

Lane Segmentation Week 2

HCT CV Class

主要内容





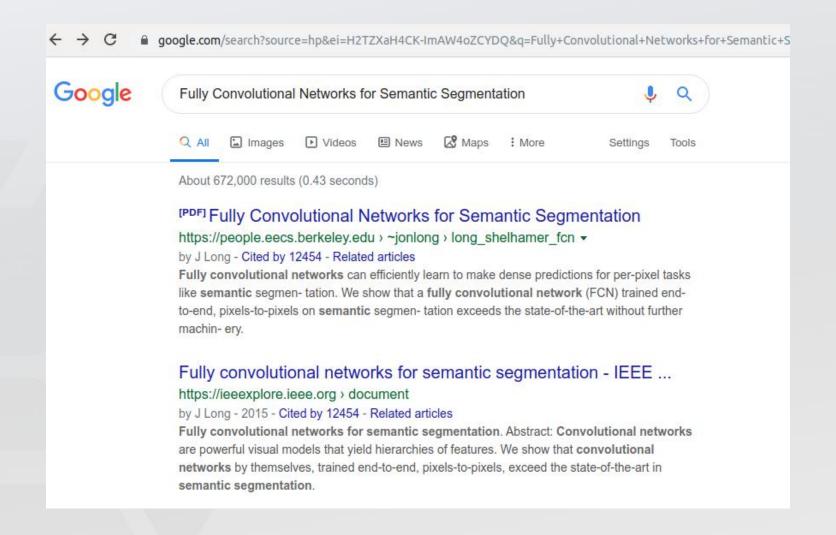


学习目标

- 理解FCN的原理
- 掌握FCN的关键技术点
- 掌握FCN的实现



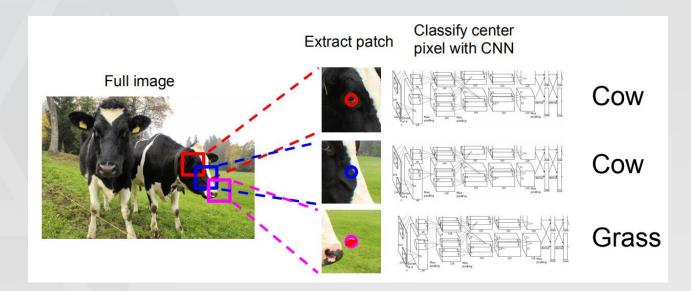
FCN





Before FCN

- 使用传统特征
- Sliding Window + Classifier



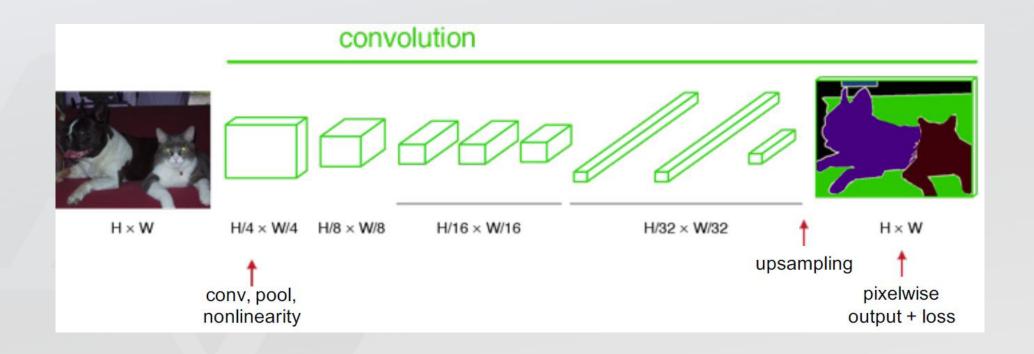


FCN原理

 Fully convolutional versions of existing networks predict dense outputs from arbitrary-sized inputs. Both learning and inference are performed whole-image-at-a-time by dense feedforward computation and backpropagation. In-network upsampling layers enable pixelwise prediction and learning in nets with subsampled pooling.



Convolutionalization





VGG16





VGG16

- nn.Conv2d(3, 64, 3, padding=100)
- nn.ReLU(inplace=True)
- nn.MaxPool2d(2, stride=2, ceil_mode=True)
- nn.Dropout()





```
import torch

class VGG16(torch.nn.Module):
    def __init__(self, n_class=21):
        pass

    def forward(self, x):
        pass
```





- fix-size input
- non-spatial output



卷积层 as 全连接层

• 转置卷积

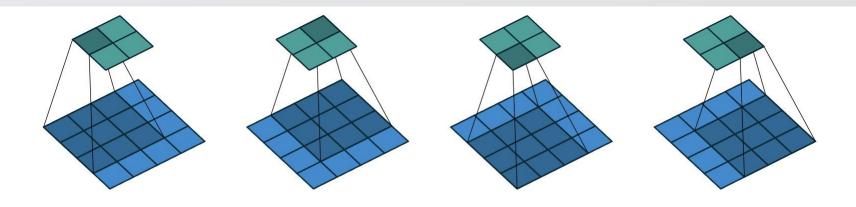


Figure 2.1: (No padding, unit strides) Convolving a 3×3 kernel over a 4×4 input using unit strides (i.e., i = 4, k = 3, s = 1 and p = 0).

$\begin{pmatrix} w_{0,0} \\ 0 \end{pmatrix}$	10000		0	$egin{matrix} w_{1,0} \ 0 \end{matrix}$	A10000 # (1000)	2.50	0	25.50	785 OF 181	$w_{2,2}$		0	0	0	$\begin{pmatrix} 0 \\ 0 \end{pmatrix}$
0	$w_{0,0}$	$w_{0,1}$	_										U	U	
0	0	0	0	$w_{0,0}$	$w_{0,1}$	$w_{0,2}$	Ü	$w_{1,0}$	$w_{1,1}$	$w_{1,2}$	0	$w_{2,0}$	$w_{2,1}$	$w_{2,2}$	0
0 /	0	0	0	0	$w_{0,0}$	$w_{0,1}$	$w_{0,2}$	0	$w_{1,0}$	$w_{1,1}$	$w_{1,2}$	0	$w_{2,0}$	$w_{2,1}$	$w_{2,2}$

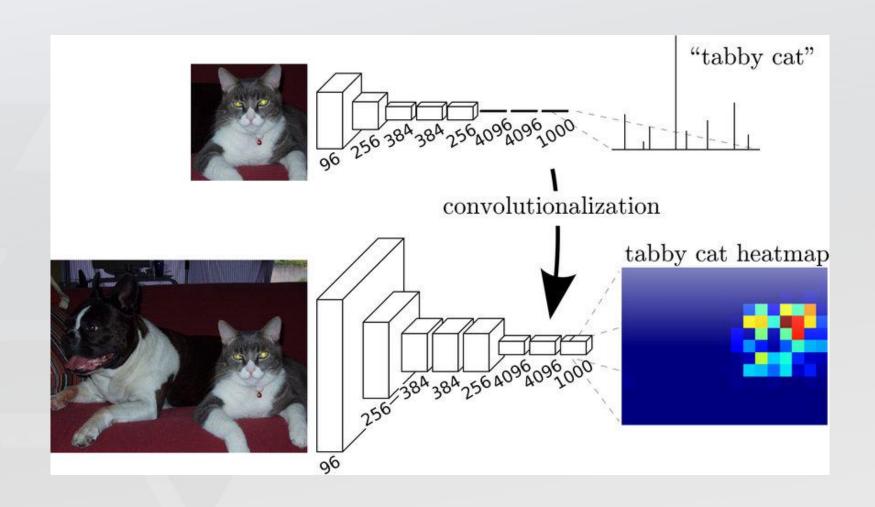




• 全卷积(full sized kernel)



Convolutionalization





Full Convolutional Network

a net with only layers of this form computes a nonlinear filter,
 which we call a deep filter or fully convolutional network

A real-valued loss function composed with an FCN defines a task

VGG16-Conv



```
import torch
```

```
class VGG16Conv(torch.nn.Module):

def __init__(self, n_class=21):

pass
```

```
def forward(self, x):

pass
```



VGG16-Conv

Conv1: padding = 100

$$o = [(i + 2p - k)/s] + 1$$



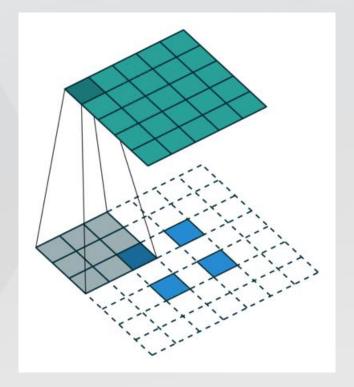
VGG16-Conv

• 全卷积结束的位置



In-network Upsampling

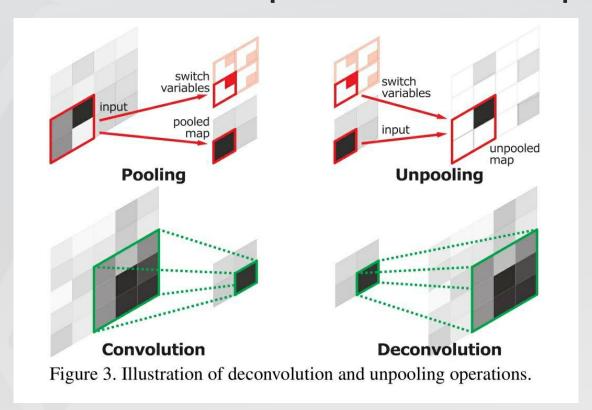
connect coarse outputs to dense pixels





In-network Upsampling

connect coarse outputs to dense pixels





Transposed Convolution

"A guide to convolution arithmetic for deep learning"



Transposed Convolution

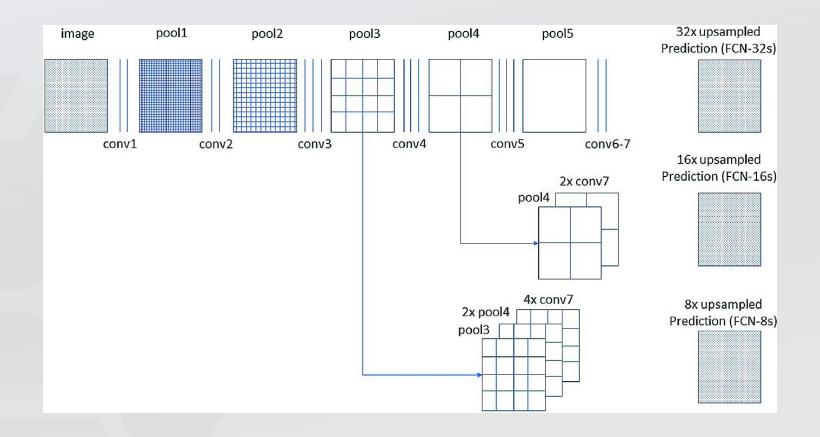
 class torch.nn.ConvTranspose2d(in_channels, out_channels, kernel_size, stride=1, padding=0, output_padding=0, bias=True)

output_padding?

Set Parameters for upsampling N times



FCN-32s





FCN-32s

import torch

```
class FCN32s(torch.nn.Module):

def __init__(self, n_class=21):

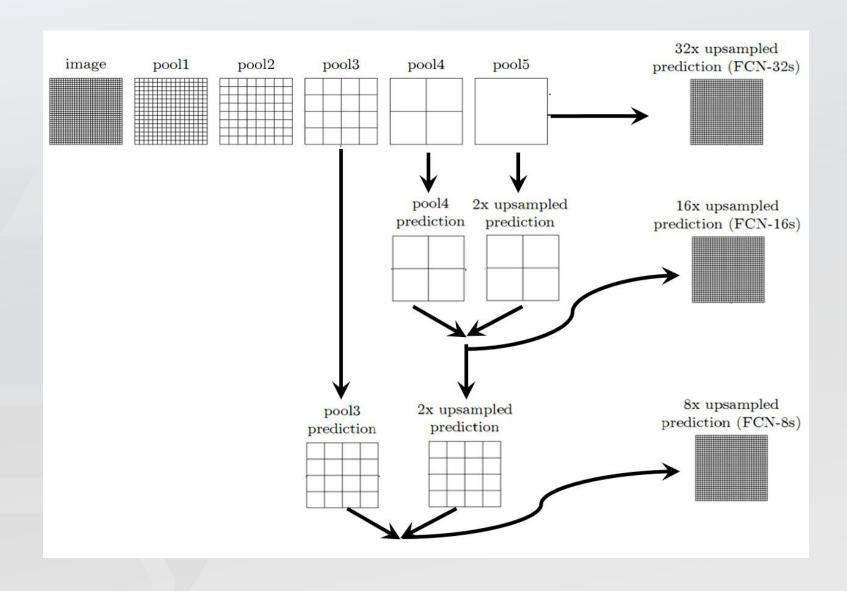
pass

def forward(self, x):

pass
```









Skip Architecture

- 维度一致才能相加: spatial/channel
- 1x1 Convolution



FCN-16s

import torch

```
class FCN16s(torch.nn.Module):

def __init__(self, n_class=21):

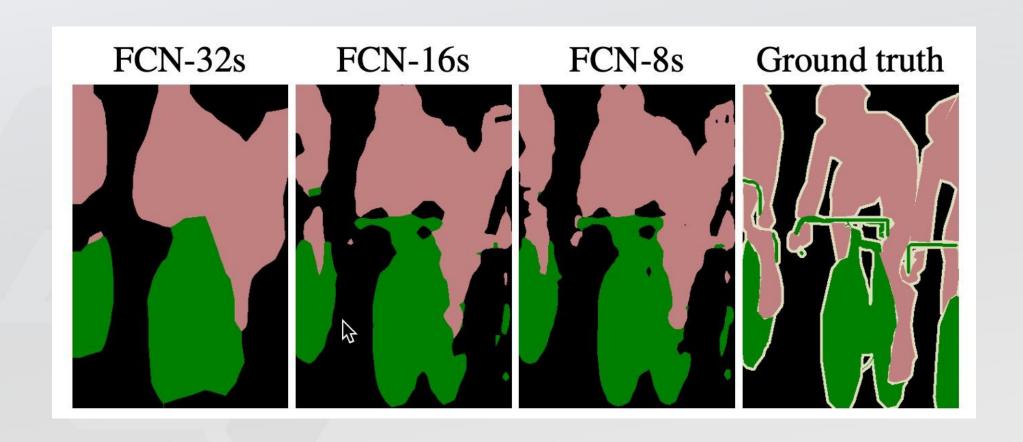
pass

def forward(self, x):

pass
```



FCN的效果



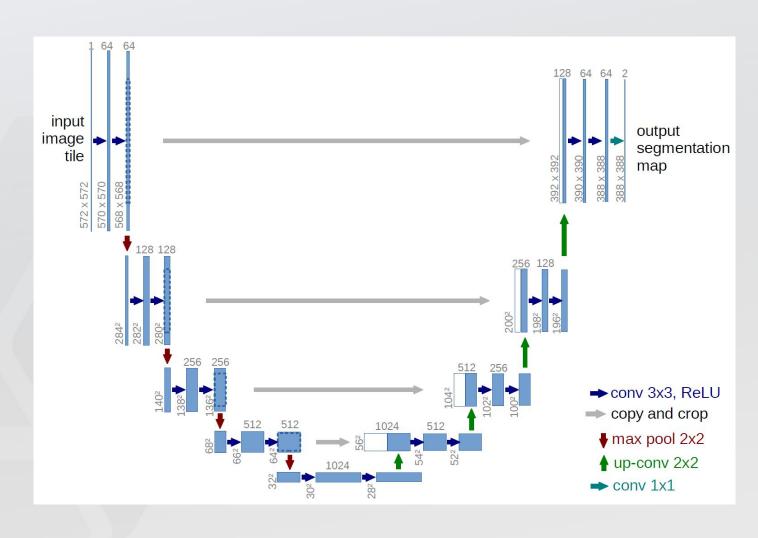


FCN的缺点

- FCN-8s结果还是不够精细
- 没有充分考虑像素之间的关系

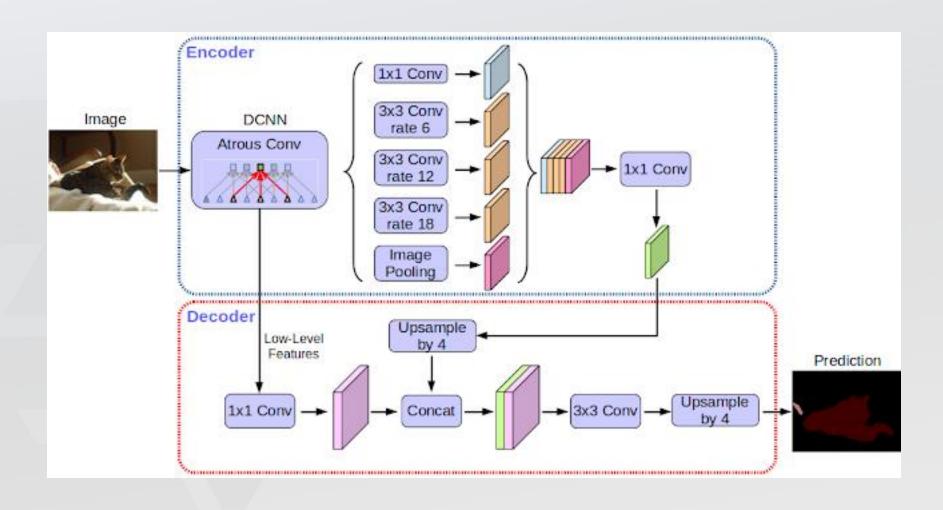


模型对比





模型对比





课程总结

- 理解FCN的原理
- 掌握CNN分类网络的Convolutionalization方法
- 掌握In-Network Upsampling方法
- 掌握Skip Architecture提升准确度的方法



重难点

- · VGG16全卷积化的实现方法
- Transposed Convolution(会计算)
- Skip Architecture(维度一致才能相加)



课程作业

- 实现FCN-8s(VGG16)
- 实现FCN-8s(ResNet101)



课程作业

import torch

```
class FCN8s(torch.nn.Module):

def __init__(self, n_class=21):

pass

def forward(self, x):

pass
```

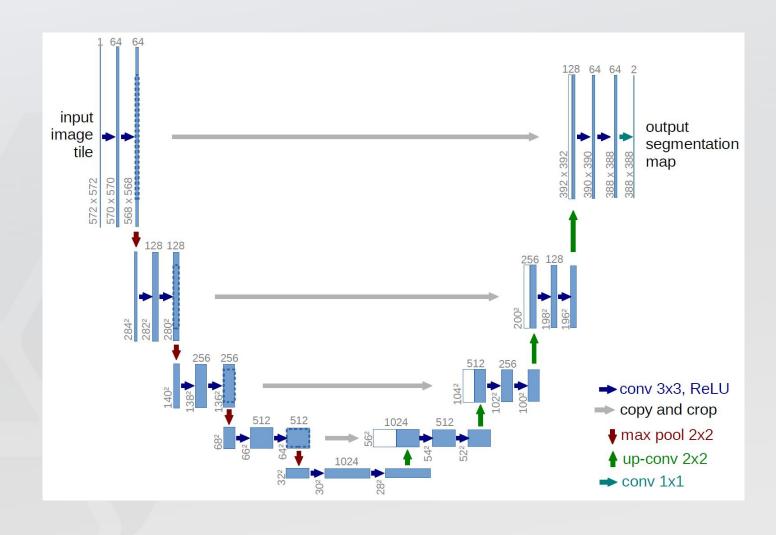


参考资料

- Fully Convolutional Networks for Semantic Segmentation https://arxiv.org/abs/1411.4038
- PyTorch Implementation of Fully Convolutional Networks https://github.com/wkentaro/pytorch-fcn
- Caffe Reference Implementation of Fully Convolutional Networks
 https://github.com/shelhamer/fcn.berkeleyvision.org



Next Week





一所专注前沿互联网技术领域的创新实战大学