

SERVERLESS AND CONTAINERS: A MATCH MADE IN THE CLOUD

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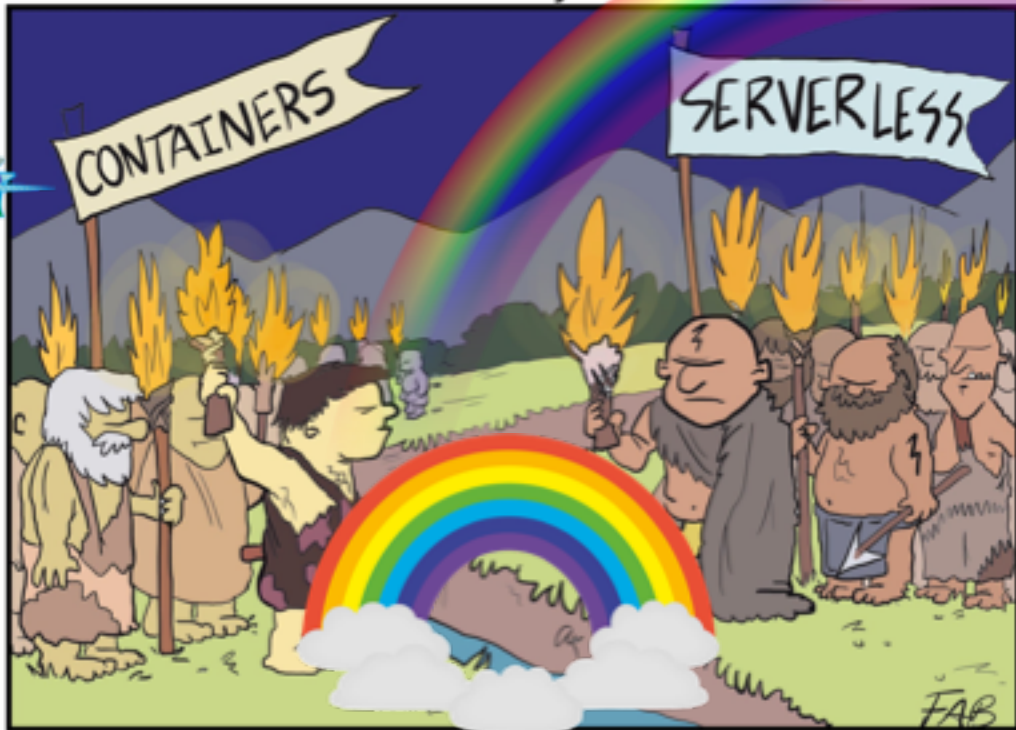
@lindydonna

SERVERLESS AND CONTAINERS

- Containers give you full control over your compute workloads
- Serverless scales instantly and is cheaper to own and operate
- Modern applications need both compute models
- Consider tools that make it easy to combine them



FaaS and Furious by Forrest Brazeal A CLOUD GURU



The two tribes regarded each other suspiciously
in the glow of their brightly blazing production environments.

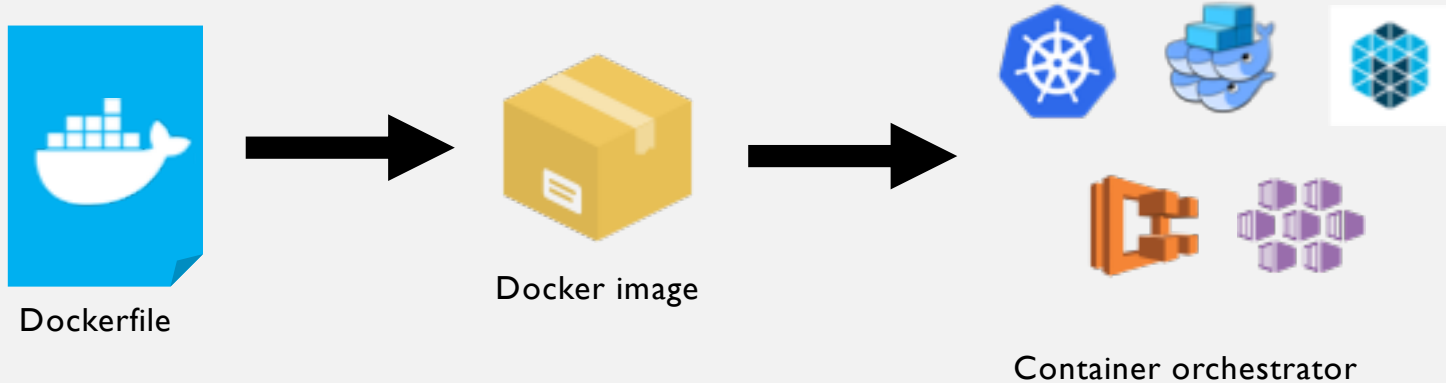


IN THE EARLY DAYS OF CLOUD, THERE WERE ONLY VIRTUAL MACHINES

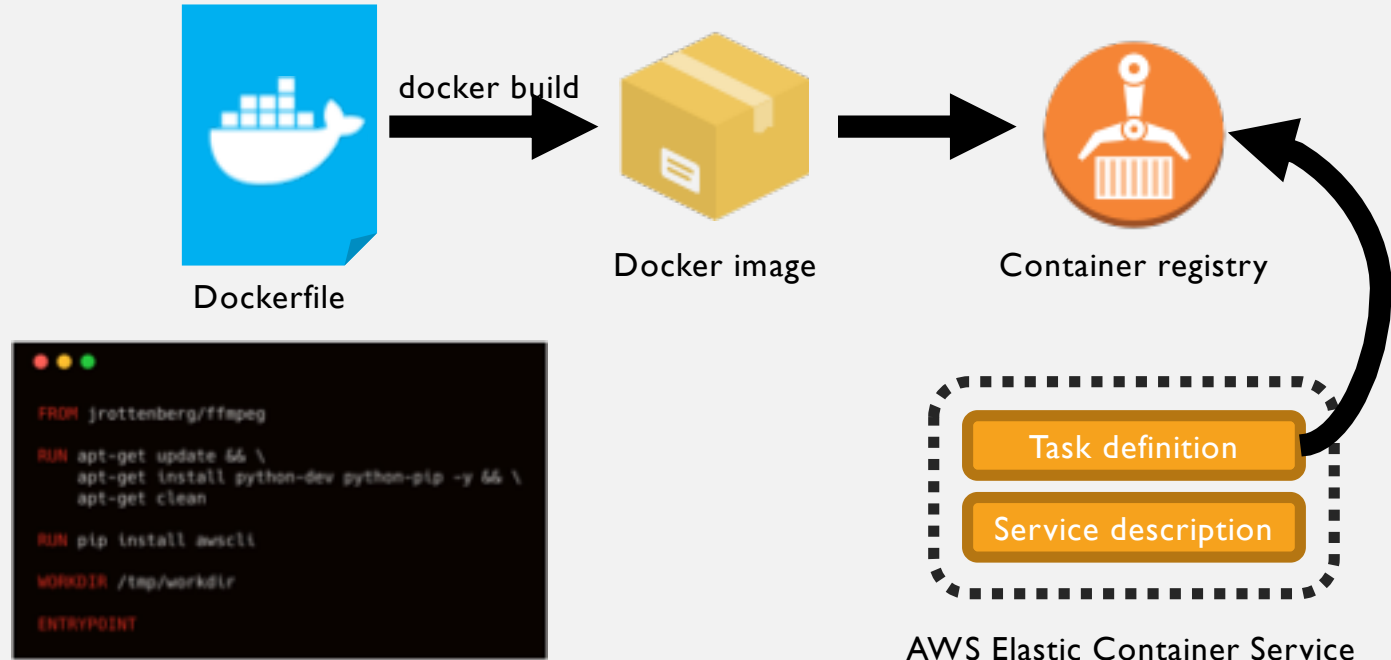
- How often should I *patch* my server?
 - How *do* I patch?
- How do I deploy *code*?
- How *many* servers do I need?
- How can I *scale* my app?



CONTAINERS REDUCE COMPLEXITY



CONTAINERS

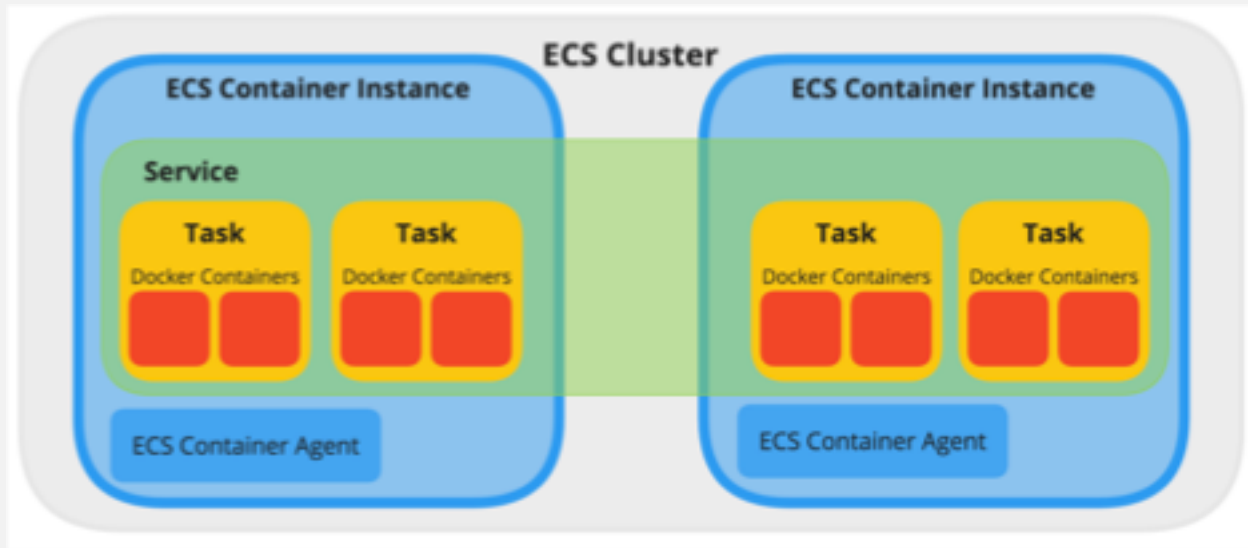
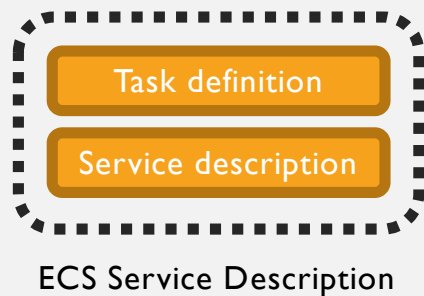


CONTAINER BENEFITS

- Abstraction for compute: containers instead of VMs
- Useful package format
- Full control over application environment
- Full control over task placement
- Control over compute resources



CONTAINERS AT RUNTIME



CONTAINERS: THINGS TO MANAGE

- How often should I *update* my Dockerfile dependencies?
- How do I *build* my container images?
- How do I get my containers in *production*?
- How *many* servers do I need?
- How can I *scale* my app?



SERVERLESS

- Event-driven compute with near-instant scale
- Managed, ephemeral compute
- Never pay for idle

(Btw, there are actually servers)



AWS Lambda



Azure Functions



Google Cloud Functions

SERVERLESS: JUST PROVIDE YOUR CODE



Trigger
definition

Code zipfile



Cloud platform



WHY SERVERLESS?

- Reduce operational overhead
- Faster time to market
- Focus on business value

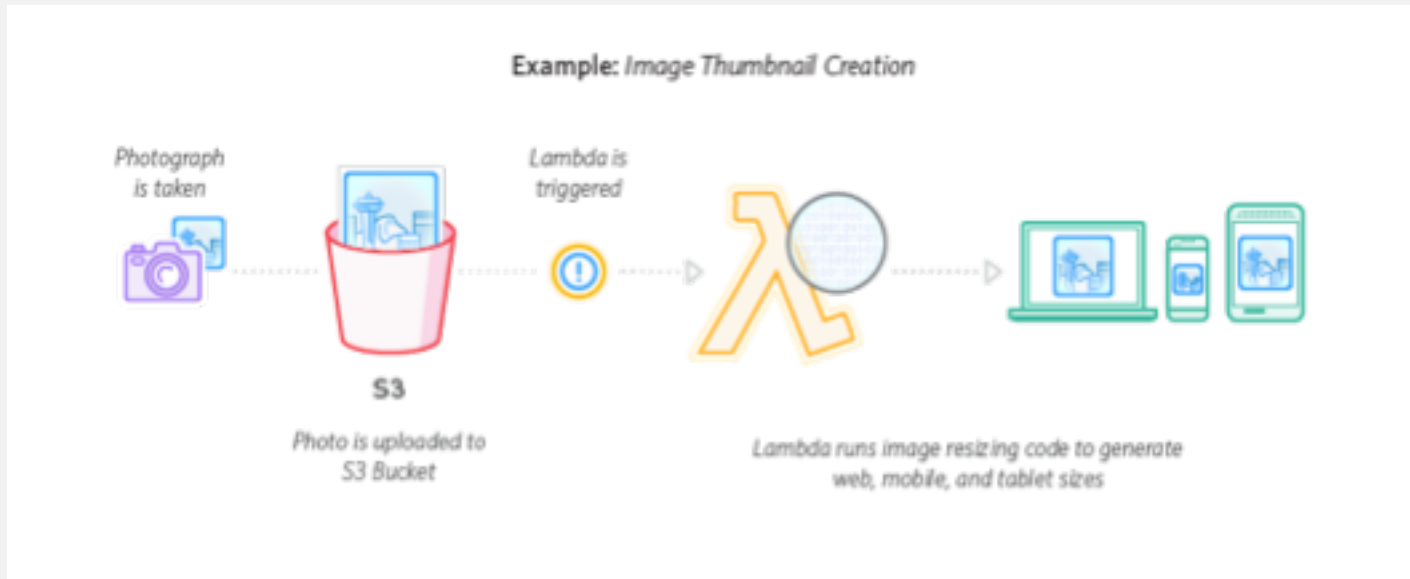
The Serverless Spectrum <https://read.acloud.guru/the-serverless-spectrum-147b02cb2292>



SCHEDULED TASKS



CREATE IMAGE THUMBNAIL



SERVERLESS CAVEATS

- Works best for event-based workloads
- Cloud vendor supports specific languages and runtimes
- Can't customize execution environment
- Not well-suited for long-running tasks



ANALOGY: RENTING VS OWNING A BIKE



NEW CONTAINER EXECUTION MODELS

- Azure Container Instances
- AWS Fargate
- On-demand containers
- Don't have to manage underlying cluster

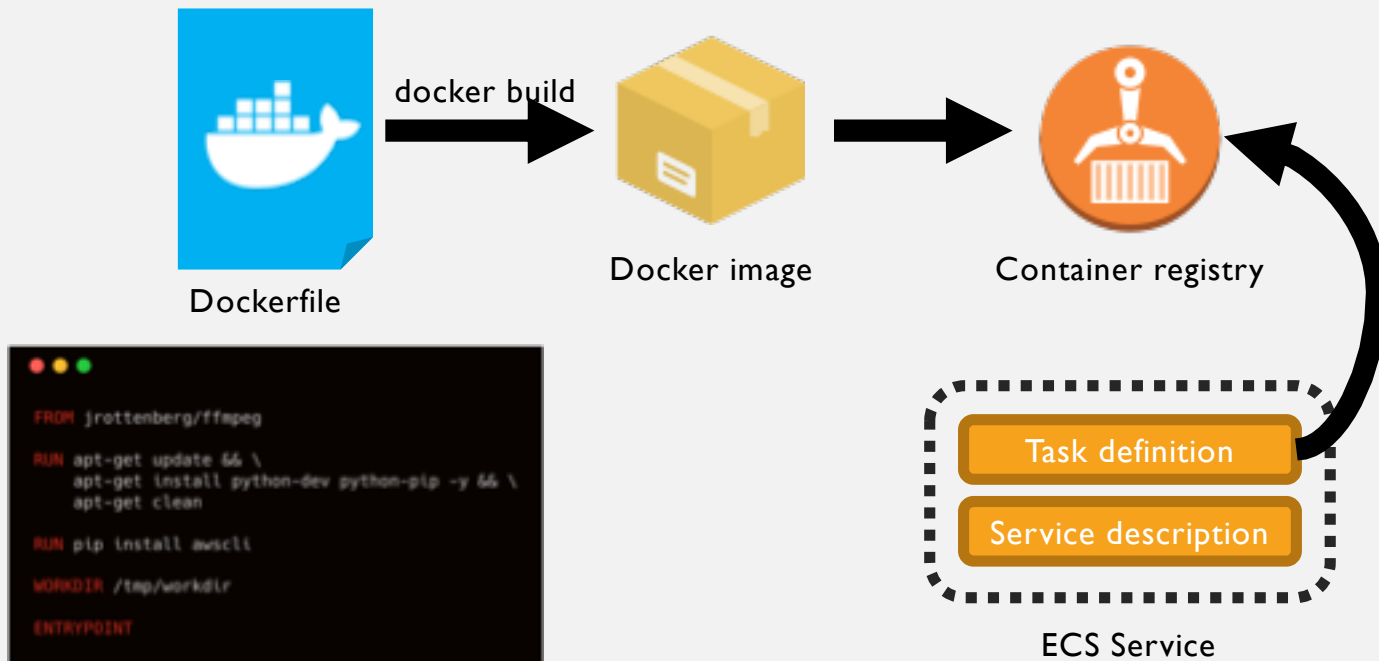


TOOLING CAN BRIDGE THE GAP

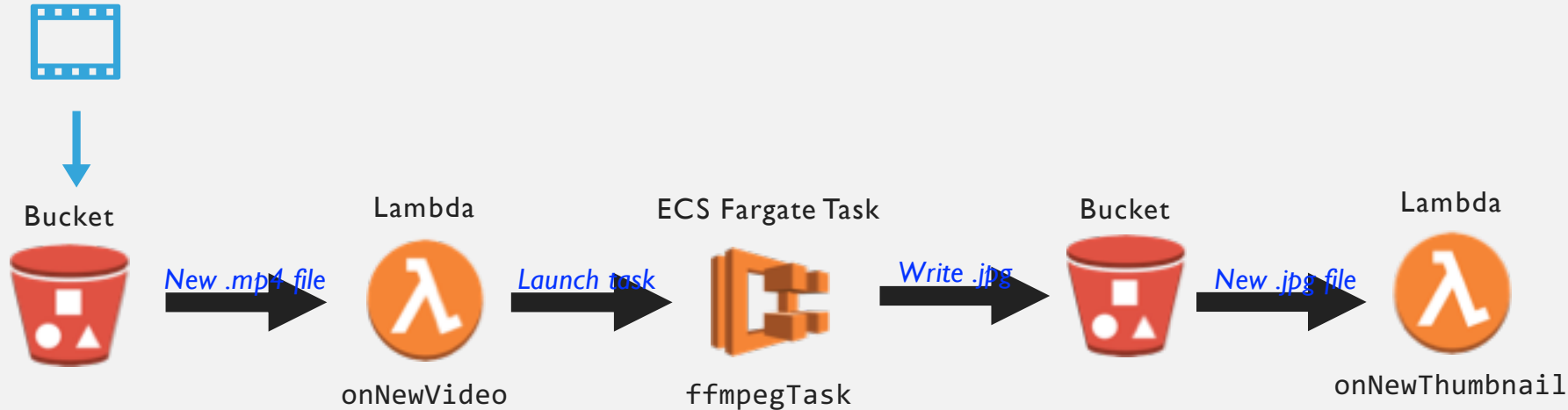
- Serverless is still new
- Most tools handle only serverless scenarios
- Emerging trend: tools for *both* serverless and containers



CONTAINERS



EXAMPLE: VIDEO THUMBNAILER



DEFINING THE APP IN PULUMI

Dockerfile

FROM jrottenberg/ffmpeg

RUN apt-get update && \
apt-get install python-dev python-pip -y && \
apt-get clean

RUN pip install awscli

WORKDIR /tmp/workdir

ENTRYPOINT \
aws s3 cp s3://\${S3_BUCKET}/\${INPUT_VIDEO} ./\${INPUT_VIDEO} && \
ffmpeg -i ./\${INPUT_VIDEO} -ss \${TIME_OFFSET} -vframes 1 -f image2 -an -y \${OUTPUT_FILE} && \
aws s3 cp ./\${OUTPUT_FILE} s3://\${S3_BUCKET}/\${OUTPUT_FILE}



```
let bucket = new cloud.Bucket("bucket");

let ffmpegTask = new cloud.Task("ffmpegTask", {
  build: "./docker-folder",
  memoryReservation: 512,
});
```



```
bucket.onPut("onNewVideo", async (bucketArgs) => {
  const file = bucketArgs.key;
  const framePos = ... extract time offset from filename
```

```
await ffmpegTask.run({
  environment: {
    "S3_BUCKET": bucket.id.get(),
    "INPUT_VIDEO": file,
    "TIME_OFFSET": framePos,
    "OUTPUT_FILE": file + '.jpg',
  },
});
}, { keySuffix: ".mp4" });
```

```
bucket.onPut("onNewThumbnail", async (bucketArgs) => {
  console.log(`*** New thumbnail: file ${bucketArgs.key}`);
}, { keySuffix: ".jpg" });
```

CONTAINERS WITH PULUMI

- How often should I *update* my Dockerfile dependencies?
- ~~How do I build my container images?~~
- ~~How do I get my containers in production?~~
- How *many* servers do I need?
- How can I *scale* my app?



SERVERLESS WITH PULUMI

- Easily reference other cloud resources
- Define serverless functions inline



ONE TOOL TO RULE THEM ALL

- Define infrastructure using code
- Pulumi turns this into a declarative plan
- Serverless functions and containers are easy to define
- Just one toolchain to learn



SUMMARY

- Serverless and containers each have their place
- Use serverless for event-based code that needs to scale on demand
- Use containers for durable workloads, or to customize environment
- Use tools that make it easy to manage both

Learn more at **pulumi.io**

github.com/pulumi

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