

## Definition Behavior Studies

This is an inquiry based approach (learn by asking questions): What is the agenda? What are the goals, and modus operandi? What is the goals-means-method statement?

This is an explanation of an interdisciplinary study, part Computer Science, statistical process analysis, hypothesis testing, Data Science, religious studies, ethics and Mindfulness. Definition Studies is the field of study relating to the behavior of definitions (in particular, collapse behaviors in a context of general system collapse).

### Goals: "We-can" statements:

We can succeed.

We can understand what's wrong.

We can make things work.

We can fix what is broken.

We can use non-automatically lost skills.

We can generalize STEM.

We can generalize system collapse.

We can generalize participation.

We can generalize projects.

We can generalize object-relationship-spaces.

We can use STEM to connect signals and reality.

We can connect STEM project management and ethics.

We can use intersection-interlocking-interconnecting areas.

We can communicate, learn, and solve problems.

We can make progress.

We can use "low-bar enlightenment."

(Taking 'potentially endless cycles of rebirth due to ignorance' as a metaphor/analogy for project-failure), in a context of projects not failing.)

1. The perception that perception can be fooled in principle and in practice.

2. The perception that learning from failures does not happen automatically (and can, under bad circumstances, indefinitely not-happen).

3. The perception that causality models can be wrong in principle and in practice.

4. The perception that plans/goals can be incorrectly set (so that they fail to be achieved as set).

5. The perception that repeating cycles of failure in practice result from errors in perception and planning (a proverbial 'wheel of samsara') without inevitable-automatic-learning based on that failure.

? (generalize categories of types of systems?)

- we can use system-fitness-health-status-indicators
- we can generalize system & definition collapse behaviors
- we can use categories of types of systems

- we can use nonautomatic learning
  - we can find and fix errors in perception
  - we can organize projects
  - we can use clear descriptions
  - we can distinguish short term vs. long term
  - we can assign roles
  - we can check and verify
  - we can have policies on "errors and mistakes"
  - we can improve and cultivate perception by perceiving perception
  - we can prevent future problems
  - we can reverse damage from past problems
  - we can learn from the past
  - we can collect data
  - we can make and use policies
- (We can operationally define 'policy' as algorithms for non-collapse based on dynamics of collapse.)
- we can make strategies
  - we can make tests
  - we can make operational definitions
  - we can audit
  - we can publish
  - we can act with ethics, empathy and compassion
  - we can follow best practice

### **We can communicate:**

We can communicate across space.  
 We can communicate across time.  
 We can communicate across cultures.  
 We can communicate across generation-gaps & succession gaps.  
 We can communicate across languages.  
 We can communicate across types of participants.  
 We can communicate across roles.  
 We can communicate across projects.  
 We can communicate across media of communication.

- We can understand a spectrum of disinformation and clarification-of-information.
- We can implement sustainable solutions.
- We can fix what is broken.
- We can prevent future problems.
- We can reverse damage from past problems.
- We can learn from the past.
- We can collect data.

We can make/generate/cultivate and use/utilize:

- We can make and use data.
- We can make and use policies.
- We can make and use mandates.
- We can make and use strategies.
- We can make and use tactics.
- We can make and use tests & evaluations.
- We can make and use clear functional and operational definitions that keep their meaning over time..

- we can complete/succeed-in/finish projects

We can meet(/deliver) the needs of the target(/user).

We can make progress.

We can make progress by using information about the behavior of definitions: This is system and definition behavior studies, the field of study pertaining to the behavior of definitions.

These can-do statements can be seen as instrumentalist modular tool set areas.

We can add narrative summaries of principles and applications to instrumentalist modular tool set areas.

### **Narratives, Principles and Applications:**

I have constructed a mnemonic device to cover a narrative survey of principles and applications. The main tools that we will use to go through the mnemonic include:

- (by analogy) perspectograph: non automatically learned skills (context: checking perception, e.g. Vetruvian eggshell) Questions: how do we know if what we are seeing is accurate
- zooming in, zooming out,
- maps and flags:
- hypothetico-deductive testing,
- clear communication (e.g. STEM and clear communication: Q: How to write good code? A: Communicate.)
- concrete narratives: stories

### **Here is an example of a concrete narrative:**

An ambassador travels to earth from the galaxy of Andromeda:

And says:

*"Hello, I am an Ambassador.*

*And I have traveled to earth from the Galaxy of andromeda.  
In the galaxy of Andromeda we have a large-scale (intergalactic) diverse (multi-species) highly productive community.  
We would like to know if you, homo sapiens and earth, would like to join our large-scale (intergalactic), diverse (multi species), highly productive community.  
Here is an application form.  
Please fill it out and tell us what you could bring of value to our large-scale (intergalactic), diverse (multi species), highly productive community.  
One more thing:  
tell us what you know about moving water bottles.  
Moving water bottles from one place to another is not a rare and valuable skill.  
It (moving water bottles) is a general universal process.  
We would like to know if you have competence with general universal processes.  
Thank you very much.  
Goodbye, goodbye.  
The ambassador leaves."  
(end of story-narrative)*

Let's fill out this application together,  
starting with moving-water-bottles;  
The (moving) water is a gift that keeps on giving: it is nonsectarian and easily definable.

### **(Timeline)**

Let's start with the timeline part of the application. (The valuable-contribution part will come up later.)

We're going to put all the tools that we can use for moving-water-bottles on a timeline from symbol transactions (old) to Agile Project Management (new).

(This technology timeline is a fabulous activity, the kind of skill you can start in 10min and continue for a lifetime.)

Pirate treasure map:  
rectangle, arrow, X.

The Agile Project Management end of our timeline is also where a goal is:

Agile is the X marks the spot on a treasure map; this is what we are looking for; this is where the target has needs.

This is where society has needs.

Meeting the needs of the target, for example the user of what we create, is a treasure.

Meeting the needs of the target is a treasure.

Meeting the needs of the user is a treasure.

Anyone you are helping with a project can be a target.

(Boy) Scout Values ( Perhaps just 'Person Scouts' now?)

A scout is  
trustworthy  
loyal  
helpful  
friendly  
courteous  
kind  
obedient  
cheerful  
thrifty  
brave  
clean  
revenue

on my honor, I will do my best to, to do my duty to,  
obey the scout law  
to HELP OTHER PEOPLE AT ALL TIMES  
to keep myself  
physically strong  
mentally awake, and  
morally straight.

Bravery Clause: internal whistleblowing + external confrontation.

A scout is prepared. Prepared for what?

- To manage down or manage to equilibrium system collapse.
- To manage up or manage to equilibrium system value, function, and meaning.

Regarding Scout Values: (so far as I can tell, all of these are generally accurate or true, and all of these are generally **not** officially recognized as being accurate or true.)

1. universal system of ethics
2. rejected **because it is** a universal system of ethics
3. not definable outside of a context
4. definable in a project-management context

## **(end of introduction to Mnemonic)**

Mnemonic Template:

Four sections:

- 1 - Value Statements
- 2 - Clarification Statements (for contracts)
- 3 - Standard Error and Damage Report (in four subsections)
- 4 - Macro-Model

## **(beginning of Mnemonic)**

Target \_\_\_\_\_. (e.g. Homo sapiens and Earth)

Hello, my name is \_\_\_\_ I was born in \_\_\_\_, my current residence is \_\_\_\_\_.

This should be generalizable and specifically applicable given a 5x5 participation array:

*(Note: 1. Value Statements Section, operational definition of 'help')*

### **Four addendum items:**

#### **1. Setting Location Items:**

The water the wind the world,  
best practice,  
and other,  
standards,  
elements,  
protocols,  
gestalts,  
symbols, signs,  
portals pathways,  
world-as-unit items and translatable(s),  
fractal landscape items,  
phases of matter,  
phase transitions,  
directions, dimensions, (cardinal et al),  
post-participants,  
linear time,  
nonlinear time.

Q: Why are we talking about setting location areas?

A:

ideal chess boards

Definitions of insanity:

you have local factors,

other people have different local factors,  
you need policies to cover all these areas.

2. Love, act responsibly towards, fulfill duty towards,  
including a framework borrowed from biology containing comensal  
including:

1. energy,
2. nutrients,
3. Shannon/Turing Information,
4. Definition behaviors, (probably negatively defined e.g. collapse behaviors)

Q: Why are we talking about ethics (love duty and responsibility)?

A: There is an epidemic of anti-best practice action and rhetoric, there should be:

1. system medicine research area;
2. system epidemiology task-force.

3. Reception And Reflection:

There is a time for reception and reflection.

I will be receptive and reflective for a [period of] time  
for example 3-5 inhalation-exhalation cycles,

(e.g.)

1 meter squared

1 meter diameter

+

three levels of duty (pre-participant, participant, post-participant) + participation-modes

4.

range of motion

non-transference (non-automatic learning, non-general learning)

(policies on) errors and mistakes

vetruvian-egg-shell

empathy and compassion

### **Participation Array, 5x5 items:**

1. Participation Items
2. Setting Location Items
3. Definition Behavior Items

4. proximity scale contact interaction exposure items Contact Exposure Proximity interaction scale items
5. Standard Set of Agreed Upon Goals Means Methods Etc.

#### **Four Areas of Interaction:**

**1. (Participant Diversity) Love, Duty, Responsibility Including boundary dissolution Areas,** including

- 1.1 time space location
- 1.2 perception
- 1.3 action
- 1.4 experience
- 1.5 votes on goals means methods

"Operational Definition of ""Help"":

Deploying a feature that meets a stated and indicated goal and need of a user"

#### **2. Giving Help**

#### **3. Receiving Help**

Help here is operationally defined as sustainably deploying features that meet the stated and indicated needs and goals of a user.

#### **4. Drake Equation Vessel Functions in the following seven areas**

Sub-Participants can should will want to do help and or help with serve and or serve with setting location items or offer legal vessel contract in the following seven areas:

- 4.1 Sensory Motor (Lear: Use My Eyes) Areas (plus electromagnetism)
- 4.2 Benzaiten Saraswati Areas (plus historical continuity, minus high definition input output data literacy /numeracy) Note: translation and transmission
- 4.3 Embodiment channeling items: theater-groups and community interaction, CRV, active-imagination
- 4.4 Functions and Operations
  - 4.4.1 Null, Void
    - 4.4.1.1 negative choices and definitions
    - 4.4.1.2 consciousness array: 3 fractal vectors
      - 4.4.1.2.1 time, body
      - 4.4.1.2.2. object location event
      - 4.4.1.2.3. behaviors (in out on off start stop begin end dual non-dual mundane non-mundane), ,
        - 4.4.1.2.3.1 in out on off start stop begin end dual non-dual mundane non-mundane
        - 4.4.1.2.3.2 policy (translation perception coordination collaboration non-discrimination non-collapse)
  - 4.4.2 Reception Reflection Absorption
  - 4.4.3 Something hard, Something soft areas
  - 4.4.4 input output processing areas (metrics?)
  - 4.4.5 Cross Context Areas



**5. definition dark areas off the one tree**

**6. world dancing, world singing, the song and dance of compromise**

**7. professional technical production advice:** six sigma for rivers, grains of sand, ecosystems, keystone species

**8. Number 8 (a kind of separate branch-area: )**

1. Help others at all times: I will do my best to help all parties according to all known best practice standards and protocols to manage up or manage to equilibrium system value function and meaning, to manage down or manage to equilibrium system collapse.

2. Best Practice Blessing:

"May you may we may noun,  
become proficient in the sustainable cultivation of value function and meaning,  
via a local implementation of generalized system best practice,  
with local spice and sauce."

3. Learn from mistakes, your mistakes and the mistakes of others. You are the protector of those who cannot or do not learn from mistakes.

## **2. Clarification Statements Section: Disinformation & System Collapse**

*("clarification statements" relate to system defense, system immune-system, diagnostics, disinformation, collapse-metrics, weak-points*

*Definition node: "It is bad, It is wrong, it causes system collapse, it should not be done, and I will not do it.")*

Given enough participants, there will be participants who will push to and past the point of system collapse.

(You need to know that this happens.

You need to know where and how it happens.

You need to know what it looks like.

You need to know how to prepare and prevent it.)

Whether or not a statement should be clarified is an important item that should be dealt with according to all known best practices standards and protocols. No unilateral changes to group agreed upon goals, means and methods, and no unilateral system collapse.

## Two Tautology Areas:

2.1 Three items which are also (Three) categories:

"2.1.1 **Participation**: participating on the behalf of participants without the participation is bad, it's wrong, it should not be done, and I will not do it."

"2.1.2 **Best practice**: mismanaging general-system-management areas is bad, it's wrong, it should not be done, and I will not do it."

"2.1.3 **Causality models**: Concept-check: scapegoating and elimination: Identifying any entire part of the world as to be scapegoated and eliminated is bad, it's wrong, it should not be done and I will not do it."

## 2.2 Positive and negatively defined areas ("top and bottom" chart areas)

Identifying system collapse as a goal, not indirectly as in dark lighthouse but directly as in exacerbating system collapse, as part of any area of the standard set of agreed upon goal means method areas, is bad, wrong, causes system collapse, it should not be done, and I will not do it.

2.2.1 following worst possible options

2.2.2 playing nazi chess

2.2.3 mismanaging categories of types of systems

2.2.4 mismanaging Standard System Policy Areas:

for example:

1. Mismanaging Split substantiations: for example

'they are all good'

'they are all bad'

'they should be dealt with by cramming them together or splitting them apart'

2. golden circle inside outside asymmetry, deleterious effects include: causality schedules contracts

3. system inversion is a standard data artifact

4. basal distal disjunctions: is a proxy(model) for (operationally defined system) 'violence'.

5. negative choices and definitions: don't ignore them

6. turning on and off system processes: (for example) comparing policy from roman catholicism, south Korea and Judaeica

7. half dark dichotomies: more on that later

### 3. Standard Error and Damage Report in four sub-Sections

#### 3.1 infection overall

- 3.1.1 \_\_\_\_\_tartget population is extremely infected
- 3.1.2 there are most likely autonomous infections
- 3.1.3 there are most likely plots against the setting location items
- 3.1.4 personally identify with system collapse
- 3.1.5 Culturally follow system collapse

#### 3.2 System Membranes

- 3.2.1 \_\_\_\_\_tartget\_population has no system membranes.  
The standard size effects of non having system membranes include:
  - 3.2.2.1 meat shielding
  - 3.2.2.2 junk clouding
  - 3.2.2.3 growth racing
  - 3.2.2.4 self/child cannibalism
  - 3.2.2.5 increasingly uninhabitable habitat seeking

3.3 The next area has to do with system participation behaviors:

This is a linear narrative walkthrough through an array,

\_\_\_\_\_tartget\_population shows no sign of system participation behaviors.

\_\_\_\_\_tartget\_population show no signs of developmental pathways towards system participation behaviors.

\_\_\_\_\_tartget\_population show no signs of meta population networked developmental pathways towards system participation behaviors:

- refugia
- discussion
- recognition
- use
- identification
- coordination

Concept: (value function and meaning)

Concept: (system fitness)

Concept: (system collapse)

\_\_\_\_\_ show no signs of having a concept of system collapse.

\_\_\_\_\_ show no signs of having a concept of system fitness.

\_\_\_\_\_ show no signs of having a concept of value, function, and meaning.

etc

\_\_\_\_\_ shows no signs of having a concept of **cross-contextual system models and tools**

\_\_\_\_\_ shows no signs of having empirical behavioral use of **cross-contextual system models and tools**.

\_\_\_\_\_ does show signs of empirical behavioral use of **general generality**

\_\_\_\_\_ shows no signs of having a concept of **general generality**

### 3.4 policy areas:

x\_population is dedicated to the

- destruction
- exploitation
- misuse
- eradication
- torture
- scapegoating
- coverup

of general system management areas.

## 4. Macro Model

Background:

- helping
- duty
- collaboration
- maybe values

### Array:

development population

(new set of sets)

categories of types of systems / boundaries membranes and interfaces

(new set of sets)

disturbance regimes & epidemiology

+

perception

habitability

feedback

learning

habit

accretion

**4 paired areas:**

- orientation navigation
- signals (and information)
- law code script
- defense, immune systems

**4.1 Hospital-Areas & Modeling Areas:**

**Hopital areas:**

- system helping healing repair
- looking for lost elements
- disentangling good and bad elements
- grafting and synthetics
- apoptosis and necrosis

**Modeling Areas:**

All sub-disciplines of system and definition studies:

- system distribution
  - ISEP areas
  - input-output measures
  - system circuits
  - system functions
- etc.

**Statement of duty & responsibility: I will work harder.**

**This is a statement that I give in all channels:**

with or without:

hope,

trust,

belief,

faith,

continual perpetual external moral reinforcement,

forgiveness,

patience, or

gratitude;

**I will work harder.**

+

Vitruvian Range of Motion fitness activities, PT, SLP, etc.