

# Complexity, Divide and Conquer, and Greedy Method

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## Properties of an algorithm?

- **Input**
  - Zero or more quantities are externally supplied
- **Output**
  - At least one quantity is produced
- **Definiteness**
  - Each instruction is clear and unambiguous
- **Finiteness**
  - Terminates after a finite number of steps
- **Effectiveness**
  - Every instruction must be very basic so that it can be carried out in principle by a person using only pencil and paper. It not only need to be definite; it has to be feasible

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## Four Distinct Areas of Study

3

- How to devise algorithms
- How to validate algorithms
- How to analyze algorithms
- How to test algorithms

3

## Devising My First Sorting Algorithm

4

Suppose we want to devise a program to sort a collection of  $n \geq 1$  elements

First attempt – given as follows:

From those elements that are currently unsorted, find the smallest and place it next in the sorted list

Second attempt

```
# Python program for implementation of Selection Sort

# Traverse through all array elements |
# Find the minimum element in remaining
# unsorted array

# Swap the found minimum element with
# the first element
```

4

## Selection Sort

5

### Third attempt

```
# Python program for implementation of Selection
# Sort

# Traverse through all array elements
for i in range(len(arr)):

    # Find the minimum element in remaining
    # unsorted array
    min_idx = i
    for j in range(i+1, len(arr)):
        if arr[min_idx] > arr[j]:
            min_idx = j

    # Swap the found minimum element with
    # the first element
    arr[i], arr[min_idx] = arr[min_idx], arr[i]
```

5

## Generate Random Data Test

6

```
1 import random
2 data = [random.randint(1,65535) for i in range(100)]
3 print(data)
```

```
[36376, 16789, 6084, 63336, 64179, 65267, 53037, 33274, 35869, 9169, 6611, 9497, 37103, 54654, 30466, 6124, 38614, 38907, 11
543, 23708, 7594, 50812, 20214, 63605, 30940, 35948, 6751, 19225, 60350, 52406, 24112, 56616, 47729, 3238, 39874, 17978, 590
59, 44025, 58163, 6975, 40102, 21931, 38397, 44305, 28940, 35522, 47443, 19925, 20802, 56519, 21794, 19160, 21414, 64665, 23
78, 63429, 37064, 38115, 26844, 20387, 35347, 18108, 9712, 36343, 49117, 42666, 19355, 24607, 8287, 3288, 55350, 60608, 808,
55366, 30318, 11173, 46924, 62765, 45951, 42926, 4042, 6361, 43823, 40211, 13703, 41335, 56395, 38848, 57683, 19044, 2936, 2
2256, 10844, 24607, 34032, 10288, 33078, 2076, 22558, 26621]
```

```
1 import random
2 data = [random.randint(1,65535) for _ in range(100)]
3 print(data)
```

```
[42663, 35356, 9417, 21060, 2223, 65014, 21538, 47296, 18763, 38966, 14829, 14541, 59631, 26684, 62094, 42272, 34955, 39729,
59285, 38685, 5648, 1859, 41164, 64508, 34934, 63316, 14427, 35518, 3552, 64557, 4915, 41450, 39260, 11651, 57201, 7951, 279
79, 35379, 33464, 62711, 21360, 49081, 12692, 58194, 2452, 39507, 30247, 59572, 13231, 62416, 42454, 47061, 5721, 58966, 510
93, 50331, 59318, 60187, 14294, 26787, 48750, 39291, 13271, 12399, 44268, 61650, 59436, 54318, 8631, 28319, 20189, 17603, 13
750, 20844, 4959, 4024, 60683, 9403, 48310, 5606, 45001, 61061, 352, 27661, 27956, 7558, 2803, 38218, 1850, 2315, 59956, 615
88, 29963, 14875, 44033, 57218, 24989, 52696, 7524, 18783]
```

6

## Run Selection Sort

7

```
2 def SelectionSort(arr):
3
4     # Python program for implementation of Selection
5     # Sort
6
7
8     # Traverse through all array elements
9     for i in range(len(arr)):
10
11         # Find the minimum element in remaining
12         # unsorted array
13         min_idx = i
14         for j in range(i+1, len(arr)):
15             if arr[min_idx] > arr[j]:
16                 min_idx = j
17
18         # Swap the found minimum element with
19         # the first element
20         arr[i], arr[min_idx] = arr[min_idx], arr[i]
21
22 print(data)
23 SelectionSort(data)
24 print(data)
```

[48057, 13305, 22166, 8749, 33542, 18447, 35455, 47422, 17244, 31839, 35804, 10231, 9333, 38779, 16633, 42706, 498, 18105, 1  
2799, 29523]  
[498, 8749, 9333, 10231, 12799, 13305, 16633, 17244, 18105, 18447, 22166, 29523, 31839, 33542, 35455, 35804, 38779, 42706, 4  
7422, 48057]

7

## Time Selection Sort

8

```
1 for i in [100,1000,2000,3000,4000,5000,6000,7000,8000,9000,10000,50000]:
2     data = [random.randint(1,65535) for _ in range(i)]
3     # Remember to import time
4     s=time.time()
5     SelectionSort(data)
6     t=time.time()-s
7     print("(Size="+str(i)+",Time="+str(t)+")", end=' ')
8     print("(Size={},Time={:.4f})".format(i,t))
9
```

(Size=100,Time=0.0009965896606445312)(Size=100,Time=0.0010)  
(Size=1000,Time=0.0678260326385498)(Size=1000,Time=0.0678)  
(Size=2000,Time=0.20245599746704102)(Size=2000,Time=0.2025)  
(Size=3000,Time=0.4578282833099365)(Size=3000,Time=0.4578)  
(Size=4000,Time=0.8218302726745605)(Size=4000,Time=0.8218)  
(Size=5000,Time=1.232703685760498)(Size=5000,Time=1.2327)  
(Size=6000,Time=1.799309253692627)(Size=6000,Time=1.7993)  
(Size=7000,Time=2.5606155395507812)(Size=7000,Time=2.5606)  
(Size=8000,Time=3.4543330669403076)(Size=8000,Time=3.4543)  
(Size=9000,Time=4.004567623138428)(Size=9000,Time=4.0046)  
(Size=10000,Time=4.949920415878296)(Size=10000,Time=4.9499)  
(Size=50000,Time=121.89765810966492)(Size=50000,Time=121.8977)

8

## Using wraps and defining the timer function

9

```
1 import time
2 from functools import wraps
3
4
5 def timer(algo):
6     @wraps(algo)
7     def test(data, log = False, output = False):
8         if log:
9             print("Data before %s :%s"%(algo.__name__,str(data)))
10            time_stdart=time.time()
11            res = algo(data)
12            t = time.time() - time_stdart
13            if log:
14                print("Data after %s :%s"%(algo.__name__,str(data)))
15                print("Runnint time %s s"%(str(t)))
16            return [algo.__name__,t,res] if output else [algo.__name__,t]
17        return test
```

9

## Wrapping Timer over an algo

10

```
1 @timer ←————
2 def SelectionSort(arr):
3
4     # Python program for implementation of Selection
5     # Sort
6
7
8     # Traverse through all array elements
9     for i in range(len(arr)):
10
11         # Find the minimum element in remaining
12         # unsorted array
13         min_idx = i
14         for j in range(i+1, len(arr)):
15             if arr[min_idx] > arr[j]:
16                 min_idx = j
17
18         # Swap the found minimum element with
19         # the first element
20         arr[i], arr[min_idx] = arr[min_idx], arr[i]
```

10

## Timing Selection Sort

11

```
28 #Using Wrapper
29 SelectionSort(data,log=True)
30
Data before SelectionSort :[24715, 38873, 18596, 22201, 22002, 24400, 45849, 24750, 4067, 56838, 21424, 15479, 47269, 54093,
49421, 54948, 22812, 10012, 36799, 39986]
Data after SelectionSort :[4067, 10012, 15479, 18596, 21424, 22002, 22201, 22812, 24400, 24715, 24750, 36799, 38873, 39986,
45849, 47269, 49421, 54093, 54948, 56838]
Runnint time 0.0 s
```

```
31 #Functools
32 algos=[SelectionSort]
33 for algo in algos:
34     algo(data, log=True)
35
Data before SelectionSort :[37012, 48401, 23941, 65328, 19322, 35656, 17745, 48773, 39621, 15411, 39202, 237, 37730, 60833,
20957, 57983, 64392, 28430, 37706, 64305]
Data after SelectionSort :[237, 15411, 17745, 19322, 20957, 23941, 28430, 35656, 37012, 37706, 37730, 39202, 39621, 48401, 4
8773, 57983, 60833, 64305, 64392, 65328]
Runnint time 0.0 s
```

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## Four Distinct Areas of Study

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- **How to devise algorithms**  
Selection Sort method, what other methods?
- **How to validate algorithms**  
How to prove correctness?
- **How to analyze algorithms**  
What about performance? Theoretically and in practice?
- **How to test algorithms**  
Correctness  
Performance

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## Devise, Validate, Analyze, and Test

13

```
# Python program for implementation of Selection  
# Sort  
  
# Traverse through all array elements  
for i in range(len(arr)):  
  
    # Find the minimum element in remaining  
    # unsorted array  
    min_idx = i  
    for j in range(i+1, len(arr)):  
        if arr[min_idx] > arr[j]:  
            min_idx = j  
  
    # Swap the found minimum element with  
    # the first element  
    arr[i], arr[min_idx] = arr[min_idx], arr[i]  
  
#Number of steps:  
#min_idx - n steps  
  
#in the j loops  
# at most 2(n-1) + 2(n-2) + ... + 2(1)  
# = 2((n-1)+1)*(n-1))/2  
# = n(n-1)  
# = n^2 + n  
  
#swap  
#2n  
  
#Total = n + n^2 + 2n  
#      = 3n + n^2
```

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## Insertion Sort

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Input array

5 2 4 6 1 3

at each iteration, the array is divided in two sub-arrays:

Left sub-array                    Right sub-array



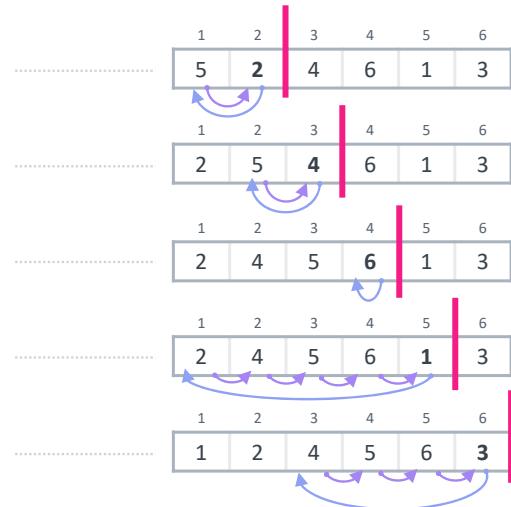
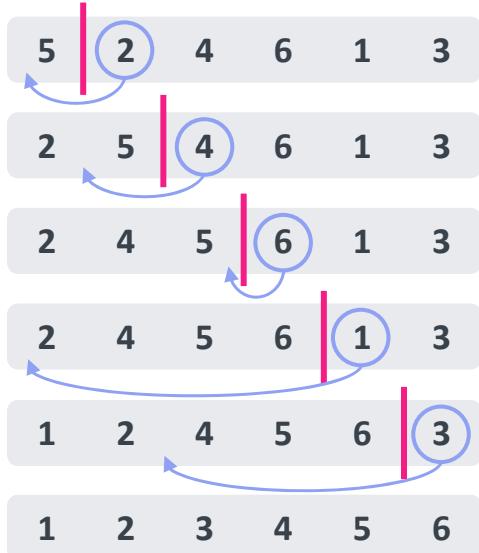
sorted

unsorted

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## Insertion Sort

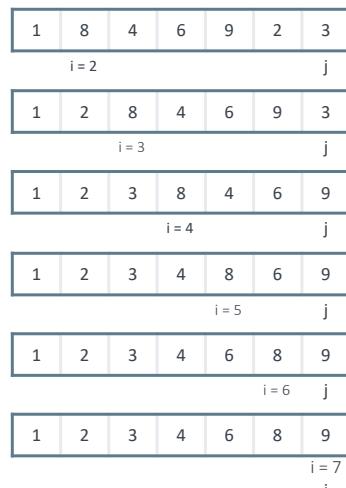
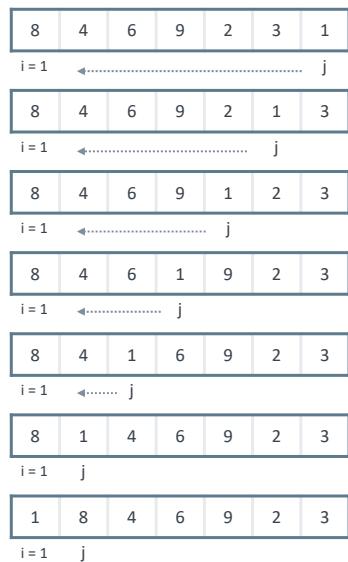
15



15

## Bubble Sort

16



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## The Divide and Conquer Method

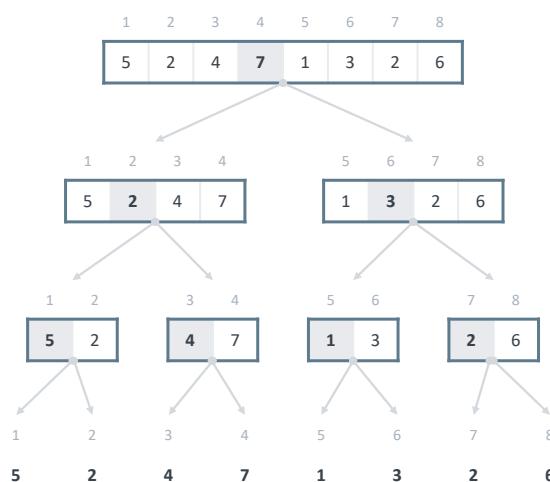
17

```
DC(P):  
    if small(P):  
        return(P)  
    else:  
        divide P into smaller instances  
        P1, P2, ... Pk, K>=1  
        apply divide and conquer to each of these  
        sub-problems  
        return combine(DC(P1), DC(P2), ... , DC(Pn))
```

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## Mergesort Divide

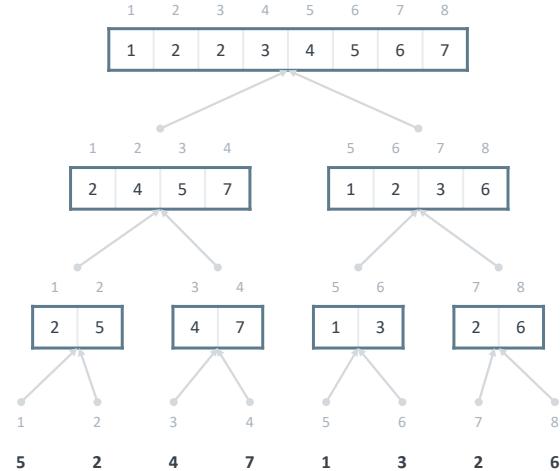
18



18

## Mergesort Conquer and Merge

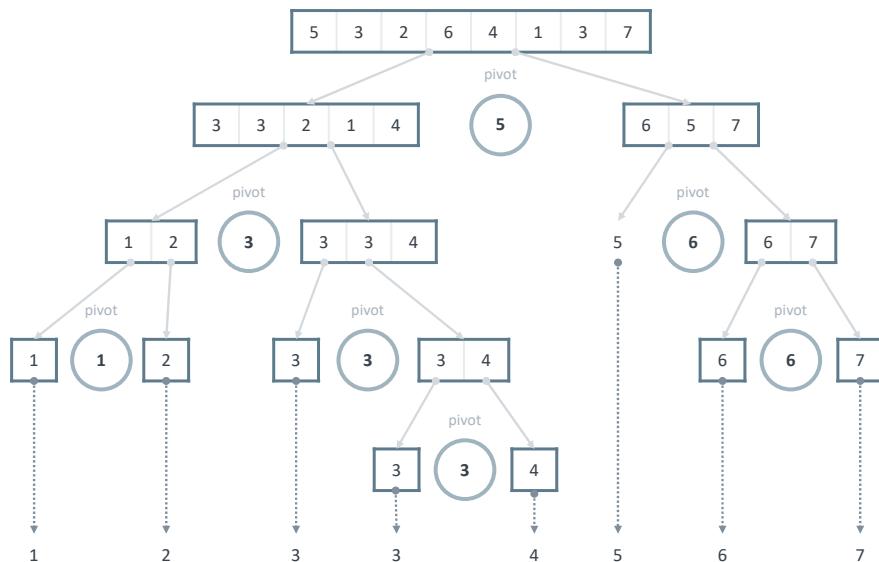
19



19

## Quicksort

20



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## Type of Analysis

- Worst case
  - Provides an upper bound on running time
- Best case
  - Provides a lower bound on running time
- Average case
  - Provides a prediction about the running time
  - Assumes that the input is random
- \*\* Benchmark case
  - Provide the prediction about the running on cases that are relevant to the problem the algorithm is solving

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## What to compare objectively?

- Compare execution times?
- Count the number of statements executed?
- Express running time as a function of the input size  $n$  (i.e.,  $f(n)$ ).
  - Compare different functions corresponding to running times.
  - Such an analysis is independent of machine time, programming style, etc.

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## Asymptotic Analysis

- To compare two algorithms with running times  $f(n)$  and  $g(n)$ , we need a rough measure that characterizes how fast each function grows.
- We use rate of growth
- Compare functions in the limit, that is, asymptotically! i.e., for large values of  $n$

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## Rate of Growth

- The low order terms in a function are relatively insignificant for large  $n$

$$n^4 + 10n^3 + 100n^2 + 1000n + 10 \approx n^4$$

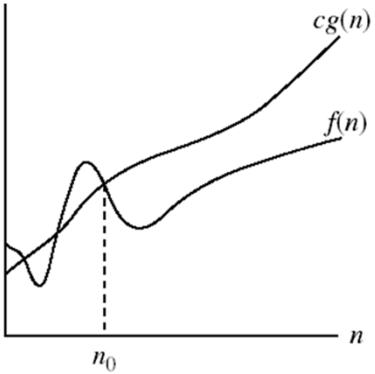
- We say that  $n^4 + 10n^3 + 100n^2 + 1000n + 10$  and  $n^4$  have the same rate of growth

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## Asymptotic Notation

25

$O(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that}$   
 $0 \leq f(n) \leq cg(n) \text{ for all } n \geq n_0\}.$



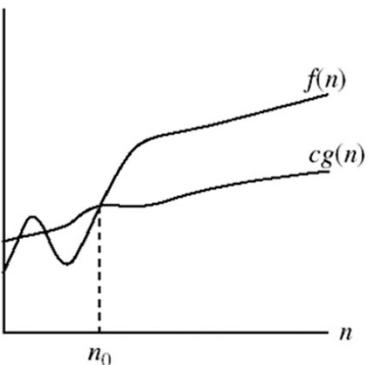
$g(n)$  is an *asymptotic upper bound* for  $f(n)$ .

25

## Asymptotic Notation

26

$\Omega(g(n)) = \{f(n) : \text{there exist positive constants } c \text{ and } n_0 \text{ such that}$   
 $0 \leq cg(n) \leq f(n) \text{ for all } n \geq n_0\}.$



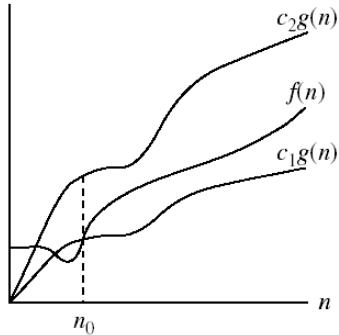
$g(n)$  is an *asymptotic lower bound* for  $f(n)$ .

26

## Asymptotic Notation

27

$\Theta(g(n)) = \{f(n) : \text{there exist positive constants } c_1, c_2, \text{ and } n_0 \text{ such that}$   
 $0 \leq c_1g(n) \leq f(n) \leq c_2g(n) \text{ for all } n \geq n_0\}$ .



$\Theta(g(n))$  is the set of functions with the same order of growth as  $g(n)$

$g(n)$  is an *asymptotically tight bound* for  $f(n)$ .

27

## O-Notation

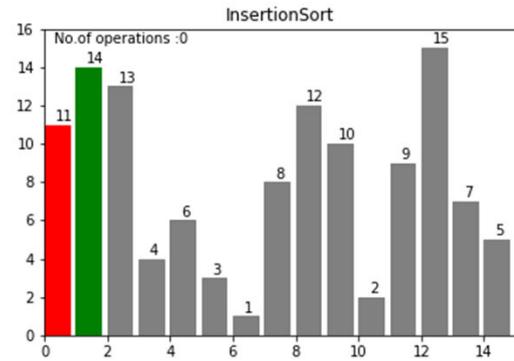
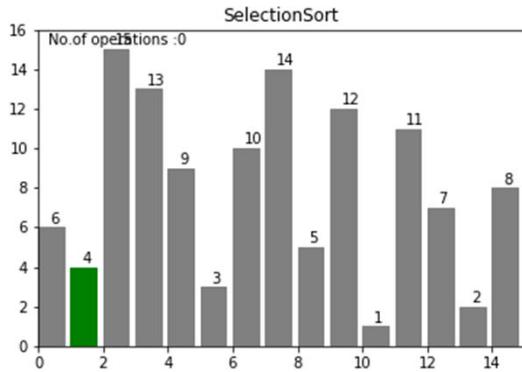
28

- $n^4 + 10n^3 + 100n^2 + 1000n + 10$  is  $O(n^4)$
- 12345 is  $O(1)$
- Selection Sort?
- Bubblesort?
- Insertion sort?
- Mergesort?
- Quicksort?
- Best Case? And Average case?

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## Sorting Visualization – Selection and Insertion Sorts

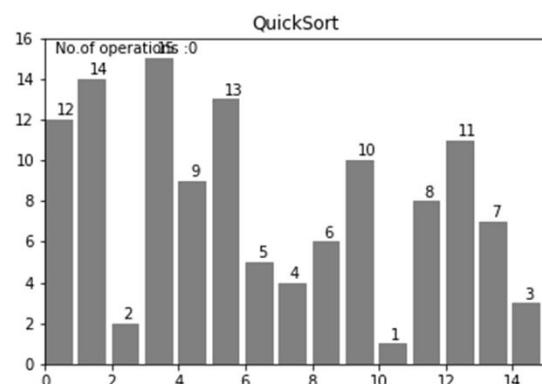
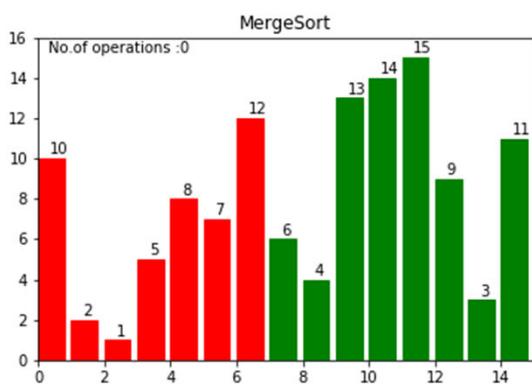
29



29

## Sorting Visualization – Merge and Quick Sorts

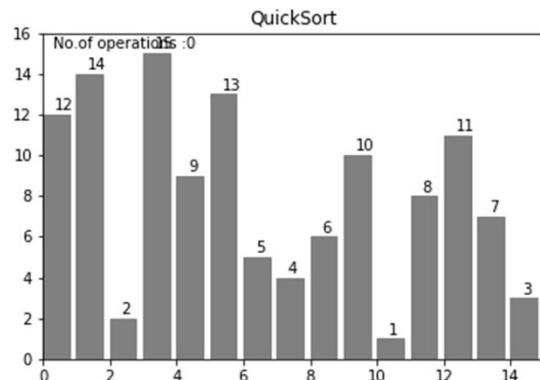
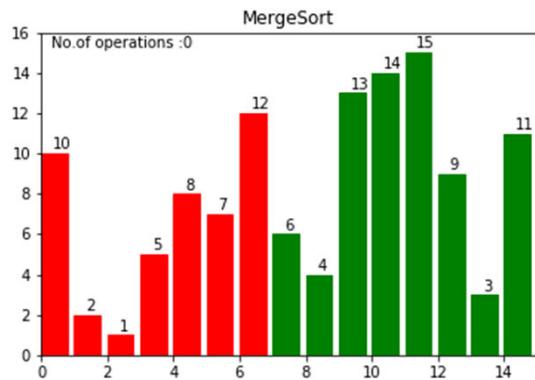
30



30

## Mind Numbing Sorting Visualization

31



31

## The Beauty of Fibonacci

32

32

## Ways and Implications to code the Fibonacci function

33

```
def Fib(n):
    if (n<2):
        return n
    return (Fib(n-1)+(Fib(n-2)))
```

```
def Fib1(n):
    global f
    if (f[n]<0):
        temp=Fib1(n-1)+Fib1(n-2)
        f[n]=temp
    return f[n]
```

33

## Undoing the Recursion

34

```
def Fib_loop(n):
    res = 0
    a1 = 1
    a2 = 1
    for i in range(n-2):
        res = a1 + a2
        a1 = a2
        a2 = res
    return res
```

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## Relationship between Fibonacci and Golden Ratio

35

$$f_n = \frac{1}{\sqrt{5}} \left( \left( \frac{1 + \sqrt{5}}{2} \right)^n - \left( \frac{1 - \sqrt{5}}{2} \right)^n \right)$$

**Beautiful Mathematics**

```
import math
def Fib_clos(n):
    phi1 = (1+math.sqrt(5))/2
    phi2 = (1-math.sqrt(5))/2
    return (math.pow(phi1,n)-math.pow(phi2,n))/math.sqrt(5)
```

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## Fast Exponentiation

36

$$x^n = \begin{cases} x (x^2)^{\frac{n-1}{2}}, & \text{if } n \text{ is odd} \\ (x^2)^{\frac{n}{2}}, & \text{if } n \text{ is even.} \end{cases}$$

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## Applying it to Fibonacci

37

$$\begin{pmatrix} F_1 \\ F_2 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} * \begin{pmatrix} F_0 \\ F_1 \end{pmatrix}$$

And similarly:

$$\begin{pmatrix} F_2 \\ F_3 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} * \begin{pmatrix} F_1 \\ F_2 \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^2 * \begin{pmatrix} F_0 \\ F_1 \end{pmatrix}$$

Which in general turns into:

$$\begin{pmatrix} F_n \\ F_{n+1} \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^n * \begin{pmatrix} F_0 \\ F_1 \end{pmatrix}$$

We know that  $F_0$  and  $F_1 = 0, 1$  so we can put the whole thing into python and see how it fairs compared to our polynomial algorithm

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## Identifying the Repeated Element

38

- Consider an array of  $a[]$  of  $n$  numbers that has  $n/2$  distinct elements and  $n/2$  copies of another element. Propose an algorithm to find the repeated element
- Method 1?
- Method 2?

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## Identifying the Repeated Element

39

```
import timeit

def simple_repeat(a):
    n = len(a)
    for i in range(n):
        for j in range(i+1,n):
            if(a[i]==a[j]):
                return a[i]
    return -1

def sortandcheck(a):
    a.sort()
    n = len(a)
    for i in range(n-1):
        if (a[i]==a[i+1]):
            return a[i]
    return -1

def rand_repeat(a):
    n = len(a)
    while True:
        i = random.randint(0,n-1)
        j = random.randint(0,n-1)
        if a[i]==a[j] and i!=j:
            return a[i]
```

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## Identifying the Repeated Element – The Result

40

```
1 n = 5000*2
2 arr = [i for i in range(n//2)] + [n]*(n//2)
3
4 print("simple algo %f s"%(timeit.timeit("simple_repeat(arr)","from __main__ import arr,simple_repeat",number=50)))
5 print("sortandcheck algo %f s"%(timeit.timeit("sortandcheck(arr)","from __main__ import arr,sortandcheck",number=50)))
6 print("randomized algo %f s"%(timeit.timeit("rand_repeat(arr)","from __main__ import arr,rand_repeat",number=50)))

simple algo 129.101156 s
sortandcheck algo 0.028360 s
randomized algo 0.000497 s
```

40

## Identifying the Repeated Element

41

- What is the probability that in an iteration repeated elements are found and iteration will quit is:

$$\frac{\frac{n(n-1)}{2}}{n^2} \geq \frac{1}{5} \text{ for all } n \geq 10$$

- This means that it won't quit  $< \frac{4}{5} = 0.8$
- Probability that it won't quit in 10 iterations is  $< 0.8^{10} = 0.1073741824$
- 100 iterations is  $2.03074\text{e-}10$
- 200 iterations is  $4.14951\text{e-}20$

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## Divide and Conquer Method

42

```
DC(P):  
    if small(P):  
        return(P)  
    else:  
        divide P into smaller instances  
        P1, P2, ... Pk, K>=1  
        apply divide and conquer to each of these  
        sub-problems  
        return combine(DC(P1), DC(P2), ... , DC(Pn))
```

42

## Binary Search

43

```
1 def search(arr, l, r, key):
2     if (l > r): return -1
3     |
4     mid = (l + r) // 2
5     if (arr[mid] > key):
6         return search(arr, l, mid - 1, key)
7     elif (arr[mid] < key):
8         return search(arr, mid + 1, r, key)
9     else:
10        return mid
11 a = [1,2,3,4,5,6,7,8,9,10]
12 search([1,2,3,4,5,6,7,8,9,10], 0, len(a) - 1,1)
```

0

43

## Divide and Conquer – Integer Multiplication

44

$$1234 \times 1234 = ? \quad 1234 \times 1234. \text{ Let } a = 12, b = 34$$

	Step	
1234	1	$ac = 12 \times 12 = 144$
x1234	2	$bd = 34 \times 34 = 1156$
-----	3	$(a+b) \times (c+d) = (12+34) \times (12+34) = 46 \times 46 = 2116$
4936	4	$(3) - (2) - (1) = 2116 - 1156 - 144 = 816$
37020	5	$(1) \times 10000 + (2) + (4) \times 100 = 1522756$
246800		
1234000		
-----		
1522756		

Shifting of some partial results in Step (5) is not considered as multiplication. As a result,  
 $T(n) = 3T\left(\frac{n}{2}\right) + cn \Rightarrow T(n) = n^{\log_2 3} = n^{1.585}$

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## Divide and Conquer – Find Min-Max in a list?

45

```
def minmax1(arr):
    min=a[0]
    max=a[0]
    for i in range(1,len(a)):
        if (a[i]<min): min=a[i]
        if (a[i]>max): max=a[i]
    return(min,max)
```

```
def minmax1(arr):
    min=a[0]
    max=a[0]
    for i in range(1,len(a)):
        if (a[i]<min): min=a[i]
        else:
            if (a[i]>max): max=a[i]
    return(min,max)
```

45

## Divide and Conquer – Find min and max

46

```
1 import random
2
3 def minandmax(arr, l, r):
4     if r - l + 1 <= 2:
5         return (min(arr[l],arr[r]), max(arr[l],arr[r]))
6     mid = (l+r) // 2
7     arr1min, arr1max = minandmax(arr, l, mid)
8     arr2min, arr2max = minandmax(arr, mid+1, r)
9     return (min(arr1min, arr2min), max(arr1max, arr2max))
10
11 a = [62, 94, 11, 91, 90, 15, 40, 53, 56, 70, 55, 5, 20, 10, 8, 37, 19, 50, 93, 10]
12 print(a)
13 print(minmax1(a))
14 print(minmax2(a))
15 print(minandmax(a, 0, a.__len__() - 1))
16 print(dir(a))

[62, 94, 11, 91, 90, 15, 40, 53, 56, 70, 55, 5, 20, 10, 8, 37, 19, 50, 93, 10]
(5, 94)
(5, 94)
(5, 94)
['__add__', '__class__', '__contains__', '__delattr__', '__delitem__', '__dir__', '__doc__', '__eq__', '__format__', '__ge__':
, '__getattribute__', '__getitem__', '__gt__', '__hash__', '__iadd__', '__imul__', '__init__', '__init_subclass__', '__ite
r__', '__le__', '__len__', '__lt__', '__mul__', '__ne__', '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__reversed__':
, '__rmul__', '__setattr__', '__setitem__', '__sizeof__', '__str__', '__subclasshook__', 'append', 'clear', 'copy', 'coun
t', 'extend', 'index', 'insert', 'pop', 'remove', 'reverse', 'sort']
```

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### Divide and Conquer – Find Min-Max in a list?

47

Assuming that  $n = 2^k$

$$\begin{aligned} T(n) &= 2T\left(\frac{n}{2}\right) + 2 \\ &= 2(2T\left(\frac{n}{4}\right) + 2) + 2 \\ &= 4T\left(\frac{n}{4}\right) + 4 + 2 \\ &\dots \\ &= 2^{k-1}T(2) + \sum_{i=1}^{k-1} 2^i \\ &= 2^{k-1} + 2^k - 2 \\ &= \frac{n}{2} + n - 2 = \frac{3n}{2} - 2 \end{aligned}$$

is the best, average and worst case.

47

### Divide and Conquer – Matrix Multiplication

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$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{11} & B_{12} \\ B_{21} & B_{22} \end{bmatrix} = \begin{bmatrix} C_{11} & C_{12} \\ C_{21} & C_{22} \end{bmatrix}$$

$$C_{11} = A_{11} \times B_{11} + A_{12} \times B_{21}$$

$$C_{12} = A_{11} \times B_{12} + A_{12} \times B_{22}$$

$$C_{21} = A_{21} \times B_{11} + A_{22} \times B_{21}$$

$$C_{22} = A_{21} \times B_{12} + A_{22} \times B_{22}$$

$$T(n) = 8T\left(\frac{n}{2}\right) + O(n^2) \Rightarrow T(n) = O(n^3)$$

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## Divide and Conquer – Matrix Multiplication

49

$$\begin{aligned}
 P &= (A_{11} + A_{22})(B_{11} + B_{22}) & C_{11} &= P + S - T + V \\
 Q &= (A_{21} + A_{22})B_{11} & C_{12} &= R + T \\
 R &= A_{11}(B_{12} - B_{22}) & C_{21} &= Q + S \\
 S &= A_{22}(B_{21} - B_{11}) & C_{22} &= P + R - Q - U \\
 T &= (A_{11} + A_{12})B_{22} \\
 U &= (A_{21} - A_{11})(B_{11} + B_{12}) \\
 V &= (A_{12} - A_{22})(B_{21} + B_{22})
 \end{aligned}$$

$$T(n) = \begin{cases} b & n \leq 2 \\ 7T\left(\frac{n}{2}\right) + an^2 & n > 2 \end{cases}$$

$$T(n) = \Theta(n^{\log_2 7}) = \Theta(n^{2.81})$$

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## Matrix Multiplication – Python Implementation

50

```

import numpy as np

def submat(mat):
    n, _ = mat.shape
    nn = n//2
    return mat[:nn, :nn], mat[:nn, nn:], mat[nn:, :nn], mat[nn:, nn:]

def strassen(a, b):
    if len(a) == 1:
        return a * b
    a11, a12, a21, a22 = submat(a)
    b11, b12, b21, b22 = submat(b)
    m = [None,
         strassen(a11 + a22, b11 + b22),
         strassen(a21 + a22, b11),
         strassen(a11, b12 - b22),
         strassen(a22, b21 - b11),
         strassen(a11 + a12, b22),
         strassen(a21 - a11, b11 + b12),
         strassen(a12 - a22, b21 + b22)]
    c11 = m[1] + m[4] - m[5] + m[7]
    c12 = m[3] + m[5]
    c21 = m[2] + m[4]
    c22 = m[1] - m[2] + m[3] + m[6]
    c = np.vstack((np.hstack((c11, c12)), np.hstack((c21, c22))))
    return c

A = np.random.randint(0, 100, size = (8,8))
B = np.random.randint(0, 100, size = (8,8))
print(A)
print(B)
print(strassen(A, B))

```

Result of the Multiplication

```

[[45 82 21 76 13 27 16 96]
 [44 24 56 77 79 72 84 98]
 [55 69 18 75 98 43 65 79]
 [43 20 64 43 94 86 2 65]
 [ 8 10 62 66 19 86 28 14]
 [78 53 70 29 37 35 75 78]
 [ 4 89 49 94 15 50 4  9]
 [82 22 24 54 98 66 64 93]]
[[80 97 78 98 2 38 2 8]
 [ 9 38 85 49 54 20 96 96]
 [70 54 79 81 98 45 93 72]
 [84 27 48 43 88 72 38 25]
 [25 5 12 88 68 79 20 98]
 [79 32 37 74 99 57 44 76]
 [ 9 61 20 88 67 7 96 12]
 [ 6 89 50 48 54 22 94 59]]
[[15370 21116 22062 22323 23077 14557 24811 20826]
 [23131 26828 23784 36407 37068 23305 32550 28617]
 [19487 23816 23194 33468 31742 22066 28776 28548]
 [21264 18677 19774 29391 29772 21782 21558 27554]
 [18219 12087 14210 19930 24878 14953 17418 16698]
 [18886 26965 24650 32452 27648 16421 29668 23265]
 [16862 11674 18820 18416 24612 15166 20411 20303]
 [21572 26287 22206 35048 30420 21890 26150 25937]]

```

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## Interesting Challenge

51

What is the minimum number of comparisons needed to find the smallest and the second smallest items in a list of  $n$  items?

51

## The Greedy Method -Framework

52

The important parts:

1. A candidate set, from which a solution is created
2. A selection function, which chooses the best candidate to be added to the solution
3. A feasibility function, that is used to determine if a candidate can be used to contribute to a solution
4. An objective function, which assigns a value to a solution, or a partial solution, and
5. A solution function, which will indicate when we have discovered a complete solution

S is empty

While candidate set is not empty and complete solution not found

    select the best candidate C

    add C to S if possible

if C is a complete solution, solution found

else solution not found

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## The Fractional Knapsack Problem

53

$$\max \sum_{i=1}^n p_i x_i$$

such that

$$\sum_{i=1}^n w_i x_i \leq m, 0 \leq x_i \leq 1 \text{ and } 1 \leq i \leq n$$

$$\begin{aligned}n &= 3, m = 20 \\(p_1, p_2, p_3) &= (25, 24, 15) \\(w_1, w_2, w_3) &= (18, 15, 10)\end{aligned}$$

$x_1$	$x_2$	$x_3$	$\sum w_i x_i$	$\sum p_i x_i$
1/2	1/3	1/4	16.5	24.25
1	2/15	0	20	28.2
0	2/3	1	20	31
0	1	1/2	20	31.5

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## Proof of Correctness

54

General Principle of the proof:

1. Compare the greedy solution with any optimal solution.
2. If the solutions differ, find the first  $x_i$  which they differ.
3. Make the  $x_i$  in the optimal solution equal to that of the greedy solution with any loss in the total value.
4. Repeat (1) to (3). Hence the greedy solution is also optimal.

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## Proof of Correctness

55

Given that  $\frac{p_1}{w_1} \geq \frac{p_2}{w_2} \geq \dots \geq \frac{p_n}{w_n}$ , our greedy method generates an optimal solution.

Let  $X = (x_1, x_2, \dots, x_n)$ , if  $x_i = 1, \forall i$ , then the solution is optimal. If not, let  $j$  be the least index where  $x_j \neq 1$ .

$x_i = 1, 1 \leq i < j$  and  $x_i = 0, j < i \leq n$  and  $0 \leq x_j < 1$ .

Let  $Y = (y_1, y_2, \dots, y_n)$  be an optimal solution.

Let  $k$  be the least index where  $x_k \neq y_k$ . Such a  $k$  must exist, else  $X = Y$ .

It follows that  $x_k > y_k$  because if  $x_k = 1$  and  $y_k \neq x_k$  if  $k < j$ , this implies that  $y_k < x_k$ .

If  $k = j$ ,  $\sum_{i=1}^k w_i x_i = m$ , if  $y_k > x_k$  this implies that

$\sum_{i=1}^k w_i y_i > m$ . Thus  $y_k < x_k$ .

If  $k > j$ , then  $\sum_{i=1}^k w_i y_i > m$ , and this is not possible.

55

## Proof of Correctness - continues

56

Suppose we increase  $y_k$  to  $x_k$  and decrease as many of  $(y_{k+1}, \dots, y_n)$  as necessary so that the total capacity used is still  $m$ . Let the new solution be

$Z = (z_1, z_2, \dots, z_n)$ .

$z_i = x_i, \forall i, 1 \leq i \leq k$  and  $\sum_{i=k+1}^n w_i (y_i - z_i) = w_k (z_k - y_k)$ .

$$\sum_{i=1}^n p_i z_i = \sum_{i=1}^n p_i y_i + (z_k - y_k) p_k - \sum_{k < i \leq n} (y_i - z_i) p_i$$

$$= \sum_{i=1}^n p_i y_i + (z_k - y_k) w_k \frac{p_k}{w_k} - \sum_{i=k+1}^n (y_i - z_i) w_i \frac{p_i}{w_i}$$

$$\geq \sum_{i=1}^n p_i y_i + \frac{p_k}{w_k} [(z_k - y_k) w_k - \sum_{i=k+1}^n (y_i - z_i) w_i]$$

This implies  $\sum_{i=1}^n p_i z_i \geq \sum_{i=1}^n p_i y_i$ .

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### Proof of Correctness – the end

57

If  $\sum p_i z_i > \sum p_i y_i$  then  $Y$  could not be optimal.

If  $\sum p_i z_i = \sum p_i y_i$  then either  $Z = X$  or  $Z \neq X$ .

If  $Z = X$ , then  $X$  is optimal. If  $Z \neq X$ , repeat the use of the same transformation until  $Y$  becomes  $X$ .

As such  $X$  is optimal.

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### Job Sequencing with Deadlines

58

$$n = 4 \quad P = (p_1, p_2, p_3, p_4) = (100, 10, 15, 27) \\ D = (d_1, d_2, d_3, d_4) = (2, 1, 2, 1)$$

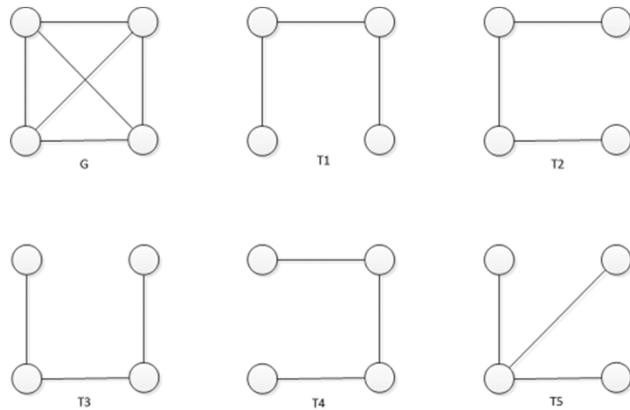
	Feasible Solution	Processing Sequence	Profit
1	(1,2)	(2,1)	110
2	(1,3)	(1,3) or (3,1)	115
3	(1,4)	(4,1)	127
4	(2,3)	(2,3)	25
5	(3,4)	(4,3)	42
6	(1)	(1)	100
7	(2)	(2)	10
8	(3)	(3)	15
9	(4)	(4)	27

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## Graph, Subgraph, and Spanning Trees

59

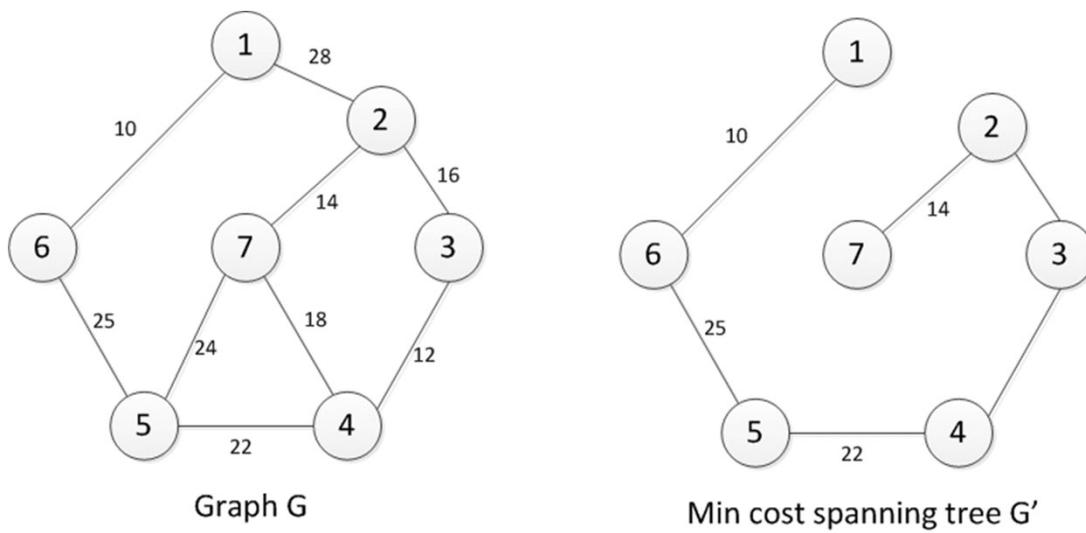
Let  $G = (V, E)$  be an undirected connected graph. A subgraph  $T = (V, E')$  is a spanning tree of  $G$  if  $T$  is a tree and  $E' \subseteq E$ . An example is given below where  $T_1, T_2, T_3, T_4, T_5$  are subgraphs of  $G$ .



59

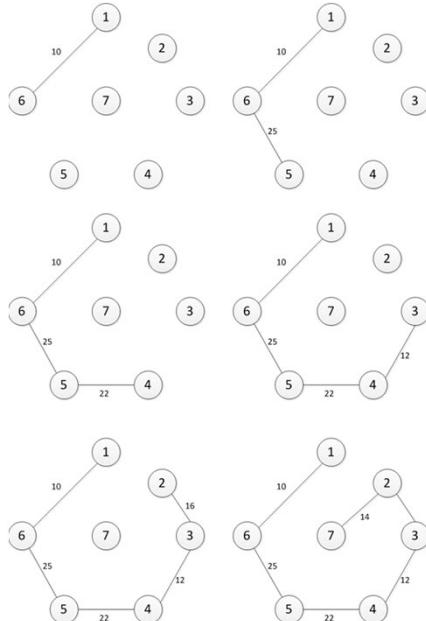
## Minimum Cost Spanning Tree

60

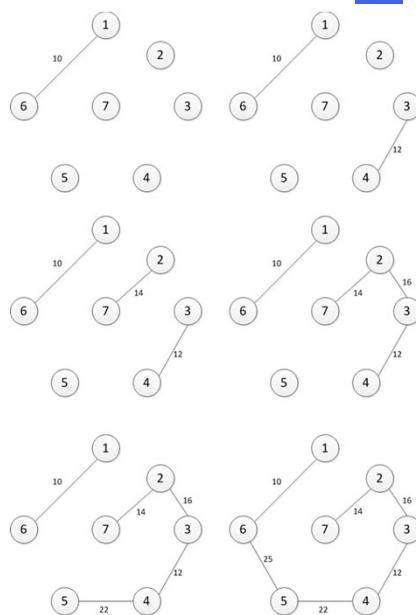


60

## Prim's Method



## Kruskal's Method



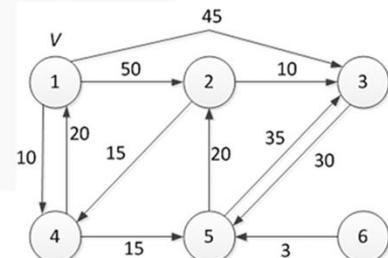
61

61

## Shortest Path

```

for each vertex v in Graph:           // Initialization
    dist[v] := infinity               // initial distance from source to vertex v is set to infinite
    previous[v] := undefined          // Previous node in optimal path from source
    dist[source] := 0                 // Distance from source to source
    Q := the set of all nodes in Graph // all nodes in the graph are unoptimized - thus are in Q
    while Q is not empty:            // main loop
        u := node in Q with smallest dist[ ]
        remove u from Q
        for each neighbor v of u:      // where v has not yet been removed from Q.
            alt := dist[u] + dist_between(u, v)
            if alt < dist[v]
                dist[v] := alt
                previous[v] := u
    return previous[ ]
  
```



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### Shortest Path Algo: ( ) confirmed, [ ] tentative distance from source $v$

