

Yulia Serbenyuk

2D Artist



Details

🏡 Kolomiya, Ukraine

📅 18/06/2000

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Profile

Goal-oriented artist, who wants to learn and practice existing skills. Wants to become a professional concept artist.

Education

Kosiv Institute of Applied and Decorative Arts of Lviv National Academy of Arts.

09/2017-06/2021

Courses

Schoolism - Digital Art School:

- Designing with Color and Light with Nathan Fowkes
- Introduction to Visual Development with Victoria Ying
- Introduction to ZBrush with Justin Goby Fields
- Fundamentals of Lighting with Sam Nielson

Skills

- Ability to create high level concept which helps determine the mood and style of the game as a whole.
- Ability to quickly generate thumbnails based on art direction, progressing to more detailed color concepts and final illustration.
- Ability to draw in different art styles.
- A good understanding of human anatomy, perspective, color theory and composition.
- Great knowledge of Photoshop, Illustrator.
- Experience with 3D software such as ZBrush.
- Experience in freelance as 2D artist.
- Upper-Intermediate English level (B2).

Portfolio

🌐 <https://www.artstation.com/yuliaserb>

Strengths

Excellent communication skills

Team-oriented

Responsible

Accurate

Organized

Problem solving

Time management