

Introduction to Nonlinear Least Squares

Yang Lyu

VisNav

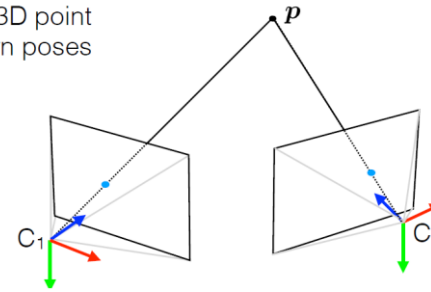
Spring 2023

Recall ...

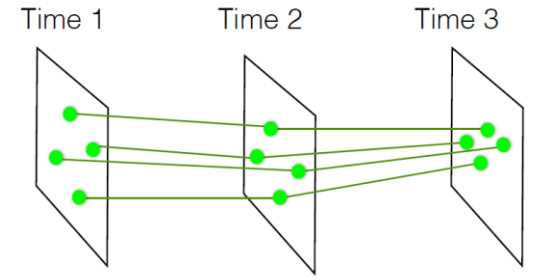
In the previous lecture:

- Perception problem can systematically formulated using estimation theory

Compute 3D point
from known poses



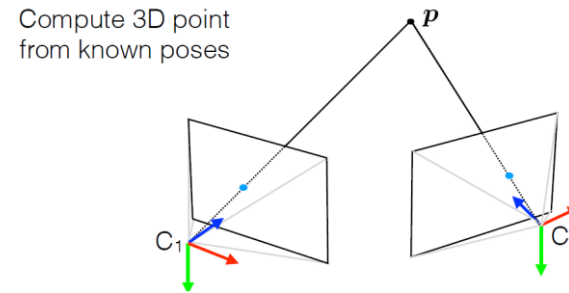
Motion estimation



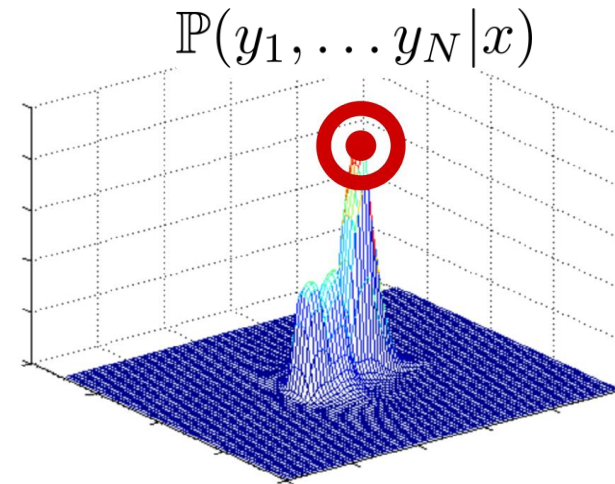
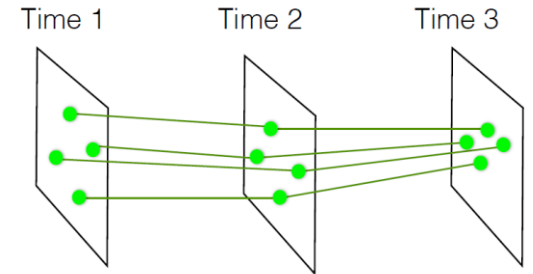
Recall ...

In the previous lecture:

- Perception problem can systematically formulated using estimation theory
- Estimation theory:
 - (1) Maximum likelihood (ML) estimate,
 - (2) Maximum a-posteriori (MAP) estimate



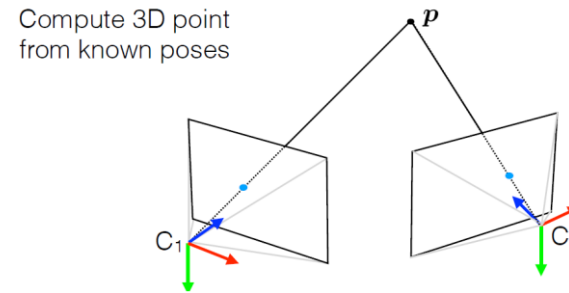
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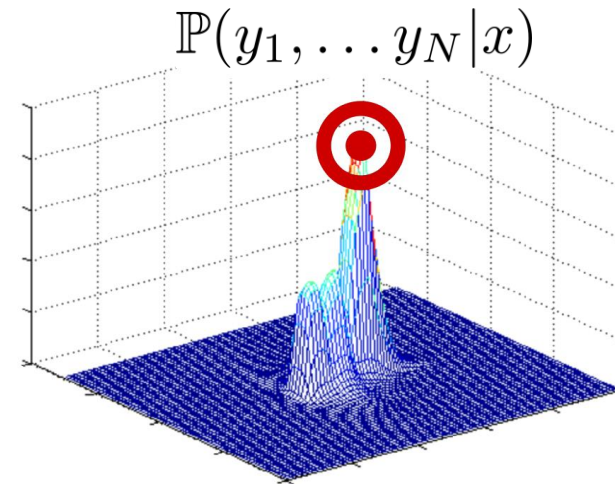
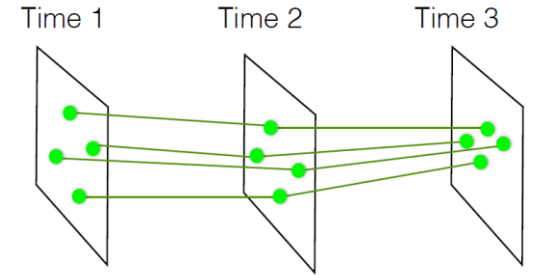
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Motion estimation



Which is this? ML or MAP?

Recall ...

In the previous lecture:

- Perception problem can systematically formulated using estimation theory
- Estimation theory:
 - (1) Maximum likelihood (ML) estimate,
 - (2) Maximum a-posteriori (MAP) estimate
- Abstract Model:

$$y_i = f_i(x) + n_i$$

If $n_i \sim \mathcal{N}(0, \Sigma_i)$
and independent across i

x state variable

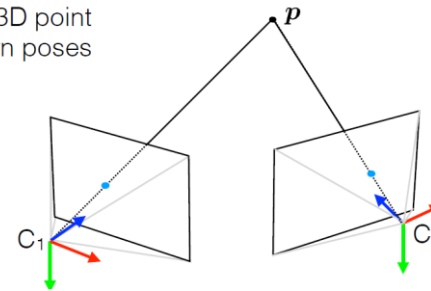
y_i measurements

n_i noise

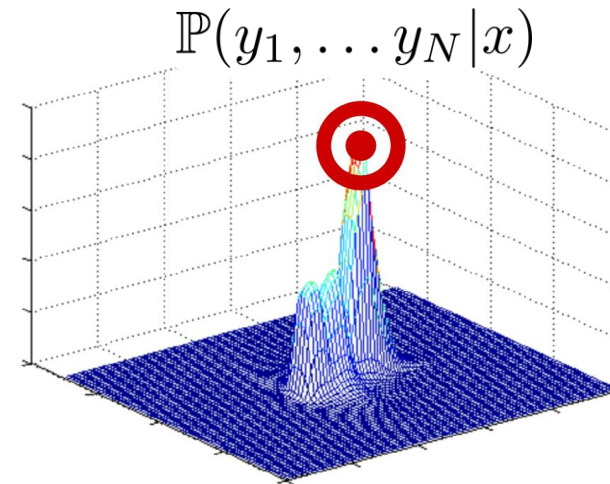
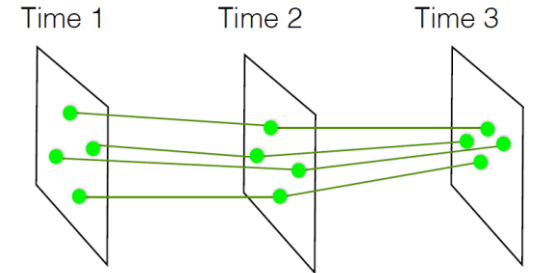


$$\hat{x} = \arg \min_x \sum_i ||y_i - f_i(x)||_{\Sigma_i}^2$$

Compute 3D point
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Motion estimation



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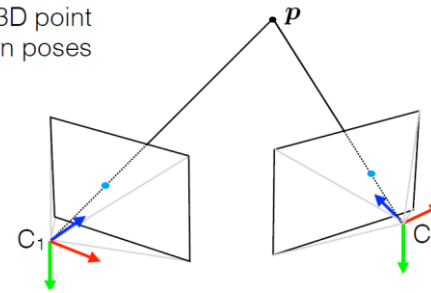
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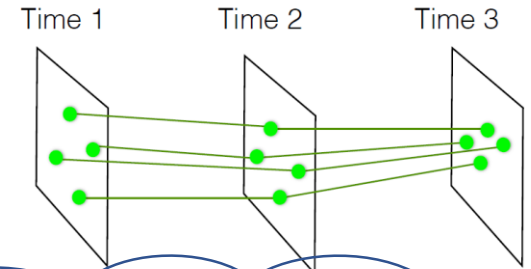


$$\hat{x} = \arg \min_x \sum_i ||y_i - f_i(x)||_{\Sigma_i}^2$$

Compute 3D point
from known poses



Motion estimation



$||z||_S = \sqrt{z^T S^{-1} z}$ $S \succ 0$
is called Mahalanobis distance.

Recall ...

In the previous lecture:

- Perception problem can systematically formulated using estimation theory
- Estimation theory:
 - (1) Maximum likelihood (ML) estimate,
 - (2) Maximum a-posteriori (MAP) estimate
- Linear Model:

$$y_i = A_i x + n_i$$

x state variable

y_i measurements

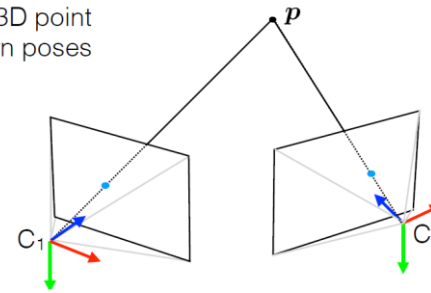
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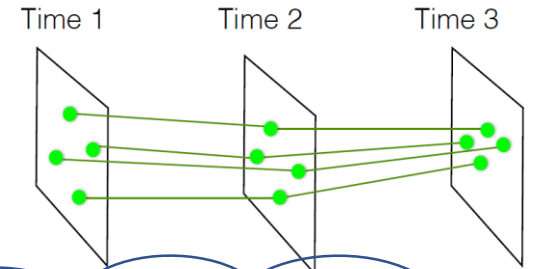


$$\hat{x} = \arg \min_x \sum_i ||y_i - A_i x||_{\Sigma_i}^2$$

Compute 3D point
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Motion estimation



$||z||_S = \sqrt{z^T S^{-1} z}$ $S \succ 0$
is called Mahalanobis distance.

Today

- Nonlinear least squares problem
- Gauss-Newton Method

A quick detour

- Nonlinear optimization
- Convexity
- Optimality conditions
- Gradient descent and Newton's method

Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} ||r(x)||^2 = \sum_{i=1}^m |r_i(x)|^2$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$ is the residual function

Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} ||r(x)||^2 = \sum_{i=1}^m |r_i(x)|^2$$

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- For our abstract model $y_i = f_i(x) + n_i$
 $r_i(x) = \Sigma_i^{-\frac{1}{2}} (y_i - f_i(x))$

- Linear model $y_i = A_i x + n_i$
 $r_i(x) = \Sigma_i^{-\frac{1}{2}} (y_i - A_i x)$

Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} ||r(x)||^2 = \sum_{i=1}^m |r_i(x)|^2$$

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- if $r(x) = Ax - b$ we call it linear least squares problem

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Question: How do we solve this?

Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} ||r(x)||^2 = \sum_{i=1}^m |r_i(x)|^2$$

Nonlinear
optimization
problem

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
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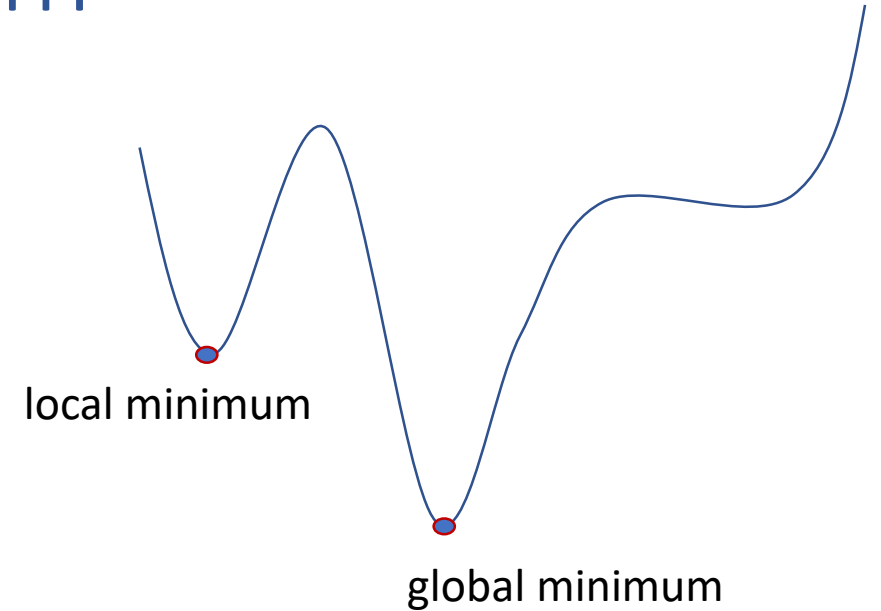
Question: How do we solve this?

Nonlinear Optimization Problem

- Unconstrained nonlinear optimization problem:

$$\begin{array}{ll} \text{Minimize} & g(x) \\ & x \in \mathbb{R}^n \end{array}$$

$$g : \mathbb{R}^n \rightarrow \mathbb{R}$$



- Global minimum:

$$x^* \text{ is global minimum iff } g(x^*) \leq g(x) \text{ for all } x \in \mathbb{R}^n$$

- Local minimum:

$$x^* \text{ is a local minimum iff } \exists r > 0 \text{ s.t. } g(x^*) \leq g(x) \text{ for all } x \in \mathcal{B}(x^*, r)$$

$$\mathcal{B}(x, r) = \{z \in \mathbb{R}^n \mid \|x - z\| \leq r\}$$

Nonlinear Optimization Problem

- Unconstrained nonlinear optimization problem:

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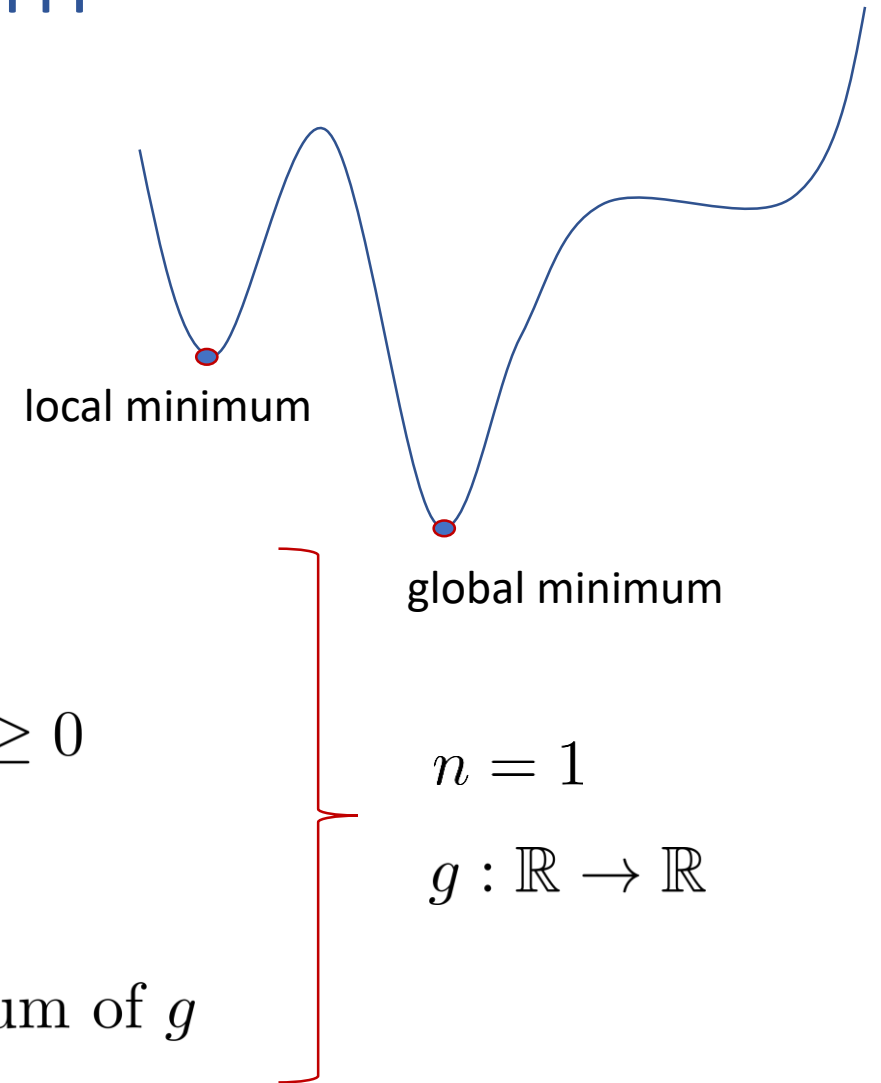
$$g : \mathbb{R}^n \rightarrow \mathbb{R}$$

- Necessary conditions for local minimum

$$x \text{ is a local minimum} \implies g'(x) = 0 \text{ and } g''(x) \geq 0$$

- Sufficient conditions for local minimum

$$g'(x) = 0 \text{ and } g''(x) > 0 \implies x \text{ is a local minimum of } g$$

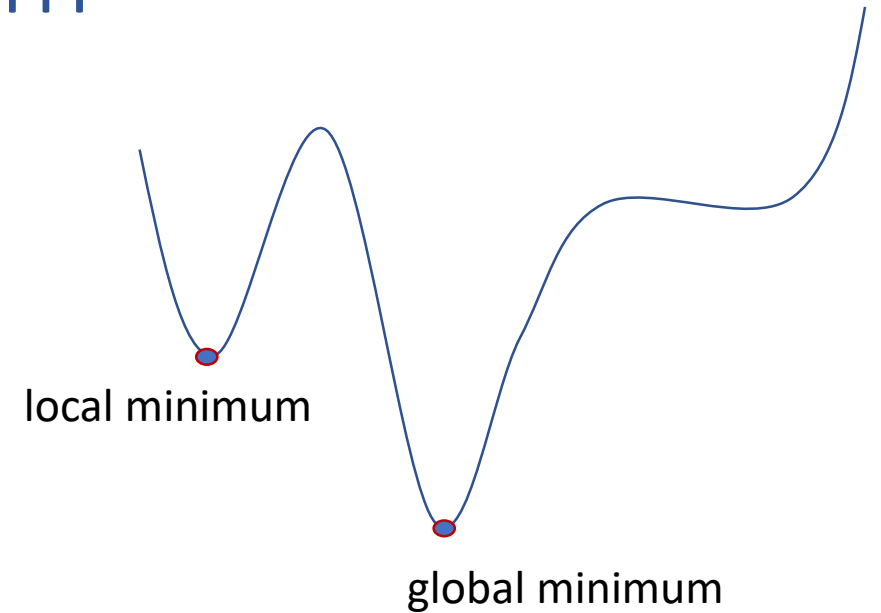


Nonlinear Optimization Problem

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$$x \text{ is a local minimum} \implies \nabla g(x) = 0 \text{ and } \nabla^2 g(x) \succeq 0$$

- Sufficient conditions for local minimum

$$\nabla g(x) = 0 \text{ and } \nabla^2 g(x) \succ 0 \implies x \text{ is a local minimum of } g$$

Recall

$$\nabla g(x) = \begin{pmatrix} \frac{\partial g}{\partial x_1} \\ \frac{\partial g}{\partial x_2} \\ \vdots \\ \frac{\partial g}{\partial x_n} \end{pmatrix}$$

$$\nabla^2 g(x) = \begin{pmatrix} \frac{\partial^2 g}{\partial x_1^2} & \frac{\partial^2 g}{\partial x_1 \partial x_2} & \cdots & \frac{\partial^2 g}{\partial x_1 \partial x_n} \\ \frac{\partial^2 g}{\partial x_2 \partial x_1} & \frac{\partial^2 g}{\partial x_2^2} & \cdots & \frac{\partial^2 g}{\partial x_2 \partial x_n} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial^2 g}{\partial x_n \partial x_1} & \frac{\partial^2 g}{\partial x_n \partial x_2} & \cdots & \frac{\partial^2 g}{\partial x_n^2} \end{pmatrix}$$

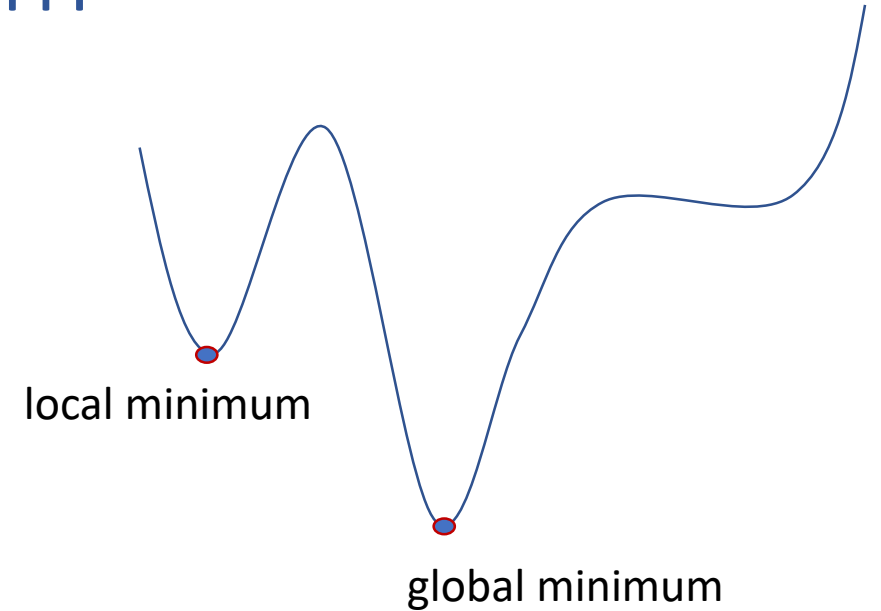
Hessian

Nonlinear Optimization Problem

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- Gradient descent converges to local minimum $x_{t+1} = x_t - \alpha_t \nabla g(x_t)$

Nonlinear Optimization Problem

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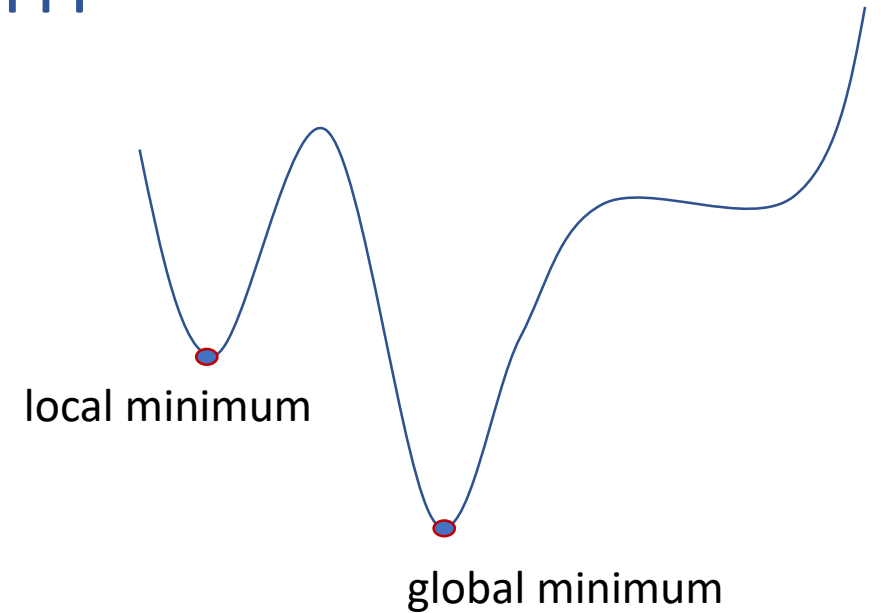
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Finding global minimum is hard!!

... possible with an added structure of convexity

Convex Problems

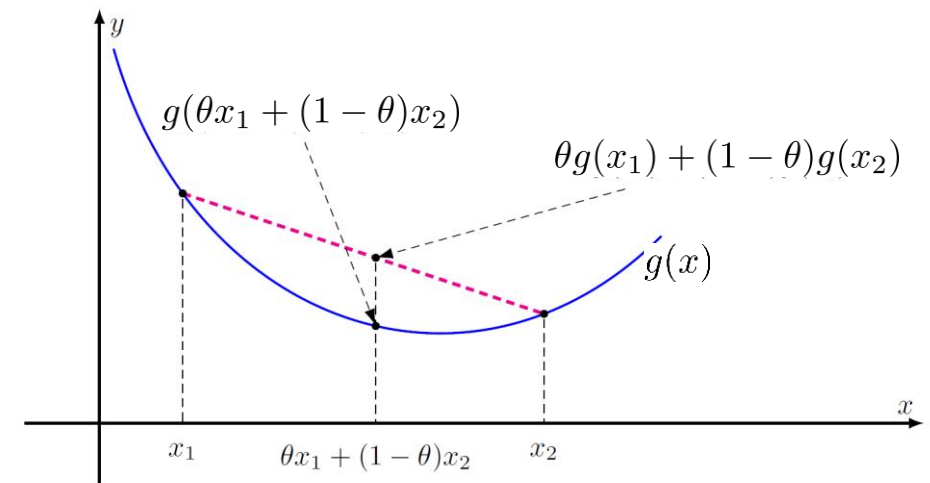
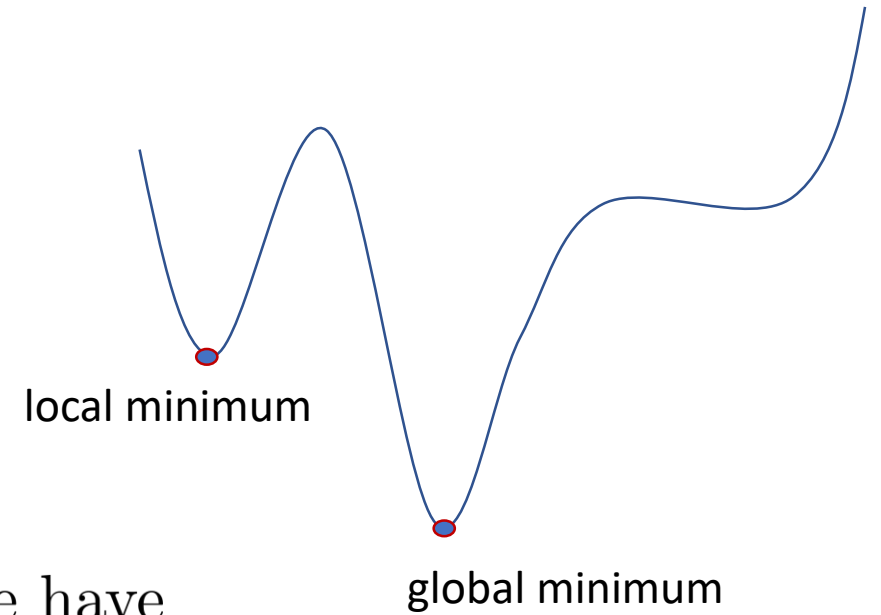
- Convex optimization problem:

$$\begin{array}{ll} \text{Minimize} & g(x) \\ & x \in \mathbb{R}^n \end{array}$$

$$g : \mathbb{R}^n \rightarrow \mathbb{R}$$

- g is convex iff for all $x_1, x_2 \in \mathbb{R}^n$ and $\theta \in [0, 1]$ we have

$$g(\theta x_1 + (1 - \theta)x_2) \leq \theta g(x_1) + (1 - \theta)g(x_2)$$



Convex Problems

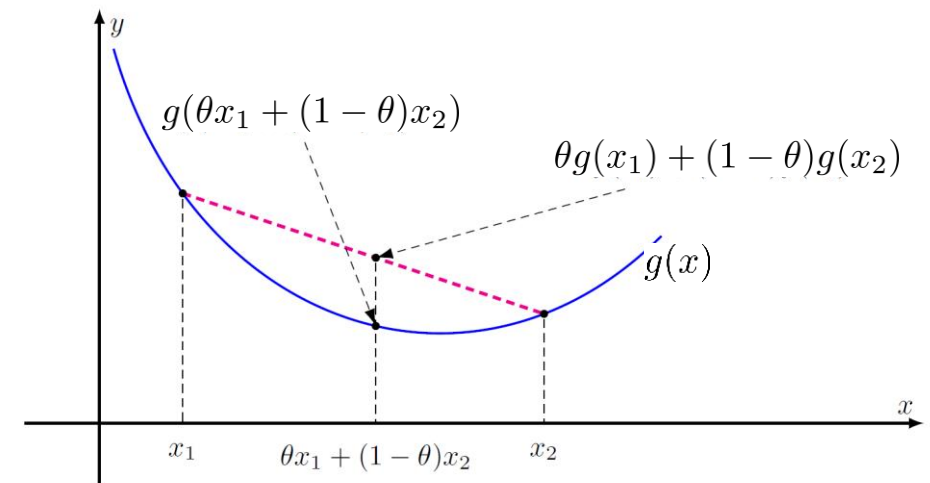
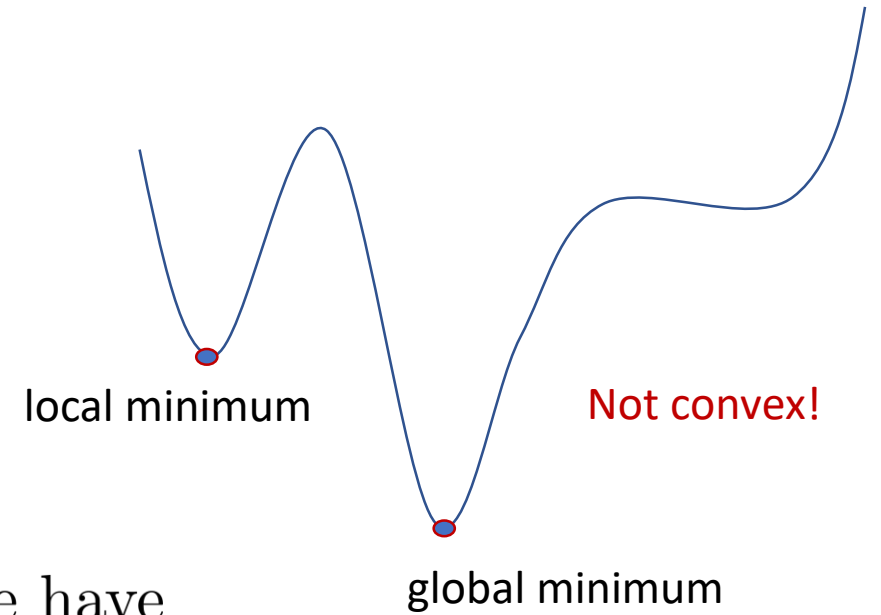
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Convex Problems

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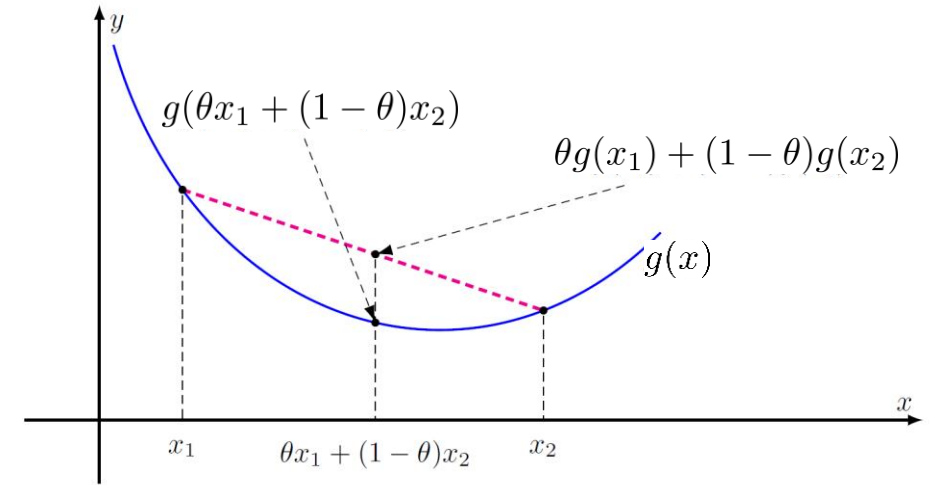
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Convex Problems

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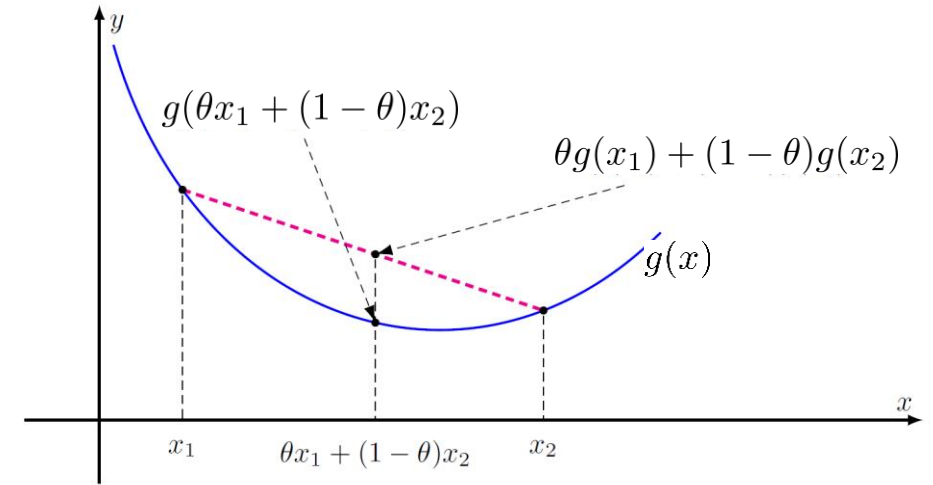
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- g is convex iff for all $x \in \mathbb{R}^n$ $\nabla^2 g(x) \succeq 0$



Convex Problems

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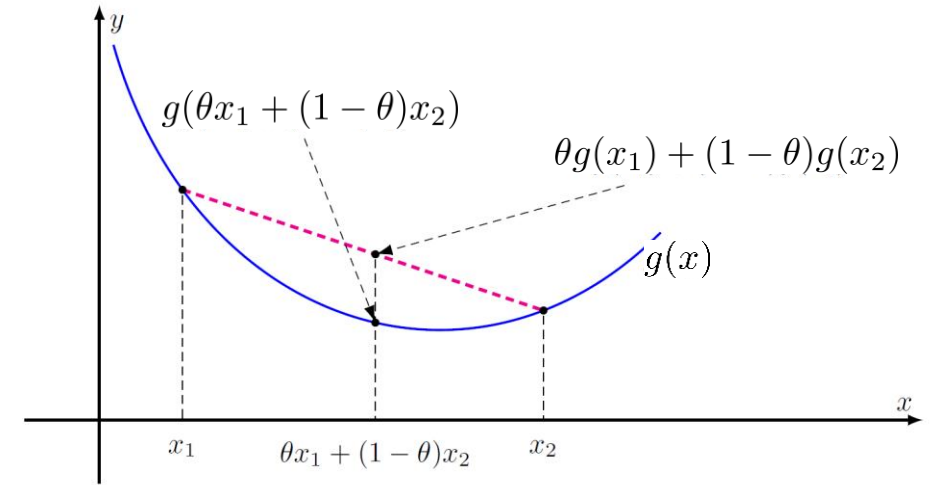
$$g : \mathbb{R}^n \rightarrow \mathbb{R}$$

- Local minima is also a global minima
- Necessary and sufficient condition

$$x \text{ is a global minima} \Leftrightarrow \nabla g(x) = 0 \text{ and } \nabla^2 g(x) \succeq 0$$

- Gradient descent converges to global minima

$$x_{t+1} = x_t - \alpha_t \nabla g(x_t)$$



Back to Nonlinear Least Squares Problem

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- if $r(x) = Ax - b$ we call it linear least squares problem

Linear Least Squares Problem

$$\begin{array}{ll} \text{Minimize} & ||Ax - b||^2 \\ & x \in \mathbb{R}^n \end{array}$$

- $A \in \mathbb{R}^{m \times n}$ and $b \in \mathbb{R}^m$

- The objective function is convex!

$$\nabla^2 g(x) = 2A^T A \succeq 0$$

- Gradient descent algorithm converges to the global minimum

$$x_{t+1} = x_t - 2\alpha_t A^T (Ax_t - b)$$

- But, we can do much better (computationally) by exploiting the problem structure and using the optimality conditions

Linear Least Squares Problem

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- $A \in \mathbb{R}^{m \times n}$ and $b \in \mathbb{R}^m$
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- Recall: x is a global minima $\Leftrightarrow \nabla g(x) = 0$ and $\nabla^2 g(x) \succeq 0$

Linear Least Squares Problem

$$\begin{array}{ll} \text{Minimize} & \|Ax - b\|^2 \\ & x \in \mathbb{R}^n \end{array}$$

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- Recall: x is a global minima $\Leftrightarrow \nabla g(x) = 0$ and $\nabla^2 g(x) \succeq 0$

- $\nabla g(x) = A^T Ax - A^T b$

- x is a global minima $\Leftrightarrow A^T Ax = A^T b$

Linear Least Squares Problem

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suffices to solve this linear
system of equations

Linear Least Squares Problem

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Do not invert!

Cholesky Solver

$$(A^T A)x = A^T b$$

- Assuming $A^T A \succ 0$

Cholesky Solver

$$(A^T A)x = A^T b$$

$$L = \begin{pmatrix} \boxed{\ell_{11}} & 0 & 0 \\ \ell_{21} & \boxed{\ell_{22}} & 0 \\ \ell_{31} & \ell_{32} & \boxed{\ell_{33}} \end{pmatrix}$$

Illustrative example

- Assuming $A^T A \succ 0$
- Cholesky decomposition of $A^T A$

$$A^T A = LL^T$$

where L is a lower triangular and thus L^T is an upper triangular matrix

Cholesky Solver

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- We now have to solve $LL^T x = A^T b$. We solve it in two steps.

Cholesky Solver

$$(A^T A)x = A^T b$$

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Illustrative example

- Assuming $A^T A \succ 0$
- Cholesky decomposition of $A^T A$

$$A^T A = LL^T$$

where L is a lower triangular and thus L^T is an upper triangular matrix

- We now have to solve $LL^T x = A^T b$. We solve it in two steps.
- Forward substitution: $Ly = A^T b$ and obtain y
- Backward substitution: $L^T x = y$ and obtain x

QR Solver

$$(A^T A)x = A^T b$$

QR Solver

$$(A^T A)x = A^T b$$

- Perform QR factorization of $A^T A$

$$A^T A = QR$$

where $Q \in \mathbb{R}^{n \times n}$ s.t. $Q^T Q = I$ and $R \in \mathbb{R}^{n \times n}$ is upper triangular

QR Solver

$$(A^T A)x = A^T b$$

- Perform QR factorization of $A^T A$

$$A^T A = QR$$

where $Q \in \mathbb{R}^{n \times n}$ s.t. $Q^T Q = I$ and $R \in \mathbb{R}^{n \times n}$ is upper triangular

- Have to now solve $QRx = A^T b$

QR Solver

$$(A^T A)x = A^T b$$

- Perform QR factorization of $A^T A$

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where $Q \in \mathbb{R}^{n \times n}$ s.t. $Q^T Q = I$ and $R \in \mathbb{R}^{n \times n}$ is upper triangular

- Have to now solve $QRx = A^T b$ multiply both sides by Q^T

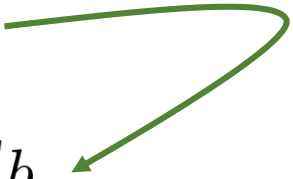
QR Solver

$$(A^T A)x = A^T b$$

- Perform QR factorization of $A^T A$

$$A^T A = QR$$

where $Q \in \mathbb{R}^{n \times n}$ s.t. $Q^T Q = I$ and $R \in \mathbb{R}^{n \times n}$ is upper triangular

- Have to now solve $QRx = A^T b$
 - Equivalent to solving $Rx = Q^T A^T b$
- multiply both sides by Q^T
- 

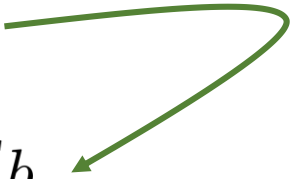
QR Solver

$$(A^T A)x = A^T b$$

- Perform QR factorization of $A^T A$

$$A^T A = QR$$

where $Q \in \mathbb{R}^{n \times n}$ s.t. $Q^T Q = I$ and $R \in \mathbb{R}^{n \times n}$ is upper triangular

- Have to now solve $QRx = A^T b$
 - Equivalent to solving $Rx = Q^T A^T b$
- 

can be solved by backward substitution

Cholesky vs QR Solver

$$(A^T A)x = A^T b$$

- QR is slower than Cholesky
- QR gives better numerical stability than Cholesky

Linear Least Squares Problem

$$\begin{array}{ll} \text{Minimize} & \|Ax - b\|^2 \\ & x \in \mathbb{R}^n \end{array}$$

- $A \in \mathbb{R}^{m \times n}$ and $b \in \mathbb{R}^m$

- The objective function is convex!

$$\nabla^2 g(x) = 2A^T A \succeq 0$$

- Recall: x is a global minima $\Leftrightarrow \nabla g(x) = 0$ and $\nabla^2 g(x) \succeq 0$

- $\nabla g(x) = A^T Ax - A^T b$

- x is a global minima $\Leftrightarrow A^T Ax = A^T b$

Done!!

Back to Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} ||r(x)||^2 = \sum_{i=1}^m |r_i(x)|^2$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$ is the residual function
- Linear least square if $r(x) = Ax - b$. Solved!!

Back to Nonlinear Least Squares Problem

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What if we linearize $r(x)$ and solve it as a linear least square?

Linear Approximations

$$\underset{x \in \mathbb{R}^n}{\text{Minimize}} \quad \|r(x)\|^2$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- First-order Taylor approximation

$$r_i(x) \approx r_i(x_0) + \nabla r_i(x_0)^T (x - x_0) \quad \text{for every } i = 1, 2, \dots, m$$

compile them to get

$$r(x) \approx r(x_0) + J(x_0)(x - x_0) \quad \text{where} \quad J(x_0) = \begin{pmatrix} \nabla r_1(x_0)^T \\ \nabla r_2(x_0)^T \\ \vdots \\ \nabla r_m(x_0)^T \end{pmatrix}$$

Holds for any $x_0 \in \mathbb{R}^n$

Nonlinear Least Squares Problem

$$\text{Minimize } ||r(x)||^2 \\ x \in \mathbb{R}^n$$



$$\text{Minimize } ||r(x_0) + J(x_0)(x - x_0)||^2 \\ x \in \mathbb{R}^n$$

for any $x_0 \in \mathbb{R}^n$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$ is the residual function

Nonlinear Least Squares Problem

substitute $d = (x - x_0)$

Minimize $\|r(x)\|^2$
 $x \in \mathbb{R}^n$



Minimize $\|r(x_0) + J(x_0)(x - x_0)\|^2$
 $x \in \mathbb{R}^n$

for any $x_0 \in \mathbb{R}^n$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$ is the residual function

Nonlinear Least Squares Problem

Minimize $\|r(x)\|^2$
 $x \in \mathbb{R}^n$

Minimize $\|r(x_0) + J(x_0)d\|^2$
 $d \in \mathbb{R}^n$

for any $x_0 \in \mathbb{R}^n$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$ is the residual function

Get solution d^*

Solution will be $x = x_0 + d^*$

Nonlinear Least Squares Problem

Minimize $\|r(x)\|^2$
 $x \in \mathbb{R}^n$

Minimize $\|r(x_0) + J(x_0)d\|^2$
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Get solution d^*

Solution will be $x = x_0 + d^*$ Will it? Yes or No?

Nonlinear Least Squares Problem

Minimize $\|r(x)\|^2$
 $x \in \mathbb{R}^n$

Minimize $\|r(x_0) + J(x_0)d\|^2$
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Get solution d^*

~~Solution will be $x = x_0 + d^*$~~ **No!!**

Nonlinear Least Squares Problem

$$\text{Minimize } ||r(x)||^2 \\ x \in \mathbb{R}^n$$

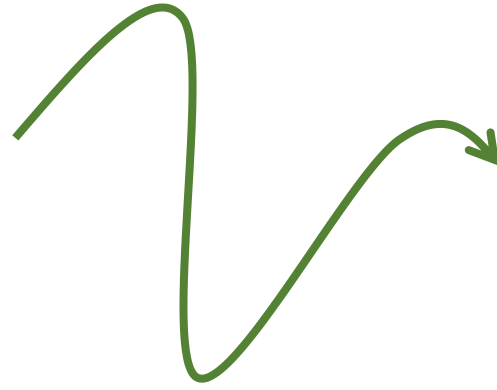
$$\text{Minimize } ||r(x_t) + J(x_t)d||^2 \\ d \in \mathbb{R}^n$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$ is the residual function
- Iterate over $x_{t+1} = x_t + d_t^*$

Get solution d_t^*

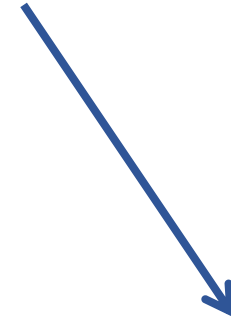
Nonlinear Least Squares Problem

$$\text{Minimize } ||r(x)||^2 \\ x \in \mathbb{R}^n$$



Linear least square

$$\text{Minimize } ||r(x_t) + J(x_t)d||^2 \\ d \in \mathbb{R}^n$$



Get solution d_t^*

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
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Nonlinear Least Squares Problem

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Get solution d_t^*

This is called the Gauss-Newton Method

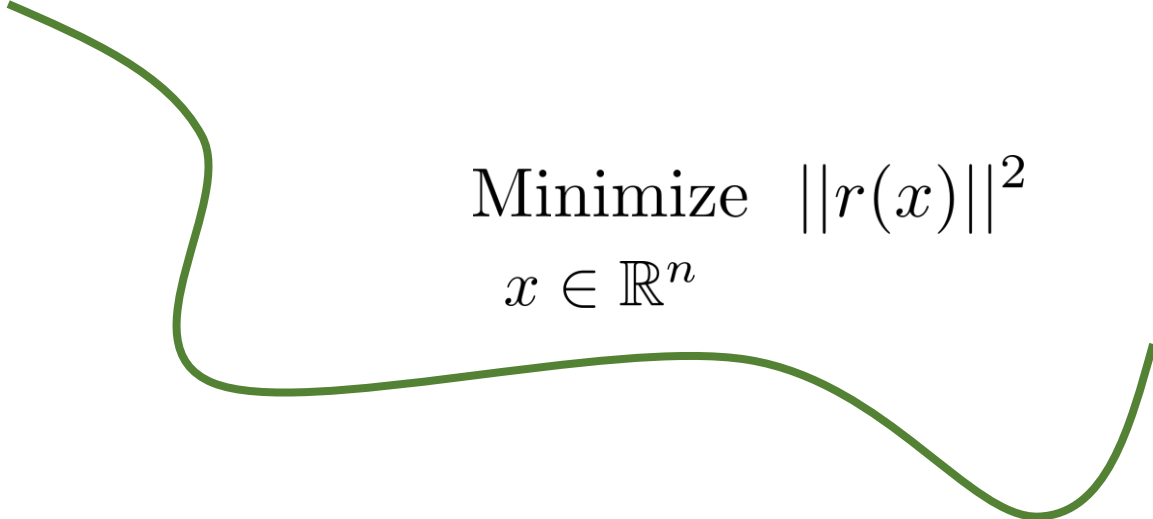
Gauss-Newton Method

1. Start with an initial guess x_0

For $t = 0, 1, 2, \dots$ until convergence

Minimize $\|r(x)\|^2$

$x \in \mathbb{R}^n$



Gauss-Newton Method

1. Start with an initial guess x_0

For $t = 0, 1, 2, \dots$ until convergence

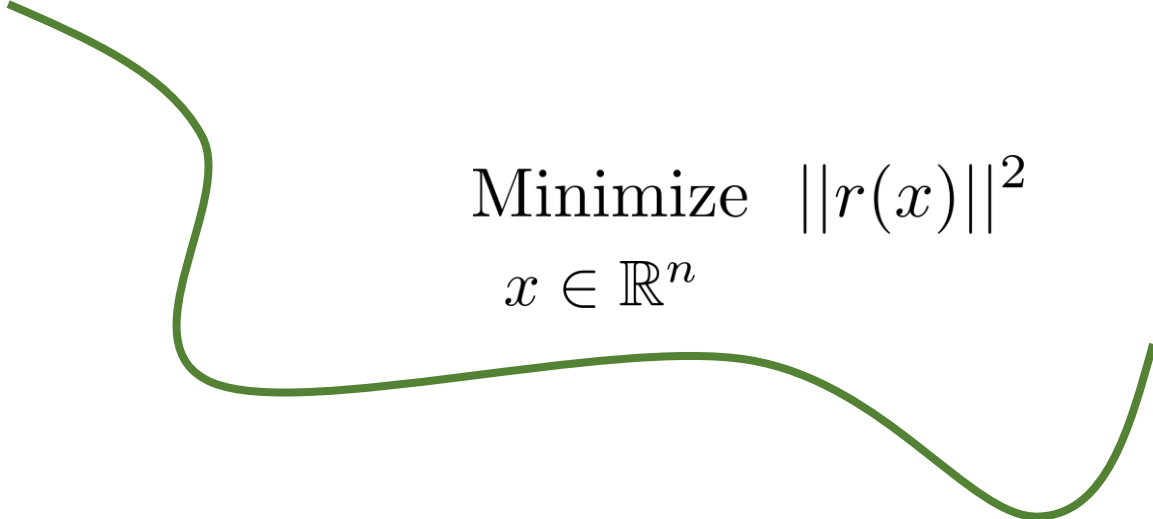
2. Linearize the residual function $r(x)$ at x_t

$$r(x_t + d) \approx r(x_t) + J(x_t)d$$



Minimize $\|r(x)\|^2$
 $x \in \mathbb{R}^n$

Gauss-Newton Method

$$\begin{array}{l} \text{Minimize } ||r(x)||^2 \\ x \in \mathbb{R}^n \end{array}$$


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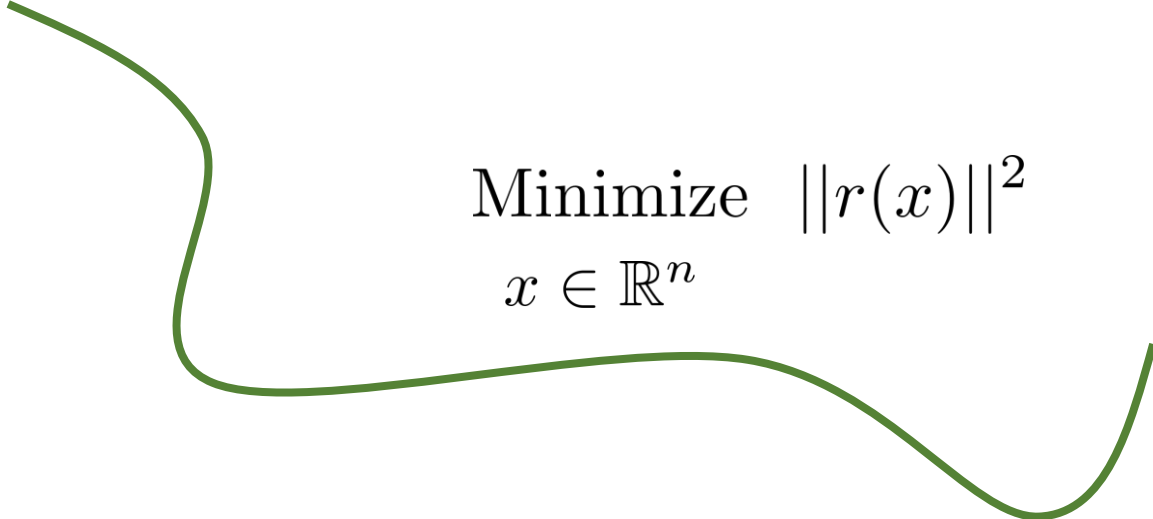
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$$r(x_t + d) \approx r(x_t) + J(x_t)d$$

3. Solve the linear least squares problem to obtain the minimum d_t

$$\begin{array}{l} \text{Minimize } ||r(x_t) + J(x_t)d||^2 \\ d \in \mathbb{R}^n \end{array} \quad \xrightarrow[b = -r(x_t)]{A = J(x_t)} \quad J(x_t)^T J(x_t)d = -J(x_t)^T r(x_t)$$

Gauss-Newton Method

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Gauss-Newton Method

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Nonlinear Least Squares Problem

$$\text{Minimize}_{x \in \mathbb{R}^n} ||r(x)||^2 = \sum_{i=1}^m |r_i(x)|^2$$

- $r : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $r(x) = [r_1(x), r_2(x), \dots, r_m(x)]^T$
- $r_i(x)$ is the residual function
- Gauss-Newton Method
- Local convergence. Cannot ensure global convergence.

Summary

- Nonlinear least squares problem
- Linear least squares problem
 - Gradient descent
 - Cholesky solver
 - QR solver
- Gauss-Newton Method

A quick detour

- Nonlinear optimization
- Convexity
- Optimality conditions
- Gradient descent

$$\text{Minimize } ||r(x)||^2$$

$$\text{Minimize } ||Ax - b||^2 \quad (A^T A)x = A^T b$$

$$A^T A = LL^T$$

$$A^T A = QR$$

$$J(x_t)^T J(x_t) d = -J(x_t)^T r(x_t) \quad x_{t+1} = x_t + \alpha_t d_t$$

Summary

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Next

- Issues with Gauss-Newton Method
- Levenberg-Marquardt Method
- Nonlinear least squares on Riemannian Manifolds