Linda Barba
Developer

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Summary

I am a developer working in JavaScript, Ruby on Rails, Node.js, MongoDB, React, HTML, and CSS. I was previously the sole Apple systems administrator for 350+ clients at the Metropolitan Museum of Art. In this role, I worked closely with developers to grow and support their applications. I acted as end-user/client liaison, assisted with QA and deployment, and maintained and monitored the apps in production. From this I learned the pain-points of developing and how they achieved results. Currently, I am developing an app called "Cheers To You" which allows friends to send each other drinks at their favorite bar.

Technical Skills

JavaScript	Ruby/Ruby on Rails	HTML5	CSS3
React/JSX	MongoDB	PostgreSQL	AJAX
Express	Node.js	OAuth	git CLI/GitHub

Projects

EXECUTIONER

- A hidden-character guessing game with a scary movie theme.
- Technologies utilized: JavaScript, jQuery, HTML5, and CSS3.

TACO FINDER LA

- A crowd-sourced application to pair you with the taco of your dreams.
- Technologies utilized: Ruby, Ruby on Rails, HTML5, and CSS3.

MEAL TICKET

- A group project app dedicated to providing an option of conveniently located restaurants and bars to meet up with your friends at before your next night out at an event. My roles were Github and MongoDB manager. I also helped integrate the third-party APIs utilized.
- Technologies utilized: JavaScript, Node.js, Express, MongoDB/Mongoose, OAuth, Zomato API, Google Maps API, HTML5, CSS3, and Materialize.

CHEERS TO YOU

- An app to send a drink to a friend; currently in progress.
- Technologies utilized: MongoDB, Express, React, Node.js (MERN stack), and Javascript.

Experience

PROJECT MANAGER, ENSERVIO – 2015-2016

Project Manager for the 8 person Select team, a premiere service offered within Enservio's content management SaaS, with a focus was on client services, customize reporting, QA, and team database liaison.

APPLE SYSTEMS ADMINISTRATOR, THE METROPOLITAN MUSEUM OF ART – 2012-2014

System administrator for Apple 250+ OS X clients, OS X servers, 100+ iOS devices with a focus on project-based solutions for publishing, Windows network integration, and mobile device management. Led full project lifecycle of JAMF Casper Suite implementation for centralized iOS and OS X management. Completed research, testing, client and server installation, and product customizations for high-profile deployment of new, public-facing gallery technology.

SENIOR TECHNICAL ANALYST, THE METROPOLITAN MUSEUM OF ART – 2008-2011

Administrator for Apple OS X clients, Apple OS X servers with a focus on standardization, integration, and expansion. Also conducted training of IT staff and clients.

TECHNICAL ANALYST, THE METROPOLITAN MUSEUM OF ART – 2005-2008

Hardware and software support for Apple OS X clients in a Windows network environment.

Education

School of Visual Arts, New York, NY | Photography
General Assembly, Los Angeles, CA | Web Development Immersive