

# Lingzhi Kong

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🏠 [ling-k.github.io](https://ling-k.github.io)

## EDUCATION

### Northeastern University

*Master of Science in Robotics - Computer Science*

Sep. 2019 – present

Boston, MA

### Northeastern University

*Master of Engineering in Control Engineering*

Sep. 2015 – Jan. 2018

Shenyang, China

### Inner Mongolia University of Technology

*Bachelor of Engineering in Power Engineering*

Sep. 2010 – July 2014

Huhot, China

## RELEVANT COURSEWORK

- Machine Learning
- Reinforcement Learning
- Algorithms
- Optimization Theory
- Matrix Analysis
- System Identification
- Mobile Robotics

## PUBLICATIONS

- Linfeng Zhao, **Lingzhi Kong**, Robin Walters, and Lawson L.S. Wong, “Toward Understanding Compositional Generalization in Object-Oriented Environments”, *under review*

## EXPERIENCE

### Generalizable Robotics and Artificial Intelligence Lab

*Research Assistant*

Sep. 2020 – present

Boston, MA

- Conducted research on compositional generalization in object-oriented environments.
- Conducted research on model-based reinforcement learning in object-oriented environments.

### Khoury College of Computer Sciences, Northeastern University

*Teaching Assistant, Course title: CS 5180 Reinforcement Learning and Decision Making*

Sep. 2020 – Dec. 2020

Boston, MA

- Hold office hours to provide guidance for students on their homework and course projects.

### Shenyang Institute of Automation, Chinese Academy of Sciences

*Software Intern*

May 2016 – May 2017

Shenyang, China

- Developed the prototype of a surgical robot for bone surgery.

## PROJECTS

### Compositional Generalization in Object-Oriented Environments

Jan. 2021 – present

- Formulated compositional generalization using an algebraic approach.
- Proposed a framework to learn an object-oriented world model that can achieve compositional generalization, based on the formulation.
- Conducted several baseline experiments to compare with our proposed framework.

### Teaching an Artificial Agent to Play CarRacing Game | *deep RL, Data Aggregation*

Oct. 2019 – Dec. 2019

- Taught a computer to play the OpenAI gym CarRacing-v0 game.
- Applied Dataset Aggregation (DAGGER) algorithm to OpenAI gym.
- Demonstrated the efficacy of PPO and DAGGER in sequential decision-making problem.

### Image-Guided Surgical Robot for Bone Tumor Resection | *Surgical Robot*

May 2016 – May 2017

- Developed the prototype of a surgical robot for bone surgery.
- Implemented the algorithms for 3D surgical path generation.
- Implemented the visualization module of the robot position and orientation using Visualization Toolkit.
- Implemented the registration algorithm to build the relationship between world space and image space.
- Conducted the isolated trial of bone resection and repair at hospital.

## TECHNICAL AND PERSONAL SKILLS

**Programming:** Proficient in Python, Pytorch, Numpy, MATLAB; some experience in C++, ROS, MongoDB.

**Tools and operating system:** Proficient in Latex, Git, Linux.

**Language:** English (Professional working proficiency); Chinese (native); Mongolian (daily conversation).