Limic Lee

Senior Unity Developer |
Profession in Game Design and
Development | AR
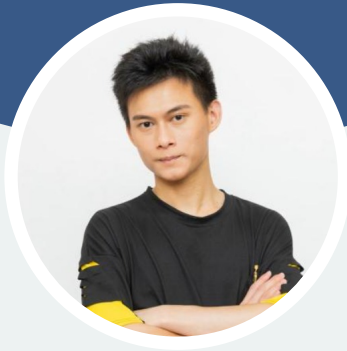
Personal details

- **Limic Lee**
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- Hong Kong
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Skills

Unity	●●●●●
Game development	●●●●●
Front-end development	●●●●○
Gameplay Programming	●●●●○
Game UI	●●●●○
Level Design	●●●○○
C#	●●●○○
Accounts Receivable (AR)	●●●○○
Amazon Web Services (AWS)	●●○○○
Next.js	●●○○○
React.js	●●○○○
Java	●●○○○

Profile

Highly proficient Full-Stack Game Developer with a proven track record of creating engaging gaming experiences through cutting-edge technologies. Over ten years of industry experience with a primary focus on frontend development, now expanded to include robust backend capabilities. Expertise includes AWS infrastructure, server architecture, multiplayer system implementation, and messaging platform integration. My technical skills span both frontend excellence and backend proficiency, allowing me to develop comprehensive gaming solutions from concept to deployment. I architect and implement server-side solutions that enable seamless multiplayer functionality while maintaining exceptional user experiences. I've successfully integrated games with popular messaging platforms including Telegram and Line, expanding reach and accessibility. With meticulous attention to detail and deep understanding of gaming trends, I consistently deliver innovative and commercially successful gaming products that resonate with players and meet business objectives.

Education

Bachelor of Computing, Computing & Info Technology   **Sep 2022 - Jul 2025**
Hong Kong Metropolitan University

Computer Games and Animation HD, Computer Games and Programming Skills   **Sep 2009 - Jul 2013**
Hong Kong Institute of Vocational Education

Employment

Senior Unity Developer   **Apr 2024**
GG Gamer Labs, Hong Kong
Core member of GG Gamer Labs' technical team, contributing specialized expertise to our innovative web3 gaming development process. Lead developer on multiple blockchain-integrated gaming projects.

Duties:
- Transforming single-player experiences into multiplayer ecosystems
- Architecting and implementing server-side solutions for seamless multiplayer functionality
- Integrating blockchain technologies and web3 features into gaming products
- Creating scalable, decentralized gaming experiences
- Developing systems for digital ownership and transparent in-game economies
- Designing innovative gameplay mechanics powered by blockchain technology

Senior Unity Developer   **Feb 2019 - May 2024**
Gameba Studio Limited, Hong Kong
Gameba Studio is made up of five core members, each from a different creative industry. We contribute our expertise and collaborate to enhance the creation of our final outcome.

Micro Smash is a mobile action game with 100k+ players.

Duties :

- Resource Planning & Management for the game production
- UI implement
- Frontend api
- Game design
- Game logic development

+ Funded project @ Cyberport Creative Micro Fund 2019 (Micro Smash)
+ Selected game @ Hong Kong Game Enhancement and Promotion Scheme 2021 (Micro Smash)

Senior Unity Developer   Feb 2020 - Apr 2024
Gusto Collective, Hong Kong SAR
Gusto Labs combining great storytelling with immersive digital and mobile technology such as AR/VR, Gusto serves 80+ clients across four locations in Hong Kong, Shanghai, Singapore and London.

Duties :
- Develop and maintain different AR applications
- Instagram filter
- Brainstorm creative ideas with team members
- Make tools to optimize the development workflow.

Unity Developer   Feb 2018 - Feb 2019
EVI Services Limited, Hong Kong SAR
Developed some interactive e-book and mini-games for children to read or teachers to educate

Unity Game Developer   Oct 2017 - Feb 2018
Forever Power Technology Limited, Hong Kong SAR
Develop some casual games for mobile

Unity Game Developer   Feb 2016 - Jul 2017
Smart City Technology Limited, Hong Kong SAR
Smart City is a creative mobile game development company known for their popular title "Heroes Flick." The game has gained significant traction, especially in Taiwan where it enjoys a large user base. The company focuses on creating engaging mobile games with intuitive gameplay and appealing visuals. With their success in the mobile gaming market, Smart City continues to build their reputation as an innovative developer dedicated to delivering quality gaming experiences.

Duties :
- Frontend api
- Game design
- Game logic development

Mobile Game Developer   Feb 2014 - Feb 2016
Side Quest, Hong Kong SAR
Develop some casual games for mobile