

Лабораторная работа №7

Хренникова Ангелина

Вариант №8

```
In[13]:= fSRC := -6 * x * y + 4 * y * z + 3 * z ^ 2 - x - y + z - 10
TraditionalForm[fSRC]
```

```
Out[14]//TraditionalForm=

$$-6xy - x + 4yz - y + 3z^2 + z - 10$$

```

```
In[15]:= A = {
{0, -3, 0},
{-3, 0, 2},
{0, 2, 3}
};
MatrixForm[A]
```

```
Out[16]//MatrixForm=

$$\begin{pmatrix} 0 & -3 & 0 \\ -3 & 0 & 2 \\ 0 & 2 & 3 \end{pmatrix}$$

```

```
In[17]:= (*Матричное уравнение *)
l = .
AE = A - IdentityMatrix[3] * l;
MatrixForm[AE]
```

```
Out[19]//MatrixForm=

$$\begin{pmatrix} -l & -3 & 0 \\ -3 & -l & 2 \\ 0 & 2 & 3-l \end{pmatrix}$$

```

```
In[21]:= myCharPoly = Det[AE]
```

```
Out[21]= 
$$-27 + 13l + 3l^2 - l^3$$

```

```
In[22]:= wolframCharPoly = CharacteristicPolynomial[A, l]
```

```
Out[22]= 
$$-27 + 13l + 3l^2 - l^3$$

```

```
In[23]:= (*Проверка равенства характеристических уравнений *)
FullSimplify[myCharPoly == wolframCharPoly]
```

```
Out[23]= True
```

```
In[105]:= (*Собственные значения *)
sol = Solve[myCharPoly == 0, l]
```

```
Out[105]= 
$$\left\{ \left\{ l \rightarrow -3.33 \dots \right\}, \left\{ l \rightarrow 1.78 \dots \right\}, \left\{ l \rightarrow 4.55 \dots \right\} \right\}$$

```

```

In[25]:= myEigenVals = l /. sol
Out[25]= {(-3.33...), (1.78...), (4.55...)}

In[26]:= % // N
Out[26]= {-3.33241, 1.77962, 4.5528}

In[106]:= (*Проверка собственных значений*)
wolframEigenVals = Eigenvalues[A];
Sort[myEigenVals] == Sort[wolframEigenVals]

Out[107]= True

In[79]:= X = {x, y, z};
myD1 = AE /. l -> myEigenVals[[1]];
myD1.X // MatrixForm
myZ1 = myD1.X
myD2 = AE /. l -> myEigenVals[[2]];
myD2.X // MatrixForm
myZ2 = myD2.X
myD3 = AE /. l -> myEigenVals[[3]];
myD3.X // MatrixForm
myZ3 = myD3.X

Out[81]//MatrixForm=

$$\begin{pmatrix} -3y - x(-3.33...) \\ -3x + 2z - y(-3.33...) \\ 2y + z(3 - (-3.33...)) \end{pmatrix}$$


Out[82]= {-3y - x(-3.33...), -3x + 2z - y(-3.33...), 2y + z(3 - (-3.33...))}

Out[84]//MatrixForm=

$$\begin{pmatrix} -3y - x(1.78...) \\ -3x + 2z - y(1.78...) \\ 2y + z(3 - (1.78...)) \end{pmatrix}$$


Out[85]= {-3y - x(1.78...), -3x + 2z - y(1.78...), 2y + z(3 - (1.78...))}

Out[87]//MatrixForm=

$$\begin{pmatrix} -3y - x(4.55...) \\ -3x + 2z - y(4.55...) \\ 2y + z(3 - (4.55...)) \end{pmatrix}$$


Out[88]= {-3y - x(4.55...), -3x + 2z - y(4.55...), 2y + z(3 - (4.55...))}

```

```

In[89]:= myEigenVec1 = Solve[myZ1 == 0 /. z -> 1]
myEigenVec1 = {x, y, 1} /. myEigenVec1[[1]]
myEigenVec2 = Solve[myZ2 == 0 /. z -> 1]
myEigenVec2 = {x, y, 1} /. myEigenVec2[[1]]
myEigenVec3 = Solve[myZ3 == 0 /. z -> 1]
myEigenVec3 = {x, y, 1} /. myEigenVec3[[1]]

Out[89]= {{x -> 1/6 * (4 + 3 (-3.33... - (-3.33...)^2), y -> 1/2 * (-3 + (-3.33...))}}

Out[90]= {1/6 * (4 + 3 (-3.33... - (-3.33...)^2), 1/2 * (-3 + (-3.33...)), 1}

Out[91]= {{x -> 1/6 * (4 + 3 (1.78... - (1.78...)^2), y -> 1/2 * (-3 + (1.78...))}}

Out[92]= {1/6 * (4 + 3 (1.78... - (1.78...)^2), 1/2 * (-3 + (1.78...)), 1}

Out[93]= {{x -> 1/6 * (4 + 3 (4.55... - (4.55...)^2), y -> 1/2 * (-3 + (4.55...))}}

Out[94]= {1/6 * (4 + 3 (4.55... - (4.55...)^2), 1/2 * (-3 + (4.55...)), 1}

In[108]:= (*В первом списке - собственные числа,
дальше последовательные вектора для каждого из этих чисел.*)
wolframEigenSys = Eigensystem[A]

Out[108]= {{(4.55..., (-3.33..., 1.78...)},
{{(-0.512..., (0.776..., 1)}, {(-2.85..., (-3.17..., 1)}, {(1.03..., (-0.610..., 1)}}

In[95]:= myEigenVals[[1]]
myEigenVals[[2]]
myEigenVals[[3]]

Out[95]= (-3.33...)

Out[96]= (1.78...)

Out[97]= (4.55...)

```

```
In[98]:= (*Проверка собственных векторов*)
wolframEigenSys [[2, 2]] == N[myEigenVec1]
wolframEigenSys [[2, 3]] == N[myEigenVec2]
wolframEigenSys [[2, 1]] == N[myEigenVec3]
```

```
Out[98]= True
```

```
Out[99]= True
```

```
Out[100]= True
```

```
In[109]:= (*Нормализация вектора*)
Normalize [myEigenVec1]
```

$$\text{Out[109]= } \left\{ \frac{4 + 3 \sqrt{-3.33 \dots} - \sqrt{-3.33 \dots}^2}{6 \sqrt{1 + \frac{1}{4} \left(3 - \sqrt{-3.33 \dots}\right)^2 + \frac{1}{36} \left(-4 - 3 \sqrt{-3.33 \dots} + \sqrt{-3.33 \dots}^2\right)^2}}, \right. \\ \frac{-3 + \sqrt{-3.33 \dots}}{2 \sqrt{1 + \frac{1}{4} \left(3 - \sqrt{-3.33 \dots}\right)^2 + \frac{1}{36} \left(-4 - 3 \sqrt{-3.33 \dots} + \sqrt{-3.33 \dots}^2\right)^2}}, \\ \left. \frac{1}{\sqrt{1 + \frac{1}{4} \left(3 - \sqrt{-3.33 \dots}\right)^2 + \frac{1}{36} \left(-4 - 3 \sqrt{-3.33 \dots} + \sqrt{-3.33 \dots}^2\right)^2}} \right\}$$

```
In[110]:= (*Нормализация квадратичной формы*)
S = {Normalize[wolframEigenSys [[2, 1]]]
, Normalize[wolframEigenSys [[2, 2]]]
, Normalize[wolframEigenSys [[2, 3]]]
};
(*Матрица перехода в канонический базис*)
N[S] // MatrixForm
```

```
Out[111]//MatrixForm=
```

$$\begin{pmatrix} -0.374665 & 0.568592 & 0.732345 \\ -0.651363 & -0.723537 & 0.228519 \\ 0.659812 & -0.391404 & 0.641444 \end{pmatrix}$$

```

In[47]:= a = {1, 1, 1};
a1 = Transpose[S].a;
p = wolframEigenSys [[1, 1]] * x1^2 + wolframEigenSys [[1, 2]] * y1^2 +
    wolframEigenSys [[1, 3]] * z1^2 + 2 * a1[[1]] * x1 + 2 * a1[[2]] * y1 + 2 * a1[[3]] * z1 - 10;
p = FullSimplify[p];
N[p] // TraditionalForm
p /. {x1 -> x, y1 -> y, z1 -> z}

```

Out[51]//TraditionalForm=

$$4.5528 (x1 - 1. y1) (x1 + y1) - 0.732432 x1 + 1.77962 (z1^2 - 1. y1^2) + 3. y1^2 - 1.0927 y1 + 3.20461 z1 - 10.$$

```

Out[52]= -10 + 3 y^2 + (-y^2 + z^2) 1.78... + (x - y) (x + y) 4.55... +
    2 x -0.366... + 2 y -0.546... + 2 z 1.60...

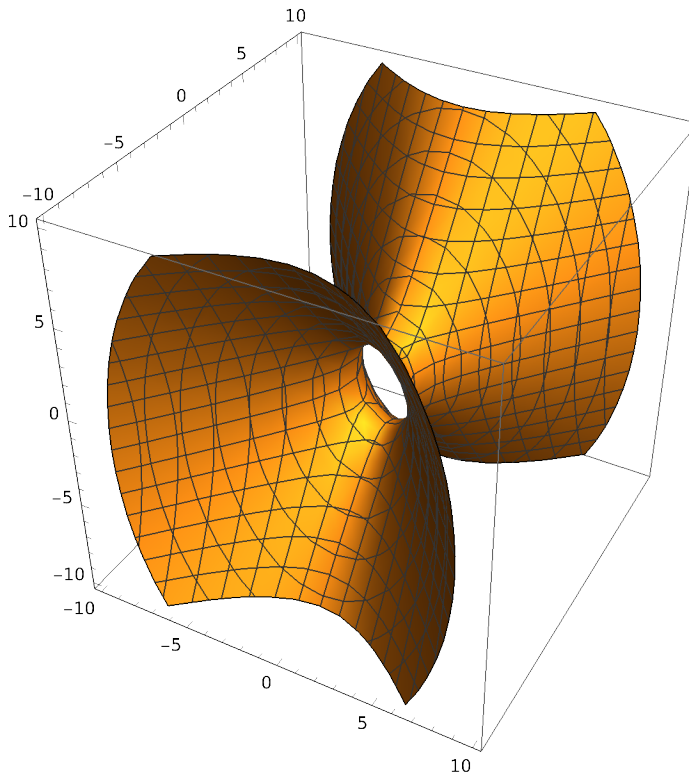
```

```

In[58]:= x =.
y =.
z =.
ft[a_, b_, c_] := p /. {x1 -> a, y1 -> b, z1 -> c}
ContourPlot3D [ft[x, y, z] == 0, {x, -10, 10}, {y, -10, 10}, {z, -10, 10}]

```

Out[62]=



In[102]:= p

```

Out[102]= -10 + 3 y1^2 + (-y1^2 + z1^2) 1.78... + (x1 - y1) (x1 + y1) 4.55... +
    2 x1 -0.366... + 2 y1 -0.546... + 2 z1 1.60...

```

```
In[66]:= fSRC[x, y, z]
```

```
Out[66]=  $(-10 - x - y - 6 x y + z + 4 y z + 3 z^2)(x, y, z)$ 
```