Anatomy of a full-stack Scala/Scala.js Web App

Intro to Self

- Previous at Dropbox
- Currently at Bright Technology, a Data-Science/Scala consultancy
 - We do training and consulting projects around Python/Numpy/Scipy, Scala & related tech
 - Built the Fluent Code Browser www.fluentcode.com
- Contributor to Scala.js, author of Ammonite, FastParse, Scalatags, ...
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Agenda

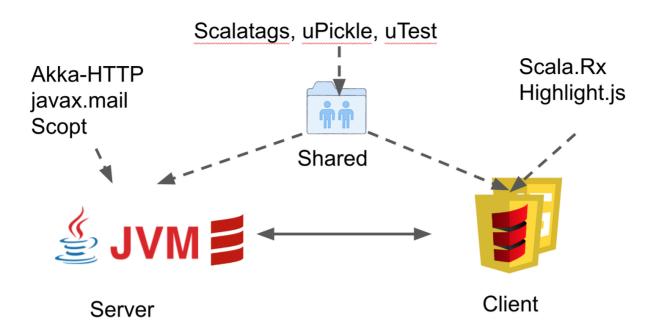
- Deep dive into how a Scala/Scala.js projects ends up looking
- · Not meant to be a "prep talk" or inspirational
- · Full of nitty-gritty details

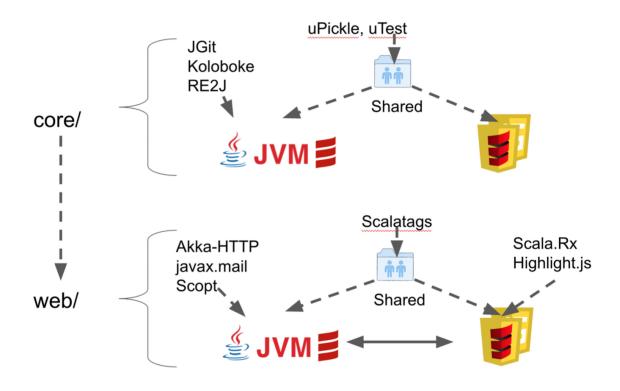
Intro to the Fluent Code Browser

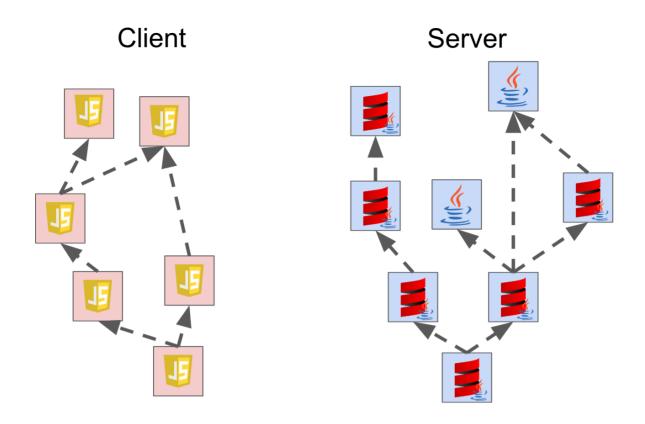
- demo.fluentcode.com
- · Blazing-fast online repository browser and search engine
- · Works on repositories of all sizes, up to millions of lines of code
- · Read-only view, background indexing
- · Three person project, two engineers

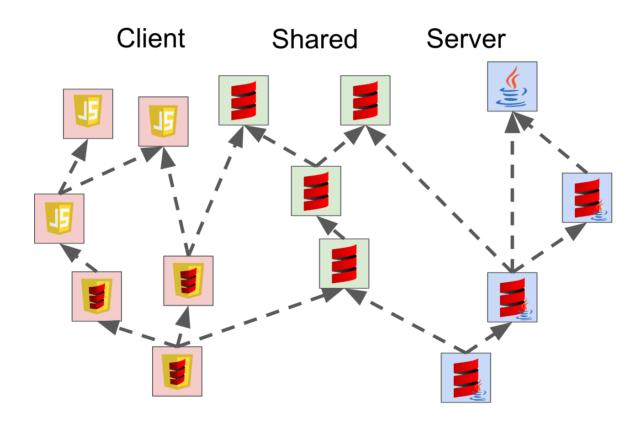
Fluent Architecture

- Isomorphic Scala/Scala.js
 - 6500LOC JVM, 5500LOC JS, 2200LOC Shared
 - Akka-HTTP
 - Autowire/uPickle Ajax Routes
- · Single-process
 - "Stateless" web-controller layer
 - Multiple background threads mirroring and indexing repositories









Shared Code

Constants

Colors

```
object Colors {
```

```
val sidePane = "#212121"

val browsePane = "#2b2b2b"

val topPane = "#424242"

...

}
```

Misc

```
object Constants{
  val gitIdLength = 12

val searchResultBatchSize = 100
  val searchResultPauseSize = 500
  ...
}
```

Data Structures

FileTree

CommitId

```
case class CommitId(w1: Int, w2: Int, w3: Int, w4: Int, w5: Int){
    override def toString = {
        val dst = new Array[Char](40)
        CommitId.formatHexChar(dst, 0, w1)
        ...
        new String(dst)
    }
}
```

Helper Functions

```
def prettyMillisDelta(millisDelta: Long) = {
  val second = 1000L
  val minute = second * 60
  ...
  if(millisDelta / year > 1) millisDelta / year + " years ago"
```

```
else if(millisDelta / year == 1) "1 year ago"

else if(millisDelta / month > 1) millisDelta / month + " months ago"

...

9 }
```

Scalatags HTML Templates

Standard Icons

```
def devopsIcon(name: String) = {
    span(
        cls := s"devicons devicons-$name",
        styles.Base.devopIconStyle
    )
}
```

Standard Tables

```
def wrappingTable(tableHead: Option[Frag], contents: Frag*) = {
  table(
    cls := "table",
    tableLayout.fixed,
    styles.Base.normalTxt
  )(
    tableHead,
    tbody(contents)
  )
}
```

Wildly Different code

- · Backend web server
- Frontend GUI

Backend

- · Split into Stateless and Stateful code
- Stateless code is your typical web front-end: controllers, templates, etc.
 - No mutable state
 - Pure-ish functional
- Stateful code dealing with cloning/indexing git repos lives in repo-manager threads
 - Some mutable state
 - No global state
- · Lives in same process for simplicity; could easily be split into separate workers

Pure-ish Functional Controller Code

```
def fetchPreview(filePath: GitPath, commitId: String) = {
   val commit = resolveIndexed(commitId)
   gitApi.queryFileOrFolder(commit, filePath) match{
    case Some(Left(objectId)) =>
      val lines = gitApi.open(objectId).lines.toArray
      PreviewResult.File(lines)

   case Some(Right(_)) => PreviewResult.Folder(...)
   case None => ???
   }
}
```

Stateful Background Indexer

```
var lastVersion = "..."
var currentIndex: Option[Index] = None
while(true){
  pullRepo()
  val newVersion = currentVersion()
  if (newVersion == lastVersion) sleep()
  else{
    currentIndex = reIndex()
    lastVersion = currentVersion
}
```

Frontend

- · Lots of globals
- · Lots of mutation via the DOM; currently not using React or other frameworks
- · Decomposed hierarchically into Views

Lots of globals:

- Global click handler to close popups when you click somewhere else
- Global resize handler to make sure we only respond to resize events once
- o Global Highlight.js lang-pack downloader & cache
- Modeled as top-level objects with mutable state
- Intrinsic global state in DOM

WindowResize

```
object WindowResize {
   def register(f: () => Unit) = ...

def handle(e: dom.Event) = {
   val allElements = dom.document.getElementsByClassName("resize-callbac k-cls")
   for(k <- allElements) k.asInstanceOf[js.Dynamic].resizeCallback()</pre>
```

```
6  }
7  dom.window.addEventListener("resize", handle _)
8 }
```

Lots of mutation via the DOM; currently not using React or other frameworks

- Scala.Rx for simple "keep-things-in-sync" mutations
- · Manual mangling for more ad-hoc mutations

```
def initCanvas(graphCanvas: dom.html.Canvas) = {
   graphCanvas.style.display = "block"
   graphCanvas.style.width = slice.pixelWidth.toString
   graphCanvas.height = (24 * dom.window.devicePixelRatio).toInt
   graphCanvas.style.height = 24.toString
}
```

Decomposed hierarchically into Views

```
trait View extends scalatags.jsdom.Frag{
  val view: dom.Node
}

class TreeView(...) extends View {...}

class LargeListView(...) extends View {...}

class DropdownInput(...) extends View {...}
```

Breakdown

Lines	Server 6,500	Shared 2,200	Client 5,500
Code	 Akka-HTTP JGit Koloboke Collections java.io, java.nio 	 Constants Data-structures Helper Functions HTML Templates CSS Stylesheets 	Scala.RxHighlight.jsDOM interactions
Structure	Stateless controllers • Pure-ish functional Stateful workers • Long-lived • Lots of file IO	A grab-bag of standalone pieces of code	A hierarchy of stateful Views Lots of references to third-part Javascript APIs

Performance Optimizations

- · Both front-end and back-end are optimized to work well with large repos
- · Back-end indexing must fit in memory and not take too long to create
- Front-end must lazy-load data and lazy-display UI to avoid crashing browser

Interesting back-end data-structures

Aggregator[T]: specialized mutable. Buffer, reduces memory needed to store indices

```
class Aggregator[@specialized(Int, Long) T: ClassTag](initialSize: Int =
1) {
  // Can't be `private` because it makes `@specialized` explode
  protected[this] var data = new Array[T](initialSize)
  protected[this] var length0 = 0
  def length = length0
  def apply(i: Int) = data(i)
  def append(i: T) = {
    if (length >= data.length) {
      val newData = new Array[T](data.length * 3 / 2 + 1)
      System.arraycopy(data, 0, newData, 0, length)
      data = newData
    }
    data(length) = i
    length0 += 1
  }
}
```

Interesting front-end abstractions

- FetcherLite: Batching downloader
 - Call .get(i: Int): Future[T]
 - Pre-fetches items from i-N to i+N and caches them
 - · Returns them instantly if asked for later

```
abstract class FetcherLite[T]{
    def fetchBatch(startCommitIndex: Int): Future[IndexedSeq[T]]
    var totalCount = rx.Var(0)

    var currentlyFetching = false

    var fetchQueue = List.empty[(Int, Promise[T])]
    var lastFetch: Option[(Int, IndexedSeq[T])] = None

def get(commitIndex: Int): Future[T] = lastFetch match{
    case Some((lastStartIndex, lastFetchedCommits))
    if lastStartIndex <= commitIndex
    && commitIndex < lastStartIndex + lastFetchedCommits.length =>
    Future.successful(lastFetchedCommits(commitIndex - lastStartIndex))
```

```
case _ =>
val promise = Promise[T]()
fetchQueue = (commitIndex -> promise) :: fetchQueue
kickOffFetchIfNecessary()
promise.future
}
```

Final Thoughts

- · Scala.js Benefits
- · Scala.js Limitations

Scala.js Benefits

- · Saves you from dealing with Javascript
- Use Scala to type-check front-end, especially with Autowire
- · Use Scala to abstract common code patterns
- · Share common code between back-end and front-end
- Shared libraries e.g. Scalatags/uPickle/autowire
- · Easy for Scala programmers to pick up
 - Other engineer who joined project had zero front-end experience
 - · Was able to start making useful contributions in a few days

Scala.js Limitations

- Very different coding style for backend vs backend, despite same language
 - Stateless vs heavily Stateful
 - No Globals vs lots of Globals
 - "Principled" 3rd party APIs vs YOLO 3rd party APIs
- Still need to write Front-end code, which is inherently hard/messy
 - Swing/AWT/QT/etc. aren't any better!
 - Still need to set up your own conventions/architecture/framework to keep things sane
 - o Or use a third-party framework: React.js, Vue.js, Angular.js, Diode, ...

Conclusion

- · Scala.js largely solves the problem of Javascript being complicated
- Scala.js doesn't solve the problem of front-end UI being complicated
- Scala/Scala.js largely avoids incidental differences in client/server code
- Scala/Scala.js doesn't avoid intrinsic differences in client/server code

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