void draw(picture pic=currentpicture, guide[] g, pen p=currentpen, Label legend=null, marker marker=nomarker)

void draw(picture pic=currentpicture, explicit path[] g, pen p=currentpen, Label legend=null, marker marker=nomarker)

void draw(picture pic=currentpicture, Label L=null, path g, align align=NoAlign, pen p=currentpen, arrowbar arrow=None, arrowbar bar=None, margin margin=NoMargin, Label legend=null, marker marker=nomarker)

object draw(picture pic=currentpicture, Label L, envelope e, real xmargin=0, real ymargin=xmargin, pen p=currentpen, filltype filltype=NoFill, bool above=true)

object draw(picture pic=currentpicture, Label L, envelope e, pair position,real xmargin=0, real ymargin=xmargin, pen p=currentpen, filltype filltype=NoFill, bool above=true)