# CS2043 - Unix Tools & Scripting Lecture 4 More Unix Tools Spring 2015 1

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 $<sup>^{\</sup>mathrm{1}}\mathrm{based}$  on slides by Hussam Abu-Libdeh, Bruno Abrahao and David Slater over the years

# Course Logistics

- Last day to enroll!
- Assignment 1 is due tonight
- Late policy: total of 5 days for the course
- Additional OH and support (beginning next week)

# Today

- Accessing Remote Resources
- Variables
- More useful commands
- Piping, input/output redirection

## Remote Access

## ssh

You can use "secure shell" (ssh) to connect to a remote machine.

ssh [username@] < remote machine name or IP address>

- If the username is omitted, local username will be used.
- Remote machine has to be configured to accept ssh connections:
  - ssh daemon (service) has to be running and listening on an open port (by default 22)

# Executing remote commands

ssh can be used to execute commands on the remote machine

#### Example

ssh nsavva@csug01.csuglab.cornell.edu ls

this will execute 1s on csug01.csug1ab.cornell.edu and output the result to the screen before ssh terminates the connection

- You can use the -f flag to put ssh into the background before executing the remote command
- You can use the -Y flag to forward X11 (graphical windows/user interface) to the local machine

#### Run firefox on the remote machine

ssh -Y nsavva@csug01.csuglab.cornell.edu firefox

# Identity files

- You can use an identity file to authenticate with the remote machine instead of using your username/password.
- An identity file allows you to authenticate yourself with a "pass phrase" (which could be empty).
- Identity files are typically a pair of public/private keys used for asymmetric key cryptography (e.g., RSA).

# Identity files

To use identity files,

Oreate an identity file using ssh-keygen

#### create identity files using RSA encryption

ssh-keygen -t rsa

- Append the generated public key file (by default ~/.ssh/id\_rsa.pub) to the ~/.ssh/authorized\_keys file on the remote machine.
- ssh to the remote machine using the -i flag to use the identity file, and specify the private file corresponding to the public file appended at the remote machine

ssh nsavva@example.com -i ~/.ssh/id\_rsa

## ssh configuration file

You can configure ssh to use customized settings when connecting to a particular host without having to set the corresponding flags every time. The file ~/.ssh/config contains these settings.

## Sample config

host rgblab hostname maxwell.cs.cornell.edu

host tesla
hostname tesla.cs.cornell.edu
user nsavva
ForwardX11 yes
IdentityFile ~/.ssh/id\_rsa

Here, ssh rgblab connects to maxwell.cs.cornell.edu and ssh tesla connects to tesla.cs.cornell.edu with username nsavva and identity ~/.ssh/id\_rsa and enable X11 forwarding.

# Secure file transfer protocol

# sftp

- Transfer files securely between local and remote machines.
- Operates over an encrypted ssh transport.
  - same connection settings as ssh
- Uses an interactive console to interact with the user
  - unless the -b [batchfile] option is used to use batch files
- Useful sftp commands:
  - help: to see a list of commands and help on them
  - put : upload a file to the remote machine
  - get: download a file from the remote machine
  - cd / pwd : change directory / print current directory on remote machine
  - lcd / lpwd : change directory / print current directory on local machine

## Secure copy

# scp

 Copy files securely over a network using an encrypted ssh transport.

#### copy file to remote machine

scp file nsavva@remote\_machine:

#### copy file from remote machine

scp nsavva@remote\_machine:file .

 The ':' is necessary after the remote machine name. A path on the remote machine starting from the user's home directory can be specified after the colon ':'.

## copy directories using the -r flag

scp -r pics\_dir nsavva@remote\_machine:

## Other useful commands

#### wget

```
wget [OPTIONS] [URL...]
```

Download a file from a remote location over HTTP. Popular options:

- -r : recursive
- -c : continue a partial download

#### curl

```
curl [OPTIONS] [URL...]
```

Transfer data from/to web servers.

For more info on these commands, consult the man pages.

## **Variables**

- Bash scripting is powerful (you could write a web server just using bash scripting)
- We need variables to really get anything done
- All variables preceded by the dollar sign (\$)
- The contents of any variable can be listed using the echo command
- Two types of variables: Environment and Local

#### Example:

echo My shell is \$SHELL and the username is \$USER My shell is /bin/zsh and the username is nsavva

## **Environment Variables**

- Environment Variables are used by the system to define aspects of operation
- The shell passes environment variables to its child processes
- Examples:
  - \$SHELL: which shell will be used by default
  - \$PATH: a list of directories to search for binaries
  - \$HOSTNAME : the hostname of the machine
  - \$HOME : the home directory for the current user
- To get a list of all current environment variables use the env command

#### New Environment Variable:

```
Set a new environment variable using export nsavva@x200t:∼$ export X=42
```

nsavva@x200t:~\$ echo \$X

42

## Local Variables

We can define local variables which only exist in the current shell:

#### New Environment Variable:

```
Set a new environment variable using export nsavva@x200t:\sim$ x=7 nsavva@x200t:\sim$ echo $x 7
```

**Note:** You cannot have a space after the  $\times$  nor before the 7

- The main difference between environment and local variables is that the environment variables are passed to child processes while local variables are not.
- A copy is passed (variable changes in the child processes are not reflected in parent)
- We will talk more about this in a few lectures

# Listing and Removing Variables

- env : displays all environment variables
- set : displays all shell/local variables
- unset name : remove a shell variable
- unsetenv name : remove an environment variable

# Counting

#### WC

- How many lines of code are in my new awesome program?
- How many words are in this document?
- Good for bragging rights

#### Word, Character, Line, and Byte count with wc

- wc -1 : count the number of lines
- wc -w : count the number of words
- wc -m : count the number of characters
- wc -c : count the number of bytes

## sort

Sorts the lines of a text file alphabetically.

- sort -r -u file
  - sorts the file in reverse order and deletes duplicate lines.
- sort -n -k 2 -t : file
  - sorts the file numerically by using the second column, separated by a colon

#### Example

Consider a file (numbers.txt) with the numbers 1, 5, 8, 11, 62 each on a separate line, then:

ii a separate iiie, tiieii.	
\$ sort numbers.txt	<pre>\$ sort numbers.txt -n</pre>
1	1
11	5
5	8
62	11
8	62

# uniq

- uniq file Discards all but one of successive identical lines
- uniq -c file Prints the number of successive identical lines next to each line

# Search and Replace

#### The Translate Command

tr [options] <set1> [set2]

- Translate or delete characters
- Sets are strings of characters
- By default, searches for strings matching set1 and replaces them with set2

#### Example:

cat somefile | tr 'AEIOU' 'aeiou' - changes all capital vowels to lower case vowels

# Some Simple Examples

#### Example:

echo \* prints everything in the directory, separated by spaces.

Let's separate them by newlines instead:

echo \* | tr ' ' '\n' - replaces all spaces with newlines

#### Example:

Let's print a file in all uppercase:

tr 'a-z' 'A-Z' < test.txt - prints the contents of text.txt in all caps

# Pipes and redirection

- tr only receives input from standard input (stdin)
  - i.e. keyboard input
- What if we want to operate on files?
  - Piping: cat somefile | tr 'AEIOU' 'aeiou'
  - Input redirection: tr 'AEIOU' 'aeiou' < somefile</pre>

Pipes and input/output redirection are important and useful throughout UNIX.

## Redirection revisited

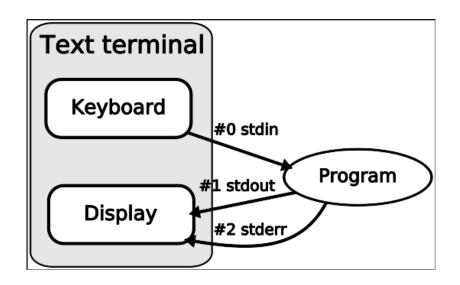
Applications in UNIX are associated with Input/Output (I/O) Streams:

- #0 : Standard input stream; STDIN (usually keyboard)
- #1 : Standard output stream; STDOUT (usually terminal console)
- #2 : Standard error stream; STDERR (depends on system setting, but usually terminal console)

## **UNIX** Philosophy

In UNIX you will find many tools that specialize in one or a few things, and they do them really well! To get more complex functionality combine one ore more tools by piping or I/O redirection

## Standard Streams



# **Piping**

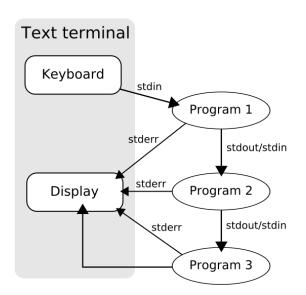
Bash scripting is all about combining simple commands together to do more powerful things. This is accomplished using the "pipe" character

#### Piping

<command1> | <command2>

- Passes the output from command1 to input of command2
- Works for lots of programs that take input and provide output to the terminal

# Piping Streams



# Piping Example

#### Example:

ls -al /bin | less

• Allows you to scroll through the long list of programs in /bin

history | tail -20 | head -10

 Displays the 10th-19th last commands from the current session

## Redirection

To redirect Input/Output streams, use one of > >> < Input/Output Streams

- to redirect standard input, use the < operator command < file</li>
- to redirect standard output, use the > operator command > file
- to redirect standard error, use the > operator and specify the stream by number (2)
   command 2> file

#### Combining streams

You can combine two streams together by using 2>&1 This says: send standard error to where standard output is going. Useful for debugging/catching error messages.

# Redirection example

Bash processes I/O redirection from left to right, allowing us to do fun things like this:

#### Example:

Let's delete everything but the numbers from test1.txt, then store them in test2.txt

```
• tr -cd '0-9' < test1.txt > test2.txt
```

# Starting a Job in the background

To run a job in the background, we will use a new command-line operator:

#### &

<command> [arguments] &

- Runs the specified command as a background job
- Unless told otherwise, will send output to the terminal!

Since cat runs indefinitely with no arguments, this will illustrate our point:

## Example:

cat &

Try it without the &!

# Dealing with Excess Output

Many programs output continuously as they run. For example ping and play both clutter up the terminal with output even when they are backgrounded.

• The solution is to use output redirection

#### Example:

ping google.com > testping.log &

 When you care about a program's output, redirect it to a log file.

#### Example:

play somesong.mp3 > /dev/null &

• If the text output doesn't matter, redirect it to /dev/null.

# /dev/null - the black hole

/dev/null is a special file which has the following properties:

- Any user can write to it.
- Anything written to it goes nowhere
- it always reports a successful write.

It works like a black hole for data - you can output to it all day and it will never fill up. Anything you redirect to /dev/null just disappears.



## Tee

#### tee

Redirect your output to a file and still see it on stdout terminal

## Example

ls -l  $\sim$  / | tee homels.txt

## **Next Time**

- Processes and Jobs
- Multiplexing terminals: tmux / screen
- find grep, and pattern matching