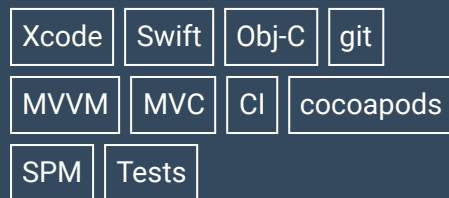# John Lima

iOS Developer
Born 1989 in Brazil

About me

I'm passionate about technology, science, developing things that improve people's lives and make the world a better place. I've been working with mobile development for iOS platform since 2014 with experience on all steps of iOS development, from the concept ofthe ideas until releasing the app on the store and following the results with analytics, tests and crashreports.

Also proficient in web services integration, external frameworks, fastlane, grew up bilingual (Portuguese and English)

Skills

| Xcode | Swift | Obj-C | git |

| MVVM | MVC | CI | cocoapods |

| SPM | Tests |

Contact

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○ thejohnlima

💼 Experience

iOS Developer
PagSeguro UOL
since July 2018
Working with native applications using Swift

iOS Developer
BRQ
April 2017 - June 2018
Working with native applications using Swift and Objective-C

iOS Developer
Magna Sistemas
February 2016 - April 2017
Working with native applications using Swift

iOS Developer
Urban Summer
February 2015 - February 2016
Working with native and hybrid applications using Titanium, Objective-C and Swift

🎓 Education

Analysis and Systems Development
February 2014 - June 2018
Learning algorithms, software engineer, databases, software development in FMU, Sao Paulo, Brazil

iOS Developer
March 2013 - December 2014
Learning a lot of concepts about iOS development in Impacta, Sao Paulo, Brazil

</> Projects

BaseTracking
iOS

📊 The easiest way to setup your analytics

LMLoading
iOS

⏳ The best and easy way to show an loading in your view

PickImageAlert
iOS

📸 Photos or camera access using the system alert controller

ObservableKit
iOS

👀 ObservableKit is the easiest way to observe values in Swift

BaseNetworkKit
iOS

🌎 BaseNetworkKit is the easiest way to create your network layer in Swift

MoonKit
iOS

🌓 MoonKit Is a short framework to get information about the moon

SWMailgun
iOS

✉️ SWMailgun provides simple alternative APIs when you need to send an email with your iOS app using Mailgun