

MATH-342W

SPRING 2021

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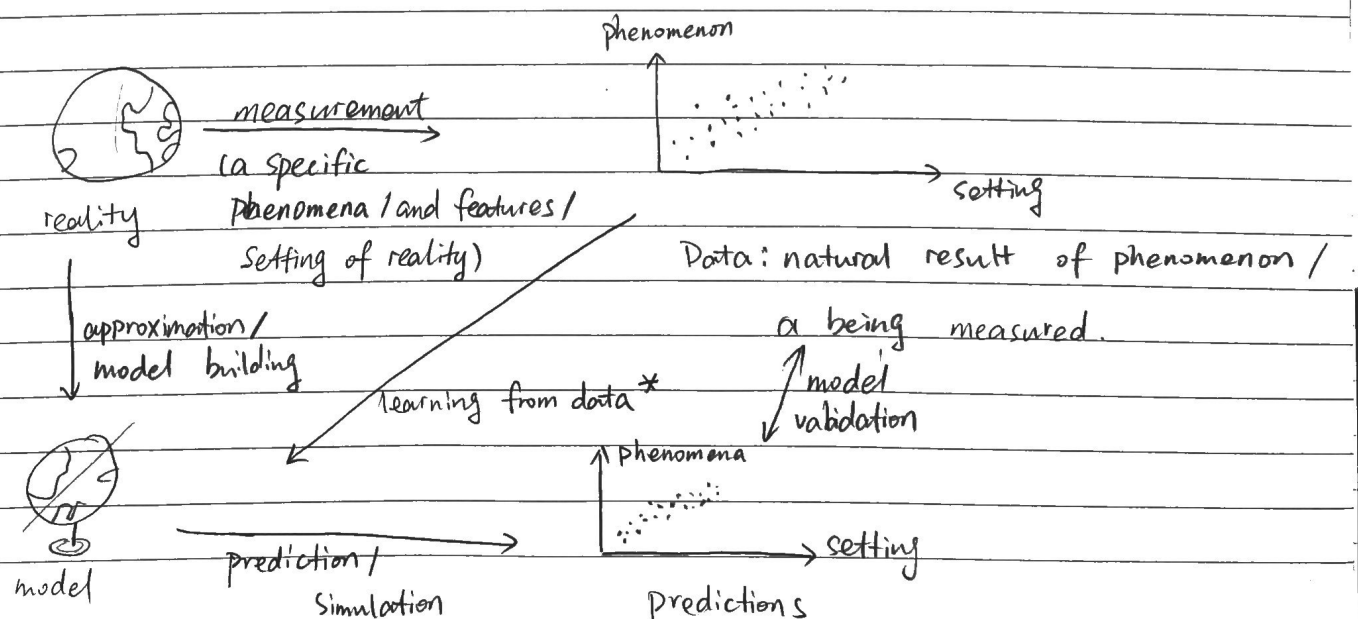
"Models" are approximations / abstractions to reality / absolute truth / systems / phenomena.

Model	Phenomena
model airplane	real airplane
street map	actual roads
"early to bed, early to rise makes a man healthy, wealthy and wise"	human health, human wealth, and human wisdom

"All models are wrong but some are useful" George Box, 1984
* by definition approximations which are not reality. * are good enough to be used for a practical purpose.

Models are generally used for two goals:

- 1) Prediction: can the model tell us what will happen in a certain phenomenon in a certain setting. ***
- 2) Explanation: how does reality really work? what causes phenomenon to manifest?



Presteps to modeling:

- 1) Identify a phenomenon you wish to predict / explain.
This is your target of the modeling procedure.
- 2) Figure out a way to measure it.
- 3) Measure features / setting to the system / reality.

"Early to bed, early to rise makes a man healthy, wealthy and wise"
phenomenon: human health, wealth, and wisdom.

Features/settings: bedtime, waketime.

This model is ambiguous! we don't know how to measure the setting and phenomena. In order to make this model unambiguous, we need to establish "metrics". Metrics are well-defined ways to numerically gauge phenomena / settings

<u>Features/Phenomena</u>	<u>Metric</u>	<u>Symbol</u>
bedtime	average daily bedtime between ages 18-60 measured in hours past 5pm.	b
wake time	average daily waketime ... measured in hours past 4AM	w
health	longevity / lifespan / QOL metric	L
wealth	net worth at time of death	n
wisdom	take a test about situations and what you would do in situations and have a panel of old people provide answers	s

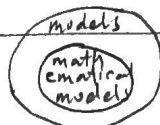
model $\rightarrow f([b, w]) = \begin{bmatrix} L \\ n \\ s \end{bmatrix}$

two
settings

three
phenomena

Since the inputs / outputs are numerical,
f is called a "mathematical model."

* In this class, we'll only build models with one output.



Mathematical models are not physical. They are themselves ideas and abstractions. But they are extremely useful! ex. $a = F/m$, $E = mc^2$. We've been building them for ~ 4000 yr.

For the purposes of this class, we'll assume the university is mathematical:

Assume: a phenomenon denoted y can be expressed as:

$$y = t(z_1, z_2, \dots, z_t)$$

phenomenon,

response,

outcome

endpoint

dependent variable

.....

causal inputs: the true drivers of the phenomenon.

In reality we don't know them.

Let's examine the phenomenon $y = \text{pays back loan on time}$.

$$y \in \{0, 1\} = y \text{ output space}$$

didn't pay
back on time

pay back on time (convention: 1 is the "positive" event

or the thing you want to happen).

Models with output spaces of cardinality 2 are called "binary classification models".

The causal inputs are features or characteristics of the individual person. We don't know the causal model why people pay/don't pay back loans. We are going to make one up just as an illustration.