

Linbin YANG

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EDUCATION

University of California, San Diego, La Jolla, CA

Master in Computer Science

Sep. 2018 – Jun. 2020

1st price in WeBank National Fintechathon Contest

University of Electronic Science and Technology of China, Sichuan, China

Bachelor in Computer Software Engineering

Sep. 2014 – Jul. 2018

National Scholarship of PRC (1/113)

Outstanding Undergraduate Student in Sichuan province (50/5500)

WORK EXPERIENCE

Alibaba, Hangzhou, China

Senior Software Engineer

Jun. 2020 – Present.

◦ **Data Consistency Platform**

- Utilized **Flink** and **Kafka** to build message-driven architecture that reduced the time from data anomaly detection to correction from hours to less than 1 minute.
- Adopted multi-tenant design to isolate business logic in separate applications, while keeping the platform focused on data orchestration.
- Designed a distributed rate limiting tool based on **Redis** and token bucket algorithm, which can adapt to different consistency repair scenarios and ensure smooth and stable data scheduling.
- The data platform has supported 23 data consistency scenarios, covering core businesses such as labels, promotions and plays, of which quasi-real-time repair methods cover 9/23 scenarios, accounting for 40%.

◦ **E-commerce Pipeline for Coupons**

- Streamlined the coupon merchant and delivery process, solved the issues of user experience and data complexity, and enhanced the simplicity and availability of coupon merchant process.
- Designed and developed a multi-session merchant pipeline for consumer coupons, which reduced the operation cost and enabled multiple live sessions in one single activity.
- Multi-session merchant pipeline reduced the shop coupon activity creation volume by 92%, saving 82 workdays for operation.

◦ **Freight Insurance Merchant Process**

- Offlined the old product and migrated all to the new service rule platform.
- Built universal service rule business framework that supports not only freight insurance but also free-shipping, purchase limit and other business scenarios.

Clustar.ai, Shenzhen, China

Software Engineer Internship

Sep. 2019 – Jun. 2020

- Developed and implemented a backend computing library for federated AI framework using **C/C++** and **CUDA**.
- Conducted research on efficient computation of big numbers on GPU and filed a [patent](#) for the proposed method.

Derivatives China, Shenzhen, China

Software Engineer Internship

Jun. 2019 – Sep. 2019

- Used Python scripts to parse graph structure of TensorFlow Model from CKPT into JSON file.
- Adopted Multi-way tree and Topology algorithm to store and restore the compute graph.
- Developed efficient program using **Eigen** to achieve model inference process based on the extracted compute graph.

ADDITIONAL

Interests: ToB Business Architecture Design, Data Warehouse, Artificial Intelligence, Heterogeneous Computing

Languages: Java (proficient), C/C++, Python, Shell

Framework: Spring, Flink, MaxCompute, Kafka, Redis, HSF, CUDA, Eigen, TensorFlow