

LAPORAN PRAKTIKUM

PEMROGRAMAN BERORIENTASI OBJEK LANJUT

2023



Prepared By:

Linda Novita Juliyanti

210510003

D3

Praktikum :

1. Buatlah masing-masing 2 contoh jenis pewarisan di luar dari contoh yang telah diberikan, beri nama:
single1.py, single2.py,
multiple1.py, multiple2.py,
hierarchical1.py, hierarchical2.py,
multilevel1.py, multilevel2,
hybrid1.py, hybrid2.py

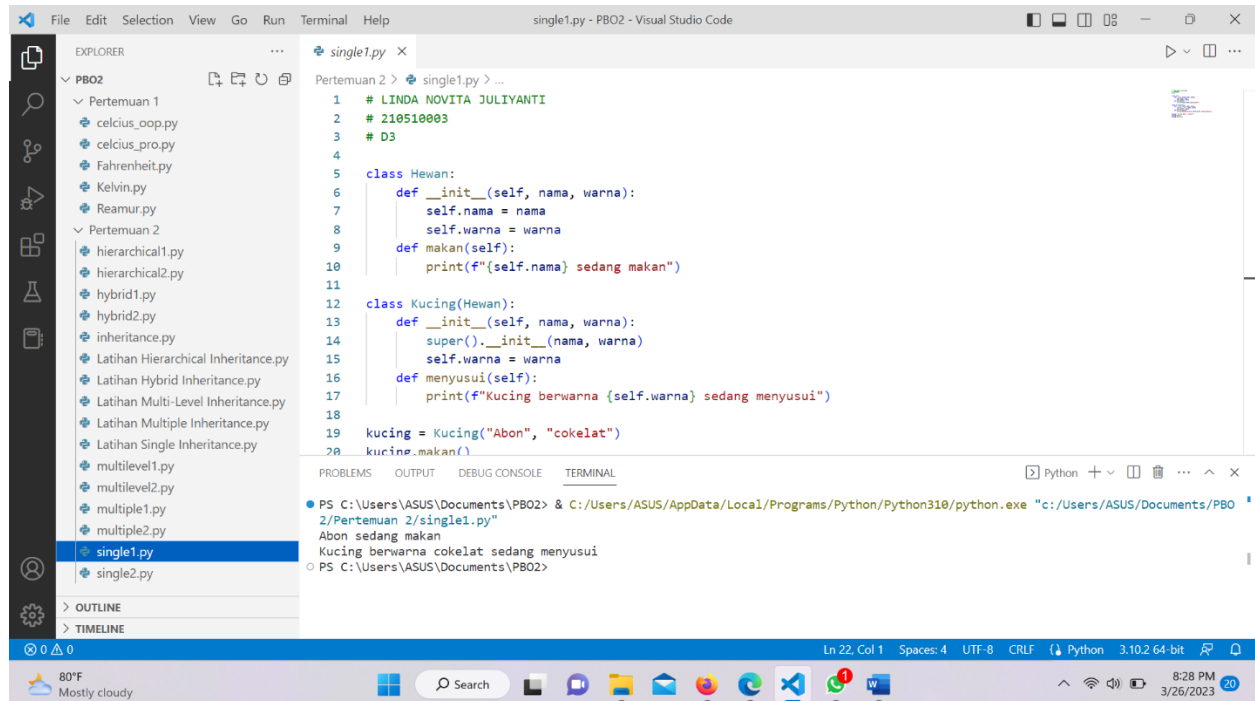
Jawaban Praktikum :

1. Script single1.py dan single2.py

Single1.py

```
# LINDA NOVITA JULIYANTI  
# 210510003  
# D3
```

```
class Hewan:  
    def __init__(self, nama, warna):  
        self.nama = nama  
        self.warna = warna  
    def makan(self):  
        print(f"{self.nama} sedang makan")  
  
class Kucing(Hewan):  
    def __init__(self, nama, warna):  
        super().__init__(nama, warna)  
        self.warna = warna  
    def menyusui(self):  
        print(f"Kucing berwarna {self.warna} sedang menyusui")  
  
kucing = Kucing("Abon", "cokelat")  
kucing.makan()  
kucing.menyusui()
```



Single2.py

```

# LINDA NOVITA JULIYANTI
# 210510003
# D3

```

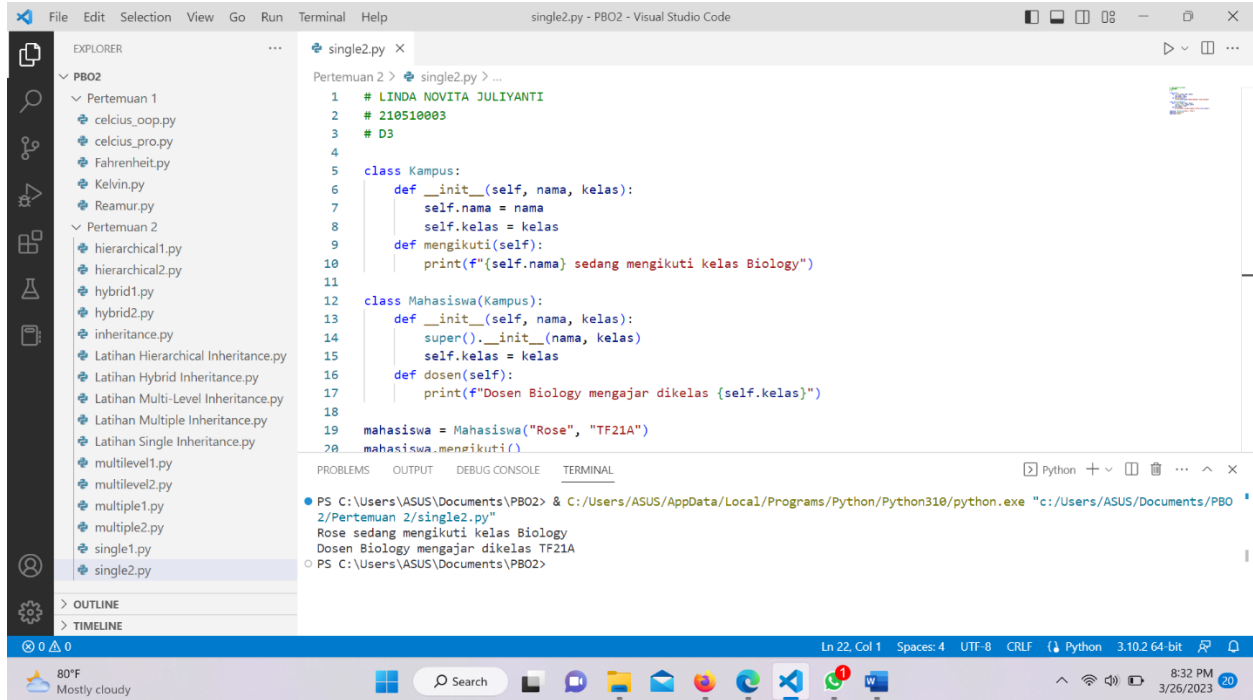
```

class Kampus:
    def __init__(self, nama, kelas):
        self.nama = nama
        self.kelas = kelas
    def mengikuti(self):
        print(f"{self.nama} sedang mengikuti kelas Biology")

class Mahasiswa(Kampus):
    def __init__(self, nama, kelas):
        super().__init__(nama, kelas)
        self.kelas = kelas
    def dosen(self):
        print(f"Dosen Biology mengajar dikelas {self.kelas}")

mahasiswa = Mahasiswa("Rose", "TF21A")
mahasiswa.mengikuti()
mahasiswa.dosen()

```



2. Script multiple1.py dan multiple2.py

Multiple1.py

```
# LINDA NOVITA JULIYANTI
# 210510003
# D3
```

```
class Hewan:
    def __init__(self, jenis):
        self.jenis = jenis
    def display_info(self):
        print(f"Jenis hewan: {self.jenis}")
```

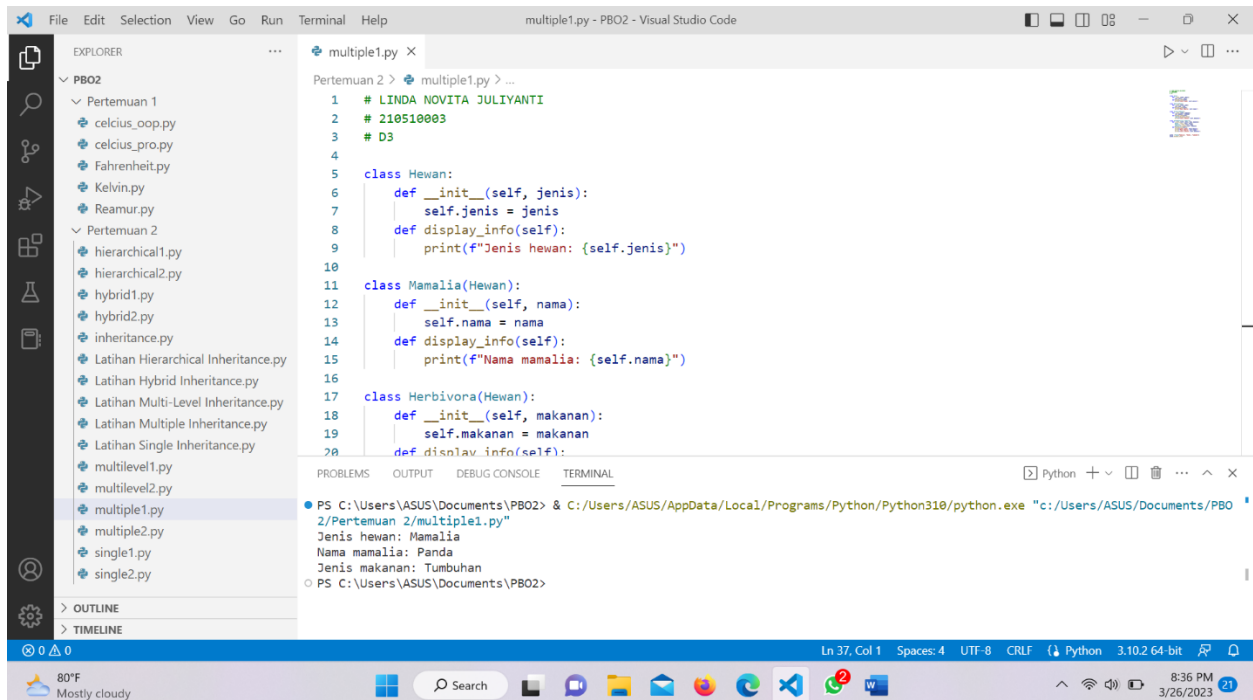
```
class Mamalia(Hewan):
    def __init__(self, nama):
        self.nama = nama
    def display_info(self):
        print(f>Nama mamalia: {self.nama}")
```

```
class Herbivora(Hewan):
    def __init__(self, makanan):
        self.makanan = makanan
    def display_info(self):
        super().display_info()
```

```
print(f"Jenis makanan: {self.makanan}")
```

```
class Panda(Herbivora, Mamalia):  
    def __init__(self, jenis, nama, makanan):  
        Hewan.__init__(self, jenis)  
        Mamalia.__init__(self, nama)  
        Herbivora.__init__(self, makanan)  
    def display_info(self):  
        print(f"Jenis hewan: {self.jenis}")  
        print(f>Nama mamalia: {self.nama}")  
        print(f"Jenis makanan: {self.makanan}")
```

```
panda = Panda("Mamalia", "Panda", "Tumbuhan")  
panda.display_info()
```



Multiple2.py

```
# LINDA NOVITA JULIYANTI  
# 210510003  
# D3
```

```
class Family:  
    def __init__(self, nama, umur):
```

```

        self.nama = nama
        self.umur = umur
    def display_info(self):
        print(f>Nama : {self.nama}")
        print(f">Umur : {self.umur}")

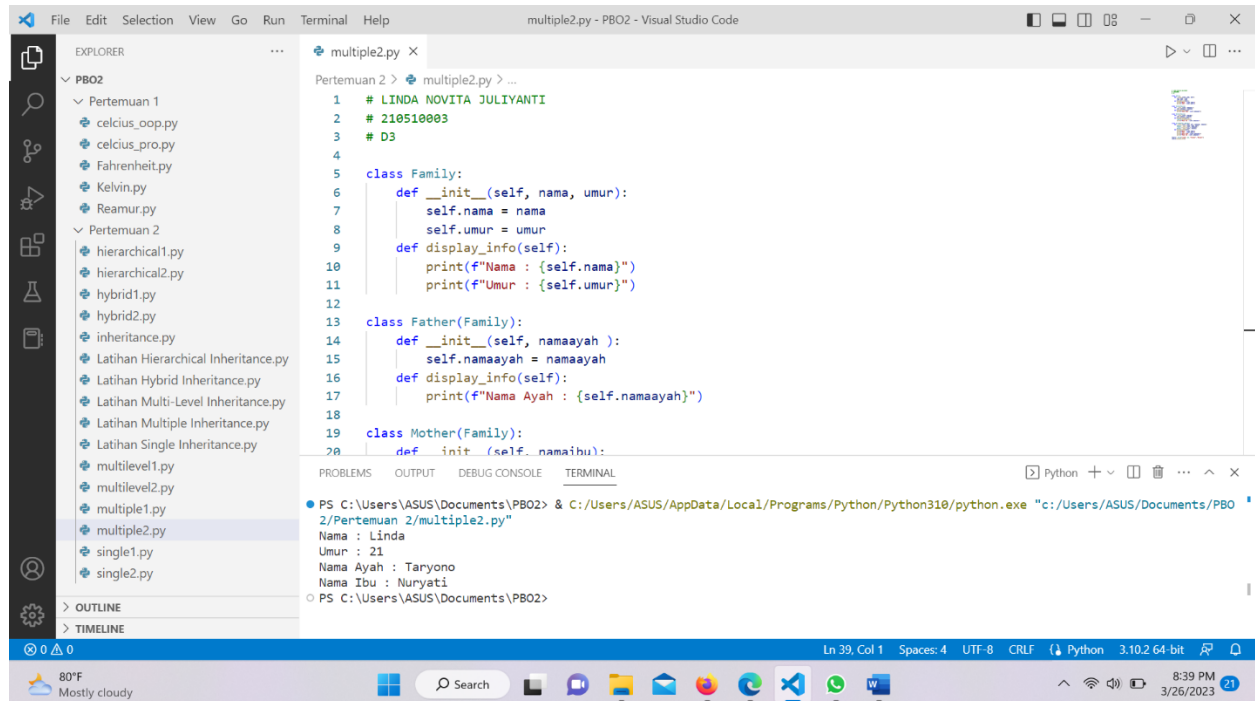
class Father(Family):
    def __init__(self, namaayah ):
        self.namaayah = namaayah
    def display_info(self):
        print(f">Nama Ayah : {self.namaayah}")

class Mother(Family):
    def __init__(self, namaibu):
        self.namaibu = namaibu
    def display_info(self):
        super().display_info()
        print(f">Nama Ibu : {self.namaibu}")

class Child(Father, Mother):
    def __init__(self, nama, umur, namaayah, namaibu):
        Family.__init__(self, nama, umur)
        Father.__init__(self, namaayah)
        Mother.__init__(self, namaibu)
    def display_info(self):
        print(f">Nama : {self.nama}")
        print(f">Umur : {self.umur}")
        print(f">Nama Ayah : {self.namaayah}")
        print(f">Nama Ibu : {self.namaibu}")

family = Child("Linda", 21, "Taryono", "Nuryati")
family.display_info()

```



3. Script hierarchical1.py dan hierarchical2.py

Hierarchical1.py

```

# LINDA NOVITA JULIYANTI
# 210510003
# D3

```

```

class Animal:
    def __init__(self, name):
        self.name = name
    def show_details(self):
        print("Name :", self.name)

class Dog(Animal):
    def __init__(self, name, breed):
        Animal.__init__(self, name)
        self.breed = breed
    def show_details(self):
        Animal.show_details(self)
        print("Species : Dog")
        print("Breed :", self.breed)

class Cat(Animal):
    def __init__(self, name, color):

```

```

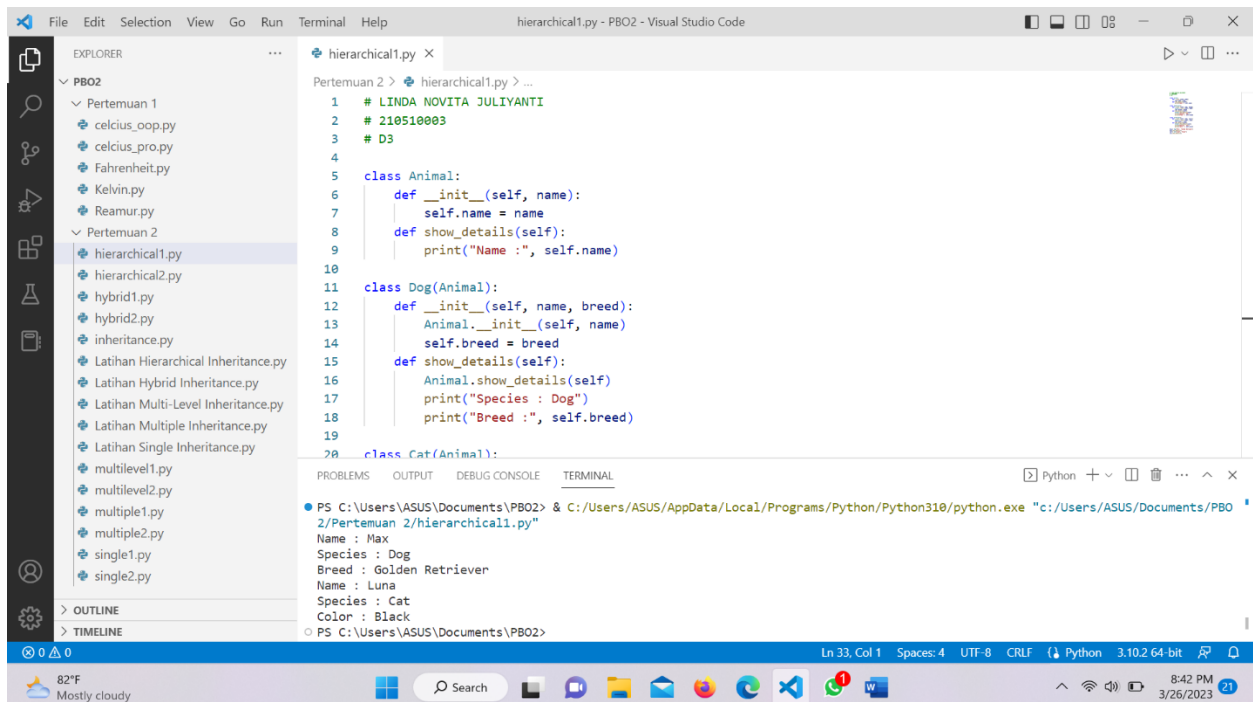
    Animal.__init__(self, name)
    self.color = color
def show_details(self):
    Animal.show_details(self)
    print("Species : Cat")
    print("Color :", self.color)

```

```

dog = Dog("Max", "Golden Retriever")
dog.show_details()
cat = Cat("Luna", "Black")
cat.show_details()

```



Hierarchical2.py

```

# LINDA NOVITA JULIYANTI
# 210510003
# D3

```

```

class Elektronik:
    def __init__(self, merk, warna, tipe):
        self.merk = merk
        self.warna = warna
        self.tipe = tipe
    def get_nama(self):

```



```

        return self.nama
    def get_tipe(self):
        return self.tipe
    def get_warna(self):
        return self.warna

class Komputer(Elektronik):
    def __init__(self, merk, warna, tipe):
        super().__init__(merk, warna, tipe)
        self.tipe = tipe
    def get_tipe(self):
        return self.tipe

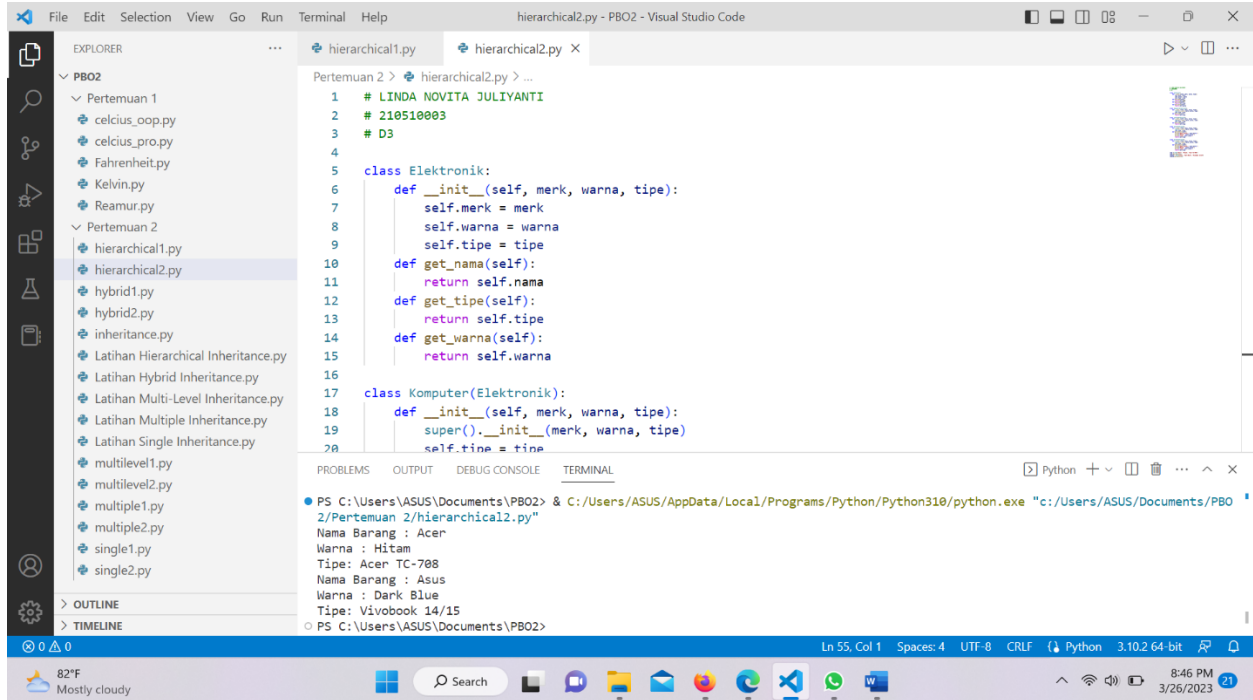
class Laptop(Elektronik):
    def __init__(self, merk, warna, tipe):
        super().__init__(merk, warna, tipe)
        self.tipe = tipe
    def get_tipe(self):
        return self.tipe

class Acer(Elektronik):
    def __init__(self, merk, warna, tipe):
        super().__init__(merk, warna, tipe)
        self.tipe = tipe
    def get_details(self):
        print(f>Nama Barang : {self.merk}")
        print(f>Warna : {self.warna}")
        print(f>Tipe: {self.tipe}")
        return self.tipe

class Asus(Elektronik):
    def __init__(self, merk, warna, tipe):
        super().__init__(merk, warna, tipe)
        self.tipe = tipe
    def get_details(self):
        print(f>Nama Barang : {self.merk}")
        print(f>Warna : {self.warna}")
        print(f>Tipe: {self.tipe}")
        return self.tipe

comp = Acer("Acer", "Hitam", "Acer TC-708")
comp.get_details()
laptop = Asus("Asus", "Dark Blue", "Vivobook 14/15")
laptop.get_details()

```



4. Script multilevel1.py dan multilevel2.py

Multilevel1.py

```
# LINDA NOVITA JULIYANTI
# 210510003
# D3
```

```
class Animal:
    def __init__(self, name):
        self.name = name
    def speak(self):
        print("The animal speaks")
```

```
class Dog(Animal):
    def __init__(self, name, breed):
        super().__init__(name)
        self.breed = breed
    def bark(self):
        print("The dog barks")
```

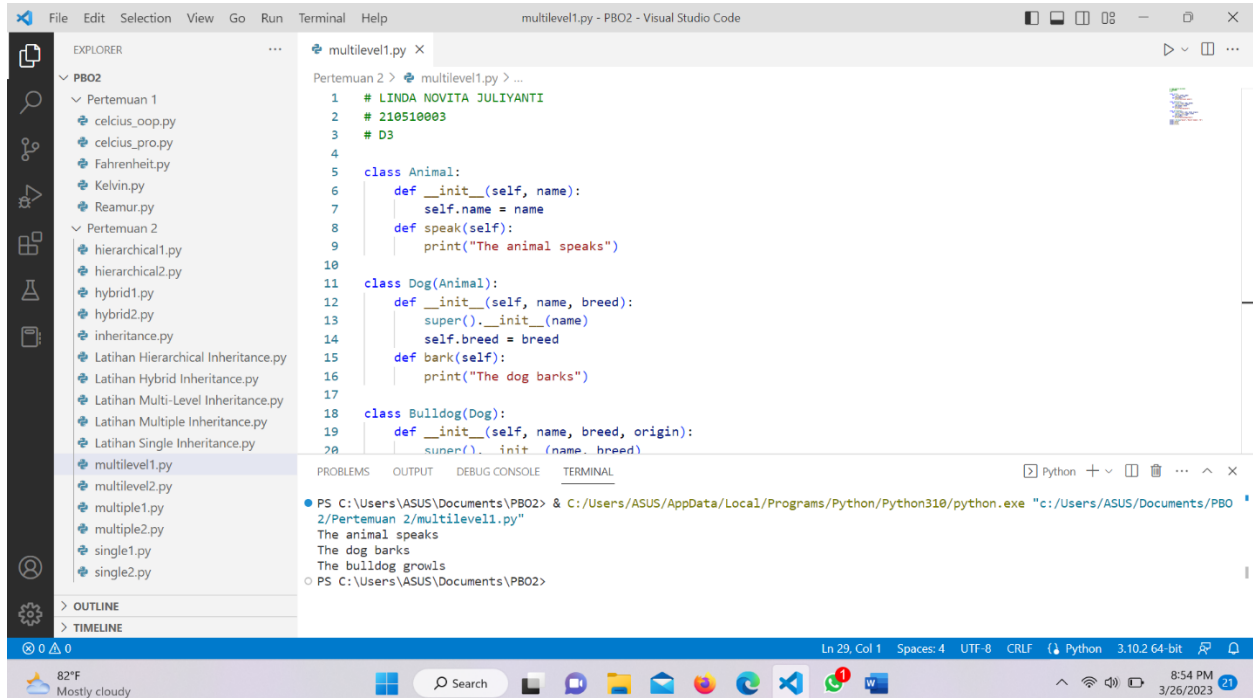
```
class Bulldog(Dog):
    def __init__(self, name, breed, origin):
        super().__init__(name, breed)
        self.origin = origin
```

```

def growl(self):
    print("The bulldog growls")

animal = Bulldog("Basset", "Mastiff Combat", "UK")
animal.speak()
animal.bark()
animal.growl()

```



Multilevel2.py

```

# LINDA NOVITA JULIYANTI
# 210510003
# D3

class Person:
    def __init__(self, name):
        self.name = name
    def identity(self):
        print(f"{self.name} is my name, I'm {self.age} years old")

class Employee(Person):
    def __init__(self, name, salary):
        super().__init__(name)
        self.salary = salary

```

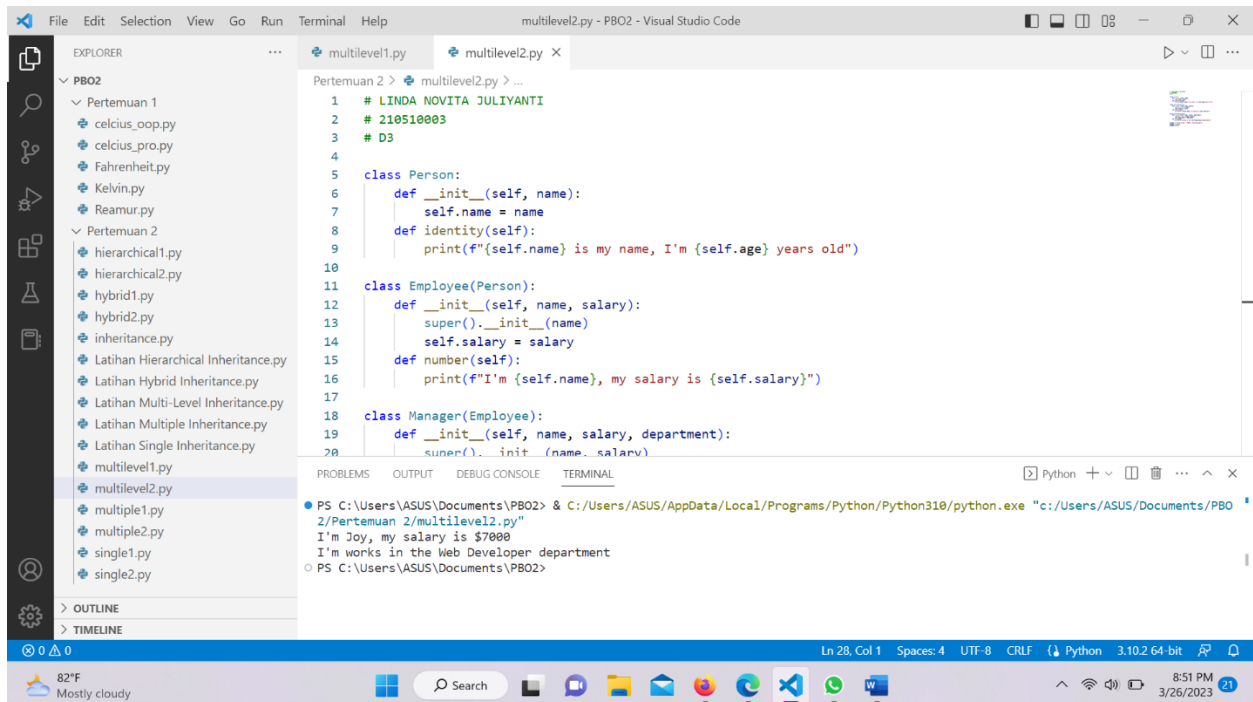
```

def number(self):
    print(f"I'm {self.name}, my salary is {self.salary}")

class Manager(Employee):
    def __init__(self, name, salary, department):
        super().__init__(name, salary)
        self.department = department
    def work(self):
        print(f"I'm works in the {self.department} department")

manager = Manager("Joy", "$7000", "Web Developer")
manager.number()
manager.work()

```



5. Script hybrid1.py dan hybrid2.py

Hybrid1.py

```

# LINDA NOVITA JULIYANTI
# 210510003
# D3

```

```

class Manusia:
    def __init__(self, nama, umur):
        self.nama = nama

```

```

        self.umur = umur
    def show_details(self):
        print("Nama :", self.nama)
        print("Umur :", self.umur)

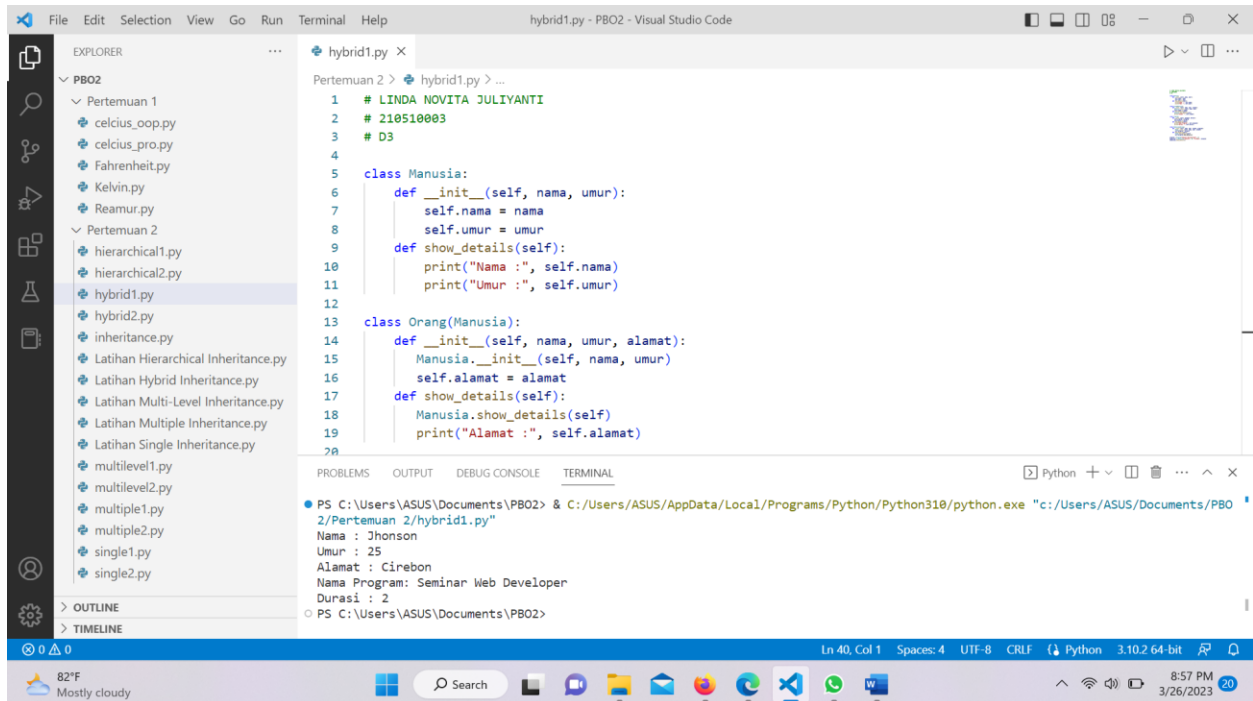
class Orang(Manusia):
    def __init__(self, nama, umur, alamat):
        Manusia.__init__(self, nama, umur)
        self.alamat = alamat
    def show_details(self):
        Manusia.show_details(self)
        print("Alamat :", self.alamat)

class Program:
    def __init__(self, program, durasi):
        self.program = program
        self.durasi = durasi
    def show_details(self):
        print("Nama Program:", self.program)
        print("Durasi :", self.durasi)

class Mahasiswa(Orang):
    def __init__(self, nama, umur, alamat, program):
        Orang.__init__(self, nama, umur, alamat)
        self.program = program
    def show_details(self):
        Orang.show_details(self)
        self.program.show_details()

program = Program("Seminar Web Developer", 2)
mahasiswa = Mahasiswa("Jhonson", 25, "Cirebon", program)
mahasiswa.show_details()

```



Hybrid2.py

```

# LINDA NOVITA JULIYANTI
# 210510003
# D3

```

```
class Kendaraan:
```

```

    def __init__(self, model, jarak, harga):
        self.harga = harga
        self.jarak = jarak
        self.model = model
    def show_details(self):
        print(f'Model : {self.model}')
        print(f'Jarak Tempuh : {self.jarak}')
        print(f'Harga : {self.harga}')

```

```
class Sepeda(Kendaraan):
```

```

    def __init__(self, model, jarak, harga, ban, cc):
        super().__init__(model, jarak, harga)
        self.cc = cc
        self.ban = ban
    def show_details(self):
        super().show_details()
        print(f'CC : {self.cc}')

```

```

        print(f'Ban : {self.ban}')
    def rating(self):
        print('4 star')

class Mobil(Sepeda, Kendaraan):
    def rating(self):
        print('5 star')

sepeda = Sepeda("BMX", 40, 845000, 2, 500)
mobil = Mobil("Civic", 25, 601.4, 4, 2700)
sepeda.show_details()
mobil.show_details()
sepeda.rating()
mobil.rating()

```

The screenshot shows the Visual Studio Code interface. The Explorer pane on the left lists files in a project named 'PBO2', including 'Pertemuan 1' and 'Pertemuan 2' folders. The main editor displays the code for 'hybrid2.py', which defines two classes: 'Sepeda' (inherited from 'Kendaraan') and 'Mobil' (inherited from both 'Sepeda' and 'Kendaraan'). The 'Sepeda' class has attributes for model, jarak, harga, ban, and cc, and methods for __init__, show_details, and rating. The 'Mobil' class inherits from both 'Sepeda' and 'Kendaraan' and has its own rating method. The terminal window at the bottom shows the execution of the code, displaying the output of the show_details and rating methods for both 'sepeda' and 'mobil' objects.

```

hybrid2.py
1 # LINDA NOVITA JULIYANTI
2 # 210510003
3 # D3
4
5 class Kendaraan:
6     def __init__(self, model, jarak, harga):
7         self.harga = harga
8         self.jarak = jarak
9         self.model = model
10    def show_details(self):
11        print(f'Model : {self.model}')
12        print(f'Jarak Tempuh : {self.jarak}')
13        print(f'Harga : {self.harga}')
14
15 class Sepeda(Kendaraan):
16     def __init__(self, model, jarak, harga, ban, cc):
17         super().__init__(model, jarak, harga)
18         self.cc = cc
19         self.ban = ban

```

```

PS C:\Users\ASUS\Documents\PBO2> & C:/Users/ASUS/AppData/Local/Programs/Python/Python310/python.exe "c:/Users/ASUS/Documents/PBO2/Pertemuan 2/hybrid2.py"
Model : BMX
Jarak Tempuh : 40
Harga : 845000
Ban : 2
Model : Civic
Jarak Tempuh : 25
Harga : 601.4
CC : 2700

```

Tugas :

Buatlah design tabel sebuah aplikasi database yang menerapkan Inheritance

Jawaban Tugas :

