

Banner Printing Algorithm

Outputs: (text description of what the algorithm will output)

-A printed banner with a welcome message followed by a random number (generated by the program)

-example:

```
*****
! ! ! ! ! ! ! ! ! ! ! ! ! ! ! ! ! !
*****
Welcome to week 3 lab - your lucky number is 13
*****
! ! ! ! ! ! ! ! ! ! ! ! ! ! ! ! ! !
*****
```

Relevant Constants and Formulas:

-The width of a banner is 50 characters

Main Algorithm (numbered steps)

1. Generate a random number between 0 and 29
2. Print the top line of the banner
3. Print a welcome message that includes the random number
4. Print the bottom line of the banner

Step Refinements (provide a refinement for each numbered step that has multiple sub-steps)

Step 2 refinement

- 2.1 Print a row of asterisks
- 2.2 Print exclamation points in every other position on the second row
- 2.3 Print a row of asterisks

Step 4 refinement

- 4.1 Print a row of asterisks
- 4.2 Print exclamation points in every other position on the second row
- 4.3 Print a row of asterisks