

## 6.857 Course Information (Spring 2016)

Lecturer:	Professor Ronald L. Rivest 32-G692, 253-5880, <a href="mailto:rivest@mit.edu">rivest@mit.edu</a> Office Hours by appointment
Teaching Assistants:	Cheng Chen <a href="mailto:chengch@mit.edu">chengch@mit.edu</a>  Conner Fromknecht <a href="mailto:conner@mit.edu">conner@mit.edu</a>  Kevin King <a href="mailto:kcking@mit.edu">kcking@mit.edu</a>  Evangelos Taratoris <a href="mailto:evtara@mit.edu">evtara@mit.edu</a>
Office Hours:	Fridays, 1 PM - 5 PM Location: 24-316
Course Secretary:	Debbie Lehto 32-G675A, 253-6098, <a href="mailto:rivest-assistant@csail.mit.edu">rivest-assistant@csail.mit.edu</a>
Staff Email:	<a href="mailto:6.857-staff@mit.edu">6.857-staff@mit.edu</a>
TA Email:	<a href="mailto:6.857-tas@mit.edu">6.857-tas@mit.edu</a>

### 1 Prerequisites

The prerequisites for the course are 6.033 (*Computer System Engineering*) and 6.042J (*Mathematics for Computer Science*). It is recommended that students have had 6.006 or 6.046J (*Introduction to Algorithms*) and experience with modular arithmetic.

You must have *completed* 6.042 in order to register for 6.857 this year. Taking 6.042 concurrently is not enough. If you have successfully completed 18.310, 6.045, 6.046, or 6.875, or if the department has given approval for 6.042-equivalency for some other course or program (perhaps taken elsewhere) our prerequisite requirement for taking 6.042 is satisfied.

You must have successfully completed 6.033 already, or be taking it concurrently with 6.857, or have departmental approval for some other course or program (perhaps taken elsewhere) for satisfying the 6.033 requirement, our prerequisite requirement for taking 6.033 is waived.

We may (rarely) make exceptions to the above. If you wish to be considered for an exception, send an email to [6.857-staff@mit.edu](mailto:6.857-staff@mit.edu) with a description of your year, your reason for requesting an exception, and what equivalent background you may have had. Describe also how 6.857 fits into your educational program and career plans.

### 2 Units

6.857 is a 12-unit (3-0-9) H-level course intended primarily for seniors and first-year graduate students. It fits within the Computer Systems Concentration. Graduate students will receive H-credit for this class.

Homework templates will be available on the course web site. For homework involving non-trivial mathematics, students are *strongly* encouraged to use LaTeX to typeset their answers. Homework that is difficult for the graders to read will lose points.

We will use Gradescope for homework submission. Homework should be submitted in PDF format. Each problem will need to be submitted as a separate file to facilitate the grading process. (The submission process will be further explained in the homework handout.)

Late homework will be penalized at the rate of two points (out of ten) per problem per day of lateness. For example, if the homework is due on Monday, but you turn it in on Wednesday, then your maximum score per problem is six. (Your net score will not be allowed to go negative, however.) You may turn in your solutions to different problems at different times to avoid penalties for problems you have completed before the deadline. You may turn in more than one solution to a problem, but only the latest one will count, except that once the homework deadline has passed, you may not turn in a solution to a problem for which you have already turned in a solution. Because we allow late solutions, please do not talk with anyone outside of your group or the TAs until the Friday of the week in which the homework is due.

Solutions will be distributed with corrected homework—hopefully within a week of being collected.

Generally, homework must be done in groups (although we reserve the right to require individual homework assignments). You are to work on group problem sets and final projects in groups of (preferably) three or four. One problem set will be turned in by each group, and one grade will be given for each problem set. You *must* work in groups; homeworks turned in by individuals, pairs, pentuples, etc. will not be accepted. Be sure that *you* understand and approve the solutions turned in to *each* problem. As noted above, the initial organization into groups for the first two problem sets will be established by the staff, but you may organize your own groups for the later homeworks and for the final project.

We may occasionally assign homework that you must answer individually; see Section 11 for the policy governing these assignments.



## 8 Tests

We will have one in-class quiz on Wednesday, April 13, 2016. The quiz will test your knowledge of material from lectures, problem sets, and readings.

There is *no* final exam.

## 9 Final project

*Start early. Specially if you need permission*

Students will be responsible for a final project. You must work in a group of three or four people. The nature and the topic of the project is your choice, although it needs the approval of the teaching staff. See the *Term Projects* page on the course web site for a list of topics from previous years, sample proposals, and additional project-related resources. We will generally approve interesting topics about cryptography, network security, and/or computer security.

It is advisable to get started early; we will gladly accept proposals before the deadline. Early submission gives us a chance to review and approve your project proposal, and to suggest references that you may have overlooked.

Important dates for the project (subject to change):

- By Monday, March 7 - Every student must individually post one (or more) project ideas on Piazza. Each post should have a heading with the topic area. This is a way for students to learn about what other students are interested in and find teammates. If you have more than one idea or interest, feel free to post all of your ideas, but please use different posts with different headers. Submit a one-page project idea via e-mail to [6.857-staff@mit.edu](mailto:6.857-staff@mit.edu). Your ideas can be from the project ideas we post or

*Nevertheless, unless you have explicit written authorization from the owner and operators of a computer network or system, you should never attempt to penetrate that system or adversely affect that system's operation. Such actions are a violation of MIT policy and, in some cases, violations of State and Federal law. Likewise, you should refrain from writing computer viruses, worms, self-reproducing code, or other kinds of potentially damaging software for this course unless you have explicit, written approval for the specific type of software that you wish to create. These kinds of programs are notoriously difficult to control and their release (intentional or otherwise) can result in substantial civil and criminal penalties.*

In particular, term projects involving an evaluation of security of existing commercial products or systems need the approval of the course staff, who may require that you obtain permission from the vendor/supplier (depending on the nature of your proposed evaluation).

We strongly recommend that you consult the *Athena Rules of Use* at

<http://ist.mit.edu/services/athena/olh/rules>

and Section 13.2 of the MIT Policies and Procedures "Policy on the Use of Information Technology" at

<http://web.mit.edu/policies/13.2.html>.

Finally, we recommend that you read and review the *ACM Code of Ethics and Professional Conduct* which can be found online at

<http://www.acm.org/constitution/code.html>.

(Or Google for "acm ethics".)

We expect all students in this class to follow the guidelines presented in this document, and in the documents just cited. If you are in doubt about the legality or ethics of any activity related to this course, please consult the staff before undertaking any such activity.

2/3/15

## 6.857 Network and Computer Security

Fernando Trujillo

Security = communicating or computing in presence of adversaries

Have to be able to think like ↑

Security Policy (Goals): principals, roles, parties that take actions, permissable and inpermissible actions classes of objects.

CIA: confidentiality, integrity, availability

### Security Mechanisms (controls)

↳ Means by which one attempts to achieve security policy

Prevention Mechanisms - encryption, fences, lock

Detection " - motion sensors, => then what? Recovery Mechanism

Recovery : Removing virus, etc ↳ Deterrance

Who could adversary be? - insider → (vendor, admin, developer) Security in Depth  
- outsider ↓

know? - same code / design → assume that some security mechanisms  
- password are already broken.

What resources does a have? - computation power countries/militaries

- ability to control network ↑

- time/patience/persistence Threat

↳ APT - Advanced persistent threat.  
Worst threat.

Every system is vulnerable

Vulnerability: weakness that allows adversary to defeat security policy

Mechanism

Identification: way to identify various parties

Authentication:

Authorization: What access authenticated user has

Physical Protection:

\* Cryptography:

Finite Fields -  $\mathbb{Z}_p$  - generators  
- GF(4)

A Finite Field is a system  $(S, +)$

- $S$  is a finite set that contains elements  $0, 1$
- $(S, +)$  is an abelian group with identity  $0$ 
  - if  $a, b \in S \rightarrow a+b \in S$
  - For  $a, b \in S: a+b = b+a$
  - $\forall a \in S: a+0 = a$  so  $0$  is the identity
  - $\forall a \in S \exists b \in S: a+b = 0 \leftarrow b$  is the additive inverse of  $a$   $b = -a$
  - $\forall a, b, c \in S: (a+b)+c = a+(b+c)$
  - $S^* = S - \{0\}$
  - $(S^*, \cdot)$  is an abelian group w/ identity  $1$

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- $\forall a, b \in S^*: a \cdot b \in S^*$
- $\forall a, b \in S^*: a \cdot b = b \cdot a$
- $\forall a \in S^*: a \cdot 1 = a$
- $\forall a \in S^* \exists b \in S: a \cdot b = 1 \leftarrow b$  is multiplicative inverse  $b = a^{-1}$
- $\forall a, b, c \in S^*: (a \cdot b) \cdot c = a \cdot (b \cdot c)$

0 does not have multiplicative inverse

Distributive Law:  $\forall a, b, c \in S: a \cdot (b+c) = a \cdot b + a \cdot c$   
 $(a+b) \cdot c = ac + bc$

$\mathbb{Z}_p$  = the integers mod  $p = \{0, 1, 2, \dots, p-1\}$

Can still solve linear equations in  $\mathbb{Z}_p$

$$ax + b = 0 \pmod{p} \quad a, b \in \mathbb{Z}_p$$

$$ax = -b \pmod{p} \quad \text{- additive inverse of } -b$$

$$x = a^{-1} \cdot -b \pmod{p} \quad \text{- multiplicative inverse of } a$$

$$\text{Ex: } 3x + 5 \equiv 6 \pmod{7}$$

$$3x \equiv 1 \pmod{7}$$

$$x \equiv 5 \pmod{7}$$

Finding multiplicative inverse

$$\mathbb{Z}_7 = \{0, 1, 2, 3, 4, 5, 6\}$$

mult inverse of 3?

$$3 \cdot 0 = 0 \pmod{7} \neq 1 \quad 3 \cdot 3 = 9 \pmod{7} \neq 1 \pmod{7}$$

$$3 \cdot 1 = 3 \pmod{7} \neq 1 \quad 3 \cdot 5 = 15 \pmod{7} = 1 \pmod{7}$$

$$3 \cdot 2 = 6 \pmod{7} \neq 1 \quad \text{so } 5 \text{ is mult inverse}$$

Notation:  $\text{GF}(q)$  is the finite field

Thm: # prime numbers  $p$ , # positive integers  $n$

$\exists$  a Finite Field with  $p^n$  elements  $\text{GF}(p^n)$

What are the elements of  $\text{GF}(4)$  i.e.  $\text{GF}(2^2)$

$$\text{GF}(4) = \{0, 1, x, x+1\} \quad 1+1 \pmod{2}$$

Addition:  $(x+1) + 1 = x + \downarrow 0 = x$

Ex:  $a, b \in \text{GF}(2^2)$

$$\begin{array}{rcl} a: x^6+x^3+x^2+1 & & \\ b: x^5+x^3+x+1 & & \end{array} \quad \begin{array}{c} a \\ + \\ b \\ \hline \end{array} \quad \begin{array}{ccccccc} x^6 & + & x^5 & + & x^3 & + & x^2 + 1 \\ \downarrow & & \downarrow & & \downarrow & & \downarrow \\ x^6 & x^5 & 0 & 0 & x^2 & x & 0 \end{array}$$

Multiplication

Multiplication happens modulo  $x^2+x+1$

$$\cdot x, 1 \rightarrow x \cdot 1 = x \quad (\text{mod } x^2+x+1)$$

$$\cdot x, x+1 \rightarrow \underbrace{x^2+x}_{\text{not in GF}(4)} \pmod{x^2+x+1} = -1 = 1$$

$$\cdot x \cdot x \rightarrow x^2 \pmod{x^2+x+1} = -x-1 = x+1$$

Properties

In a Finite field with  $K$  elements:  $\underbrace{1+1+\dots+1}_{K \text{ times}} = 0$

$$\forall a \quad \underbrace{a+a+\dots+a}_n = 0$$

Thm: Fermat's Little Theorem

In  $\text{GF}(q)$ : for all  $a \in \text{GF}(q)^*$

$$q^{q-1} = 1 \quad \text{Identity}$$

$$\sim \cdot a^{q-1} = 1 \rightarrow a^q = a \quad \forall a \in GF(q)$$

$$\cdot \forall a \in GF(q)^*: a^{-1} = a^{q-2}$$

Example:

Find inverse of 3 (mod 7)

$$= 3^5 \pmod{7} = 5 \pmod{7}$$

Proof of Fermat's Little Theorem (in  $GF(q) \cdot q = p^3$ )

Lemma 1: IF  $a^m = a^n$  and  $m > n$  then  $a^{m-n} = 1$

Lemma 2:  $(a^n)^{-1} = (a^{-1})^n$

$$a^m = a^n$$

$$a^m \cdot (a^n)^{-1} = a^n \cdot (a^n)^{-1} = 1$$

$$\underline{a^{m-n} \cdot a^n}$$

$$a^{m-n} (a^{-1})^n = 1$$

$$a^{m-n} \cdot a^n (a^{-1})^n = 1$$

$$a^{m-n} (a^m (a^{-1})^n) = 1 \Rightarrow a^{m-n} \cdot 1 = 1 \rightarrow a^{m-n} = 1$$

Lemma 3:

$\forall a \in GF(q)^* \exists m, n \quad (m > n)$

$$\text{s.t. } a^m = a^n$$

$$\rightarrow a^{m-n} = 1$$

Lemma 4:  $\forall a \in GF(q)^* \exists N > 0 : a^N = 1$

Lemma 5: Let  $N_m$  be the minimum positive integer s.t.  
 $a^{N_m} = 1$  then we claim that  $N_m \mid q$  divides

Proof by contradiction: We can write  $q-1 = a \cdot N_m + b$   
 $0 \leq b \leq N_m$

Psets + groups will be up today.

Aims for class

- Think adversarially
  - Be sceptical / paranoid
  - Attacker only has to find one, defender has to protect all
  - "Assume breach"
  - Don't underestimate time/effort attacker will put. ATP = Advanced persistent threat
  - Separation of privilege
  - Complete mediation
  - Education and training → people can mess up
  - Sharing info about vulnerabilities
  - Computers + systems as toys → they will break
  - Adversaries: Insiders, nation-states
- Don't aim for perfection  
↓  
does not exist
  - Tradeoff: cost vs security
  - Defense in depth → Layered defense
  - Least privilege → don't give more permission than they need
  - Transparency - security through obscurity  
↳ weakest form of protection

The growth of Cryptography

$$\text{Fermat Little Theorem: } a^{p-1} \stackrel{\text{prime}}{\equiv} 1 \pmod{p}$$

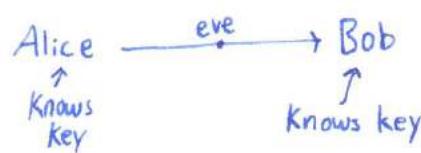
$$\text{Euler's Theorem: } a^{\phi(n)} \stackrel{\# x < n \text{ s.t. } \gcd(x, n) = 1}{\equiv} 1 \pmod{n}$$

See research problems slide for project ideas!

Pset #1 due 2/22

## Encryption and one-time-pad Reading; Katz and Lindell Ch 1, 2, 3, 5

## Confidentiality



- ↳ doesn't know key
- Eve can hear ciphertext
- ↳ may learn length of msg.

Generating a random key:

- coin-flipping
- nature
- quantum
- instruction on CPU

$$K \leftarrow \text{Gen}(\underbrace{1^\lambda}_{\text{length of key}})$$

$$C \leftarrow \text{Enc}(K, M)$$

↳ message  
could be randomized

$$M = \text{Dec}(K, C)$$

- Eve knows: CT
- CT / PT pairs
- choose PT
- choose CT

Eve can't distinguish b/w  $\text{Enc}(K, M_1)$  and  $\text{Enc}(K, M_2)$  if she can choose  $M_1$  and  $M_2$ .  
 ↳ Cipher Text indistinguishability / Semantic security

One Time Pad - Veram 1917

Message, cipher text, key all have same length.  
 Key called pad.

$$\begin{array}{r} \text{Enc: } M = 101100\dots \\ + K = 011010\dots \\ \hline C = 110110 \end{array}$$

XOR / addition mod 2

$$C = M \stackrel{\text{XOR}}{\oplus} K$$

$$\begin{aligned} C \oplus K &= (M \oplus K) \oplus K \\ &= M \oplus (K \oplus K) \\ &= M \oplus 0 \\ &= M \end{aligned}$$

(OTP)

One time pad is unconditionally secure.

↳ no need to make assumptions about computing power

$P(M)$

↑ Prior probability.

$P$  that Eve thinks that  $M$  will be sent

$P(M|C)$  = Eve's posterior probability after having heard ciphertext

Thm:  $P(M) = P(M|C)$  for OTP  $\equiv$  Eve learns nothing by hearing secret.

Assume  $|M| = |C| = |K| = \lambda$

$$P(K) = 2^{-\lambda}$$

↳ Prob that particular  $k$  gets used.

Lemma:  $P(C|M) = 2^{-\lambda}$

= Prob of  $C$ , given  $M$

= Prob  $K = C \oplus M$

$$= 2^{-\lambda}$$

$P(C) = \text{prob of ciphertext } C$

$$= \sum_m P(M) \cdot P(C|M)$$

$$= \sum_m P(M) 2^{-\lambda}$$

$$= 2^{-\lambda} \sum_m P(M) = 2^{-\lambda}$$

Bayes Rule

$$P(M|C) = \frac{P(C|M) P(M)}{P(C)}$$

$$= \frac{2^{-\lambda} P(M)}{2^{-\lambda}} = P(M)$$

∴ Eve learns nothing from seeing the cipher text.

□

## Limitations of ONE time Pad:

Sending two messages with the same key.  $\Rightarrow$  Eve hears both?

$$C_1 = M_1 \oplus K$$

$$C_2 = M_2 \oplus K$$

Eve can XOR both ciphertexts: can "guess"  $M_1$  and  $M_2$  from here.

$$\begin{aligned} C_1 \oplus C_2 &= (M_1 \oplus K) \oplus (M_2 \oplus K) \\ &= M_1 \oplus M_2 \oplus (K \oplus K) = M_1 \oplus M_2 \end{aligned}$$

Fun read:

Project Venona

## Hashing

Definition: A hash function  $H$  maps a universe  $U$  to some finite set  $S \subseteq \{0,1\}^*$

Desirable Properties uniformly at random

One-way:  $H$  is one way if for  $x \in U$ , given  $y = H(x)$  it is non-invertible infeasable to find  $x'$  s.t.  $H(x') = y$

Collision Resistance:

Infeasable to find  $x \neq x'$  s.t.  $H(x) = H(x')$

Attacking CR  $\rightarrow$  Finding collisions

\* Birthday Attack

- Hash random  $x_i$  and store  $(x_i, H(x_i))$  in hashtable until you find collision, or run out of resources.

- relatively high constant prob of success in  $O(\sqrt{|S|})$  time/memory.

\* Floyd's Cycle Detection

- Hash  $H(x)$  output until cycle/collision detected

2 pts  $a, b$

set  $a = b = x \in U$

until  $a = b$

set  $a = H(a)$

set  $b = H(H(b))$

Found cycle.

Complexity:  $\max(t + (-t \bmod n), n)$

iterations  
3 hashes per iteration.

Memory:  $O(1)$  (4 pointers)



After Floyd's.

set  $a = x = x_+$

$b = x_{+ \bmod n}$

← where Floyd terminates

Keep track of last value for  $a, b = a', b'$   
Progress  $a, b$  one step at a time until they meet

return  $(a', b')$

$$a = x_{(i-1) \bmod n}$$

$$b = x_{2(i-1) \bmod n}$$

## Inverting H - Rainbow Table

$x \leftarrow \cup$  given  $y = H(x)$  want  $x'$  s.t.  $H(x') = y$

- memory time tradeoff using hashchains of length K.

Algorithm: want to attack n hashes

Precomp [ pick  $n/k$  random pre-images,  $x_i$ ; store  $(x_i, \underbrace{H^{(k)}(x_i)}_{\text{hash K times (chaining)}})$  ]  $x_i \xrightarrow{\text{---}} H^{(k)}(x_i)$

Query for hash y

for  $i$  in  $(0, k)$ : check for  $H^{(i)}(y)$  in chain tails

if chain exists, then start we know  $y = H^{(j)}(x_i)$  os  $j \leq k$

Problem: only works on preimages that are outputs of H

Fix : define a reduction function  $R: S \rightarrow P$  where P

is a set of likely preimages.

Rainbow table with reduction function

let  $c: R \rightarrow H$ ;  $c(x) = R(H(x))$

Precomp: store  $(x_i, \underbrace{(c)}_{(k)}(x_i))$

Query hash y,

check for  $C^{(i)}(R(y))$  for  $i$  in  $0 \dots k$

(note) : false positives (collision in R) possible.

To protect your network → know your network  
know technologies in use ★

- Reduce the attack surface → remove what you are not using.

RED Team testing to find misconfigured network.  
↳ Penetration testing

- + Listen and follow through with security report. Fix known bugs ASAP.
- + Don't assume a crack is too small

APT - Advance Persistant threats will find them

Invest in continuous protection /defense.

Initial Vectors (typical)

(CBE)

- 1) Email → Anti-exploitation features
- 2) Website
- 3) Removable media

Network should not trust everything it's users are trying to do.

- Teach and train best practices to people.

Understand what is normal for a user to do in a network → don't let lost credentials destroy network

- monitor credential uses and catch abnormal use.

→ Least privilege - don't give ppl access to things they don't need  
Segmenting purpose network.

Pass the Hash vulnerability - learn and protect against it

- Don't hardcore things into scripts.
- Enable and look at logs.

- Application whitelisting
- Reputation services ie. only allow reputable domain names.
- Force 2FA  
→ Assume breach
- Limit ways to move laterally once inside network
- Dynamic privileges → different access based on location.

Differentiate b/w cybercriminals vs nation/state threats

www.nsa.gov

## Cryptographic Hash Functions

Cryptographic Hash Function : maps some  $D = \{0,1\}^*$  to range  $R = \{0,1\}^d$   $\xrightarrow{\text{all possible bit strings}}$   $h: \{0,1\}^* \rightarrow \{0,1\}^d$

in an efficient, deterministic, public, "random" manner

Ex: MD5 d=128  
SHA-256 d=256  
SHA3-256 d=256

VIL = variable input length  
FIL : fixed input length

VOL : Variable output length  
FOL : Fixed "

## Random Oracle Model ROM

Oracle (in sky)

receives input  $x$ , returns  $h(x)$   
for any  $x \in \{0,1\}^*$   $|h(x)| = d$  bits

oracle has a book of previous answers  
if  $x$  not in book:

flip coin  $d$  times to determine  $h(x)$   
record  $(x, h(x))$  in book  
return  $y$  where  $(x, y)$  in book

## Desired Properties

① One-way (OW) - pre-image resistance

Security level determined by  $d$ .

"Infeasible" given  $y$  ( $x \in R \subseteq \{0,1\}^*$ ,  $y = h(x)$ )

In ROM, expect to need  $2^d$  to find pre-image.

to find  $x'$  s.t.  $h(x') = y$

pre image of  $y$

② Collision-resistance

Infeasible to find  $x, x'$  s.t.  $x \neq x'$  and  $h(x) = h(x')$

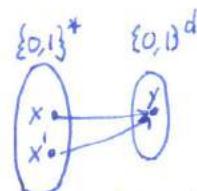
Claim: In ROM, need to check  $2^{d/2}$  values of  $x$  before we find 2 that collide.

If we hash  $x_1, x_2, \dots, x_n$  (distinct)

# pairs

$$\mathbb{E}[\# \text{collisions}] = \sum_{\substack{i,j \\ i \neq j}} P(h(x_i) = h(x_j)) = \binom{n}{2} \cdot 2^{-d} \approx \frac{n^2}{2} 2^{-d}$$

$$\geq 1 \text{ when } n \geq 2^{\frac{(d+1)}{2}} \approx 2^{d/2} = \sqrt{2^d} \quad \square$$



Like birthday paradox

## ③ Target Collision Resistance (TCR) "weak CR"

Infeasible given  $x = \{0,1\}^*$  to find  $x' \neq x$  s.t.  $h(x) = h(x')$

- Like CR, but  $x$  is already chosen.

Time in ROM is expected  $O(2^d)$

$CR \rightarrow TCR$

| Implies

## ④ Pseudo-Randomness (PR)

Indistinguishable from random oracle.

## ⑤ Non-malleability:

Controlled change in input should not lead to desired change in output.

Infeasible given  $h(x)$  to produce  $x'$  where  $h(x')$  and  $h(x)$  are related in some predefined way. (close)

## Applications

Password storage : store hash of password instead of plaintext. OW  
disclosure of  $h(pw)$  doesn't reveal  $pw$ .

File Modification - store  $h(F)$  and transmit  $F \xrightarrow{\text{digest}}$  check that  $h(F') = h(F)$  TCR  
 $\sim$  checksum

Digital Signature :  $PK_A = \text{public key}$   $SK_A = \text{secret key}$   $\text{Sign}(SK_A, M) \rightarrow d$  TCR  
 $\text{Verify}(M, d, PK_A) \rightarrow \{ \text{True}, \text{False} \}$  CR

Hash + Sign :  $\text{Sign}(SK_A, h(M)) \rightarrow d$   
Verify - recompute  $h(m)$  on

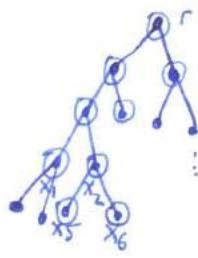
Commitments : Alice has  $x$ . computes  $C(x)$  substs  $C(x)$  as her bid. OW  
Auction asks Alice to reveal  $(x) \Rightarrow$  can be verified with  $C(x)$

Binding: Alice can only open  $C(x)$  to reveal  $x$ . Secret: no one but A can learn from  $C(x)$

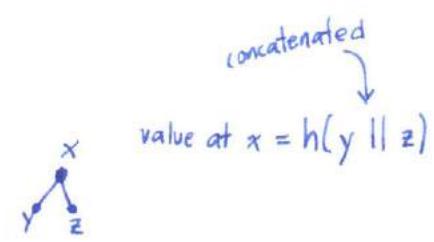
## Cryptographic Hash Functions II - Merkle

### Merkle Trees

- Validate membership in a set.



set  $\{x_1, x_2, \dots, x_n\}$



- Given the root  $r$  of the tree  $\rightarrow$  how to verify  $x_5$  is in tree
- 'Need to know all ancestors and "uncles" of  $x_5$ .
- $\hookrightarrow$  Size of proof that  $x_5 \in$  tree rooted at  $r$  is  $\lg(n)$

### Puzzles

$$h: \{0,1\}^* \rightarrow \{0,1\}^d$$

given  $y = \{0,1\}^*$  to find  $x$  s.t.  $h(x) = y$  takes  $2^d$  time on average.  $\swarrow$  controllable difficulty

Choose small  $d$  ( $d=40$ ) to make a puzzle (eg. truncate SHA-256)

Variant hash function key  $k$ :  $h_k(x) = h(k||x)$

Adam Back's "Hash Cash"

Anti-spam. Proof of work = "stamp" POW

POW:  $h(k||r)$  ends in 20 zeroes

$k = \text{sender} \parallel \text{receiver} \parallel \text{date + time}$

find  $r$  by brute force search.

include  $r$  in email header

Receiver can check that  $h(k||r)$  ends in 20 zeroes.

Interesting idea.... but never caught on.

- This puts the burden on the spammers but they might not be using their own computers to solve puzzles. ie botnets.

### Public Key Cryptography based on puzzles

- Secure communication without prior arrangements

Alice ————— Eve ————— Bob

Bob creates  $n$  puzzles, each of difficulty  $D = 2^d$

$p_1, \dots, p_n \Rightarrow$  sends them to Alice.  $P_i = (y_i, E_{x_i}(K_i))$

Alice solves a random one  $P_i \Rightarrow$  solution  $x_i; h(x_i) = y_i$

Alice can send  $h(K_i)$  to Bob.

Further communication encrypted with  $K_i$

$$+ \text{Bob's work} = O(n)$$

$$\underline{\text{Alice work} = O(D)}$$

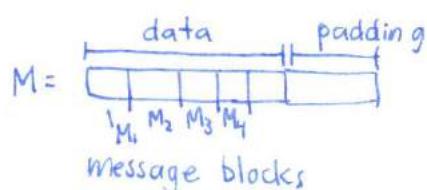
$$\text{Eve's work} = O\left(\frac{n}{2} \cdot D\right) \cdot O(n^2)$$

$$\text{Good guy work} = O(D + n)$$

How hash functions are built

MD4, MD5

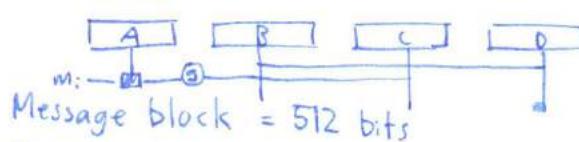
- design for Fixed Length Inputs (FLII)
- expand to handle Variable " (VLI)
  - message block  $M_1, M_2, \dots, M_n$
  - initialization vectors IV  $C_0$
  - compression function  $f$
  - Hash Output  $C_1, C_2, \dots, C_n$



Thm: If  $f$  is CR so is  $h$

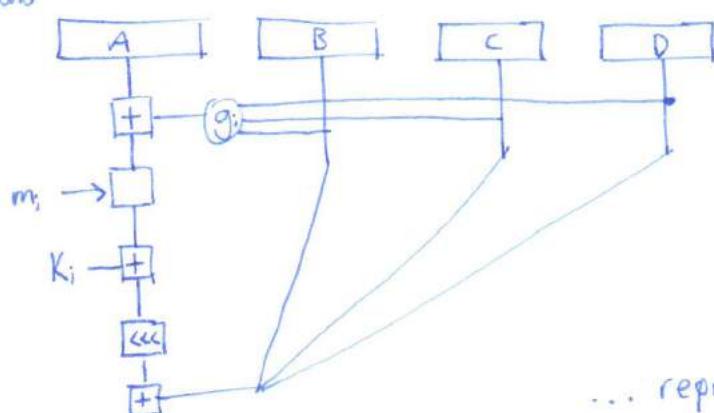
MD5

128 bit state



4 32 bit/registers

16 32-bit word  
rand



... repeat 64 times

Primitive Operations

$\oplus$  Addition mod

$\oplus$  XOR

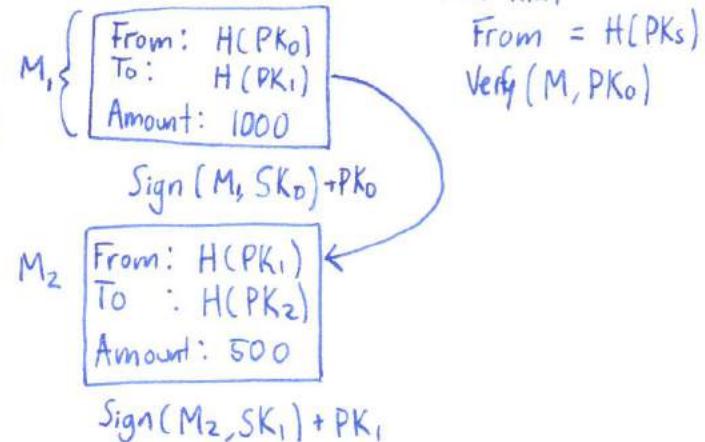
$\lll$  rotate

Bitcoin



## Transaction -

- Sender, receiver, amount
- Addresses  $\rightarrow$  Hash of a public key
- Chained - Provides History



## Double spending

Problem: prevent spending of money twice

## Timestamp Server:

- publishes hash of transactions at regular intervals
- Prove data existed @ point in time
  - $\Rightarrow$  partial ordering on transactions
  - Hashes are chained, each one commits all prior hashes

New Problem: Centralized. Need to make this distributed

## Proof of work

- Prove resource expenditure
- Large asymmetry between solving and verifying

Bitcoin PoW

Nonce	Difficulty
$H(\text{data}, n)$	$< 2^{256-D}$

$$\Pr[H(\text{data}, n) < 2^{256-D}] = 1/2^D$$

$$H = \text{SHA256}(\text{SHA256}(\text{data}))$$

Requires  $\Theta(2^D)$  to solve, only  $O(1)$  to verify.

- Self-adjusting D, moving average every 2 weeks

# Blockchains

Block - list of transactions

Block Header -

Hash of previous header  $H(\text{header}_{t-1})$

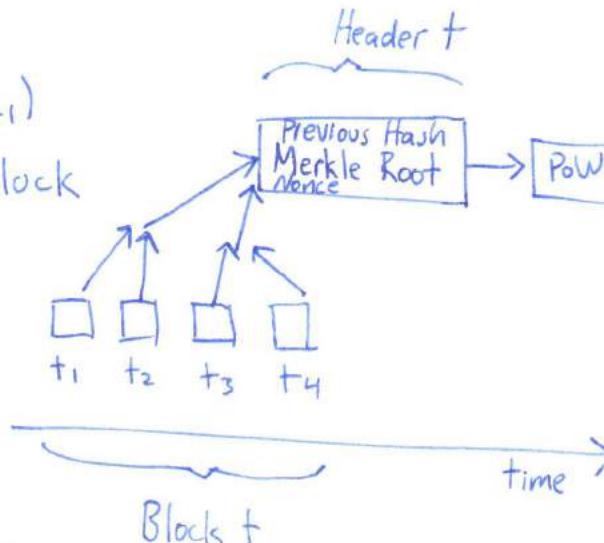
Merkle Root over transactions in Block  
Nonce,  $n$

- Blockchains provide append-only database

- All chains extend genesis block

- Miners append to chain starting point by computing PoW on block headers.

- A block is valid iff PoW satisfies D and the transactions are valid



## Mining Algorithm

Given Header <sub>$t-1$</sub>  ↴ includes PoW

- 1) ↳ Gather unprocessed transactions
- 2) Compute Merkle Root  $r$  of ↳
- 3) Nonce  $n \leftarrow \mathbb{Z}$  (random) ↳ found PoW
- 4) Assemble Header <sub>$t$</sub>  =  $\{H(\text{header}_{t-1}), r, n\}$  ↳
- 5) IF  $H(\text{Header}_t) < 2^{256-0}$ , broadcast to peers and restart Header <sub>$t$</sub> .
- 6) IF fail: Increment  $n$ , go to 4).

## Security

P - Probability that honest node finds block

$q =$  " attacker "

$q_a =$  " attacker will overtake  $\geq$  main chain, from  $\geq$  blocks behind."

$$q_a = \begin{cases} 1 & \text{if } p \leq q \\ (\frac{q}{p})^z & \text{if } p > q \end{cases}$$

if attacker has more hashing power than honest

See notes for more formal proof

## e-cash

money, e-check, signed coin ID, ledges, bitcoin

Money

- Exclusive ownership - Lost when given.

Digital currency - model the transfer. No double spending

How value is stored:

Possession-based

or

Account based

+ owning bits = owning value

+ maintain track of transaction

E-checks

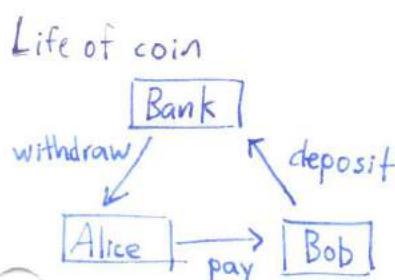
check = order to the bank to transfer \$\$\$ from 1 account to another

$\text{PK}_B, SK_B \downarrow \text{Bank}$        $\text{PK}_U, SK_U \downarrow \text{User}$   
 certificate on  $(U, PK_U)$  by bank

check = cert + sign( $SK_U$ , "Pay Bob \$100, date, serial #")Desired Properties

- Transfer value
- Non-forgable
- Transitivity - can spend received coin.
- Anonymity

- Divisibility and Combineability
- Online vs offline transactions
- Scalability



Micro mint coin = k-way collision of hash fn  
 idea: Bank can afford computational power to mint.  
 hash into range of size n.

$\rightarrow$  need to look  $n^{(k-1)/k}$  by birthday paradox

 $(x_1, x_2, x_3)$  distinct collision.2-way collision: look at  $n^{1/2} \times$   
~~2-way~~

# ~Bitcoin

2008 Satoshi Nakamoto

ID's are PK

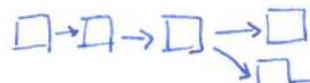
↳ hashes of them

↳ addresses

↳ repositories for coins.

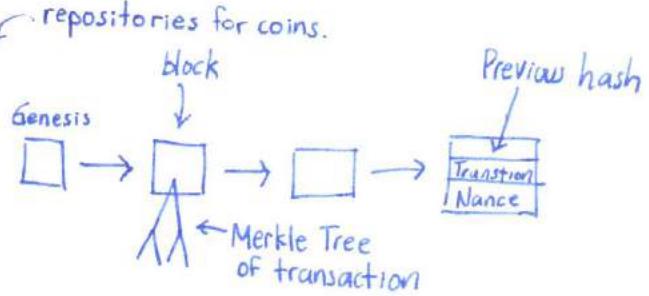
Public ledger records all transactions

\* Does not prevent double spending



↳ only longer chain

will matter to miners.



## Shamir's Secret Sharing

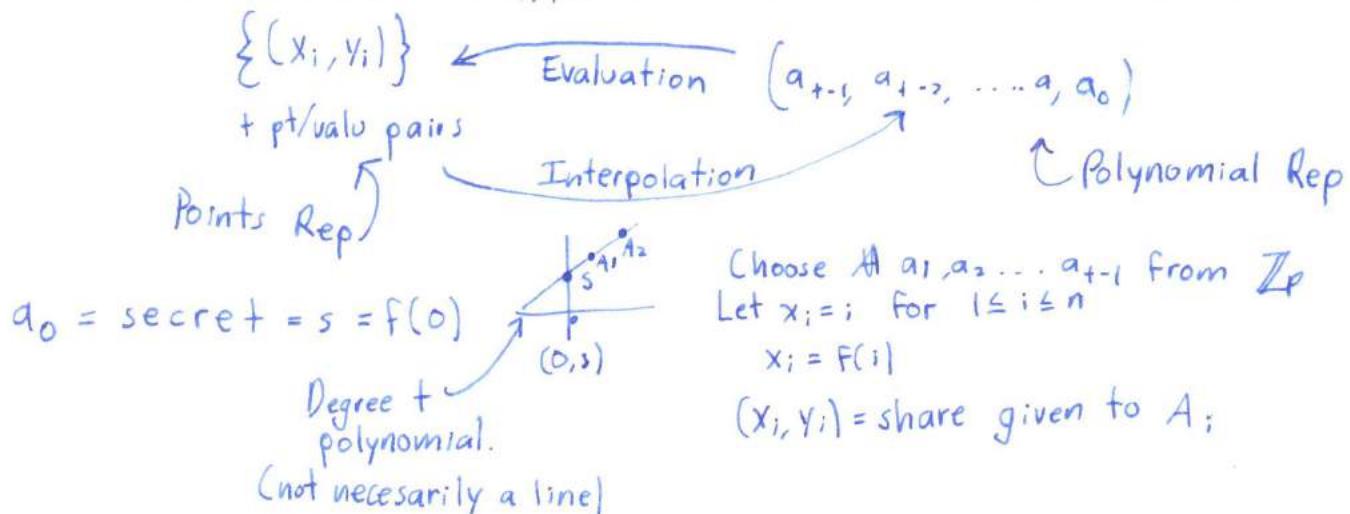
Block ciphers: DES, AES, modes

Project ideas 3/7 on Piazza

## Secret Sharing

Master secret  $s$  $n$  friends  $A_1, A_2, \dots, A_n$  $t$  threshold  $1 \leq t \leq n$  # people needed to recreate  $s$  $s_i$ : share of secret  $s$  given to  $A_i$ :any  $t$  or more friends can get together and reconstruct  $s$ .  
Fewer than  $t$  cannot.Ex:  $t=1$  each party gets  $s_i = s$  $t=n$   $s_1, \dots, s_{n-1}$  random  $s_n$  chosen  $s/t = s = s_1 + s_2 + s_3 + \dots + s_n$   
 $1 < t < n ??$ Coefficient Rep  
 $f(x) = a_{t-1}x^{t-1} + a_{t-2}x^{t-2} + \dots + a_1x + a_0$  over  $\mathbb{Z}_p$ ,  $s \in \mathbb{Z}_p$ ,  $t$  coeff

Points rep

can also have  $t$   $(x_i, y_i)$  for  $1 \leq i \leq t$  on curve.  $x_i$ 's distinct

## Interpolation:

Given any  $t$  points on curve  $\Rightarrow a_0, a_1, \dots, a_{t-1}$  $(x_i, y_i) \quad 1 \leq i \leq t$

$$f(x) = \sum_{i=1}^t y_i \cdot f_i(x)$$

$$f_i(x) = 1 \text{ at } x = x_i; \\ 0 \text{ at } x = x_j, j \neq i$$

$$f_i(x) = \frac{\prod_{j \neq i} (x - x_j)}{\prod_{j \neq i} (x_i - x_j)}$$

$$s = f(0) = \sum_{i \neq t} y_i \frac{\prod_{j \neq i} (-x_j)}{\prod_{j \neq i} (x_i - x_j)}$$

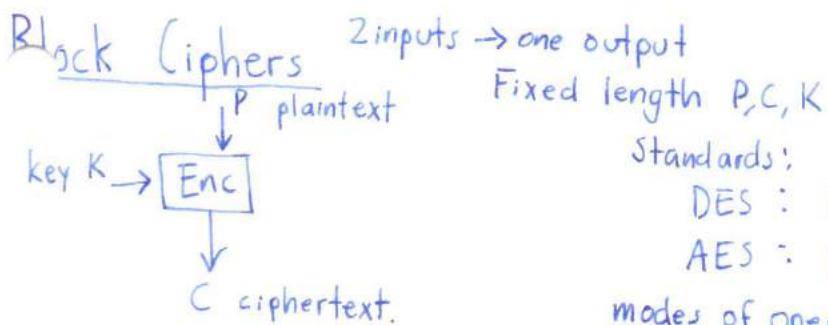
Suppose adversary gets  $t-1$  pts  $(x_i, y_i)$

imagine adding  $(0, s)$  to collection for any  $s$

any secret  $s$  is consistent with what he knows.

→ Information Theory

Only  $t-1$  points  $\Rightarrow$  adversary knows nothing about secret  
(even with infinite computational power)



Standards:

DES :  $|P| = |C| = 64$  bits     $|K| = 56$  bits

AES :  $|P| = |C| = 128$  bits     $|K| = 128, 192, 256$

modes of operation: extend to variable length inputs

Ideal Block cipher

Given key  $K$ : mapping  $Enc(K, \cdot)$

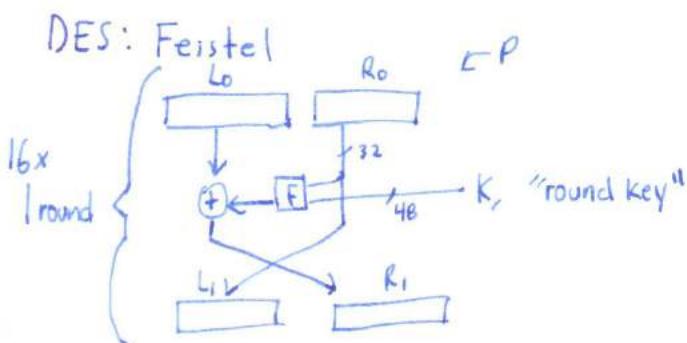
1:1

Ex:  $K=0$        $P \quad C$  and chosen independently at random from a set of all such mapping.

00	10
01	11
10	01
11	00

$n$ -bit plaintext (cipher text)     $(2^n!)^2$

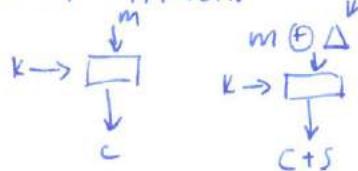
$k$ -bit keys



• Invertible      can decrypt

Attacks: Brute-force search  
 $2^{56}$  keys (matching PT/CT)

Differential Attacks      flip a few bits of  $m$ .



- chosen PT attack statistics on  $(\Delta, s)$  pairs
- $2^{47}$  pairs to reconstruct

Linear Attack (Matsoi)

$$M_3 \oplus M_{15} \oplus C_2 \oplus K_{14} = 0 \quad \text{true } \frac{1}{2}-\epsilon \text{ of the time}$$

↳ Find biased equations

- Known PT/CT attack amount of data needed  $\approx \frac{1}{\epsilon^2}$
- $2^{43}$  samples enough

# 6.857 Quiz 1 Notes

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## Security

Unconditional Security does not imply it can't be malleable (One Time pads)

## Hashing

- CR must not allow second-preimage attacks
- In commitment schemes, randomization is required for hiding. OW  $\rightarrow$  Hiding. CR  $\rightarrow$  Binding
- Birthday paradox:  $2^{d/2}$  to find collisions for  $2^d$  possibilities.  
\*OW: Hard to find any preimage of random output. So  $f(x) = 1$  is not one way.

## Block Ciphers

- CBC decryption is much faster than encryption because CBC decryption can happen in parallel.
- CBC-MAC IV is set to 0 so it is **not** randomized.

## Public Key Encryption

- Cramer-Shoup and RSA-OAEP are IND-CCA2 secure
- Can re-randomize El Gamal (generate a different encryption of the same message without knowing message or sk) by picking random  $r'$  and turning  $(g^r, my^r)$  to  $(g^{r+r'}, my^{r+r'})$

## Commitments

- Pedersen commitment are computationally binding but any value could yield the same commitment (so perfectly hiding).

## Number Theory

- If CDH is easy  $\rightarrow$  DDH is easy.
- If  $z$  is a quadratic residue  $(\text{mod } p) \rightarrow x^{(p-1)/2} \equiv 1 (\text{mod } p)$
- BLS would be insecure if DLP was easy on  $G_2$  where  $G_1 \times G_1 \Rightarrow G_2$
- No need to know size of Group to compute inverse of element in group. Only need to know  $\phi(n)$
- Elliptic curve defined by  $y^2 = x^3 + ax + b (\text{mod } p)$  will have  $p + 1 + t$  solutions.

$$5^{32} \mod 31 ?$$

By Fermat  $\rightarrow a^{p-1} = 1 \pmod{p}$

$$5^{30} = 1 \pmod{31}$$

$$\text{so } 5^{32} = 25 \pmod{31} = 25$$

---

$$6^{46} \mod 23$$

By Fermat

$$6^{22} = 1 \pmod{23}$$

$$\text{so } 6^{46} = \underbrace{(6^{22})^2}_{1} 6^2 = 36 \pmod{23} = 13$$

---

$$3^{35} \mod 17 \text{ np}$$

By Fermat  $a^{p-1} = 1 \pmod{p}$

$$3^{16} \pmod{17} = 1 \pmod{17}$$

$$(3^{16})^2 3^3 = \underbrace{1}_{1} (3^3) = \boxed{27}$$

## 6.857 Recitation #4

Thursday, February 25, 2016 11:20 PM

### Improved Generic Algorithm for 3-way collisions

Goal:

Given random map  $H: [0, N-1] \rightarrow [0, N-1]$

Find distinct  $x_1, x_2, x_3$  s.t.

$$H(x_1) = H(x_2) = H(x_3)$$

Remarks:

(1) random map

(2)  $2^d \ll$  space of sources

(3) Expected fraction of points with exactly  $k$  distinct pre-images is  $e^{-1}/k!$ .

So  $\approx 8\%$  points have at least 3 distinct preimages

(4) Functional Graph  $G_H$

① nodes are all values in  $[0, N-1]$

② Directed edges from node  $x$  to node  $y$  iff  $H(x)=y$

$$\# \text{components} : \frac{1}{2} \log N$$

Among them, there is one giant component.

In addition it contains a giant tree.

$$\text{giant component: } 2N/3$$

$$\text{giant tree: } N/3$$

Pset 2 problem 1:

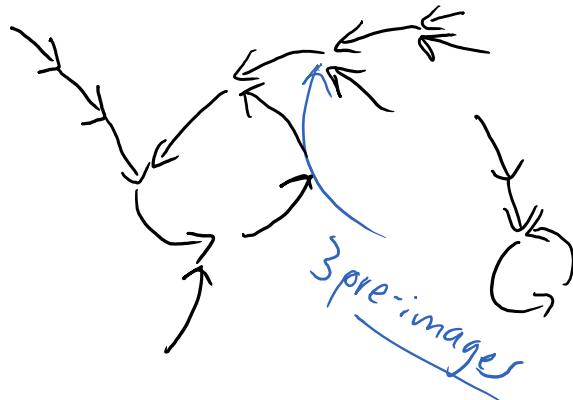
Expected length of tail and cycle are both  $O(\sqrt{N})$

(5) Find  $r$ -collision for small  $r$ .

One needs to evaluate  $\mathcal{R}(N^{(r-1)/r})$  the map.

$$3\text{-collision: } \mathcal{R}(N^{2/3})$$

Space and Parallelizable



# 6.857 Recitation 2 /

Friday, February 26, 2016 11:35 AM

(c) Motivation:

cryptanalysis of NSA, SHA3 candidates

# 6.857 Guest Lecture

Monday, February 29, 2016 11:06 AM

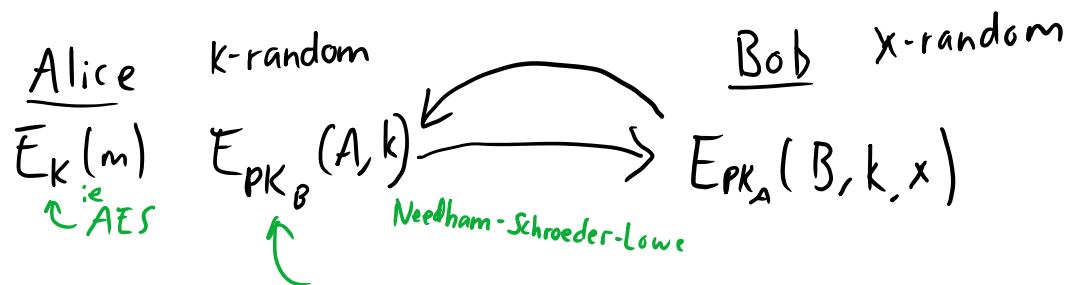
with Nikola Zeldovich

## Private messaging

- confidentiality
  - performance
  - integrity/auth
  - Anonymity
  - Deniability
  - Forward-secrecy
- confidential even if recipient compromised later

Confidentiality - encrypt

### Initial Key exchange

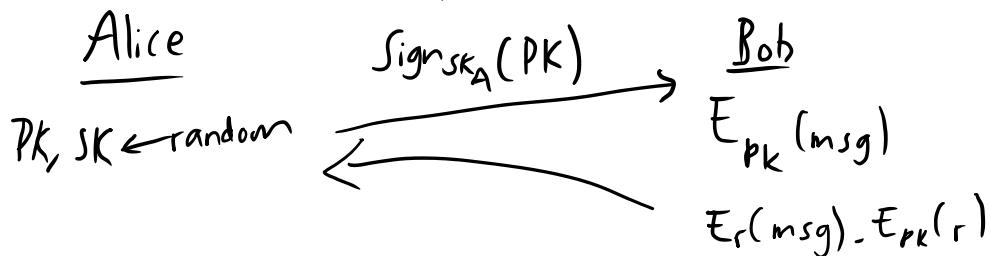


send symmetric key using  
public key. Since PK is  
expensive vs symmetric

Both parties use  
 $S = (k \oplus x)$

Guarantees only Alice and Bob know  $S$

forward secrecy - Ephemeral Keys



can forget  $SK$  and  $r$  after exchange

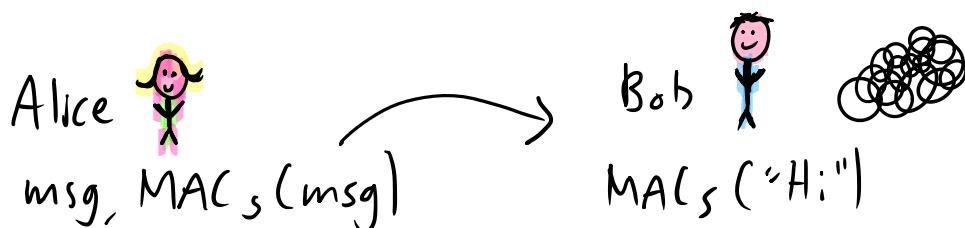
## Authentication / Integrity



## Deniability

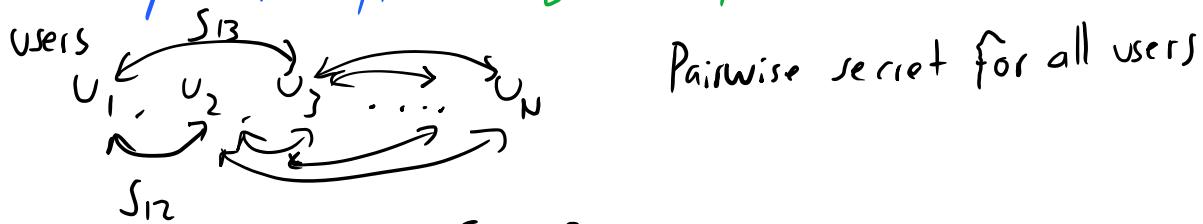
'Bob can verify message but cannot prove to someone else.  
↳ message authentication code

$$\text{MAC}_k(m) \rightarrow \text{token} \approx H(k \| m)$$



(Textsecure / signal app implements this)

## Anonymity w/ crypto (DCnets)



$$b_i = S_{i1} \oplus S_{i2} \oplus S_{i3} \oplus \dots \oplus S_{in} \oplus \text{msg}$$

$$\text{msg}_{\text{out}} = b_1 \oplus b_2 \oplus \dots \oplus b_n$$

in pairs  
Each shared secret cancels out

~~J<sub>1</sub> J<sub>2</sub> ... J<sub>n</sub>~~

No way to know who sent message!

Information Theoretic secure.

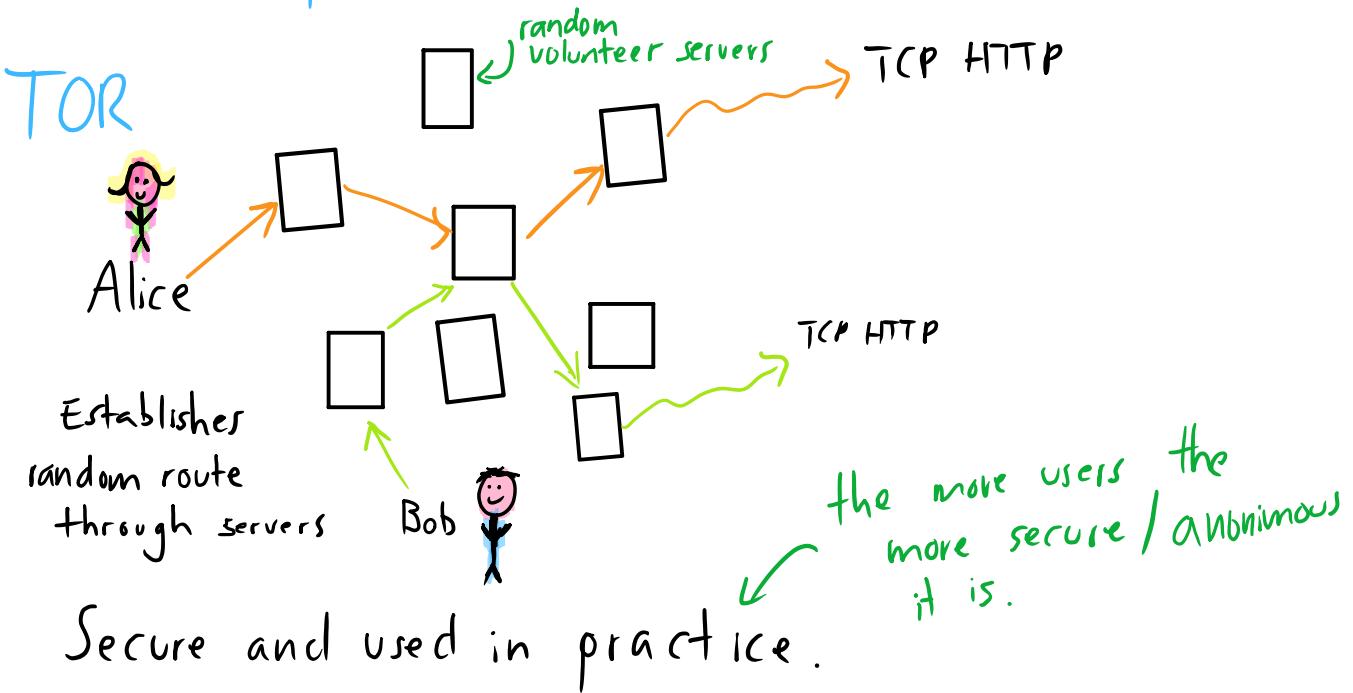
But  $\Rightarrow$  Fragile and slow and bad availability

What if attacker got a user's secret bits?

Anonymity set  $\rightarrow$  user who could have sent message  
compromised users not in Anonymity set  
 $\hookrightarrow$  not as secure.

Anonymity w/ systems

Onion encryption      Servers  $S_1, S_2, S_3$        $E_{S_1}(E_{S_2}(E_{S_3}(\text{msg})))$

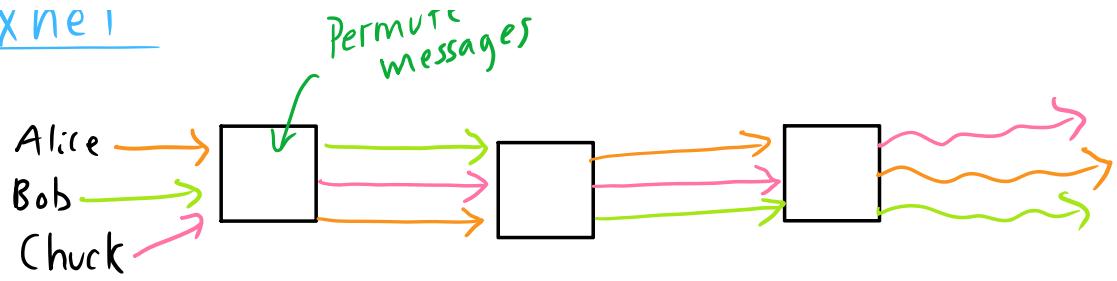


Susceptible to traffic analysis to "guess" routing

Mixnet

Randomly  
Permute  
messages

## Fixne 1



Not susceptible to traffic analysis.

but, have to wait for x people to send message

# 6.857 Guest Lecture

Wednesday, March 2, 2016

11:07 AM

with Timothy H. Edgar

"Going Dark"

1928 - Olmstead v. United States

Wiretapping not a "search" under 4<sup>th</sup> amendment

"The right to be let alone"

protects against  
unreasonable  
search and seizure  
need warrant

Technologists and government define privacy differently

Technologists - Privacy = encryption = cannot break into

Lawyers - Privacy = secure, but should have access if needed

F.B.I. v. Apple  
Tim Cook  
Jim Comey



Cloud - Anything stored by someone else not subject to the 4<sup>th</sup> amendment.

"Encryption is the 2<sup>nd</sup> amendment of the digital world" → self defence / protection

Policy 1: Must be backdoors in all data and communications

Policy 2: Lawful hacking → okay for government to hack but,  
If device or service can be broken can  
government make you break it?

### United States v. Public Telephone 1970's

Government wanted to install pen register device on phone  
for metadata analysis

Using All Writs Act - government made telephone company  
comply with surveillance operation.  
Where does this stop? Can government force individuals  
to help w/ operations?

### Limiting Principles

- ① Nexus - Must have a connection ie your phone line
- ② Unreasonable Burden
- ③ Necessity - Government needs assistance to conduct lawful search.

Policy 3: Government can only get insecure data  
and communicate

Should government be required to report  
security vulnerabilities?

Vulnerability equity process

- Individuals don't have a legal obligation

recently  
declassified  
→ perhaps ethical

# 6.857 Recitation

Friday, March 4, 2016 11:12 AM

## Grounded truth about encryption

### Ground Truths

How damaging is encryption to law enforcement?

- ~10% of cases hindered by encryption

#### Recent Incidents

→ encrypted

Paris - Attackers used WhatsApp and unencrypted SMS

Garland - Attackers exchanged 109 encrypted messages with known overseas terrorists on day of attack.

San Bernardino / Apple -

- Good investigative practice relies on the concatenation of small, seemingly disparate pieces of information
- Since 2010 a nontrivial # of cases solved by FBI have utilized tips by social media.
- Some methods are deemed "out of bounds"

### Evading Encryption access

- Variety of "low-tech" methods and/or use alternative tech.
- TOR (Anonymity on the web) Anonymity vs. safety
- Even if US agrees does not mean it will be universally pervasive

### Consequences of Limiting Encryption

- Alternate investigative means
- Evading Encryption access
- consequences of limiting encryption

- Any new cryptosystem that adds exceptional access into existing architecture will be more vulnerable to unauthorized access and covert use of the decrypting mechanism.

### Athens Affair 2004-2005

Perpetrator exploited intercept system in phones to listen in on 100s of government officials for 10 months. Including prime <sup>→</sup> ministers

### RSA Seed key breach 2011

Attacked Lockheed Martin. Shows that it is difficult to store and maintain keys at scale.

## International Consequences

- Foreign adoption of Access Requirements

UK - IPA

France - After Paris attacks - proposals made to limit encryption. Pressure to ban TOR and open wifi. Declined (for now)

Australia - Criminalizes export of encryption tech.

## Creating new risks and vulnerabilities

- Companies will not be interested in innovating their security if they are forced to break it.
- Confidentiality, Integrity, Authentication

- Important when used to protect infrastructure and not just information.
- No distinguishing between different types of keys
  - keys that allow access to system may also allow modification of the system

Examples: IaaS (infrastructure as a service)

• Keys giving access also give admin access.

## Eroding American Advantage

- Snowden revelations - impact to US IT  $\rightarrow \$35-\$180b$
- American companies building infrastructure abroad due to fear of US government spying.
- Foreign countries breaking contracts with US companies

# 6.857 Lecture

Monday, March 7, 2016

11:06 AM

Modes: common: ECB / CTR / CBC

CFB. Ideal: IN + CA

Desai's UFE mode

## Block ciphers: AES

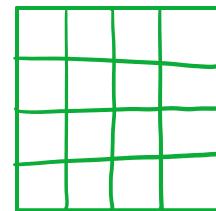
AES Contest 1997-1999: (Rijndael won)

128-bit block size

128, 192, 256-bit keys

10, 12, 14 rounds

Matrix of Bytes



$$4 \times 4 \times 8 = 128 \text{ bits}$$

Simpliest Version:

128-bit key

10 rounds

11 round keys

in each round:

- XOR in round key  
*non linear part*
  - substitute bytes
  - rotate rows (by different amounts)
  - mix each column (linear operation)
- In last round, use XOR of last round key*

## Modes of Operation - Domain extention

Design so it works with different length inputs.

Padding: append 1 bit and enough 0 bits to give a multiple of 128 bits.

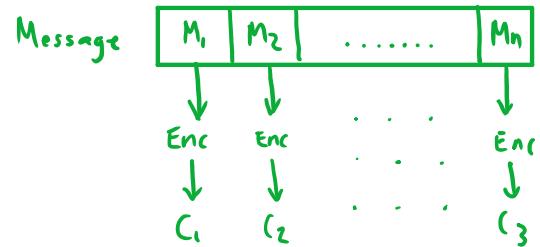
Message | Padding

message → pad → encrypt → send → decrypt → remove pad → msg

\* Pad has to be removable.

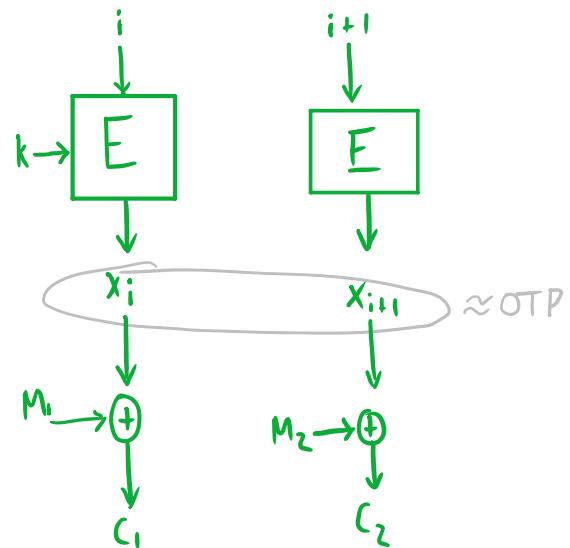
## ECB : (Electronic Code Book)

- Patterns in message reveal themselves in ciphertext
- OK if you are encrypting random data



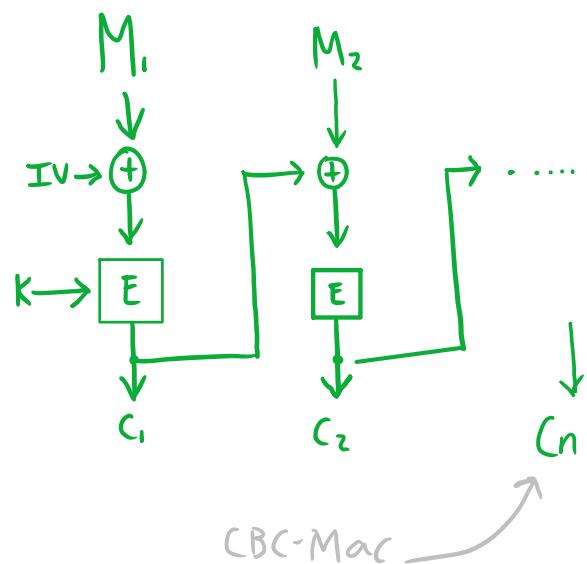
## CTR (Counter Mode)

- Need to ensure  $i$ 's are distinct to avoid reusing pads



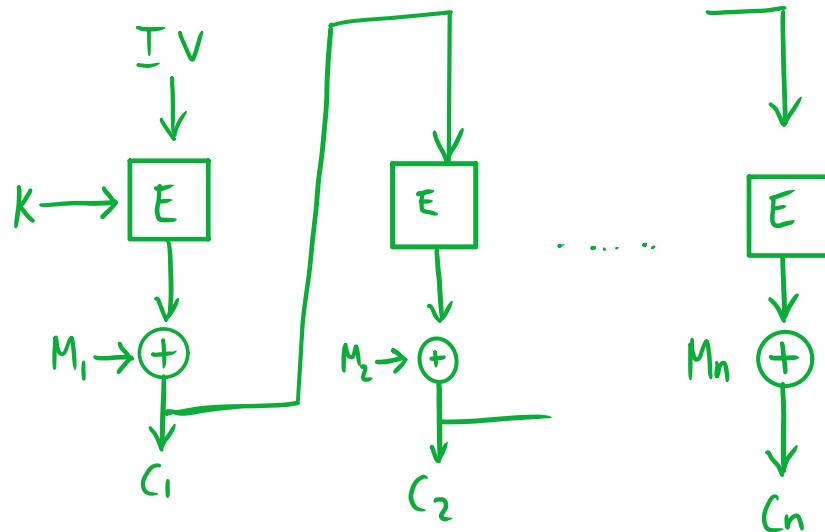
## CBC

- Hides patterns in ciphertext that may exist in message
- Last key behaves like "checksum".
- Encrypt last message with different keys



CBC-Mac

## CFB (Cipher Feedback Mode)



How to pick mode of operation

(Indistinguishable Chosen Cipher Text Attack)

IND-CCA

K key  
 $E_K$  encrypt w/ K  
 $D_K$  decrypt w/ K

Define game that gives adversary an advantage.

Phase I ("Find")

Adversary given  $E_K, D_K$   
"give us  $m_0, m$ , s.t.  $|m_0| = |m_1|$ "  
output state s

## Phase II

$$d \leftarrow \{0,1\}, y = E_k(m_d)$$

can still use  $E_k, D_k$   
but not with  $y$ . no  $D_k(y)$

Adversary gets  $y$ ,  $s$  outputs his guess  $\hat{d}$  for  $d$ .

Adversary advantage  $P(\hat{d} = d) - 1/2$

Scheme is IND-CCA secure if advantage is "negligible"

Deterministic Encryption cannot pass this !

IND-CTA Secure

IND-CTA NOT Secure

ECB

Idea:

Messaging app that hides the fact that you are sending messages.

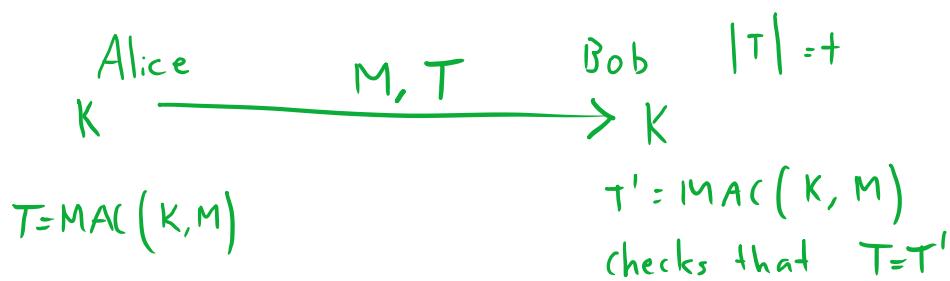
It does this by sending encrypted gibberish every X minutes when message queue is empty and encrypted message when it is not

# 6.857 Lecture

Wednesday, March 9, 2016 11:03 AM

## Message Authentication Codes (MAC)

HMAC  
PRF-MAC  
CBC-MAC  
One-time MAC  
AEAD  
EAX MAC  
Encrypt-then MAC



Adversary wants to forge a message that Bob will accept  
Random guessing:  $2^{-t}$  chance of success

**Replay Attack** - Have way to keep "freshness" of the message. Otherwise attacker can capture and send the same message later.

**Game:** Adversary gets to hear many valid  $(M, T)$  pairs. Possibly with messages of her choice.  
give adversary advantage

wants to forge a new  $(M', \text{MAC}(K, M'))$  that Bob will accept.

MAC is secure (under chosen message attack) if Prob (Adv wins) is negligible.

... even wins is negligible.

## HMAC

$k$ : shared key

$$k_1 = K \oplus \text{Opad}$$

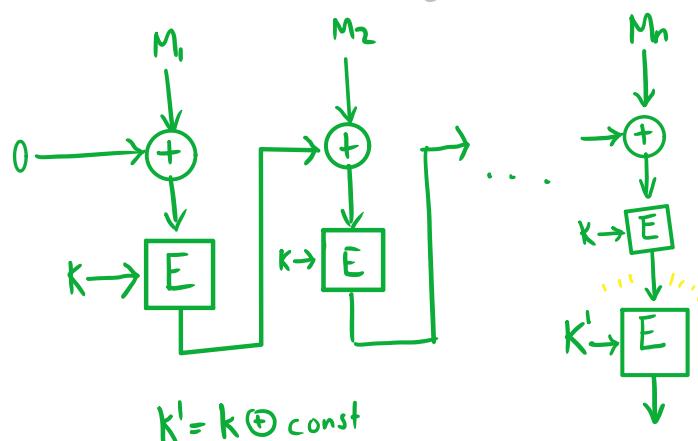
$$K_2 = K \oplus \text{Ipad}$$

$h(k_2 || M) \xrightarrow{\text{PRF MAC}}$   
Pseudo Random Function

$$\text{HMAC}(k, M) = h(k_1 || h(k_2 || M))$$

## CBC-MAC

↳ Cipher Block Chaining

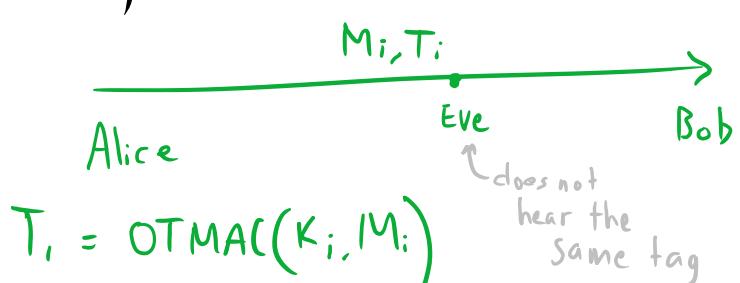


$$\text{CBC-MAC}(k, m) \text{ (truncate to } t \text{ bits)}$$

## One-time MAC

- Unconditional Security
- Confidentiality

use once key needed



$$T_i = \text{OTMAC}(k_i, M_i)$$

use once key needed  $T_i = \text{OTMAC}(K_i, M_i)$  hear the same tag

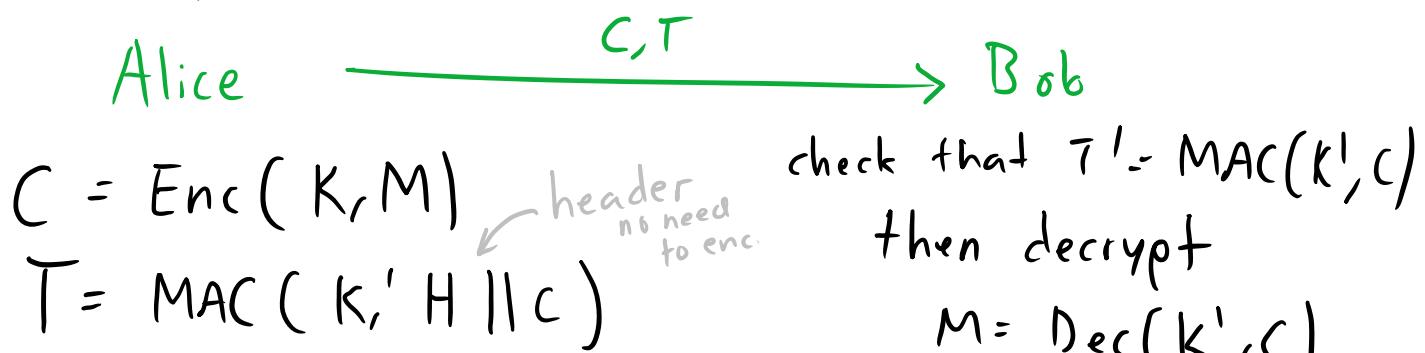
**Game:** Eve sees  $(M, T)$  on wire, wants to replace it with  $(M', T')$   $M' \neq M$  that Bob accepts.

## Recap

	Confidentiality	Integrity
Unconditional	OTP	OT Mac?
constitutional	Block Ciphers	MACs
Public Key options	PK encryption	PK signatures Non repudiation

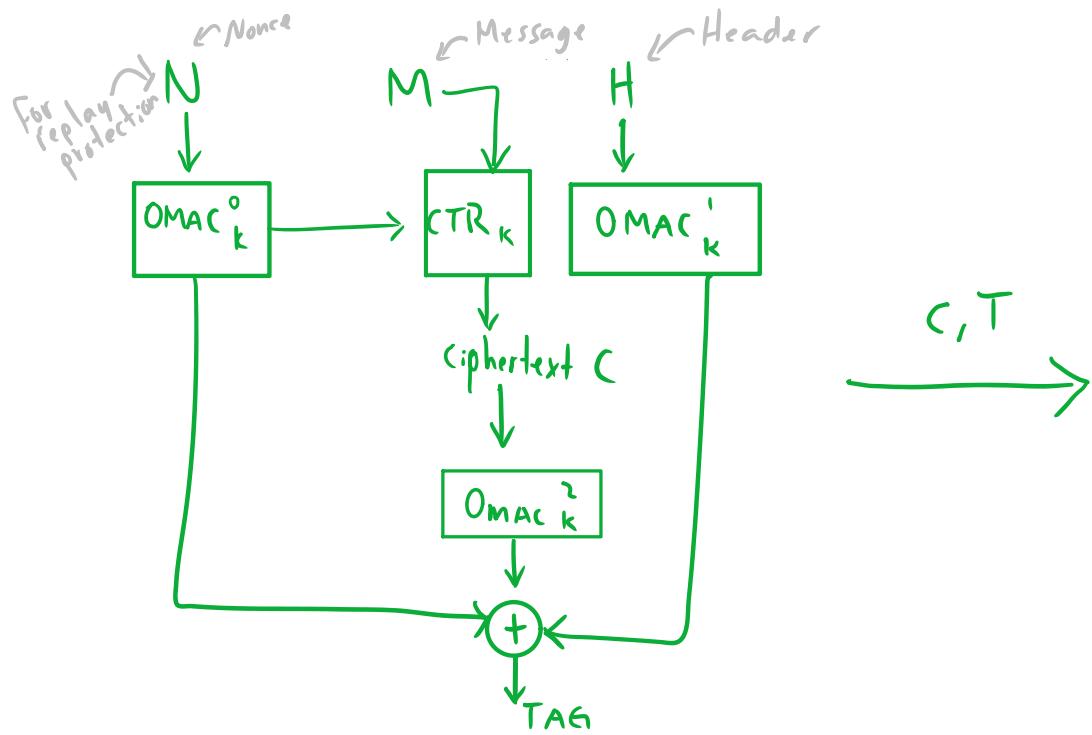
## AEAD (Authenticated Encryption w/ Associated Data)

### Encrypt then -MAC



Encrypt first then Tag because tag  $T$  does not promise not to leak info about message

# EAX mode of authenticated encryption



## Groups and Fields

Finite Field:  $(S, +, \cdot)$

$0 \in S$  additive identity

$1 \in S$  multiplicative

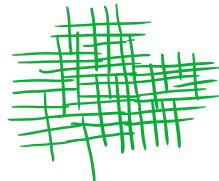
$+, \cdot$  commutative, associative  
distributive

# 6.857 Lecture

Monday, March 14, 2016

$\pi$  day

11:07 AM



## Number Theory for Crypto

### Repeated Squaring

$$a^b = \begin{cases} 1 & \text{if } b=0 \\ (a^{b/2})^2 & \text{if } b>0 \text{ and } b \text{ even} \\ a \cdot a^{b-1} & \text{if } b \text{ odd} \end{cases}$$

- efficient
- recursive

### Fermat's Little Theorem

Finding inverses

In a multiplicative group of  $GF(q)$

$$\forall a \in GF(q)^* \quad a^{q-1} = 1$$

$$\Rightarrow a \cdot \underbrace{a^{q-2}}_{a^{-1}} = 1$$

### Finding k-bit prime #

Generate a random k-bit integer until  
we find a prime.

$$\approx 2^k / \ln(2^k) \quad k \text{ bit primes}$$

primes are common

- random P

By Fermat's

$\approx \mathcal{L} / \ln(\mathcal{L})$  K bit primes

## Testing Primality

is  $2^{p-1} \equiv 1 \pmod{p}$

For random p

prime always passes  
"good enough"

non-prime almost never pass

By Fermat's

(or use Miller-Rabin test)

Euclid's Algorithm *see notes!*

Find gcd efficiently.

$$\gcd(5, 7) = 1$$

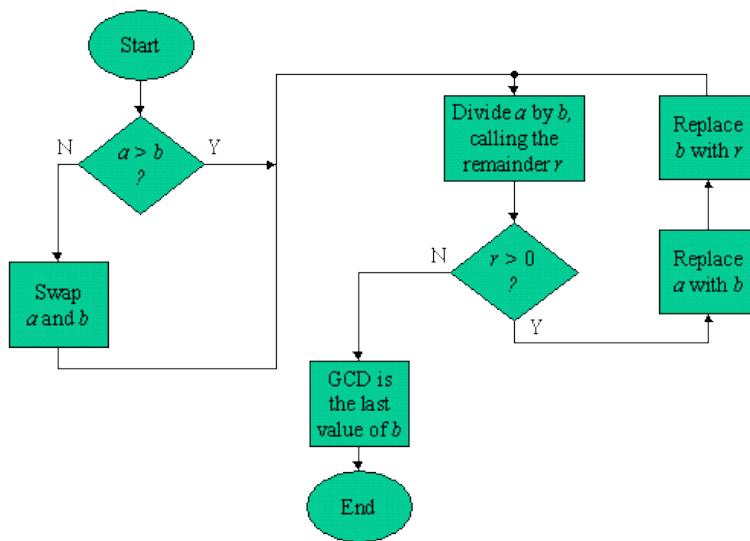
$$(\forall a, b) (\exists x, y) ax + by = \gcd(a, b)$$

Efficiently computable by  
Extended Euclid Alg.

What is  $a^{-1} \pmod{n}$

$$ax + bn = \gcd(a, n) = 1$$

$$ax \equiv 1 \pmod{n} \quad x = a^{-1} \pmod{n}$$



## Generators

p prime

$\leftarrow p-1$  elements

$$\mathbb{Z}_p^* = GF(p)^*$$

$\text{Order}_n(a) \triangleq \text{least } t > 0 \text{ s.t. } a^t \equiv 1 \pmod{n}$

## Euler's Theorem

$$(\forall n) (\forall a \in \mathbb{Z}_n^*) a^{\varphi(n)} \equiv 1 \pmod{n}$$

where  $\varphi(n) \triangleq |\mathbb{Z}_n^*| = |\{1 \leq a < n : \gcd(a, n) = 1\}|$

$$n=10$$

$$\mathbb{Z}_{10}^* = \{1, 3, 7, 9\} \quad \varphi(10) = 4 \quad 3^4 \equiv 1 \pmod{10}$$

$\mathbb{Z}_7^*$	1: 1 1 1 1 1 1 1 ...	order	if $p$ prime $\text{order}_p(a) \mid p-1$
2:	2 4 1 2 4 1 2 4 ...	3	
3:	3 2 6 4 5 1 3 ...	6	
4:	4 2 1 4 2 1 4 ...	3	$\langle a \rangle = \{a^i, i \geq 0\}$
5:	5 4 6 2 3 1 5 ...	6	
6:	6 1 6 1 6 1 6 ...	2	$ \langle a \rangle  \mid  \mathbb{Z}_n^* $

$g$  is a generator mod  $p$  if  $\text{order}_p(g) = p-1$

$\Rightarrow$  Equation  $g^x \equiv y \pmod{p}$  has a unique solution  $x$  for each  $y$  in  $\mathbb{Z}_p^*$   $(0 \leq x \leq p-2)$

$x$  is the discrete logarithm of  $y$ , base  $g$ , modulo  $p$

# How to find generators?

$\mathbb{Z}_n^*$ . Thm:  $\mathbb{Z}_n^*$  has a generator

(ie  $\mathbb{Z}_n^*$  is cyclic) IFF

$n$  is one of  $2, 4, p^m, 2p^m$  for  
some prime  $p$  and integer  $m > 0$

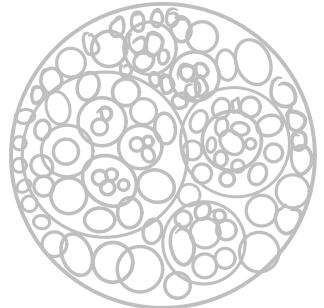
$\mathbb{Z}_p^*$ : # generators (mod  $p$ ) is  $\varphi(p-1)$

$$p=11 : \varphi(p-1) = \varphi(10) = 4$$

Generators are: 2, 6, 7, 8

$p = 2q + 1$   
Both primes

$p$  is a "safe prime"  
 $q$  is "Sophie Germain" prime



$$\varphi(p-1) = |\mathbb{Z}_{2q}^*| = (2q) - q - 1$$

Find generator for safe prime

$$p = 2q + 1$$

$$|\mathbb{Z}_p^*| = 2q$$

$$\text{order}(a) \in \{2, 1, 2\}$$

$$\text{order}_p(a) \in \{2, q, 1, 2q\}$$

is  $a^t \equiv 1 \pmod{p}$  for  $t \downarrow$

$\Rightarrow \text{order}_p(a)$  easily computable

To find a generator  $g \pmod{p}$  ( $p = 2q + 1$ )

pick  $g \in \mathbb{Z}_p^*$  at random

compute  $\text{order}_p(g)$  (one of  $1, 2, q, 2q$ )

if  $\text{order}_p(g) = 2q \Rightarrow g$  is generator.

else

⋮

(see notes)

# 6.857 Lecture

Wednesday, March 16, 2016 11:06 AM

## Group Theory

### Group Theory Review

$(G, *)$  is a finite group

of size  $t$  ( $\exists$  identity  $1$ )

$$(\forall a \in G) a \cdot 1 = 1 \cdot a = a \quad \text{inverse of } a$$

$$(\forall a \in G) (\exists b \in G) a \cdot b = 1$$

$$(\forall a, b, c) a \cdot (b \cdot c) = (a \cdot b) \cdot c$$

$$(\forall a, b) a \cdot b = b \cdot a$$

order( $a$ ) = least  $v > 0$  s.t.  $a^v = 1$

order( $a$ ) |  $t$  + Lagrange's Thm.  
C divisible by

$$\forall (a \in G) a^t = 1 \quad (a^{p-1} = 1 \pmod p)$$

$\langle a \rangle$  = subgraph generated by  $a$

$$|\langle a \rangle| = \text{order}(a)$$

if  $\langle a \rangle = G$  then  $G$  is cyclic and  $a$  is a generator of  $G$

## Exercise

In a finite abelian group  $G$  of size  $t$

## Group Theory Review

DH Key exchange

5 crypto groups:  $Z_p^*, Q_p$

$Z_n^*, Q_n$

elliptic curves

where  $t$  is prime ( $\forall a \in G, a \neq 1$ )

$\Rightarrow a$  is a generator

$\mathbb{Z}_p^*$  is always cyclic

$g$  generates  $G$

$x \mapsto g^x$  is one-to-one between  
 $[0, 1, \dots, t-1]$  and  $G$

$x \rightarrow g^x$  is easy. (repeated squaring)

$g^x \rightarrow x$  is usually in "crypto groups"

Discrete Log Problem (DLP)

DLP seems to be hard in  $\mathbb{Z}_p^*$

where  $p$  is large randomly chosen prime.

Assume mapping b/w set of messages and elements in  $G$ .

API ← "sage" in python  
create group  $G$

$G.\text{identity}()$

$\cdot \text{product}(x, y)$

$\cdot \text{power}(x, k) x^k$

$\cdot \text{random\_element}()$

$\text{inverse}(x)$

$G.\text{order}()$

$\cdot \text{elements}()$

$\cdot \text{generator}()$

$\cdot \text{discrete log}(g, y)$

## Publik Key setup (for some system)

p large prime

g generator mod p.

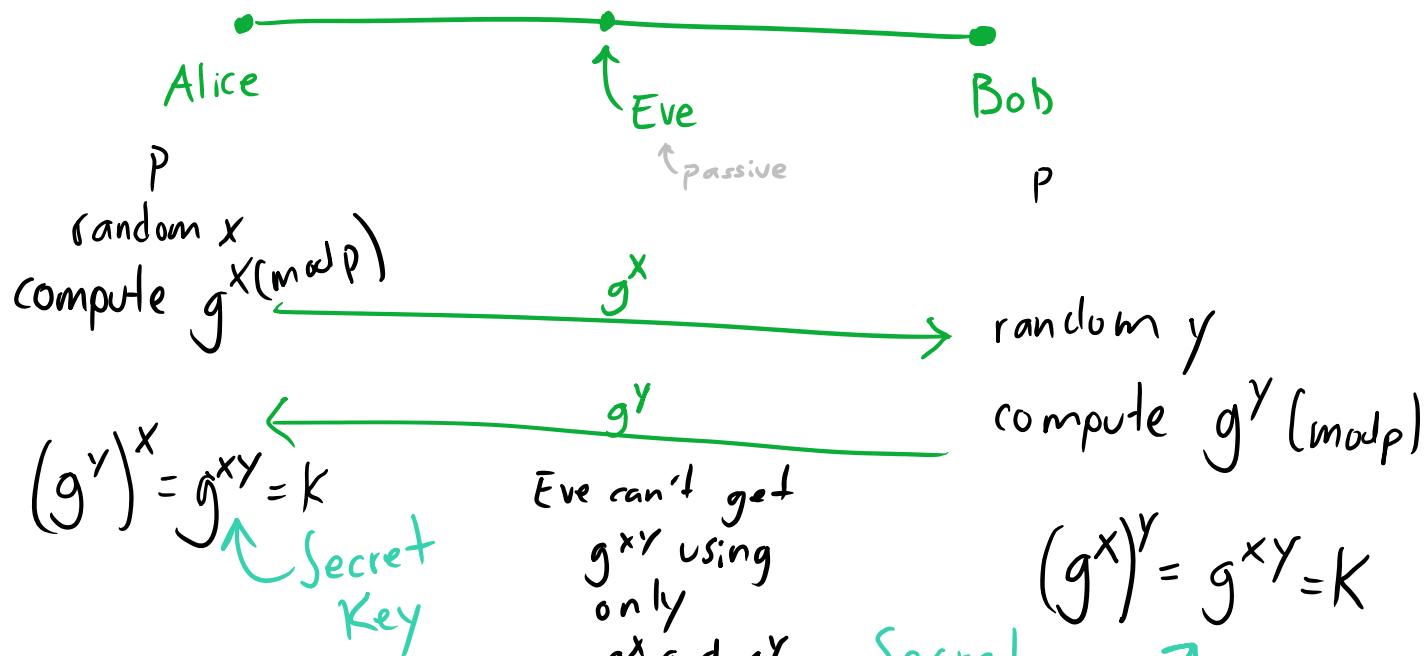
Alice chooses secret key  $x \quad 0 \leq x \leq p-1$

Computes public key  $y = g^x$

Assume: DLP is hard mod p.

## Diffie-Hellman Key Exchange

Problem: Establish a <sup>secret</sup> key between A and B without Eve knowing key



↗ **Open Key**  
 ↗ **only**  
 $g^x$  and  $g^y$   
 ↗ **Secret Key**  
 $(g^x)^y = g^{xy} = K$

**C DH Assumption:** Given  $g^x$  and  $g^y$   
 Computational Diffie Hellman is hard to compute  $g^{xy}$   
 Forward Secrecy ✓

## Cryptogroups

①  $\mathbb{Z}_p^* = \{1 \leq a < p\}$  Integers mod  $p$

- always cyclic
- safe prime  $p = 2q + 1$  is a "safe" prime.
- aside from 1, half of  $\mathbb{Z}_p^*$  are generators  
other are squares.

②  $Q_p$  square mod  $p = \{a^2 \bmod p\}$

$$|Q_p| = (p-1)/2$$

$$g^2 \text{ generates } Q_p \quad g^{2^i} = (g^2)^i$$

$$p = 2q + 1 \Rightarrow |Q_p| = q$$

Every element (except 1) of  $Q_p$  is a generator of  $Q_p$

$$\textcircled{3} \quad \mathbb{Z}_n^* = \left\{ a : \gcd(a, n) = 1 \quad \& \quad 1 \leq a \leq n \right\}$$

RSA Group

$$|\mathbb{Z}_n^*| = \varphi(n) \quad \text{Not Cyclic}$$

$$\text{if } n = p \cdot q : \quad \mathbb{Z}_n^* = \mathbb{Z}_p^* \cdot \mathbb{Z}_q^*$$

$$\textcircled{4} \quad Q_n = \left\{ a^2 : 1 \leq a \leq n \quad \& \quad \gcd(a, n) = 1 \right\}$$

Squares mod n. Quadratic Residues  
mod n

$$\text{if } n = p \cdot q \quad \text{and} \quad p = 2r + 1 \quad \begin{matrix} \swarrow \\ \text{safe} \end{matrix}$$

$$q = 2s + 1 \quad \begin{matrix} \searrow \\ \text{safe} \end{matrix}$$

$$\Rightarrow |Q_n| = r \cdot s \quad \& \quad Q_n \text{ is cyclic}$$

$p = \text{prime}$

$a, b$  be elements of  $\mathbb{Z}_p$  such that

$$4a^3 + 27b^2 \neq 0 \pmod{p}$$

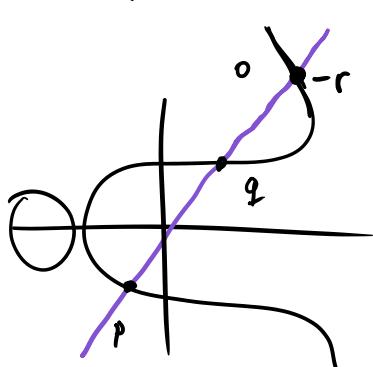
Curve:

$$y^2 = x^3 + ax + b \pmod{p}$$

Bernstein's Curve *way of defining  
a finite group*

$$y^2 = x^3 + 486662x^2 + x \pmod{p}$$

$$p = 2^{555} - 19$$



$$E_{a,b} = \{(x,y)$$

$$y^2 = x^3 + ax + b \pmod{p}$$

+  $\textcircled{O}$

$$R = P + Q$$

# 6.857 Recitation

Friday, March 18, 2016 11:06 AM

## Elliptic Curves

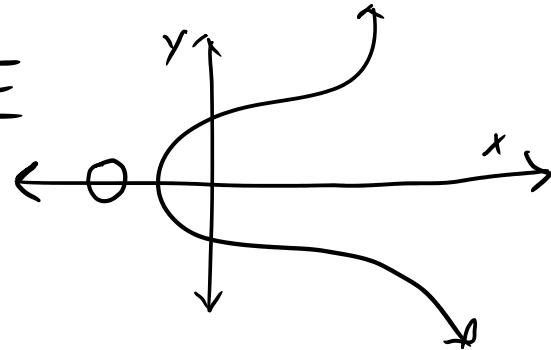
prime  $p$ ,  $a, b \in \mathbb{Z}_p$  s.t.  $4a^3 + 27b^2 \neq 0$  no dp

$$E = \{(x, y) : y^2 \equiv x^3 + ax + b \pmod{p}\} \cup \{\infty\}$$

Fact 1:  $|E| = p + 1 + t$  where  $t \leq 2\sqrt{p}$

Fact 2:  $|E|$  can be computed efficiently

if  $(x, y) \in E \rightarrow (x, -y) \in E$

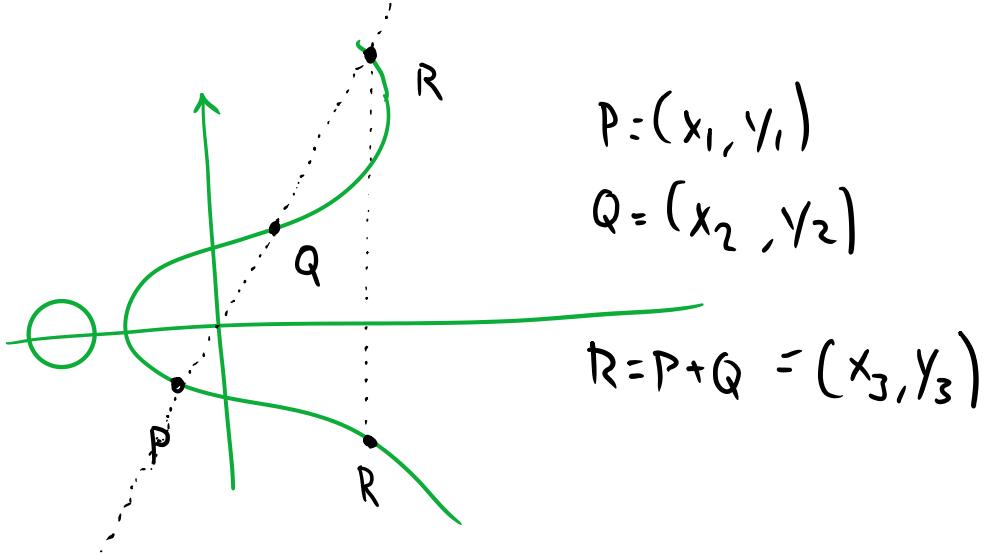


We can define a binary operation "+" on  $E$  s.t.  $(E, +)$  is a finite abelian group.

- $\infty$  is the identity element:

$$\forall P \in E \rightarrow \infty + P = P + \infty = P$$

- $-(x, y) = (x, -y) \rightarrow (x, y) + (x, -y) = \infty$
- $-\infty = \infty \rightarrow \infty + \infty = \infty$



Case 1

- $x_1 \neq x_2$  :  $m = \frac{y_2 - y_1}{x_2 - x_1}$        $x_3 = m^2 - x_1 - x_2$

$$y_3 = m(x_1 - x_3) - y_1$$

Case 2

- $x_1 = x_2$  and  $y_1 \neq y_2$  :  $P+Q = \infty$  (vertical line)

Case 3

- :  $P+Q = \infty$

- $P=Q$  and  $y_1 = 0$

Case 4

- $P=Q$  and  $y_1 \neq 0$  :  $m = \frac{3x_1^2 + a}{2y_1}$

$$x_3 = m^2 - 2x_1$$

$$y_3 = m(x_1 - x_3) - y_1$$

Thm: "+" is associative  $P+Q=Q+P \quad \forall P, Q \in E$

Cor:  $(E, +)$  is a finite abelian group

Fact: We can use  $GF(2^k)$  instead of  $\mathbb{Z}_p$

Why does this matter?

4096 bits RSA Key  $\approx$  313 bits elliptic curve key

## Discrete Log Problem for elliptic curves

If  $P \in E$ ,  $k$  is a positive integer then

$$kP \stackrel{\Delta}{=} \underbrace{P + P + P + \dots + P}_{k \text{ times}}$$

## ElGamal Public Key Encryption

Bob Alice  
choose  $E$  ↴  
elliptic curve

· choose  $E$  s.t

DLP is hard

· choose  $P \in E$  usually

order( $P$ ) to  
be large prime.

- choose integer  $s$  and  
compute  $B = sP$

$$\begin{array}{c} (E, F_q, P, B) \\ \hline \text{Public Key} \end{array}$$

Downloads  
Public Key

- Expresses message as point  $M \in E$
- Chooses a random secret  $k$  integer and computes

$$M_1 = kP = \underbrace{P + P + P + \dots}_{k \text{ times}}$$

$$M_2 = M + kB$$

Calculate

$$M = M_2 - sM_1$$

- Sends  $M_1, M_2$  to Bob

$$M_2 - sM_1 = M + kB - s(kP)$$

$$= M + k(sP) - s(kP) = M$$

EVE 

- Knows  $M_1, M_2$ , Public Key

$\rightarrow$  hard to decrypt  $M$   
if DLP is hard

Important note:

Alice should use different random  $K$  every time she sends message to Bob.

if she uses same  $k$  for  $M_1, M' \rightarrow M_1 = M'$

Then Eve computes  $M'_1 - M_1$   
 $= (M' + kB) - (M + kB) = M' - M$

If  $M$  is public  $\rightarrow$  Eve calculates

$$M + (M' - M) = M' \text{ BAD}$$

---

## GCD Algorithm

IF  $a, b \in \mathbb{Z}_n$  then  $\gcd(a, b)$  is the largest possible integer that divides both  $a$  and  $b$ .  $\gcd(24, 30) = 6$

Thm: If  $k \mid a$  and  $k \mid b$   
 $\Rightarrow k \mid \gcd(a, b)$

Thm: ( $\forall a, b \exists$  integers  $x, y$  s.t  
 $ax + by = \gcd(a, b)$ )

↪ can find  $a, b$  with  
extended Euclidian Alg

# 6.857 Lecture

Monday, March 28, 2016 11:10 AM

## Commitments and PK encryption

### Pederson Commitment Scheme

$$\text{commit}(x) \rightarrow C$$

$$\text{Reveal}(C)$$

**Properties:** Hiding:  $C$  reveals nothing about  $x$

Binding: Can only open  $C$  to one value

Non-malleability: Can't generate

$\text{commit}(x+1)$  from  $\text{commit}(x)$

$p, q$  large primes where  $q \mid p+1$  (eg  $p=2q+1$ )

$g$  generator of order  $q$  subgroup of  $\mathbb{Z}_p^*$

$h = g^a$  ( $a$  - secret)  $\leftarrow$  chosen by auctioneer

$p, g, q, h$  are public  $\langle g \rangle = \langle h \rangle$

$$x \in \mathbb{Z}_q$$

$r$  random in  $\mathbb{Z}_q$  randomization

$$\text{Commit} = c = \underbrace{g^x}_{\text{Commitment}} h^r \pmod{p}$$

Reveal: Give  $x, r$

Hiding: Given  $c = g^x h^r = g^{x'} h^{r'}$  for any  $x \in \mathbb{Z}_q$

$$\begin{aligned}
 g^x h^r &= g^{x'} h^{r'} \\
 g^x g^{ar} &= g^{x'} h^{ar'} \\
 g^{x+ar} &= g^{x'+ar'} \pmod{p} \\
 x+ar &\equiv x'+ar' \pmod{q} \\
 r' &= \frac{(x-x')}{a} + r \pmod{q} \\
 &\uparrow \\
 &r' \text{ exists}
 \end{aligned}$$

Information  
Theoretic Secure ✓

$\Rightarrow C$  could be for any commitment in the group

Binding:

$$\begin{aligned}
 c &= g^x h^r = g^{x'} h^{r'} \\
 x+ar &= x'+ar' \\
 a &= \frac{(x-x')}{(r-r')}
 \end{aligned}$$

Computationally  
Binding ✓

Lying  $\Rightarrow$  Can solve DLP  $\Rightarrow$  HARD

### Non-malleability

Can find a commitment of  $x+1$  given a commitment for  $x$ . Malleable X

## Public Key Cryptography

- $\lambda$  = security parameter  $1^\lambda = \underbrace{111\ldots\ldots1}_\lambda$
- ① keygen( $1^\lambda$ )  $\rightarrow$  ( $PK, SK$ )
  - ②  $E(PK, m) \rightarrow c$  (may be randomized)
  - ③  $D(SK, c) \rightarrow m$

Decouple encryption and decryption with different keys?

## El Gamal Encryption

$G = \langle g \rangle$  some group

Keygen:

$$SK = x \quad \leftarrow_{\text{random}} \mathbb{Z}_R [0, \dots, |G|-1]$$

$$PK = g^x$$

Encryption:

Let  $y = g^x = SK$  of recipient

pick  $k$  at random from  $[0, 1, \dots, |G|-1]$

$$\text{ciphertext } c = (g^k, m \cdot y^k)$$

element of the group

Decryption:

$$c = (a, b)$$

$$m = b / g^x \quad a^x = g^{kx} = g^{xk} = y^k \Rightarrow m = b / y^k \quad \checkmark$$

Like Diffie-Hellman key exchange

Need to assume DLP hard (infeasible to compute  $x$  from  $g^x$ )

## Semantic Security

Phase I : Examiner generates  $PK, SK$  pair  
gives  $PK$  to adversary

Adv can compute two messages  $m_0, m_1$  ( $|m_1| = |m_0|$ )  
 $m_0 \neq m_1$

Phase II : Examiner picks  $b \leftarrow \{0, 1\}$   
 $c = E(PK, m_b)$   
gives  $c$  to Adv

Adv computes on  $c$ , outputs  $\hat{b}$   
Adv wins if  $\hat{b} = b$

Scheme is **semantically secure** if  $p(\text{Adv wins}) \leq \frac{1}{2} + n(\lambda)$   
negligible function of  $\lambda$

To be semantically secure,  $\text{PK}$  should be randomized  
(or stateful encryption)

**DDH** (Decision Diffie Hellman) Assumption

Given group  $G$  with generator  $g$ .

Infeasable for an Adv to decide if a triple of inputs was generated as,

$$(g^a, g^b, g^c) \quad [a, b, c \text{ random}]$$

or

$$(g^a, g^b, g^{ab}) \quad [a, b \text{ random}]$$

Like computational Diffie Hellman

↳ Infeasable to compute  $g^{ab}$  from  $g^a$  and  $g^b$

Thm: DDH  $\Rightarrow$  CDH

Security of El Gammal

Thm: El Gamal is secure in  $\mathcal{H}$   
 $\iff$  DDH Holds in  $\mathcal{H}$ .

# 6.857 Lecture

Wednesday, March 30, 2016

11:07 AM

## Public Key II + RSA

El Gamal malleable

IND-CCA2 Security

RSA, OAEP, RSA Security

### El Gamal

$$E(m) = (g^k, m \cdot y^k)$$

$$E(2m) = (g^k, 2m \cdot y^k)$$

Ciphertexts for different messages are related ;

El Gamal is homomorphic

$$E(m_1) = (g^r, m_1 \cdot y^r)$$

$$E(m_2) = (g^s, m_2 \cdot y^s)$$

$$E(m_1) E(m_2) = (g^{r+s}, m_1 m_2 \cdot y^{r+s})$$

Valid ciphertexts

Can multiply ciphertexts to create another

$$E(m) = (g^r, m \cdot y^r)$$

$$E(1) = (g^s, y^s)$$

$$E(m) E(1) = E(m) = (g^{r+s}, m \cdot y^{r+s})$$

another ciphertext for  $E(m)$

Can rescrabble messages without using PK

IND-CCA2

Indistinguishable - chosen cipher Attack

Phase I : Examiner generates  $PK, SK$   
"Find"  $PK \rightarrow Adv$

Adv computes (time  $\text{poly}(\lambda)$ )  
↳ access to Decryption oracle

Outputs  $m_0, m_1$ ,  $|m_0| = |m_1|$ ,  $m_0 \neq m_1$ ,  
and state info  $s$

Phase II : Examiner picks  $b \in \{0, 1\}$   
"Guess"  $C_b = E(PK, m_b)$

$C_b, s \rightarrow Adv$

Adv can compute ( $\text{poly}(\lambda)$  time)  
can use Decrypt except  $C_b$

Adv guesses  $\hat{b}$

Adv wins if  $\hat{b} = b$

Scheme is IND-CCA2 secure if

$$P(\hat{b} = b) \leq \frac{1}{2} + \text{negligible}(\lambda)$$

Strongest definition of security for PK crypto  
El Gamal not IND-CCA2 secure

Ideas: Add redundancy to ciphertext checksum  
Decryption to fail if checks fail

$$C \rightarrow \boxed{D} \rightarrow \begin{matrix} m \\ \perp \end{matrix}$$

Void aka ciphertext rejected

Cramer-Sharp IND-CCA2 Secure Scheme

Keygen:  $PK = (g_1, g_2, c, d, h)$

$SK = (x_1, x_2, y_1, y_2, z)$

Encrypt:  $e = h^r \cdot m$  Hash Function  
 $c = (e, u_1, u_2, v)$  checks / redundancy depend on message

Decrypt:  $\alpha = H(u_1, u_2, e)$   
check  $U_1^{x_1 + y_1 \alpha} U_2^{x_2 y_2 \alpha} \stackrel{?}{=} v$

if not output  $\perp$   
else output  $m = e / U_1^z$

Thm: Cramer-Sharp is IND-CCA2 Secure  
if: DDH Hard and  $H$  is target collision resistant

Key Takeaways: Can have decryption fail to make scheme more secure.

RSA

↑ Rivest!

Diffie-Hellman notion of PK encryption (1976) —————

Diffie-Hellman notion of PK encryption (1976)

**Keygen:**  $(1^\lambda) \rightarrow (\text{PK}, \text{SK}, \mathcal{M}, \mathcal{C})$   $|\mathcal{M}| = |\mathcal{C}|$

**Encrypt:** efficiently computable one-to-one map  $\mathcal{M} \rightarrow \mathcal{C}$  deterministic

**Decrypt:**  $D(\text{SK}, E(\text{PK}, m)) = m$

Hard to compute SK given PK

Inspiration For RSA

**Keygen:** Find 2 large primes  $p, q$   $\lambda=1024$  bits

$$\begin{aligned} n &= p \cdot q \\ \varphi(n) &= |\mathbb{Z}_n^*| = (p-1) \cdot (q-1) \\ e &\leftarrow \mathbb{Z}_{\varphi(n)} \quad \text{so} \quad \gcd(e, \varphi(n)) = 1 \end{aligned}$$

$$\text{PK} = (n, e) \quad d = e^{-1} \pmod{\varphi(n)}$$

$$\text{SK} = (d, p, q)$$

**Encrypt:**  $C = E(m) = m^e \pmod{n}$

$$m = D(c) = c^d \pmod{n}$$

Correctness:

Chinese Remainder Theorem (CRT)

$$\begin{aligned} n &= p \cdot q \\ x &= y \pmod{n} \iff x = y \pmod{p} \quad \text{AND} \quad x = y \pmod{q} \\ e \cdot d &= 1 \pmod{\varphi(n)} \end{aligned}$$

$$e \cdot d = 1 + \frac{(p-1) \cdot (q-1)}{\varphi(n)} \quad \text{for some } t$$

$$e \cdot d \equiv 1 \pmod{p-1} \Rightarrow d \equiv e^{-1} \pmod{p-1}$$

To show  $(m^e)^d \equiv m \pmod{n} \quad (\forall m)$

Suffices to  $(m^e)^d \equiv m \pmod{p}$   
by CRT

Case I:  $m \equiv 0 \pmod{p}$   $0^{ed} \equiv 0 \pmod{p}$  ✓

Case II:  $m \not\equiv 0 \pmod{p}$

$$m^{p-1} \equiv 1 \pmod{p} \rightarrow \text{by Fermat's Little Thm}$$

$$m^{ed} = m^{1+u(p-1)}$$

$$= m \cdot (m^{p-1})^u = m \cdot 1^u = m \quad \checkmark$$

$$\underline{m^{ed} \equiv m \pmod{p}} \quad (\forall m \in \mathbb{Z}_p)$$

$$\underline{m^{ed} \equiv m \pmod{q}} \quad (\forall m \in \mathbb{Z}_q)$$

Combining by CRT

$$m^{ed} \equiv m \pmod{n} \quad (\forall m \in \mathbb{Z}_n)$$

$$\Rightarrow D(SK, E(PK, m)) = m \quad \boxed{\text{HAPPY}}$$

d is secret

$$d = e^{-1} \pmod{\varphi(n)}$$

Knowledge of d  $\equiv$  knowledge of p, q

Assumptions: Factoring is secure

## Difficulty of Factoring $n$

$$\exp \left\{ c \cdot (\ln n)^{1/3} (\ln \ln n)^{2/3} \right\}$$

↳ exponential in cube root of length of  $m$

768 bits factored already

1024 bits soon

## Is RSA semantically secure?

RSA is **not** randomized  $\Rightarrow$  **NOT** semantically secure.

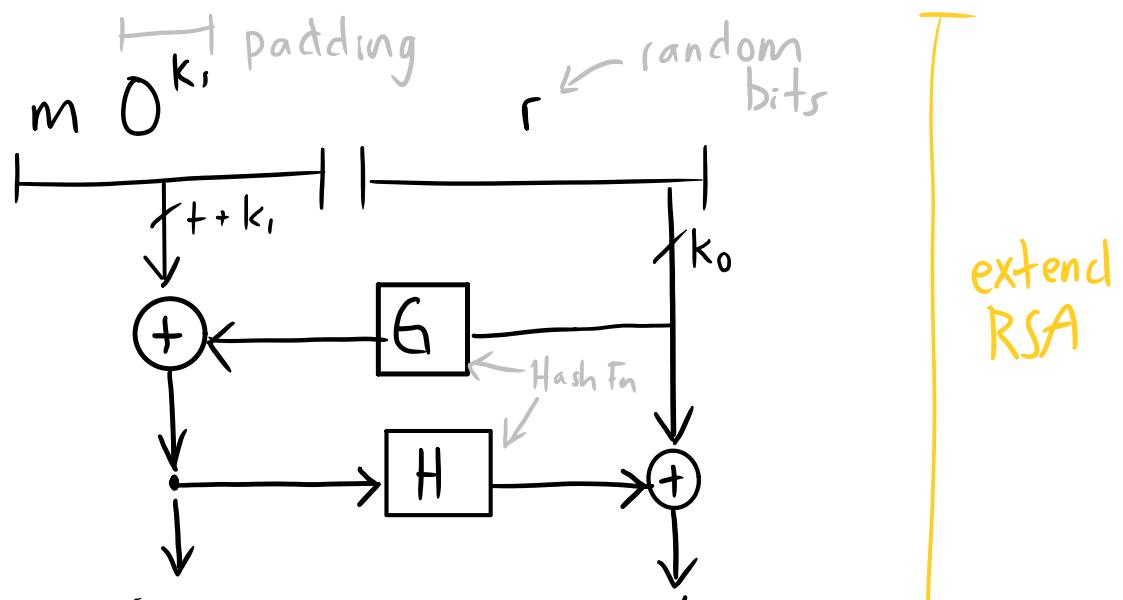
$$m_0 \Rightarrow c_0 = E(\text{PK}, m_0)$$

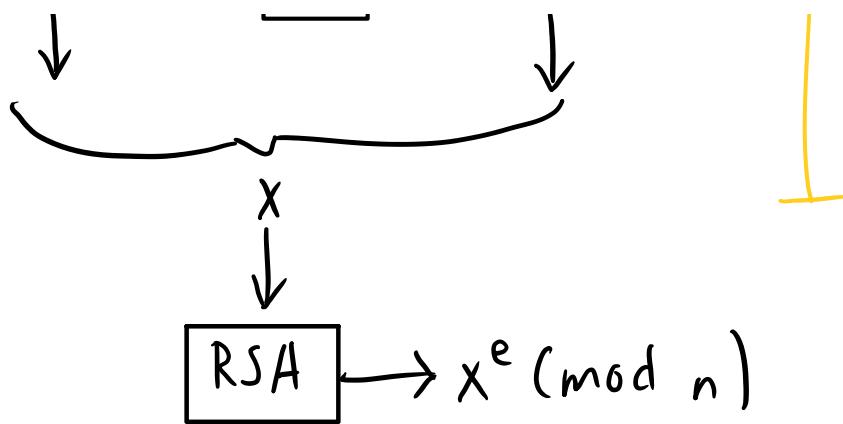
$$m_1 \Rightarrow c_1 = E(\text{PK}, m_1)$$

## Optimal Asymmetric Encryption Padding (OAEP)

modified RSA to achieve stronger notion of security.  $\rightarrow$  Preprocessing

### Encrypt





Decrypt

invert RSA

invert OAEP

reject (output ⊥) if 0<sup>k</sup>  
else output m

Thm: RSA w/ OAEP is IND-CCA2 secure

Assumes ROM for G and H

Random Oracle Model

and RSA hard to invert on random inputs.

# 6.857 Recitation

Friday, April 1, 2016 11:16 AM

## PK (rypto Review

RSA  
El Gamal  
TIND-CCA 2  
Cramer-Sharp  
Elliptic Curve  
Pederson Commitments

RSA [Katz pg 355]

$\text{Gen}(1^\lambda) : N, e, d = \text{GenRSA}(1^\lambda)$   
 $\text{PK} = (N, e)$   
 $\text{SK} = (N, d)$

$\text{Enc}(\text{PK}, m \in \mathbb{Z}_N^*) : \text{ciphertext } c = m^e \bmod N$   
 $\text{Dec}(\text{SK}, c \in \mathbb{Z}_N^*) : \text{message } m = c^d \bmod N$

$\text{GenRSA}(1^\lambda) \quad (N, p, q) \leftarrow \text{GenModulos}(1^\lambda)$   
 $\phi(N) = (p-1)(q-1)$   
choose  $e$  s.t  $\gcd(e, \phi(N)) = 1$   
Compute  $d \equiv e^{-1} \bmod \phi(N)$   
return  $N, e, d$

El Gamal [Katz pg 365]

Defined over cyclic group  $G$  with order  $q$  and gen  $g$ .

$\text{Gen}(1^\lambda) : \text{Construct group } (G, q, g) = \text{GenGroup}(1^\lambda)$   
Choose  $r \xleftarrow{k} \mathbb{Z}_q \cdot h = g^r$

$$PK = (G, g, g, h)$$

$$SK = (G, g, g, r)$$

Group definitions

$\text{Enc}(pk, m \in \mathbb{Z}_q)$ :

choose  $r \leftarrow \mathbb{Z}_q^*$

output ciphertext  $c = (g^r, m \cdot h^r)$

$\text{Dec}(sk, c)$

Let  $(c_1, c_2) = c$

Compute  $c_2/c_1^r = m$

IND-CCA2 (CCA)

- Strongest Definition of Security for PK crypto

Defined as 2 phase game between an examiner  $E$  and an adversary  $A$

Phase I: Find

$E$  generates  $(PK, sk) = \text{Gen}(1^\lambda)$

$E$  sends  $PK$  to  $A$  essentially gives access to enc oracle

$A$  computes for poly-time in  $\lambda$  with access to  $\text{Dec}(sk, m)$

$A$  outputs  $m_0$  and  $m_1$  and any state info  $S$ .

Phase II Guess

$E$  picks  $b \leftarrow \mathbb{R} \{0, 1\}$  and computes

$$c' = \text{Enc}(PK, m_b)$$

$E$  sends  $c'$  and  $s$  to  $A$

$A$  computes (poly-time in  $\lambda$ ) w/ access  
 to  $\text{Dec}(\text{sk} \neq c')$   
 $A$  outputs guess  $\hat{b}$

Encryption scheme IND-CCA2 Secure if

$$\Pr[\hat{b} = b] \leq \frac{1}{2} + \text{negligible}(\lambda)$$

El Gamal **not** IND-CCA2 Secure



Cramer-sharp cryptosystem

Solves malleability problems  
in El Gamal

$\text{Gen}(1^{\lambda})$

choose  $g, g \leftarrow \mathbb{G}$

$\text{SK} = (x_1, x_2, y_1, y_2, z) \leftarrow \mathbb{Z}_n$

Hash Function  $H: \mathbb{G}^2 \rightarrow \mathbb{Z}_q$

$c = g_1^{x_1} g_2^{x_2} \quad d = g_1^{y_1} g_2^{y_2} \quad h = g_1^z$

$\text{PK} = (g_1, g_2, c, d, h, H)$

$\text{Enc}(\text{pk}, m \in \mathbb{G})$

choose  $r \leftarrow \mathbb{Z}_q$

$v_1 = g_1^r \quad v_2 = g_2^r \quad e = mh^r$

$\alpha = (v_1, v_2, e)$

$v = c^r d^e$

$c = (v_1, v_2, e, v)$

$\text{Dec}(sk, c)$

$$a = H(v_1, u_2, e)$$

If  $v_1^{x_1 + x_2 \alpha} v_2^{y_2 + y_2 \alpha} \neq v \Rightarrow \text{REJECT}$

$$m = e / v_1^z$$

## Elliptic Curve Pederson Commitments

$\text{Setup}(1^\lambda)$  Construct  $(E_p, g, f) \leftarrow \text{ECGen}(1^\lambda)$

with prime order  $q$  and generator  $f$

Choose  $a \leftarrow \mathbb{Z}_q^*$

compute  $H = af \rightarrow$  another Generator

output  $(E_p, q, f, H)$

$\text{Commit}(x \in \mathbb{Z}_q)$

Choose  $r \leftarrow \mathbb{Z}_q^*$

compute  $c = xf + rH$

$c = g^{xH} \text{ for El Gamal}$

$\text{Reveal}(x, r \in \mathbb{Z}_q, c)$

checks  $c = xf + rH$

## Perfect Hiding

$$xf + rH = x'f + rH$$

There is a way to reveal your value, such that

it reveals any value  $\Rightarrow$  Information  
Theoretic Secure

# 6.857 Lecture

Wednesday, April 6, 2016 11:09 AM

## Bilinear Maps

Gap groups + bilinear maps

BLS Signatures

3-way key agreement

IBE (Identity based encryption)

"Decision Diffie Hellman"

Gap group: DDH is easy (to decide if  $(g, g^a, g^b, g^c)$  is a valid tuple) but CDH is hard (to compute  $g^{ab}$  given  $g, g^a, g^b$ )  
 note: CDH easy  $\Rightarrow$  DDH easy

Use two groups: New properties

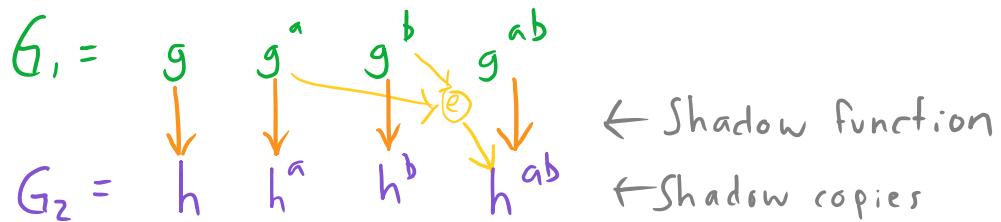
$G_1$  group  $|G_1| = q$  generator  $g$

$G_2 \leftarrow$  Shadow Group  $|G_2| = q$  generator  $h$

$e : G_1 \times G_1 \rightarrow G_2$  "Shadow Function"

$$(V_{a,b}) e(g^a, g^b) = h^{ab} \xrightarrow{\text{moved to the other group}}$$

$$e(g, g) = h \quad e(g, g^a) = h^a$$



With this setup DDH is easy:

$$e(g^a, g^b) \stackrel{?}{=} e(g, g^c)$$

Thm If you can compute DL in  $G_2$  easily  
then you can compute them easily in  $G_1$ .

$$\text{DL}_{G_1, g}(g^a) = \text{DL}_{G_2, h}(h^a) = a$$

How to create a gap group? (complicated)

$G_1$  = supersingular elliptic curve  $p \equiv 2 \pmod{3}$   $a=0$

$G_2 = F_p$  k small k  $y^2 = x^3 + ax + b$   $b \in \mathbb{Z}_p^\times$

↳ may use subgroups of order q  
for some prime  $q \approx 2^{160}$

$e$  = "Weil pairing", "Tate pairing"

BLS Signatures (2001) ← Short signatures

Keygen  $G_1, G_2$  prime order  $q \approx 2^{160}$

$e: G_1 \times G_1 \rightarrow G_2$

$H: \text{string} \rightarrow G_1$  ↗

Secret:  $x \in \mathbb{Z}_p^\times$

Public:  $g^x = y$

Sign( $M$ )  $m = H(M)$    
  $\sigma = \sigma_x(M) = m^x$  ← can be represented compactly  
representative in the group

Verify( $M, y, \sigma$ )  $m = H(M)$

$$e(m, g^x) = e(g, m^x)$$

$$e(g, m)^x$$

Thm: BLS secure against existential forgery under Adaptive Chosen Message attack in ROM assuming CDH is hard in  $G_1$ .

### 3-way key agreement

Recall DIT Key agreement:  $g^a, g^b \rightarrow g^{ab}$  (only 2-way)

A publishes  $g^a$   
 B "  $g^b$   
 C "  $g^c$

$$g^{atb+bc} \quad h^{abc} : e(g^{ab}, g^c) = h^{abc}$$

Thm: Secure assuming  $\text{BDH}$  (Bilinear Diffie Hellman)  
 Given  $g, g^a, g^b, g^c, e$  hard to compute  $e(g, g)^{abc}$

### Identity Based Encryption (IBE)

TTP PK  $y = g^x$

MIT = Trusted third party  
 only need name to encrypt

$H_1$ : String  $\rightarrow G_1$

$H_2$ :  $G_2$  to  $\{0,1\}^\infty$  (PRG)

$y, \text{name}, M$

$\hookrightarrow$  Pseudo Random generator.

$$r \xleftarrow{R} \mathbb{Z}_q^*$$

$$Q_A = H(\text{name})$$

$$(g^r, M \oplus H_2(e(Q_A)^r))$$

$$d_A = Q_A^5 \quad \leftarrow \text{Secret key given by MIT}$$

$$\begin{aligned} \text{Receive}(v, v) &= v \oplus H_2(e(d_h, v)) \\ &= v \oplus H_2(e(Q_A g')) \\ &= v \oplus H_2(e(Q_A, g')^r) \\ &= M \end{aligned}$$

Key management.

# 6.857 Review

Monday, April 11, 2016 7:06 PM

## Quiz I Review

Security Principles  
Encryption  
Hashing  
Block Ciphers  
Block Cipher Modes

### Security Principles

Adversary has advantage. Only needs to find one vulnerability

### Encryption

#### Information Theoretic

Can't break even w/ infinite computational power

One Time Pad  
malleable?

#### IND-CPA (semantic security)

A can't distinguish b/w ciphertexts  
access to encryption oracle.

must be  
randomized!

#### IND-CCA

A can access decryption oracle

#### IND-CCA 2

A can access decrypt + encrypt  
- Needs non-malleability

throughout  
challenge

TODO  
CHECK

### Hashing

non invertability/pre-image resistance

OW: Given  $y = h(x)$ , hard to find  $(x)$

Good: Passwords in database

CR Hard to find any  $x \neq x'$  st.  $h(x) = h(x')$

$CR \Rightarrow TCR$     $TCR \not\Rightarrow CR$

$TCR$  Given  $y = h(x)$  hard to find  $x' \neq x$  s.t  $h(x') = y$

Good: Digital Signatures

## Pseudo Randomness

Sample Question:

$$H(x) = BC-MAC_k(x) \parallel k$$

No, the function is invertable.  $\xrightarrow{\text{Key is known}}$

2010 T/F #13

If  $H$  is CR  $\Rightarrow$  must be hard to

compute the last bit of  $x$  given  $H(x)$

False: set  $h'(x) = h(x) \parallel x_n$

$x_1 \dots x_n$

Finding collisions in  $h' \Rightarrow$  Find collision in  $h$

## Block Ciphers

Ideal block cipher creates random permutations over fixed length message-space.

- invertible

DES - 56 bit keys "

AES - 128, 192, 256 bit keys

Sample questions

2011 T/F #9

If AES decrypts a block  $c$  then someone must have encrypted a plaintext to obtain  $c$ .

False

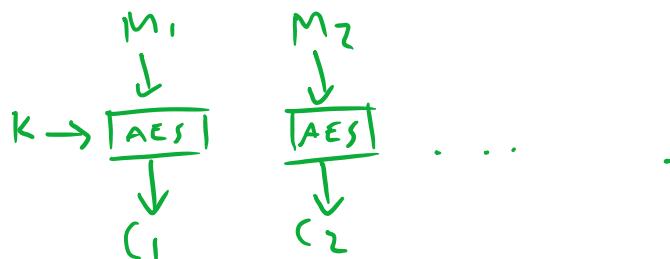
## Block Cipher Modes

### ECP (Electronic Code Book)

Every block encrypted in parallel w/ same key and same cipher.

Problem: Repeated Message block revealed

$\Rightarrow$  Not IND-CPA

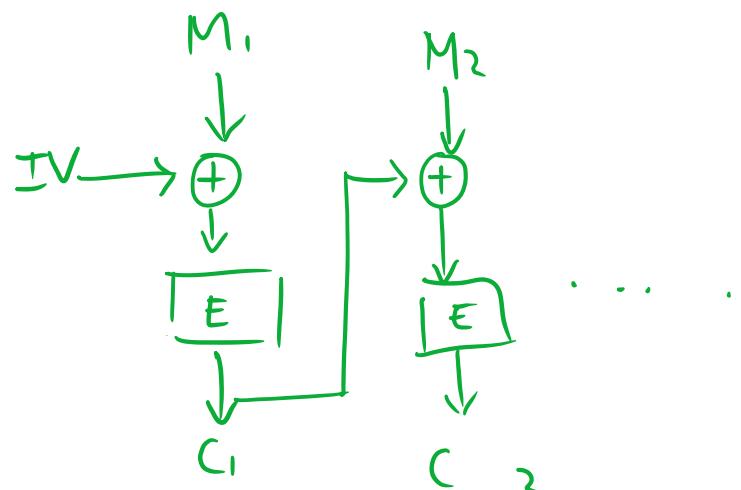


### CBC (Cipher Block Chain)

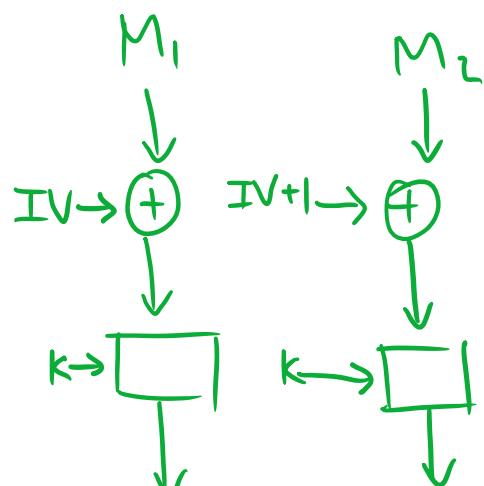
Random IV  $\Rightarrow$  IND-CPA

otherwise

static IV  $\Rightarrow$  deterministic



### CTR





## Sample Question

ECB but first half of every message block is random  
 IND-CCA2. Access to decryption throughout channel  
 False: can change 1 block of challenge ciphertext and decrypt.  
 | | |

## Number Theory

### Quadratic Residue

A quadratic residue  $r \pmod p$  is a number s.t.  
 the equation  $x^2 = r \pmod p$  has a solution.

+ 0 always quadratic residue

+ Have exactly  $\frac{(p+1)}{2} + 1$  QR mod p

- + (i) (3 pts) Explain how to tell if  $y$  is a quadratic residue modulo a prime  $p$ , given only a generator  $g$  for  $Z_p^*$  and the discrete logarithm  $x$  of  $y$  (so that  $y = g^x \pmod p$ ).

*Solution:*  $y$  is a quadratic residue if  $x$  is even.

### Sample Question

$$ax^2 + bx + c = 0 \pmod p \quad a, b, c \in \{0, 1, 2, \dots, p-1\}$$

Question: How many of these equations have solutions?

Answer:

- $a=0, b=0, c=0 \Rightarrow \exists$  infinitely many solns
- $a \neq 0$  &  $a \neq -1 \pmod p$   $\leftarrow$  Pick  $c$

- $a=0, b=0, c=0 \Rightarrow \exists$  infinitely many solns
  - $a=0, b \neq 0, c=p$ :  
 $\underbrace{(p-1)(p)}_{\text{pick } c} \leftarrow$  Pick  $c$   
 $\underbrace{(bx+c) = 0 \pmod p}_{\text{pick } b} \leftarrow$  all have solution  
 $x = b^{-1}(-c) \pmod p$
- ⋮

## Diffie-Hellman Key Exchange



① Publicly agree on  $G = \langle g \rangle | G | = n$

Alice chooses secret integer

$a$

$$g^a$$

Bob chooses  
secret  $b$  and  
sends

$$g^b$$

Calculates  $g^{ab}$



Calculates  $g^{ab}$

Broken if E  
performs the  
man-in-the  
middle attack

CDH: Given  $g^a$  and  $g^b$  it is computationally infeasible to calculate  $g^{ab}$

DDH

Given  $(g^a, g^b, g^{ab})$  and  $(g^a, g^b, g^c)$   
it is infeasible to prove  $g^c = g^{ab}$

# El Gamal Encryption

Choose  $G$  s.t  $|G|=q$  and generator  $g$ .

Alice

$$x \leftarrow \text{rand} \{1, 2, \dots, q-1\}$$

$$h = g^x$$

$$\text{PK} = (h, G, q, g)$$

$$\text{SK} = x$$

Bob

$$m \in G$$

$$y \leftarrow \text{rand} \{1, 2, \dots, q-1\}$$

$$s = h^y$$

$$c_1 = g^y$$

$$c_2 = m, s = mh^y$$

$$(c_1, c_2) = (g^y, mh^y)$$

$$= (g^y, m \cdot g^{xy})$$

IND-CPA secure

Not IND-CCA2 secure

The El-Gamal signature scheme is not secure if multiple messages are signed with the same secret key  $x$  and the same random seed  $k$ . Show how to recover  $x$  given two messages  $m_1, m_2$  and their signatures  $(r_1 = g^k, s_1 = (\text{HASH}(m_1) - r_1 x)k^{-1}), (r_2 = g^k, s_2 = (\text{HASH}(m_2) - r_2 x)k^{-1})$ .

*Solution:*  $s_1$  and  $s_2$  are a system of two equations with two unknowns which you can solve to recover  $x$  and  $k$ .  $k = \frac{s_2 - s_1}{\text{HASH}(m_2) - \text{HASH}(m_1)}$ , and  $x = \frac{\text{HASH}(m_1) - ks_1}{r_1}$ .

# Elliptic Curves

$$E: y^2 = x^3 + ax + b \pmod{p}$$

$$G = \{(x, y) : y^2 = x^3 + ax + b \pmod{p}\} \cup \{\infty\}$$

- If  $(x, y) \in G_E \Rightarrow (x, -y) \in G_E$
- Order of an elliptic curve group can be calculated efficiently.

Fermat's Little Theorem:  $a^q \equiv a \pmod{q}$

MACS: Need to be hard to forge  
Don't need to be pseudo random

Probability of finding 3-way collision:  $2^{2n/3}$

$a^{p-1} \equiv 1 \pmod{p}$  for all primes p.

# 6.857 Lecture

Monday, April 11, 2016

11:06 AM

## Zero Knowledge Proofs

Prove that you know the solution to a problem  
without revealing any info about the solution

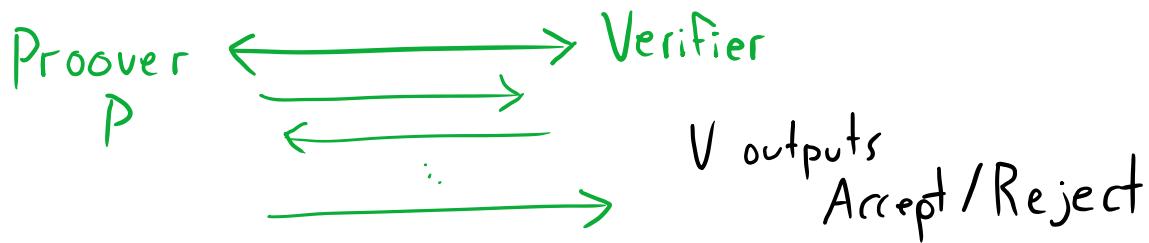
ZK Proofs

Interactive Proofs

Sudoku, 3 coloring, ham cycle, DL

Any problem in NP has ZK Proof

## Interactive Protocol



$$x = (\exists w) R(y, w)$$

$\uparrow$        $\uparrow$        $\nwarrow$   
solution      solution      Problem  
 $P$  knows

## Desired Properties

Completeness: if  $x$  true,  $V$  accepts

depends on problem

Soundness: if  $x$  not true,  $V$  rejects w/  $P \geq \epsilon$

ZK: if  $x$  true verifier learns nothing about  $w$

If no solution,  $V$  accepts w/ prob  $\leq (1-\epsilon)$

iterate  $t$  times:  $\leq (1-\epsilon)^t \rightarrow 0$  as  $t \rightarrow \infty$

commitment:  $c = \text{commit}(v, r)$  Pedersen:  $c = g^v h^r$   
 $\text{open}(c) \rightarrow (v, r)$   
Perfectly hiding  $\leftarrow$  Information  
computationally binding Theoretic

## 6.857 Recitation

Friday, April 15, 2016 11:08 AM

# Zero Knowledge Proof

# Prover, Verifier

Prover wants to convince V that they know a solution to a poly-time algorithm without revealing anything about the solution.

# Properties

**Complete:** If  $P$  knows solution, can always convince  $V$ .

**Sound:** If P doesn't know a solution, cannot convince V.

**Zero-Knowledge:** During the protocol, V gains no info about solution.

# 3 color in ZK Proof

## Coloring $c \leq 6$

permuted  
commit to <sup>1</sup>coloring →

commit to coloring →  
request opening  
of 2 adj colors

Opens 2 colored nodes ←

**Completeness:** valid coloring  $\Rightarrow$  adj nodes always diff.

**Soundness:** Invalid coloring  $\Rightarrow$  at least one 'bad' edge  
 $Pr = \frac{1}{|E|}$   
opens same colors

**Zero Knowledge:** Simulate by picking two random adjacent nodes and two random adjacent colors

## Hamiltonian Cycle

$\hookrightarrow$  Path that visits every node exactly once.

P

V

Knows cycle C on G

Create isomorphic graph H and commit.  
Commit to cycle on H.

$\longrightarrow$  Randomly ask P to reveal one.

**Completeness:** IF P knows cycle in G  
can compute mapping in H.

**Soundness:** IF P doesn't really know...  
Either lied about H or not a valid H cycle.

**Zero Knowledge:**

# DLP

$$y = g^x \pmod{p} \quad \text{DLP}(y) = x$$

Schnorr Group

$$\mathbb{Z}_p^* \quad p \text{ prime} \quad p = rq + 1 \quad q \text{ is prime.}$$

Generator  $g$  with order  $q$ .

P

Draws random  $k$   
from  $\mathbb{Z}_q$

Commits  $(a = g^k)$   $\longrightarrow$  Draws random  
value from  $\mathbb{Z}_q = c$

V

sends  $s = k + cx$



Verify that  
 $g^s = ay^c$

Completeness:  $g^s = ay^c$

$$g^{k+cx} = g^k g^{cx}$$

$$g^{k+cx} = g^{k+cx} \quad \checkmark$$

Soundness: Show that if P can succeed for any two different challenges  $c$  and  $c'$  then P can compute  $x$  anyways.

$$\begin{aligned} S &= k + cx \\ S' &= k + c'x \\ \hline S - S' &= x(c - c') \\ x &= (S - S') / (c - c') \end{aligned}$$

Zero Knowledge:

$$\begin{aligned} c &\leftarrow \mathbb{Z}_q \\ s &\leftarrow \mathbb{Z}_q \end{aligned}$$

$$\begin{aligned} a &= g^s y^{-c} \\ g^{k+cx} g^{-cx} &= g^k \end{aligned}$$

$\text{NP} \in \text{ZK}$

Can reduce any problem in NP to  
3-coloring and prove using ZK.

NPC and  $\in \text{ZK}$

# 6.857 Lecture

Wednesday, April 20, 2016 11:17 AM

## Voting

### Evidence Based Voting

need convincing evidence that winner really won

### Security Requirements

- only eligible voters may vote
  - each cast vote is secret
    - no vote-selling
    - no receipt showing how you voted
  - final outcome is verifiably correct
  - No "trusted parties". all are suspects
- vendors...  
= voters...  
= officials ...

### Software Independence

- Software is **not** to be trusted
- **Software independence** - undetected error in software can not cause undetectable change in results.

### Black-box auditing

Audit any voting systems

↳ any social choice function

# 6.857 Lectures

Monday, April 25, 2016 11:06 AM

## Quines

Quines  
Decidability / Anti-Virus Protection  
Certificates  
SPKI / SDSI

① Can you write a program that prints itself?

```
char *s = "char *s %c %o %s %o c; main() {  
    printf(s, 34, s, 34);"  
main() {  
    printf(s, 34, s, 34);  
}
```

↑ double quote YES

② Write a program that puts its own source code into a string constant

✓ Program can operate on its source code as data.

$$P = \begin{cases} s - \text{source code for } P \\ \text{define } A(x) : \equiv \\ A(s) \end{cases} \quad P = A(P)$$

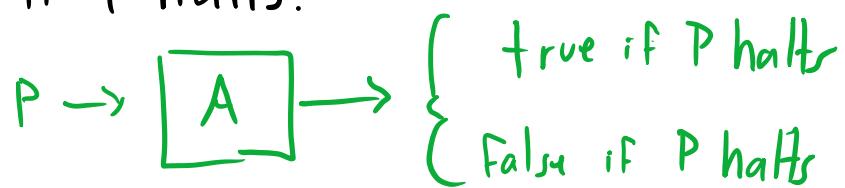
## Halting Problem

Tell if a given program will ever stop.

Thm: Halting Problem is undecidable

⇒ There does not exist a program A that takes as input another program P. + A always halts and correctly

that takes as input another program  $P$ , s.t.  $A$  always halts and correctly outputs if  $P$  halts.



Proof (by contradiction)

Assume  $A$  exists and have code/access

$$P = \begin{cases} \text{if } A(P) \text{ then loop} \\ \text{else halt:} \end{cases}$$



## Malware Detection

Rice's Thm: Determining any non-trivial property of output behavior is undecidable.

Proof

Suppose  $A$  can decide if program  $P$  has the property.  $\rightarrow$  ie  $P$  is ransomware

$$P = \begin{cases} \text{if } A(P) \text{ then } X'() \leftarrow \text{does not have property} \\ \text{else } X() \leftarrow \text{has property} \end{cases}$$

Corollary: Virus detection is undecidable.

$\Rightarrow (\forall A) (\exists P) A(P)$  is wrong

$\Rightarrow (\exists P) (\forall A) A(P)$  is wrong