

IE5600 Project Briefing: Routing Problems with Time Dependent Travel Time

ISEM, NUS

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Overview

- 1 Project introduction
- 2 Project requirements
- 3 How to start?
- 4 Final project deliverable

Project Introduction

The following files have been provided to each project group.

- Project problem description
 - Basic information and features of the problem, objective, constraints, setting
- Reference papers
 - Help to understand the motivation, existing approach and test data
- Data files

Project Requirements I

What are the final outcomes to produce for the project?

A report that resembles a research paper (Refer to the EJOR paper)

- Problem description (, , .)
 - Rewrite in your own words
 - Correct any inaccurate descriptions
 - Add extra paraphrases if necessary
- Mathematical model (Optional)
- Algorithm & approach for solving the problem
 - Meta-heuristic framework
 - Customization/special features of the framework to tackle the main difficulties of solving the problem

Project Requirements II

- (Continuation from previous slide)
- Details of your approach
 - Solution representation
 - Construction algorithm
 - Neighbourhood structure and local search operator
 - Feasibility check of solution, Etc.
- Experiments
 - Briefing description of your implementation and experiment setup
 - Description of test data. Explain and describe how you extend the existing data for your problem, if necessary.
 - Parameter tuning (Optional)
 - Detailed computational results and analysis

How to start? I

- Understand the requirements (based on the previous slides)
- Understand the problem
 - Time-dependent modelling
 - Problem description & features
 - Test data format
- Pick a meta-heuristic framework and customize it for your problem
- Design the different components of your algorithm
 - Solution representation: how do you represent and store a solution in your program
 - Construction algorithm: how to generate initial solutions
 - Local search & neighbourhood structure: How to locate local optimal/best solution within the neighbourhood structure

How to start? II

- Start to program
- Pick any programming language, Python, Java, C++, etc
- Code the following components
 - Read data input
 - Construction algorithm
 - Local search operators
 - Meta-heuristic framework
 - Output results
- Analyse results

Final project deliverable

- Group components
 - Report (refer to the EJOR paper)
 - Program
 - Presentation
- Individual component: one-page self-reflection
 - Your contributions to the project
 - Challenges and lessons learned
 - Suggestion on improving the course project