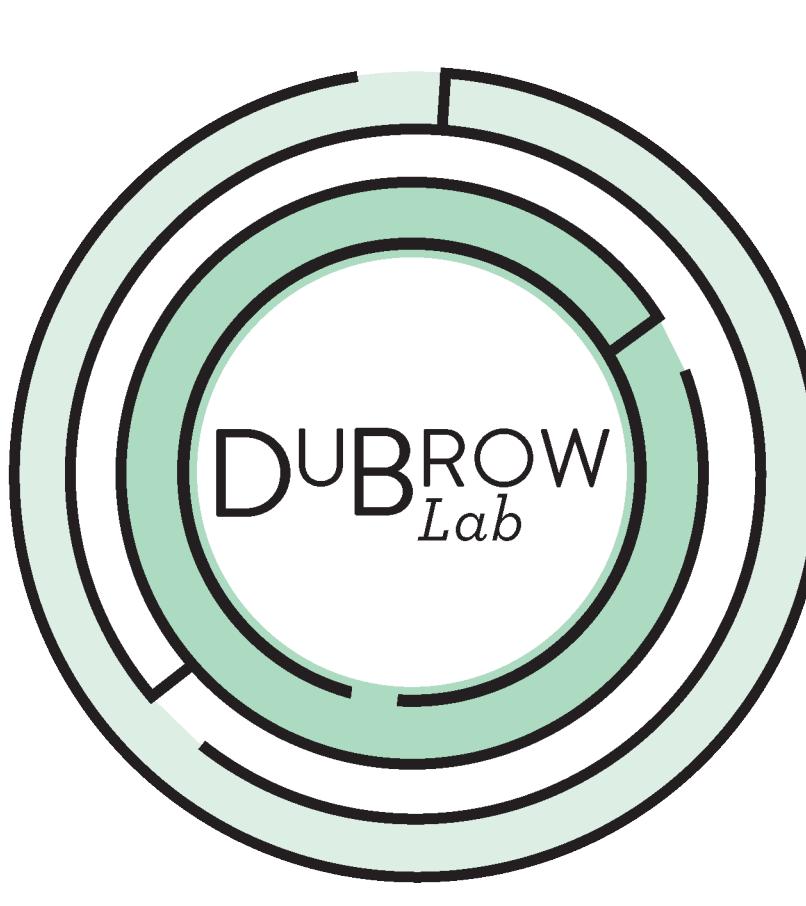




# Contextual novelty and familiarity influence the effects of switching on free recall performance

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## Background

Abruptly shifting to a novel context can create a disruptive effect on memory [1]

However, some studies have shown that free recall [2] and source memory [3] benefit from context switches

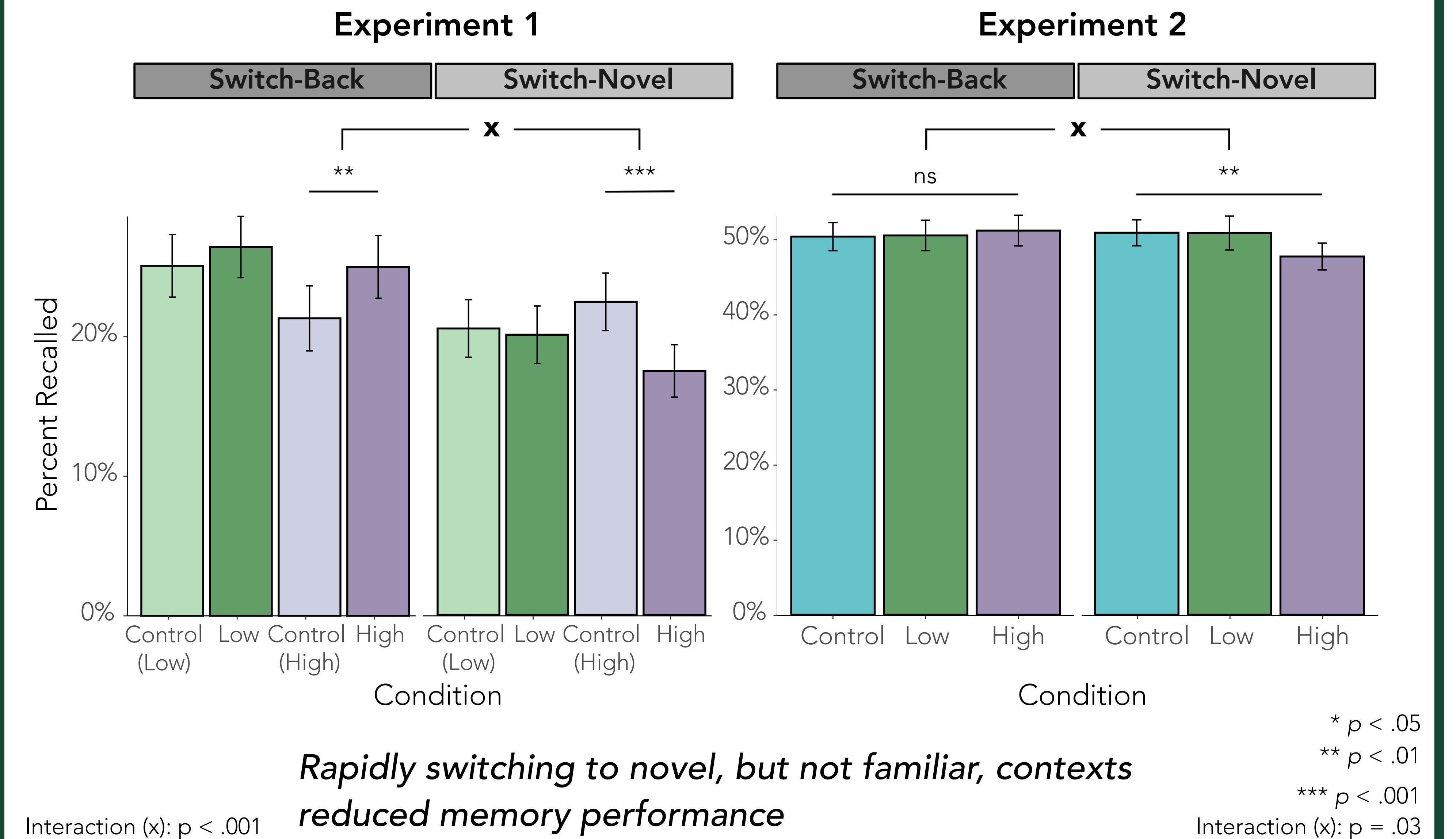
Less is known about how contextual familiarity might modulate the effects of context switches on free recall

One possibility is that familiarity may allow our internal context to drift more slowly and act as a bridge between more rapidly changing item representations [4,5,6]

**Q1: How does switching to familiar vs. completely novel contexts influence free recall?**

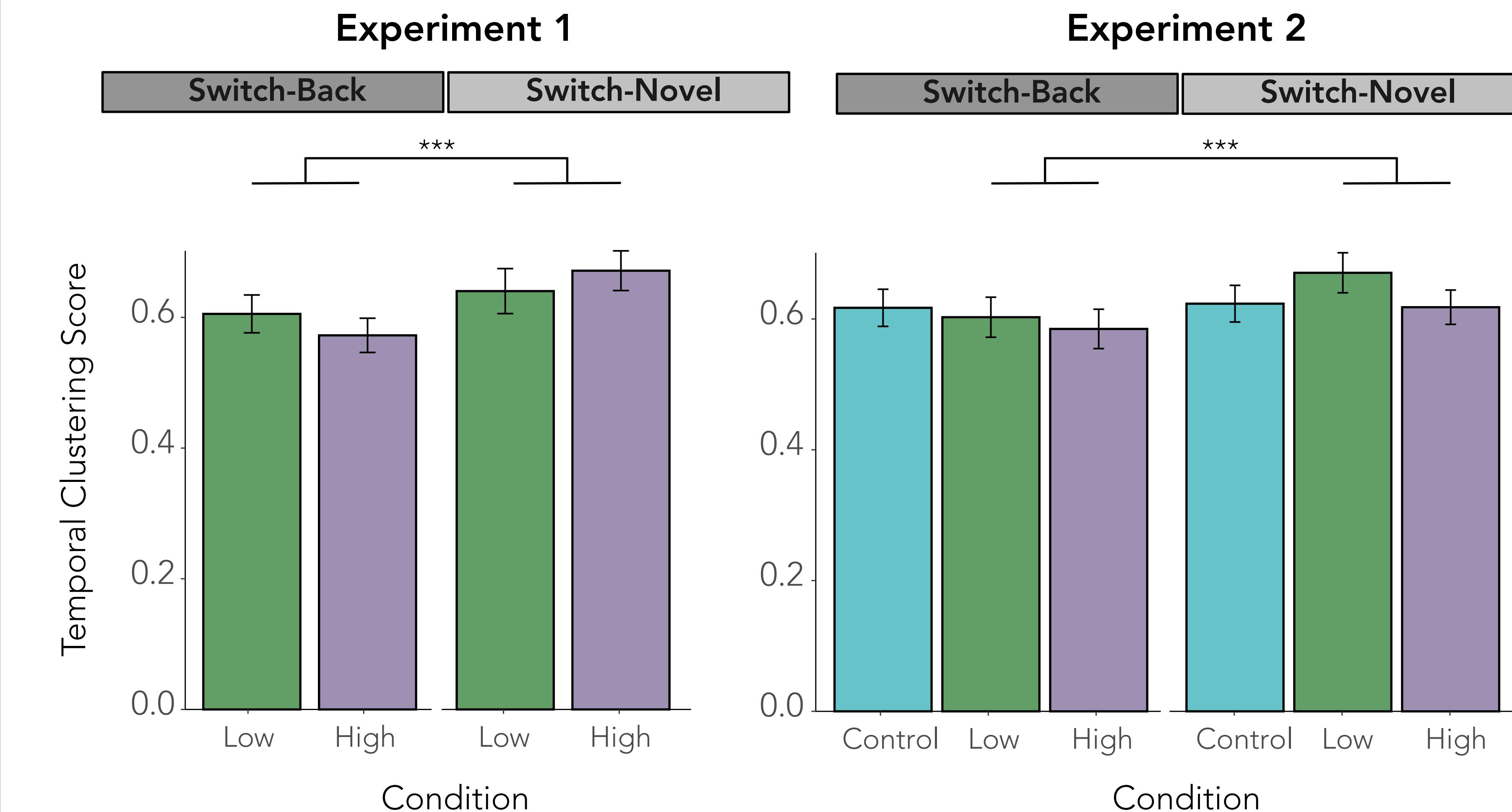
**Q2: Does familiarity modulate how context is bridged across change?**

## Immediate Recall



Rapidly switching to novel, but not familiar, contexts reduced memory performance

## Temporal Clustering



Greater reliance on temporal information (i.e., higher temporal clustering) when switching to completely novel contexts

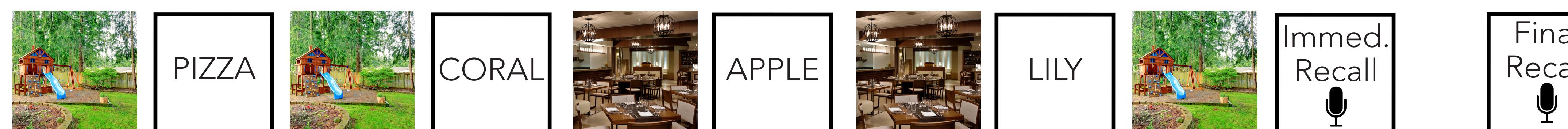
Calculated Using Scripts from the Behavioral Toolbox from the Computational Memory Lab

## Experimental Design

### Groups

Task: Does the item fit or make sense in the scene?

Switch-back (Exp 1: N = 41, Exp 2: N = 82)



Switch-novel (Exp 1: N = 41, Exp 2: N = 84)



**Experiment 1 (N = 82):** Individuals recruited from University Subject Pool for a between-subjects design with 8 blocks of study-test followed by a final free recall

### Block Types

- Low Switch → Control
- High Switch → Control
- Control → Low Switch
- Control → High Switch

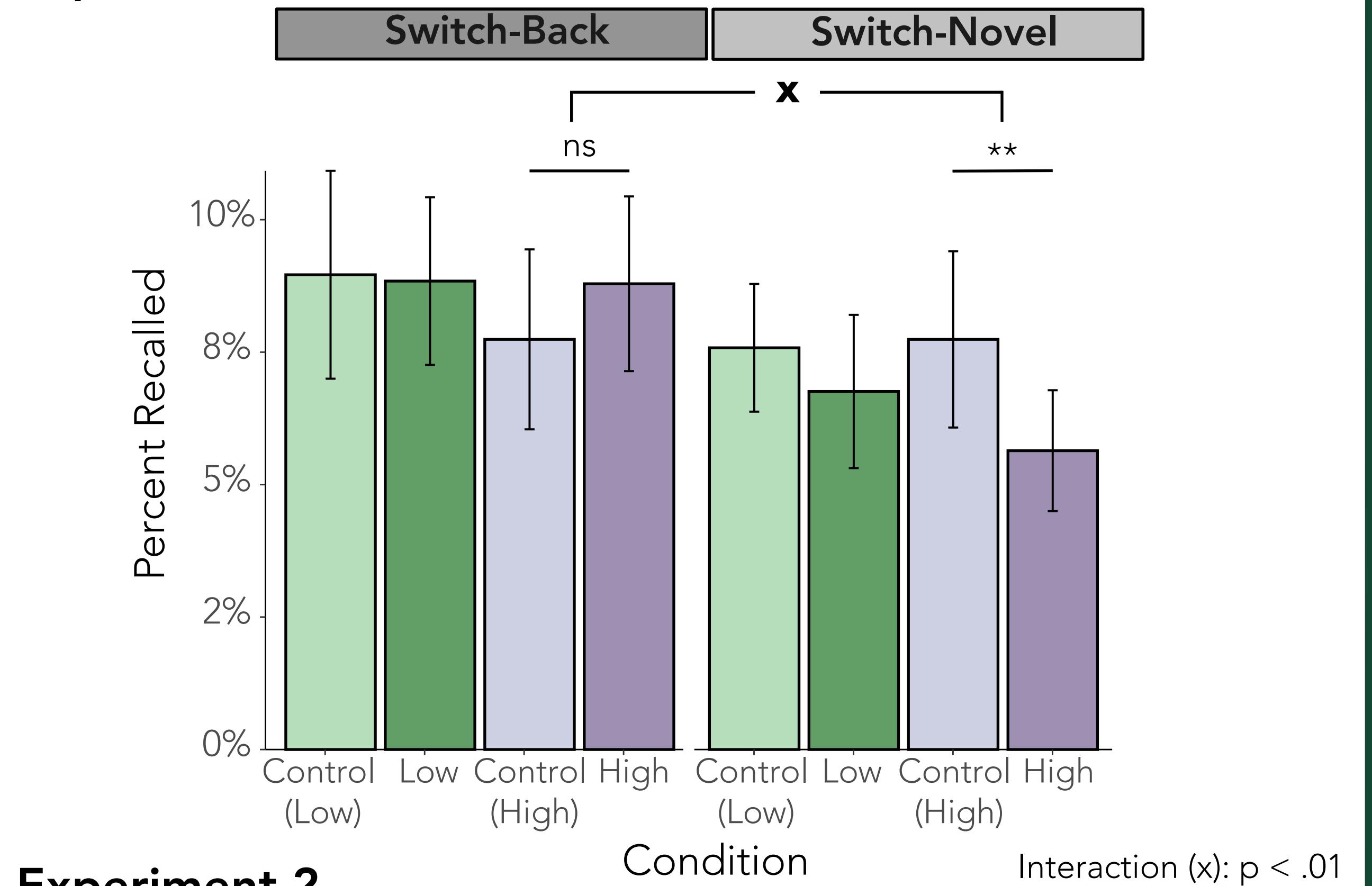
**Experiment 2 (N = 166):** Individuals recruited from an Online Sample for a between-subjects design with 6 blocks of study-test followed by a final free recall

### Block Types

- Low Switch
- High Switch
- Control

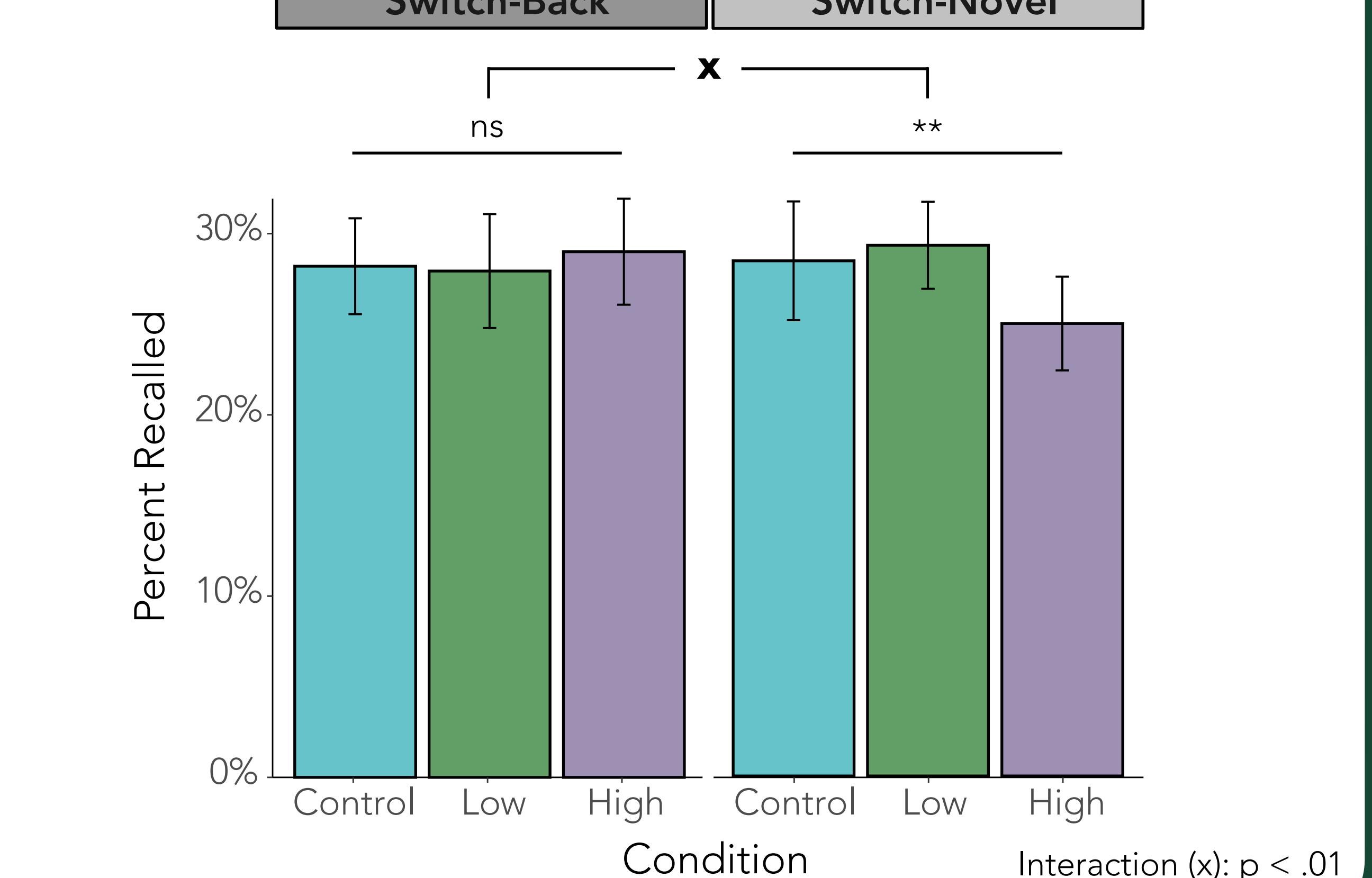
## Final Recall

### Experiment 1



Interaction (x): p < .01

### Experiment 2



Interaction (x): p < .01

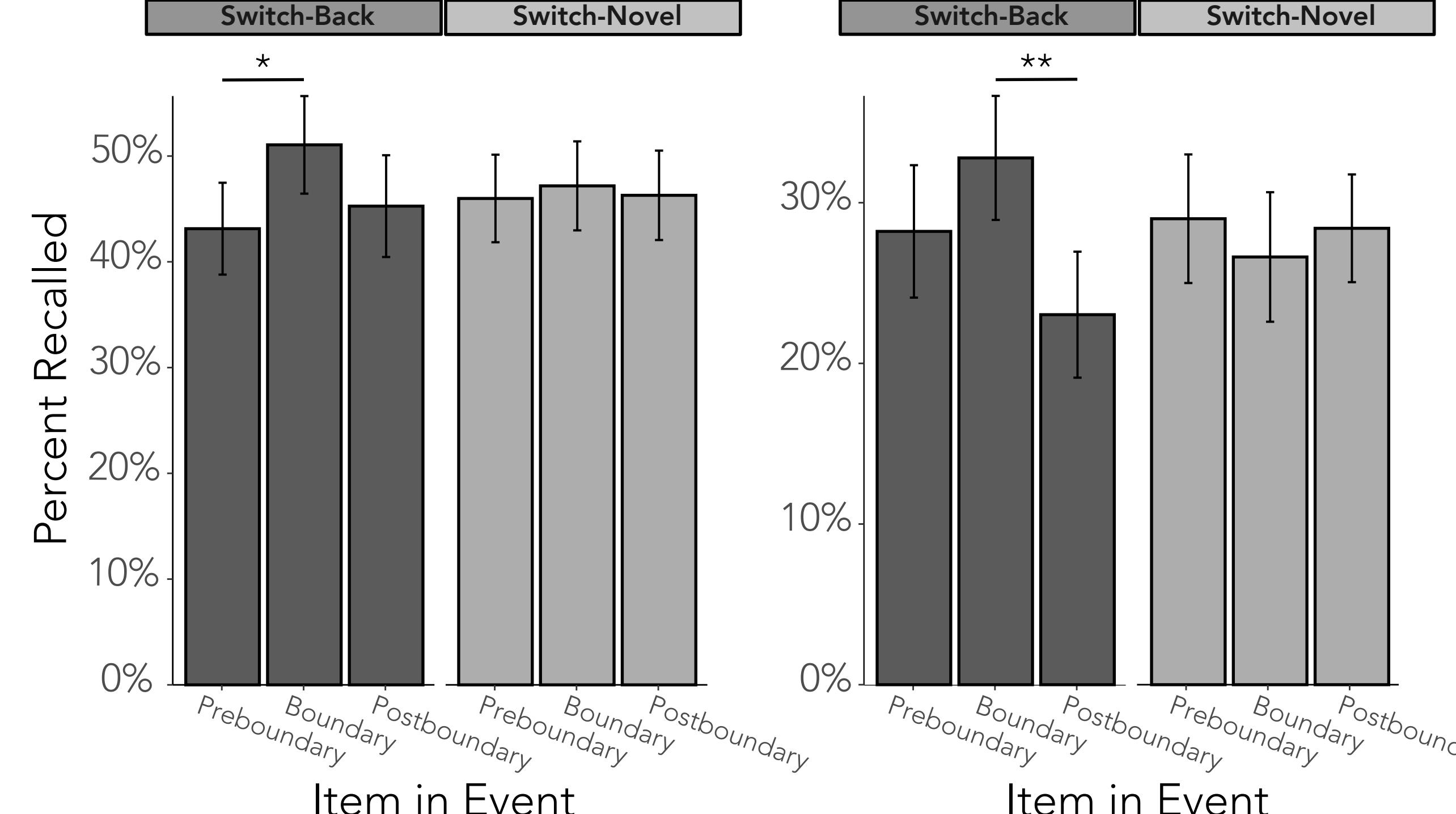
## Exp 2: Recall Performance at Boundaries

### Low Switch Only

More boundary item words recalled in the switch-back group compared to neighboring items

No recall benefit for boundary items in the switch-novel group

### Immediate



Controlling for encoding RTs

### Final



Controlling for encoding RTs

### Conclusion

The negative effect of rapidly switching on recall was reduced when switching back to a familiar context immediately and at final recall

A “blended” context may serve as a better retrieval cue in familiar contexts compared to contexts with high amounts of novelty

Participants relied more on temporal information in situations of contextual novelty

There is a recall benefit for boundary items only when the context is familiar

## References

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