

## Tutorial 1 - Expressions

1. Consider the **big-step** operational semantics for the language *SimpleExp* given in the lectures. Find a number  $n$  such that

$$(4 + 1) + (2 + 2) \Downarrow n$$

Give the full derivation tree.

$$\frac{\frac{\text{(B-NUM)} \frac{}{4 \Downarrow 4} \quad \text{(B-NUM)} \frac{}{1 \Downarrow 1}}{\text{(B-ADD)} \frac{}{(4 + 1) \Downarrow 5}} \quad \frac{\frac{\text{(B-NUM)} \frac{}{2 \Downarrow 2} \quad \text{(B-NUM)} \frac{}{2 \Downarrow 2}}{\text{(B-ADD)} \frac{}{(2 + 2) \Downarrow 2}}}{\text{(B-ADD)} \frac{}{(4 + 1) + (2 + 2) \Downarrow 9}}$$

2. The big-step operation semantics for *SimpleExp* was only given for addition. Extend it to include *multiplication*. Give a proof that  $((3 + 2) \times (1 + 4)) \Downarrow 25$

To do this, we need to add an additional rule as follows;

$$\text{(B-MUL)} \frac{E_1 \Downarrow n_1 \quad E_2 \Downarrow n_2}{E_1 \times E_2 \Downarrow n_3} \quad n_3 = n_1 \times n_2$$

Hence we can do the following;

$$\frac{\frac{\text{(B-NUM)} \frac{}{3 \Downarrow 3} \quad \text{(B-NUM)} \frac{}{2 \Downarrow 2}}{\text{(B-ADD)} \frac{}{(3 + 2) \Downarrow 5}} \quad \frac{\frac{\text{(B-NUM)} \frac{}{1 \Downarrow 1} \quad \text{(B-NUM)} \frac{}{4 \Downarrow 4}}{\text{(B-ADD)} \frac{}{(1 + 4) \Downarrow 5}}}{\text{(B-MUL)} \frac{}{((3 + 2) \times (1 + 4)) \Downarrow 25}}$$

3. Extend the **big-step** semantics further to include *subtraction*. Remember that the numbers in the syntax of the language are  $0, 1, 2, \dots$  (no negative numbers).

How is an expression such as  $(3 - 7)$  handled in your semantics? Have you made any arbitrary decisions about this? If so, what other options were available?

Note that this question has multiple valid options; we can either introduce a **NaN** concept, representing an "invalid" operation, which has to be propagated in all rules, or we could have it be some value. The latter can lead to ambiguity, because if we had  $(3 - 7) \Downarrow 0$ , and also  $(4 - 7) \Downarrow 0$ , we may unexpected results.

4. Recall the **small-step** operational semantics of *SimpleExp*.

- (a) Give the full derivation of the first step of evaluation of  $((1 + 2) + (4 + 3))$  - give the derivation tree of the step (for some expression  $E$ );

$$((1 + 2) + (4 + 3)) \rightarrow E$$

For the first step, we have the following;

$$\text{(S-LEFT)} \frac{\text{(S-ADD)} \frac{}{(1 + 2) \rightarrow 3}}{((1 + 2) + (4 + 3)) \rightarrow (3 + (4 + 3))}$$

- (b) Write down all the steps of evaluation needed to reduce the above expression to 10. Give the full derivation for each of these steps.

Note that the **evaluation path** is;

$$((1 + 2) + (4 + 3)) \rightarrow (3 + (4 + 3)) \rightarrow (3 + 7) \rightarrow 10$$

The derivation tree for each step is as follows;

$$\text{(S-ADD)} \frac{}{(4 + 3) \rightarrow 7}$$

$$\text{(S-RIGHT)} \frac{}{(3 + (4 + 3)) \rightarrow (3 + 7)}$$

Followed by;

$$\text{(S-ADD)} \frac{}{(3 + 7) \rightarrow 10}$$

5. Here is the abstract syntax for a simple language *Bool* of boolean expressions:

$$B \in \text{Bool} ::= \text{true} \mid \text{false} \mid B \& B \mid \neg B \mid \text{if } B \text{ then } B \text{ else } B$$

Intuitively, every expression evaluates to either **true** or **false**.

(a) Give a **small-step** operational semantics for *Bool*.

$$\frac{B_1 \rightarrow B'_1}{B_1 \& B_2 \rightarrow B'_1 \& B_2}$$

$$\frac{B_2 \rightarrow B'_2}{\text{true} \& B_2 \rightarrow \text{true} \& B'_2}$$

$$\frac{B_2 \rightarrow B'_2}{\text{false} \& B_2 \rightarrow \text{false} \& B'_2}$$

$$\frac{}{\text{true} \& \text{true} \rightarrow \text{true}}$$

$$\frac{}{\text{true} \& \text{false} \rightarrow \text{false}}$$

$$\frac{}{\text{false} \& \text{true} \rightarrow \text{false}}$$

$$\frac{}{\text{false} \& \text{false} \rightarrow \text{false}}$$

$$\frac{B \rightarrow B'}{\neg B \rightarrow \neg B'}$$

$$\frac{}{\neg \text{true} \rightarrow \text{false}}$$

$$\frac{}{\neg \text{false} \rightarrow \text{true}}$$

$$\frac{B_1 \rightarrow B'_1}{\text{if } B_1 \text{ then } B_2 \text{ else } B_3}$$

$$\frac{}{\text{if true then } B_2 \text{ else } B_3 \rightarrow B_2}$$

$$\frac{}{\text{if false then } B_2 \text{ else } B_3 \rightarrow B_3}$$

Note that these are all evaluated right-to-left.

(b) Write down all the steps of evaluation needed to reduce the following expression to a result:

$$\neg(\text{if } (\text{false} \& \text{true}) \text{ then } (\text{if true then } (\text{false} \& \text{true}) \text{ else false}) \text{ else } \neg \text{true})$$

$$\rightarrow \neg(\text{if false then } (\text{if true then } (\text{false} \& \text{true}) \text{ else false}) \text{ else } \neg \text{true})$$

$$\rightarrow \neg(\neg \text{true})$$

$$\rightarrow \neg \text{false}$$

$$\rightarrow \text{true}$$

6. The syntax of *SimpleExp* is extended with a new operator *?*, as follows;

$$E \in \text{SimpleExp} ::= \dots \mid (E ? E)$$

This operator allows the implementation to choose to give the result of  $E_1$ , or  $E_2$ , when given  $E_1 ? E_2$ .

- (a) Extend the **big-step** operational semantics with rules for  $?$  that capture this meaning.

$$\text{(B-CHOICE-1)} \frac{E_1 \Downarrow n_1}{E_1 ? E_2 \Downarrow n_1} \qquad \text{(B-CHOICE-2)} \frac{E_2 \Downarrow n_2}{E_1 ? E_2 \Downarrow n_2}$$

- (b) For what values of  $n$  does  $(0?1) + (2?3) \Downarrow n$ ?

$$\begin{array}{c} \text{(B-CHOICE-1)} \frac{\text{(B-CHOICE-1)} \frac{\text{(B-CHOICE-1)} \frac{0 \Downarrow 0}{(0?1) \Downarrow 0}}{\text{(B-ADD)} \frac{(0?1) \Downarrow 0}{(0?1) + (2?3) \Downarrow 2}}}{\text{(B-CHOICE-1)} \frac{\text{(B-CHOICE-1)} \frac{2 \Downarrow 2}{(2?3) \Downarrow 2}}{\text{(B-ADD)} \frac{(2?3) \Downarrow 2}{(0?1) + (2?3) \Downarrow 2}}} \\ \text{(B-CHOICE-1)} \frac{\text{(B-CHOICE-1)} \frac{\text{(B-CHOICE-1)} \frac{0 \Downarrow 0}{(0?1) \Downarrow 0}}{\text{(B-ADD)} \frac{(0?1) \Downarrow 0}{(0?1) + (2?3) \Downarrow 3}}}{\text{(B-CHOICE-2)} \frac{\text{(B-CHOICE-2)} \frac{3 \Downarrow 3}{(2?3) \Downarrow 3}}{\text{(B-ADD)} \frac{(2?3) \Downarrow 3}{(0?1) + (2?3) \Downarrow 3}}} \\ \text{(B-CHOICE-2)} \frac{\text{(B-CHOICE-2)} \frac{\text{(B-CHOICE-2)} \frac{1 \Downarrow 1}{(0?1) \Downarrow 1}}{\text{(B-ADD)} \frac{(0?1) \Downarrow 1}{(0?1) + (2?3) \Downarrow 3}}}{\text{(B-CHOICE-1)} \frac{\text{(B-CHOICE-1)} \frac{2 \Downarrow 2}{(2?3) \Downarrow 2}}{\text{(B-ADD)} \frac{(2?3) \Downarrow 2}{(0?1) + (2?3) \Downarrow 3}}} \\ \text{(B-CHOICE-2)} \frac{\text{(B-CHOICE-2)} \frac{\text{(B-CHOICE-2)} \frac{1 \Downarrow 1}{(0?1) \Downarrow 1}}{\text{(B-ADD)} \frac{(0?1) \Downarrow 1}{(0?1) + (2?3) \Downarrow 4}}}{\text{(B-CHOICE-2)} \frac{\text{(B-CHOICE-2)} \frac{3 \Downarrow 3}{(2?3) \Downarrow 3}}{\text{(B-ADD)} \frac{(2?3) \Downarrow 3}{(0?1) + (2?3) \Downarrow 4}}} \end{array}$$

- (c) Is the semantics deterministic? Is it total?

It is not deterministic as we have  $0?1 \Downarrow 0$ , as well as  $0?1 \Downarrow 1$  - but  $0 \neq 1$ . It is total as it applies to every expression (for something to be total, we need some number  $n$  for every expression  $E$  such that  $E \Downarrow n$ ).

7. (a) Extend the **small-step** semantics for *SimpleExp* to handle the  $?$  operator by adding appropriate derivation rules for  $\rightarrow$ .

$$\text{(S-CHOICE-1)} \frac{}{E_1 ? E_2 \rightarrow E_1} \qquad \text{(S-CHOICE-2)} \frac{}{E_1 ? E_2 \rightarrow E_2}$$

- (b) Give all possible derivations of the first step of evaluation of  $(0?1) + (2?3)$ .

$$\text{(S-LEFT)} \frac{\text{(S-CHOICE-1)} \frac{}{0?1 \rightarrow 0}}{(0?1) + (2?3) \rightarrow 0 + (2?3)} \qquad \text{(S-LEFT)} \frac{\text{(S-CHOICE-2)} \frac{}{0?1 \rightarrow 1}}{(0?1) + (2?3) \rightarrow 1 + (2?3)}$$

- (c) Give all of the possible evaluation paths for  $(0?1) + (2?3)$ .

$$\begin{array}{l} (0?1) + (2?3) \rightarrow 0 + (2?3) \rightarrow 0 + 2 \rightarrow 2 \\ (0?1) + (2?3) \rightarrow 0 + (2?3) \rightarrow 0 + 3 \rightarrow 3 \\ (0?1) + (2?3) \rightarrow 1 + (2?3) \rightarrow 1 + 2 \rightarrow 3 \\ (0?1) + (2?3) \rightarrow 1 + (2?3) \rightarrow 1 + 3 \rightarrow 4 \end{array}$$

- (d) Is the semantics confluent?

We've shown  $(0?1) + (2?3) \rightarrow^* 2$  and also  $(0?1) + (2?3) \rightarrow^* 3$ . Therefore, for the semantics to be confluent, there must be some  $E'$  such that  $2 \rightarrow^* E'$  and  $3 \rightarrow^* E'$  - however, since they are both in normal forms, they can only evaluate to themselves.  $2 \neq 3$ , hence it is not confluent.

- (e) Is the semantics normalising?

Yes, there are no infinite sequences of expressions, hence any evaluation path will eventually reach a normal form.

8. Suppose that instead of the *SimpleExp* small-step rule (S-RIGHT), we had the following;

$$\text{(S-RIGHT')} \frac{E_2 \rightarrow E'_2}{(E_1 + E_2) \rightarrow (E_1 + E'_2)}$$

- (a) Given an evaluation path using the **S-RIGHT** rule, is it also an evaluation path using the **S-RIGHT'** rule?

Yes, as the original rule constrained  $E_1$  to be in a normal form, but the new rule doesn't. This means that the new rule covers all the cases of the original rule.

- (b) Find an expression that has an evaluation path using the **S-RIGHT'** rule that it did not have with the **S-RIGHT** rule.

$$(0 + 1) + (2 + 3) \rightarrow (0 + 1) + 5 \rightarrow 1 + 5 \rightarrow 6$$

- (c) Is  $\rightarrow$  deterministic?

No, starting with  $(0 + 1) + (2 + 3)$ , we can go to either  $1 + (2 + 3)$  **S-LEFT**, or  $(0 + 1) + 5$  with **S-RIGHT'** - however the two expressions are not equal.

- (d) Is  $\rightarrow$  confluent?

Yes, the rule allows for different evaluation order, but doesn't change the result of the evaluation.

## Tutorial 2 - State

1. Consider the small-step operation semantics of the language *While*. Write down all of the evaluation steps of the program  $(z := x; x := y); y := z$ , with the initial state  $s = (x \mapsto 5, y \mapsto 7)$ . Give the full derivation tree for the first step in this evaluation.

$$\begin{array}{c} \text{(W-EXP.VAR)} \frac{}{\langle x, (x \mapsto 5, y \mapsto 7) \rangle \rightarrow_e \langle 5, (x \mapsto 5, y \mapsto 7) \rangle} \\ \text{(W-ASS.EXP)} \frac{}{\langle z := x, (x \mapsto 5, y \mapsto 7) \rangle \rightarrow_c \langle z := 5, (x \mapsto 5, y \mapsto 7) \rangle} \\ \text{(W-SEQ.LEFT)} \frac{}{\langle z := x; x := y, (x \mapsto 5, y \mapsto 7) \rangle \rightarrow_c \langle z := 5; x := y, (x \mapsto 5, y \mapsto 7) \rangle} \\ \text{(W-SEQ.LEFT)} \frac{}{\langle (z := x; x := y); y := z, (x \mapsto 5, y \mapsto 7) \rangle \rightarrow_c \langle (z := 5; x := y); y := z, (x \mapsto 5, y \mapsto 7) \rangle} \end{array}$$

All of the steps are as follows;

$$\begin{array}{l} \langle (z := x; x := y); y := z, (x \mapsto 5, y \mapsto 7) \rangle \\ \rightarrow_c \langle (z := 5; x := y); y := z, (x \mapsto 5, y \mapsto 7) \rangle \\ \rightarrow_c \langle (\text{skip}; x := y); y := z, (x \mapsto 5, y \mapsto 7, z \mapsto 5) \rangle \\ \rightarrow_c \langle x := y; y := z, (x \mapsto 5, y \mapsto 7, z \mapsto 5) \rangle \\ \rightarrow_c \langle x := 7; y := z, (x \mapsto 5, y \mapsto 7, z \mapsto 5) \rangle \\ \rightarrow_c \langle \text{skip}; y := z, (x \mapsto 7, y \mapsto 7, z \mapsto 5) \rangle \\ \rightarrow_c \langle y := z, (x \mapsto 7, y \mapsto 7, z \mapsto 5) \rangle \\ \rightarrow_c \langle y := 5, (x \mapsto 7, y \mapsto 7, z \mapsto 5) \rangle \\ \rightarrow_c \langle \text{skip}, (x \mapsto 7, y \mapsto 5, z \mapsto 5) \rangle \end{array}$$

2. Consider the small-step operational semantics of the language *While*. Write down all of the evaluation steps of the program (given the initial state  $s = (x \mapsto 1)$ )

$$(\text{let } W =) \text{ while } x < 4 \text{ do } x := x + 2$$

Give full derivation trees for the first four steps.

<sup>1</sup>  $\langle \text{while } x < 4 \text{ do } x := x + 2, (x \mapsto 1) \rangle \rightarrow_c \langle \text{if } x < 4 \text{ then } (x := x + 2; W) \text{ else skip}, (x \mapsto 1) \rangle$

$$\begin{array}{c}
\text{(W-EXP.VAR)} \frac{}{\langle x, (x \mapsto 1) \rangle \rightarrow_e \langle 1, (x \mapsto 1) \rangle} \\
\text{(W-BEXP.LEFT)} \frac{}{\langle x < 4, (x \mapsto 1) \rangle \rightarrow_b \langle 1 < 4, (x \mapsto 1) \rangle} \\
2 \frac{}{\langle \text{while } x < 4 \text{ do } x := x + 2, (x \mapsto 1) \rangle \rightarrow_c \langle \text{if } 1 < 4 \text{ then } (x := x + 2; W) \text{ else skip}, (x \mapsto 1) \rangle} \\
\text{(W-BEXP.LT)} \frac{}{\langle 1 < 4, (x \mapsto 1) \rangle \rightarrow_b \langle \text{true}, (x \mapsto 1) \rangle} \\
2 \frac{}{\langle \text{while } x < 4 \text{ do } x := x + 2, (x \mapsto 1) \rangle \rightarrow_c \langle \text{if true then } (x := x + 2; W) \text{ else skip}, (x \mapsto 1) \rangle} \\
\text{(W-COND.TRUE)} \frac{}{\langle \text{if true then } (x := x + 2; W) \text{ else skip}, (x \mapsto 1) \rangle \rightarrow_c \langle x := x + 2; W, (x \mapsto 1) \rangle}
\end{array}$$

Note that rule 1 is (W-WHILE), and rule 2 is (W-COND.BEXP). The full evaluation path is as follows;

$$\begin{array}{l}
\langle \text{while } x < 4 \text{ do } x := x + 2, (x \mapsto 1) \rangle \\
\rightarrow_c \langle \text{if } x < 4 \text{ then } (x := x + 2; W) \text{ else skip}, (x \mapsto 1) \rangle \\
\rightarrow_c \langle \text{if } 1 < 4 \text{ then } (x := x + 2; W) \text{ else skip}, (x \mapsto 1) \rangle \\
\rightarrow_c \langle \text{if true then } (x := x + 2; W) \text{ else skip}, (x \mapsto 1) \rangle \\
\rightarrow_c \langle x := x + 2; W, (x \mapsto 1) \rangle \\
\rightarrow_c \langle x := 1 + 2; W, (x \mapsto 1) \rangle \\
\rightarrow_c \langle x := 3; W, (x \mapsto 1) \rangle \\
\rightarrow_c \langle \text{skip}; W, (x \mapsto 3) \rangle \\
\rightarrow_c \langle \text{while } x < 4 \text{ do } x := x + 2, (x \mapsto 3) \rangle \\
\rightarrow_c \langle \text{if } x < 4 \text{ then } (x := x + 2; W) \text{ else skip}, (x \mapsto 3) \rangle \\
\rightarrow_c \langle \text{if } 3 < 4 \text{ then } (x := x + 2; W) \text{ else skip}, (x \mapsto 3) \rangle \\
\rightarrow_c \langle \text{if true then } (x := x + 2; W) \text{ else skip}, (x \mapsto 3) \rangle \\
\rightarrow_c \langle x := x + 2; W, (x \mapsto 3) \rangle \\
\rightarrow_c \langle x := 3 + 2; W, (x \mapsto 3) \rangle \\
\rightarrow_c \langle x := 5; W, (x \mapsto 3) \rangle \\
\rightarrow_c \langle \text{skip}; W, (x \mapsto 5) \rangle \\
\rightarrow_c \langle \text{while } x < 4 \text{ do } x := x + 2, (x \mapsto 5) \rangle \\
\rightarrow_c \langle \text{if } x < 4 \text{ then } (x := x + 2; W) \text{ else skip}, (x \mapsto 5) \rangle \\
\rightarrow_c \langle \text{if } 5 < 4 \text{ then } (x := x + 2; W) \text{ else skip}, (x \mapsto 5) \rangle \\
\rightarrow_c \langle \text{if false then } (x := x + 2; W) \text{ else skip}, (x \mapsto 5) \rangle \\
\rightarrow_c \langle \text{skip}, (x \mapsto 5) \rangle
\end{array}$$

3. Consider adding the increment expression  $x++$  to the language *While*. The expression returns the value of the variable (only applied to variables)  $x$  and then updates the value of  $x$  to be one greater than the old value; its semantics is given by the following rule:

$$\text{(W-EXP.PP)} \frac{}{\langle x++, s \rangle \rightarrow_e \langle n, s[x \mapsto n'] \rangle} \quad s(x) = n, n' = n + 1$$

- (a) Give the full execution path for the program  $x := (x++) + (x++)$  from the initial state  $(x \mapsto 2)$ .

$$\begin{array}{l}
\langle x := (x++) + (x++), (x \mapsto 2) \rangle \\
\rightarrow_c \langle x := 2 + (x++), (x \mapsto 3) \rangle \\
\rightarrow_c \langle x := 2 + 3, (x \mapsto 4) \rangle \\
\rightarrow_c \langle x := 5, (x \mapsto 4) \rangle \\
\rightarrow_c \langle \text{skip}, (x \mapsto 5) \rangle
\end{array}$$

- (b) Given an operational semantics rule for  $++x$ , which increments  $x$  and then returns the result.

$$(W\text{-EXP.PP}) \frac{}{\langle ++x, s \rangle \rightarrow_e \langle n', s[x \mapsto n'] \rangle} s(x) = n, n' = n + 1$$

4. Consider what happens if we add a 'side-effecting expression' of the form

**do**  $C$  **return**  $E$

This runs first runs the command  $C$ , and returns the value of  $E$ .

$$\frac{\langle C, s \rangle \rightarrow_c \langle C', s' \rangle}{\langle \text{do } C \text{ return } E, s \rangle \rightarrow_e \langle \text{do } C' \text{ return } E, s' \rangle} \quad \frac{}{\langle \text{do skip return } E, s \rangle \rightarrow_e \langle E, s \rangle}$$

5. Consider the *While* language extend with parallel composition of commands:  $C \parallel C$ . The semantics of parallel composition is given by interleaving the execution steps of the two composed commands in an arbitrary fashion. This is expressed formally as;

$$\frac{\langle C_1, s \rangle \rightarrow_c \langle C'_1, s' \rangle}{\langle C_1 \parallel C_2, s \rangle \rightarrow_c \langle C'_1 \parallel C_2, s' \rangle} \quad \frac{\langle C_2, s \rangle \rightarrow_c \langle C'_2, s' \rangle}{\langle C_1 \parallel C_2, s \rangle \rightarrow_c \langle C_1 \parallel C'_2, s' \rangle} \quad \frac{}{\langle \text{skip} \parallel \text{skip}, s \rangle \rightarrow_c \langle \text{skip}, s \rangle}$$

- (a) Consider the command  $(x := 1) \parallel (x := 2; x := (x + 2))$ , run with initial state  $s = (x \mapsto 0)$ . How many possible final values for  $x$  does this command have?

There are 3 possible values; 1, 3, or 4.

- (b) How many different evaluation paths exist for obtaining the final value 4?

3 paths. I really can't be bothered to type out all of the steps. The point is the operation  $x := x + 2$  is not atomic; even if we have obtained  $x := 4$ , we can execute  $x := 1$ , and then still obtain a state with  $x \mapsto 4$ , if the former is executed at the end.

- (c) A useful operation in concurrency is atomic compare-and-swap. This operation is added to the *While* language in the form of a new boolean expression  $\text{CAS}(x, E, E)$ . To execute the operation  $\text{CAS}(x, E_1, E_2)$ , first  $E_1$  and then  $E_2$  are evaluated to numbers  $n_1$  and  $n_2$  in the usual way. Then, **in a single step**, the operation compares the value of variable  $x$  with  $n_1$ ; if the values are equal, it updates the value of  $x$  to be number  $n_2$  and returns **true**, otherwise, it simply returns **false**. Extend the operational semantics with rules for **CAS** that implement this behaviour.

$$\frac{\langle E_1, s \rangle \rightarrow_e \langle E'_1, s' \rangle}{\langle \text{CAS}(x, E_1, E_2), s \rangle \rightarrow_b \langle \text{CAS}(x, E'_1, E_2), s' \rangle} \quad \frac{\langle E_2, s \rangle \rightarrow_e \langle E'_2, s' \rangle}{\langle \text{CAS}(x, n_1, E_2), s \rangle \rightarrow_b \langle \text{CAS}(x, n_1, E'_2), s' \rangle} \quad \frac{}{\langle \text{CAS}(x, n_1, n_2), s \rangle \rightarrow_b \langle \text{true}, s[x \mapsto n_2] \rangle} s(x) = n_1 \quad \frac{}{\langle \text{CAS}(x, n_1, n_2), s \rangle \rightarrow_b \langle \text{false}, s \rangle} s(x) \neq n_1$$

6. Suppose that  $\langle C_1; C_2, s \rangle \rightarrow_c^* \langle C_2, s' \rangle$ . Show that it is not necessarily the case that  $\langle C_1, s \rangle \rightarrow_c^* \langle \text{skip}, s' \rangle$ .

Let there be a state  $s'' \neq s'$ , where  $\langle C_1, s \rangle \rightarrow_c^* \langle \text{skip}, s'' \rangle$ . For  $\langle C_1; C_2, s \rangle \rightarrow_c^* \langle C_2, s' \rangle$ , we can find  $C_2$  such that  $\langle C_2, s'' \rangle \rightarrow_c^* \langle C_2, s' \rangle$ . From here, we see that our goal is to find  $C_2$  as something that evaluates to itself, but in a different state (hence a loop).

$C_1 = \text{skip}$

$C_2 = \text{while true do } x := 1$

$s = (x \mapsto 0)$

Executing this we have;

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    ⟨while true do  $x := 1, (x \mapsto 0) \rangle$ 
 $\rightarrow_c \langle \text{if true then } x := 1; C_2 \text{ else skip}, (x \mapsto 0) \rangle$ 
 $\rightarrow_c \langle x := 1; C_2, (x \mapsto 0) \rangle$ 
 $\rightarrow_c \langle \text{skip}; C_2, (x \mapsto 1) \rangle$ 
 $\rightarrow_c \langle C_2, (x \mapsto 1) \rangle$ 

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### Tutorial 3 - Induction

1. Binary trees are a commonly used data structure. Roughly, a binary tree is either a single leaf node, or a branch node which has two subtrees. The set of binary trees can be defined formally by the following grammar;

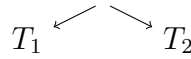
$$\text{bTree} ::= \text{Node} \mid \text{Branch}(\text{bTree}, \text{bTree})$$

- (a) Draw pictures of the following binary trees;

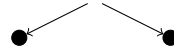
- Node



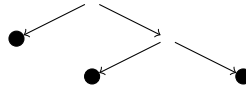
- Branch( $T_1, T_2$ )



- Branch(Node, Node)



- Branch(Node, Branch(Node, Node))



- (b) We define the function **leaves** which takes a binary tree as an argument and returns the number of leaf nodes, given by **Node**, in a tree, and similarly **branches**, which counts the number of **Branch**(\_, \_) nodes in a tree:

$$\text{leaves}(\text{Node}) = 1$$

$$\text{leaves}(\text{Branch}(T_1, T_2)) = \text{leaves}(T_1) + \text{leaves}(T_2)$$

$$\text{branches}(\text{Node}) = 0$$

$$\text{branches}(\text{Branch}(T_1, T_2)) = \text{branches}(T_1) + \text{branches}(T_2) + 1$$

Prove by induction on the structure of trees, that for any tree  $T$ ;

$$\text{leaves}(T) = \text{branches}(T) + 1$$

This trivially checks out for the base case, as we have

$$\text{leaves}(\text{Node}) = 1 = 0 + 1 = \text{branches}(\text{Node}) + 1$$

For the inductive step, let  $T = \text{Branch}(T_1, T_2)$ , and assume that this holds for  $T_1$  and  $T_2$ ;

$$\text{leaves}(T_1) = \text{branches}(T_1) + 1 \quad \text{inductive hypothesis}$$

$$\text{leaves}(T_2) = \text{branches}(T_2) + 1 \quad \text{inductive hypothesis}$$

$$\text{leaves}(T) = \text{leaves}(T_1) + \text{leaves}(T_2) \quad \text{by def. of leaves}$$

$$= \text{branches}(T_1) + 1 + \text{branches}(T_2) + 1 \quad \text{by substitution}$$

$$= \text{branches}(\text{Branch}(T_1, T_2)) + 1 \quad \text{by def. of branches}$$

$$= \text{branches}(T) + 1 \quad \blacksquare$$

2. Recall the **big-step** operational semantics for simple expressions  $E$ . Prove by structural induction on the structure of expressions that, for every  $E$ , there is some number  $n$  such that  $E \Downarrow n$ .

$$E \in \text{SimpleExp} ::= n \mid E + E$$

Trivially, for the base case,  $n \Downarrow n$ . For the case where we have  $E = E_1 + E_2$ , assume this holds for  $E_1$  and  $E_2$ , such that  $E_1 \Downarrow n_1$  and  $E_2 \Downarrow n_2$ . Then  $E_1 + E_2 \Downarrow n_3$ , by (B-ADD), where  $n_3 = n_1 + n_2$ .

4. Recall the **small-step** operational semantics for simple expressions. Prove, by induction on the structure of simple expressions, that for every expression  $E$ , either  $E = n$  for some number  $n$ , or  $E \rightarrow E'$  for some expression  $E'$ .

We can first formalise the property as  $P(E) \equiv (\exists n. E = n) \vee (\exists E'. E \rightarrow E')$ .

Trivially, the base case  $P(n)$  (where  $n$  is an arbitrary number), holds as  $n$  is the number itself. The inductive step has the following inductive hypothesis;

- (1)  $(\exists n_1. E_1 = n_1) \vee (\exists E'_1. E_1 \rightarrow E'_1)$   
 (2)  $(\exists n_2. E_2 = n_2) \vee (\exists E'_2. E_2 \rightarrow E'_2)$

For  $E = E_1 + E_2$ , we can look at the following cases;

- $E_1 = n_1$  and  $E_2 = n_2$
- $E_1 = n_1$  and  $E_2 \rightarrow E'_2$
- $E_1 \rightarrow E'_1$

$$\begin{array}{l} \text{(S-ADD)} \frac{}{n_1 + n_2 \rightarrow n_3} \quad n_3 = n_1 + n_2 \\ \text{(S-RIGHT)} \frac{E_2 \rightarrow E'_2}{n_1 + E_2 \rightarrow n_1 + E'_2} \\ \text{(S-LEFT)} \frac{E_1 \rightarrow E'_1}{E_1 + E_2 \rightarrow E'_1 + E_2} \end{array}$$

5. Recall the **small-step** operational semantics for simple expressions.

- (a) By induction on the structure of simple expressions, define a function  $\text{ops} : \text{SimpleExp} \rightarrow \mathbb{N}$  that gives the number of operators in an expression.

$$\begin{aligned} \text{ops}(n) &= 0 \\ \text{ops}(E_1 + E_2) &= \text{ops}(E_1) + \text{ops}(E_2) + 1 \end{aligned}$$

- (b) By induction on the structure of simple expressions, prove that for all simple expressions,  $E, E'$ , with  $E \rightarrow E'$ ,  $\text{ops}(E) > \text{ops}(E')$ .

Since the proofs for  $+$  and  $\times$  are pretty much identical, only the former will be written out. Let us first write this property as  $P(E) \equiv \forall E'. E \rightarrow E' \Rightarrow \text{ops}(E) > \text{ops}(E')$ . This holds trivially for the base case, as there is no  $E'$  such that  $n \rightarrow E'$  for arbitrary  $n$ .

For the inductive step, let  $E = E_1 + E_2$ , hence the inductive hypothesis is;

- (1)  $P(E_1) \equiv \forall E'_1. E_1 \rightarrow E'_1 \Rightarrow \text{ops}(E_1) > \text{ops}(E'_1)$   
 (2)  $P(E_2) \equiv \forall E'_2. E_2 \rightarrow E'_2 \Rightarrow \text{ops}(E_2) > \text{ops}(E'_2)$

Hence we can use the definition of  $\text{ops}$  as follows, with three cases corresponding to the rules and axioms;

$$\begin{aligned} \text{(S-LEFT)} \frac{E_1 \rightarrow E'_1}{E_1 + E_2 \rightarrow E'_1 + E_2} \\ \text{ops}(E) &= \text{ops}(E_1 + E_2) \\ &= \text{ops}(E_1) + \text{ops}(E_2) + 1 && \text{by def. of ops} \\ &> \text{ops}(E'_1) + \text{ops}(E_2) + 1 && \text{by inductive hypothesis (1)} \\ &= \text{ops}(E'_1 + E_2) && \text{by def. of ops} \end{aligned}$$



$$\begin{aligned}
&= \text{ops}(E') \\
(\text{S-RIGHT}) \frac{E_2 \rightarrow E'_2}{n_1 + E_2 \rightarrow n_1 + E'_2} & \quad E_1 = n_1 \\
\text{ops}(E) &= \text{ops}(n_1 + E_2) \\
&= \text{ops}(n_1) + \text{ops}(E_2) + 1 && \text{by def. of ops} \\
&> \text{ops}(n_1) + \text{ops}(E'_2) + 1 && \text{by inductive hypothesis (2)} \\
&= \text{ops}(n_1 + E'_2) && \text{by def. of ops} \\
&= \text{ops}(E') \\
(\text{S-ADD}) \frac{}{n_1 + n_2 \rightarrow n_3} \quad n_3 = n_1 + n_2 & \quad E_1 = n_1 \text{ and } E_2 = n_2 \\
\text{ops}(E) &= \text{ops}(n_1 + n_2) \\
&= \text{ops}(n_1) + \text{ops}(n_2) + 1 && \text{by def. of ops} \\
&= 1 && \text{by def. of ops} \\
&> 0 \\
&= \text{ops}(n_3) && \text{by def. of ops} \\
&= \text{ops}(E')
\end{aligned}$$

Hence it follows for all  $E$ .

(c) Hence or otherwise, prove that  $\rightarrow$  is normalising.

As each evaluation causes  $\text{ops}$  to decrease, we know it will eventually terminate as  $\text{ops}$  will reach 0. When it does reach 0, it will be a number, hence it must eventually reach this normal form.

6. For any simple expression  $E$ , prove by induction on the structure of expressions that;

$$E \Downarrow n \text{ if and only if } E \rightarrow^* n$$

First, let us define one side of the implication as  $P(E) \equiv E \Downarrow n \Rightarrow E \rightarrow^* n$ . For the base case,  $P(n)$  (arbitrary  $n$ ) trivially holds, as we have  $E = n$ , hence  $n \rightarrow^0 n$ , and  $n \Downarrow n$ .

For the inductive step, let  $E = E_1 + E_2$ , and first assume  $(E_1 + E_2) \Downarrow n$ .

$$(\text{B-ADD}) \frac{E_1 \Downarrow n_1 \quad E_2 \Downarrow n_2}{E_1 + E_2 \Downarrow n} \quad n = n_1 + n_2$$

The inductive hypothesis is therefore;

- (1)  $P(E_1) \equiv E_1 \Downarrow n_1 \Rightarrow E_1 \rightarrow^* n_1$
- (2)  $P(E_2) \equiv E_2 \Downarrow n_2 \Rightarrow E_2 \rightarrow^* n_2$

By (1), we can write;

$$(E_1 + E_2) \rightarrow (E'_1 + E_2) \rightarrow \cdots \rightarrow (n_1 + E_2)$$

Similarly, by using (2), we can write;

$$(n_1 + E_2) \rightarrow (n_1 + E'_2) \rightarrow \cdots \rightarrow (n_1 + n_2) \rightarrow n$$

Therefore, we have  $(E_1 + E_2) \rightarrow^* n$ , which gives us  $E \rightarrow^* n$ . Hence  $(E_1 + E_2) \Downarrow n \Rightarrow E \rightarrow^* n$ .

On the other hand, we can prove the other direction using previous results. Assume that  $E \rightarrow^* n$ , and by totality of  $\Downarrow$ , we have  $E \Downarrow m$  for some  $m$ . By determinacy of *SimpleExp*, we know  $E \rightarrow^* m$  and  $E \rightarrow^* n$  only holds when  $m = n$ , hence  $E \Downarrow n$ .