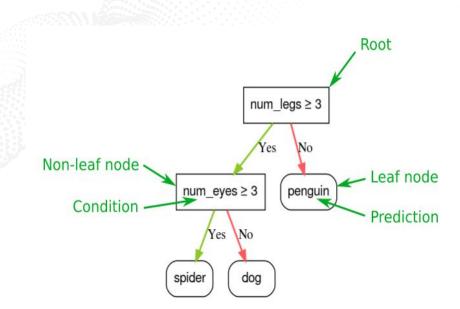
Ensemble Learning

Plan

- 1. Decision Tree
- 2. Random Forest
- 3. Ensemble Learning
- 4. AdaBoost
- 5. Gradient Boosting
- 6. XGBoost

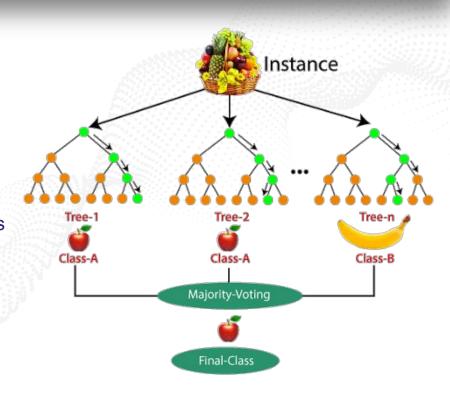
Decision Tree

- A model composed of a collection of "questions" organized hierarchically in the shape of a tree. The
 questions are usually called conditions. Each non-leaf node contains a condition, and each leaf node
 contains a prediction.
- Common supervised learning algorithm
- Prone to problems, such as bias and overfitting
- => The random forest algorithm, which is a multiple decision trees.



Random Forest

- It is the most popular ensemble of decision trees
- It is made up of multiple decision trees
- It combines the output of multiple decision trees to reach a single result
- It handles both classification and regression problems
- It picks the most of votes of all trees and this technique is called training using bagging



Ensemble Learning

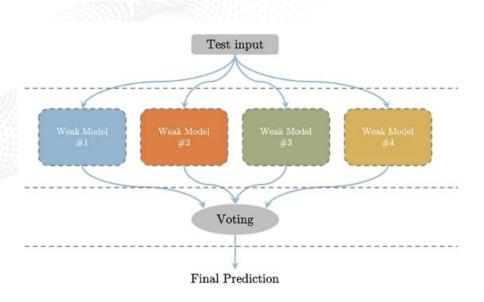
- "wisdom of the crowd"
- The Ensemble is the art of combining diverse set of learners (individual models) together
- The combination of all the predictions together is termed as **Ensemble Learning**
- It creates multiple models and then combines them to produce improved results
- It usually produces more accurate solutions than a single model would
- It decrease bias and variation while also increasing performance by combining the predictions of many models

Ensemble Learning

Technical Definition:

Ensemble learning uses more than one "weak learner" collectively to predict the output. Instead of training one large/complex model for the dataset, you train multiple small/simpler models (weak-learners) and aggregate their output (in various ways) to form your prediction as shown in the figure below

- Types: bagging, boosting, voting classifier and stacking
- They use the wisdom-of-the-crowd concept but differ in the details of what it focuses on, the type of weak learners used, and the type of aggregation used to form the final output



Ensemble Learning: Bagging

- Also called **Bootstrap Aggregation**
- It involves creating multiple subsets of the original dataset called **bootstrap sampling**, then **training** a base learning algorithm independently on each subset, and finally **aggregating** their predictions to make a final prediction
- It reduces the impact of outliers and noise in the training data, leading to a more robust model with better generalization performance
- Example of bagging: Random Forest
- 3 simple steps = Bootstrap sampling + model training + Aggregation

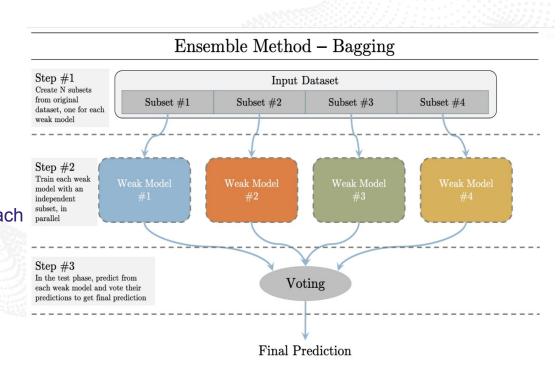
Ensemble Learning: Bagging

1. Bootstrap sampling:

Sampling with replacement, meaning randomly sampling data and allowing the risk of duplicates

Model Training:

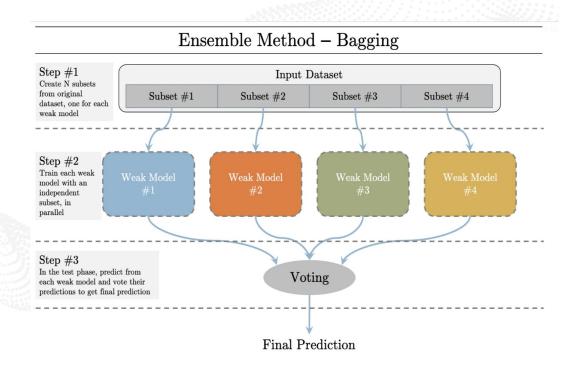
A base learning algorithm is trained on each bootstrap sample independently. Each model is trained on a slightly different version of the original data due to the random sampling, introducing diversity among the models.



Ensemble Learning: Bagging

3. Aggregation:

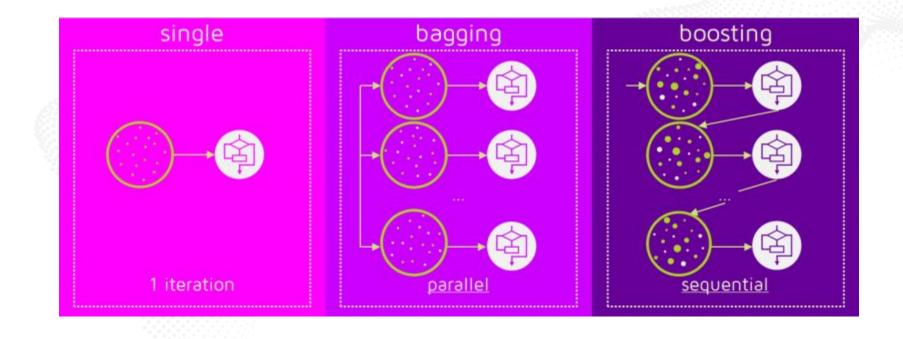
Once all models are trained, predictions from each model are combined to make a final prediction. This aggregation can be done through techniques like majority voting for classification tasks or averaging for regression tasks.



Ensemble Learning: Boosting

- In boosting, multiple weak-learners are learned sequentially
- Each subsequent model is trained by giving more importance to the data points that were misclassified
 by the previous weak-learner(low biased). In this way, the weak-learners can focus on specific data points
 and can collectively reduce the bias of the prediction to correct its predecessor
- If an observation was classified incorrectly, it tries to increase the weight of this observation and vice versa
- => It learns from past mistakes
- Boosting in general decreases the bias error and builds strong predictive models
- Examples of boosting: adaboost, gradient boosting, xgboost
- Side effects: it may cause overfitting on the training data

Ensemble Learning: Bagging vs Boosting



Ensemble Learning: Bagging vs Boosting

Bagging

- Bootstrapped samples
- Base trees created independently
- Only data points considered
- No weighting used

Boosting

- Fit entire data set
- Base trees created successively
- Use residuals from previous models
- Up-weight misclassified points

AdaBoost

- AdaBoost short for Adaptive Boosting
- The main idea is to iteratively train **the weak classifier** on the training dataset with each successive classifier giving **more weightage** to the data points that are **misclassified**.
- The final AdaBoost model is decided by combining all the weak classifier that has been used for training with the weightage given to the models according to their accuracies.
- The weak model which has the highest accuracy is given the highest weightage while the model which has the lowest accuracy is given a lower weightage.

Gradient Boosting

- Gradient Boosting works by sequentially adding predictors to an ensemble, each one correcting its
 predecessor. However, instead of tweaking the instance weights at every iteration like AdaBoost does,
 this method tries to fit the new predictor to the residual errors made by the previous predictor.
- It uses gradient descent algorithm in order to minimize the loss function, that's where the term gradient comes from

What is XGBoost Algorithm?

- XGBoost or the Extreme Gradient boost is a machine learning algorithm that uses the gradient boosting decision tree algorithm
- Developed by the university of washington in 2016
- Credits with numerous competitions
- It uses many tricks to optimize accuracy and speed

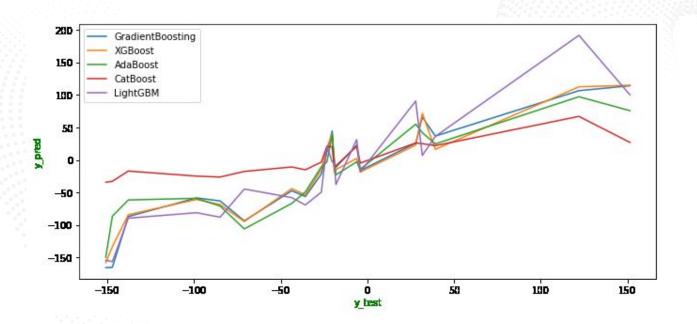
XGBoost

The Features of XGboost:

- 1. It computes **2nd order gradients** to figure out the direction of gradients (first order gives the slope)
- 2. It uses advance L1 and L2 regularization to prevent overfitting
- 3. It parallelizes for fast computing
- 4. It automatically takes care of early stopping
- 5. It handles sparse data: Missing values or data processing steps like one-hot encoding make data sparse

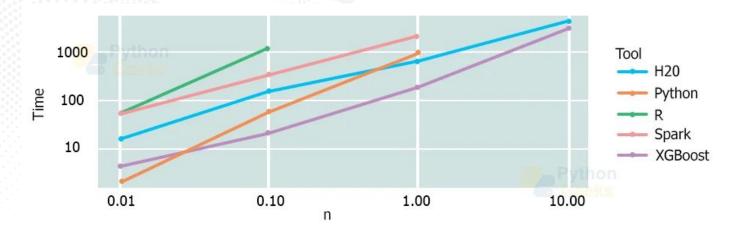
- **6.** It is having built-in **cross-validation** features that are being implemented at each iteration in the model creation
- **7. Hardware optimization** was also considered during the design of the XGBoost algorithm. Internal buffers are allocated for each of the threads to store the gradient statistics.
- => We tend to use it if we want to import the whole xgboost library but in the case of classification we use **xgbclassifier** which is an interface for classification problems while **xgbRegressor** is for regression problems

XGBoost performance compared to the rest of decision tree algorithms

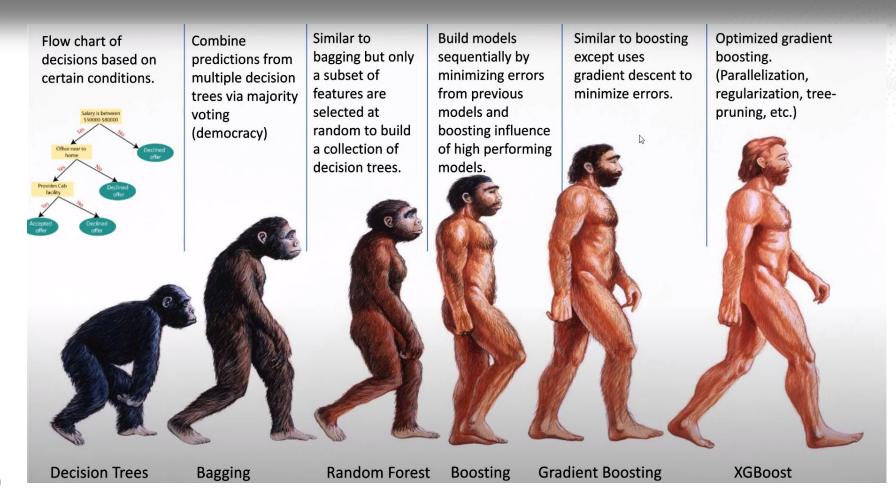


XGBoost Speed

- XGBoost exhibits really fast performance. When we compare the computational speed of XGBoost to other algorithms, it shows high variance in the speed of all other algorithms.
- Szilard Palka conducted an experiment to compare the performance of all the implementations of gradient boosting and the results are quite significant.
- The results in the above graph demonstrate that XGBoost always shows a better performance rate as compared to other implementations from R, Python, Spark, and H2O.



Summary



Catboost

Light Gradient Boosting

Voting classifier

Recommended link:

https://www.datacamp.com/tutorial/xgboost-in-python



Thank you!