



# Data Visualization and Visual Analytics Perception and Visualization Design

Study Program Data Science  
Prof. Dr. Tillmann Schwörer

# Lecture Roadmap

## Data Domains

Comparing Categories | Relationships | Geospatial | Time |  
Part-to-whole | Distributions | Uncertainty | ...

Storytelling

Perception +  
Visualization Design

Python + Tools

Interactive  
Visualization

# Our goal: align visualization design with perception

## ▶ We want to create truthful, useful, and beautiful visualizations

- ◆ Draw the audience's attention
- ◆ Represent data faithfully
- ◆ Accurate and intuitive understanding
- ◆ Make it memorable

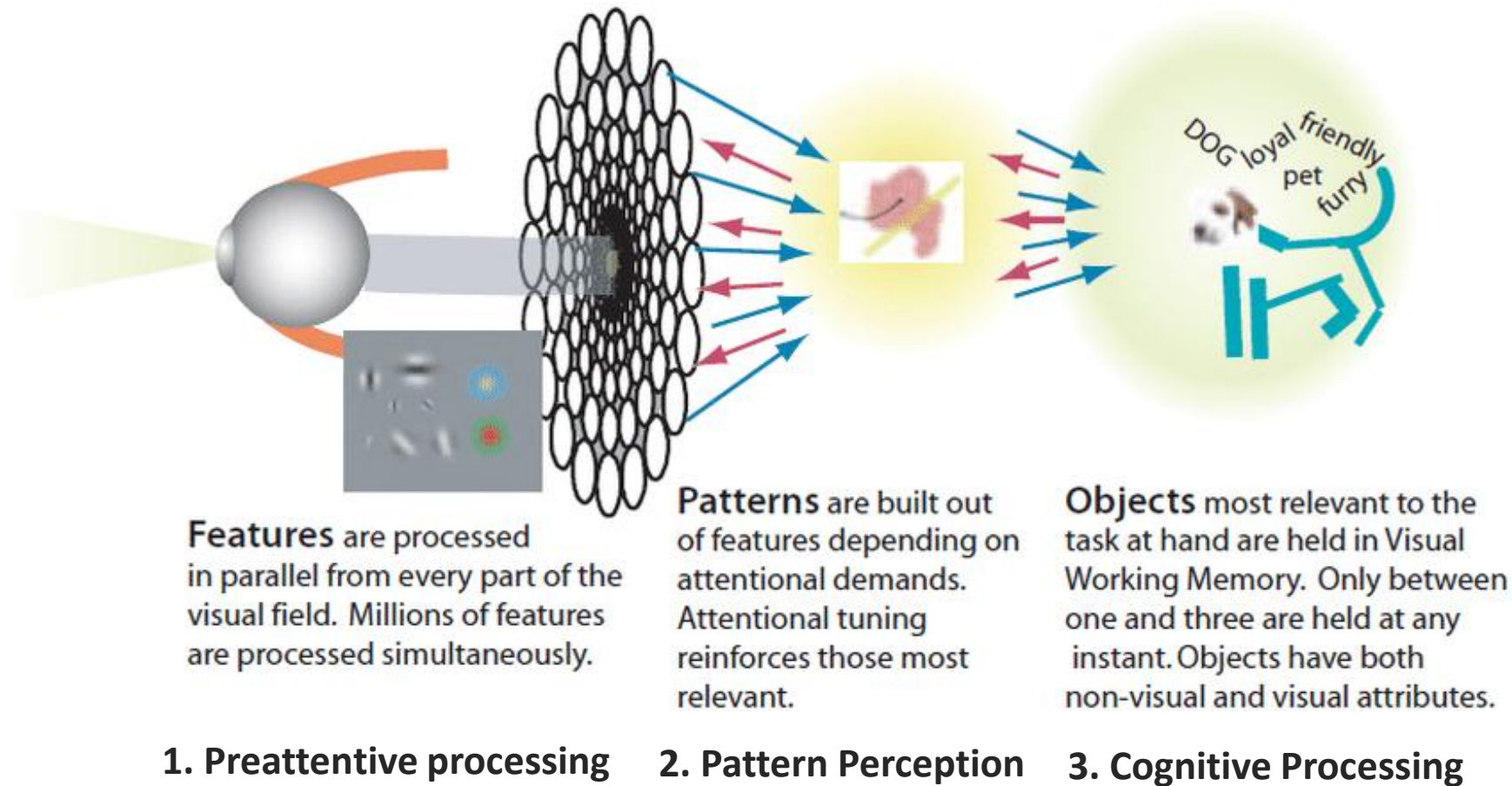
## ▶ How does the human brain process visual information?

- ◆ What makes the perception accurate (or biased)?
- ◆ What makes the perception easy (or difficult)?
- ◆ When do we perceive things as beautiful (or ugly)?

## ▶ What does this imply for how we design visualizations?



# How our brain processes visual information



Bottom-up

Top-down

# Phase 1: Preattentive Processing

- ▶ Occurs in the first 0.2 seconds – before attention kicks in: no scanning, no eye movements, no choices
- ▶ Happens automatically, without effort, in parallel
- ▶ You recognize “features” that pop out immediately

# Preattentive feature: saturation

Count the 3s!

756395068473

658663037576

860372658602

846589107830

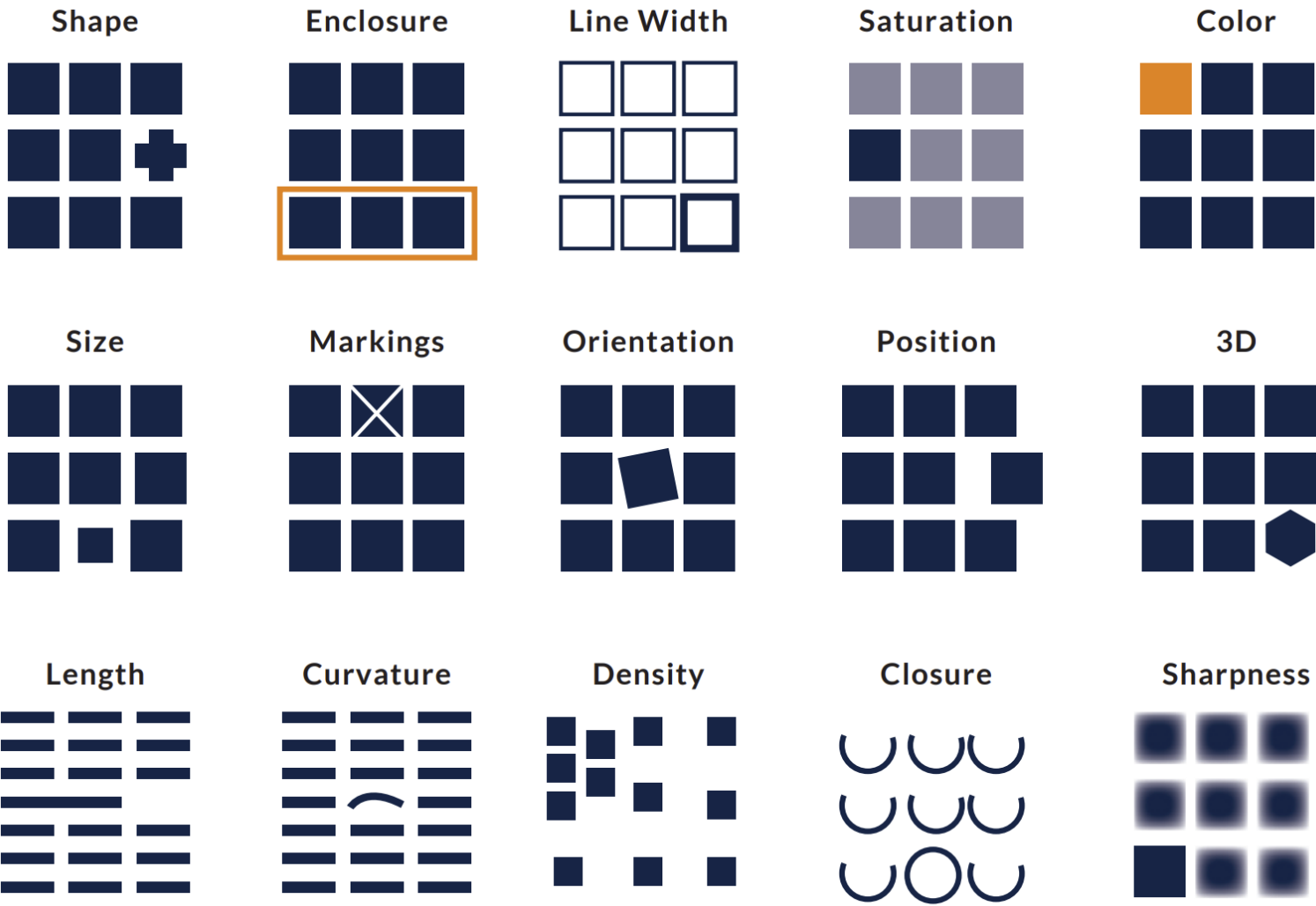
756**3**9506847**3**

65866**3**0**3**7576

860**3**72658602

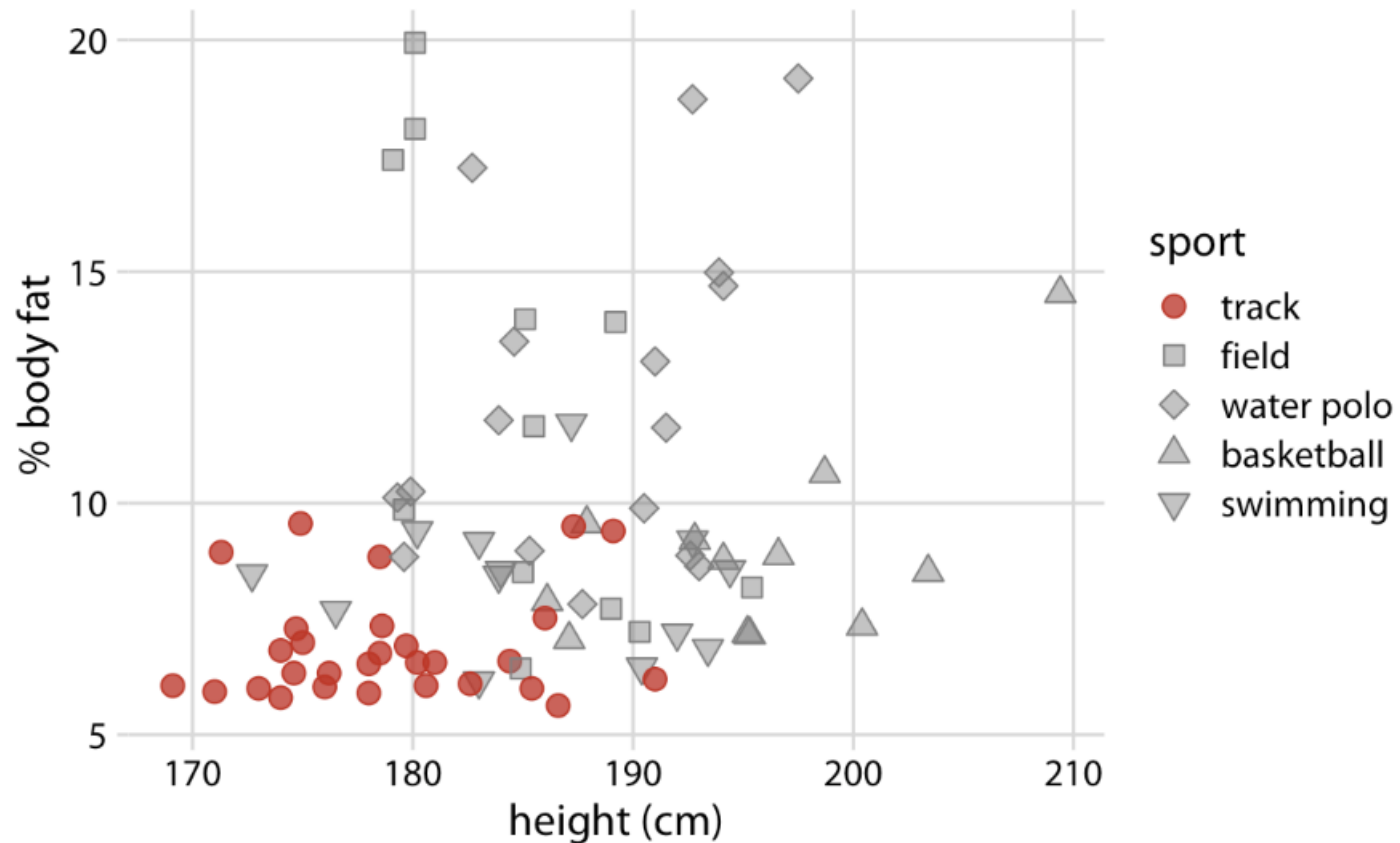
8465891078**3**0

# More preattentive features



# Takeaway 1

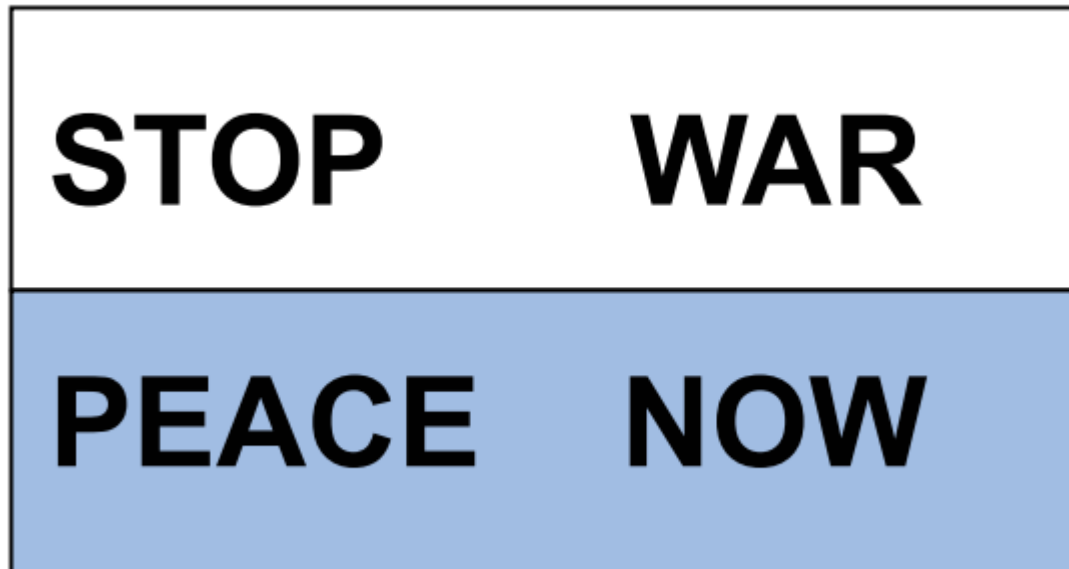
Use preattentive features (like color, size, or shape) to immediately draw the audience's attention to the most important information





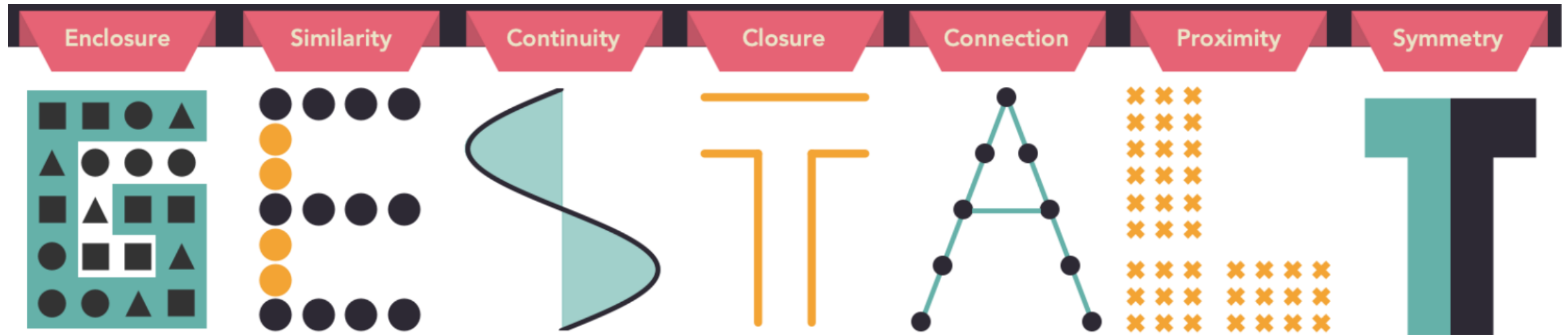
## Phase 2: Pattern Perception

- ▶ Occurs after basic feature detection
- ▶ Also, takes little time
- ▶ Basic features are grouped into patterns: clusters, shapes, figure-ground distinction
- ▶ We perceive structure, but don't yet interpret meaning



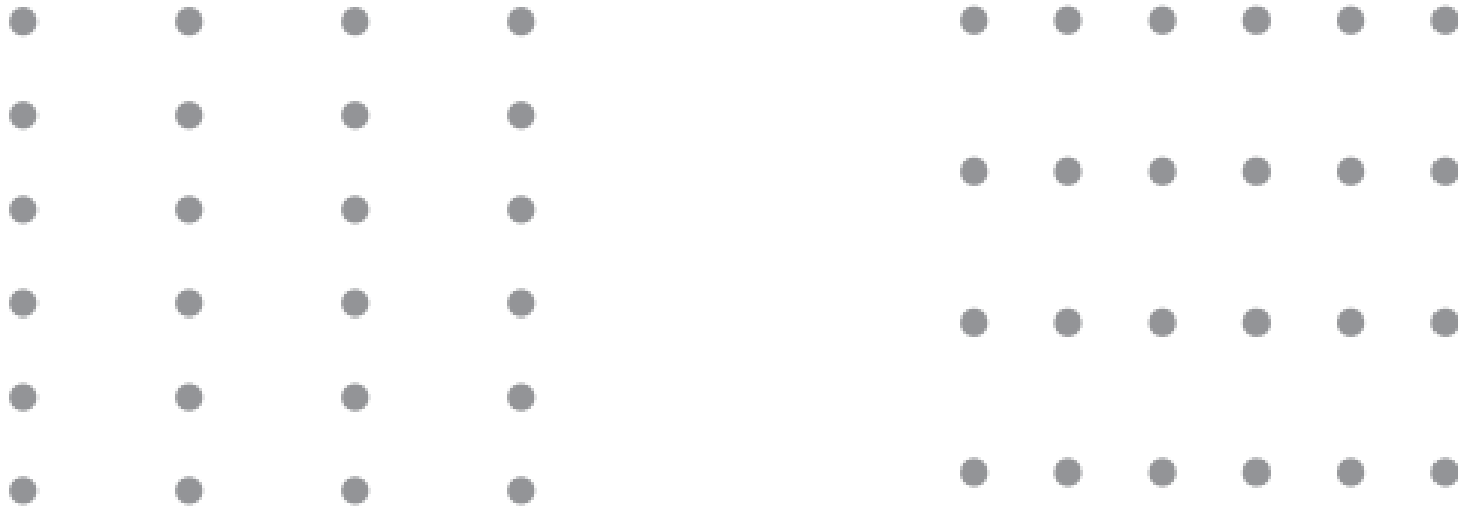
# What guides the perception of patterns?

This has been formalised in “**Gestalt Theory**” (a school of psychology): we perceive patterns (rather than just individual elements), based on the following **Gestalt Principles**



# Proximity

Objects that are close to another are perceived as a single group



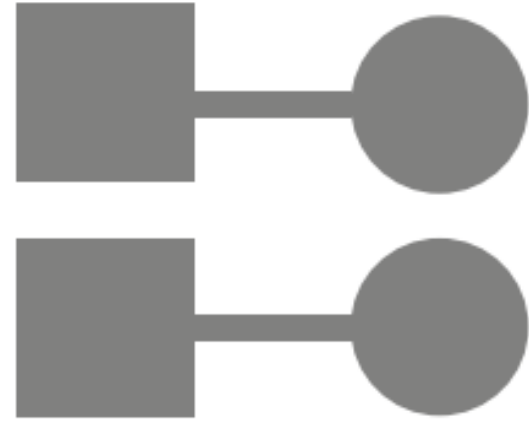
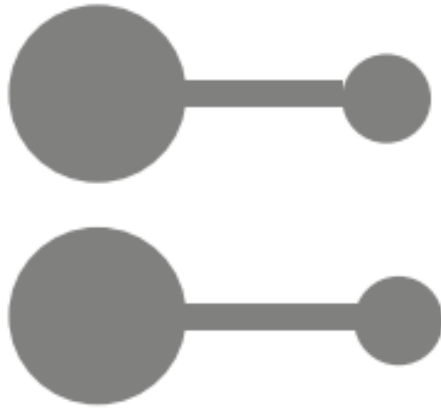
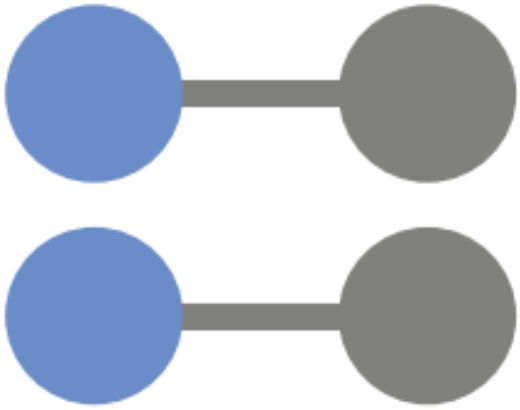
# Similarity

Objects that look similar (color, shape, size, font, ...) are perceived as a single group



# Connectedness

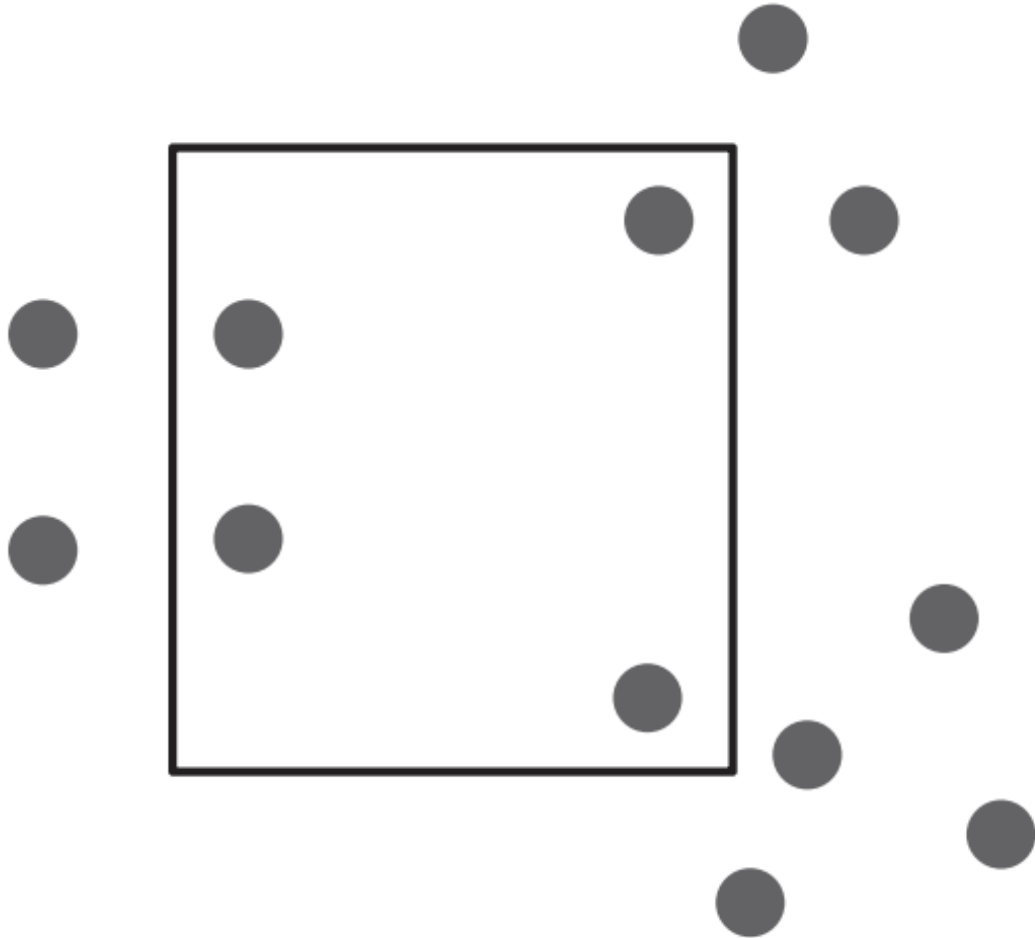
Connected objects are perceived as a single group





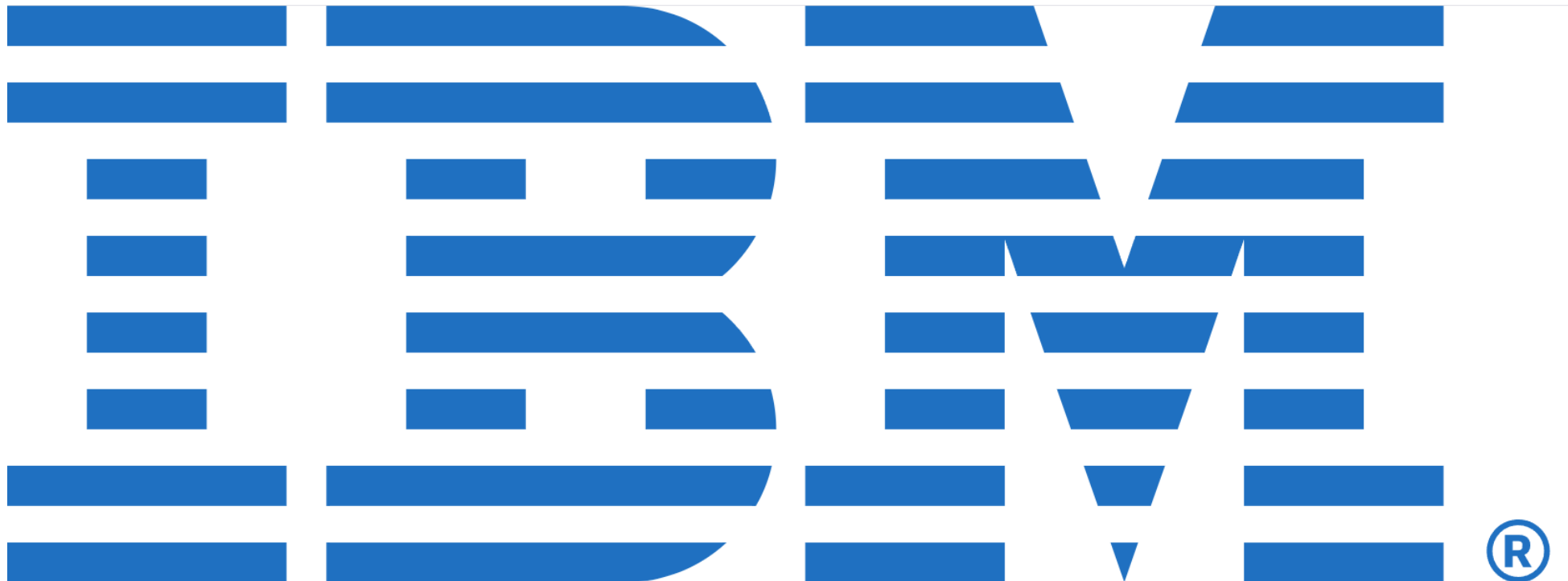
# Enclosure

Enclosed objects are perceived as a single group



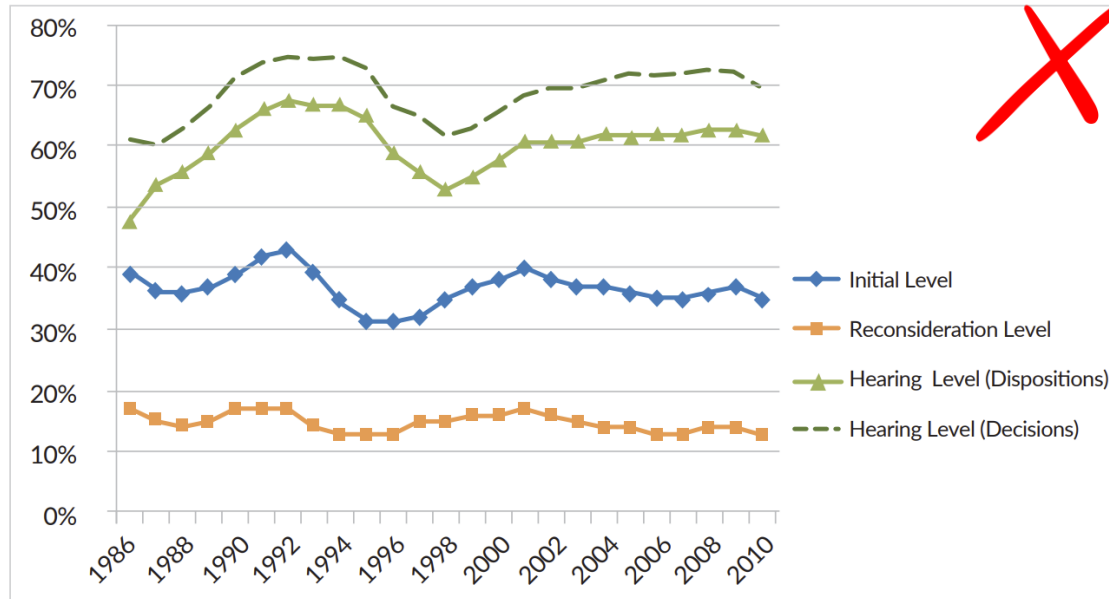
# Closure

The mind fills gaps to create a complete object

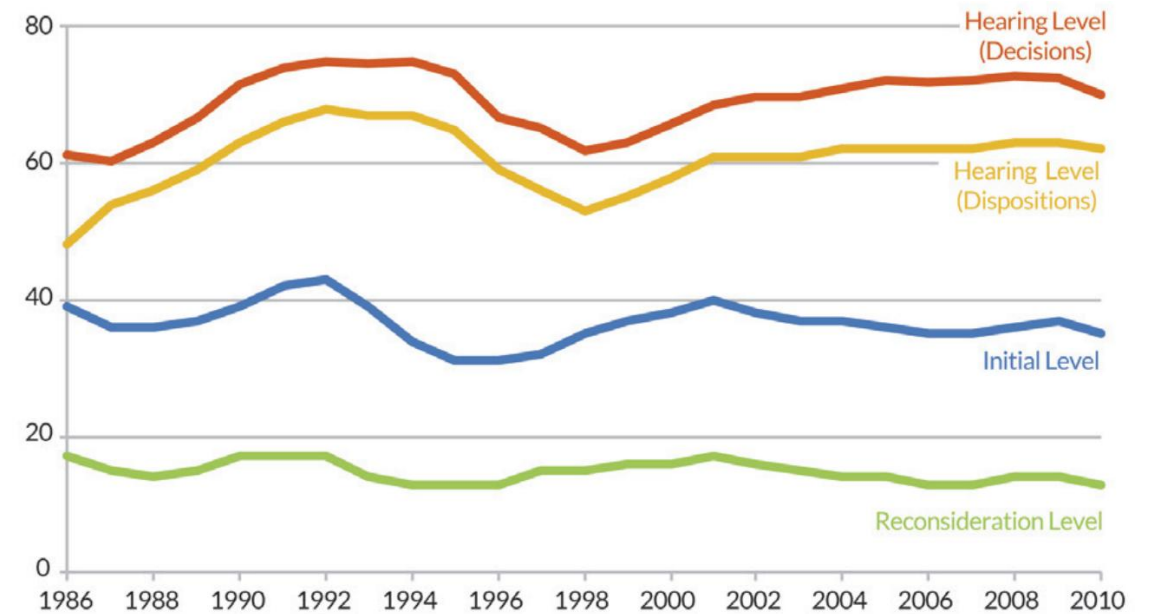


# Takeaway 2

Place related elements near each other to signal their connection. (→ **Proximity**)



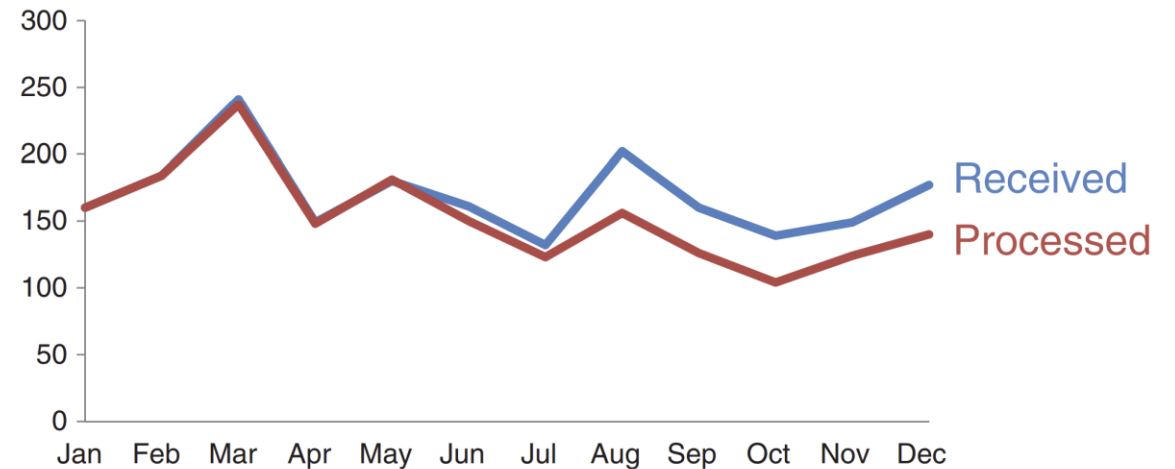
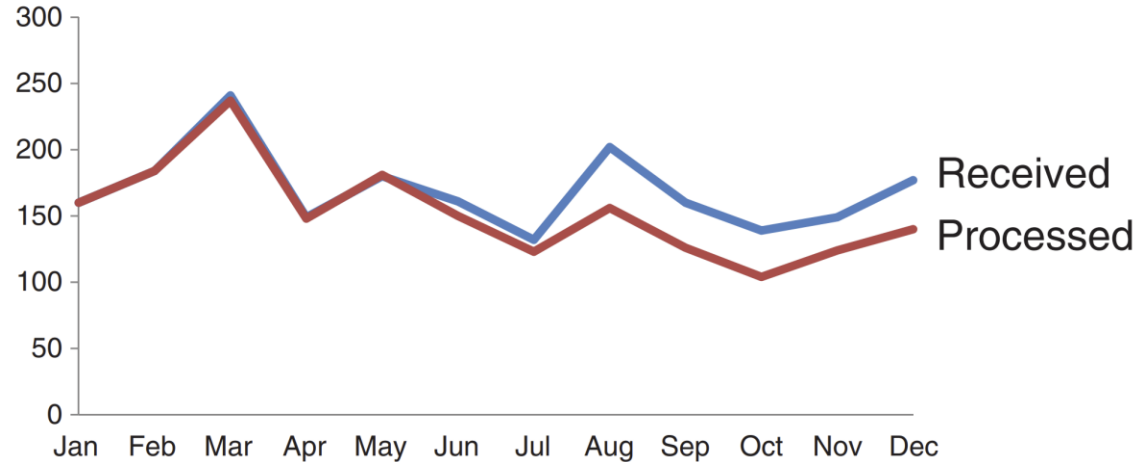
Legend is far off and in wrong order.



Label your data directly!

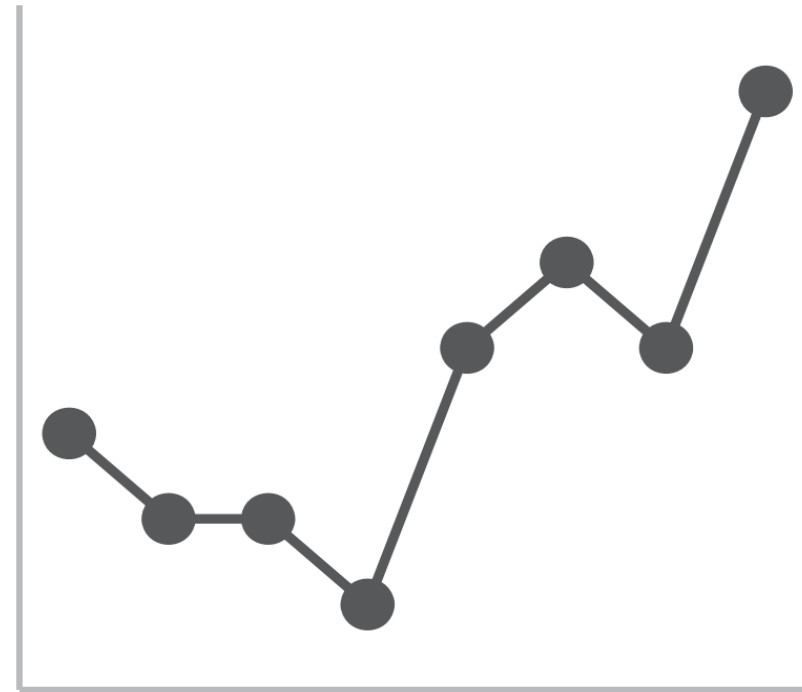
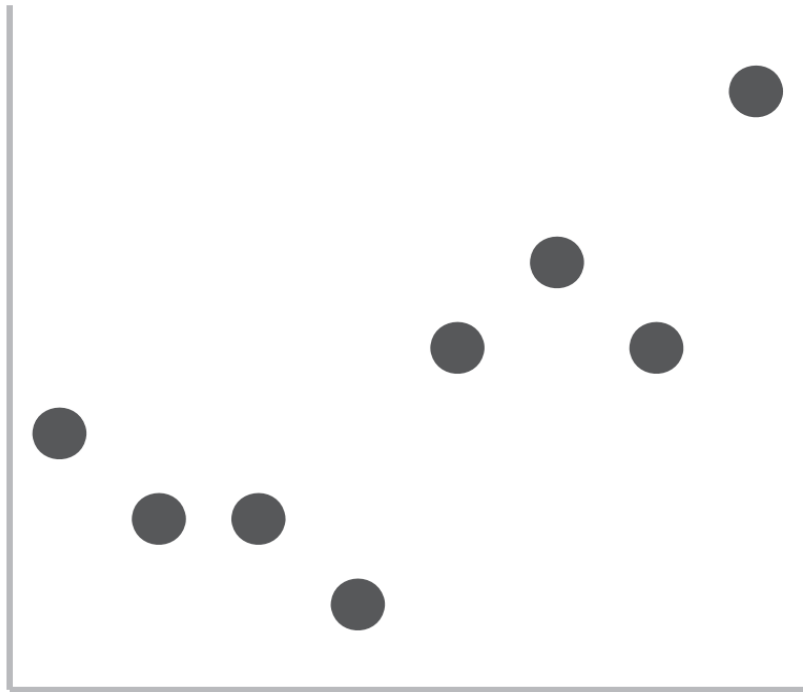
# Takeaway 3

Use the same shapes, colors, or sizes to highlight group membership. (→ **Similarity**)



# Takeaway 4

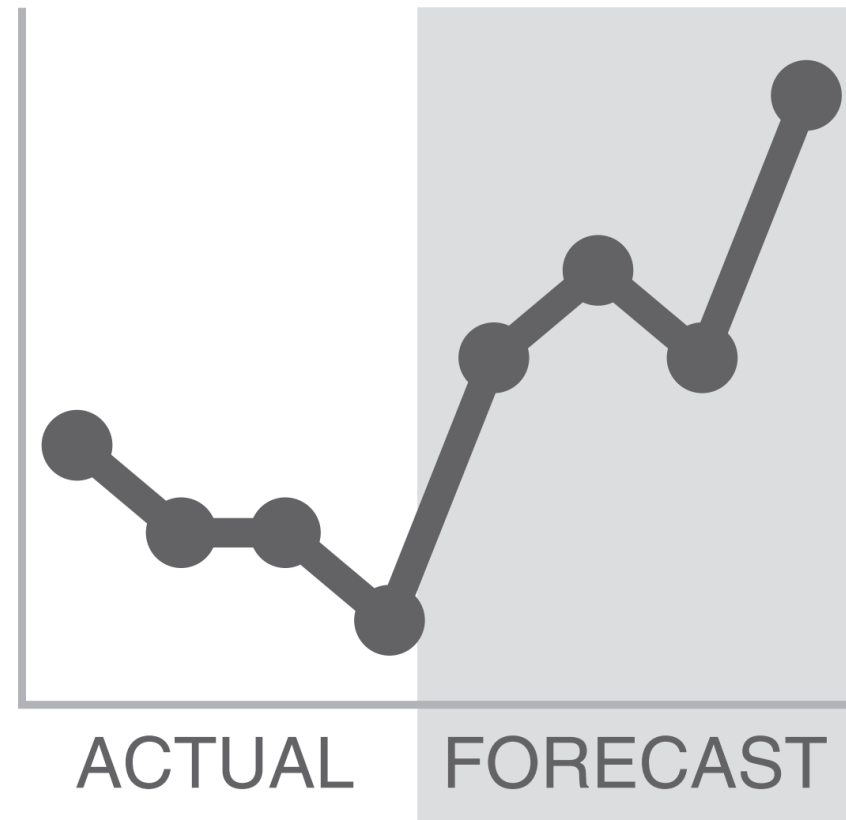
Use lines to signal connection, e.g. through time (→ **connectedness**)





# Takeaway 5

Use shapes or backgrounds to draw the attention to data that belong together  
(→ **Enclosure**)



# Takeaway 6

We can simplify shapes (→ **Closure**)

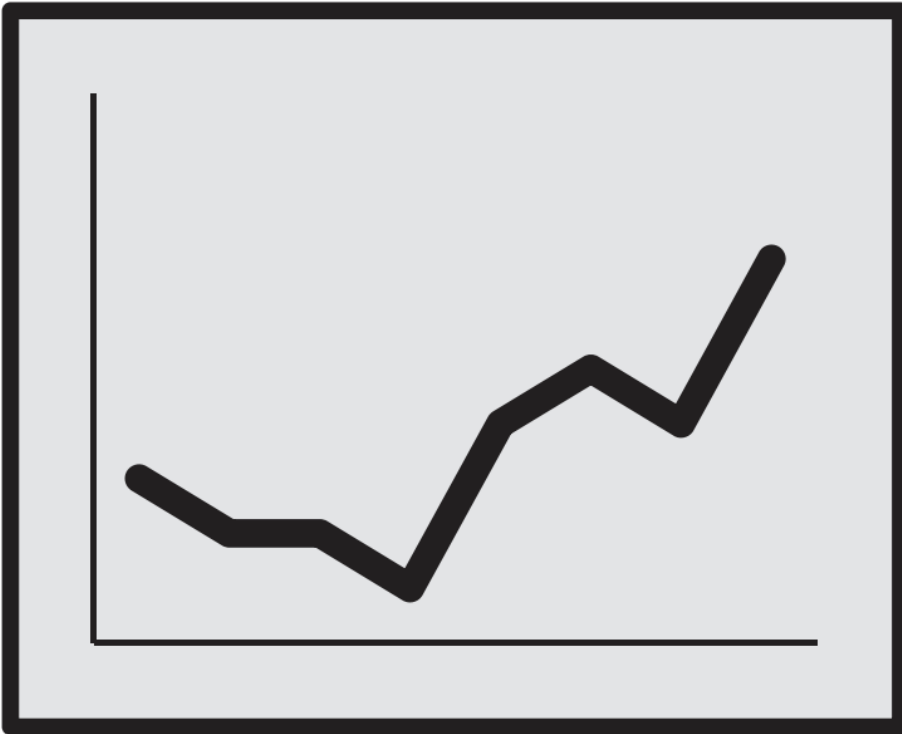


Chart borders and background shading are not necessary

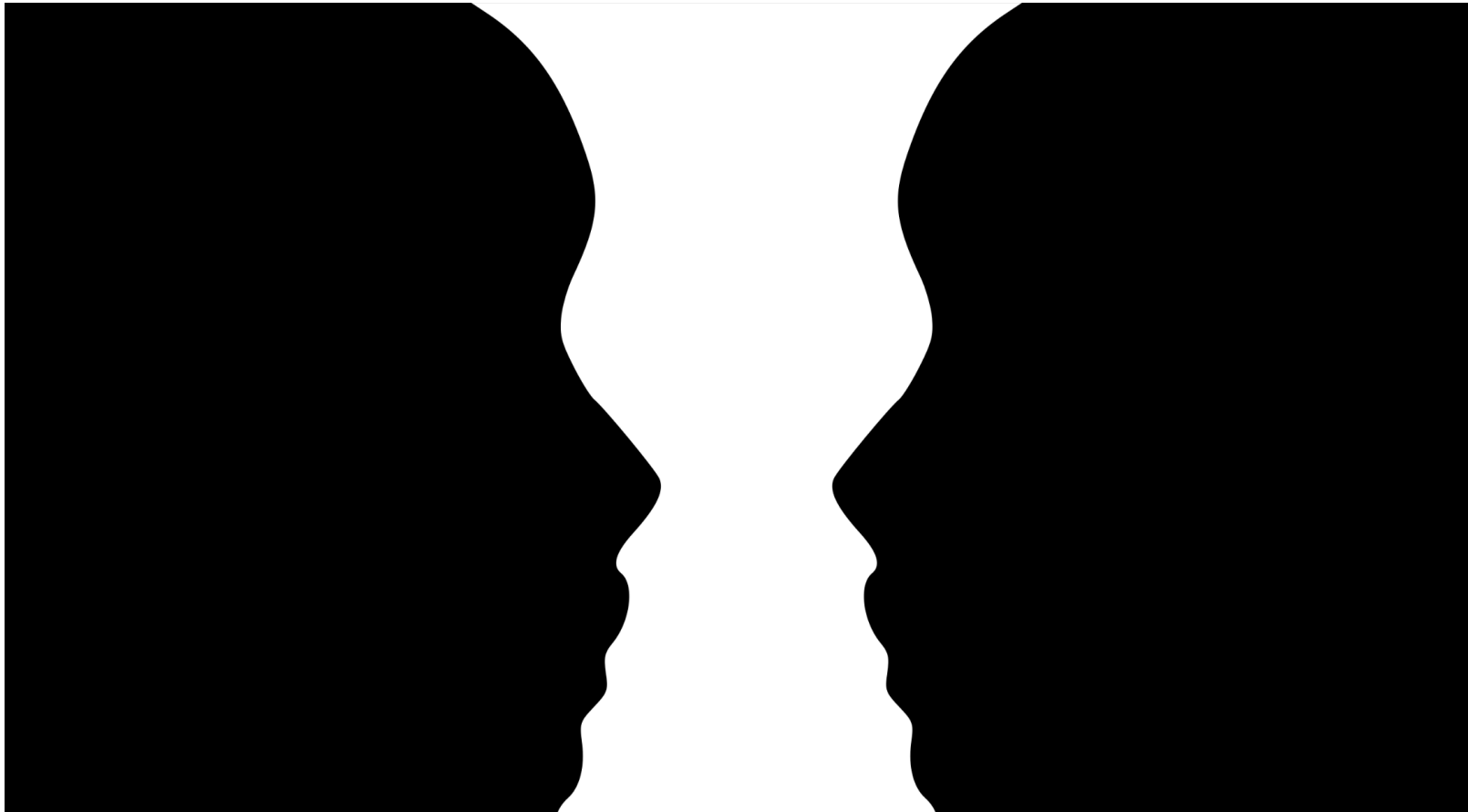


The mind fills gaps to create a complete object

# Figure-ground organization

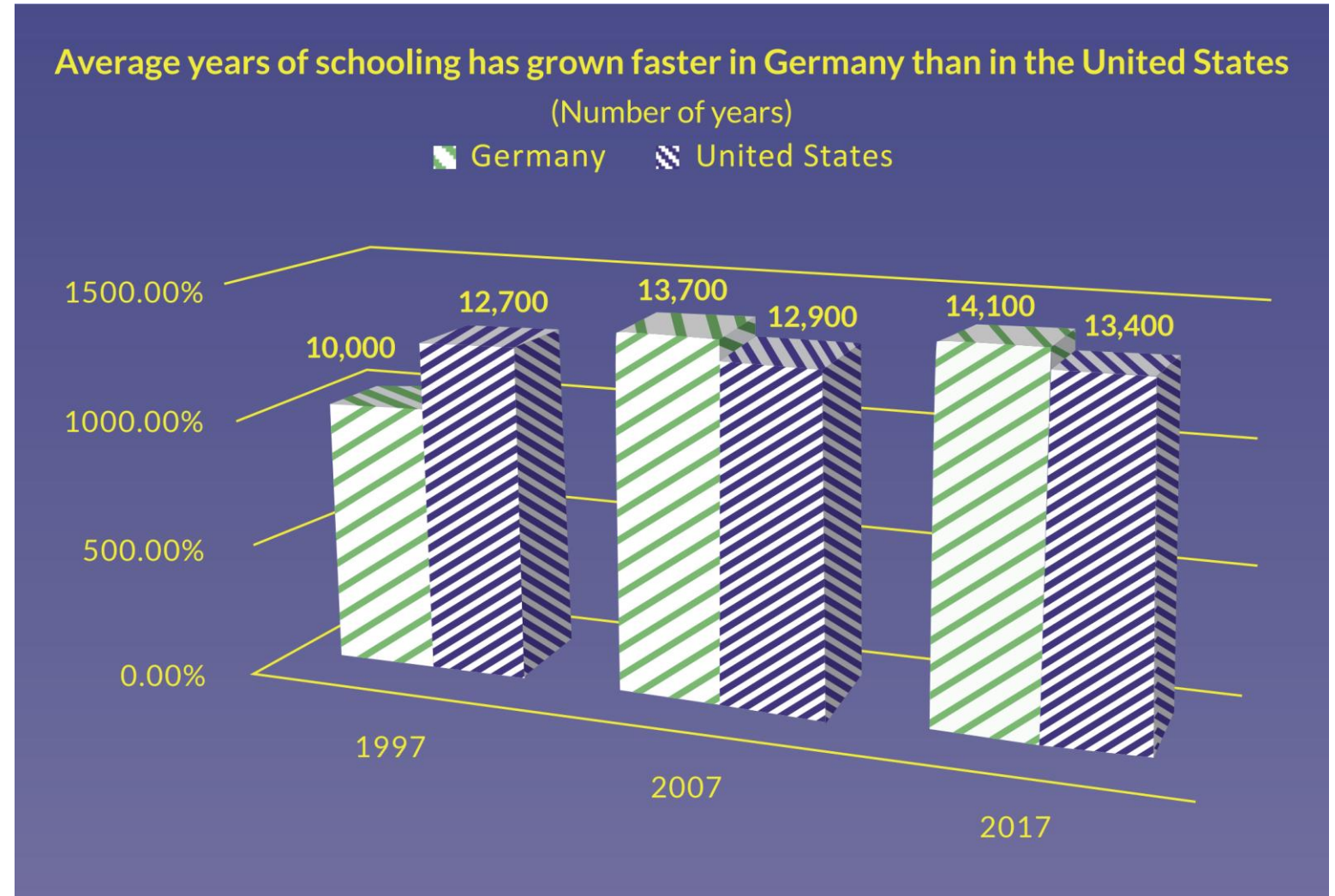
During the pattern perception phase, the brain also separates **figure** from **ground**

→ What do we want our eye and brain to focus on?



# When do we perceive something as figure?

- ▶ Smaller size
- ▶ Enclosed parts
- ▶ Stronger light weight
- ▶ Darker
- ▶ Distinctive colors
- ▶ ...



# Takeaway 7

Let the data stand out (→ **Figure-ground separation**)

**Average years of schooling in Germany and the United States**

(Number of years)



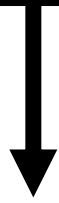


# How should we encode data values visually?

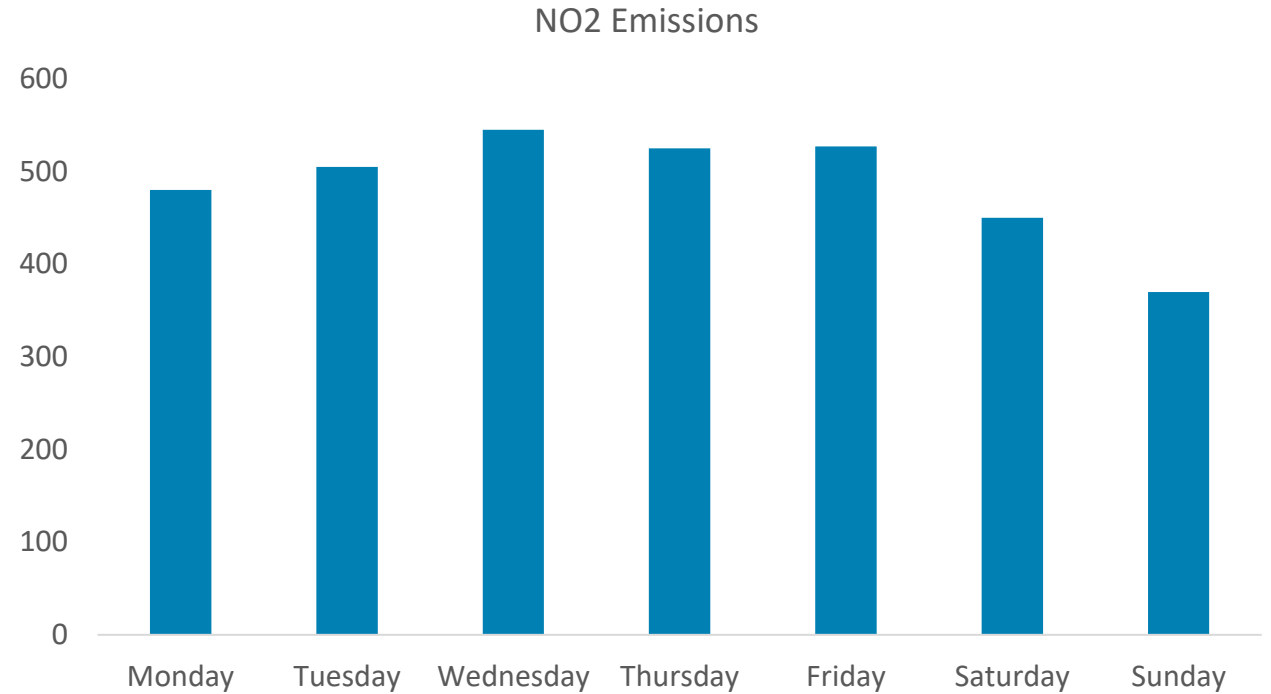
Weekday	NO2 Emissions
Monday	480
Tuesday	505
Wednesday	545
Thursday	525
Friday	527
Saturday	450
Sunday	370



**x**



**y**



# How should we encode data values visually?

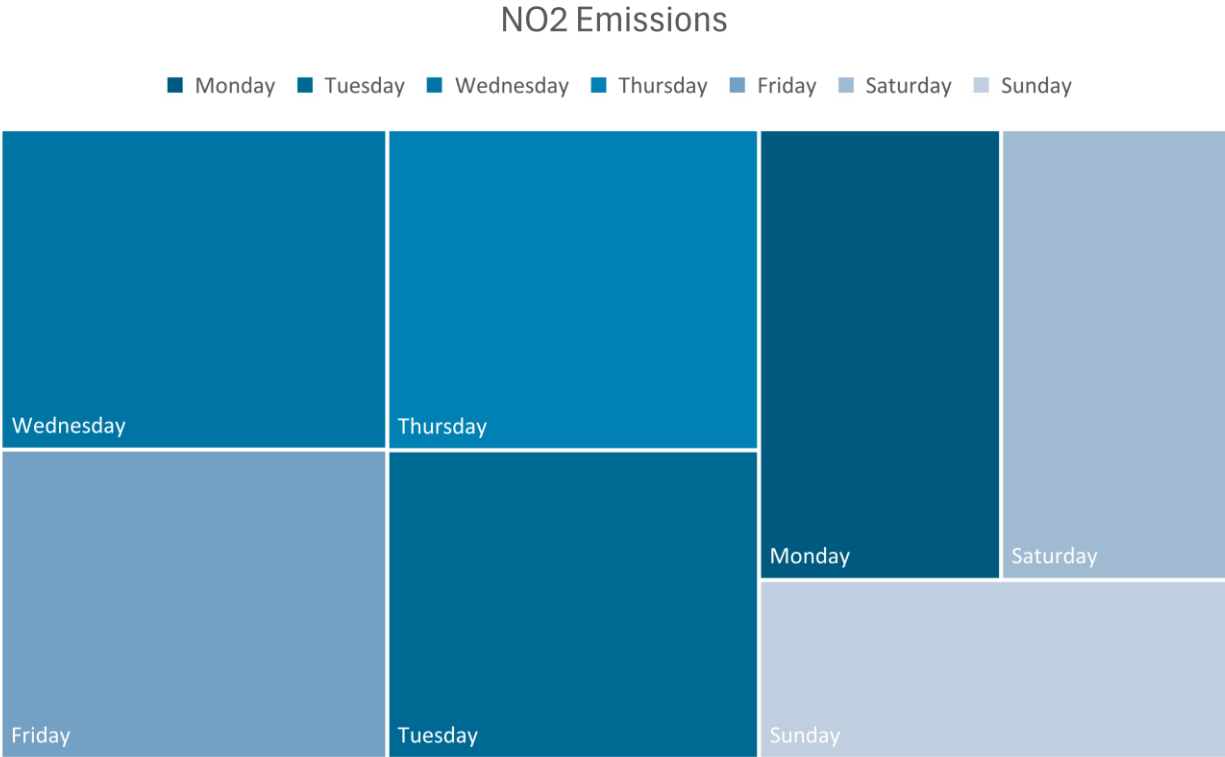
Weekday	NO2 Emissions
Monday	480
Tuesday	505
Wednesday	545
Thursday	525
Friday	527
Saturday	450
Sunday	370



color



area



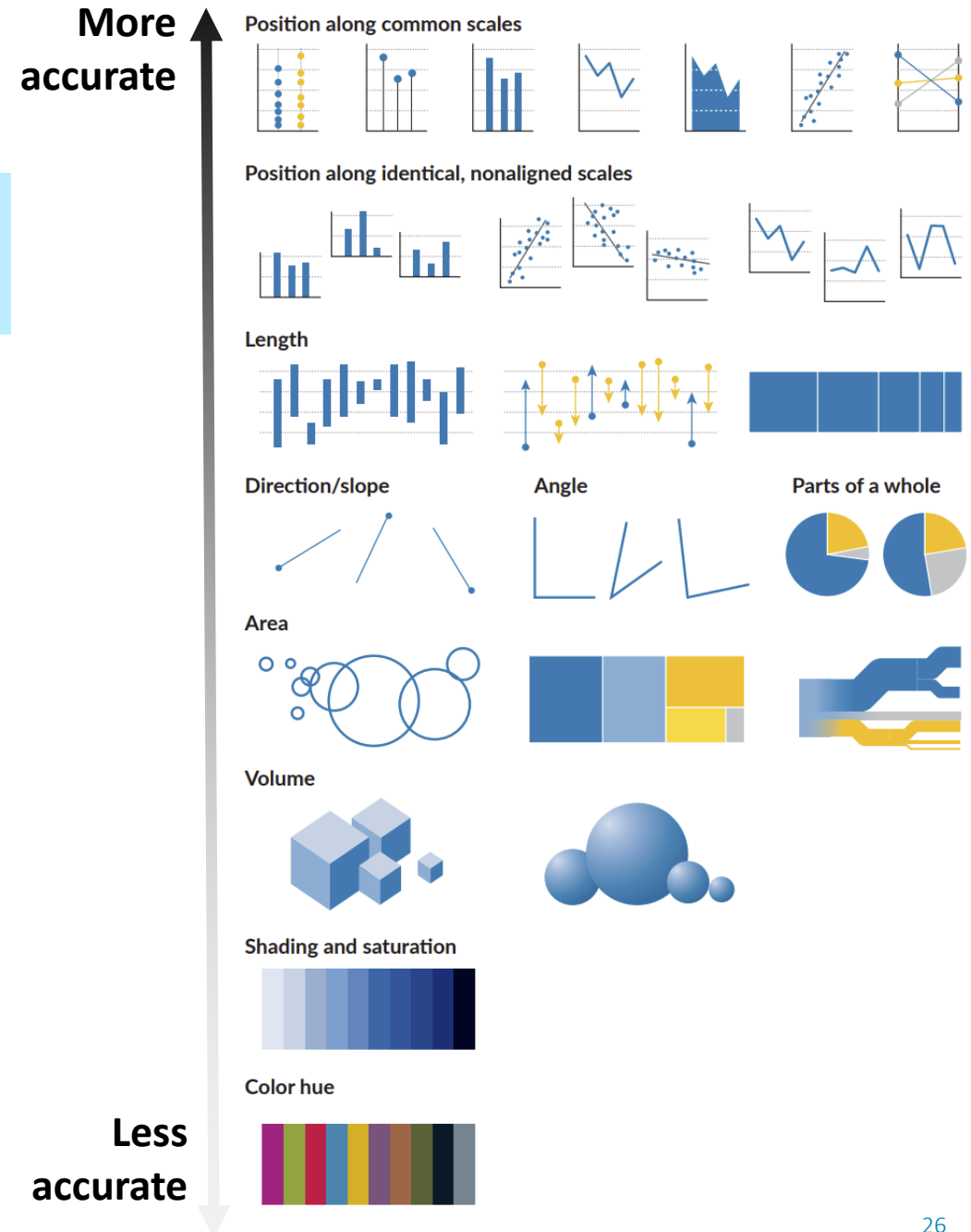
# Takeaway 8

Choose encodings that are perceived accurately  
(→ **encoding effectiveness**)

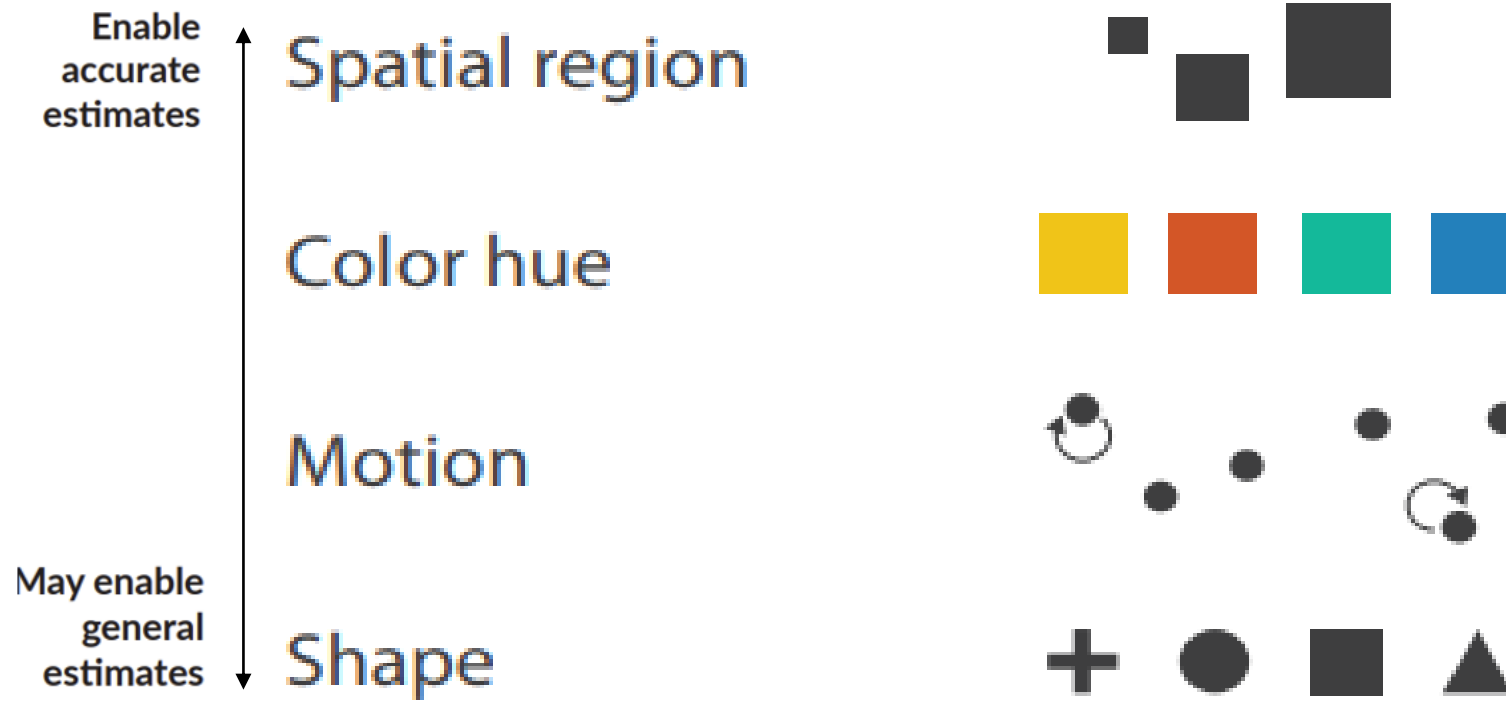
The brain tries to decode back, e.g.:

- ▶ Longer bar → higher value (easy)
- ▶ Larger area → higher value (difficult!)

For numeric data the standard bar, line, scatter plots are often the best choices!



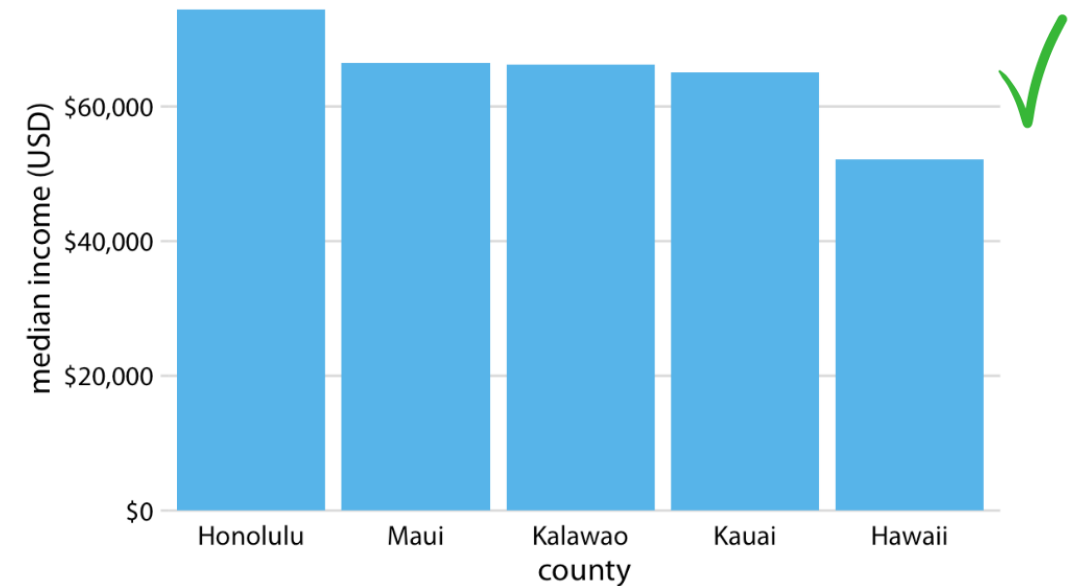
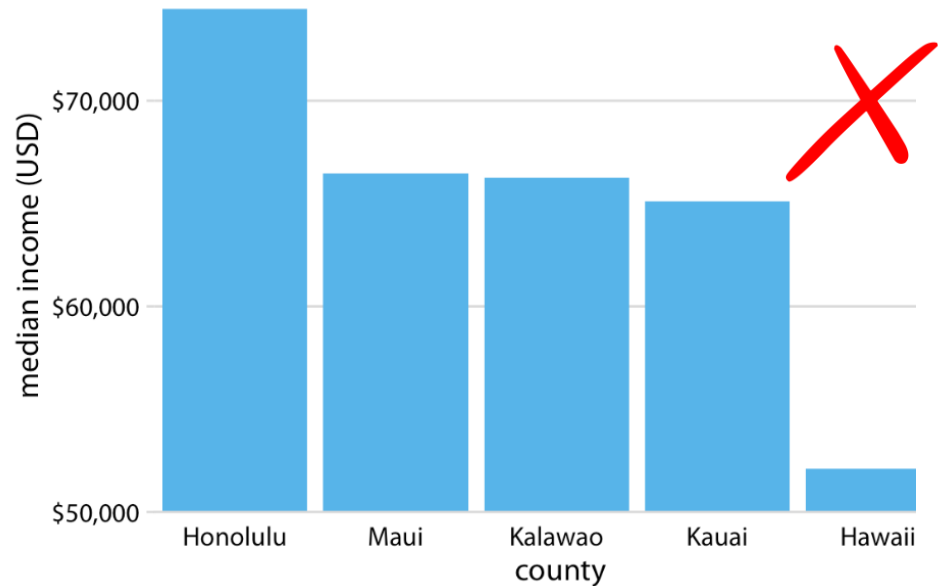
# Perceptual ranking of categorical data



# Principle of Proportional Ink

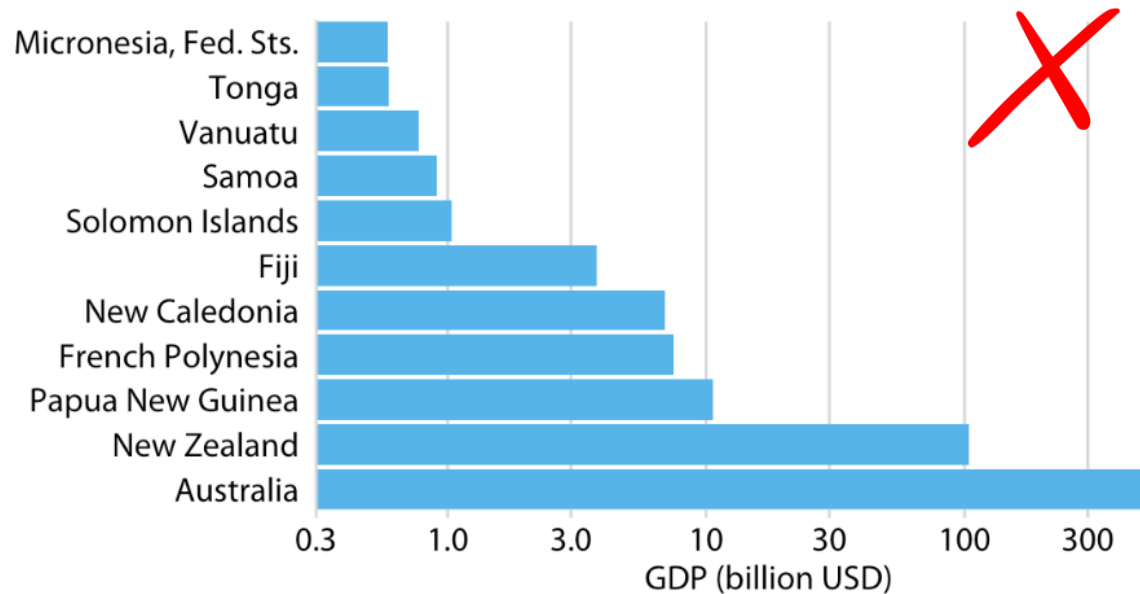
## Takeaway 9

The amount of ink used should be proportional to the value that it represents.

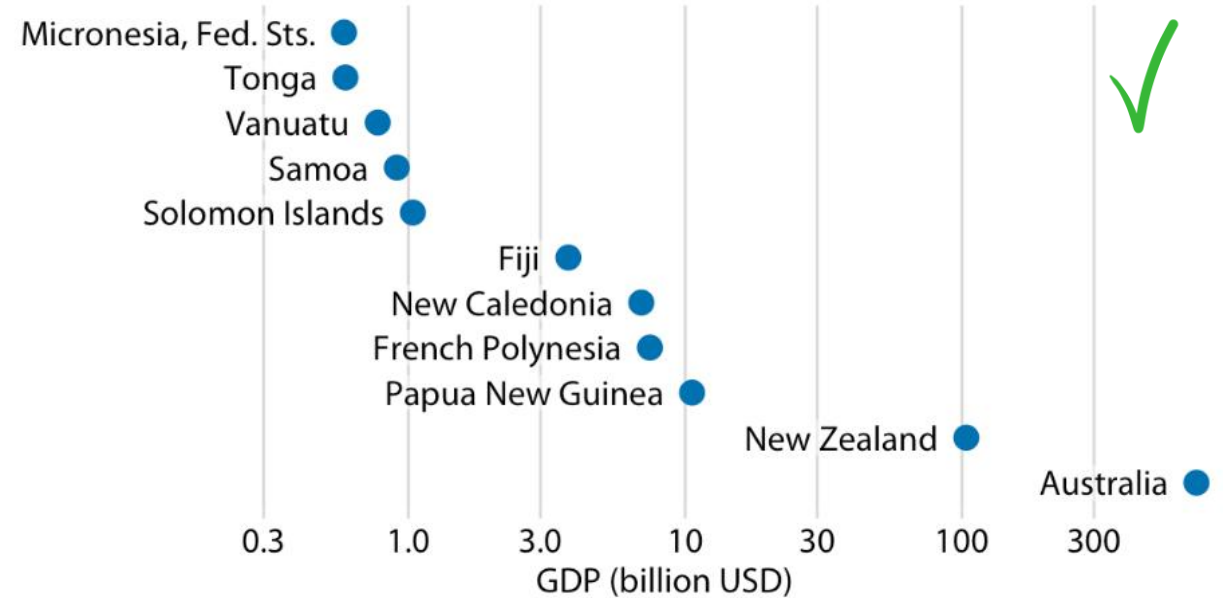




# Example: can I use log scaling?



Don't use log scaling for bar charts



Log scaling can be acceptable for scatterplots

# Color blindness

**8% of men and 0.5% of women are color blind**

- ▶ Deuteranomaly (red-green): 6% men, 0.40% women
- ▶ Protanomaly (red-green): 2% men, 0.04% women
- ▶ Tritanomaly (blue-yellow): very rare

original



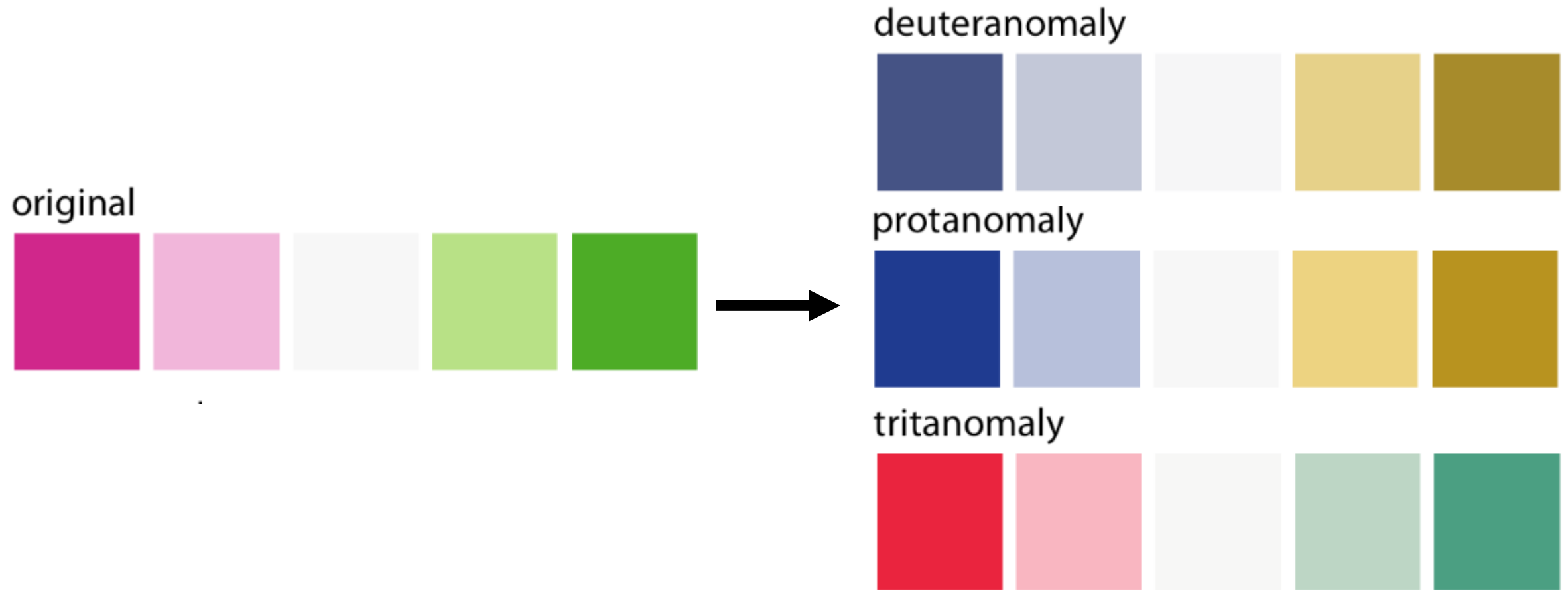
deuteranomaly



This is how people with Deuteranomaly perceive the original colors

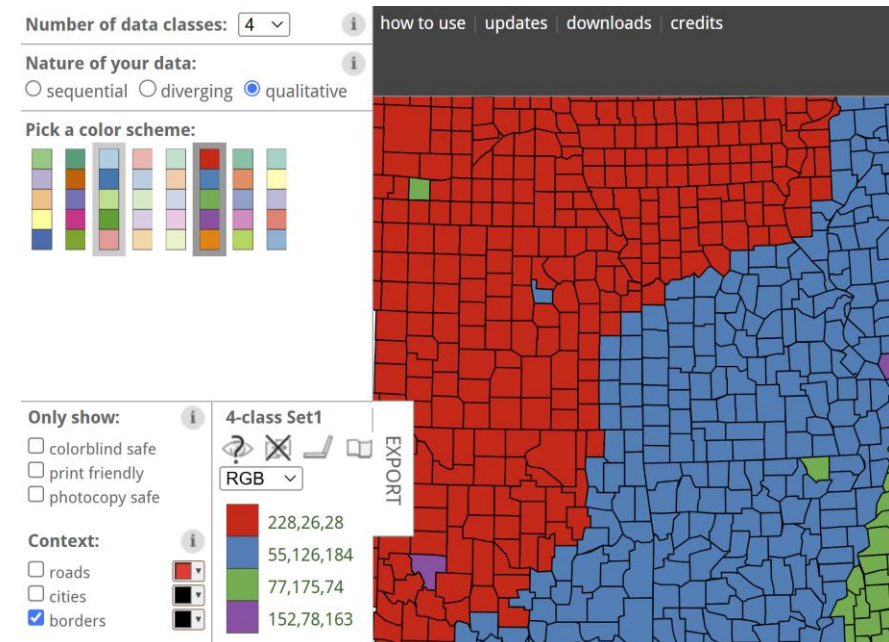
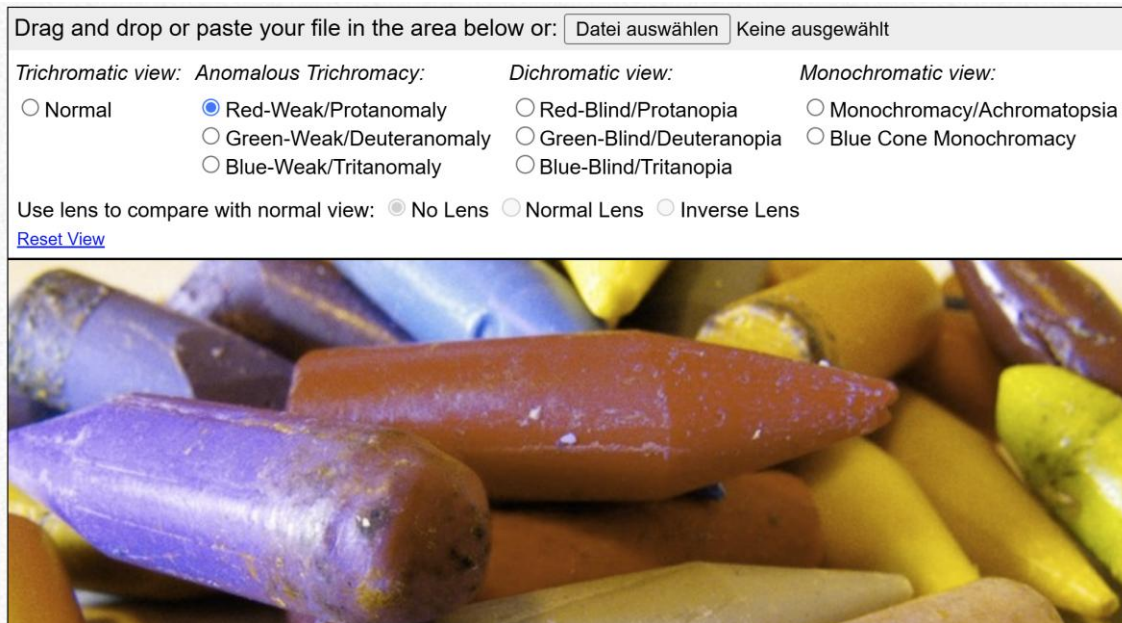
# Takeaway 10

Choose **color-blindness** aware color palettes



# Color blindness tools

- ▶ <https://www.color-blindness.com/coblis-color-blindness-simulator/>
- ▶ <https://daltonlens.org/colorblindness-simulator>
- ▶ <https://colororacle.org>
- ▶ <https://colorbrewer2.org>



# Takeaways – in one slide

	Short name	Description
1	<b>Preattentive attributes</b>	Use preattentive features (like color, size, or shape) to immediately draw the audience's attention to the most important information
2	<b>Proximity</b>	Place related elements near each other to signal their connection
3	<b>Similarity</b>	Use the same shapes, colors, or sizes to highlight group membership.
4	<b>Connectedness</b>	Use lines to signal connection, e.g. through time
5	<b>Enclosure</b>	Use shapes or backgrounds to draw the attention to data that belong together
6	<b>Closure</b>	Simplify shapes
7	<b>Figure-ground separation</b>	Let the data stand out
8	<b>Encoding effectiveness</b>	Choose encodings that are perceived accurately
9	<b>Principal of proportional ink</b>	The amount of ink used should be proportional to the value that it represents.
10	<b>Color blindness</b>	Choose color-blindness aware color palettes





Practical methods  
to make good design choices

# Example

## GERTRUDE’S PIANO BAR

### STARTERS:

GERTRUDE’S FAMOUS ONION LOAF - 8  
SUMMER GARDEN TOMATO SALAD - 8  
SLICED VINE-RIPENED YELLOW AND RED  
TOMATOES WITH FRESH MOZZARELLA AND BASIL  
BALSAMIC VINAIGRETTE  
HAMLET’S CHOPPED SALAD - 7  
CUBED CUCUMBERS, AVOCADO, TOMATOES,  
JARLSBERG CHEESE, AND ROMAINE LEAVES  
TOSSED IN A LIGHT LEMON VINAIGRETTE  
CARIBBEAN CEVICHE - 9  
LIME-MARINATED BABY SCALLOPS WITH RED  
PEPPER, ONIONS, CILANTRO, JALAPENOS, AND  
ORANGE JUICE  
SHRIMP COCKTAIL - 14  
FIVE LARGE SHRIMP WITH HOUSE-MADE COCKTAIL  
SAUCE

### ENTREES:

NEW YORK STEAK, 16 OZ - 27  
ROTISSERIE CHICKEN - 17  
NEW ORLEANS LUMP CRAB CAKES  
WITH WARM VEGETABLE COLESLAW, MASHED  
POTATOES, SPINACH AND ROMESCO SAUCE - 18  
GRILLED PORTOBELLO MUSHROOM  
STUFFED WITH RICOTTA CHEESE, GARLIC, ONIONS  
AND SPINACH, SERVED OVER MASHED POTATOES  
- 18  
NEW ZEALAND RACK OF LAMB - 26  
BARBEQUED BABY BACK RIBS - 24  
AUSTRALIAN LOBSTER TAIL, 10 OZ - MARKET PRICE  
SURF & TURF  
AUSTRALIAN LOBSTER & 8OZ FILET - MARKET  
PRICE

## Gertrude’s Piano Bar

### Starters

#### Gertrude’s Famous Onion Loaf - 8

#### Summer Garden Tomato Salad - 8

sliced vine-ripened yellow and red tomatoes  
with fresh mozzarella and basil Balsamic vinaigrette

#### Hamlet’s Chopped Salad - 7

cubed cucumbers, avocado, tomatoes, Jarlsberg cheese,  
and romaine leaves tossed in a light lemon vinaigrette

#### Caribbean Ceviche - 9

lime-marinated baby scallops with red pepper, onions,  
cilantro, jalapenos, and orange juice

#### Shrimp Cocktail - 14

five large shrimp with house-made cocktail sauce

### Entrees

#### New York steak, 16 ounce - 27

#### Rotisserie Chicken - 17

#### New Orleans Lump Crab Cakes - 18

with warm vegetable coleslaw, mashed potatoes, spinach,  
and Romesco sauce

#### Grilled Portobello Mushroom - 18

stuffed with Ricotta cheese, garlic, onions and spinach,  
served over mashed potatoes

#### New Zealand Rack of Lamb - 26

#### Barbequed Baby Back Ribs - 24

#### Australian Lobster Tail, 10 ounce - Market Price

#### Surf & Turf

Australian Lobster & 8 ounce Filet - Market Price

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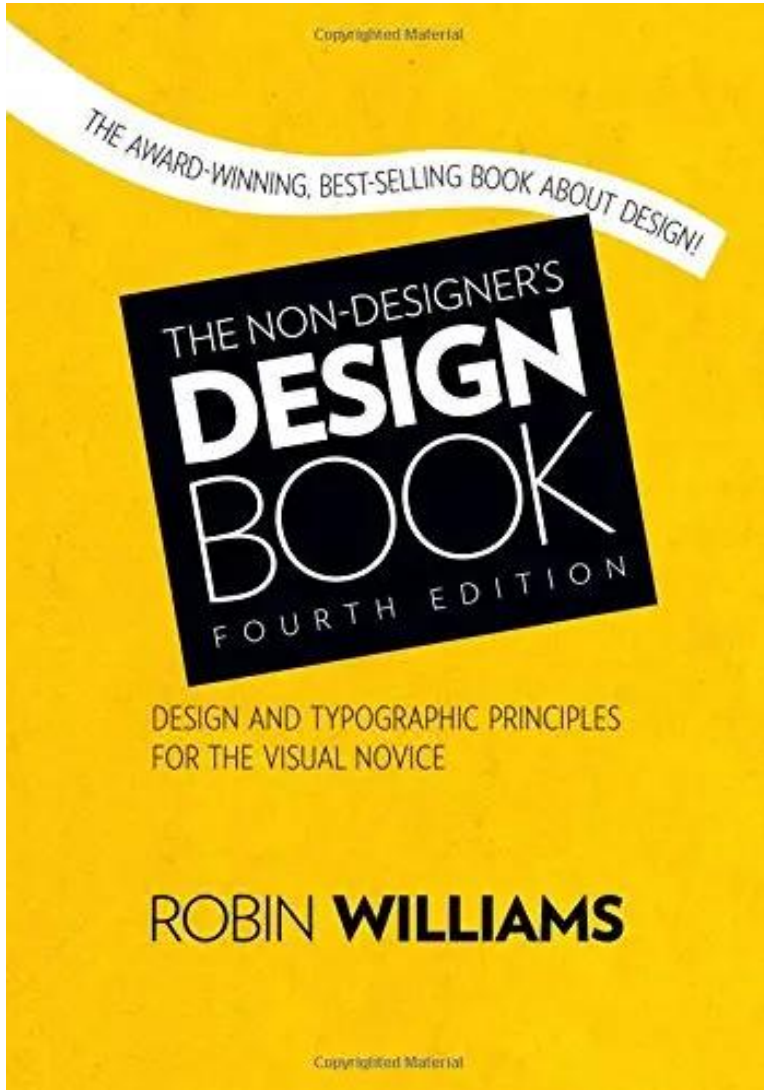
#### Australian Lobster Tail, 10 oz. Market Price

#### Surf & Turf Market Price

Australian Rock Lobster and 8-ounce Filet



# CRAP Design Principles



**Contrast:** avoid elements that are merely similar. If the elements (type, color, size, line thickness, shape, space, etc.) are not the same, then make them very different.

**Repeat** visual elements (colors, shapes, line thicknesses, fonts, sizes, etc.) throughout the piece

**Align:** Nothing should be placed on the page arbitrarily. Every element should have some visual connection with other elements.

**Proximity:** When several items are in close proximity to each other, they become one visual unit rather than several separate units.



# Maximize the signal-to-noise ratio

- ▶ **Signal** is the information we want to communicate
- ▶ **Noise** are all elements that don't add to/destract from our message

Every single element of our visualization takes up **cognitive load** of the audience ... As designers of information, we want to be smart about how we use our audience's brain power (see Nussbaumer Knaflic, 2015)