

# 327 Object-oriented Programming

Lecture 4

9/13/2021

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# Today...

- getters/setters
- python “properties”
- notebook case-study
- end of Chapter 2 and starting Chapter 3
- using super()
- packing/unpacking args

# Getters/Setters

- Also called accessors/mutators
- Expose private parts of an object to the public interface
- Better than using instance variables directly
  - why?
- Often a bad idea
  - Why does another object need access?
  - Could the task be achieved within the original object?
- <https://www.infoworld.com/article/2073723/why-getter-and-setter-methods-are-evil.html>

# Python “properties”

- Convenience of dot notation access
- Benefits of method access
- Still should only use getters/setters when needed

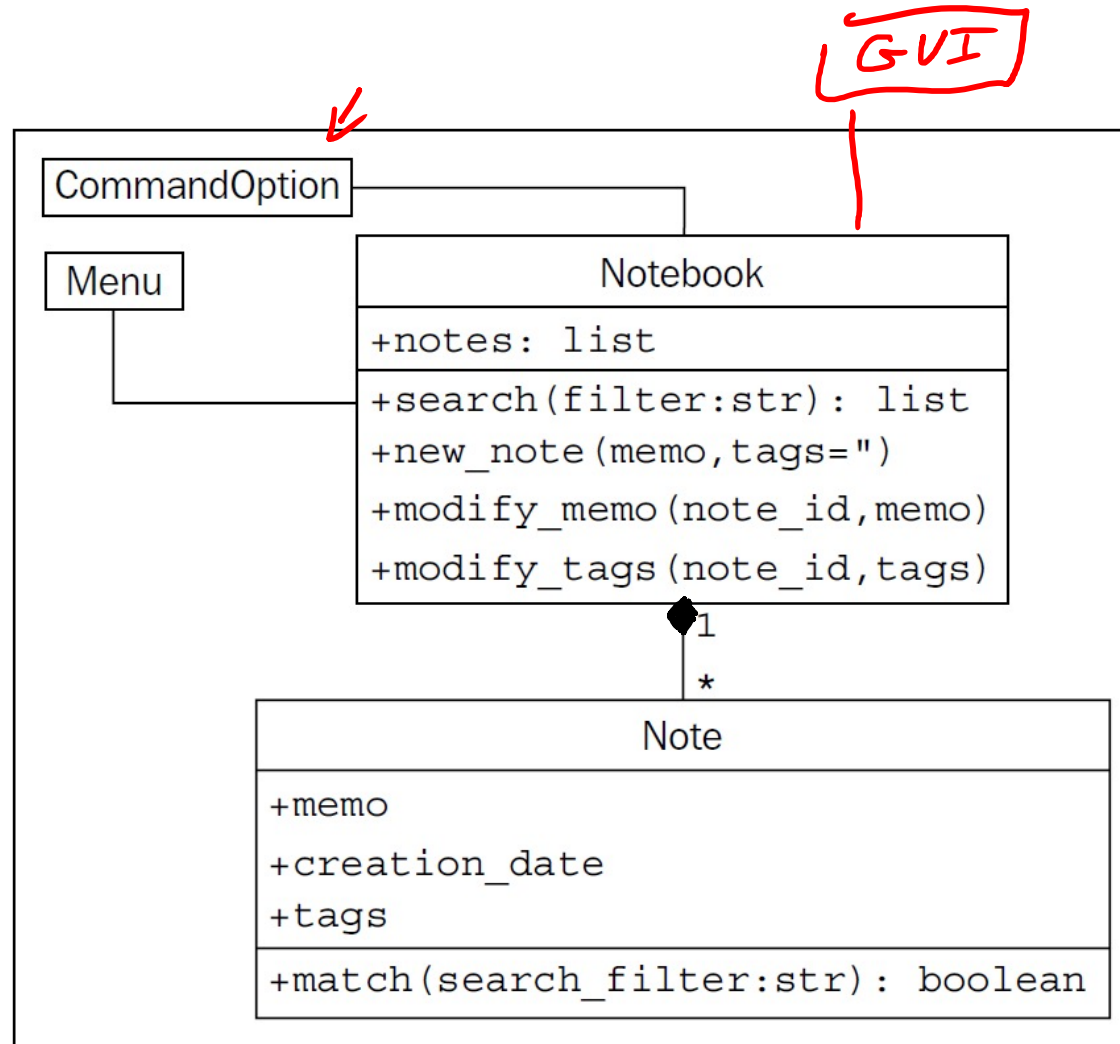
```
1  class Color:
2      def __init__(self, rgb_value, name):
3          self.rgb_value = rgb_value
4          self._name = name
5
6      def _set_name(self, name):
7          if not name:
8              raise Exception("Invalid Name")
9          self._name = name
10
11     def _get_name(self):
12         return self._name
13
14     name = property(_get_name, _set_name)
```

# Python “properties”

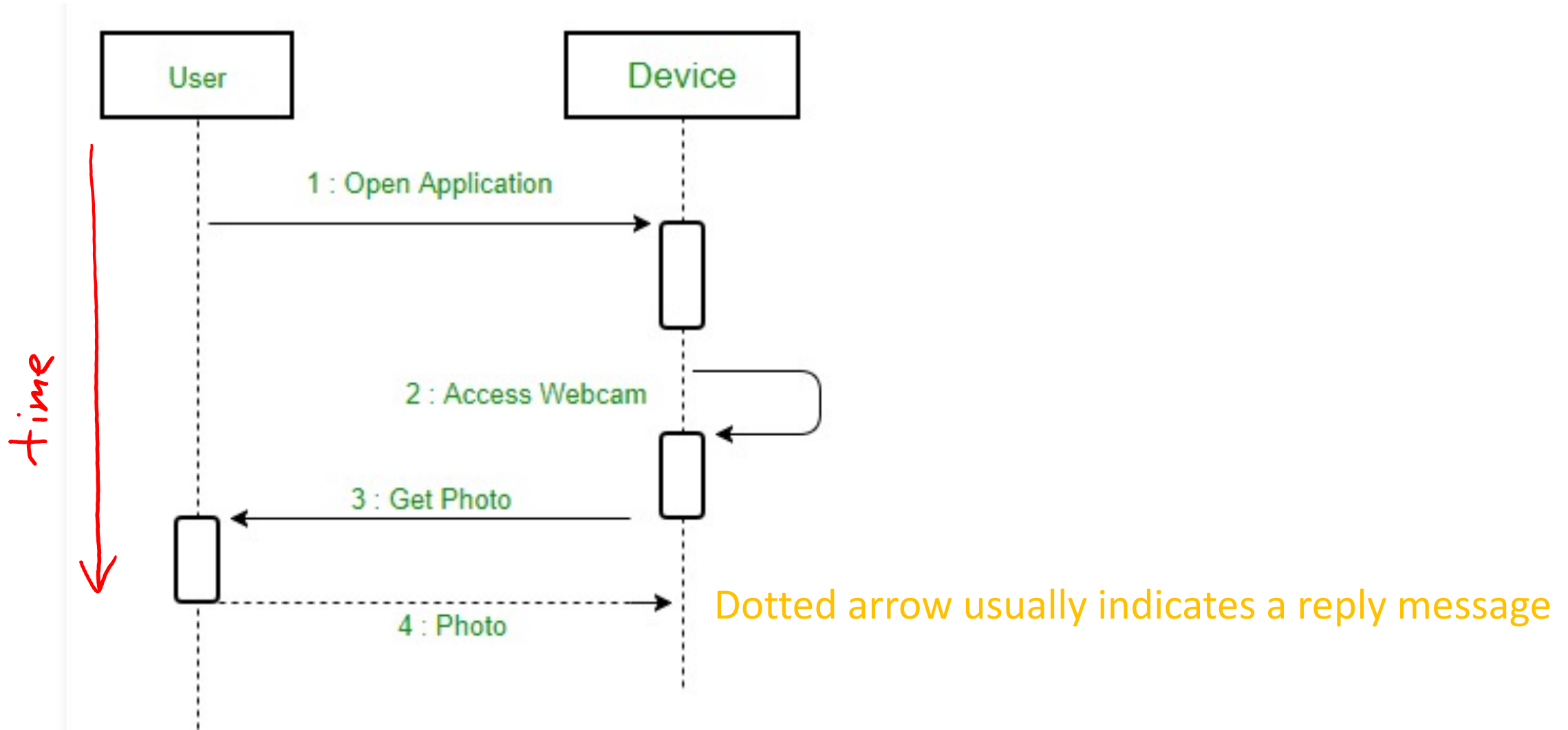
`property(getter, setter, deleter, docstring)`

```
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# Notebook case study

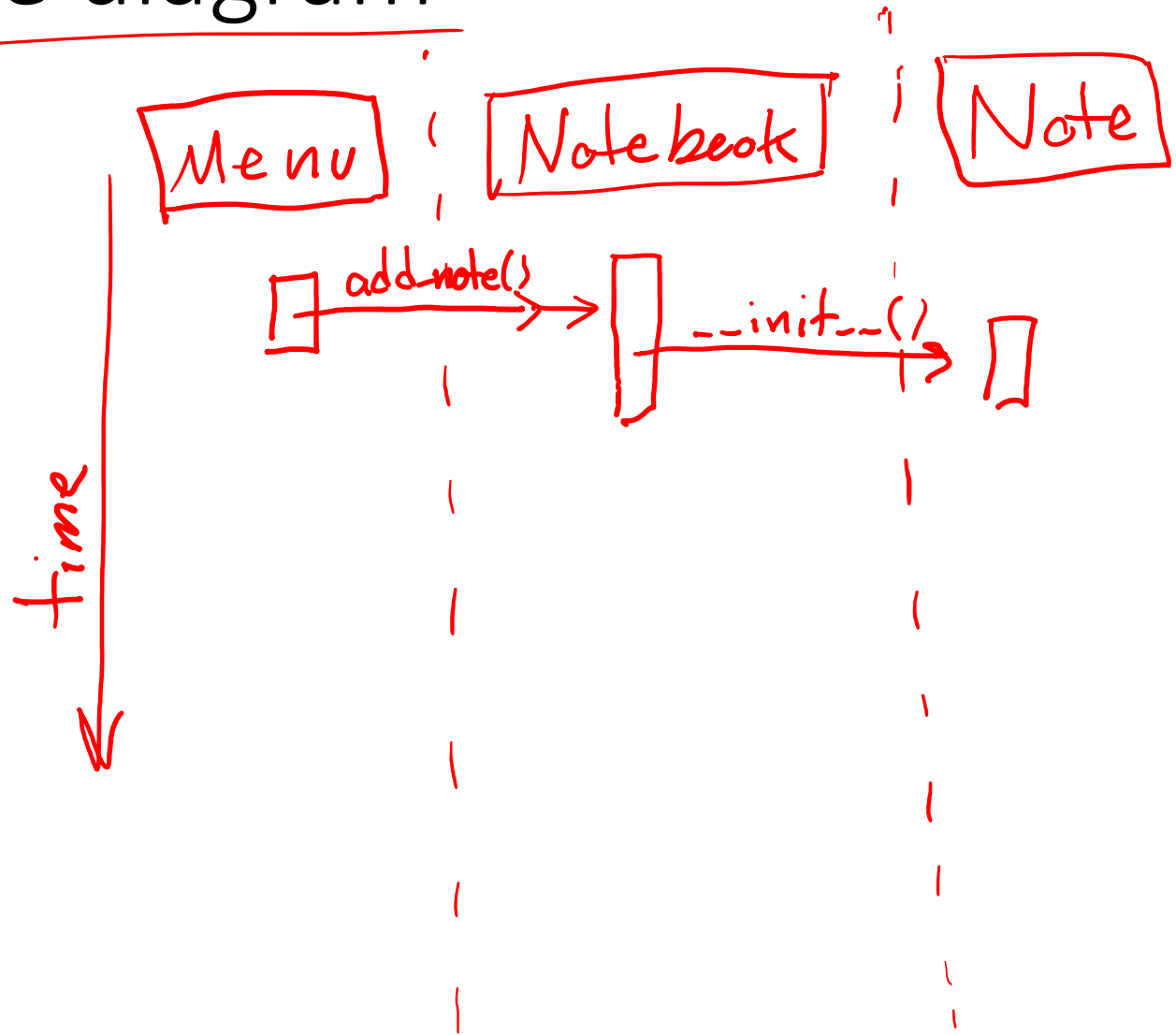
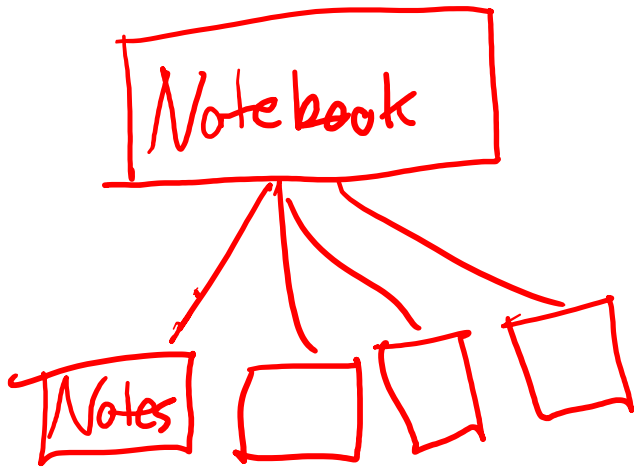


# UML sequence diagram



# Notebook sequence diagram

Object diagram





# Using/overriding parent class

- `super()`
  - Same as `super(CurrentClass, self)`
- Often needed in `__init__`, but may also be used elsewhere
- May appear anywhere in a method
- If you are adding parameters then you might include those first and do this...

```
def __init__(self, new_parameter, *args, **kwargs)
    self.foo = new_parameter
    super().__init__(*args, **kwargs)
```

# \*args and \*\*kwargs

- Packing arguments into tuple or dict

- `def foo(*args, **kwargs):`

- Unpacking a list

- `a = [1, 2, 3]`

- `foo(*a)`

*for x in \*args:  
# do something  
w/ x*

- Unpacking a dict

- `a = {"a":1, "b":2}`

- `foo(**a)`

*def foo(a=None, b=None):*