

YONG CHERN LIM

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EXPERIENCE

12/2019 – 3/2020

INTERN, Joget

SELANGOR, MALAYSIA

- Learned how the Joget Workflow software works.
- Making tutorial videos in the usage of Joget Workflow software.
- Creating plugins for the Joget Workflow software using Java.

3/2021 – 6/2021

INTERN, THE HACKER'S COLLECTIVE

SELANGOR, MALAYSIA

- Developed the frontend of the project webpage using programming languages such as HTML, CSS, and JavaScript.
 - Solving bugs and adding features on the front-end of the webpage.
- Designing the web pages through Figma.

8/2023 – Present

Frontend Developer, V Systems

KUALA LUMPUR, MALAYSIA

- Developed websites, operator websites, web apps and using frameworks such as NextJs and Mantine library
 - Api Connecting to pass the data from the database to display on the website.
 - Worked with external apis such as MetaMask.
 - Projects are integrated with RESTful api from the backend team to ensure seamless data flow.
- Developed PWA (Progressive Web App) using Vite + React.
- Practiced Agile methodology, collaborating with cross-functional teams.
- Engaged with product managers and QAs to ensure smooth implementation of updates and bug fixes, fostering seamless communication and project progression.

EDUCATION

1/2018 – 3/2021

BACHELOR'S DEGREE IN COMPUTER SCIENCE, SUNWAY UNIVERSITY

CGPA : 3.05 / 4.00

- CSC3024 Human Computer Interaction
 - Learned how to design websites through tools like Figma.
- SEG1201 Database Fundamentals, CSC3064 Database Engineering, SEG2102 Database Management Systems, BIS2216 Data Mining and Knowledge Discovery Fundamental.
 - Learned using SQL to handle queries, data warehousing, DBMS, Data Mining and more.

- SEG2202 Software Engineering, CSC2014 Digital Image Processing, PRG1203 Object-Oriented Programming, PRG2104 Object-Oriented Programming, WEB1201 Web Fundamentals, CSC3206 Artificial Intelligence
 - Learned how to make different webpages using HTML, CSS, and JavaScript.
 - Used Anaconda and Python to create a system to detect cars at night using headlights of the car and to make a puzzle game using search algorithms.
 - Used Java and Scala to make simple games.

6/2021 – 6/2023

MASTER'S DEGREE IN BUSINESS INFORMATION SYSTEM, MONASH UNIVERSITY MALAYSIA

Current Weighted Average Mark (WAM): 68.857 / CGPA: 3.184/4.00

- FIT5152 User Interface Design and Usability
 - Learned how to design websites through tools like Figma, making the website as interactive as possible.
- FIT5195 Business Intelligence and Data Warehousing
 - Learned deeper into Data Warehousing involving languages such as SQL, drawing ERD diagrams and many more
- FIT 5160 Business Process Modelling, Design and Simulation
 - Learned on modeling and designing a business process to make a company's process the most optimal way.
- FIT 5120 Industry Experience
 - Developed a web app using React, SpringBoot and MySQL.
 - Worked and communicated with multicultural people in a team.

SKILLS

- **Front-end Framework**
 - React, NextJs, Vite, Ionic
- **Programming Language**
 - HTML, CSS, SASS, TypeScript, JavaScript, Java, Python, SQL,
- **Tools and Libraries**
 - Git, Redux, Mantine, Tailwind CSS, Metamask SDK, Figma