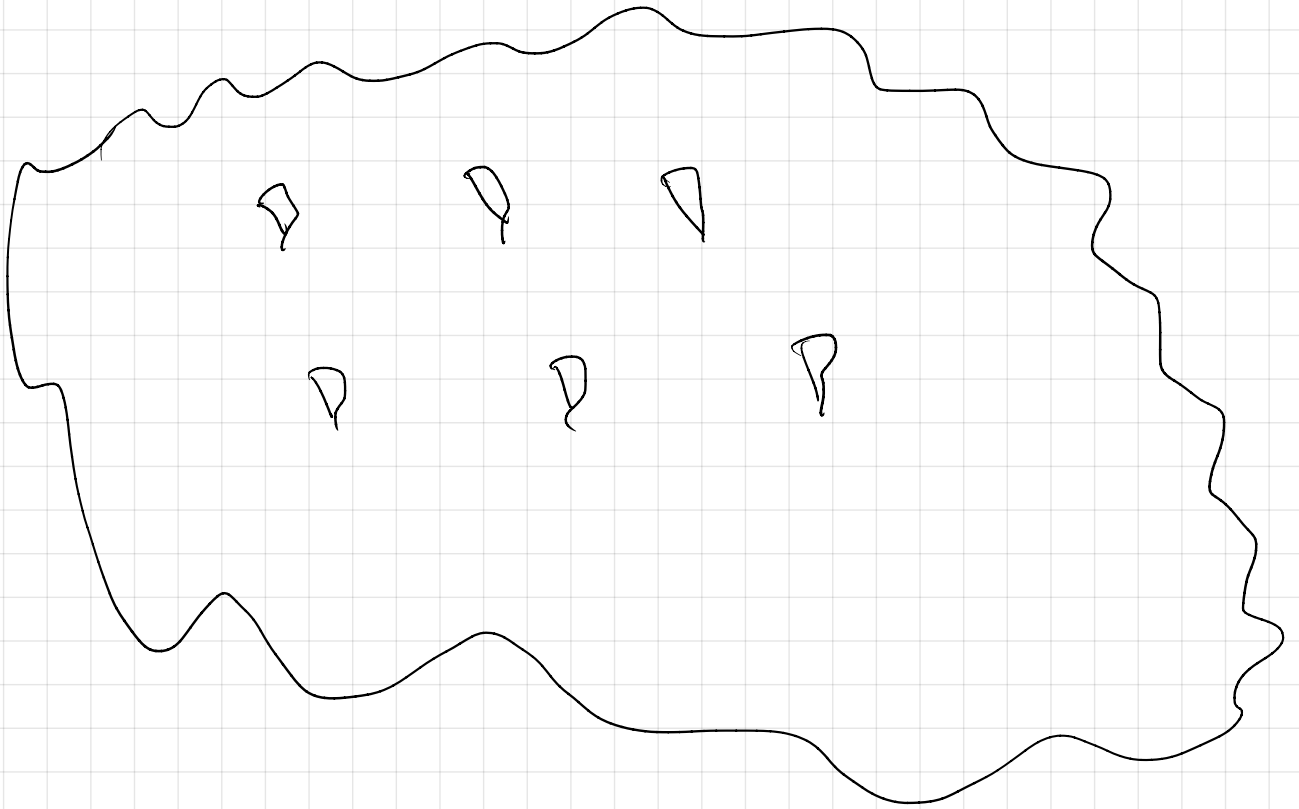


states map



DISPLAY