

Lindsey Thompson

UX Designer

CONTACT

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www.lindseythom.com

EDUCATION

The University of Texas at Austin

August 2015 - May 2019

Computer Science, BSA
Design Strategies, Certificate
Chinese, Minor (Proficient)

University of Sydney

July - November 2018

Design Computing, Exchange Student

Took courses in Web Design & Development, Human Computer Interaction, and UI Animation

SKILLS

Design

Adobe Creative Suite
Sketch, Figma
InVision

Design Thinking
User Research Methods
Personas / User Journeys
Wireframing / Prototyping
Usability Testing

Development

HTML5 / CSS3 / Sass
JavaScript
React / React Native
Java
Python
Swift

EXPERIENCE

Disney, Associate UX Designer

June 2019 - present | Glendale, CA

Incoming Associate UX Designer on the Disney Corporate Creative Resources division serving the digital team.

Disney ABC, UX Design & Dev Intern

May - July 2018 | Burbank, CA

Designed and implemented an interactive style guide for Disney's Software Solutions team to increase efficiency for designers and developers. Touched many aspects of the product life-cycle from user research & designing iterations to developing an interactive prototype.

Center for Integrated Design, Research Design Intern

January 2018 - June 2019 | Austin, TX

Responsible for research, branding, marketing and event planning for the School of Design and Creative Technologies. Strategizes marketing efforts to reach more students and promote integrated design at UT.

USAA, AI Experience Design Student

January - May 2018 | Austin, TX

Collaborated with multiple diverse teams through 3 major design sprints, exploring the use of Machine Learning and Artificial Intelligence. Conducted interviews of USAA members to design a usable AI/ML enabled experience for our stakeholders, the USAA design team.

GCN, Lead UX / UI Designer

March - June 2018 | Austin, TX

Lead the design front for a team of engineers to design and develop an iOS and web product for the company's MVP that launched June 2018. Introduced design thinking methodology to the team and created wireframes and high-fidelity mockups for the development team.

IBM, UX Design Student

August - December 2017 | Austin, TX

Designed an efficient IoT solution to reduce cost for companies in the industrial laundry machine industry using IBM's Design Thinking methodology. Presented our iterative design journey and final prototype to IBM executives and designers.