exchange Point



ISP Characteristic

- Internet Service Provider (ISP)
 - A company or organization that provides individuals, enterprises, and other entities access to the internet.
- Key Concepts
 - Internet Access
 - Internet Service
 - IP Addresses
- If you have been assigned an IP from NYCU
 - How does the Internet world routes packets to your IP's location?
 - How does others know the way to find you in the Internet world?
- Goal: A vrouter in a small ISP and that manages internet resources.

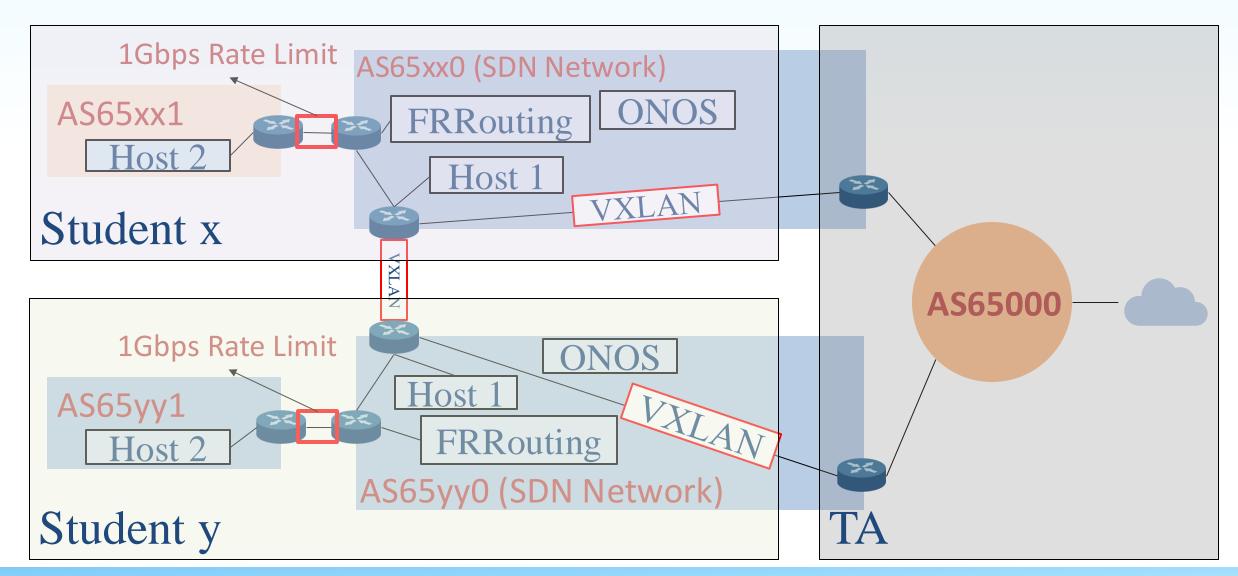


ISP Service Requirements

- Service requirements for customers.
 - Routers to exchange other AS's route.
 - Layer 2 modification
 - Packet handling
- Service requirements for other ISPs.
 - Packet handling
 - Quality of Service (QoS)

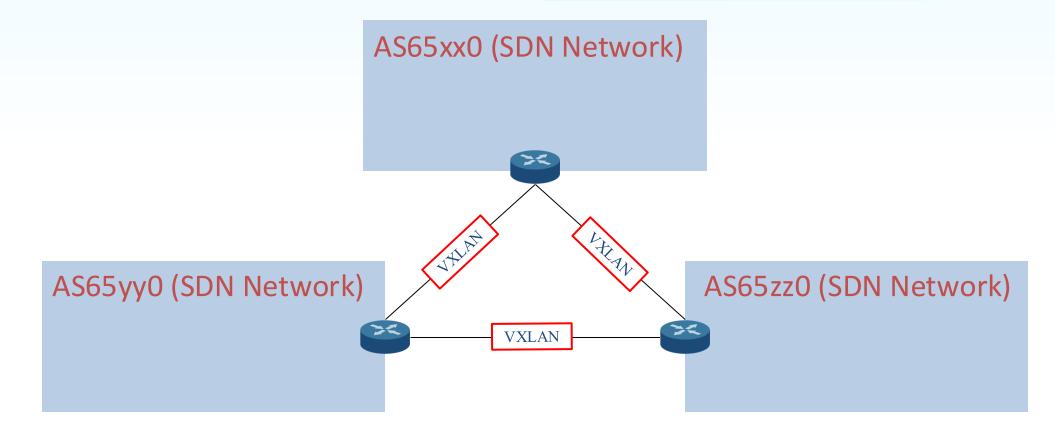


Topology





Topology for 3 Students





Configuration Requirements

- You are running an AS65xx0 and announcing prefixes
 - 172.16.x.0/24.
 - 2a0b:4e07:c4:xx::/64
- You help to transit prefixes announced by AS65xx1
 - 172.17.x.0/24.
 - 2a0b:4e07:c4:1xx::/64
- IXP is AS65000 at 192.168.70.253/24 and fd70::fe/64
 - You have to announce the prefixes you know to the IXP
 - You can connect the IXP via
 - 192.168.70.x/24
 - fd70::x/64
 - BGP Password is winlab.nycu

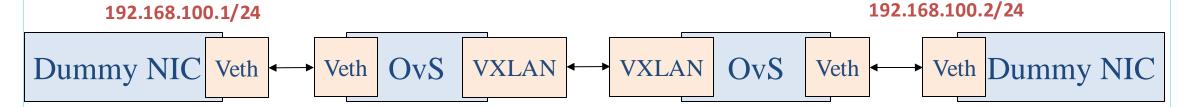


OVS and VXLAN

- You can consider OVS as a bridge.
 - You can create veth pairs and connect your container
 - You can create VXLAN Tunnel
- Let's see if we can create a tunnel using `ovs-vsctl` and `ip` commands.



• TA Server have already opened a VXLAN connection with IP 192.168.100.2/24





OVS and VXLAN (cont.)

Set ovs protocol Create a ovs switch named br-ta Set ovs controller n0ball@SDN-NFV:~/workspace\$ sudo ovs-vsctl add-br br-ta -- set bridge br-ta protocols=OpenFlow14 -- set-controller br-ta tcp:192.168.100.1:6653 n0ball@SDN-NFV:~/workspace\$ sudo ovs-vsctl add-port br-ta TO TA VXLAN -- set interface TO TA VXLAN type=vxlan options remote ip=192.168.60.200 n0ball@SDN-NFV:~/workspace\$ sudo ip link add veth0 type veth peer name veth1 n0ball@SDN-NFV:~/workspace\$ sudo ovs-vsctl add-port br-ta veth0 n0ball@SDN-NFV:~/workspace\$ sudo ip link set veth0 up Set VXI AN connected to IP n0ball@SDN-NFV:~/workspace\$ sudo ip link set veth1 up n0ball@SDN-NFV:~/workspace\$ sudo ip address add 192.168.100.1/24 dev veth1 n0ball@SDN-NFV:~/workspace\$ ping 192.168.100.2 PING 192.168.100.2 (192.168.100.2) 56(84) bytes of data. Create a VXLAN port 64 bytes from 192.168.100.2: icmp_seq=1 ttl=64 time=7.59 ms 64 bytes from 192.168.100.2: icmp_seq=2 ttl=64 time=5.55 ms name TO TA VXLAN on 64 bytes from 192.168.100.2: icmp_seq=3 ttl=64 time=4.91 ms ovs swtich br-ta --- 192.168.100.2 ping statistics ---3 packets transmitted, 3 received, 0% packet loss, time 2053ms rtt min/avg/max/mdev = 4.907/6.014/7.587/1.142 ms

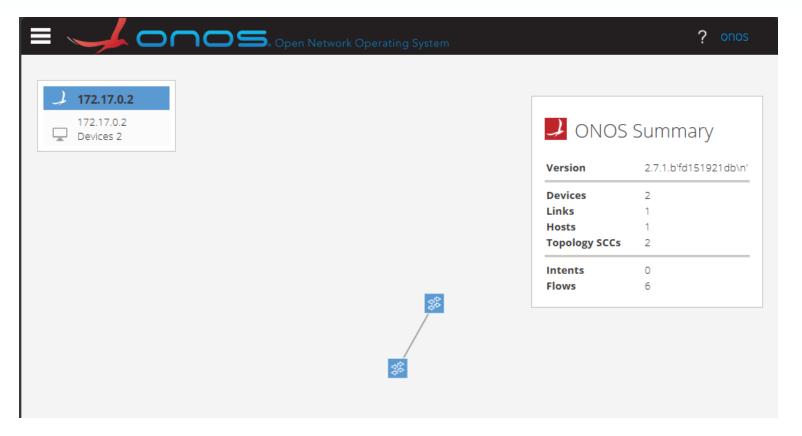


OVS and VXLAN (cont.)

You can use docker to create an onos controller

n0ball@SDN-NFV:~/workspace\$ docker run --rm --name onos -d -p 8181:8181 -p 6653:6653 -p 8101:8101 onosproject/onos:2.7-latest

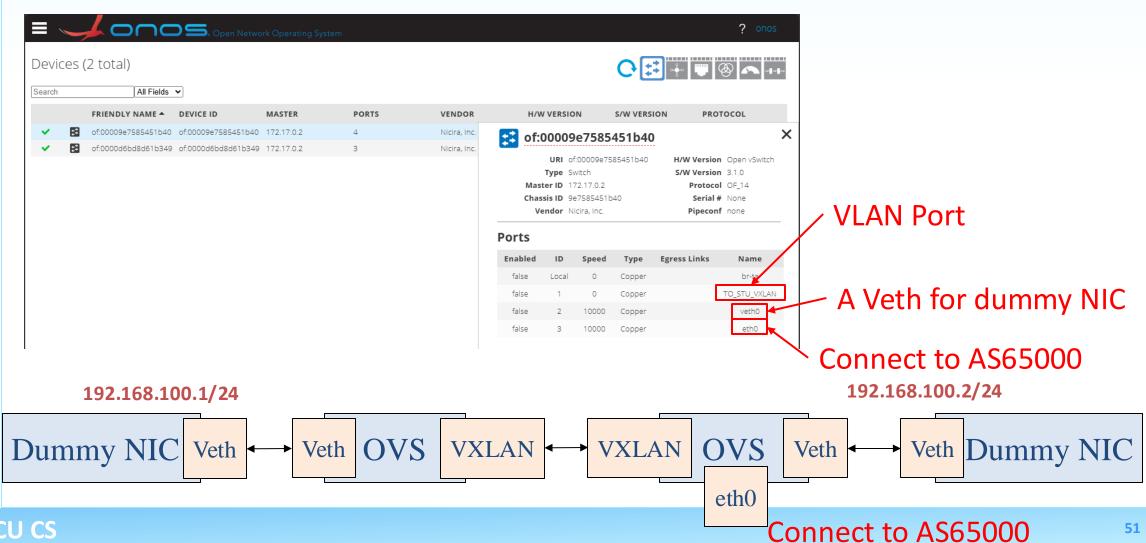
• If you have finish lest step, you shall see two switches connected





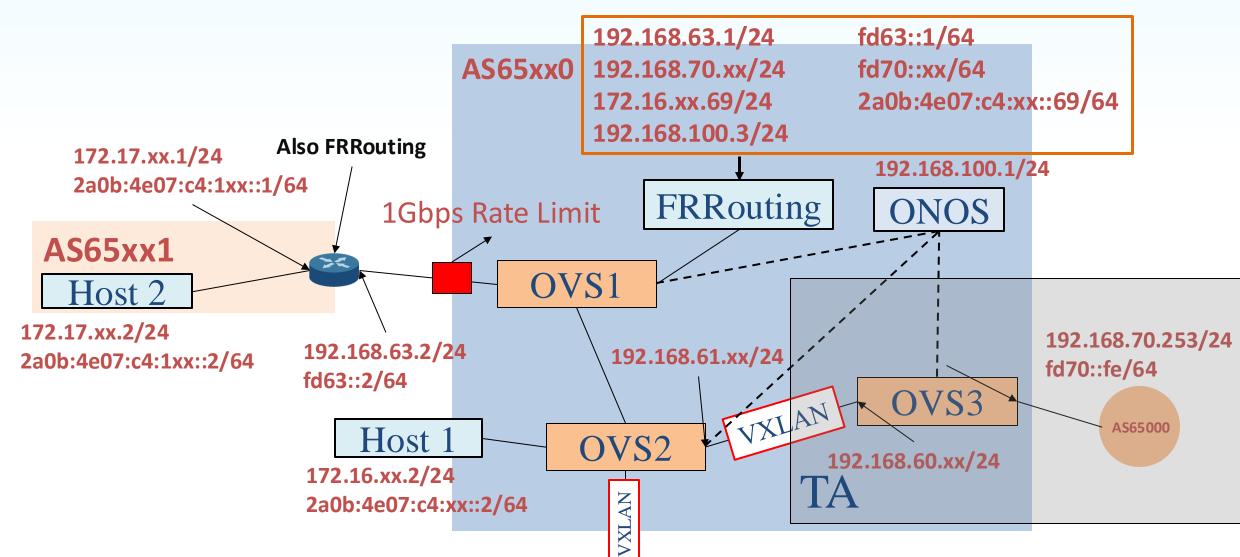
OVS and VXLAN (cont.)

You can see ports on the onos GUI that TA have created for you.



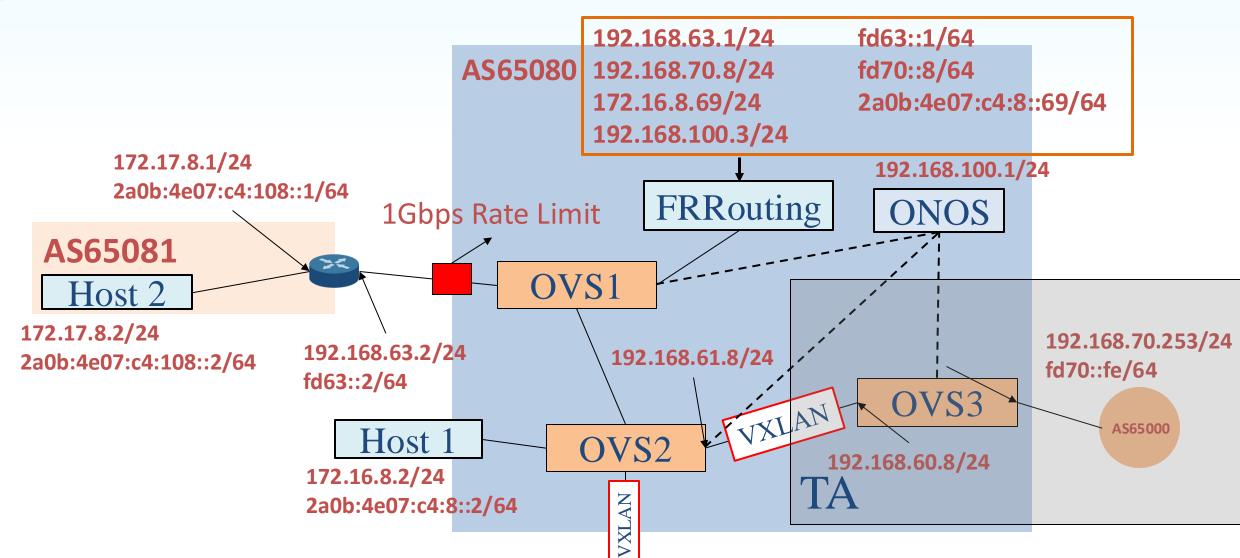


Topology Template





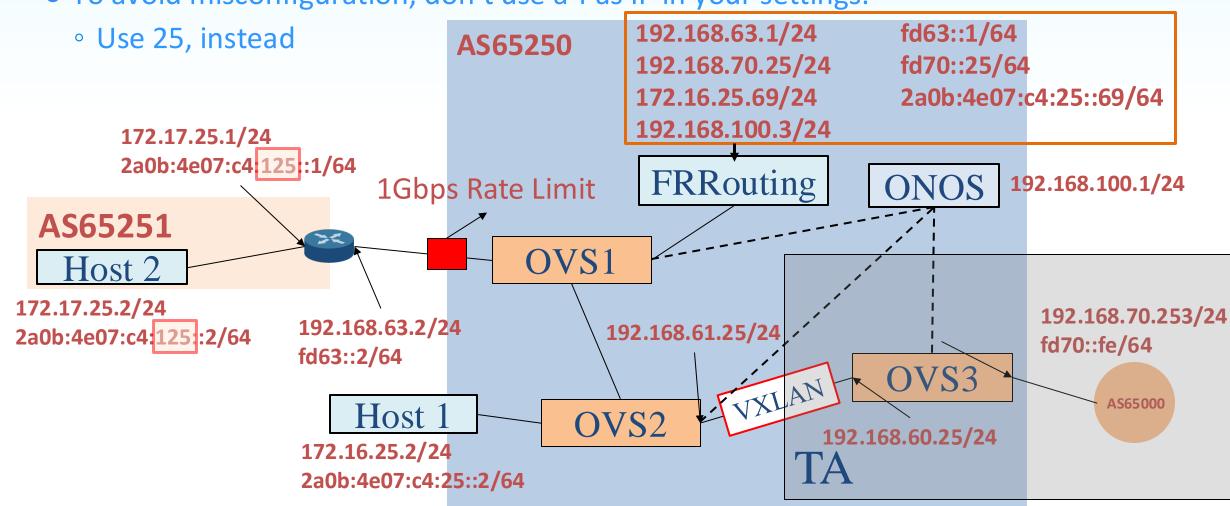
Sample Topology (x=3)





Sample Topology (x=25)

• To avoid misconfiguration, don't use a-f as IP in your settings.



Review of Labs

- Lab2
 - ONOS API
 - Flow rules
- Lab3
 - Mac learning
 - Proxy ARP
- Lab4
 - Intent
 - Meter Table
- Lab5 Network Function Virtualization
 - Simulate Autonomous Systems (AS)



vRouter TODO List

- Create a VXLAN tunnel between your SDN network and TA's server.
- ONOS can control OVS.
- Adding IPV6 capability.
- Intra domain packet handling.
 - Make sure everything works fine within intra domain traffic.
- Virtual Gateway function.
- Edge routers can ping each other
 - Since FRRouting is not directly connect to external router.
- FRRouting can push FIB to ONOS controller.
 - (Connection between 192.168.100.1 and 192.168.100.3)
- Deal with inter-domain traffics, i.e. ASx's hosts can ping ASy's hosts.
- Deal with transit traffics, i.e. ASx's hosts can ping from outside the world.



APP Configs

Recommended configs

- Create a VXLAN tunnel between your SDN network and TA's server.
- ONOS can control OVS.
- Adding IPV6 capability.
- Intra/inter-domain packet handling.
- Virtual Gateway function.
- Edge routers can ping each other (FRRouting is not-directly connect to external router).
- FRRouting can push FIB to ONOS controller.
- Deal with inter-domain traffics, i.e. ASx's hosts can ping ASy's hosts.
- Deal with transit traffics, i.e. ASx's hosts can ping from outside the world.

```
28
         "apps": {
             "nvcu.sdnfv.vrouter": {
29
                 "router": {
30
                     "vrrouting": "of:00000000000000001/4",
31
32
                     "vrrouting-mac": "56:6c:11:ed:b9:28",
                     "gateway-ip4": "172.16.1.1",
33
34
                     "gateway-ip6": "2a0b:4e07:c4:1::1",
                      'gateway-mac": "00:00:00:00:00:02",
                    "v4-peers": [
36
                         "192.168.70.1, 192.168.70.253",
37
38
                         "192.168.63.1, 192.168.63.2"
39
                    v6-peers": [
                         "fd70::1, fe80::42:c0ff:fea8:46fd",
                         "fd63::1, fe80::a01d:f8ff:fea9:4d40"
45
             "nycu.sdnfv.proxyarp": {
46
                 "virtual-arps": {
47
                     "virtual-ip4": "172.16.1.1",
                     "virtual-ip6": "2a0b:4e07:c4:1::1",
49
                     "virtual-mac": "00:00:00:00:00:02"
50
51
52
53
54
```



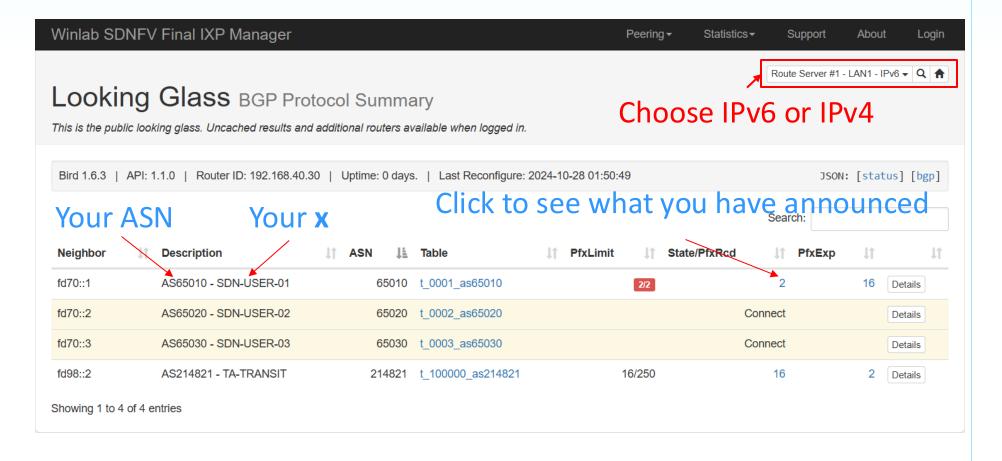
SDN AS Requirements

- For service customers (AS65xx0 SDN Network, host 1)
 - Able to ping FRRouting's IP (172.16.xx.69/24).
 - Able to ping student y's FRRouting's IP (172.16.yy.69/24).
 - Use https://tools.keycdn.com/ipv6-ping to see ICMP replies.
- For transit ISP (AS65xx1, host 2)
 - Able to ping host 1 IP (172.16.xx.2/24).
 - Able to ping student y's FRRouting's IP (172.16.yy.69/24).
 - Able to ping student y's host 2's IP (172.17.yy.2/24).
 - Use https://tools.keycdn.com/ipv6-ping to see ICMP replies.



SDN Requirements

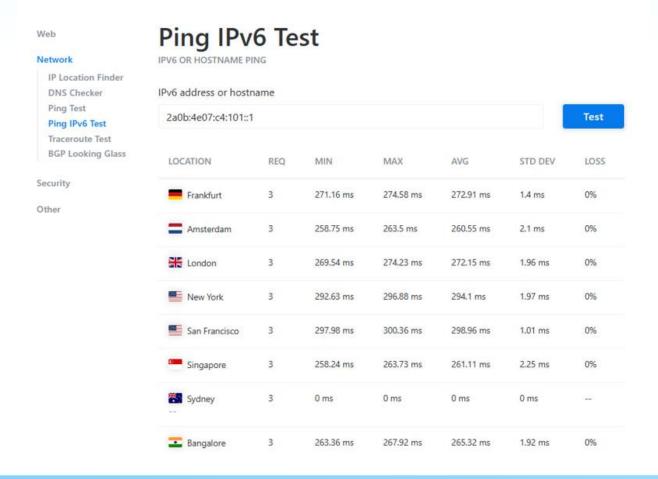
- You can see what you have announced via IXP Manager
- http://140.113.60.171:8880/lg





SDN Requirements

- You can see that you have connected to the outside world
- https://tools.keycdn.com/ipv6-ping



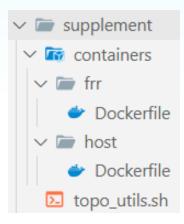
OUTLINE

- Review of Labs
- Virtual Router Explained
- Virtual Router Specification
- ONOS App and Services in Use
- In Used App Configurations
- Virtual Router Workflow
- Supplement
- Scoring Criteria
- Reference



Helper Scripts

- There is a utils_topo.sh that might help you to create your topologies.
 - Use brctl for building linux network bridges
 - Use ovs-vsctl for building ovs bridges
- Hints
 - Remember to use your old project codes
 - ONOS might have bugs due to it has not been updated for 2 years
 - Use wireshark to make sure that the packet is exactly what you expected
 - Print debug is your best friend
 - Read the docs
 - You can turn reactive forward to test your topologies





TA Contacts

- If you have any problem
 - Mail to me
 - Register demo time for help
- Final Project
 - Team Register (should be done before 12/5, update at everyday noon)
 https://docs.google.com/spreadsheets/d/18jBtdl7BgK_GlqJtgEl210icpPq_Et1tVk8eLnFe6Kk/edit?usp=sharing
 - Demo Register
 https://calendar.google.com/calendar/u/0/appointments/AcZssZ2sbtt-446xWK xPxxIv22bY-FV947i-odtBV4=
 - Deadline: 12/31

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Deployment Requirements

DO NOT TRY TO ATTACK EITHER OTHER STUDENTS OR TA SERVERS

- You are required to create a Makefile so that you are able to
 - Clear the entire project via make clean command
 - Deploy the project via make deploy command

Only openflow (and route service) related apps can be use

```
8 org.onosproject.drivers
                                           2.7.1.SNAPSHOT Default Drivers
* 15 org.onosproject.fpm
                                           2.7.1.SNAPSHOT FIB Push Manager (FPM) Route Receiver
* 21 org.onosproject.gui2
                                           2.7.1.SNAPSHOT ONOS GUI2
* 36 org.onosproject.hostprovider
                                           2.7.1.SNAPSHOT Host Location Provider
* 100 org.onosproject.lldpprovider
                                           2.7.1.SNAPSHOT LLDP Link Provider
* 102 org.onosproject.openflow
                                           2.7.1.SNAPSHOT OpenFlow Provider Suite
                                           2.7.1.SNAPSHOT OpenFlow Base Provider
* 101 org.onosproject.openflow-base
* 7 org.onosproject.optical-model
                                           2.7.1.SNAPSHOT Optical Network Model
* 14 org.onosproject.route-service
                                           2.7.1.SNAPSHOT Route Service Server
```

If not, you will be scored 0

Scores

- Intra-domain traffic (from both AS)
 - IPv4 (6 points)
 - IPv6 (4 points)
- Inter-domain traffic (from both AS)
 - IPv4 (18 points)
 - IPv6 (12 points)
- Transit traffic
 - IPv4 **(18 points)**
 - IPv6 (12 points)
- Routes shown in IXP Manager
 - IPv4 **(12 points)**
 - IPv6 (8 points)
- Able to communicate with the outside world (10 points)

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- Virtual Router Explained
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Reference

- RouteService (https://javadoc.io/doc/org.onosproject/onoscli/1.8.1/org/onosproject/incubator/net/routing/package-summary.html)
- ONOS Java API (2.7.0) (https://api.onosproject.org/2.7.0/apidocs/index.html)
- ovs-vsctl(8) Linux manual page (https://man7.org/linux/man-pages/man8/ovs-vsctl.8.html)
- ip(8) Linux man page (https://linux.die.net/man/8/ip)