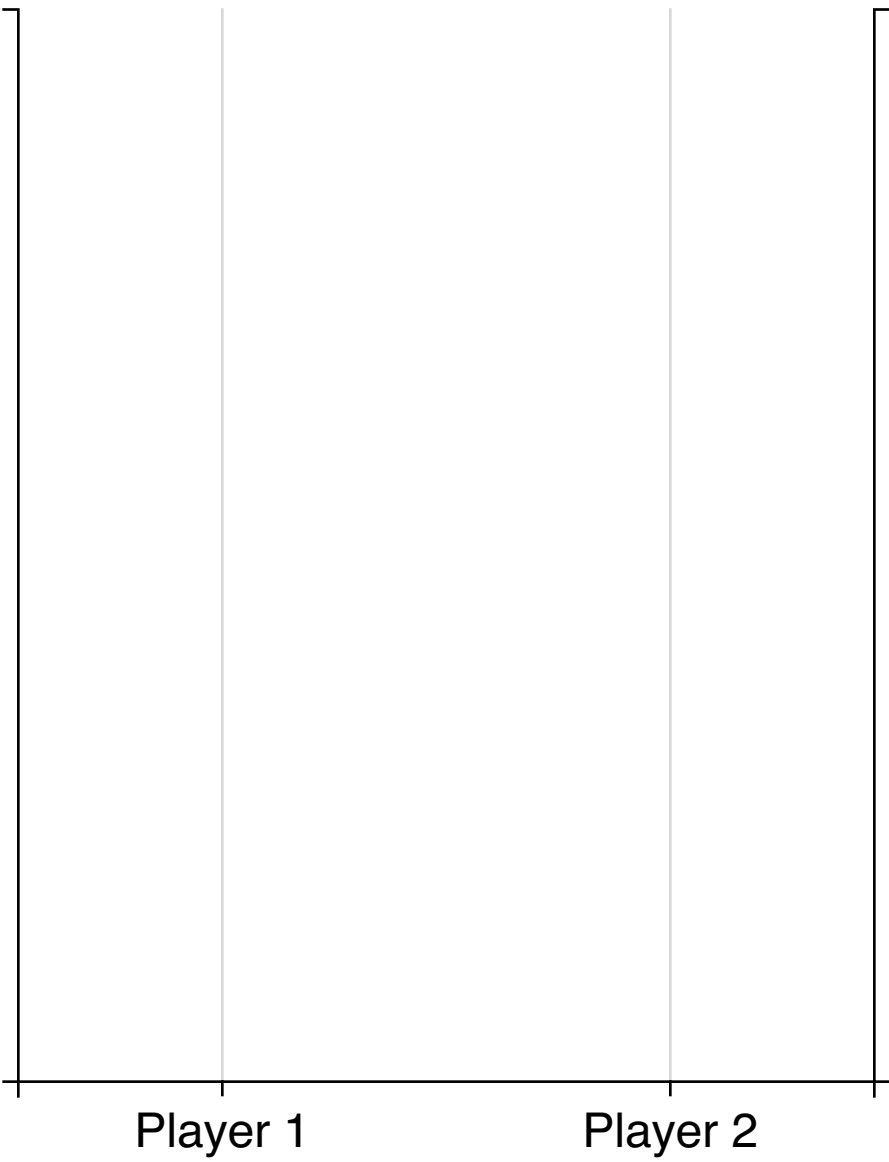


Player 1's Strategy

alternator

Strategy rules:

1. Alternates between cooperation and defection at each

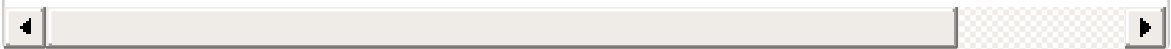


Player 2's Strategy

alternator

Strategy rules:

1. Alternates between cooperation and defection at each



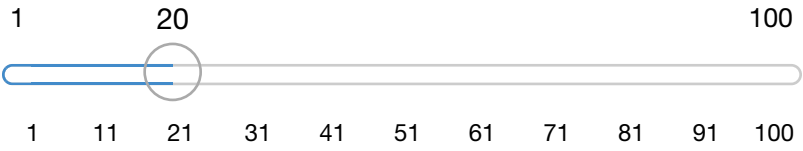
Tournament type

One time

Number of rounds



Number of replicates



Play