

程式流程說明

main8.cpp:78 KNN_set::prepare()

do KNN algorithm (with $K = 2$) to find KeyPoints relationship between object image and target image.

main8.cpp:79 RANSAC::best_model()

Repeatedly, generate model with choosing random 3 points on object KeyPoint set and finding Affine mapping matrix. Calculate the number of **inliers** this model. Records the best_model which has the most inliers. Return the best model when the **anealing** climb to achieve 100.

inliers

given object KeyPoint Set $Obj = \{k_1, k_2, \dots, k_n\}$, all points in Obj has 2 nearest neighbor $NN(1) = \{n_1, n_2\}$. With model matrix M we can find the corresponded coordinate from object image to target image: $k'_1 = M * k_1$. If the min of distances between k'_1 and n_1/n_2 smaller than threshold (10.0 in this case). We said this is an inlier.

Anealing

you can find this variable at src/RANSAC.cpp:107. This floating point number will control how many times the ransac algorithm should repeat and how wide the range the random_select(src/RANSAC.cpp:78) to select the KeyPoint from. scoreBoard(src/scoreBoard.h) records an array sort from higher inlier count KeyPoint to lower inlier count KeyPoint.

main8.cpp:81 RecoveryShow_backward()

do backward warping with the model finded by RANSAC.

config

doing parameter control of my program

recoveryType:[backward|forward]

object_in/target_in : input files

object_out/target_out/result_out : output files

如何編譯 執行

\$ mkdir build;cd build

\$ cmake ..; make

“於 config file 指定 input file, output file 及 backward/forward”

“若無指定 則會使用 main8.cpp 中的預設路徑”

\$./build/test_cs_vs_project [config]