### EDUCATION Cornell University, Ithaca, NY

M.Eng in Computer Science B.A. in Computer Science

Aug 2022 - May 2023 (expected) Aug 2019 - Dec 2022 (expected)

GPA: 4.15 / 4.00 | Dean's List for Excellence in Scholarship

Coursework

\* = in progress† = Teaching Assistant

Operating Systems\*, Databases\*, Systems Security<sup>†</sup>, Algorithms<sup>†</sup>, Machine Learning<sup>†</sup>,

System Organization, Systems Programming, Functional Programming, Computer Networks, System Organization, Artificial Intelligence, Data Structures & OOP<sup>†</sup>, Linear Algebra,

Discrete Structures, Probability

Languages Python, Java, C/C++, Typescript, JavaScript, OCaml, HTML/CSS, Bash, SQL SKILLS

Technologies React, Angular, PyTorch, Redux, Flask, Git, Jupyter

## EXPERIENCE

## Google, Inc., New York, NY

May 2022 - Aug 2022

SWE Intern, Google Ads Engprod

- Designed and architected new backend pipeline for collecting and storing regression test data, enabling persistence of metrics that provide key insight into internal project migration progress
- Developed end-to-end pipeline comprising Java client-side library for data collection, and a server to push received data to a Google Napa database
- Algorithmically generated database mutations through protobuf reflection, facilitating future pipeline extensibility for other data collection use cases
- Leveraged the publisher/subscriber pattern to decouple pipeline components for fault tolerance
- Backend development with Guice, protocol buffers, remote procedure calls, SQL, and a Google Napa database

## Google, Inc., Sunnyvale, CA (Remote)

May 2021 - Aug 2021

STEP Intern, Google Cloud AI

- Designed and developed hyperparameter configuration suite enabling on-the-fly redeployment of model training, one of the most internally and externally requested features, for recently launched Visual Inspection AI product
- Implemented entity tag support for backend operations, reducing vulnerability to race conditions and improving product scalability
- Full-stack development with Angular, HTML/CSS, GraphQL, and a Google Spanner database

## YITU Technology, Singapore

May 2020 - Aug 2020

Research and Development Intern

• Researched and implemented proprietary instance detection and orientation classification models in PyTorch to detect and classify identity cards in input images, decreasing mean absolute error by more than 20% relative to previous solution

# Publications Large Scale Learning on Non-Homophilous Graphs 🖹 🔾

(NeurIPS 2021)

Derek Lim, Felix Hohne, Xiuyu Li, Linda Huang, Vaishnavi Gupta, Omkar Bhalerao, Ser-Nam Lim

## Projects

## Skedaddle Camel 🕠

• Created interactive maze game in OCaml, in the process of transpiling to JavaScript, in team of 4

## Animated Pomodoro Timer 😯

• Implemented and deployed React/Redux app with Pomodoro timer functionality as a Chrome extension, with static and dynamic assets designed from scratch using HTML/CSS & Figma

## Interactive Tax Calculator 😯

• Implemented Chrome extension that injects React scripts into relevant web pages to display post-tax product prices, utilizing SQLite database to store location-based tax information