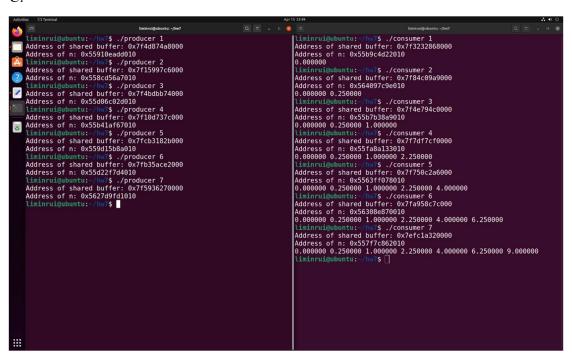
A.

In fixed sized partitioning, a process will be assigned a block of contiguous memory. In paging, a process could have multiple non-contiguous blocks of memory.

B.

- 1) In paging, program is divided into several fixed size blocks. In segment, program is divided into several variable size blocks;
- 2) Paging has internal fragmentation problem. Segment has external fragmentation problem and may need compaction.

C.



liminrui@ubuntu:~/hw7\$ readelf -s producer:

```
D ×
     Player ▼ || ▼ 母 巨 図
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               GLOBAL DEFAULT UND [...]@GLIBC_2.2.5 (3)
WEAK DEFAULT UND [...]@GLIBC_2.2.5 (3)
tries:
Bind Vis Ndx Name
LOCAL DEFAULT UND
LOCAL DEFAULT ABS Scrtl.o
LOCAL DEFAULT ABS Scrtl.o
LOCAL DEFAULT ABS Scrtl.o
LOCAL DEFAULT 16 deregister tm clones
LOCAL DEFAULT 16 deregister tm clones
LOCAL DEFAULT 16 do global_dtors_aux
LOCAL DEFAULT 20 completed.0
LOCAL DEFAULT 22 do global_dtors_aux
LOCAL DEFAULT 21 frame_dummy_in[...]
LOCAL DEFAULT 22 do global_dtors_in.]
LOCAL DEFAULT 23 frame_dummy_in[...]
LOCAL DEFAULT ABS crtstuff.c
LOCAL DEFAULT ABS producer.
LOCAL DEFAULT ABS crtstuff.c
LOCAL DEFAULT 20 FRAME_END_
LOCAL DEFAULT 20 FRAME_END_
LOCAL DEFAULT 21 frame_dummy_in[...]
LOCAL DEFAULT 22 GLOBAL DEFAULT DISTRICT TABLE
LOCAL DEFAULT 25 FAULT SEATH IN LOCAL DEFAULT 25 GLOBAL DEFAULT UND Libc_start_mai[...]
WEAK DEFAULT UND Libc_start_mai[...]
GLOBAL DEFAULT UND DISTRICT TABLE
GLOBAL DEFAULT UND DISTRICT TABLE
GLOBAL DEFAULT UND TITM_deregisterT[...]
GLOBAL DEFAULT UND DISTRICT TABLE
GLOBAL DEFAULT UND START
WEAK DEFAULT UND GROSCALT
WEAK DEFAULT UND START
WEAK DEFAULT UND GROSCALT
WEAK DEFAULT UND START
WEAK DEFAULT UND GROSCALT
WEAK DEFAULT UND START
WEAK DEFAULT UND START
WEAK DEFAULT UND START
WEAK DEFAULT UND GROSCALT
WEAK DEFAULT UND GROSCALT
WEAK DEFAULT UND GROSCALT
WEA
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   SIZE TYPE

0 FILE
32 OBJECT
0 FILE
0 FUNC
0 FUNC
1 OBJECT
0 FILE
0 FUNC
0 NOTYPE
0 FUNC
0 FUN
                                                                                                                                                                                                                                                                                                                                                                                                                                             000004010
```

liminrui@ubuntu:~/hw7\$ readelf -s consumer:

```
WEAK DEFAULT UND [...]@GLIBC_2.2.5 (2)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            Ndx Name
UND
ABS Scrtl.o
4 abi_tag
ABS crtstuff.c
16 deregister_tm_clones
16 register_tm_clones
16 do global dtors_aux
26 completed.0
22 do global_dtor[...]
16 frame_dummy
21 _frame_dummy
21 _frame_dummy
21 _frame_Dtamp.in[...]
ABS consumer.c
ABS crtstuff.c
29 FRAME_END
ABS
DYNAMIC
19 _GNU_EH_FRAME_HDR
24 _GLOBAL_OFFSET_TABLE_UND putchar@GLIBC_2.2.5
UND _ITM_DECHAPOGLIBC_2.2.5
UND _ITM_Deregister[I...]
26 stdout@GLIBC_2.2.5
25 _data_start
UND puts@GLIBC_2.2.5
UND puts@GLIBC_2.2.5
UND printf@GLIBC_2.2.5
UND printf@GLIBC_2.2.5
UND ftruncate@GLIBC_2.2.5
UND ftruncate@GLIBC_2.2.5
UND ftruncate@GLIBC_2.2.5
UND close@GLIBC_2.2.5
/
   0
```

1.

- i) They should be different, because the printed addresses are always virtual addresses. They point to the same physical address but the physical addresses are hidden to us.
 - ii) The printed addresses are virtual addresses.

2.

- i) They don't match, the addresses printed from running program are virtual addresses, however, the addresses in elf file are the offsets (they are relocatable).
 - ii) They are relocatable object file. Because they start from address 0.