

PA2 Report

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- **Optimal substructure**

- Reference:

<https://ieeexplore.ieee.org/document/1270250>

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```
IF  $i \leq k \leq j - 1$   
    and  $|MIS(i, k - 1)| + 1 + |MIS(k + 1, j - 1)| > |MIS(i, j - 1)|$   
    THEN  $MIS(i, j) \leftarrow MIS(i, k - 1) \cup \{v_{kj}\} \cup MIS(k + 1, j - 1)$   
    ELSE  $MIS(i, j) \leftarrow MIS(i, j - 1)$ 
```

- Implement with recursion and dynamic programming

- **Data structures used**

```
1 // save all the chords from input  
2 // chords[head] = tail  
3 // chords[tail] = head  
4 vector<int> chords(pivot_num, 0);  
5  
6 // save chords used in answer  
7 vector<int> ans_chords;  
8  
9 // up-right half: number of available chords in partition chord_cnt[i][j]  
10 // bottom-left half: record the chord we want  
11 vector<vector<int>> chord_cnt(pivot_num, vector<int> (pivot_num, 0));  
12 for (int i=0; i<pivot_num; i++) {  
13     for (int j=0; j<pivot_num; j++) {  
14         if (j < i) {  
15             chord_cnt[i][j] = -1;  
16         }  
17     }  
18 }
```

- **Observation**

- In this assignment, we can see the huge **difference in execution time between bottom-up and top-down method**. Since I first try to implement with bottom-up method, I found it consumes more time than top-down method does, because it computes every result no matter it's useful or not.
 - With dynamic programming, it can reduce a lot of time calculating the the recursion function everytime, below is the comparison using 1000 as

the input:

DP:

```
lin_1214@lin-1214:/mnt/c/Users/a0936/algo/PA2/b10901059_pa2$ ./bin/mps ./inputs/1000.in ./outputs/1000.out  
The total CPU time: 35.095ms
```

non-DP:

```
lin_1214@lin-1214:/mnt/c/Users/a0936/algo/PA2/b10901059_pa2$ ./bin/mps ./inputs/1000.in ./outputs/1000.out
```

(seems it never ends...)