Class

* Class is blue print of an object.
* Every class have two members

1. Variables (in programming language) /Properties (in real world).

2. Methods/Actions/behavior.

* Every class has an identification name and start with capital letter.
* In future if we want to use particular class, by using that class name we can use.
* In a class n number of methods we can create.
* If we want to access class variables or methods we need to create an Objects.
* Every statement ends with semicolon (;) in java.
* In class only main method code will be executed.

Note: For every class there is a super class called Object created by java developers in Eclipses.