

LINDA HUANG

Graphic and Web Designer

lindaicing.me | lindathehuang@gmail.com

SKILLS

Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Adobe AfterEffects
Adobe XD

HTML5/ CSS3
Javascript
Processing Programming

AWARDS

Dean's Honor List

Jan 2017 - Jun 2017,
Aug 2018 - Mar 2019

Distinguished Record
of Academic Success

Undergraduate Research Certificate

Apr 2019

Research Scholar for
Outstanding Academic
Achievement

Department Citation

June 2019

High academic and creative
achievement in the Design
Department

Outstanding Performance Citation

June 2019

High academic and creative
achievement, and service to
the Design Department

EDUCATION

Bachelor of Arts in Design

Sep 2016 - Expected Dec 2019

University of California, Davis

Major in Design, Minor in Psychology, Minor in Communications

LEADERSHIP

Graphics Lead

Sep 2018 - Jun 2019

Design Careers Club at UC Davis – Davis, CA

Created promotional social media graphics for the end of the year Design Careers Fair and club fundraisers. Developed the brand standard for the career fair and created Illustrator stickers for club fundraising. Managed club social media accounts. Assisted club interns with creative direction of wayfinding graphics and document layouts.

SOFA Chicago Projections Lead

Mar 2018 - Nov 2018

University of California, Davis – Davis, CA

Prototyped and developed a modular, 97% biodegradable, and sustainable furniture, lighting, and facade with team members. Researched and experimented with the growth of biomaterials such as Mycelium and Kombucha. Integrated audience motion interaction in exhibit with the Processing programming language, and created a generative circular branching projection, representing the natural materials used in the furniture. Presented at the Sculptural Objects and Functional Art & Design (SOFA) Competition in Chicago.

EXPERIENCE

iGEM Branding Designer

Jul 2018 – Nov 2018

Project Cenozoic – Davis, CA

Designed logo of project and alternative logos for future UC Davis iGEM bioengineering teams. Worked with bioengineering team to develop the appropriate brand standard for web pages, illustrator graphics, and poster layout used for presentations.

Teaching Assistant of Processing Programming

Jan 2018 - Mar 2018

University of California, Davis – Davis, CA

Corresponded with company speakers to provide off-campus design opportunities for students in the class. Updated class announcements and homework reminders. Took attendance, tutored students outside of class, and answered questions. Created a processing-based movie program to present examples of previous student projects.