Intelligent Systems Principles and Programming

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ELIZA

User:

Men are all alike.

They are always bugging us about something or other.

Well, my boyfriend made me come here.

He says I'm depressed much of the time.

It's true, I am unhappy.

I need some help; that much seems certain.

Perhaps I could learn to get along with my mother.

My mother takes care of me.

My father.

You are like my father in some ways.

ELIZA:

In what way?

Can you think of a specific example?

Your boyfriend made you come here.

I am sorry to hear you are depressed.

Do you think coming here will help you not to be unhappy?

not to be unhappy?

What would it mean to:

What would it mean to you if you got some help?

Tell me more about your family.

Who else in your family takes care of

you?

Your father.

What resemblance do you see?

ELIZA

Word	Rank	Pattern	Outputs
alike	10	?X	In what way?
			What resemblance do you see?
are	3	?X are you ?Y	Would you prefer it if I were not ?Y
	3	?X are ?Y	What if they were not ?Y?
always	5	?X	Can you think of a specific example?
			When
			Really, always?
what	2	?X	Why do you ask?
			Does that interest you?

User: Necessity is the mother of invention.

ELIZA: Tell me more about your family.

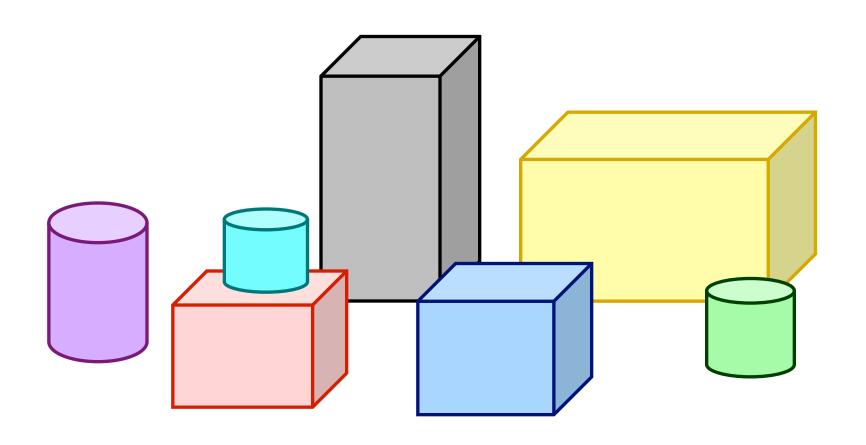
User: Green the adzabak are the a ran four.

ELIZA: What if they were not the a ran four?

Three major issues

- A large amount of human *knowledge* is assumed.
- Language is *pattern* based.
- Language acts are the product of *agents*, either human or computer.

SHRDLU



A blocks world

Different levels of natural language

- *Prosody* deals with the rhythm and intonation of language.
- *Phonology* examines the sounds that are combined to form language.
- *Morphology* is concerned with the components (morphemes) that make up words.
- *Syntax* studies the rules for combining words into legal phrases and sentences, and the use of those rules to parse and generate sentences.

Different levels of natural language

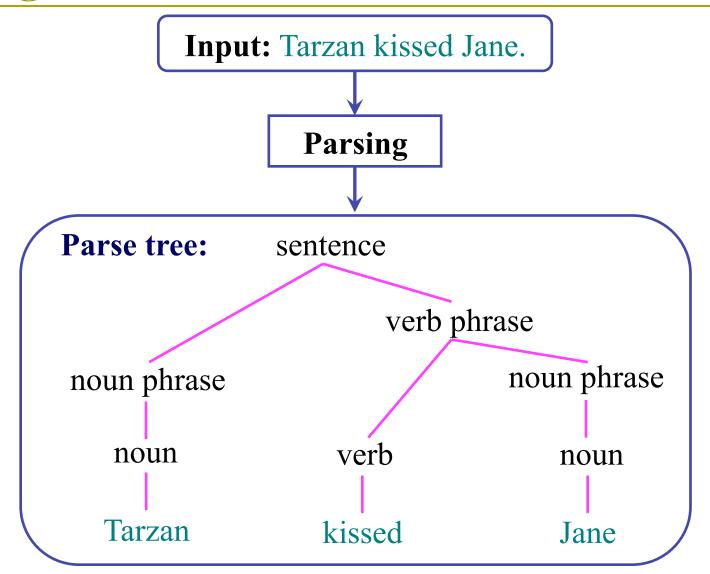
- *Semantics* considers the meaning of words, phrases, and sentences and the ways in which meaning is conveyed in natural language expressions.
- *Pragmatics* is the study of the ways in which language is used and its effects on the listener.
- *World knowledge* includes knowledge of the physical world, the world of human social interaction, and the role of goals and intentions in communication.

Green frogs have large noses.

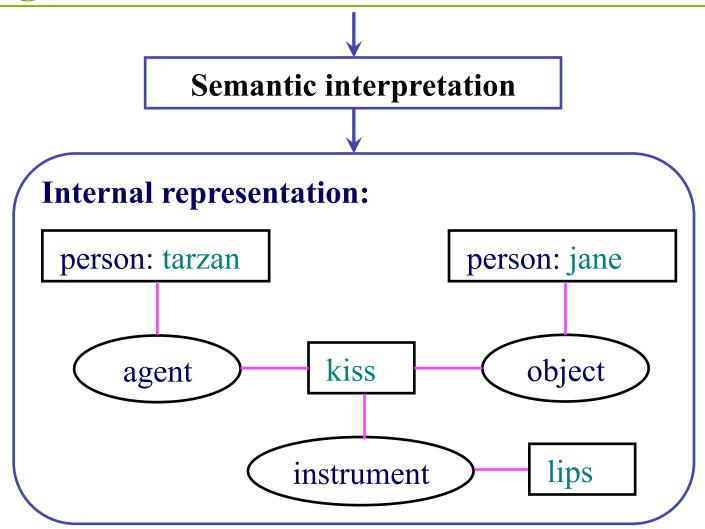
Green ideas have large noses.

Large have green ideas nose.

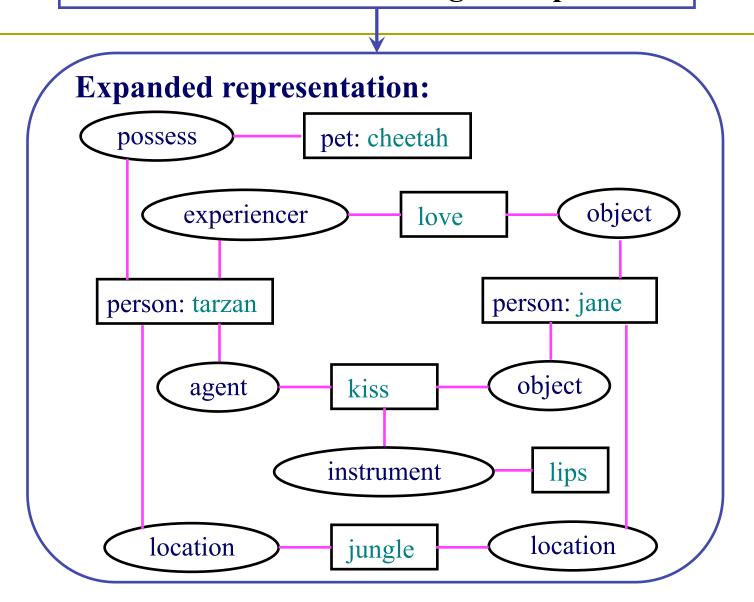
Stages



Stages



Contextual / world knowledge interpretation



Stages

Question answerer, Database query hander, Translator, etc.

Language generator, Speech synthesis

Dialog example

明天下午去看场电影啊?



好呀!去哪里?



我们去学校旁边的万达影城吧。



Chinese word segmentation

```
步骤一:中文分词
```

```
明天 / 下午 / 去 / 看 / 场 / 电影 / 啊 / ?
好 / 呀 / ! / 去 / 哪里 / ?
我们 / 去 / 学校 / 旁边 / 的 / 万达 / 影城 / 吧 / 。
```

命名识别

Challenges of word segmentation

各种歧义



- **组合歧义** 以我 / **个人** / 的名义 他一 / **个** / **人** / 在家
- 交叉歧义从 / 小学 / 到中学从小 / 学 / 计算机
- 理解歧义 美国 / 会 / 采取行动 美 / 国会 / 采取行动

末知词汇

- 时间、数量 2012年5月22日 一市斤 356克
- 人名、机构名、地名 李维汉 阿里巴巴 上海浦东张江镇
- 外文翻译及缩写 阿诺德•施瓦辛格 FDA
- **专用名词缩写** 中航 央行
- 新词、不规范词 菜鸟 菇凉

Challenges of word segmentation

构词方式

• 重叠词

AA式:爸爸、宝宝、星星

AABB式:大大咧咧、形形色色、漂漂亮亮

• 派生词

前缀 + 词根: 阿姨、老虎、老婆

词根 + 后缀: 椅子、木头、鸟儿

词根 + 中缀 + 词根: 对得起、来得及

• 词转化为短语

动宾结构式: 鞠躬 → 鞠个躬 → 鞠个九十度的躬

偏正或联合结构:同学 →同过三年学

补充结构式: 达到 → 达得/不到

• 短语转化为词

ABCD → AC式: 土地改革 → 土改、地下铁道 → 地铁 ABCD → AD式: 空中小姐 → 空姐、高等院校 → 高校

截段简缩: 中国南极长城站 →长城站、复旦大学 →复旦

综合简缩: 联合国安全理事会 →安全理事会 →安理会

Part-of-speech tagging

步骤二: 词性标注

我们/去/学校/旁边/的/万达/影城/吧/。 PN NN LC NR NN PU Pronoun Localizer Proper noun Noun **Punctuation** Verb Noun DEG SP Associative marker Sentence-final particle

兼类现象

• 动名兼类

• 形名兼类

• 形动兼类

名词:一份报告

名词:方法不科学 动词:丰富业余生活

动词:报告上级 形容词:科学价值 形容词:学校生活很丰富

Named entity recognition

步骤三:命名实体识别

我们 / 去 / 学校 / 旁边 / 的 / 万达 / 影城 / 吧 / 。
PN VV NN LC DEG NR NN SP PU

七类实体

人机地时日货百名构名间期币分

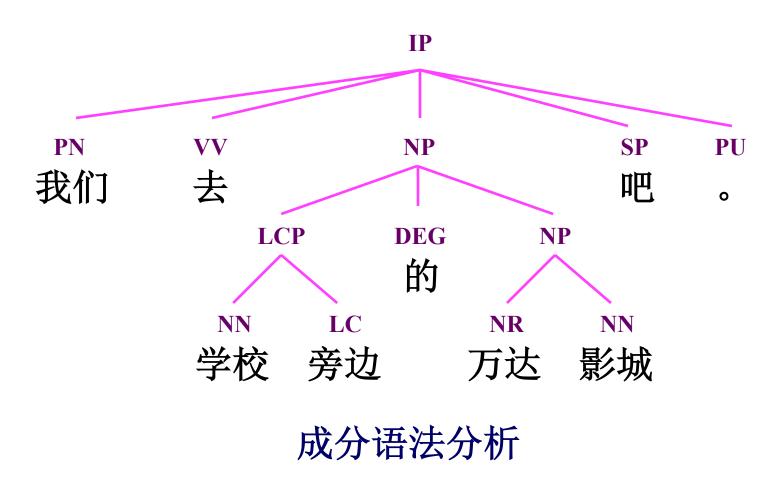
机构: 电影院

困难原因

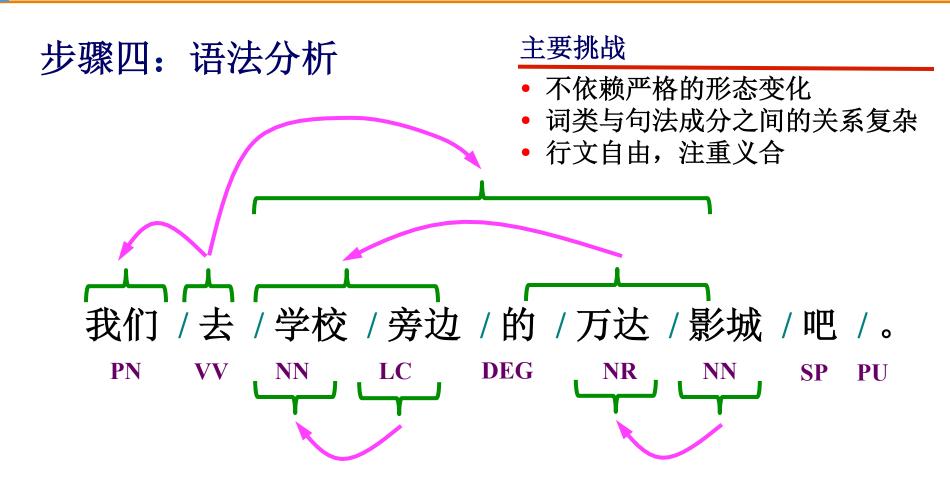
- 没有明显标志
- 生成规律复杂
- 普通用字混淆

Constituent parsing

步骤四: 语法分析



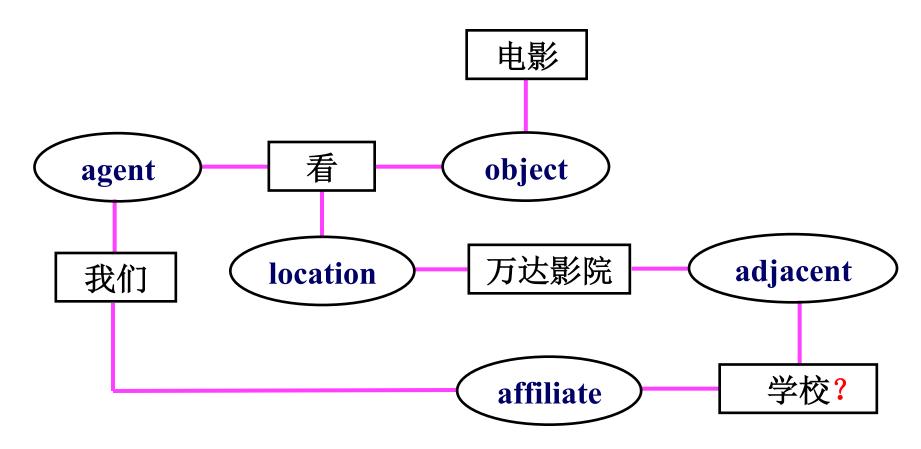
Dependency parsing



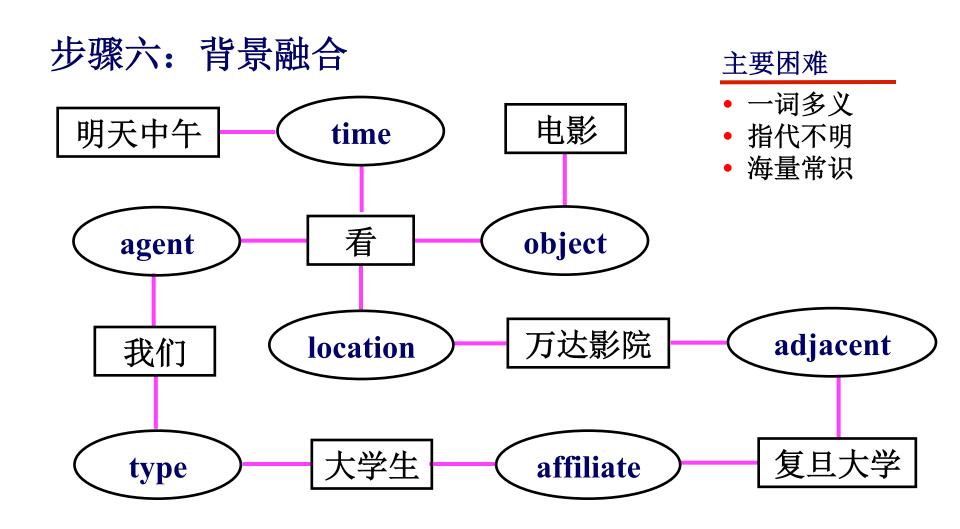
依存语法分析

Semantic interpretation

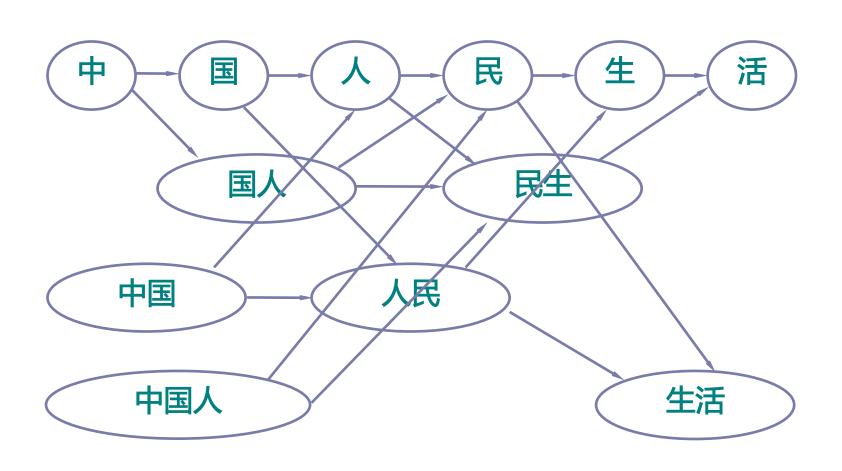
步骤五: 语义理解



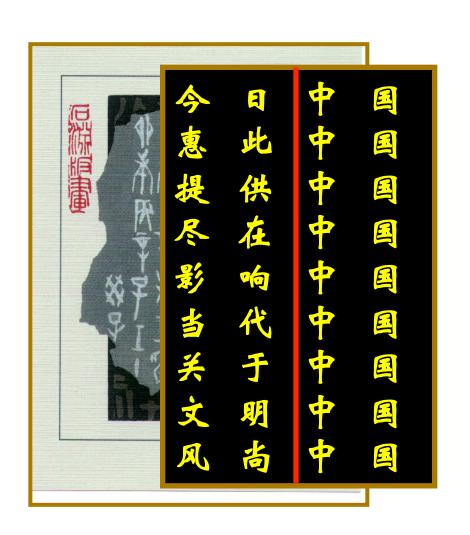
Background knowledge



Chinese word segmentation

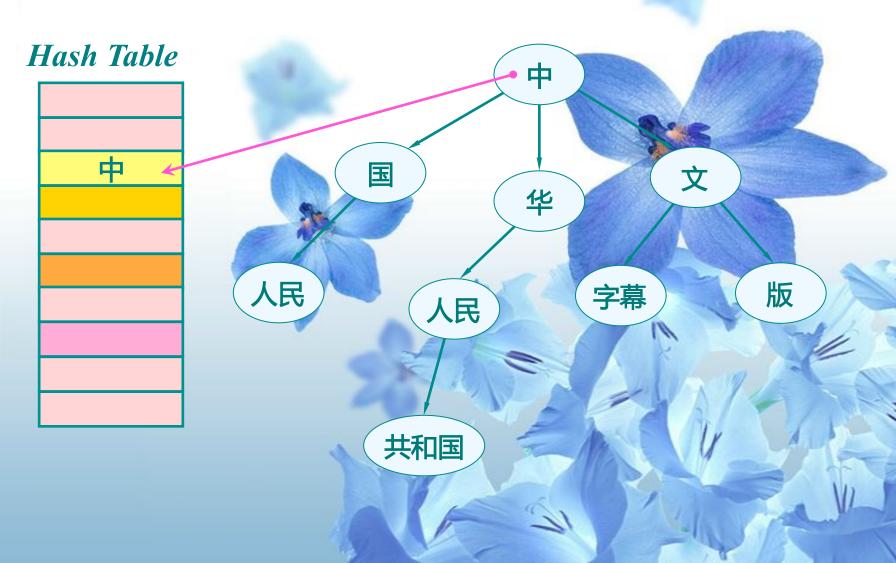


Unknown word detection





树型词库



Syntax: context-free grammars

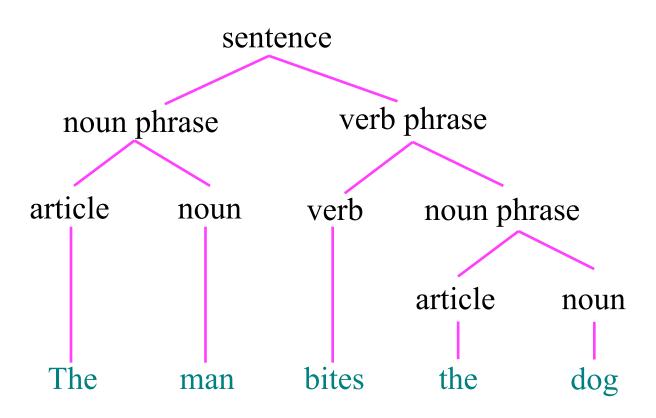
- 1. sentence → noun_phrase verb_phrase
- 2. $noun_phrase \rightarrow noun$
- 3. noun phrase \rightarrow article noun
- 4. verb phrase \rightarrow verb
- 5. verb_phrase → verb noun_phrase
- 6. article \rightarrow a
- 7. article \rightarrow the
- 8. $noun \rightarrow man$
- 9. $noun \rightarrow dog$
- 10. verb \rightarrow likes
- 11. verb \rightarrow bites

Derivation

The man bites the dog.

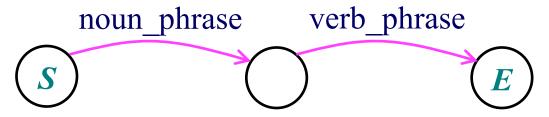
String	Apply rule
sentence	1
noun_phrase verb_phrase	3
article noun verb_phrase	7
The noun verb_phrase	8
The man verb_phrase	5
The man verb noun_phrase	11
The man bites noun_phrase	3
The man bites article noun	7
The man bites the noun	9
The man bites the dog	

Parse tree

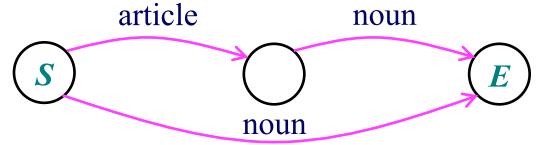


Transition network parsers

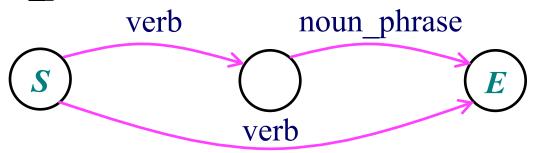
sentence



noun_phrase

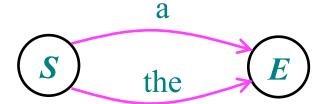


verb_phrase



Transition network parsers

article



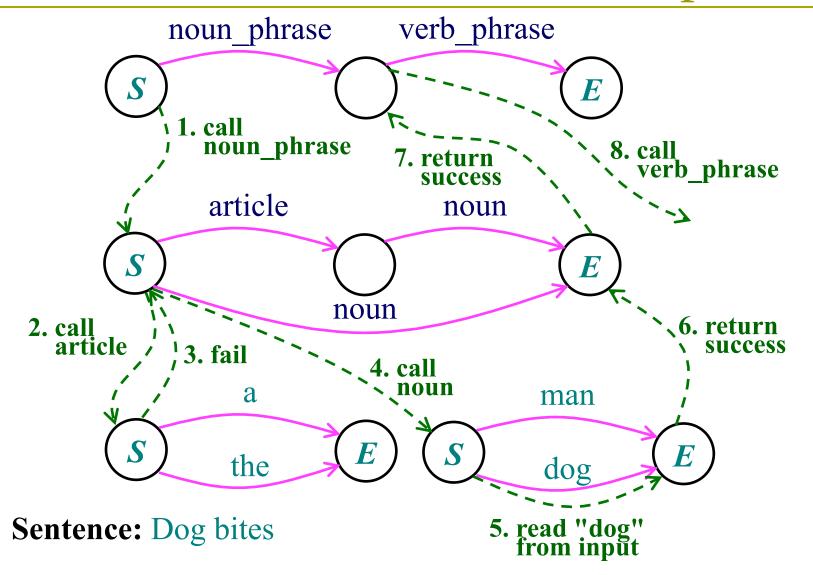
verb



noun



Trace of a transition network parse



Context-sensitive grammars

• A *context-free grammar* allows rules to have only a *single* nonterminal on their left-hand side.

It will accept sentences such as: A men likes a dogs.

- The parser will accept these sentences because the current rules cannot use *context* to determine when the singular or plural forms must be coordinated.
- The *context-sensitive languages* form a proper superset of the context-free languages. There are defined using context-sensitive grammars which allow more than one symbol on the left-hand side of a rule and make it possible to define a *context* in which that rule can be applied.

Context-sensitive grammars

- 1. sentence \rightarrow noun phrase verb phrase
- 2. $noun_phrase \rightarrow article number noun$
- 3. noun phrase \rightarrow number noun
- 4. number \rightarrow singular
- 5. number \rightarrow plural
- 6. $article singular \rightarrow a singular$
- 7. $article singular \rightarrow the singular$
- 8. article plural \rightarrow some plural
- 9. article plural \rightarrow the plural
- 10. singular noun \rightarrow dog singular
- 11. singular noun \rightarrow man singular
- 12. plural noun \rightarrow dogs plural
- 13. plural noun \rightarrow men plural

Context-sensitive grammars

- 14. singular verb_phrase → singluar verb
- 15. plural verb_phrase → plural verb
- 16. singular verb \rightarrow bites
- 17. singular verb \rightarrow likes
- 18. plural verb \rightarrow bite
- 19. plural verb \rightarrow like

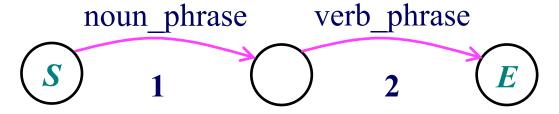
Sentence noun_phrase verb_phrase article plural noun verb_phrase The plural noun verb_phrase The dogs plural verb_phrase The dogs plural verb The dogs bite

Disadvantages

- Context-sensitive grammars increase drastically the *number of rules* and nonterminals in the grammar.
- They obscure the *phrase structure* of the language that is so *clearly* represented in the context-free rules.
- By attempting to handle more complicated checks for agreement and *semantic consistency* in the grammar itself, they lose many of the benefits of *separating* the syntactic and semantic components of language.
- Context-sensitive grammars do not address the problem of building a *semantic representation* of the meaning of the text.

Augmented transition network

sentence



function sentence-1:

begin

```
noun_phrase := structure returned by noun_phrase networks;
sentence.subject := noun_phrase;
```

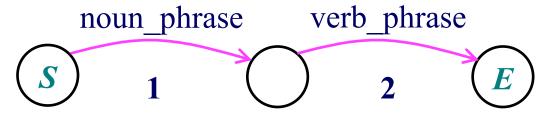
end

Augmented transition network

sentence

begin

end



function sentence-2:

```
verb_phrase := structure returned by verb_phrase networks;
if noun_phrase.number = verb_phrase.number
    then begin
    sentence.verb_phares := verb_phrase;
    return sentence
    end
else fail
```

Grammars and logic programming

Grammar

```
S \rightarrow NP \ VP

s(P1, P3) := np(P1, P2), vp(P2, P3)
```

Sentence

John ate the cat

```
word(john, 1, 2)
word(ate, 2, 3)
word(the, 3, 4)
word(cat, 4, 5)
```

Grammars and logic programming

Lexicon

```
isart(the)
isname(john)
isverb(ate)
isnoun(cat)
```

Syntactic category

```
n(I, O) := word(Word, I, O), isnoun(Word)

art(I, O) := word(Word, I, O), isart(Word)

v(I, O) := word(Word, I, O), isverb(Word)

name(I, O) := word(Word, I, O), isname(Word)
```

Grammars and logic programming

Prolog-based representation of grammar

```
    s(P1, P3):-np(P1, P2), vp(P2, P3)
    np(P1, P3):-art(P1, P2), n(P2, P3)
    np(P1, P2):-name(P1, P2)
    pp(P1, P3):-p(P1, P2), np(P2, P3)
    vp(P1, P2):-v(P1, P2)
    vp(P1, P3):-v(P1, P2), np(P2, P3)
    vp(P1, P3):-v(P1, P2), np(P2, P3)
    vp(P1, P3):-v(P1, P2), pp(P2, P3)
```

Question

```
s(1, 5)
```

A trace of Prolog-based parse

Current State

- 1. s(1, 5)
- **2**. np(1, P2), vp(P2, 5)
- **3**. art(1, P2'), n(P2', P2), vp(P2, 5) name(1, P2), vp(P2, 5)
- name(1, P2), vp(P2, 5)
- 5. vp(2,5)
- **6**. v(2, 5)
- 7. v(2, P2), np(P2, 5)
- 8. np(3,5)
- **9**. art(3, P2), n(P2, 5)
- **10**. n(4, 5)
- **11**. *nil*

John ate the cat

Backup States

- v(2, P2), np(P2, 5)
- v(2, P2), pp(P2, 5)
- v(2, P2), pp(P2, 5)
- v(2, P2), pp(P2, 5)
- name(3,5)
- v(2, P2), pp(P2, 5)
- name(3, 5)
- v(2, P2), pp(P2, 5)
- name(3,5)
- v(2, P2), pp(P2, 5)

Top-down and bottom-up

The can holds the water

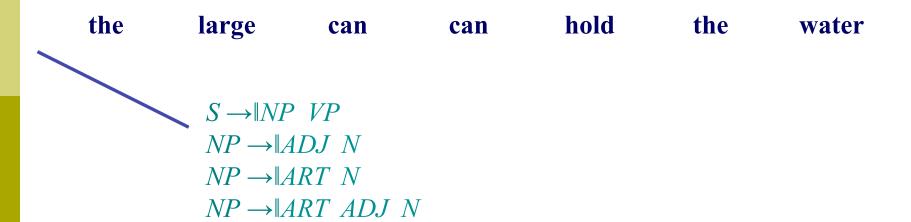
can may be an AUX, V, or N

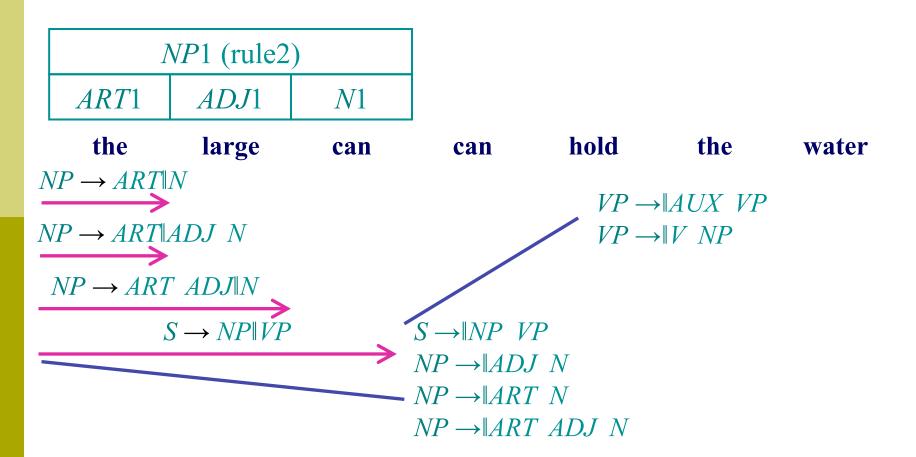
$$S \rightarrow NP VP$$

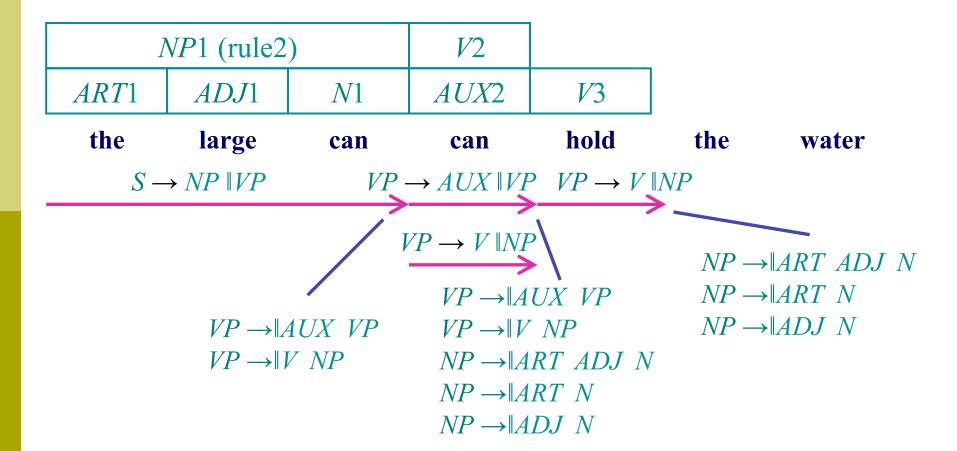
$$NP \rightarrow ART \ ADJ \ N \ VP$$

$$NP \rightarrow ART \ N \ VP$$

$$NP \rightarrow ADJ \ N \ VP$$







S1 (rule 1 with NP1 & VP2)						
			VP2 (rule 5 with AUX2 and VP1)			
				VP1 (rule	6 with <i>V</i> 3	and NP2)
NP1 (rule2)			<i>V</i> 2		NP2 (rule3)	
ART1	ADJ1	<i>N</i> 1	AUX2	<i>V</i> 3	ART2	N4
the	large	can	can	hold	the	water

Dictionary

word: a

part of speech: article

root: a

number: singular

word: bite

part_of_speech: verb

root: bite

number: plural

word: bites

part_of_speech: verb

root: bite

number: singular

word: like

part_of_speech: verb

root: like

number: plural

word: likes

part_of_speech: verb

root: like

number: singular

word: man

part_of_speech: noun

root: man

number: singular

Dictionary

word: dog

part_of_speech: noun

root: dog

number: singular

word: dogs

part_of_speech: noun

root: dog

number: plural

word: men

part_of_speech: noun

root: man

number: plural

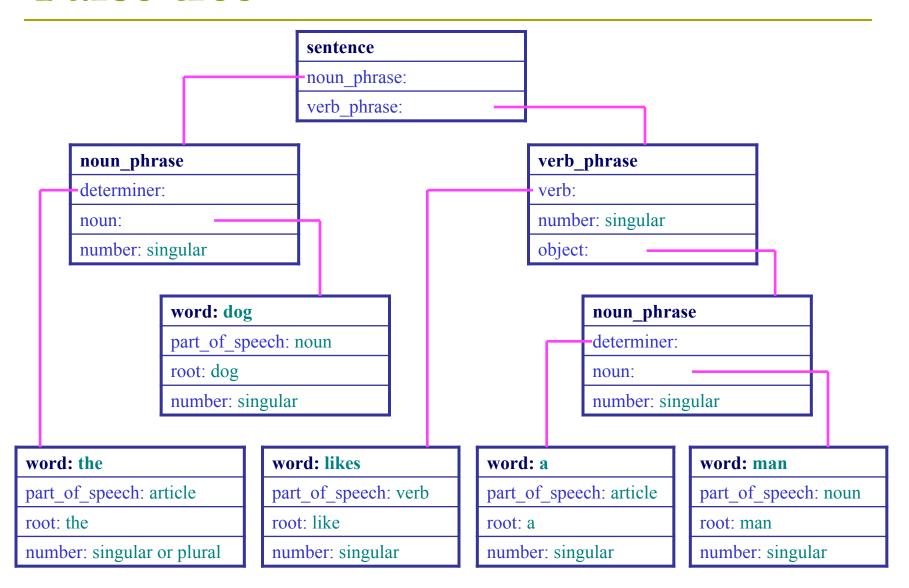
word: the

part_of_speech: article

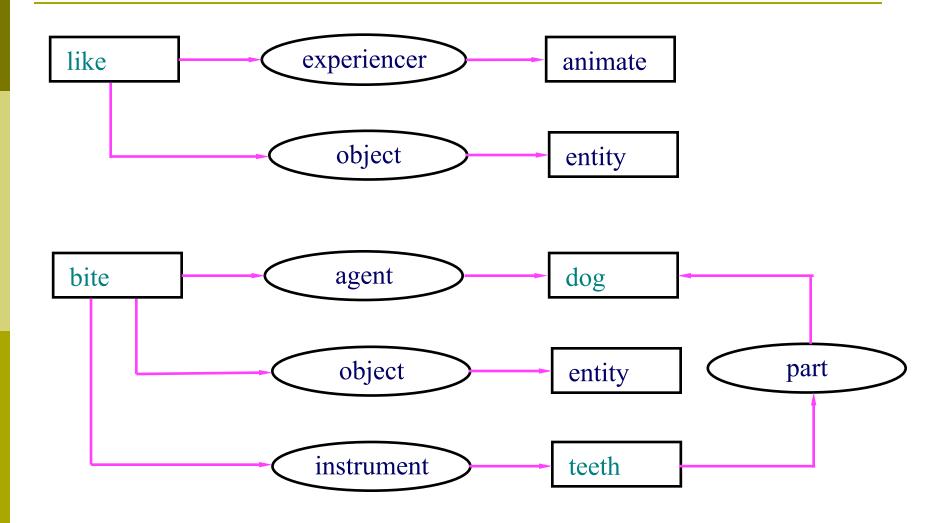
root: the

number: singular or plural

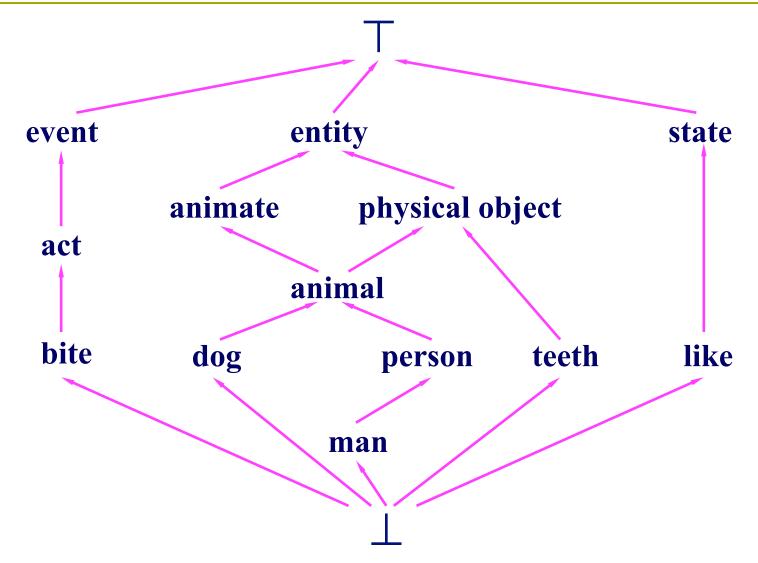
Parse tree



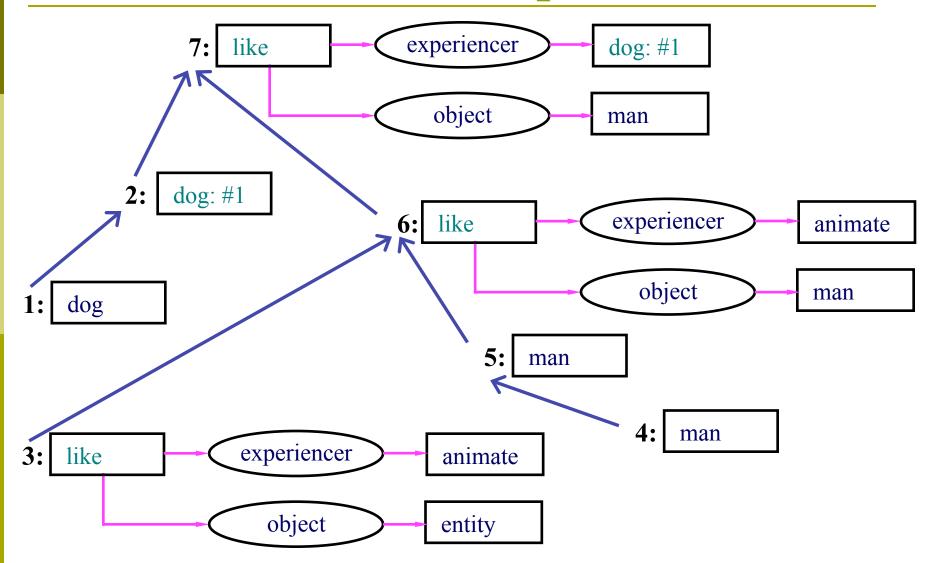
Case frames for the verbs



Type hierarchy



Construct semantic representation



Rationalist and empiricist

All grammars leak

(Sapir 1921)

You shall know a word by the company it keeps (Firth 1957)

What kinds of things do people say

- a. John I believe Sally said Bill believed Sue saw.
- b. What did Sally whisper that she had secretly read?
- c. Johan wants very much for himself to win.
- d. (those are) the books you should read before it becomes difficult to talk about.
- e. (those are) the books you should read before talking about becomes difficult.
- f. Who did Jo think said John saw him?
- g. That a serious discussion could arise here of this topic was quite unexpected.
- h. The boys read Mary's stories about each other.

Stochastic tools

Art is a lie that lets us see the truth

Noun Verb Article Noun Pronoun Verb Pronoun Verb Article Noun

We have:

A set of words in our language $S_w = \{ w_1, ..., w_n \}$

A set of parts of speech or tags $S_t = \{ t_1, ..., t_m \}$

Formally, we want to pick to $t_1, ..., t_n$ maximize:

$$P(T_1 = t_1, ..., T_n = t_n \mid W_1 = w_1, ..., W_n = w_n)$$

Stochastic tools

$$P(T_1 = t_1, ..., T_n = t_n \mid W_1 = w_1, ..., W_n = w_n)$$
 equal to
$$P(t_1, ..., t_n \mid w_1, ..., w_n) = P(t_1, ..., t_n, w_1, ..., w_n) / P(w_1, ..., w_n)$$

Since we maximize this by choosing $t_1, ..., t_n$, we can simplify to:

$$P(t_{1}, ..., t_{n} | w_{1}, ..., w_{n}) =$$

$$P(t_{1})P(w_{1} | t_{1})P(t_{2} | t_{1}, w_{1}) ... P(t_{n} | w_{1}, ..., w_{n}, t_{1}, ..., t_{n-1}) =$$

$$\prod_{i=1}^{n} P(t_{i} | t_{1}, ..., t_{i-1}, w_{1}, ..., w_{i-1})P(w_{i} | t_{1}, ..., t_{i-1}, w_{1}, ..., w_{i-1})$$

Stochastic tools

$$\prod_{i=1}^{n} P(t_i \mid t_1, ..., t_{i-1}, w_1, ..., w_{i-1}) P(w_i \mid t_1, ..., t_{i-1}, w_1, ..., w_{i-1})$$

We need to make some useful approximations

$$P(t_i | t_1, ..., t_{i-1}, w_1, ..., w_{i-1})$$
 approaches $P(t_i | t_{i-1})$
 $P(w_i | t_1, ..., t_{i-1}, w_1, ..., w_{i-1})$ approaches $P(w_i | t_i)$

Plugging these approximations back into the above equation, we get

$$\prod_{i=1}^{n} P(t_i | t_{i-1}) P(w_i | t_i)$$
 Viterbi algorithm

Vector space model

We have a vocabulary V, $w_i \in V$ and |V| = n.

A document d_j can be represented as a vector $(tf_{1,j}, tf_{1,j}, ..., tf_{n,j})$, where $tf_{i,j}$, called **term frequency**, is number of occurrences of word w_i in document d_j .

The information that is captured by term frequency is how salient a word is within a given document. The higher the *term frequency* (the more often the word occurs) the more likely it is that the word is a good *description* of the content of the document.

Vector space model

Because more occurrences of a word indicate higher importance, but not as much relative importance as the undampened count would suggest, them frequency is usually dampened by a function as follows

$$weight(i,j) = \begin{cases} (1 + \log(tf_{i,j})) \log \frac{N}{df_i} & \text{if } tf_{i,j} \ge 1\\ 0 & \text{if } tf_{i,j} = 0 \end{cases}$$

where N is the total number of documents, and df_i is number of occurrences of w_i in d_i .

Vector similarity

To do retrieval in the vector space model, documents are ranked according to similarity with the query as measured by *the cosine measure* or *normalized correlation coefficient*.

$$\cos(\vec{q}, \vec{d}) = \frac{\sum_{i=1}^{n} q_i d_i}{\sqrt{\sum_{i=1}^{n} q_i^2} \sqrt{\sum_{i=1}^{n} d_i^2}}$$

Research area

- Speech recognition
- Natural language generation
- Speech synthesis
- Information retrieval
- Information extraction
- Spelling correction
- Grammar checking
- Machine translation

Any question?

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