

UWaterloo Software Engineering Class of 2022

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## **SKILLS**

**Languages**: JavaScript, Python, C, C++, Java, HTML/CSS, SQL, Scala **Frameworks & Tools**: Vue.js, AngularJS, Node.js, Flask, Git, Arduino

## **WORK EXPERIENCE**

### Full Stack Development Intern | Genesys

Jan 2019 - Apr 2019

- Migrated existing code for fetching business data from PHP to Node.js and integrated Redis caching, decreasing runtime for large files by up to 80%
- Wrote 1000+ lines of unit tests with 99% code coverage using Chai, Mocha, and Sinon
- Worked on an interactive graphing prototype for building applications using AngularJS and mxgraph, introducing features such as a call history tracer and different editing modes
- Created UI with **Vue.is** to demo microservice project, winning 1st in the Genesys Innovation World Cup
- Enabled read-only viewing and validation checking for previous builds of applications

## Catastrophe Modeling Application Developer | Validus Research Inc

May 2018 - Aug 2018

- Developed internal website using **Flask** and **Vue.js** to guery database currency records
- Wrote **Flask** application to populate Excel sheets, automating ~70% of the direct insurance process
- Built web app to monitor status of ongoing automated tasks, in use by the direct insurance analyst team
- Implemented and refactored unit tests in Python with over 90% code coverage
- Set up SSL certificates for internal web servers using IIS and Apache
- Fixed bugs and implemented various UI improvements to new and pre-existing applications

# **PROJECTS**

Passport Plus Oct 2018

 Developed web app with Vue.js and Flask that scrapes information about exchange schools off of Waterloo Passport and displays it in a minimalist, user-friendly interface

#### Lift | Winner at Hack the North 2018

Sept 2018

- Worked on a Fitbit app that tracks a user's workout progress by counting repetitions using the watch's built in accelerometer
- Created **Vue.js** dashboard to visualize biometrics in real time during a workout

### Bash the Ballot | Best Use of ConsenSys API at Hack the Valley 2

Feb 2018

• Developed an elections web app with **React** that implements uPort, which uses **smart contracts** to verify unique voter identities

FruityFun Nov 2017

• Designed and implemented a match three game (similar to Candy Crush) in **C** on an **Arduino UNO**, with auto-shuffle, randomize, and move-detecting features

## **EDUCATION**

# University of Waterloo | Candidate for Bachelor of Software Engineering