Implementation and Evaluation of a Compact Table Propagator in Gecode

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1 Introduction

In Constraint Programming (CP), every constraint is associated with a propagator algorithm. The propagator algorithm filters out impossible values for the variables related to the constraint. For the Tableconstraint, several propagator algorithms are known. In 2016, a new propagator algorithm for the Tableconstraint was published [1], called Compact Table (CT). Preliminary results indicate that CT outperforms the previously known algorithms. There has been no attempt to implement CT in the constraint solver Gecode [2], and consequently its performance in Gecode is unknown.

1.1 Goal

The goal of this thesis is to implement a CT prograture algorithm for the Tableconstraint in Gecode, and to evaluate its performance with respect to the existing propagators.

1.2 Contributions

Todo: State the contributions, perhaps as a bulleted list, referring to the different parts of the paper, as opposed to giving a traditional outline. (As suggested by Olle Gallmo.)

This thesis contributes with the following:

- The relevant preliminaries have been covered in Section 2.
- The algorithms presented in [1] have been modified to suit the target constraint solver Gecode, and are presented and explained in Section 3.
- The CT algorithm has been implemented in Gecode, see Section 4.
- The performance of the CT algorithm has been evaluated, see Section 5.
- ...

2 Background

This chapter provides a background that is relevant for the following chapters. It is divided into three parts: Section 2.1 introduces Constraint Programming. Section 2.2 gives an overview of Gecode, a constraint solver. Finally, Section 2.3 introduces the Tableconstraint.

2.1 Constraint Programming

This section introduces the concept of Constraint Programming (CP).

2.2 Gecode

Gecode [2] is a popular constraint programming solver written in C++.

2.3 The TableConstraint

The Tableconstraint, called Extensional Gecode, explicitly expresses the possible combinations of values for the variables as a sequence of n-tuples.

3 Algorithms

This chapter presents the algorithms that are used in the implementation of the CT propagator in Section 4.

3.1 Sparse Bit-Set

This section describes the class SparseBitSet which is the main datastructure in the CT algorithm for maintaining the supports.

3.2 Compact-Table (CT) Algorithm

This section describes the CT algorithm.

3.2.1 Propagator Status Messages

A propagtor signals a status message after propagation. For CT there are three possible status messages; Fail, Subsumed and Fixpoint.

Fail. A propagator must correctly signal failure if the constraint is unsatisfiable for the input store S. At the latest a propagator must be able to decide whether or not a S is a solution store when all variables have been assigned. CT has two ways of detecting a failure: either when all bits in **currTable** are set to zero – meaning that none of the tuples are valid, or when the size of the domain of a variable is zero.

Subsumption. A propagator is not allowed to signal subsumption if it could propagate further at a later point. At the latest, a propagator must signal subsumption if all the variables are assigned in S and a S is a solution store. CT signals subsumption when all variables are assigned, since this is the earliest point the propagator can be subsumed.

Fixpoint. A propagator is not allowed to claim that it has computed a fixpoint if it could still propagate. CT always computes a fixpoint if it is not subsumed or wipes out the domain of a variable. To understand this, consider two consequtive calls to propagate(). Let T be the set of valid tuples and x be the set of variables. The first time propagate() is executed, a (possibly empty) subset T_r of T is invalidated (that is, the corresponding bits in currTable are set to 0) in updateTable(). Assuming currTable is not empty after the return of updateTable(), which would cause a backtrack in the search, filterDomains() is called. This method removes a (possibly empty) set of values V_i from the domain of each variable x_i . Each value $v_i \in V_i$ has the property that a subset T_{v_i} of the tuples in T_r are the last supports for (x_i, v_i) . In other words, $T \setminus T_{v_i}$ does not contain a support for (x_i, v_i) . So in the second call to updateTable(), no tuples are invalidated, because none of the tuples in $T \setminus T_r$ is a support for any variable-value pair $(x_i, v_i) \in \{x_i\} \times V_i, i \in \{1...|x|\}$. Hence, the second call to propagate() does not give any further propagation.

4 Implementation

This chapter describes an implementation of the CT propagator using the algorithms presented in Section 3. The implementation was made in the C++ programming language in the Gecode library.

The bit-set matrix supports is static and can be shared between all solution spaces.

The bit-set currTable changes dynamically during propagation and must therefore be copied for every new space. Can save memory by only copying the non-zero words.

No need to save the tuples as a field in the propagator class as all the necessary information is encoded in currTable and supports.

5 Evaluation

This chapter presents the evaluation of the implementation of the CT propagator presented in Section 4. In Section 5.1, the evaluation setup is described. In Section 5.2 presents the results of the evaluation. The results are discussed in Section 5.3.

- 5.1 Evaluation Setup
- 5.2 Results
- 5.3 Discussion
- 6 Conclusions and Future Work

References

- [1] J. Demeulenaere, R. Hartert, C. Lecoutre, G. Perez, L. Perron, J. Régin, and P. Schaus. Compact-Table: Efficiently filtering table constraints with reversible sparse bit-sets. In M. Rueher, editor, *CP*, volume 9892 of *Lecture Notes in Computer Science*, pages 207–223. Springer, 2016.
- [2] Gecode Team. Gecode: A generic constraint development environment, 2016.

A Source Code

This appendix presents the source code for the implementation described in Section 4.

```
1: Class SparseBitSet
                                                                                                    // words.length = p
 2: words: array of long
                                                                                                    // index.length = p
 3: index: array of int
 4: limit: int
 5: mask: array of long
                                                                                                      // mask.length = p
 6: method isEmpty(): Boolean
       return limit = -1
 8: method clearMask()
       for each i from 0 to limit do
           \mathtt{offset} \leftarrow \mathtt{index}[i]
10:
           {\tt mask[offset]} \leftarrow 0^{64}
11:
12: method reverseMask()
                                                                              // Not currently used in CT algorithm
       for
each i from 0 to limit do
13:
           offset \leftarrow index[i]
14:
                                                                                                           // bitwise NOT
15:
           \texttt{mask}[\texttt{offset}] \leftarrow \texttt{\sim} \texttt{mask}[\texttt{offset}]
16: method addToMask(m: array of long)
       for each i from 0 to limit do
17:
18:
           offset \leftarrow index[i]
           {\tt mask[offset]} \leftarrow {\tt mask[offset]} \mid {\tt mask[offset]}
                                                                                                             // bitwise OR
19:
20: method intersectWithMask()
       foreach i from limit downto 0 do
           \mathtt{offset} \leftarrow \mathtt{index}[i]
22:
           w \gets \texttt{words}[\texttt{offset}] \ \& \ \texttt{mask}[\texttt{offset}]
                                                                                                          // bitwise AND
23:
           if w \neq words[offset] then
24:
              {\tt words[offset]} \leftarrow w
25:
              if w = 0^{64} then
26:
27:
                 index[i] \leftarrow index[limit]
                 \mathtt{index}[\mathtt{limit}] \leftarrow \mathtt{offset}
28:
29:
                 \mathtt{limit} \leftarrow \mathtt{limit} - 1
30: method intersectIndex(m: array of long): int
31:
       foreach i from 0 to limit do
32:
           offset \leftarrow index[i]
           if words[offset] & m[\text{offset}] \neq 0^{64} then
33:
             return offset
34:
35:
       return -1
```

Algorithm 1: Pseudo code for the class SparseBitSet.

```
1: Class CT-Propagator
 2: scp: array of variables
3: currTable: SparseBitSet
                                                                                  // Current supported tuples
 4: supports
                                                         // supports [x, a] is the bit-set of supports for (x, a)
 5: lastSize: array of int
                                                          // lastSize[x] is the last size of the domain of x.c
                                     // residues [x,a] is the last found support for (x,a). No residues yet!
 6: residues
 7: method initialise(variables, tuples)
                                                                                    // Initialise the propagator
8:
       scp \leftarrow variables
9:
       foreach x \in scp do
                                                                                 // Initial bounds propagation
          dom(x) \leftarrow dom(x) \setminus \{a \in dom(x) : a > tuples.max()\}
10:
          dom(x) \leftarrow dom(x) \setminus \{a \in dom(x) : a < \texttt{tuples}.min()\}
11:
12:
       size \leftarrow sum \{ |dom(x)| : x \in scp \}
13:
       ntuples \leftarrow tuples.size()
                                                                                           // Number of tuples
       supports \leftarrow BitSets(size, ntuples)
                                                    // bit-set matrix with size rows and ntuples columns
14:
       no\_supports \leftarrow 0
15:
16:
       for
each t \in \mathsf{tuples}\ \mathbf{do}
          \mathtt{supported} \leftarrow \mathtt{true}
17:
          for each x \in \text{scp do}
18:
19:
             if t[x] \notin dom(x) then
20:
                supported \leftarrow false
                continue
                                                                                                    // Exit loop
21:
22:
          if supported then
23:
             no\_supports \leftarrow no\_supports + 1
24:
             supports.setElemsInColumn(no_supports, t)
                                                                                    // Mark tuple as supported
                                                      // Keep only the first {\tt no\_supports} bits for each row
25:
       supports.trimToWidth(no_supports)
26:
       currTable ← SparseBitSet(no_supports)
                                                                     // SparseBitSet with no_supports bits
27: method updateTable()
       foreach x \in \text{scp} such that |\text{dom}(x)| \neq \text{lastSize}[x] do
28:
29:
          lastSize[x] \leftarrow |dom(x)|
30:
          currTable.clearMask()
31:
          foreach a \in dom(x) do
                                                                                // No incremental update yet!
32:
             \operatorname{currTable.addToMask}(\operatorname{supports}[x, a])
33:
          currTable.intersectWithMask()
34:
          if currTable.isEmpty() then
             break
35:
36: method filterDomains()
37:
       msg \leftarrow Subsumed
38:
       foreach x \in scp do
          foreach a \in dom(x) do
39:
             index \leftarrow currTable.intersectIndex(supports[x, a])
40:
41:
             if index \neq -1 then
                                                                                            // No residues yet!
42:
43:
            else
                dom(x) \leftarrow dom(x) \setminus \{a\}
44:
45:
                if |dom(x)| = 0 then
                  {\bf return}\ Failed
46:
47:
                else if |dom(x)| > 1 then
48:
                  msg \leftarrow Fixpoint
49:
       return msg
50: method propagate()
51:
       updateTable()
52:
       if currTable.isEmpty() then
                                                        6
53:
         return Failed
54:
       return filterDomains()
```

Algorithm 2: Pseudo code for CT propagator class.