# P0 with Exception Handling

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# Background



- Exceptions
- Handle errors at runtime
- A fundamental element of coding
- The latest version of WABT recently adds exception

- P0
- Python based Compiler
- Generates WebAssembly code
- To be extended to generate

WebAssembly exceptions

### **Exception Structures Handled in Java**

• try-catch statement

```
try {
    statements
} catch (Exception e<sub>1</sub>) {
    statements
} catch (Exception e<sub>2</sub>) {
    statements
}
```

• throw statement

throw Exception(e)



#### Note:

e is a variable, storing the exception-type object

### **Exception Structures Handled in P0**

• try-catch statement

```
try
statements
catch i<sub>1</sub>
statements
catch i<sub>2</sub>
statements
...
```

throw statement

throw i



i is a non-negative integer, as the index of **exception** 

## **Implicit Exception**

- Why we need Implicit Exception Handling?
  - Most errors can be detected by old PO and corresponding exceptions will be raised by function mark() - no wat file can be generated
  - Some run-time errors can still exist in WebAssembly

#### **Index Out of Bound:**

```
var a: [1..2] → integer
i := 3
b := a[i]
write(b)
```

#### **Result:**

- Valid wat and wasm files will be generated;
- runwasm function will output the value stored in memory that is outside the array (dangerous!)

### **Implicit Exception**

- Why we need Implicit Exception Handling?
  - Most errors can be detected by old PO and corresponding exceptions will be raised by function mark() - no wat file can be generated
  - Some run-time errors can still exist in WebAssembly

### Div/Mod by 0:

```
y := 0
b := x div y
write(b)
```

#### **Result:**

- Valid wat and wasm files will be generated;
- runwasm function will raise the exception (too late to detect!)

## **Implicit Exception**

We need to add implicit exception handling in PO to detect the errors and generate WebAssembly with exceptions.

- Why we need Implicit Exception Handling?
  - Most errors can be detected by old PO and corresponding exceptions will be raised by function mark() - no wat file can be generated
  - Some run-time errors can still exist in WebAssembly

### Div/Mod by 0:

```
y := 0
b := x div y
write(b)
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#### **Result:**

- Valid wat and wasm files will be generated;
- runwasm function will raise the exception (too late to detect!)

# Implicit Exceptions Handling

Integer Exception Tag (arbitrary numbers)	Exception	Pre-defined Exception keyword
110	Index Out of Bound	'indexoutofbound'
111	Div by 0	'zerodiv'
112	Mod by 0	'zeromod'

### • Index Out of Bound:

```
var a: [1..2] → integer try
i ← read()
b := a[i]
catch indexoutofbound
...
```



```
var a: [1..2] → integer

i ← read()

try

if i < 1 or i ≥ 3

then throw 110

else b := a[3]

catch 110

...
```

Underlying logic

## **Implicit Exceptions**

• Div/Mod by 0:

```
try
y ← read()
b := x div y
catch zerodiv
```

```
try
    y ← read()
    if y = 0
    then throw 111
    else b = x div y
    catch 111
...
```

Underlying logic

```
try
y ← read()
b := x mod y
catch zeromod
...
```

```
try
    y ← read()
    if y = 0
    then throw 112
    else b = x mod y
    catch 112
```

Underlying logic

## **Implementation**



- New Const added to SC
  - o THROW, TRY, CATCH
  - INDEXOUTOFBOUND, ZERODIV, ZEROMOD
- New statements added to PO
  - Throw statement
  - Try-catch statement

```
    New functions added to CGwat
```

- genThrow(n)
- genTry()
- genCatch(n)
- o ..

```
statement ::= ... | "throw" integer
```

| "try" statementSuite {"catch" (integer| implicitExcp) statementSuite}

implicitExcp ::= "indexoutofbound" | "zerodiv" | "zeromod"

### **Translate Scheme**

S	code(S)	
throw i	throw \$ei	\$ei is an exception tag added by the compiler automaticly
	try code(S) catch \$ei <sub>1</sub> ; drop; code(S <sub>1</sub> )	
try S; catch i <sub>1</sub> ; S <sub>1</sub> ;; catch i <sub>n</sub> ; S <sub>n</sub>	catch \$ei <sub>n</sub> ; drop; code(S <sub>n</sub> ) catch_all end	note that drop is to pop out the exception tag 1

# **Translate Example**

#### **Input String**

```
procedure sqrt(x: integer) \rightarrow (r:
integer)
   if x < 0 then throw 39
   else
      r := 1
      while (r \times r) \le x do r := r + 1
      r := r - 1
program test
   var x, a: integer
   try
      x \leftarrow \text{read}(); a \leftarrow \text{sqrt}(x); \text{write}(a)
   catch 39
      write(-1)
```

#### WebAssembly

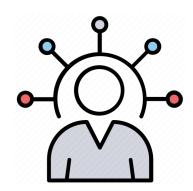
Compile as

```
(module
 (tag $e39 (param i32))
 (func $sqrt (param $x i32)
      (result i32)
 local.get $x
 i32.const 0
 i32.lt s
   i32.const 39
   throw $e39
 else
```

```
(func $program
try
catch $e39
 drop
 i32.const -1
 call $write
catch_all
end
(memory 1)
(start $program)
```



# Challenges



- Completely new topic
- WABT is recently updated with exceptions lack of resources online
- How exception tag being used in throw and try-catch statements
- Tricky to handle implicit exceptions

### Statistics, Documentation, Testing



- Documentation available in readme and Wiki
- Code change:
  - SC: 8 lines of codes added (Mainly Keywords)
  - CGwat: 63 lines of codes added, 9 added or modified functions
  - o PO: 48 lines of codes added, 6 added or modified functions
- Test Cases:
  - A total of 15 test cases with descriptions and expected outputs to test all newly added components & functions

### Resources



- WebAssembly/exception-handling documentation: <a href="https://github.com/WebAssembly/exception-handling">https://github.com/WebAssembly/exception-handling</a>
- WebAssembly exception code examples:
   <a href="https://github.com/WebAssembly/wabt/blob/main/test/parse/expr/try.txt">https://github.com/WebAssembly/wabt/blob/main/test/parse/expr/try.txt</a>
- P0 Source Code: based on the Ch 5

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