List

The len() function returns the number of items in an object.

```
mylist = ["apple", "pear", "peach"]
print(mylist) # return: ['apple', 'pear', 'peach']
```

```
x = len(mylist)
print(x) # return: 3
```

f-string

A formatted string literal or f-string is a string

```
name = "Fred"
print(f"He said his name is {name}.") # return: He said his name is Fred.
```

Function

The def keyword is used to create, (or define) a function.

```
def my_function():
    print("Hello from a function")

my_function()  # return: Hello from a function
```

for in range

```
total = 0
for number in range(1, 101):
    if number % 2 == 0:  # Csak a páros számokat adja össze 1-100-ig
        total += number
print(total)  # return: 2550
```

```
total1 = 0
for number in range(1, 101):
    total1 += number  # Minden számot összead 1-100
print(total1)  # return: 5050
```

```
x = "awesome"

def myfunc():
    x = "fantastic"
    print("Python is " + x)

myfunc()  # return: Python is fantastic
```

Global keyword

We use global keyword to read and write a global variable inside a function.

```
x = "awesome"

def myfunc():
    global x
    x = "fantastic"

myfunc()
print("Python is " + x)  # return: Python is fantastic
```

Import module

```
import random
print(random.randrange(1,5))  # return: random number 1-4
```

String methods

Strip method remove spaces at the beginning and at the end of the string.

```
x = "Hello World"
print(x[1:8])  # return: ello Wo
print(x.upper())  # return: HELLO WORLD
print(x.lower())  # return: hello world
print(x.strip())  # return: Hello World
print(x.replace("H", "J"))  # return: Jello World
print(x.split(","))  # return: ['Hello World']
```

Format method

```
quantity = 3
itemno = 567
price = 49.95
myorder = "I want {} pieces of item {} for {} dollars."
print(myorder.format(quantity, itemno, price)) # return: I want 3 pieces of item
567 for 49.95 dollars.
```

List Append Method

```
fruits = ["banana", "orange", "kiwi", "apple", "pear"]
newlist = []
for x in fruits:
    if "a" in x:
        newlist.append(x)

print(newlist)  # return: ['banana', 'orange', 'apple', 'pear']
```

Sort

```
thislist = ["banana", "orange", "kiwi", "apple", "pear"]
thislist.sort()
print(thislist)  # return: ['apple', 'banana', 'kiwi', 'orange', 'pear']
```

List (start:end)

```
letters = ["a", "b", "c", "d"]
letters[1:3]
print(letters[1:3])  # return: ['b', 'c']
```

Tuple

class

```
class Person:
    def __init__(self,fname,lname):
        self.firstname=fname
        self.lastname=lname
    def printname(self):
        print(self.firstname, self.lastname)

x = Person("Csaba", "Bajzáth")

x.printname()  # return: Csaba Bajzáth
```

abs()

Python abs() function is used to return the absolute value of a number, i.e., it will remove the negative sign of the number.

```
x = abs(-7.25)
print(x) # 7.25
```

```
def myfunc(a = "bad"):
    print("Python is " + a)
myfunc(a = "awesome") # return: Python is awesome
```

Dictionary

```
dict = {
    "Csaba":"Szilvi",
    "Márk":"Zsani",
    "Peti":"Bogi",

}
print(dict) # return: {'Csaba': 'Szilvi', 'Márk': 'Zsani', 'Peti': 'Bogi'}
```

```
myset = {"alma", 12, True}
print(myset) # return: {True, 12, 'alma'}
```

```
a = "Hello World"
print(a[1]) # return: e
```

```
for x in "banana":
    print(x) # return: b a n a n a
```

```
a = "Hello World"
print(len(a)) # return: 11
```

Slicing

```
b = "Hello World"
print(b[2:5]) # return: llo
```

```
total = 0
for number in range(1,11):
    if number % 2 == 0:
        total += number
print(total)  # return: 30
```

```
n = 0
while n < 10:
    n += 1
    print(n) # return: 1 2 3 4 5 6 7 8 9 10</pre>
```

```
for num in range(0, 10):
   if num % 2 == 1:
        print(num) # return: 1 3 5 7 9
```

```
thislist = ["apple", "banana", "kiwi", "pear", "orange"]
i = 0
while i < len(thislist):
    print(thislist[i])
    i = i + 1  # return: apple banana kiwi pear orange</pre>
```

```
fruits = ["apple", "banana", "kiwi", "pear", "orange"]
newlist = []

for x in fruits:
    if "a" in x:
        newlist.append(x)

print(newlist)  # return: ['apple', 'banana', 'pear', 'orange']
```

sort()

The sort() method sorts the list ascending by default.

```
sortedlist = [10, 12, 356, 99, 77, 1, 23]
sortedlist.sort()
print(sortedlist)  # return: [1, 10, 12, 23, 77, 99, 356]
```

```
number = -20
absolute_number = abs(number)
print(absolute_number) # return: 20
```

```
x = "alma"
print(x.capitalize()) # return: Alma
```

```
a = "Banán"
print(a.casefold()) # return: banán
```

```
x = 5
y = "John"
print(type(x))  # return: <class 'int'>
print(type(y))  # return: <class 'str'>
```

```
x, y, z = "Orange", "Banana", "Mandarin"
print(x)  # return: Orange
print(y)  # return: Banana
print(z)  # return: Mandarin
```

```
x = y = z = "Orange"
print(x)  # return: Orange
print(y)  # return: Orange
print(z)  # return: Orange
```

```
fruits = ["Orange", "Banana", "Kiwi"]
x, y, z = fruits
print(x)  # return: Orange
print(y)  # return: Banana
print(z)  # return: Kiwi
```

```
x = "awesome"

def myfunc():
    print("Python is " + x)

myfunc()  # return: Python is awesome
```

```
def myfunc1(q = "bad"):
    q = "awesome"
    print("Python is " + q)

myfunc1()  # return: Python is awesome
```

```
x = "awesome"

def myfunc2():
    global x
    x = "fantastic"

myfunc2()
print("Python is " + x) # return: Python is fantastic
```

```
txt = "The best thing in life are free!"
print("free" in txt)  # return: True
```

```
txt1 = "The best thing in life are free!"
if "free" in txt1:
    print("Yes, 'free' is present." ) # return: Yes, 'free' is present.
```

split()

```
b = "HelloWorld"
print(b[1:6])  # return: elloW
print(b.split(","))  # return: ['HelloWorld']
```

format()

```
age = 36
txt = "My name is John, and I am {}"
print(txt.format(age))  # return: My name is John, and I am 36
```

insert()

```
list = ["apple", "pear", "kiwi", "cherry"]
list.insert(2, "orange")
print(list)  # return: ['apple', 'pear', 'orange', 'kiwi', 'cherry']
```

append()

```
list1 = ["apple", "pear", "kiwi", "cherry"]
list1.append("melon")
print(list1)  # return: ['apple', 'pear', 'kiwi', 'cherry', 'melon']
```

extend()

extend - tuple

```
list = ['apple', 'banana', 'cherry']
tuple = ("kiwi", "orange")
list.extend(tuple)
print(list)  # return: ['apple', 'banana', 'cherry',
'kiwi', 'orange']
```

remove()

```
list = ["apple", "banana", "cherry"]
list.remove("banana")
print(list) # return: ['apple', 'cherry']
```

pop()

```
list1 = ["apple", "banana", "cherry"]
list1.pop(0)
print(list1) # return: ['banana', 'cherry']
```

for in

```
for x in list:
    print(x)

list1 = ["apple", "banana", "pear"]
for i in range(len(list1)):
    print(list1[i]) # return: apple banana pear
```

while

```
list2 = [1, 2, 3, 4, 5, 6, 7,]
i = 0
while i < len(list2):
print(list2[i])  # return: 1 2 3 4 5 6 7
i = i + 1</pre>
```

```
list3 = [1, 2, 3, 4]
[print(x) for x in list3] # return: 1 2 3 4
```

```
fruits = ["apple", "banana", "cherry"]
newlist = []
for x in fruits:
    newlist.append(x)

print(newlist) # return: ['apple', 'banana', 'cherry']
```

```
fruits1 = ["apple", "banana", "cherry"]
newlist = [x for x in fruits1 if 'a' in x]
print(newlist) # return: ['apple', 'banana']
```

tuple

```
x = ("apple", "banana")
print(type(x))
                                        # tuple: ordered, indexed, unchangeable,
allow duplicate values
y = ["apple", "banana"]
print(type(y))
                                        # list: ordered, indexed, changeable,
allow duplicate values
z = {"apple", "banana"}
                                        # set: unordered, unindexed, unchangeable,
print(type(z))
o = {
    "alma" : "apple",
    "körte" : "pear"
}
print(type(o))
                                        # dictionary: ordered, changeable, do not
allow duplicates
```

While loop

```
n = 1
while n < 100:
    n += 1
    print(n) # return: 1 2 3 ...... 99 100</pre>
```

For loop

```
all_fruits = ["apple", "banana", "kiwi"]
for fruit in all_fruits:
    print(fruit) # apple banana kiwi
```

Negative indexing means start from the end

```
tuple = ("apple", "banana", "kiwi")
print(tuple[-1]) # return: "kiwi"
```

```
thistuple1 = ("apple", "banana", "cherry")
if "banana" in thistuple1:
    print("Yes") # return: Yes
```

```
thistuple = ("apple", "banana", "cherry")
y = list(thistuple)
y.append("orange")
thistuple = tuple(y)
print(thistuple)  # return: ('apple', 'banana', 'cherry',
'orange')
```

```
thistuple1 = ("apple", "banana", "kiwi")
y = ("orange",)
thistuple1 += y
print(thistuple1)  # return: ('apple', 'banana', 'kiwi',
'orange')
```

```
thistuple = ("apple", "banana", "kiwi")
y = list(thistuple)
y.remove("apple")
thistuple = tuple(y)
print(thistuple) # return: ('banana', 'kiwi')
```

```
thistuple = ("apple", "banana", "cherry")
for i in range(len(thistuple)):
    print(thistuple[i]) # return: apple banana cherry
```

```
fruits = ("apple", "banana", "cherry")
mytuple = fruits * 2
print(mytuple)  # return: ('apple', 'banana', 'cherry',
'apple', 'banana', 'cherry')
```

count()

count() method returns the number of times a specified value appears in the tuple

```
thistuple1 = (1, 3, 7, 8, 7, 5, 4, 6, 8, 5)
x = thistuple1.count(5)
print(x) # return: 2
```

Tuple index() method - Search for the first occurrence of the value 8, and return its position:

```
thistuple2 = (1, 3, 7, 8, 7, 5, 4, 6, 8, 5)
x = thistuple2.index(8)
print(x) # return: 3
```

It is also possible to use the set() constructor to make a set.

```
thisset1 = set(("apple", "banana", "kiwi"))
print(thisset1)  # return: {'apple', 'banana', 'kiwi'}
```

add()

To add one item to a set use the add() method.

```
thisset4 = {"banana", "cherry", "kiwi"}
thisset4.add("orange")
print(thisset4)  # return: {'kiwi', 'banana', 'cherry',
'orange'}
```

update()

To add items from another set into the current set, use the update() method.

```
thisset5 = {"pear", "apple", "melon"}
tropical = {"kiwi", "mango", "pineapple"}
thisset5.update(tropical)
print(thisset5)  # return: {'pineapple', 'apple', 'kiwi', 'pear',
'melon', 'mango'}
```

```
thisset6 = {"apple", "banana", "cherry"}
myset = ["kiwi", "orange"]
thisset6.update(myset)
print(thisset6)  # return: {'orange', 'cherry', 'kiwi',
'apple', 'banana'}
```

```
thisset7 = {"apple", "banana", "cherry"}
thisset7.remove("apple")
print(thisset7) # return: {'cherry', 'banana'}
```

pop()

the pop() method to remove an item, but this method will remove the last item

You can loop through the set items by using a for loop:

```
thisset0 = {"apple", "banana", "kiwi"}
for x in thisset0:
    print(x) # return: apple kiwi banana
```

union()

the union() method that returns a new set containing all items from both sets

update()

the update() method that inserts all the items from one set into another

```
set4 = {"apple", "banana", "kiwi"}
set5 = {1, 2, 3}
set4.update(set5)
print(set4)  # return: {1, 'banana', 2, 3, 'kiwi',
'apple'}
```

intersection_update()

The intersection_update() method will keep only the items that are present in both sets.

```
x = {"apple", "banana", "cherry"}
y = {"google", "microsoft", "apple"}
x.intersection_update(y)
print(x)  # return: {'apple'}
```

intersection method

The intersection() method will return a new set, that only contains the items that are present in both sets.

```
x = {"apple", "banana", "cherry"}
y = {"google", "microsoft", "apple"}
z = x.intersection(y)
print(z)  # return: {'apple'}
```

symmetric_difference_update

The symmetric_difference_update() method will keep only the elements that are NOT present in both sets.

```
x = {"apple", "banana", "cherry"}
y = {"google", "microsoft", "apple"}
x.symmetric_difference_update(y)
print(x)  # return: {'google', 'cherry', 'banana',
'microsoft'}
```

symmetric_difference method

The symmetric_difference() method will return a new set, that contains only the elements that are NOT present in both sets.

```
x = {"apple", "banana", "cherry"}
y = {"google", "microsoft", "apple"}
z = x.symmetric_difference(y)
print(z)  # return: {'banana', 'cherry', 'google',
'microsoft'}
```

Dictionaries

Dictionaries are used to store data values in key:value pairs.

```
thisdict = {
    "brand" : "Ford",
    "model" : "Mustang",
    "year" : "1964",
    "colors" : ["red", "white", "blue"]
}

print(thisdict)  # {'brand': 'Ford', 'model': 'Mustang', 'year': '1964',
    'colors': ['red', 'white', 'blue']}
print(thisdict["brand"])  # return: Ford
print(type(thisdict))  # return: <class 'dict'>
```

You can access the items of a dictionary by referring to its key name, inside square brackets:

```
thisdict = {
  "brand": "Ford",
  "model": "Mustang",
  "year": 1964
}
print(thisdict["year"]) # return: 1964
```

There is also a method called get() that will give you the same result:

```
x = thisdict.get("model")
print(x) # return: Mustang
```

keys()

The keys() method will return a list of all the keys in the dictionary.

```
thisdict = {
  "brand": "Ford",
  "model": "Mustang",
  "year": 1964
}
y = thisdict.keys()
print(y)  # return: dict_keys(['brand', 'model',
  'year'])
```

values()

The values() method will return a list of all the values in the dictionary.

```
thisdict = {
  "brand": "Ford",
  "model": "Mustang",
  "year": 1964
}
z = thisdict.values()
print(z)  # return: dict_values(['Ford',
  'Mustang', 1964])
```

items()

The items() method will return each item in a dictionary, as tuples in a list.

```
thisdict["year"] = 2018
print(thisdict)  # return: {'brand': 'Ford', 'model':
'Mustang', 'year': 2018}
```

update()

The update() method will update the dictionary with the items from the given argument.

```
thisdict.update({"year": 2020})
print(thisdict) # return: {'brand': 'Ford', 'model':
'Mustang', 'year': 2020}
```

```
thisdict["color"] = "red"
print(thisdict)  # return: {'brand': 'Ford', 'model': 'Mustang',
    'year': 2020, 'color': 'red'}
```

```
thisdict.update({"color": "green"})
print(thisdict)  # return: {'brand': 'Ford', 'model': 'Mustang',
'year': 2020, 'color': 'green'}
```

pop()

The pop() method removes the item with the specified key name:

```
thisdict.pop("model")
print(thisdict) # return: {'brand': 'Ford', 'year':
2020, 'color': 'green'}
```

You can loop through a dictionary by using a for loop.

```
thisdict = {
  "brand": "Ford",
  "model": "Mustang",
  "year": 1964
}
for x in thisdict:
  print(x) # return: brand model year
```

Print all values in the dictionary, one by one:

```
for x in thisdict:
    print(thisdict[x]) # return: Ford Mustang 1964
```

You can also use the values() method to return values of a dictionary:

```
for x in thisdict.values():
    print(x) # return: Ford Mustang 1964
```

You can use the keys() method to return the keys of a dictionary:

```
for x in thisdict.keys():
    print(x) # return: brand model year
```

Loop through both keys and values, by using the items() method:

copy()

Make a copy of a dictionary with the copy() method:

```
thisdict = {
  "brand": "Ford",
  "model": "Mustang",
  "year": 1964
}
mydict = thisdict.copy()
print(mydict)  # return: {'brand': 'Ford',
  'model': 'Mustang', 'year': 1964}
```

dict()

```
# Another way to make a copy is to use the built-in function dict().
mydict = dict(thisdict)
print(mydict)
```

if ... elif else

```
e = 200
f = 33
if f > e:
    print("f greater than e")
elif e == f:
    print("e and f are equal")
else:
    print("e greater than f") # return: e greater than f
```

if ... elif

```
c = 33
d = 33
if c > d:
    print("c is greater than d")
elif c == d:
    print("c and d are equal") # return: c and d are equal
```

Short Hand If

```
if e > f: print("e is greater than f")
```

Short Hand If ... Else

```
g = 2
h = 200
print("A") if g > h else print("B")
```

multiple else statements on the same line

```
j = 333
k = 333
print("A") if j > k else print("=") if j == k else print("B")
```

and

The and keyword is a logical operator, and is used to combine conditional statements.

```
a = 200
b = 33
c = 500
if a > b and c > a:
    print("Both conditions are True.") # return: Both conditions are
True.
```

or

The or keyword is a logical operator, and is used to combine conditional statements.

```
a = 200
b = 33
c = 500
if a > b or a > c:
    print("At least one of the conditions is True.") # return: At least one of
the conditions is True.
```

nested if

You can have if statements inside if statements, this is called nested if statements.

```
x = 41
if x > 10:
    print("Above ten,")
if x > 20:
    print("and also above 20!")
else:
    print("but not above 50.") # return: Above ten, and
also above 20!
```

while loop

With the while loop we can execute a set of statements as long as a condition is true.

```
i = 1
while i < 6:
    print(i)
    i += 1  # return: 1 2 3 4 5</pre>
```

The break statement

```
i = 1
while i < 6:
    print(i)
    if i == 3:
        break
    i += 1  # return: 1 2 3</pre>
```

The continue statement

```
i = 0
while i < 6:
    i += 1
    if i == 3:
        continue
    print(i) # return: 1 2 4 5 6</pre>
```

Looping through a string

Even strings are iterable objects, they contain a sequence of characters.

```
fruits = ["banana", "apple", "cherry"]
for x in "banana"
    print(x) # return: b a n a n a
```

The range function

```
for x in range(2,6):
    print(x)  # return: 2 3 4 5
```

else in for loop

```
for x in range(6):
    print(x)
else:
    print("Finally finished!") # return: 1 2 3 4 5 /Finally finished!
```

Nested loops

```
adj = ["red", "big", "tasty"]
fruits = ["apple", "banana", "cherry"]
for x in adj:
for y in fruits:
print(x,y)  # return: red apple
    red banana
    red cherry
    big apple
    big banana
    big cherry
    tasty apple
    tasty banana
    tasty cherry
```

Createing a function

```
def my_function():
    print("Hello from my function.")
my_function() # return: Hello from my function.
```

Keyword Arguments

```
def my_function(Child3, child2, child1):
    print("The youngest child is " + child3)

my_function(child1="Emil", child2=Tobias, child3="Linus") # return: The youngest child is Linus
```

Default Parameter Value

```
def my_function(country="Hungary"):
    print("I am from " + country)

my_function("Sweden")
my_function("India")
my_function()
my_function("Brazil")

# return: I am from Sweden
I am from India
I am from Hungary
I am from Brazil
```

Passing a List as an Argument

```
def my_function(food):
    for x in food:
        print(x)

fruits = ["apple", "banana", "cherry"]
    my_function(fruits) # return: apple
        banana
        cherry
```

Return Values

```
def my_function(x):
    return 5 * x

print(my_function(3))
print(my_function(5))
print(my_function(9)) # return: 15
    25
    45
```

Create a class

```
class MyClass
  x = 5

p1 = MyClass()  # Create an object
print(p1.x)  # return: 5
```

The init() Function

```
class Person:
    def __init__(self, name, age):
        self.name = name
        self.age = age

p1 = Person("John", 36)

print(p1.name)
print(p1.age)
    return: John 36
```

Object methods

The self Parameter

Modify Object properties

```
p1.age = 40
```

Delete Object properies

```
del p1.age
```

Delete Object

```
del p1
```

The pass statement

```
Class definitions cannot be empty, but if you for some reason have a class definition with no content, put in the pass statement to avoid gettin an error. class Person:

pass
```

Python Inheritance

Inhetitance allows us to define a class that inherits all the methods and properties from another class.

Parent class is the class being inherited from, also called base class. Child class is the class that inherits from another class, also called derived class.

Create a parent class

```
class Person:
    def __init__(self, fname, lname):
        self.firstname = fname
        self.lastname = lname

    def printname(self):
        print(self.firstname, self.lastname)

# Use the Person class to create an object, and then execute the printname method:

x = Person("John", "Doe")
x.printname()

# Create a child class
class Student(Person):
    pass
x = Student("Mike", "Olsen")
x.printname()
```

Use the super() function

```
super() function that will make the child class inherit all the methods and
properties form its parent.
class Student(Person):
    def __init__(self, fname, lname)
        super().__init__(fname, lname)
```

Add Properties

```
class Person:
    def __init__(self, fname, lname):
        self.firstname = fname
        self.lastname = lname

def printname(self):
    print(self.firstname, self.lastname)

class Student(Person):
    def __init__(self, fname, lname, year):
        super().__init__(fname, lname)
        self.graduationyear = year

x = Student("Mike", "Olsen", 2019)
print(x.graduationyear)
```

Add Methods

```
class Person:
    def __init__(self, fname, lname):
        self.firstname = fname
        self.lastname = lname

        def printname(self):
            print(self.firstname, self.lastname)

class Student(Person):
    def __init__(self, fname, lname, year):
        super().__init__(fname, lname)
        self.graduationyear = year

def welcome(self):
    print("Welcome", self.firstname, self.lastname, "to the class of", self.graduationyear)

x = Student("Mike", "Olsen", 2019)
x.welcome()
```

ither() method

```
mytuple = ("apple", "banana", "cherry")
myit = iter(mytuple)
print(next(myit))
                                                 # return: apple
print(next(myit))
                                                 # return: banana
print(next(myit))
                                                 # rerurn: cherry
mystr = "banana"
myit = iter(mystr)
print(next(myit))
                                                 # return: b
print(next(myit))
                                                 # return: a
print(next(myit))
                                                 # return: n
print(next(myit))
                                                 # return: a
print(next(myit))
                                                 # return: n
print(next(myit))
                                                 # return: a
```

Looping through an iterator

```
mytuple = ("apple", "banana", "cherry")

for x in mytuple:
    print(x)

mystr = "banana"

for x in mystr:
    print(x)
```

Create an iterator iter() and next() method

```
class MyNumbers:
    def __iter__(self):
        self.a = 1
        return self

def __next__(self):
        x = self.a
        self.a += 1
        return x

myclass = MyNumbers()
myiter = iter(myclass)

print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
print(next(myiter))
```

Stopiteration

```
class MyNumbers:
    def __iter__(self):
        self.a = 1
        return self
    def __next__(self):
        if self.a <= 20:
            x = self.a
            self.a += 1
            return x
        else:
            raise StopIteration
myclass = MyNumbers()
myiter = iter(myclass)
for x in myiter:
    print(x)
                                                     # return: 1 2 3 ..... 19 20
```

Local scope

```
def myfunc():
    x = 300
    print(x)

myfunc()  # return: 300
```

Function inside function

```
def myfunc():
    x = 300
    def myinnerfunc():
        print(x)
    myinnerfunc()

myfunc() # return: 300
```

Global scope

```
x = 300

def myfunc():
    x = 200
    print(x)

myfunc()

print(x)  # return: 200 300
```

Create a module

```
To create a module just save the code you want in a file with the file extension .py

mymodule.py
def greeting(name)
   print("Hello, " + name)
```

Use a module

```
import mymodule
mymodule.greeting("Csaba") # return: Hello, Csaba

NOTE: When using a function from a module, use the syntax:
module_name.function_name
```

Variables in Module

```
Save this code in the file mymodule1.py

person1 = {
    "name" : "Csaba",
    "age" : 57,
    "country" : "Hungary"
}

import mymodule1

a = mymodule1.person1["age"]

print(a)  # return: 57
```

Naming a module

```
You can create an alias when you import a module, by using the as keyword:
import mymodule1 as mx

a = mx.person1["age"]
print(a) # return: 57
```

Built in modules

```
import platform

x = platform.system()
print(x)  # return: windows

Using the dir() function
import platform

x = dir(platform)
print(x)
```

Import from Module

```
def greeting(name):
    print("Hello, " + name)

person1 = {
        "name" : "Csaba",
        "age" : 57,
        "country" : "Hungary"
}

from mymodule import person1

print(person1["age"]) # return: 57
```

Python Dates

```
import datetime

x = datetime.datetime.now()
print(x)  # return: 2022-07-15
18:28:17.837623
```

Date output

```
import datetime

x = datetime.datetime.now()

print(x.year)  # return: 2022

print(x.strftime("%A"))  # return: Friday
```

Creating Date Objects

strftime method

```
import datetime
x = datetime.datetime(2022, 7, 15)
print(x.strftime("%B")) # return: July
```

Built-in Math function

```
The min() and max() functions can be used to find the lowest or highest math module, that allows you to perform mathematical tasks on numbers.

x = min(5,10,25)
y = max(5,10,25)

print(x)  # return: 5
print(y)  # return: 25
```

The abs() function

```
Returns the absolute (positive) value of the specified number.

x = abs(-7.25)
print(x) # return: 7.25
```

The pow() function

```
Returns the value of x to the power of y (xy)  x = pow(4,3)   print(x)  # return: 64 (4*4*4)
```

The math module

```
import math

x = math.sqrt(64)
print(x) # return: 8.0
```

The math.ceil() method

```
import math

x = math.ceil(1.4)
y = math.floor(1.4)

print(x)  # return: 2
print(y)  # return: 1
```

The math.pi constant, return the value of Pi

```
import math

x = math.pi

print(x)  # return:
3.141592653589793
```

JSON

```
JSON is text, written with JavaScript Object Notation.
# Parse JSON string, you can parse it by using the json.loads() methods
import json

some JSON:
y = json.loads(x)
print(y["age"]) # return: 30
```

Convert from Python to JSON

```
If you have a Python object, you can convert it into a JSON string by using the
json.dumps() method.

import json
# a Python object (dict):
x = {
   "name": "John",
   "age": 30,
   "city": "New York"
}

# convert into JSON:
y = json.dumps(x)

# the result is a JSON string:
print(y)  # return: {"name":
   "John", "age": 30, "city": "New York"}
```

Convert Python objects into JSON strings, and print the value

```
import json
print(json.dumps({"name": "John", "age": 30}))
                                                            # return: {"name":
"John", "age": 30}
print(json.dumps(["apple", "bananas"]))
                                                             # return: ["apple",
"bananas"]
print(json.dumps(("apple", "bananas")))
                                                             # return: ["apple",
"bananas"]
print(json.dumps("hello"))
                                                             # return: "hello"
print(json.dumps(42))
                                                             # return: 42
                                                             # return: 31.76
print(json.dumps(31.76))
print(json.dumps(True))
                                                             # return: true
print(json.dumps(False))
                                                             # return: false
                                                             # return: null
print(json.dumps(None))
```

Convert a Python object containing all the legal data types.

```
import json
x = {
    "name": "John",
    "age":30,
    "married":True,
    "divorced":False,
    "children":("Ann", "Billy"),
    "pets":None,
    "cars":[
        {"model": "BMW 230", "mpg": 27.5},
        {"model":"Ford Edge", "mpg":24.1}
    ]
}
print(json.dumps(x))
# return: {"name": "John", "age": 30, "married": true, "divorced": false,
"children": ["Ann", "Billy"], "pets": null, "cars": [{"model": "BMW 230", "mpg":
27.5}, {"model": "Ford Edge", "mpg": 24.1}]}
```

Format the Result

```
The json.dumps() method had parameters to make it easier to read the result:
Use the separators parameter to change the default separator:
json.dumps(x. indent=4, separators=(".", "="))
import json
x = {
"name": "John",
"age": 30,
"married": True,
"divorced": False,
"children": ("Ann", "Billy"),
"pets": None,
"cars": [
    {"model": "BMW 230", "mpg": 27.5},
    {"model": "Ford Edge", "mpg": 24.1}
]
}
# use four indents to make it easier to read the result:
print(json.dumps(x, indent=4))
```

Order the Result

```
The json.dumps() method has parameters to order the keys in the result.

Use the sort_keys parameter to specify if the result should be sorted or not:

import re

#Check if the string starts with "The" and ends with "Spain":

txt = "The rain in Spain"

x = re.search("^The.*Spain$", txt)

if x:
    print("YES! We have a match!")

else:
    print("No match") # return: YES! We have a match!
```

The findall() function

The search() function

```
The search() function searches the string for a match, and returns a Match object
if there is a match.

import re

txt = "The rain in Spain"
    x = re.search("\", txt)  # return: []

import re

txt = "The rain in Spain"
    x = re.search("Portugal", txt)
    print(x)  # return: none
```

The split() function

The sub() function

```
The sub() function replace the matches with the text o your choice.

import re

txt = "The rain in Spain"

x = re.split("\s", 9, txt)

print(x)  # return:

The9rain9in9Spain
```

Match Object

```
import re
txt = "The rain in Spain"
x = re.search("ai", txt)
print(x)
                                                         # return: <re.Match</pre>
object; span=(5, 7), match='ai'>
import re
#Search for an upper case "S" character in the beginning of a word, and print its
position:
txt = "The rain in Spain"
x = re.search(r"\bS\w+", txt)
print(x.span())
                                                         # return: (12, 17)
import re
#The string property returns the search string:
txt = "The rain in Spain"
x = re.search(r"\bS\w+", txt)
print(x.string)
                                                         # return: The rain in
Spain
import re
#Search for an upper case "S" character in the beginning of a word, and print the
word:
txt = "The rain in Spain"
x = re.search(r"\bS\w+", txt)
                                                         # return: Spain
print(x.group())
```

Using a package

```
import camelcase

c = camelcase.CamelCase()

txt = "hello world"

print(c.hump(txt)) # return: Hello World
```