

Card Game

① 데이터 구조

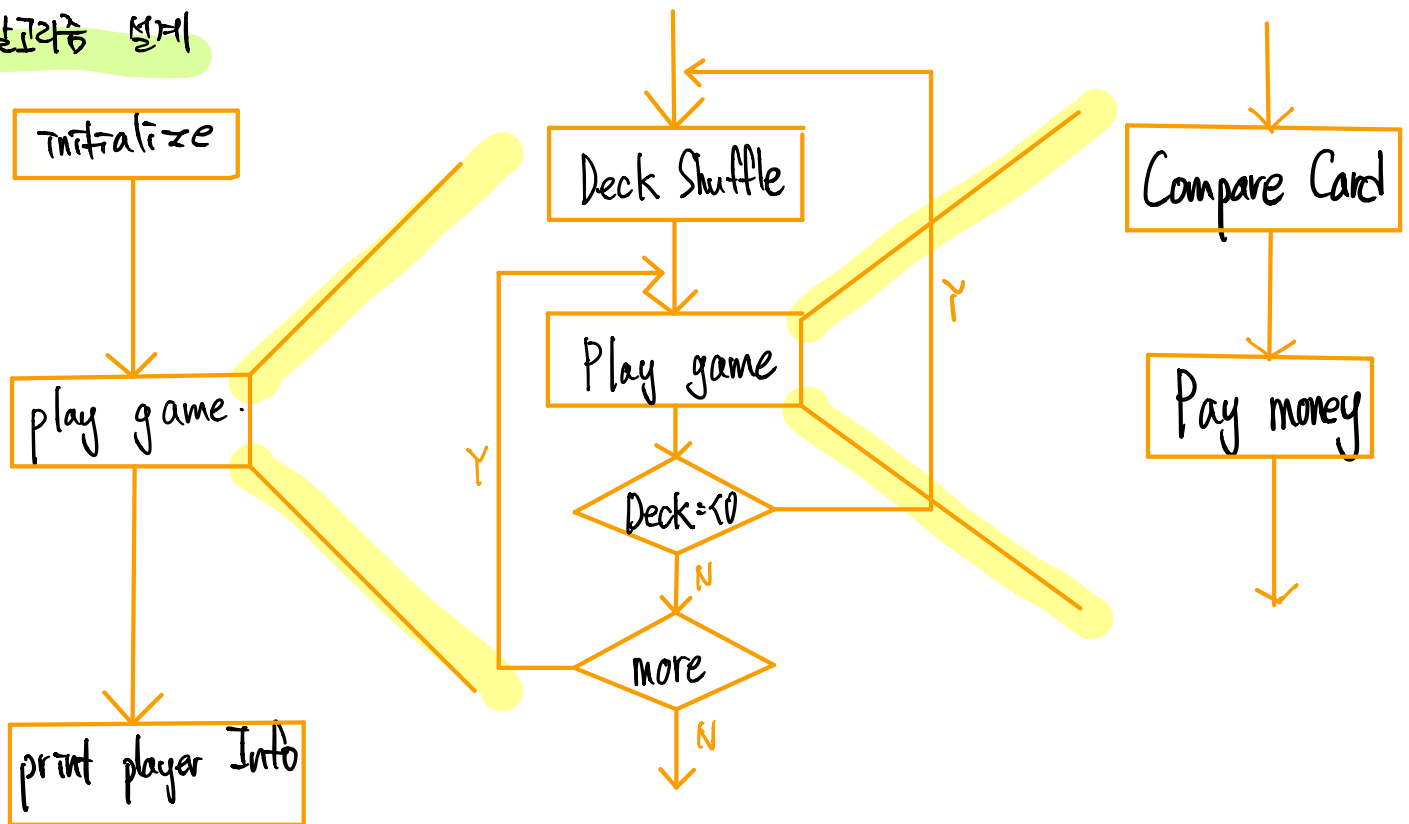
Card Deck[52]

Card. \leftarrow int num, char[] name.

Player. \leftarrow card, deposit, name

Waterfall 방식의 설계

② 알고리즘 설계



③ 모듈화

