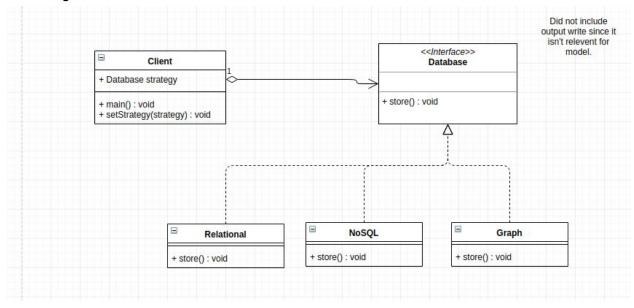
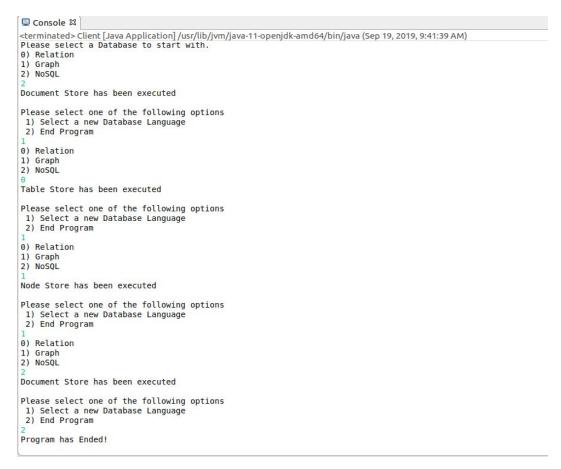
UML Diagram:



UML Sequence Diagram:

Code Output:





```
Code:
package homework2V2;
import java.io.IOException;
import java.io.PrintWriter;
import java.util.Scanner;
public class Client {
       // variable for current strategy
       DataBase strategy;
       // This constructor establishes the first strategy
       public Client(DataBase currentMethod) {
              this.strategy = currentMethod;
       }
       public static void main(String[] args) throws IOException {
              // Give the location for the file creation
              String path = "/home/hunter/Desktop/Output/out.txt";
              PrintWriter writer = new PrintWriter(path, "UTF-8");
              Scanner in = new Scanner(System.in);
              // Here are the possible behaviors for the store() method
              DataBase Relation = new Relation();
              DataBase Graph = new Graph();
              DataBase NoSQL = new NoSQL();
              // I put the different behaviors in an array because I thought it would be
              // easier to select that way
              DataBase[] arr = { Relation, Graph, NoSQL };
              // This chunk grabs the user's input and creates the client object
              System.out.println("Please select a Database to start with.");
              System.out.println("0) Relation\n1) Graph\n2) NoSQL");
              int input = in.nextInt();
```

Client client = new Client(arr[input]);

client.strategy.store(writer);

```
loop: while (true) {
                      System.out.println(
                                     "Please select one of the following options\n 1) Select a
new Database Language\n 2) End Program");
                      input = in.nextInt();
                      switch (input) {
                      case 1:
                              // Change database type and writes to file
                              System.out.println("0) Relation\n1) Graph\n2) NoSQL");
                              input = in.nextInt();
                              client.setStrategy(arr[input]);
                              client.strategy.store(writer);
                              break;
                      case 2:
                              System.out.println("Program has Ended!");
                              break loop;
                      }
               writer.close();
               in.close();
       }
       // Sets the strategy
       public void setStrategy(DataBase newMethod) {
               this.strategy = newMethod;
       }
}
package homework2V2;
import java.io.PrintWriter;
public class Graph implements DataBase {
       public void store(PrintWriter writer) {
               // This store strategy will use a BST
               System.out.println("Node Store has been executed\n");
               writer.println("Node Store has been executed");
       }
```

```
}
package homework2V2;
import java.io.PrintWriter;
public interface DataBase {
       public void store(PrintWriter writer);
}
package homework2V2;
import java.io.PrintWriter;
public class Relation implements DataBase {
       public void store(PrintWriter writer) {
              // This storing strategy will use a Hash
              System.out.println("Table Store has been executed\n");
              writer.println("Table Store has been executed");
       }
}
package homework2V2;
import java.io.PrintWriter;
public class NoSQL implements DataBase {
       public void store(PrintWriter writer) {
              // This storing strategy will use an ArrayList
              System.out.println("Document Store has been executed\n");
              writer.println("Document Store has been executed");
       }
}
```