

三 排序函数

到目前为止，我们已经介绍了如何在窗口函数中使用聚合函数 `SUM()`，`COUNT()`，`AVG()`，`MAX()` 和 `MIN()`

- 接下来，我们将学习如何通过窗口函数实现排序，具体语法如下：

```
<ranking function> OVER (ORDER BY <order by columns>).
```

- 在后面的练习中我们会介绍常用的排序函数

学习目标

- 掌握窗口函数中，排序函数(ranking function)的使用方法

0 数据集介绍

游戏信息表

id	name	platform	genre	editor_rating	size	released	updated
1	Go Bunny	iOS	action	5	101	2015-05-01	2015-07-13
2	Fire Rescue	iOS	action	9	36	2015-07-30	2016-09-27
3	Eternal Stone	iOS	adventure	10	125	2015-03-20	2015-10-25
4	Froggy Adventure	iOS	adventure	7	127	2015-05-01	2015-07-02
5	Speed Race	iOS	racing	7	127	2015-03-20	2015-07-25
6	Monsters in Dungeon	Android	adventure	9	10	2015-12-01	2015-12-15
7	Shoot in Time	Android	shooting	9	123	2015-12-01	2016-03-20
8	Hit Brick	Android	action	4	54	2015-05-01	2016-01-05
9	The Square	Android	action	4	86	2015-12-01	2016-03-16
10	Duck Dash	Android	shooting	4	36	2015-07-30	2016-05-23
11	Perfect Time	Windows Phone	action	6	55	2015-12-01	2016-01-07
12	First Finish	Windows Phone	racing	7	44	2015-10-01	2016-02-20

游戏销售表

id	game_id	price	date
1	7	15.99	2016-03-07
2	12	13.99	2016-08-13
3	6	11.99	2016-01-21
4	11	7.99	2016-10-21
5	4	12.99	2016-05-03
6	2	1.99	2016-07-08
7	2	5.99	2016-03-29
8	10	18.99	2016-01-05
9	8	3.99	2016-07-18
10	4	7.99	2016-06-04
11	12	14.99	2016-10-16
12	10	15.99	2016-08-23
.....

1 RANK()函数

- 首先我们来介绍使用最多的rank函数，使用方法如下：

```
RANK() OVER (ORDER BY ...)
```

- **RANK()** 会返回每一行的等级（序号）
- **ORDER BY** 对行进行排序将数据按升序或降序排列，**RANK()** **OVER (ORDER BY ...)** 是一个函数，与 **ORDER BY** 配合返回序号
- 看如下例子：

```
SELECT
    name,
    platform,
    editor_rating,
    RANK() OVER(ORDER BY editor_rating) as rank_
FROM game;
```

- 上面的SQL对所有数据按编辑评分排序，RANK()函数会返回排序后的排名序号

name	platform	editor_rating	rank_
Duck Dash	Android	4	1
The Square	Android	4	1
Hit Brick	Android	4	1
Go Bunny	iOS	5	4
Perfect Time	Windows Phone	6	5
First Finish	Windows Phone	7	6
Froggy Adventure	iOS	7	6
Speed Race	iOS	7	6
Shoot in Time	Android	9	9
Monsters in Dungeon	Android	9	9
Fire Rescue	iOS	9	9
Eternal Stone	iOS	10	12

- 观察上面的查询结果：
 - 最后一列 rank_ 中显示了游戏的得分排名，得分最低（4分）的三个游戏并列倒数第一
 - 得分为5分的游戏，排名为4，这里并没有2和3，这个就是 `rank()` 函数的特点，当有并列的情况出现时，序号是不连续的

练习16

- 需求：统计每个游戏的名字，分类，更新日期，更新日期序号

```
SELECT
    name,
    genre,
    updated,
    RANK() OVER(ORDER BY updated) as date_rank
FROM game;
```

查询结果

name	genre	updated	date_rank
Froggy Adventure	adventure	2015-07-02	1
Go Bunny	action	2015-07-13	2
Speed Race	racing	2015-07-25	3
Eternal Stone	adventure	2015-10-25	4
Monsters in Dungeon	adventure	2015-12-15	5
Hit Brick	action	2016-01-05	6
Perfect Time	action	2016-01-07	7
First Finish	racing	2016-02-20	8
The Square	action	2016-03-16	9
Shoot in Time	shooting	2016-03-20	10
Duck Dash	shooting	2016-05-23	11
Fire Rescue	action	2016-09-27	12

2 DENSE_RANK()函数

- RANK() 函数返回的序号，可能会出现不连续的情况
- 如果想在有并列情况发生的时候仍然返回连续序号可以使用 dense_rank()函数
- 将前面的例子做一个修改

```
SELECT
    name,
    platform,
    editor_rating,
    DENSE_RANK() OVER(ORDER BY editor_rating) as rank_
FROM game;
```

查询结果

name	platform	editor_rating	dense_rank
Duck Dash	Android	4	1
The Square	Android	4	1
Hit Brick	Android	4	1
Go Bunny	iOS	5	2
Perfect Time	Windows Phone	6	3
First Finish	Windows Phone	7	4
Froggy Adventure	iOS	7	4
Speed Race	iOS	7	4
Shoot in Time	Android	9	5
Monsters in Dungeon	Android	9	5
Fire Rescue	iOS	9	5
Eternal Stone	iOS	10	6

- 从上面的结果中看出，dense_rank列的序号是连续的，1, 2, 3, 4, 5（跟使用rank有明显的区别，rank会跳过2, 3）

练习17

- 对游戏的安装包大小进行排序，使用 `DENSE_RANK()`，返回游戏名称，包大小以及序号

```
SELECT
    name,
    size,
    DENSE_RANK() OVER(ORDER BY size)
FROM game
```

查询结果

name	size	dense_rank
Monsters in Dungeon	10	1
Fire Rescue	36	2
Duck Dash	36	2
First Finish	44	3
Hit Brick	54	4
Perfect Time	55	5
The Square	86	6
Go Bunny	101	7
Shoot in Time	123	8
Eternal Stone	125	9
Speed Race	127	10
Froggy Adventure	127	10

3 ROW_NUMBER()

- 想获取排序之后的序号，也可以通过ROW_NUMBER() 来实现，从名字上就能知道，意思是返回行号

```
SELECT
    name,
    platform,
    editor_rating,
    ROW_NUMBER() OVER(ORDER BY editor_rating) `row_number`
FROM game;
```

查询结果

name	platform	editor_rating	row_number
Duck Dash	Android	4	1
The Square	Android	4	2
Hit Brick	Android	4	3
Go Bunny	iOS	5	4
Perfect Time	Windows Phone	6	5
First Finish	Windows Phone	7	6
Froggy Adventure	iOS	7	7
Speed Race	iOS	7	8
Shoot in Time	Android	9	9
Monsters in Dungeon	Android	9	10
Fire Rescue	iOS	9	11
Eternal Stone	iOS	10	12

- 从上面的结果可以看出，`ROW_NUMBER()` 返回的是唯一行号，跟 `RANK()` 和 `DENSE_RANK()` 返回的是序号，序号会有并列情况出现

练习18

- 需求，将游戏按发行时间排序，返回唯一序号

```
SELECT
    name,
    released,
    ROW_NUMBER() OVER(ORDER BY released) `row_number`
FROM game;
```

查询结果

name	released	row_number
Eternal Stone	2015-03-20	1
Speed Race	2015-03-20	2
Froggy Adventure	2015-05-01	3
Hit Brick	2015-05-01	4
Go Bunny	2015-05-01	5
Duck Dash	2015-07-30	6
Fire Rescue	2015-07-30	7
First Finish	2015-10-01	8
The Square	2015-12-01	9
Shoot in Time	2015-12-01	10
Perfect Time	2015-12-01	11
Monsters in Dungeon	2015-12-01	12

练习19

- 对比 `RANK()` , `DENSE_RANK()` , `ROW_NUMBER()` 之间的区别, 对上面的案例同时使用三个函数

```
SELECT
  name,
  genre,
  released,
  RANK() OVER(ORDER BY released) as rank_num,
  DENSE_RANK() OVER(ORDER BY released) as dense_rank_num,
  ROW_NUMBER() OVER(ORDER BY released) as row_num
FROM game;
```

查询结果

name	genre	released	rank_num	dense_rank_num	row_num
Eternal Stone	adventure	2015-03-20	1	1	1
Speed Race	racing	2015-03-20	1	1	2
Froggy Adventure	adventure	2015-05-01	3	2	3
Hit Brick	action	2015-05-01	3	2	4
Go Bunny	action	2015-05-01	3	2	5
Duck Dash	shooting	2015-07-30	6	3	6
Fire Rescue	action	2015-07-30	6	3	7
First Finish	racing	2015-10-01	8	4	8
The Square	action	2015-12-01	9	5	9
Shoot in Time	shooting	2015-12-01	9	5	10
Perfect Time	action	2015-12-01	9	5	11
Monsters in Dungeon	adventure	2015-12-01	9	5	12

4 RANK()与ORDER BY多列排序

- 需求：在列表中查找比较新,且安装包体积较小的游戏 (`released` , `size`)

```
SELECT
  name,
  genre,
  editor_rating,
  RANK() OVER(ORDER BY released DESC, size ASC) `rank`
FROM game;
```

查询结果

name	genre	editor_rating	rank
Monsters in Dungeon	adventure	9	1
Perfect Time	action	6	2
The Square	action	4	3
Shoot in Time	shooting	9	4
First Finish	racing	7	5
Fire Rescue	action	9	6
Duck Dash	shooting	4	6
Hit Brick	action	4	8
Go Bunny	action	5	9
Froggy Adventure	adventure	7	10
Eternal Stone	adventure	10	11
Speed Race	racing	7	12

5 在窗口函数外使用RANK()与ORDER BY

- 之前的例子中，`ORDER BY` 排序都是写在窗口函数 `OVER()` 中，窗口函数也可以和常规的`ORDER BY`写法一起使用，看下面的例子

```
SELECT
  name,
  RANK() OVER (ORDER BY editor_rating) `rank`
FROM game
ORDER BY size DESC;
```

查询结果

name	rank
Froggy Adventure	6
Speed Race	6
Eternal Stone	12
Shoot in Time	9
Go Bunny	4
The Square	1
Perfect Time	5
Hit Brick	1
First Finish	6
Duck Dash	1
Fire Rescue	9
Monsters in Dungeon	9

- 从查询结果可以看出，`RANK()` 返回的序号是依据 `editor_rating` 列的大小进行排序的
- 最终的查询结果是按照安装包大小进行排序的

练习20

- 需求：查询游戏名称，类别，安装包大小的排名序号，结果按发行日期降序排列

```
SELECT
    name,
    genre,
    RANK() OVER(ORDER BY size) `rank`
FROM game
ORDER BY released DESC;
```

查询结果

name	genre	rank
Monsters in Dungeon	adventure	1
Perfect Time	action	6
The Square	action	7
Shoot in Time	shooting	9
First Finish	racing	4
Duck Dash	shooting	2
Fire Rescue	action	2
Froggy Adventure	adventure	11
Go Bunny	action	8
Hit Brick	action	5
Speed Race	racing	11
Eternal Stone	adventure	10

练习21

- 在游戏销售表中添加日期排序列（按日期从近到远排序），最终结果按打分（`editor_rating`）排序

```
SELECT
  name,
  price,
  date,
  ROW_NUMBER() OVER(ORDER BY date DESC) `row_number`
FROM purchase, game
WHERE game.id = game_id
ORDER BY editor_rating;
```

查询结果

name	price	date	row_number
The Square	14.99	2016/6/7	31
Duck Dash	18.99	2016/1/5	59
The Square	1.99	2016/10/14	4
The Square	7.99	2016/1/21	57
The Square	4.99	2016/10/5	6
Hit Brick	11.99	2016/2/27	52
Hit Brick	18.99	2016/9/24	9
The Square	2.99	2016/3/24	49
Hit Brick	8.99	2016/4/13	42
Duck Dash	15.99	2016/8/23	12
Hit Brick	7.99	2016/4/20	41
.....

6 NTILE(X)

- **NTILE(X)** 函数将数据分成X组，并给每组分配一个数字（1, 2, 3....），例如：

```
SELECT
    name,
    genre,
    editor_rating,
    NTILE(3) OVER (ORDER BY editor_rating DESC)
FROM game;
```

- 在上面的查询中，通过 **NTILE(3)** 我们根据 **editor_rating** 的高低，将数据分成了三组，并且给每组指定了一个标记
 - 1 这一组是评分最高的
 - 3 这一组是评分较低的
 - 2 这一组属于平均水平

GAME ID	NAME	GENRE	EDITOR RATING	NTILE(3)	
3	Eternal Stone	adventure	10	1	4 best games in the 1st NTILE(3)
2	Fire Rescue	action	9	1	
6	Monsters in Dungeon	adventure	9	1	
7	Shoot in time	shooting	9	1	
4	Froggy Adventure	adventure	7	2	4 average games in the 2nd NTILE(3)
5	Speed race	racing	7	2	
12	First Finish	racing	7	2	
11	Perfect Time	action	6	2	
1	Go Bunny	action	5	3	4 worst games in the 3rd NTILE(3)
8	Hit Brick	action	4	3	
9	The Square	action	4	3	
10	Duck dash	shooting	4	3	

- 注意：如果所有的数据不能被平均分组，那么有些组的数据会多一条，数据条目多的组会排在前面

练习22

- 将所有的游戏按照安装包大小分成4组，返回游戏名字，类别，安装包大小，和分组序号

```
SELECT
  name,
  genre,
  size,
  NTILE(4) OVER (ORDER BY size DESC) `ntile`
FROM game;
```

查询结果

name	genre	size	ntile
Speed Race	racing	127	1
Froggy Adventure	adventure	127	1
Eternal Stone	adventure	125	1
Shoot in Time	shooting	123	2
Go Bunny	action	101	2
The Square	action	86	2
Perfect Time	action	55	3
Hit Brick	action	54	3
First Finish	racing	44	3
Fire Rescue	action	36	4
Duck Dash	shooting	36	4
Monsters in Dungeon	adventure	10	4

练习23

- 将所有的游戏按照升级日期降序排列分成4组，返回游戏名字，类别，更新日期，和分组序号

```
SELECT
  name,
  genre,
  updated,
  NTILE(4) OVER(ORDER BY updated DESC) `ntile`
FROM game;
```

查询结果

name	genre	updated	ntile
Fire Rescue	action	2016-09-27	1
Duck Dash	shooting	2016-05-23	1
Shoot in Time	shooting	2016-03-20	1
The Square	action	2016-03-16	2
First Finish	racing	2016-02-20	2
Perfect Time	action	2016-01-07	2
Hit Brick	action	2016-01-05	3
Monsters in Dungeon	adventure	2015-12-15	3
Eternal Stone	adventure	2015-10-25	3
Speed Race	racing	2015-07-25	4
Go Bunny	action	2015-07-134	4
Froggy Adventure	adventure	2015-07-02	4

7 排序函数综合练习

- 我们已经介绍了排序函数，由于数据量较小，我们将所有数据排序，并返回所有序号。接下来我们看一下如何返回指定排名的数据
- 需求：查找打分排名第二的游戏

```

WITH ranking AS (
    SELECT
        name,
        RANK() OVER(ORDER BY editor_rating DESC) AS `rank`
    FROM game
)

SELECT name
FROM ranking
WHERE `rank` = 2;

```

查询结果

Fire Rescue

Monsters in Dungeon

Shoot in Time

练习24

- 需求：查询安装包大小最小的游戏，返回游戏名称，类别，安装包大小
 - `name` , `genre` and `size`

```
WITH ranking AS (  
  SELECT  
    name,  
    genre,  
    size,  
    RANK() OVER(ORDER BY size) AS `rank`  
  FROM game  
)  
  
SELECT  
  name,  
  genre,  
  size  
FROM ranking  
WHERE `rank` = 1;
```

查询结果

name	genre	size
Monsters in Dungeon	adventure	10

练习25

- 需求：查询最近更新的游戏，时间第二近的游戏，返回游戏名称，运行平台，更新时间

```
WITH ranking AS (  
  SELECT  
    name,  
    platform,  
    updated,
```

```
RANK() OVER(ORDER BY updated DESC) AS `rank`
FROM game
)

SELECT
    name,
    platform,
    updated
FROM ranking
WHERE `rank` = 2;
```

查询结果

name	platform	updated
Duck Dash	Android	2016-05-23

小结

本小节中，希望大家掌握如下内容

- 最基本的排序函数: `RANK() OVER(ORDER BY column1, column2...)` .
- 通过排序获取序号的函数介绍了如下三个：
 - `RANK()` - 返回排序后的序号 `rank` , 有并列的情况出现时序号不连续
 - `DENSE_RANK()` - 返回 '连续' 序号
 - `ROW_NUMBER()` - 返回连续唯一的行号, 与排序 `ORDER BY` 配合返回的是连续不重复的序号
- `NTILE(x)` - 将数据分组, 并为每组添加一个相同的序号
- 获取排序后, 指定位置的数据 (第一位, 第二位) 可以通过如下方式:

```
WITH ranking AS
(
  SELECT
    RANK() OVER (ORDER BY col2) AS RANK,
    col1
  FROM table_name)

SELECT col1
FROM ranking
WHERE RANK = place1;
```

练习 26

- 数据表

Application

- 字段说明：
 - `name` 应用名称 `platform` 应用运行的平台 `type` 应用类型
 - `average_rating` 应用评分 `downloads` 下载次数 `income` 应用总收入

id	name	platform	type	average_rating	downloads	income
1	Manage your budget	iOS	business	4.6407751550	34989	804397.11
2	Banking App	iOS	business	5.3498863368	4970	79470.30
3	CouchSurfing	iOS	travel	6.3912259350	20210	646517.90
4	Shopping List	iOS	utility	6.0639225361	33594	940296.06
5	Stock 24 News	Android	business	5.6434623087	8295	348307.05
6	Perfect Notes	Android	utility	9.9605993188	29703	742277.97
7	Amazing filters	Android	camera	8.7427015833	4120	197718.80
8	OverseasTrade	Windows Phone	business	9.5007765361	12502	74886.98
9	Scientific Calculator	Windows Phone	utility	5.7217209288	13015	572529.85
10	Corporate Chat	Windows Phone	business	6.9995402484	13712	603190.88
11	Click & Travel	Windows Phone	travel	5.5346579098	26192	602154.08
12	Cheap Apartments	Windows Phone	travel	5.7184126335	12727	432590.73

- 根据平均得分对游戏进行排序，从高到底，降序排列，并给出排名，查询结果返回，游戏名称 `name`，平均得分 `average_rating`，排名 `rank`

```
SELECT
    name,
    average_rating,
    RANK() OVER (ORDER BY average_rating DESC) 'rank'
FROM application;
```

查询结果

name	average_rating	rank
Perfect Notes	9.9605993188	1
OverseasTrade	9.5007765361	2
Amazing filters	8.7427015833	3
Corporate Chat	6.9995402484	4
CouchSurfing	6.3912259350	5
Shopping List	6.0639225361	6
Scientific Calculator	5.7217209288	7
Cheap Apartments	5.7184126335	8
Stock 24 News	5.6434623087	9
Click & Travel	5.5346579098	10
Banking App	5.3498863368	11
Manage your budget	4.6407751550	12

练习27

- 查找下载排名第三多的应用，返回应用名称和下载数量

```

WITH ranking AS (
    SELECT
        name,
        downloads,
        RANK() OVER(ORDER BY downloads DESC) `rank`
    FROM application
)

SELECT
    name,
    downloads
FROM ranking
WHERE rank = 3;

```

返回结果

name	downloads
Perfect Notes	29703