# Lingzhi Kong

**3** 857-869-0474

➤ kong.ling@northeastern.edu

ling-k.github.io

### **EDUCATION**

Northeastern University

Master of Science in Robotics - Computer Science

Sep. 2019 - present Boston, MA

Northeastern University

Master of Engineering in Control Engineering

Sep. 2015 - Jan. 2018

Shenyang, China

Inner Mongolia University of Technology

Sep. 2010 - July 2014

Bachelor of Engineering in Power Engineering

Huhhot, China

# RELEVANT COURSEWORK

Machine Learning

Algorithms

 Matrix Analysis System Identification Mobile Robotics

Reinforcement Learning

Optimization Theory

### **PUBLICATIONS**

• Linfeng Zhao, Lingzhi Kong, Robin Walters, Lawson L.S. Wong, "Toward Understanding Compositional Generalization in Object-Oriented Environments", under review

### EXPERIENCE

# Generalizable Robotics and Artificial Intelligence Lab

Sep. 2020 - present

Research Assistant

Boston, MA

- Conducted research on compositional generalization in object-oriented environments.
- Conducted research on model-based reinforcement learning in object-oriented environments.

## Khoury College of Computer Sciences, Northeastern University

Sep. 2020 - Dec. 2020

Teaching Assistant, Course title: CS 5180 Reinforcement Learning and Decision Making

Boston, MA

Shenyang, China

• Hold office hours to provide guidance for students on their homework and course projects.

# Shenyang Institute of Automation, Chinese Academy of Sciences

May 2016 - May 2017

Software Intern

• Developed the prototype of a surgical robot for bone surgery.

#### **PROJECTS**

# **Compositional Generalization in Object-Oriented Environments**

Jan. 2021 - present

- Formulated compositional generalization using an algebraic approach.
- Proposed a framework to learn an object-oriented world model that can achieve compositional generalization, based on the formulation.
- Conducted several baseline experiments to compare with our proposed framework.

# Teaching an Artificial Agent to Play CarRacing Game | deep RL, Data Aggregation

Oct. 2019 - Dec. 2019

- Taught a computer to play the OpenAI gym CarRacing-v0 game.
- Applied Dataset Aggregation (DAGGER) algorithm to OpenAI gym.
- Demonstrated the efficacy of PPO and DAGGER in sequential decision-making problem.

## **Image-Guided Surgical Robot for Bone Tumor Resection** | Surgical Robot

May 2016 - May 2017

- Developed the prototype of a surgical robot for bone surgery.
- Implemented the algorithms for 3D surgical path generation.
- Implemented the visualization module of the robot position and orientation using Visualization Toolkit.
- Implemented the registration algorithm to build the relationship between world space and image space.
- Conducted the isolated trial of bone resection and repair at hospital.

### TECHNICAL AND PERSONAL SKILLS

**Programming:** Proficient in Python, MATLAB, Pytorch, Numpy; some experience in C++, ROS, Mongodb.

Tools and operating system: Proficient in Latex, Git, Linux.

**Language**: English (*Professional working proficiency*); Chinese (*native*); Mongolian (*daily conversation*).