MINQUAN LI

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EDUCATION

Bachelor's degree in Computer Science

California State University, Sacramento

Cumulative GPA: 3.13 · Dean's Honor Roll

Spring 2018 — Fall 2019

EXPERIENCE

January 2013-December 2016

Pawn Sales Lending Associate, Collateral Money, Co.

Provided outstanding customer service while processing short-term loans for valuable items and assisting with retail sales. Estimated an item's price based on market values. Tested tools and electronic equipment. Organized and managed store inventory.

SKILLS

Programming language: Java, C, C#, Python, SQL, NoSQL JavaScript

Tools/Frameworks/Technologies: Android Studio, .NET Core, Unity3D, React, Git, Tableau Public, Pandas, NumPy, TensorFlow, MERN stack

PROJECTS

- **Real Calculator App** Developed encryption software for data privacy available on Google Play Store. (*Java*)
- Inspired CRM Provided software solution to Primerica for agents' lead management. This is a web application made using MERN stack with a team of six people and Scrum methodology. Developed the backend of this web app. (React, Express, Nodejs, MongoDB)
- Data Analytics with Machine Learning Used artificial intelligence to predict automobile fatalities and find the highest contributing factors. The increased awareness of the risks could potentially lead to the decrease of automobile fatalities. (*Python in Anaconda, Pandas, NumPy, TensorFlow*)
- **Portfolio Website** Personal portfolio website developed using React and hosted on GitHub Pages. limmil.github.io/portfolio/
- Attendance Tracker Developed a software solution for educators at CSUS to track student attendance using Google Sheets API as database. (Java, JavaScript, HTML, Apache Tomcat)
- **Asteroids Game** Developed a mobile game following the object-oriented programming standard with Java. (*Java, Codename One, Eclipse IDE*)

ACTIVITIES AND INTERESTS

Music, art, lifting, table tennis, gaming.