

Li MA

The Hong Kong University of Science and Technology



About me

I am a final year Ph.D. student at the Dept. of Computer Science & Engineering in the Hong Kong University of Science and Technology (HKUST). My supervisor is Prof. Pedro V. SANDER, and I worked closely with Prof. Liao Jing. Before that, I obtained my Bachelor's Degree with honors in 2019 from Electrical Engineering, Zhejiang University.

I'm interested in Novel View Synthesis, Neural Rendering, Differentiable Rendering, and other graphics-related vision topics.

I will be on the job market in 2023. Please feel free to contact me :)

Contact

👤 Born on 1997

✉️ lmaag@connect.ust.hk

✉️ maleewahaha@gmail.com

☎️ +852 65825719

🐦 maleewahaha

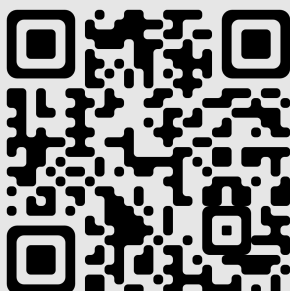
💬 maleewahaha

🆔 0000-0002-6992-0089

🌐 <https://github.com/limacv>

🖥️ <https://limacv.github.io/homepage/>

Homepage



Visit my homepage using the QR code.

EDUCATION

2019-Present



Ph.D Candidate

The Hong Kong University of Science and Technology

Computer Science & Engineering

Supervised by Prof. Pedro V. SANDER

📍 Hong Kong

2015-2019



Bachelor Degree

Zhejiang University

Electrical Engineering

GPA: 3.95/4.0; RANK: 2/89

📍 Zhejiang, China

WORK EXPERIENCE

2021.8-2022.9

Research Intern

Tencent AI Lab

Work on NeRF-related topics.

📍 Shenzhen, China

PUBLICATIONS

Siggraph Asia Neural Parameterization for Dynamic Human Head Editing

2022

Li Ma, Xiaoyu Li, Jing Liao, Xuan Wang, Qi Zhang, Jue Wang, Pedro V. Sander

CVPR

Deblur-NeRF: Neural Radiance Fields from Blurry Images

2022

Li Ma, Xiaoyu Li, Jing Liao, Qi Zhang, Xuan Wang, Jue Wang, Pedro V. Sander

CVPR

TVConv: Efficient Translation Variant Convolution

2022

Jierun Chen, Tianlang He, Weipeng Zhuo, Li Ma, Sangtae Ha, S.-H. Gary Chan

MobiCom

VI-Eye: Semantic-based 3D Point Cloud Registration for Infrastructure-assisted Autonomous Driving

2021

Yuze He, Li Ma, Zhehao Jiang, Yi Tang, Guoliang Xing

Teaching Assistant

• **COMP5411 Advanced Computer Graphics**

The Hong Kong University of Science and Technology, 2022 Fall & 2020 Fall

• **COMP2011 Programming with C++**

The Hong Kong University of Science and Technology, 2020 Spring

HONORS AND AWARDS

• Postgraduate Scholarship, HKUST, 2019

• Provincial 1st Prize (Rank: 2/67), The NXP Cup National University Students Intelligent Car Race (Zhejiang Province Division), 2018

• Research and Innovation Scholarship, Zhejiang University, 2018

• First-Class Scholarship for Outstanding Merits, Zhejiang University, 2017

• Excellent Student Awards, Zhejiang University, 2016

Skills

I did most of my projects using Python and Pytorch, while some projects also involve TensorFlow, C/C++, OpenGL/WebGL. I use software like Blender, Davinci Resolve, and Photoshop to assist my projects. I'm also a fast learner of new technologies.