# Lingzhi Kong

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## **EDUCATION**

**Northeastern University** 

Master of Science in Robotics - Computer Science

**Northeastern University** 

Master of Engineering in Control Engineering

**Inner Mongolia University of Technology** 

Bachelor of Engineering in Electrical Engineering

Sep. 2019 - Dec. 2022

Boston, MA

Sep. 2015 - Jan. 2018

Shenyang, China

Sep. 2010 - July 2014

Huhhot, China

TECHNICAL AND PERSONAL SKILLS

**Programming**: Proficient in Python, MATLAB, Pytorch, Numpy; some experience in C/C++, Javascript, ROS, Mongodb.

Tools and operating system: Proficient in Latex, Git, Linux.

**Language**: English (*Professional working proficiency*); Chinese (*native*); Mongolian (*daily conversation*).

#### EXPERIENCE

**Research Assistant** Jan. 2021 - present

Khoury College of Computer Sciences, Northeastern University

Boston, MA

• Conducted research on Deep Learning and Group Theory. (With Prof. Lawson Wong and Prof. Robin Walters)

**Teaching Assistant** Sep. 2020 - Dec. 2020

CS 5180 Reinforcement Learning and Decision Making, Khoury College of Computer Sciences

Boston, MA

- Designed coding assignments regarding topics in the course.
- Provided guidance for students' course projects in terms of implementation and project choice.

**Software Developer** May 2016 - May 2017

Shenyang Institute of Automation, Chinese Academy of Sciences

Shenyang, China

• Developed the software for a surgical robot for bone surgery.

## **PROJECTS**

#### **Differentiable Equivariant Planning Neural Networks**

Oct. 2021 – present

This work proposed differentiable equivariant planning networks, which enables an artificial agent to learn to plan and at the same time, exploits group symmetries such as rotations, reflections, and permutations. This is important for data that has symmetries, such as navigation, graph, molecules, etc. Our networks outperformed previous methods in a 2D navigation environment in terms of both data efficiency and accuracy.

- Formulated our framework by introducing group symmetries based on existing value iteration frameworks.
- Implemented the models guided by the formulation using **convolutional LSTM** and **equivariant CNN**; applied them to 2D navigation environments.
- Conducted several baseline experiments: Value Iteration Networks (VIN) and Gated path planning networks to compare with our models and demonstrated our models outperformed baseline algorithms.

## **Compositional Generalization in Object-Oriented Environments**

Jan. 2021 - Dec. 2021

This work formalized the compositional generalization problem using group theory and homomorphism. Motivated by the formulation, we proposed a framework, which aimed to learn objects representations and their relations, and then algebraically compose those components to understand infinite scenes with novel combinations of objects.

- Participated in formulating the problem using group theory and homomorphism.
- Implemented the models guided by our formulation using Graph Neural Networks
- Implemented the image generation environments for our experiments.
- Conducted several baseline experiments to compare with our models.

## Mobile Robot Mapping and Navigation | Robotic Navigation

Oct. 2020 - Dec. 2020

The first goal of this project is to solve a Maze, i.e. find the exit path from where the robot is located, and the second goal is to realize real-time obstacle avoidance.

- Implemented an algorithm that enables the robot to explore the whole Maze environment and at the same time build a map of the environment using SLAM mapping package in Robot Operating System (ROS).
- Implemented the A\* algorithm for path planning.
- Utilized Dynamic window approach in ROS packages to realize real-time obstacle avoidance.

#### **Teaching an Artificial Agent to Play CarRacing Game** | deep RL, Data Aggregation

Oct. 2019 - Dec. 2019

This project addressed decision making problems in autonomous driving by applying deep reinforcement learning and imitation learning algorithm in a simulated car racing environment.

- Implemented Dataset Aggregation (DAGGER) algorithm and applied it to OpenAI gym car racing environment.
- Demonstrated DAGGER is able to solve the CarRacing game using expert demonstrations.
- Demonstrated the efficacy of Proximal Policy Optimization in sequential decision-making problem.

## Image-Guided Surgical Robot for Bone Surgery | Surgical Robot

May 2016 - May 2017

This work aimed to develop an image-guided surgical robotic system for bone resection. The system consists of a computer with imaging software, and a UR5 robot arm mounted with a surgical tool. The surgeon could plan a surgery path in imaging software, and then the robot would follow the path to perform the surgery.

- Developed the prototype of a surgical robot for bone surgery using Python and C++.
- Implemented the algorithms for 3D surgical path generation.
- Implemented the visualization module of the robot position and orientation using Visualization Toolkit.
- Implemented the registration algorithm to build the relationship between physical world space and image space.
- Integrated imaging software, robot control software, and hardware.
- Conducted the isolated trial experiment of bone resection and repair at a hospital.

#### RELEVANT COURSEWORK

- AlgorithmsOperating Systems
- Matrix Analysis
- Machine Learning
- Reinforcement Learning
- Mobile Robotics
- Micro-computer Architecture

#### **PUBLICATION**

- Linfeng Zhao, Lingzhi Kong, Robin Walters, Lawson Wong. Toward Compositional Generalization in Object-Oriented World Modeling. *International Conference on Machine Learning (ICML)*, 2022 (Oral)
- Lingzhi Kong, Robin Walters, Lawson Wong. Integrating Implicit Deep Learning with Differentiable Planning Networks. *In submission*
- Linfeng Zhao, Lingzhi Kong, Robin Walters, Lawson Wong. Implicit Symmetric Planner: Integrating Symmetry into Model-based Planning. *Conference on Reinforcement Learning and Decision Making (RLDM)*, 2022

## **AWARDS & ACTIVITIES**

2017 Graduate Project Scholarship, Shenyang Institute of Automation, Chinese Academy of Sciences

2017 Title of Outstanding Student, Shenyang Institute of Automation, Chinese Academy of Sciences

2016 Championship of Student Basketball Match, Shenyang Institute of Automation, Chinese Academy of Sciences

2016 The 1st Prize Scholarship, Graduate School of Northeastern University, China

2013 Title of Outstanding Leader of the Student Union, Inner Mongolia University of Technology

2013 Cycling in Oinghai-Tibet Line, Yumazhe Cycling Association, Huhhot

2012 The 2nd Place of College Student Basketball Match, Inner Mongolia University of Technology

2012 Title of Excellent Team, Educational Assistance Activities in Countryside

2011 National Encouragement Scholarship, Inner Mongolia University of Technology