Quick start:

- Go to menu item, Reactional > Add Reactional Manager
  A **Reactional Music** gameobject will be added to your scene.
- Make sure you have placed a downloaded music bundle inside StreamingAssets/Reactional

Start music on play:

- On the **Reactional Music** gameobject you will find ReactionalManager and BasicPlayback.
  If you want to autoplay music when starting play, please define these tracks as *defaultTheme*
  and *defaultTrack.*

For more information please visit:
Online User Guide