John Lima

iOS Developer Born 1989 in Brazil

About me

I'm passionate about technology, science, developing things that improve people's lives and make the world a better place. I've been working with mobile development for iOS platform since 2014 with experience on all steps of iOS development, from the concept of the ideas until releasing the app on the store and following the results with analytics, tests and crashreports.

Also proficient in web services integration, external frameworks, fastlane, grew up bilingual (Portuguese and English)

Skills



Contact

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Experience

iOS Developer

PagSeguro UOL Since July 2018

Working with native applications using Swift

iOS Developer

BRO

April 2017 - June 2018

Working with native applications using Swift and Objective-C

iOS Developer

Magna Sistemas

February 2016 - April 2017

Working with native applications using Swift

iOS Developer

Urban Summer

February 2015 - February 2016

Working with native and hybrid applications using Titanium, Objective-C and Swift



Education

System Analysis and Development

February 2014 - June 2018

Learning algorithms, software engineer, databases, software development in FMU, Sao Paulo, Brazil

iOS Developer

March 2013 - December 2014

Learning a lot of concepts about iOS development in Impacta, Sao Paulo, Brazil

Projects

BaseTracking LMLoading

iOS

■ The easiest way
▼ The best and
■ The best a to setup your analytics

iOS

easy way to show an loading in your view

BaseNetworkKit MoonKit

iOS

BaseNetworkKit is the easiest way to create your network layer in Swift

iOS

MoonKit Is a short framework to provides simple get information about the moon

PickImageAlert ObservableKit

iOS

Photos or camera access using the system alert controller

SWMailgun

iOS

alternative APIs when you need to send an email with managing a your iOS app using persistent layer. Mailgun

iOS

ObservableKit is the easiest way to observe values in Swift

LMStorage iOS

LMStorage is a framework which reduces the complexity of