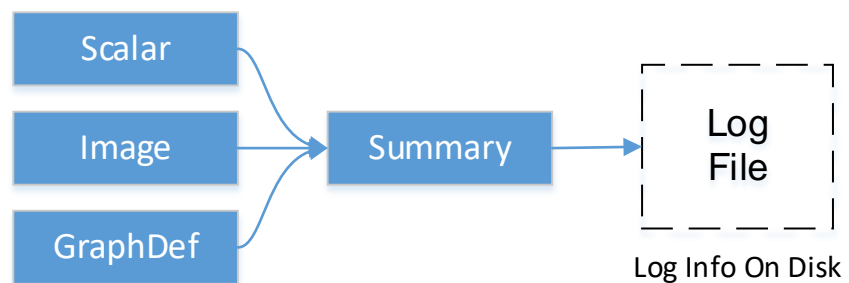
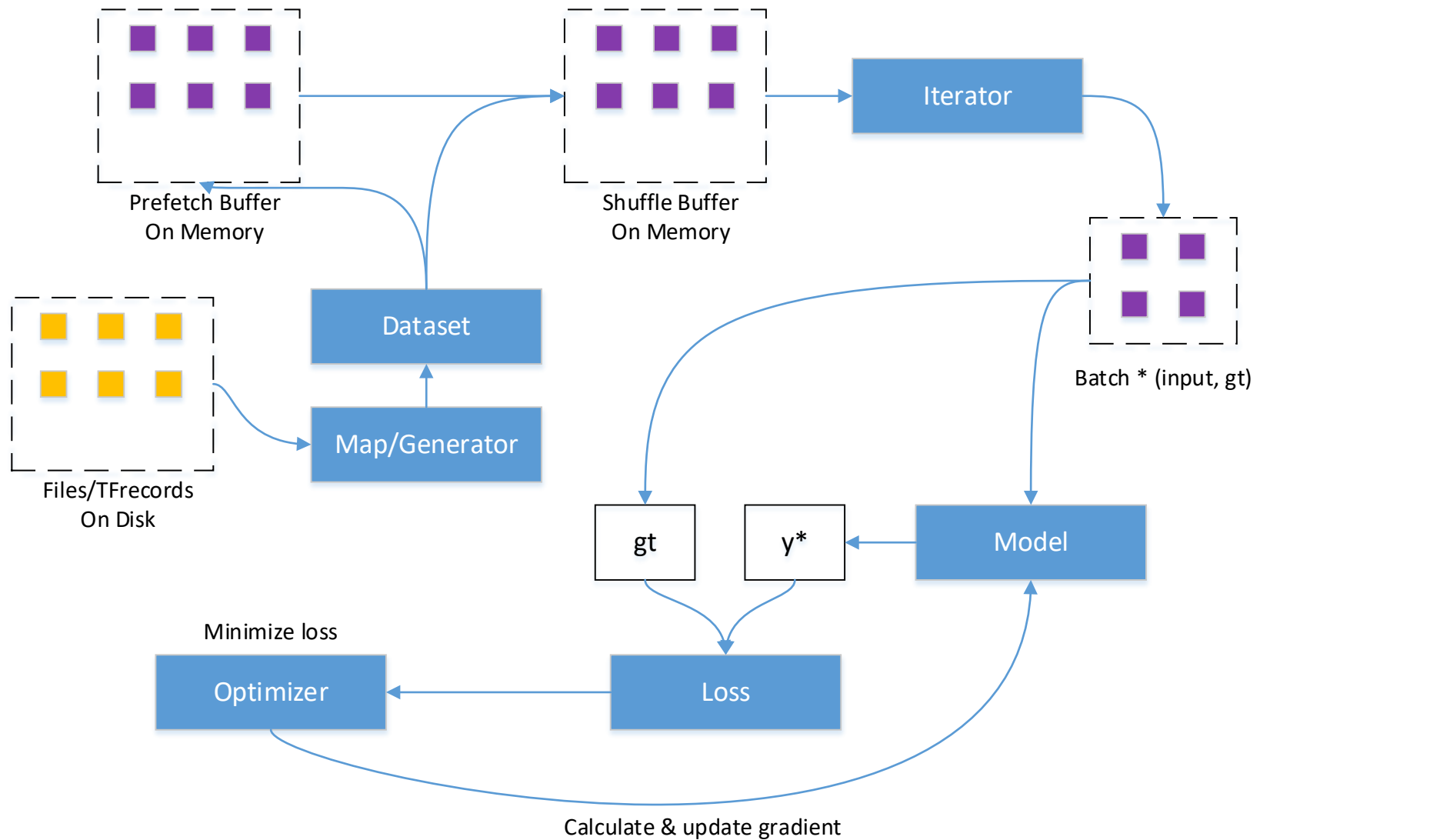


# 模型建立

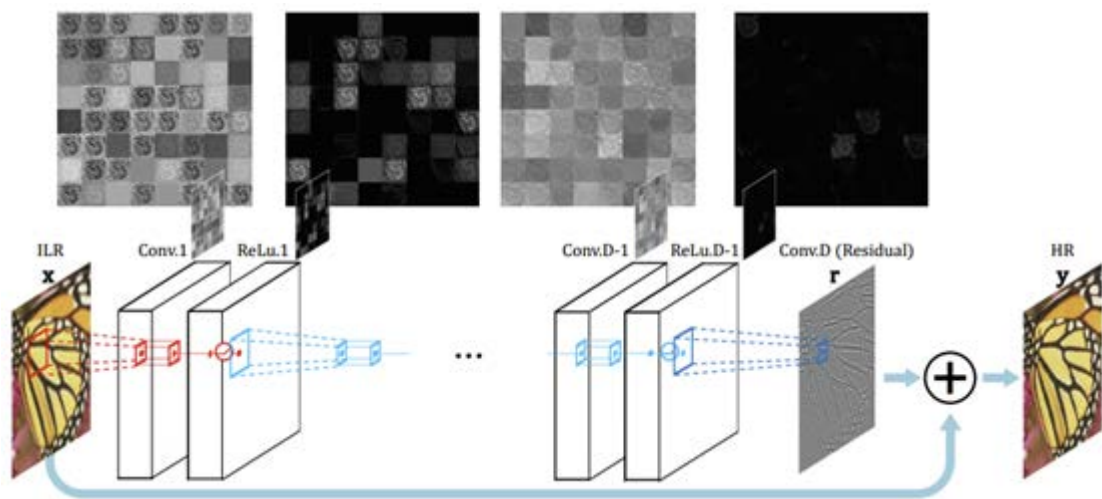
Tensorflow

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# 构造VDSR模型



1. 输入图为bicubic图像
2. 20层卷积层，都为3x3卷积，前19层的激活函数为ReLU

# tf.layers.conv2d

```
tf.layers.conv2d(  
    inputs,  
    filters,  
    kernel_size,  
    strides=(1, 1),  
    padding='valid',  
    data_format='channels_last',  
    dilation_rate=(1, 1),  
    activation=None,  
    use_bias=True,  
    kernel_initializer=None,  
    bias_initializer=tf.zeros_initializer(),  
    kernel_regularizer=None,  
    bias_regularizer=None,  
    activity_regularizer=None,  
    kernel_constraint=None,  
    bias_constraint=None,  
    trainable=True,  
    name=None,  
    reuse=None  
)
```

```
def conv2d(x, num_output, kernel_size=3, stride=1, act=tf.nn.relu, name=None):  
    return tf.layers.conv2d(x, num_output, kernel_size, stride, 'same',  
                             activation=act, name=name,  
                             kernel_regularizer=tf.contrib.layers.l2_regularizer(scale=1e-5))
```

# 搭建VDSR

```
class VDSR():
    def __init__(self, scale=4):
        self.scale = scale

    def __call__(self, lr, bic=None):
        with tf.variable_scope('VDSR', reuse=tf.AUTO_REUSE):
            b, h, w, c = tf.unstack(tf.shape(lr))
            scale = self.scale
            layer_num = 20
            if bic == None:
                bic = tf_resize_image(lr, scale)
                bic = tf.reshape(bic, [b, h * scale, w * scale, 1])
            self.bic = bic
            x = bic
            for i in range(layer_num - 1):
                x = conv2d(x, 64)
            x = conv2d(x, 1, act=tf.identity) + bic
            return x
```

# tf\_resize\_image

```
def tf_resize_image(imgs, scale):  
    def resize_image(imgs, scale):  
        b = imgs.shape[0]  
        c = imgs.shape[-1]  
        res = []  
        for i in range(b):  
            img = imgs[i]  
            tar_img = []  
            for j in range(c):  
                tar_img.append(misc.imresize(img[:, :, j], scale / 1.0, 'bicubic', mode='F'))  
            img = np.stack(tar_img, -1)  
            res.append(img)  
  
        return np.stack(res)  
    return tf.py_func(lambda x: resize_image(x, scale), [imgs], tf.float32)
```

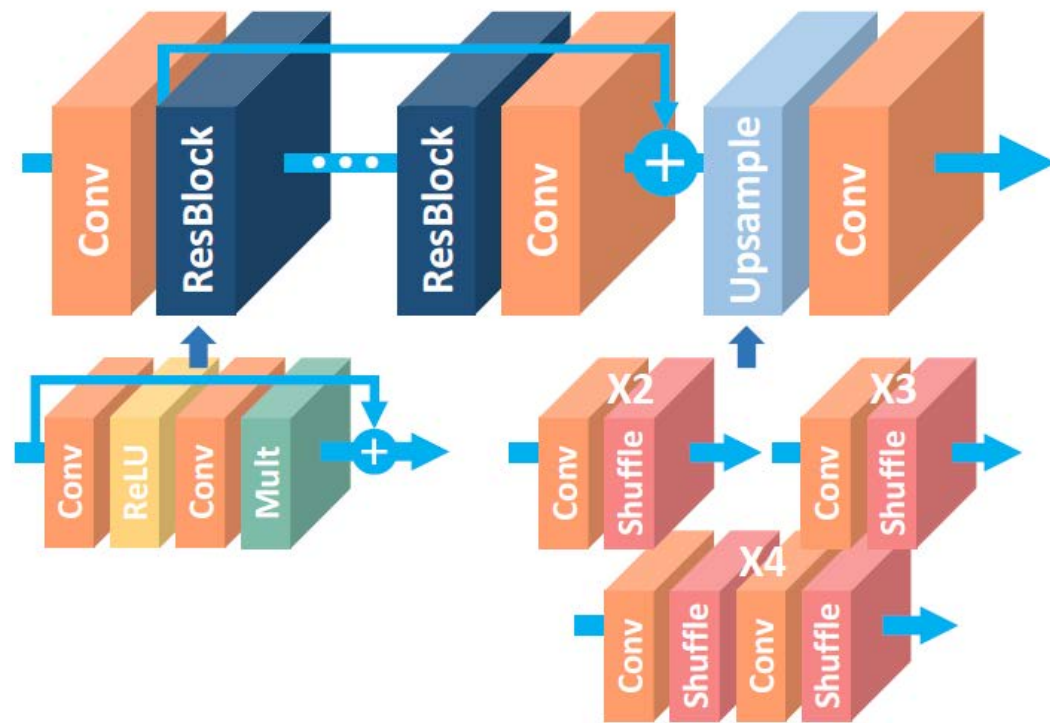
# 测试模型是否可运行

```
if __name__ == '__main__':  
    import os  
  
    os.environ['CUDA_VISIBLE_DEVICES'] = '-1'  
    lr = tf.zeros([1, 24, 24, 1])  
    model = VDSR()  
    # model = EDSR()  
    res = model(lr)  
    sess = tf.Session()  
    sess.run(tf.global_variables_initializer())  
    out = sess.run(res)  
    print(out.shape)
```

Out: (1, 96, 96, 1)

# 构造EDSR模型

- 构造一个类似EDSR模型
- 用一个反卷积层作为上采样层
- 反卷积层直接输出结果





# tf.layers.conv2d\_transpose

```
tf.layers.conv2d_transpose(  
    inputs,  
    filters,  
    kernel_size,  
    strides=(1, 1),  
    padding='valid',  
    data_format='channels_last',  
    activation=None,  
    use_bias=True,  
    kernel_initializer=None,  
    bias_initializer=tf.zeros_initializer(),  
    kernel_regularizer=None,  
    bias_regularizer=None,  
    activity_regularizer=None,  
    kernel_constraint=None,  
    bias_constraint=None,  
    trainable=True,  
    name=None,  
    reuse=None  
)
```

```
def deconv2d(x, num_output, kernel_size, stride, act=None, name=None):  
    return tf.layers.conv2d_transpose(x, num_output, kernel_size, stride, 'same',  
                                       activation=act, name=name,  
                                       kernel_regularizer=tf.contrib.layers.l2_regularizer(scale=1e-5))
```

# 搭建EDSR

```
class EDSR():
    def __init__(self, scale=4):
        self.scale = scale

    def res2d(self, x, num_output, kernel_size, name, scale=0.1):
        with tf.variable_scope(name):
            x0 = x
            x = conv2d(x, num_output, kernel_size)
            x = conv2d(x, num_output, kernel_size, act=tf.identity)
            x = x0 + x * scale
            return x

    def __call__(self, lr, bic=None):
        with tf.variable_scope('EDSR', reuse=tf.AUTO_REUSE):
            b, h, w, c = tf.unstack(tf.shape(lr))
            scale = self.scale
            if bic == None:
                bic = tf_resize_image(lr, scale)
                bic = tf.reshape(bic, [b, h * scale, w * scale, 1])
            self.bic = bic
            x = conv2d(lr, 256)
            x0 = x
            for i in range(16):
                x = self.res2d(x, 256, 3, 'res2d_%d' % i)
            x = conv2d(x, 256)
            x = x + x0
            x = deconv2d(x, 1, kernel_size=2 * scale, stride=scale)
            return x + bic
```