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8bbc51c · 3 weeks ago



765 lines (765 loc) · 24.1 KB

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# UNET IMPLEMENTATION ON ROAD SEGMENT DATA

## Import Libraries

```
In [16]: import os
import torch
from torch_snippets import *
from sklearn.model_selection import train_test_split
from torchvision.models import vgg16_bn
import cv2 as cv
from tqdm import tqdm
from torch.utils.data import Dataset, DataLoader, random_split
from PIL import Image
import torchvision.transforms as T
import matplotlib.pyplot as plt
```

Dataset taken from here:

<https://www.kaggle.com/datasets/sanadalali/satelli-images-for-road-segmentation>

```
In [2]: class RoadSegDataset(Dataset):
def __init__(self, image_dir, mask_dir, transform=None):
    self.image_dir = image_dir
    self.mask_dir = mask_dir
    self.image_names = sorted(os.listdir(image_dir))
    self.mask_names = sorted(os.listdir(mask_dir))
    self.transform = transform or T.Compose([
        T.Resize((256, 256)),
        T.ToTensor()
    ])
    self.mask_transform = T.Compose([
        T.Resize((256, 256)),
        T.ToTensor()
    ])

def __len__(self):
    return len(self.image_names)

def __getitem__(self, idx):
    img_path = os.path.join(self.image_dir, self.image_names[idx])
    mask_path = os.path.join(self.mask_dir, self.mask_names[idx])

    image = Image.open(img_path).convert("RGB")
    mask = Image.open(mask_path).convert("L")

    image = self.transform(image)
    mask = self.mask_transform(mask)
```

```

        mask = (mask > 0.5).float() # binary mask 0/1

    return image, mask

def get_dataloaders(image_dir, mask_dir, batch_size=8, val_split=0.2, seed=42):
    dataset = RoadSegDataset(image_dir, mask_dir)

    # Split sizes
    val_size = int(len(dataset) * val_split)
    train_size = len(dataset) - val_size

    # Reproducible random split
    torch.manual_seed(seed)
    train_set, val_set = random_split(dataset, [train_size, val_size])

    train_loader = DataLoader(train_set, batch_size=batch_size, shuffle=True)
    val_loader = DataLoader(val_set, batch_size=batch_size, shuffle=False)

    return train_loader, val_loader

# Example usage:
if __name__ == "__main__":
    train_loader, val_loader = get_dataloaders(
        "dataset/training/images", "dataset/training/groundtruth",
        batch_size=8,
        val_split=0.2
    )

    for imgs, masks in train_loader:
        print("Train batch:", imgs.shape, masks.shape)
        break

    for imgs, masks in val_loader:
        print("Valid batch:", imgs.shape, masks.shape)
        break

```

Train batch: torch.Size([8, 3, 256, 256]) torch.Size([8, 1, 256, 256])  
 Valid batch: torch.Size([8, 3, 256, 256]) torch.Size([8, 1, 256, 256])

In [18]:

```

# Choose device - change (cuda:2 --> cuda) in case you dont have multiple gpu
device = torch.device("cuda:2" if torch.cuda.is_available() else "cpu")
print("Using device:", device)

```

Using device: cuda:2

In [4]:

```

# Create Params dictionary
class Params(object):
    def __init__(self, batch_size, test_batch_size, epochs, lr, seed, cuda, log_interval):
        self.batch_size = batch_size
        self.test_batch_size = test_batch_size
        self.epochs = epochs
        self.lr = lr
        self.seed = seed
        self.cuda = 'cuda:2' if cuda and torch.cuda.is_available() else 'cpu'
        self.log_interval = log_interval

```

```
# Configure args  
args = Params(8, 2, 5, 1e-3, 1, True, 10)
```

# U Net Architecture

- U-Net is a convolutional neural network architecture primarily used for image segmentation tasks. It consists of a contracting path (encoder) that captures context and a symmetric expanding path (decoder) that enables precise localization.

## Steps

### Initializes the U-Net model.

Takes two parameters:

- pretrained: A boolean indicating whether to use a pretrained VGG16 model.
- out\_channels: The number of output channels for the final segmentation map (e.g., 12 classes for segmentation).

### Encoder (Contractive Path)

- The encoder part uses the features from a VGG16 model with batch normalization (vgg16\_bn).
- The encoder is divided into five blocks, each consisting of several convolutional layers that progressively reduce the spatial dimensions while increasing the number of feature channels.

### Bottleneck

- The bottleneck section takes the deepest layers of the encoder.
- A convolution layer `conv\_bottleneck` is applied to increase the number of feature channels from 512 to 1024, allowing the network to learn more complex features.

### Decoder (Expansive Path)

The decoder consists of up-convolution (or transposed convolution) layers followed by concatenation with corresponding encoder features to retain spatial information:

- Each up\_conv layer increases the spatial dimensions (upsampling).

- The output of each up-convolution is concatenated with the corresponding feature map from the encoder (skip connections).
- This helps the model learn both high-level features from deeper layers and low-level features from shallower layers.
- Finally, conv11 reduces the number of channels to out\_channels (e.g., for multi-class segmentation).

```
In [5]: def conv(in_channels, out_channels):
        return nn.Sequential(
            nn.Conv2d(in_channels, out_channels, kernel_size=3, stride=1, padding=
            nn.BatchNorm2d(out_channels),
            nn.ReLU(inplace=True)
        )
```

```
In [6]: def up_conv(in_channels, out_channels):
        return nn.Sequential(
            nn.ConvTranspose2d(in_channels, out_channels, kernel_size=2, stride=2,
            nn.ReLU(inplace=True)
        )
```

```
In [7]: import torch.nn as nn
        class UNet(nn.Module):
            def __init__(self, pretrained=True, out_channels=12):
                super().__init__()

                self.encoder = vgg16_bn(pretrained=pretrained).features
                self.block1 = nn.Sequential(*self.encoder[:6])
                self.block2 = nn.Sequential(*self.encoder[6:13])
                self.block3 = nn.Sequential(*self.encoder[13:20])
                self.block4 = nn.Sequential(*self.encoder[20:27])
                self.block5 = nn.Sequential(*self.encoder[27:34])

                self.bottleneck = nn.Sequential(*self.encoder[34:])
                self.conv_bottleneck = conv(512, 1024)

                self.up_conv6 = up_conv(1024, 512)
                self.conv6 = conv(512 + 512, 512)
                self.up_conv7 = up_conv(512, 256)
                self.conv7 = conv(256 + 512, 256)
                self.up_conv8 = up_conv(256, 128)
                self.conv8 = conv(128 + 256, 128)
                self.up_conv9 = up_conv(128, 64)
                self.conv9 = conv(64 + 128, 64)
                self.up_conv10 = up_conv(64, 32)
                self.conv10 = conv(32 + 64, 32)
                self.conv11 = nn.Conv2d(32, 3, kernel_size=1)

            def forward(self, x):
                # Contractive Path
                block1 = self.block1(x)
                block2 = self.block2(block1)
                block3 = self.block3(block2)
                block4 = self.block4(block3)
                block5 = self.block5(block4)
```

```

        bottleneck = self.bottleneck(block5)
        x = self.conv_bottleneck(bottleneck)
        # Expansive Path
        x = self.up_conv6(x)
        x = torch.cat([x, block5], dim=1)
        x = self.conv6(x)

        x = self.up_conv7(x)
        x = torch.cat([x, block4], dim=1)
        x = self.conv7(x)

        x = self.up_conv8(x)
        x = torch.cat([x, block3], dim=1)
        x = self.conv8(x)

        x = self.up_conv9(x)
        x = torch.cat([x, block2], dim=1)
        x = self.conv9(x)

        x = self.up_conv10(x)
        x = torch.cat([x, block1], dim=1)
        x = self.conv10(x)

        x = self.conv11(x)

    return x

```

In [8]: vgg16\_bn

Out[8]: <function torchvision.models.vgg.vgg16\_bn(\*, weights: Optional[torchvision.models.vgg.VGG16\_BN\_Weights] = None, progress: bool = True, \*\*kwargs: Any) -> torchvision.models.vgg.VGG>

In [9]:

```

ce = nn.CrossEntropyLoss() # Applies softmax to output logits --> converts i

def UnetLoss(preds, targets):
    targets = targets.squeeze(1).long() # <-- remove the channel dimension
    ce_loss = ce(preds, targets)
    acc = (torch.max(preds, 1)[1] == targets).float().mean()
    # (torch.max(preds, 1)[1] returns the indices of the maximum values along
    # The 1 indicates that we're looking along the columns (the class dimensi
    # if preds class == targets return 1 --> change to float --> take mean to
    return ce_loss, acc

```

In [10]:

```

class TrainEngine():
    def train_batch(model, data, optimizer, criterion):
        model.train()
        for imgs, masks in data:
            ims, ce_masks = imgs.to(device), masks.to(device)

            _masks = model(ims)
            optimizer.zero_grad()

            loss, acc = criterion(_masks, ce_masks)
            loss.backward()

```

```

        loss.backward()
        optimizer.step()

    return loss.item(), acc.item()

@torch.no_grad()
def validate_batch(model, data, criterion):
    model.eval()
    for imgs, masks in data:
        ims, ce_masks = imgs.to(device), masks.to(device)

        _masks = model(ims)

        loss, acc = criterion(_masks, ce_masks)

    return loss.item(), acc.item()

```

In [11]:

```

from torch import optim
def make_model():
    model = UNet().to(args.cuda)
    criterion = UnetLoss
    optimizer = optim.Adam(model.parameters(), lr=args.lr)
    return model, criterion, optimizer

```

In [12]:

```

model, criterion, optimizer = make_model()
# Total num. of parameters
num_params = sum(p.numel() for p in model.parameters())
# Total num. of "trainable" parameters
num_trainable_params = sum(p.numel() for p in model.parameters() if p.requires_grad)
print(f'Total num. of parameters: {num_params}')
print(f'Total num. of Trainable parameters: {num_trainable_params}')

```

/home/jupyter-dsai-st123439/.local/lib/python3.12/site-packages/torchvision/models/\_utils.py:208: UserWarning: The parameter 'pretrained' is deprecated since 0.13 and may be removed in the future, please use 'weights' instead.

warnings.warn(  
/home/jupyter-dsai-st123439/.local/lib/python3.12/site-packages/torchvision/models/\_utils.py:223: UserWarning: Arguments other than a weight enum or `None` for 'weights' are deprecated since 0.13 and may be removed in the future. The current behavior is equivalent to passing `weights=VGG16\_BN\_Weights.IMAGENET1K\_V1`. You can also use `weights=VGG16\_BN\_Weights.DEFAULT` to get the most up-to-date weights.

warnings.warn(msg)  
Total num. of parameters: 29311011  
Total num. of Trainable parameters: 29311011

In [13]:

```

def run_model():
    for epoch in range(args.epochs):
        print("#####")
        print(f"          Epoch: {epoch}    ")
        print("#####")

        for batch_idx, data in tqdm(enumerate(train_loader), total=len(train_loader)):
            train_loss, train_acc = TrainEngine.train_batch(model, train_loader, data)
            if batch_idx % args.log_interval == 0:
                # Print training information inline instead of calling a function

```

```

        step = epoch * len(train_loader) + batch_idx
        print(f'Epoch [{epoch+1}/{args.epochs}], Step [{batch_idx}/{len(train_loader)}]
              f'Train Loss: {train_loss:.6f}, Accuracy: {train_acc:.6f}'

    avg_val_acc = avg_val_loss = 0.0
    for batch_idx, data in tqdm(enumerate(val_loader), total=len(val_loader)):
        val_loss, val_acc = TrainEngine.validate_batch(model, val_loader, data)

        avg_val_loss += val_loss
        avg_val_acc += val_acc

    step = (epoch + 1) * len(train_loader)
    avg_val_loss /= len(val_loader)
    avg_val_acc /= len(val_loader)
    print(f'Val: Average loss: {avg_val_loss:.4f}, Accuracy: {avg_val_acc:.4f}')
    print()

    # Save the model and optimizer states after training is complete
    # torch.save({
    #     'model_state_dict': model.state_dict(),
    #     'optimizer_state_dict': optimizer.state_dict()
    # }, 'UNET.pt')

```

In [14]:

```

# Train the model
run_model()

#####
Epoch: 0
#####
10%|█          | 1/10 [00:01<00:17, 1.91s/it]
Epoch [1/5], Step [0/10], Train Loss: 1.040541, Accuracy: 0.454958
100%|██████████| 3/3 [00:01<00:00, 2.47it/s]
Val: Average loss: 1.0813, Accuracy: 0.2351

#####
Epoch: 1
#####
10%|█          | 1/10 [00:01<00:12, 1.43s/it]
Epoch [2/5], Step [0/10], Train Loss: 0.667452, Accuracy: 0.864990
100%|██████████| 3/3 [00:01<00:00, 2.62it/s]
Val: Average loss: 1.0531, Accuracy: 0.3124

#####
Epoch: 2
#####
10%|█          | 1/10 [00:01<00:11, 1.26s/it]
Epoch [3/5], Step [0/10], Train Loss: 0.504151, Accuracy: 0.922363
100%|██████████| 3/3 [00:01<00:00, 2.64it/s]
Val: Average loss: 0.6757, Accuracy: 0.8655

#####
Epoch: 3
#####
10%|█          | 1/10 [00:01<00:13, 1.50s/it]
Epoch [4/5], Step [0/10], Train Loss: 0.433789, Accuracy: 0.937992

```



```
100%|██████████| 3/3 [00:01<00:00, 2.84it/s]
```

```
Val: Average loss: 0.3127, Accuracy: 0.9373
```

```
#####
```

```
Epoch: 4
```

```
#####
```

```
10%|███████| 1/10 [00:01<00:12, 1.38s/it]
```

```
Epoch [5/5], Step [0/10], Train Loss: 0.356298, Accuracy: 0.929749
```

```
100%|██████████| 3/3 [00:01<00:00, 2.64it/s]
```

```
Val: Average loss: 0.2798, Accuracy: 0.9345
```

In [19]:

```
import matplotlib.pyplot as plt

model.eval()
with torch.no_grad():
    for bx, (imgs, masks) in tqdm(enumerate(val_loader), total=len(val_loader)):
        ims, ce_masks = imgs.to(device), masks.to(device)

        # forward pass
        preds = model(ims)
        preds = torch.max(preds, dim=1)[1] # predicted class per pixel, shape [H,W]

        # move to CPU for visualization
        img_cpu = ims[0].permute(1, 2, 0).cpu() # RGB image [H,W,3]
        mask_cpu = ce_masks[0, 0].cpu() # Ground truth [H,W]
        pred_cpu = preds[0].cpu() # Prediction [H,W]

        # plot original RGB image
        plt.figure(figsize=(10, 10))
        plt.axis('off')
        plt.imshow(img_cpu) # RGB image
        plt.savefig(f'original_image_{bx}.jpg')
        plt.close()
```