

# Clustering

## Part 2

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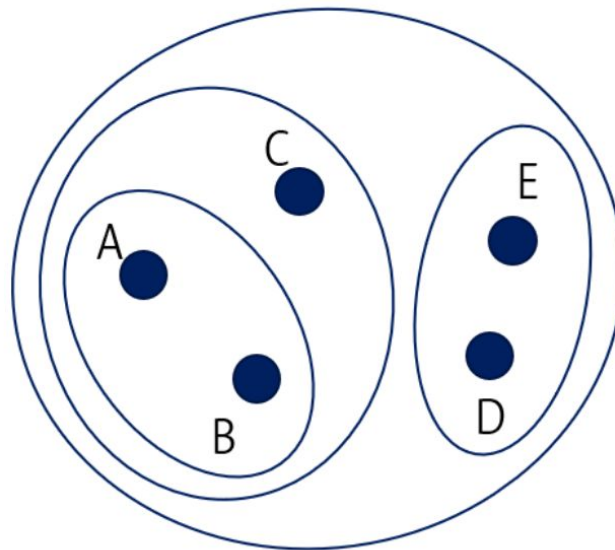
# Outline

- ❑ Overview of Clustering
- ❑ Major Clustering Approaches
  - ❑ K-means Clustering
  - ❑ Hierarchical Clustering
  - ❑ DBSCAN Clustering
- ❑ Cluster Evaluation

# Hierarchical Clustering

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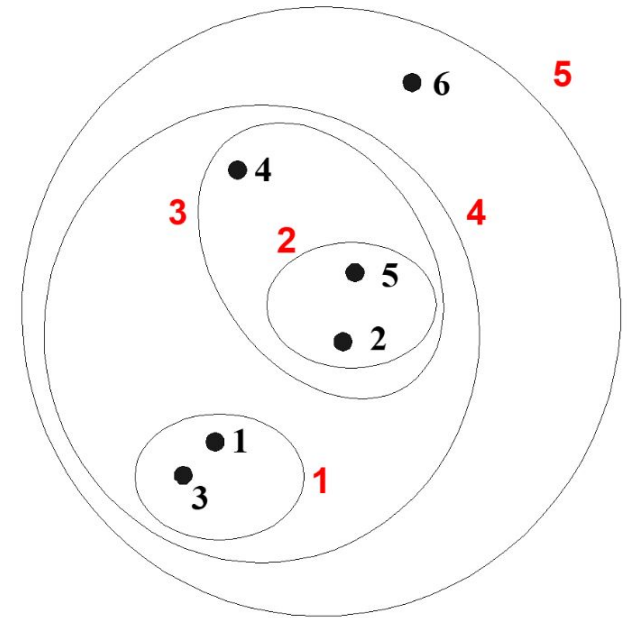
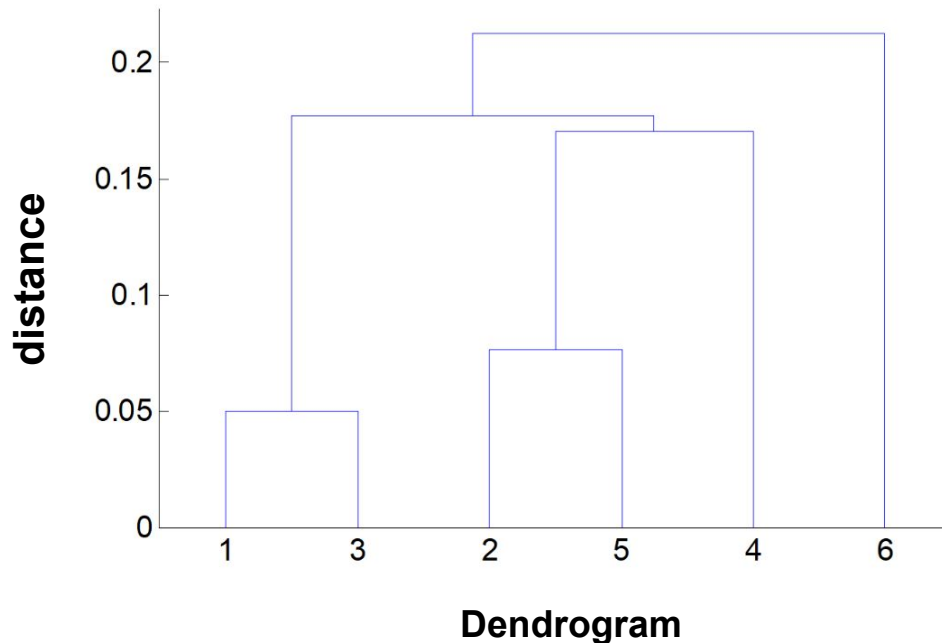
- Hierarchical Clustering produce a set of nested-clusters.
- It does not have to assume any particular number of clusters.
- It may correspond to meaningful taxonomies (e.g., biological taxonomy, animal kingdom, phylogeny reconstruction, ...).



**Nested clusters**

# Hierarchical Clustering

- The set of nested clusters can be organized as a hierarchical tree.
- The hierarchical tree of clusters is called a dendrogram, which records the sequences of merges or splits
- Different clustering of the data can be obtained by cutting the dendrogram at the desired level, then each connected component forms a cluster



5 nested clusters of 6 data points

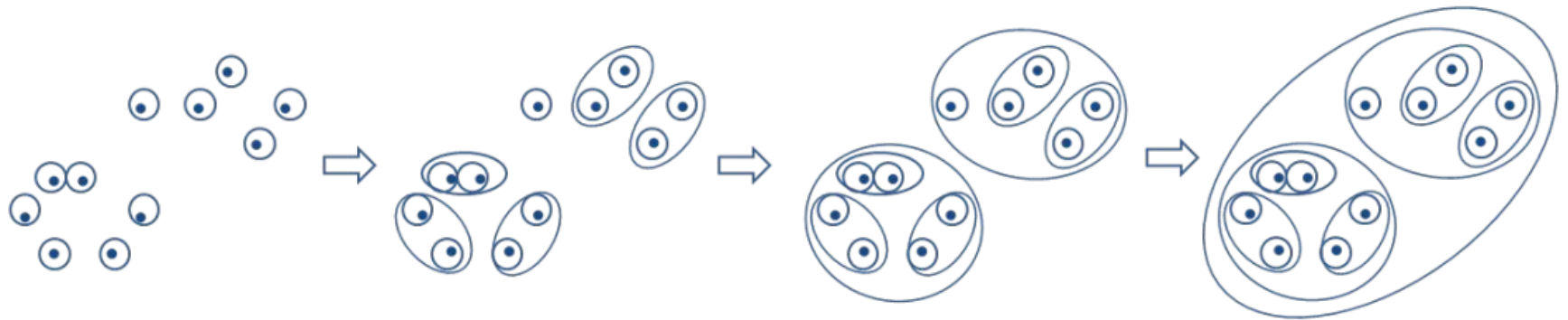
# Types of Hierarchical Clustering

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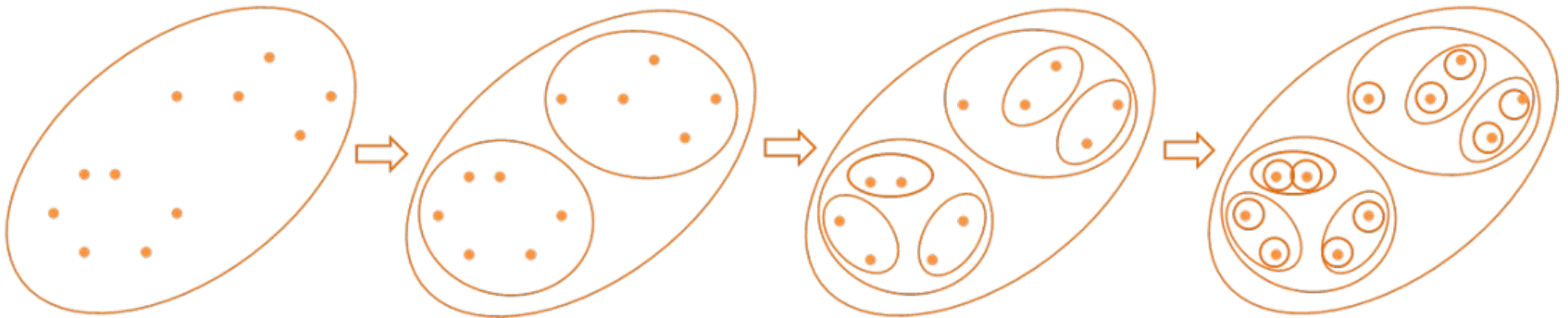
- **Agglomerative:**
  - Start with the points as individual clusters
  - At each step, merge the closest pair of clusters until only one cluster (or  $k$  clusters) left
  - **Popular algorithm:** AGNES (Agglomerative Nesting)
- **Divisive:**
  - Start with one, all-inclusive cluster
  - At each step, split the least cohesive clusters until each cluster contains an individual point (or there are  $k$  clusters)
  - **Popular algorithm:** DIANA (Divisive Analysis)
- Hierarchical algorithms use a proximity matrix (similarity or distance)
  - Merge or split one cluster at a time

# Agglomerative vs Divisive

Agglomerative Hierarchical Clustering



Divisive Hierarchical Clustering



# Agglomerative Clustering Algorithm

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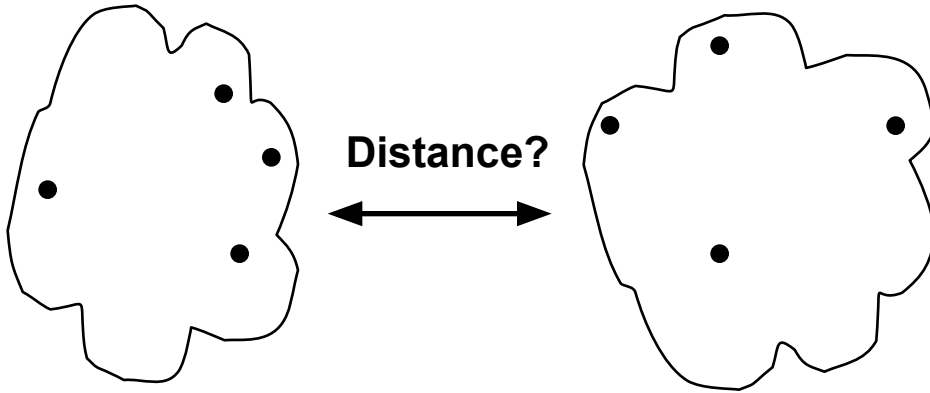
- **Key Idea:** Successively merge the closest clusters
- **Basic algorithm:**
  1. Compute the proximity matrix
  2. Let each data point be a cluster
  3. **Repeat**
  4.     **Merge the two closest clusters**
  5.     Update the proximity matrix
  6. **Until** only a single cluster remains (or  $k$  clusters left)
- Key operation is the computation of the proximity of two clusters:
  - Different approaches to defining the **distance between clusters** distinguish the different algorithms (Min, Max, etc.)

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How to measure the distance between two clusters?



# How to Define Inter-Cluster Distance

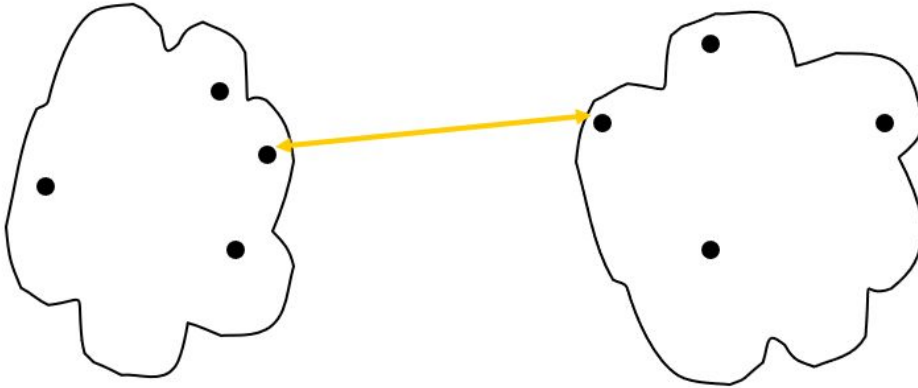


1. MIN
2. MAX
3. Group Average
4. Distance Between Centroids

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Distance



1. **MIN**

2. MAX

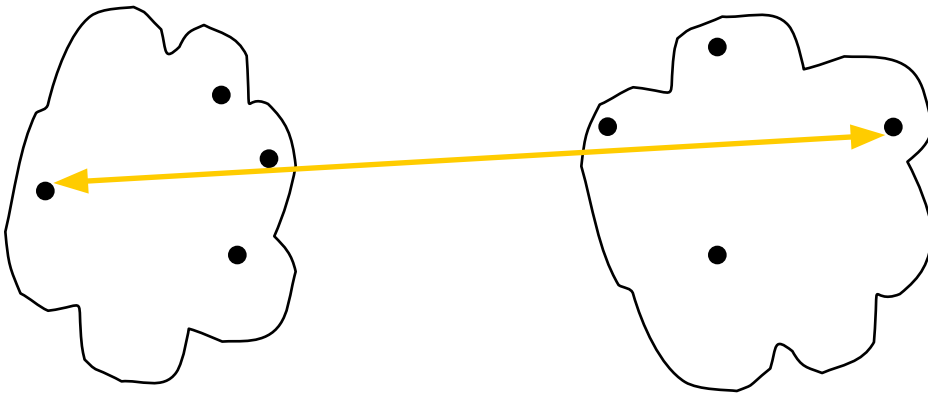
3. Group Average

4. Distance Between Centroids

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Distance



1. MIN

2. MAX

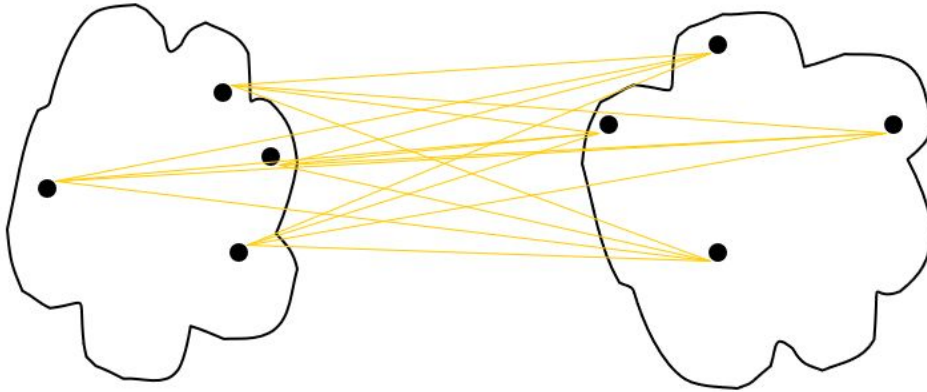
3. Group Average

4. Distance Between Centroids

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						

**Proximity Matrix**

# How to Define Inter-Cluster Distance



1. MIN

2. MAX

3. **Group Average**

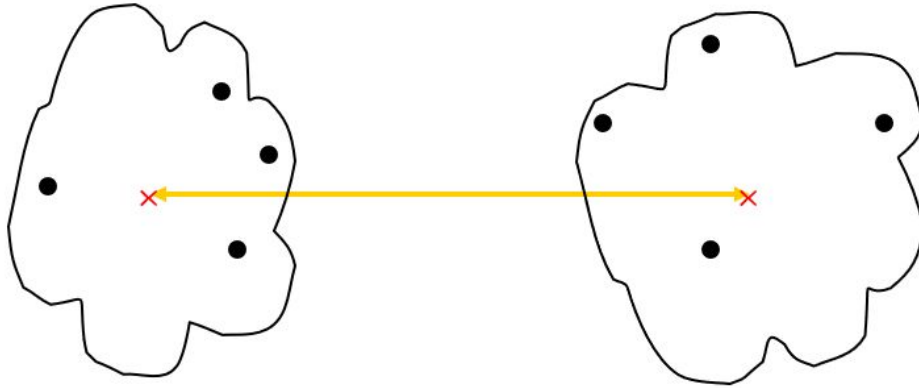
4. Distance Between Centroids

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

**Proximity Matrix**

$$\text{proximity}(\text{Cluster}_i, \text{Cluster}_j) = \frac{\sum_{\substack{p_i \in \text{Cluster}_i \\ p_j \in \text{Cluster}_j}} \text{proximity}(p_i, p_j)}{|\text{Cluster}_i| \times |\text{Cluster}_j|}$$

# How to Define Inter-Cluster Distance

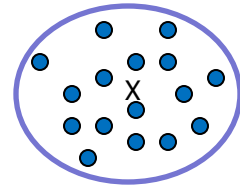
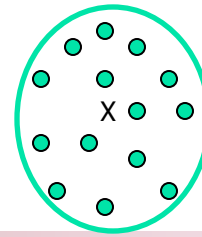


1. MIN
2. MAX
3. Group Average
4. Distance Between Centroids

	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						

**Proximity Matrix**

# Inter-Cluster Distance



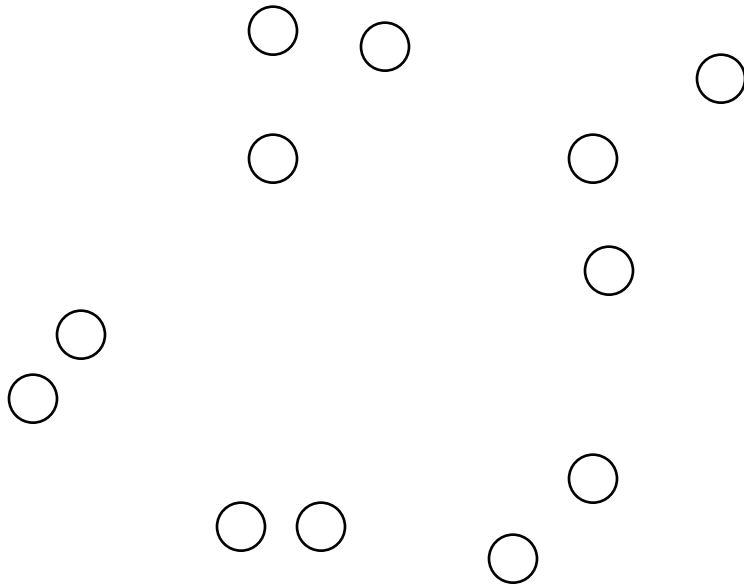
1. **Min (Single link):** smallest distance between an element in one cluster and an element in the other,  $\text{dist}(K_i, K_j) = \min(t_{ip}, t_{jq})$
2. **Max (Complete link):** largest distance between an element in one cluster and an element in the other,  $\text{dist}(K_i, K_j) = \max(t_{ip}, t_{jq})$
3. **Group Average:** avg distance between an element in one cluster and an element in the other,  $\text{dist}(K_i, K_j) = \text{avg}(t_{ip}, t_{jq})$
4. **Centroid:** distance between the centroids of two clusters,  $\text{dist}(K_i, K_j) = \text{dist}(C_i, C_j)$

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Now that we've understood how to measure the distance between two clusters, let's go back to the steps of the Agglomerative Clustering algorithm.

# Agglomerative clustering: Steps 1 and 2

- Start with clusters of individual points and a proximity matrix



	p1	p2	p3	p4	p5	...
p1						
p2						
p3						
p4						
p5						
.						
.						
.						

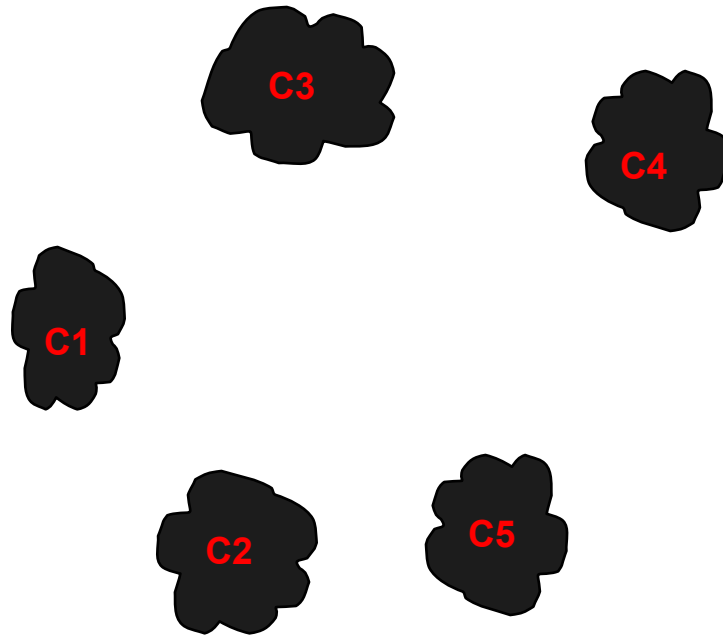
**Proximity Matrix**





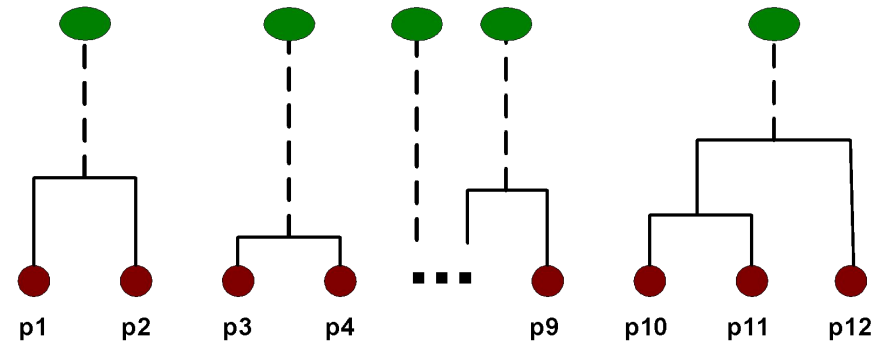
# Intermediate Situation

- After some merging steps, we have some clusters



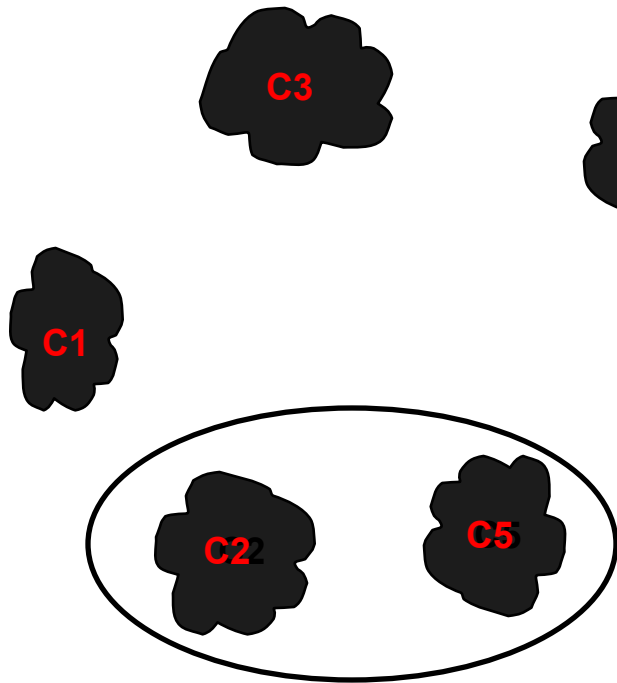
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



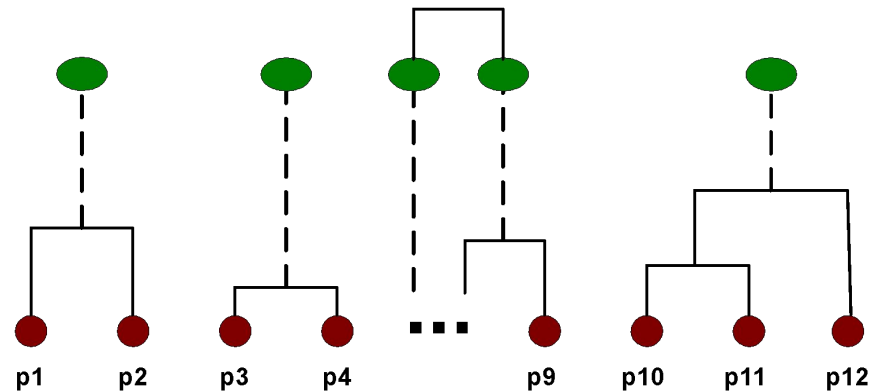
# Step 4

- **Merge** the two closest clusters (C2 and C5) and **update** the matrix



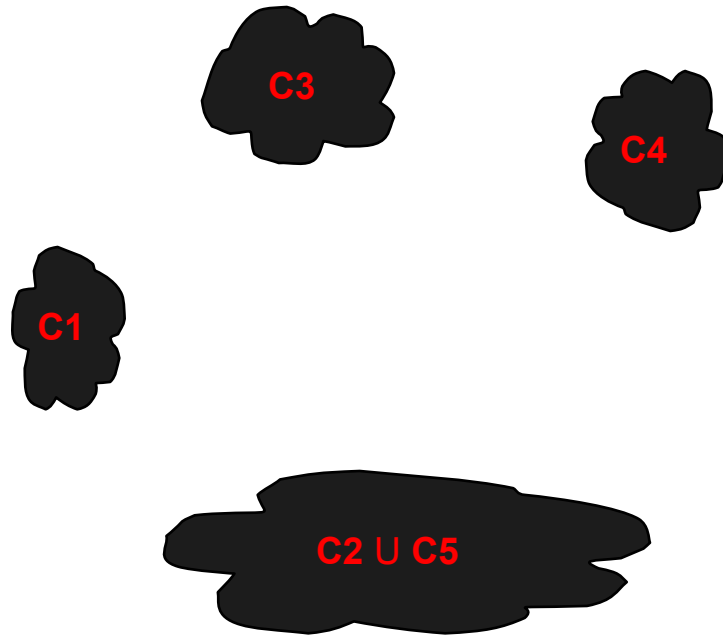
	C1	C2	C3	C4	C5
C1					
C2					
C3					
C4					
C5					

Proximity Matrix



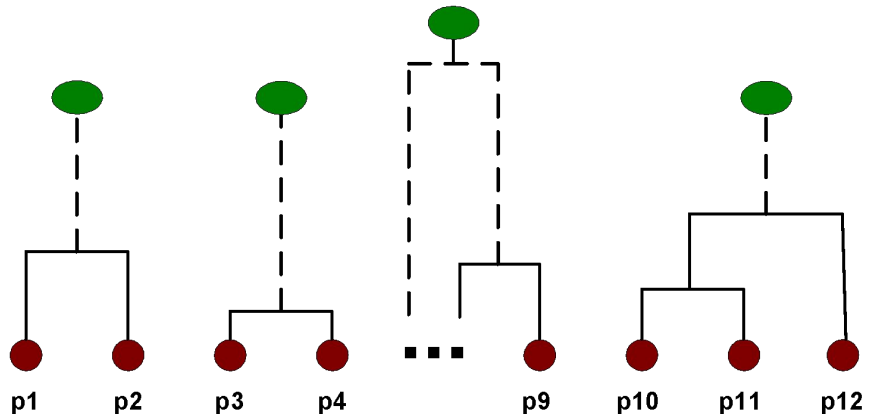
# Step 5

- Now, the question is “**how do we update the proximity matrix?**”



		C2 U C5			
		C1	C5	C3	C4
C1			?		
C2 U C5		?	?	?	?
C3			?		
C4			?		

Proximity Matrix

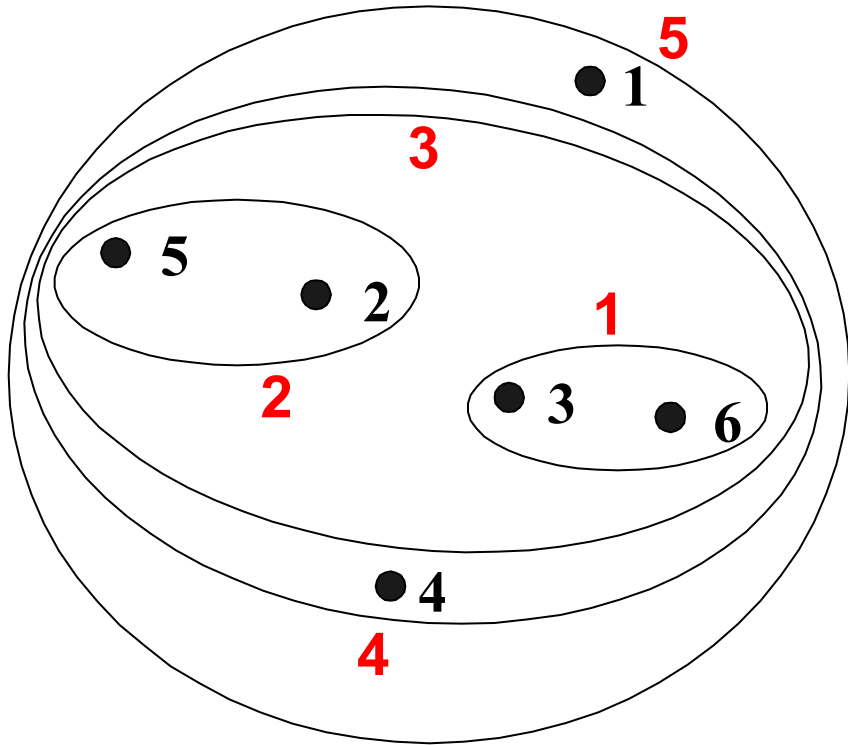


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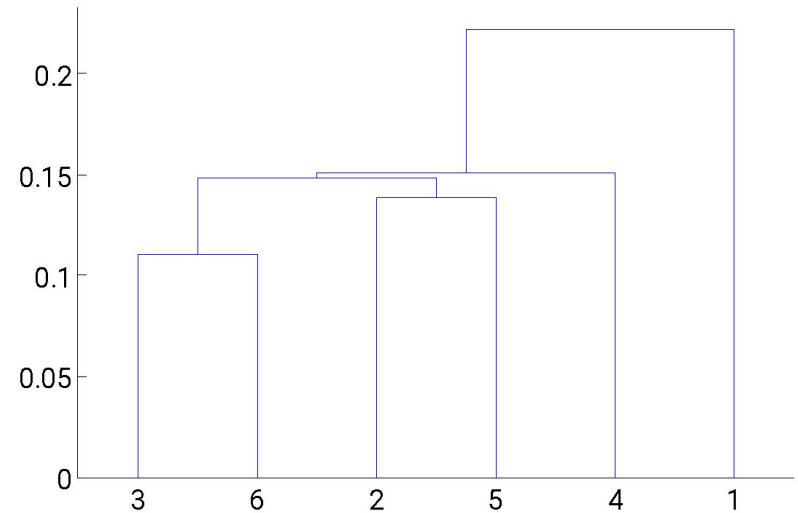
**Answer:** we update the proximity matrix using the different approaches to defining the distance between clusters (Min, Max, etc.)

**Note:** to compute the distance between an individual data point and a cluster, we consider that data point itself as a cluster

# Hierarchical Clustering: MIN



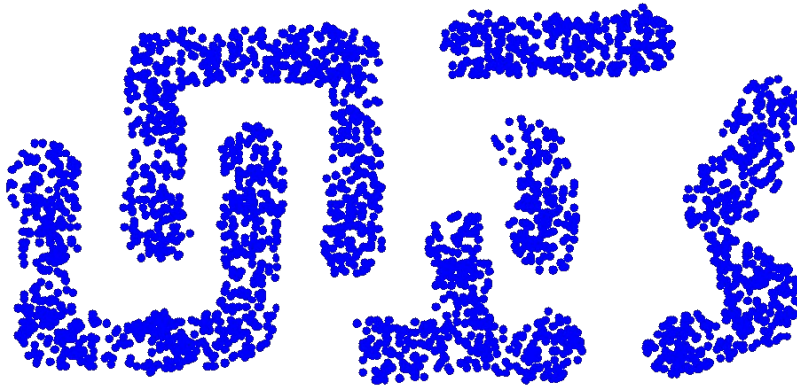
**Nested Clusters**



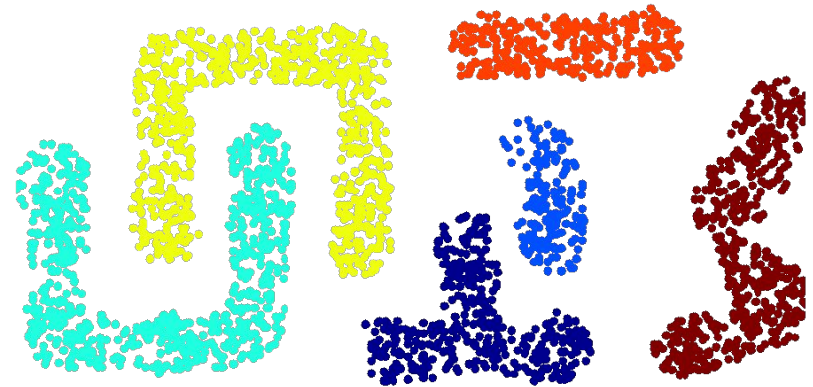
**Dendrogram**

# Strength of MIN

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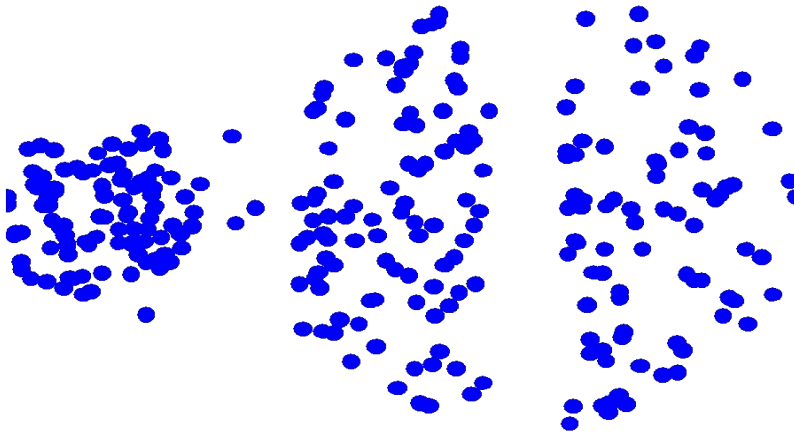
**Original Points**



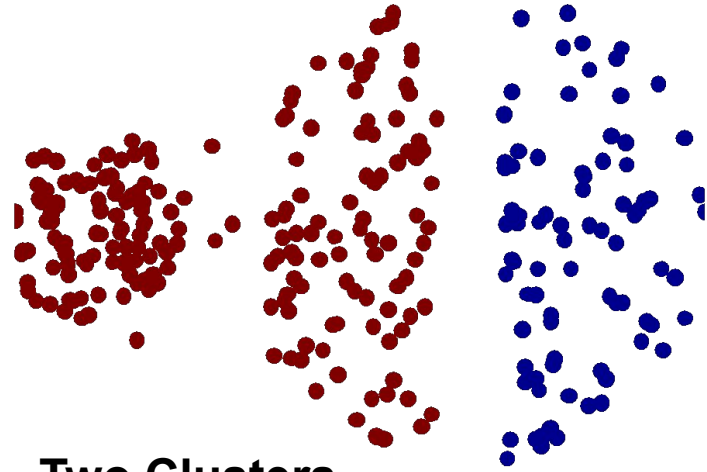
**Six Clusters**

- o It detects clusters of any shape by focusing only on the nearest points between clusters, **ignoring overall shape**.
- o Captures irregularly shaped clusters effectively without assuming specific geometrical forms like **elliptical shapes**.

# Limitations of MIN

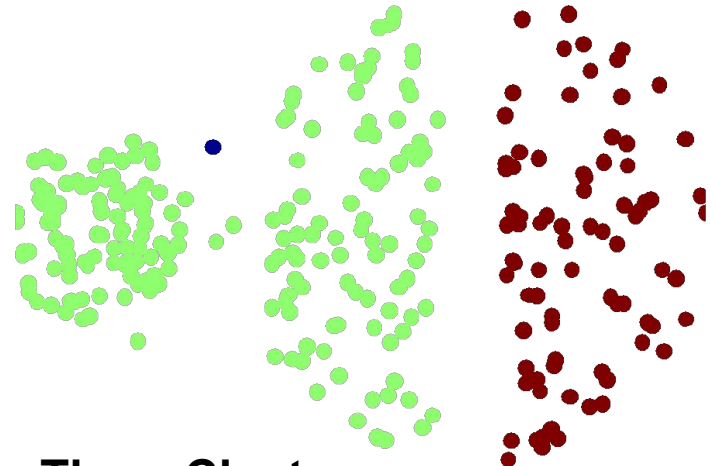


Original Points



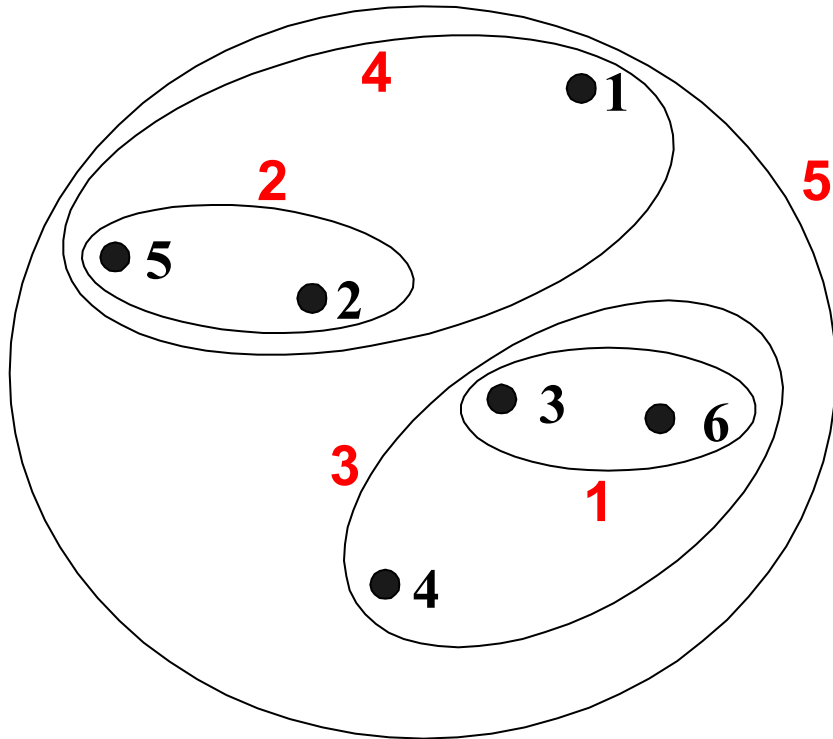
Two Clusters

- **Chaining effect:** Merges two clusters due to closely paired points, leading to a chain of combined clusters.
- **Noise sensitivity:** A single point can alter the cluster's shape.

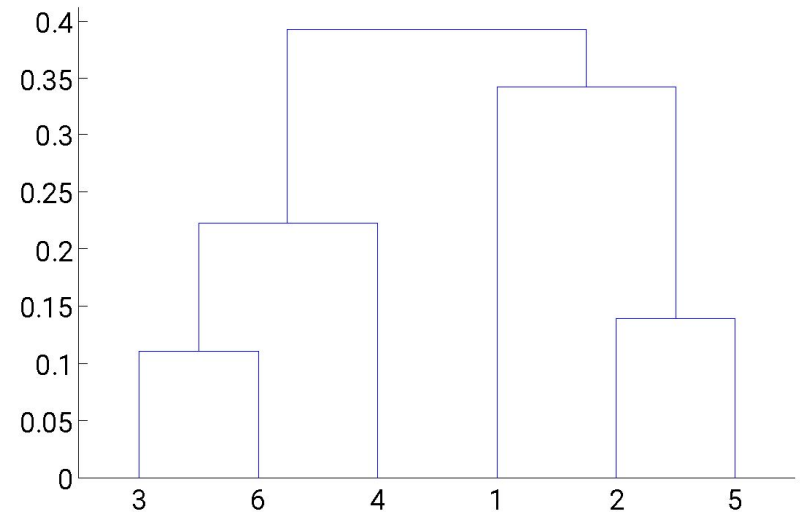


Three Clusters

# Hierarchical Clustering: MAX



**Nested Clusters**

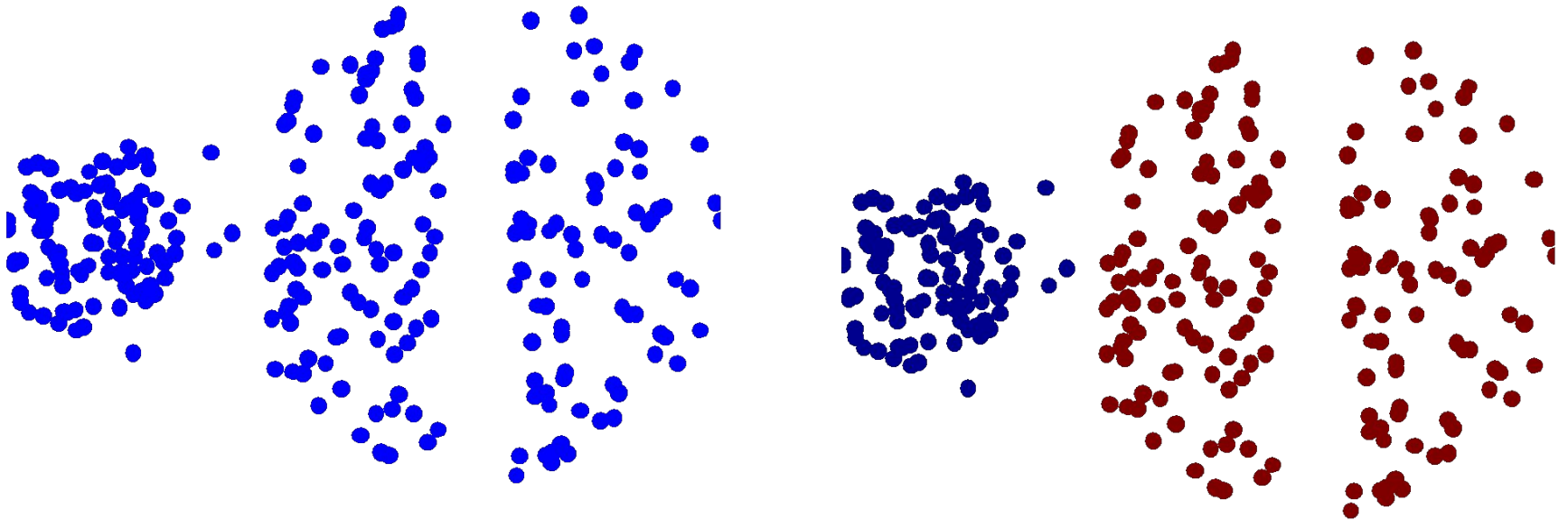


**Dendrogram**



# Strength of MAX

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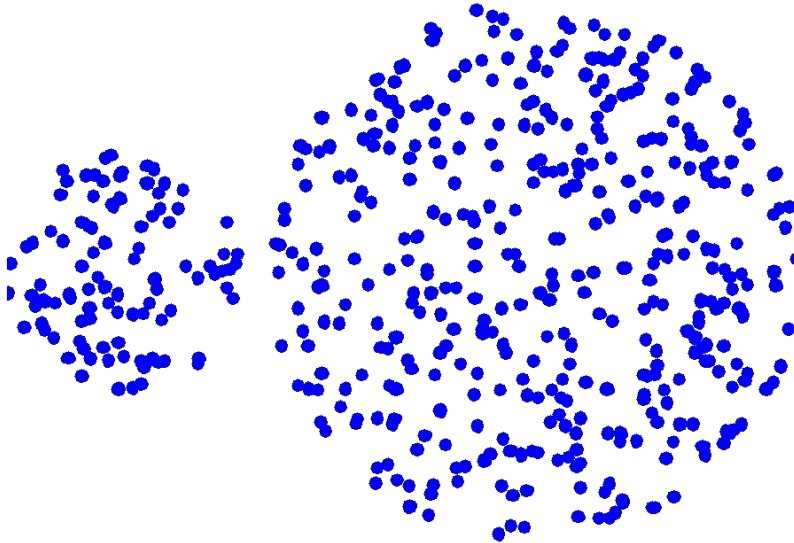
Original Points

Two Clusters

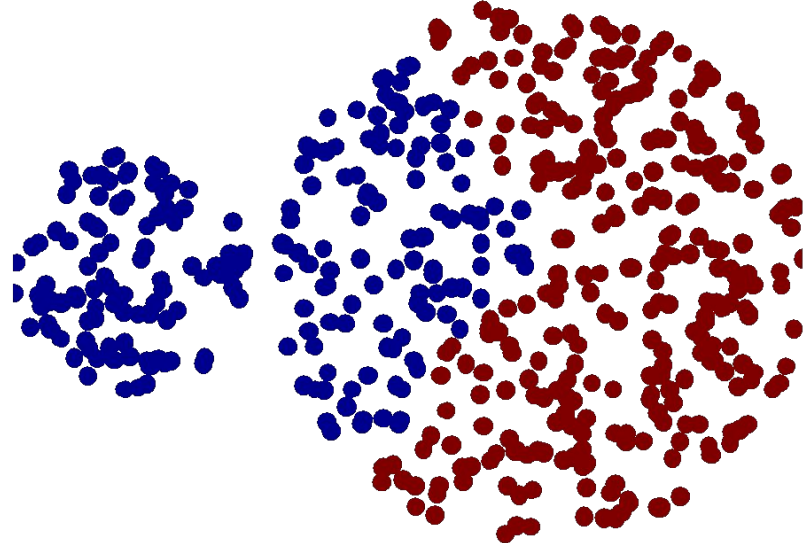
- **Robustness to Noise:** Less affected by noise because it looks at the farthest points between clusters, forming compact groups less likely to be influenced by outliers.

# Limitations of MAX

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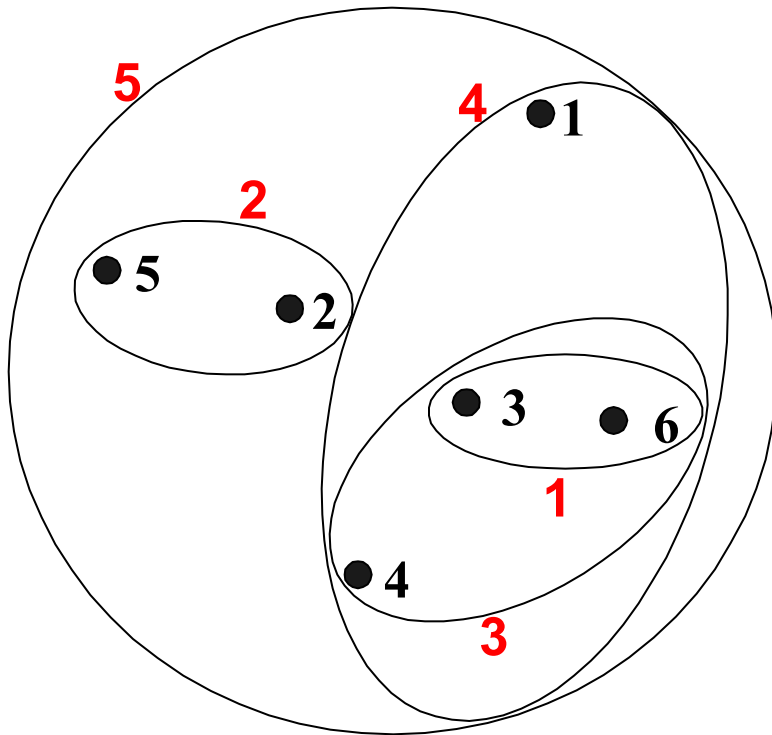
**Original Points**



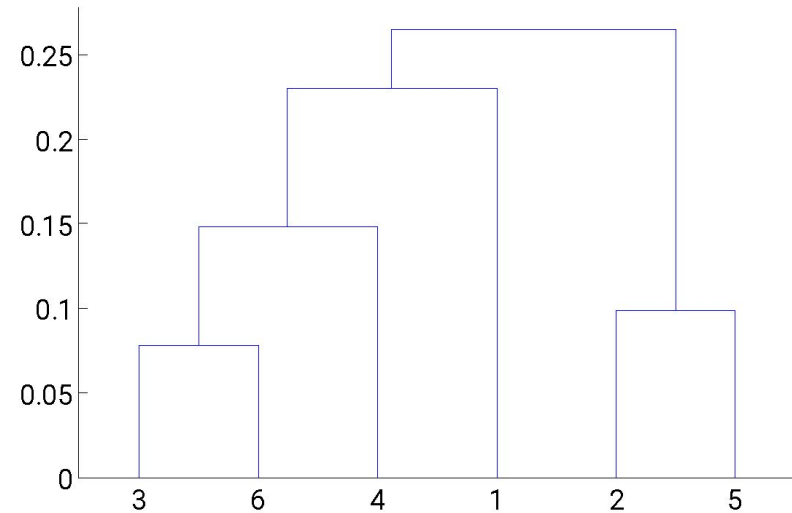
**Two Clusters**

- Tends to break large clusters into smaller, more distinct ones.
- Biased towards globular clusters

# Hierarchical Clustering: Group Average



**Nested Clusters**



**Dendrogram**

# Hierarchical Clustering: Group Average

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- Compromise between Single and Complete Link
- **Strengths**
  - Averaging reduces the influence of noisy data points
- **Limitations**
  - Biased towards globular clusters because the average distance favors clusters with compact, closely located points

# Hierarchical Clustering: Space and Time Complexity

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- $N$  is the number of data points or objects.
- **Space:**  $O(N^2)$ 
  - $O(N^2)$  because the proximity matrix has  $N^2$  entries for distances between  $N$  points.
- **Time:**  $O(N^3)$ 
  - Find the min distance of the matrix  $O(N^2) * N$  iterations  $\Rightarrow O(N^3)$
  - Complexity can be reduced to  $O(N^2 \log(N))$ 
    - Accelerate finding the minimum using a heap ....

# Strength of Hierarchical Clustering

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- Do not have to assume any particular number of clusters.
  - Any desired number of clusters can be obtained by ‘cutting’ the dendrogram at the proper level.
- They may correspond to meaningful taxonomies
  - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

# Weakness of Hierarchical Clustering

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- Once a decision is made to combine two clusters, it cannot be undone
- Do not scale well: time complexity of  $O(n^3)$ , ***n*** is the number of objects
- No global objective function is directly minimized
- Different schemes have problems with one or more of the following:
  - Sensitivity to noise
  - Difficulty handling clusters of different sizes and non-globular shapes
  - Breaking large clusters

Improvements: Integration of hierarchical and distance-based clustering

- Example of Algorithms: BIRCH, CHAMELEON